CONTACT

Email

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- Experience with full-lifecycle software development methodologies Custom Development & SaaS/On-**Premise Integrations**
- Excellent communication skills in customer-facing roles Translate technical concepts to nontechnical audiences
- Excels in Client-facing roles Able to establish relationships with key clients and stakeholders
- Not afraid to get hands-on with a technical challenge Debugging code? Analyze data with SQL queries? No problem.
- Organized and Detail-Oriented Strong project management skills (if you need them) and ability to present to leadership
- Strong knowledge of HTML, CSS, & JavaScript Can turn wireframes into working

EDUCATION

prototypes

Bucknell University - Lewisburg, PA BS in Electrical Engineering (Cum Laude) May 2008

GPA: 3.5 /4.0, (In Major: 3.6) Dean's List (College of Engineering), six semesters

COURSEWORK

Startup Institute (Jun 2016 – Present) Eight-week education program providing skills to make an impact at innovative companies

- HTML, CSS, JavaScript, jQuery
- Responsive Design, Wireframing
- User Research & journey mapping

Product Management

General Assembly - New York, NY November 2014

- Used lean methodologies and customer development to build and test a viable product.
- Created product roadmaps, wireframes, and prototypes.

Christopher Turney

Technology enthusiast with experience guiding product development & product implementation projects inside complex enterprise environments.

Seeking the opportunity to work with a team to design and build SaaS products.

PROFESSIONAL EXPERIENCE

Ernst and Young (formerly UMT Consulting)

OCT 2011 - MAY 2015

Manager | Advisory

Responsible for leading teams in the end-to-end integration of SaaS and On-Premise products within enterprise-scale organizations.

Key Accomplishments:

- Recipient of company-wide Innovation Award in 2015:
 - Problem: Client needed a new resource forecasting solution, to understand what their workforce is doing and when new work can start.
 - **Approach:** Led the product development process by defining user needs, designing overall solution, managing development team, and running end-user validation sessions.
 - Designed and oversaw development of features such as Availability Search, Skill Search, and Resource Request
 - Result: Successful go-live in an IT Department of over 300 Project Managers and 3000 team members.
- Designer of "Gamification" MVP:
 - Problem: User behavior and lack of high-quality, reliable data caused leadership reporting to be unreliable and inaccurate.
 - Approach: Prototyped, then built a 'gamification' solution that gave Project Managers points for keeping their projects up to date and following correct business processes:
 - Result: Improved data quality (user participation) by 50% in 2 months, allowing for better decision-making for department leadership.

Deloitte Consulting LLP

JUL 2008 - SEP 2011

Consultant – Systems Integration Practice

Responsible for the successful execution of technology custom application development projects throughout entire software development lifecycle

Key Accomplishments:

- Designed and led development of a Business Intelligence Dashboard used by executives in the Pennsylvania Department of Welfare to understand trends in the benefits delivered to citizens.
 - Designed user interface and ETL logic to extract data from transactional system and created design specifications based on meetings with future end-users.
- Part of 50+ member team designing and developing a custom application used to determine eligibility of 100,000+ citizens for social service programs in Pennsylvania.
 - Designed the eligibility module of the system; created high-level design documentation, built screen mock-ups, and documented complex business logic for determination of eligibility.
 - Led a team of 4 engineers during the development phase of the project

HOBBIES

- Soccer nut (the spikes are hung up, now I just watch every Saturday morning... and Sundays)
- Ever-Aspiring Golfer (still trying to match my low score from when I was 17)
- Beginner Tailor (yes, I can sew)
- Artist (my favorite medium is paper and pencil, ask me about my work)
- Tinkerer & Fixer (just waiting for the day when I can have a garage of my own to build stuff)