Christopher Ritter

USER EXPERIENCE DESIGNER & FRONT-END DEVELOPER

UX Designer & Front-End Dev

providing design solutions — from brainstorms and wireframes, to prototypes and production-ready assets that support product development.

Practical knowledge of working with waterfall and Agile development teams.

Applies design thinking and Lean methods to connect customer needs with business objectives.

CORE COMPENTENCIES

Brainstorms, Workflows, Sitemaps, Wireframes, Research, Design Systems, Prototypes, Front-end Frameworks

EDUCATION

Wright State University

Dayton, Ohio 1993 – 1997 Pursued a bachelor's degree in English with an emphasis on the Theatre Arts

TECHNICAL SKILLS

Adobe Creative Suite: XD, Photoshop, Illustrator, InDesign

Microsoft Office: PowerPoint,

Word, Excel, Visio

Production: HTML5, CSS, JavaScript, Bootstrap, Sass,

SmartGWT, QT

Other: XMind, Confluence, Jira

Jenzabar, Inc.

UX Designer / UI Developer August 2015 – Present

Provided design assistance to local, remote, and offshore development teams by delivering wireframes and various UI elements (fonts, icons, colors) within an Agile environment. Developed prototypes using Java/SmartGWT to demonstrate interactions and responsive layouts. Redesigned UI of two flagship products using Adobe XD for concept design and feedback. Developed the front-end for the desktop solution using QT/C++. Refactored ASP for the online portal to utilize Bootstrap/Sass for responsive layouts. Implemented Pattern Lab to deliver the new front end for Find Your Calling.

Strategic Data Systems

Experience Design Consultant May 2015 – August 2015

Contracted to provide front-end assistance (HTML/CSS/JS) for Crown Equipment to implement a responsive design for their corporate site managed by Adobe Experience Manager.

Trimble Navigation

User Experience Designer January 2014 – May 2015

Brainstormed concepts with machine operators using Gamestorming techniques to generate new ideas. Developed HTML/Bootstrap prototypes for field testing with machine operators. Conducted field research of the construction industry across the US and Canada, providing top level reports to primary stakeholders. 3D modeled machines using Trimble SketchUp. Provided design assets for prototypes and production within an Agile environment, including style guides and custom icons for Android applications.

LexisNexis

Idea Designer 2010 – 2013

Created annotated wireframes to support the development of Lexis Advance. Conducted concept testing and usability research with legal professionals and delivered top level reports of my discussions to primary stakeholders. Lead brainstorming workshops with legal professionals using Gamestorming techniques to generate new ideas. Founding member of the Customer Discovery & Innovation team.