

Programming in FORTRAN

Advanced computational methods II

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April 30, 2015

Outline

Programming in FORTRAN

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Structure and
Variables

Control flow
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Arrays

Subprograms

Read and
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Fortran to
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What is all this about?

Programming in FORTRAN

Introduction

What is FORTRAN?

- 1 Short for FORMula TRANslator
- 2 Compiled language
- 3 Very widely used (even if you don't realise it)
- 4 60 years old, with 'minor' changes every once in a while

Why learn FORTRAN?

- 1 Its FAST!
- 2 Well structured
- 3 Many good old codes are written in FORTRAN
- 4 Can easily be linked to high level languages like Python

A little history

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- The first FORTRAN compiler was released in 1957
- FORTRAN had many releases important ones include F77, F90 and F95
- Until F90 was released FORTRAN operated in fixed form i.e. every command had to be given after six spaces.
- There are some new FORTRAN compilers out there recently released by Intel but have not had a wide acceptance and will not be mentioned any further

Editor and Compiler

Programming in FORTRAN

Introduction

Editor

- Any editor can be used
- For the practical we will use gedit
- A FORTRAN script can be saved by either .f or .f90 or .f95 extensions depending on the version its written for

Compiler

- The gfortran compiler (comes with gcc)
- Compile for equivalent releases you want to run.
- example for FORTRAN95: compile: `f95 hello.f95 -o hello`
run: `./hello`

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Structure

Program:structure.f90

```
PROGRAM Structure
    [Variable declarations]
    ...
    [code]
    ...
END PROGRAM
```

Every piece of code written in FORTRAN must have a main program to compile. This is equivalent to a main function in C. Each variable used needs to be declared before use.

Structure

Example

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Program: hello.f90

```
program Hello
    ! This program says hello
    print *, "Hello World!"
end program
```

- The asterisk following the keyword print tells the computer that the programmer will not be specifying the exact format of the printed answer. The default format, also called a list-directed format, is used.
- Comments are specified with !
- Strings are given between " "

Variable declaration

Variable types

- INTEGER
- REAL - 6 digits precision
- DOUBLE PRECISION - 15 digits precision
- LOGICAL -takes values TRUE or FALSE
- COMPLEX

Implicit types

FORTRAN has types auto assigned to variables:

- If the first letter is i, k, l, m or n then by default they are set to type INTEGER, Otherwise they are set to type REAL. This can get confusing and you should turn it off at the start of the program with IMPLICIT NONE

Example

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Structure and Variables

Program:First program.f90

```
PROGRAM Define
  Real :: a
  INTEGER :: b
  DOUBLE PRECISION :: c
  READ*, a,b,c
  c = a**b
  print*, c
END PROGRAM
```

Constants

Programming in FORTRAN

Structure and Variables

Program:First program.f90

PROGRAM Define

```
Real, parameter :: a=3
```

```
INTEGER,parameter:: b=4
```

DOUBLE PRECISION :: C

`c = a**b`

```
print*, c
```

END PROGRAM

Logical expressions

Between numbers

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Summary

A logical expression can be either TRUE or FALSE

Relation operators		
FORTRAN 77	FORTRAN 95	Equivalent
.LT.	<	less than
.LE.	<=	less than or equal to
.GT.	>	greater than
.GE.	>=	greater than or equal to
.EQ.	==	equal to
.NE.	/=	not equal to

Logical expressions

Between Logicals

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A logical expression can be either TRUE or FALSE

Relation operators		
Operator	Equivalent bool	Priority
.AND.	and	left to right
.OR.	or	left to right
.NOT.	not	right to left
.EQV.	equivalent to	left to right
.NEQV.	not equivalent to	left to right

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Control flow statements

IF statement

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IF structure

```
IF ('Logical expression') THEN
    ...
ELSE IF ('Logical expression') THEN
    ...
ELSE
    ...
END IF
```


IF statement: example

IF statement: example

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Control flow statements

```
PROGRAM sort
    IMPLICIT NONE
    INTEGER:: a, b
    READ*, a
    READ*, b
    IF (a==b) THEN
        PRINT*, "a=b"
    ELSE IF (a>b) THEN
        PRINT*, "a>b"
    ELSE
        PRINT*, "a<b"
    END IF
END PROGRAM
```

DO statement

Control flow statements

DO statement: example

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loop1.f90

```
PROGRAM loop
  IMPLICIT NONE
  INTEGER:: a
  DO a=1,5,3 ! from 1 to 5 in steps of 3
    PRINT*, "a=", a
  END DO
END PROGRAM
```

This will print to the output:

a= 1

a= 4

Control flow statements

DO WHILE statement

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Summary

DO WHILE structure

```
DO WHILE ('Logical expression')  
  ...  
END DO
```

- The statements within the loop will run until the logical expression is false
- Equivalent to while loops

Control flow statements

DO WHILE statement: example

loop2.f90

```
PROGRAM loop_while
  IMPLICIT NONE
  INTEGER:: a
  a=1
  DO WHILE (a<=5)
    PRINT*, "a=", a
    a=a+3
  END DO
END PROGRAM
```

This will print to the output:

a= 1

a= 4

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Arrays in FORTRAN

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Some Definitions

- FORTRAN arrays start from 1
- Support colon notation
- Like in C you should initialise the array before use

Arrays

Declare Arrays

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Summary

- A type declaration statement to declare the type and the number of the elements contained in the array.
- An array can be of any type: real, integer, logical, or double precision

Declaration statement

```
REAL, DIMENSION(16):: voltage  
INTEGER, DIMENSION(2,4):: index  
LOGICAL, DIMENSION(2):: temp  
DOUBLE PRECISION, DIMENSION(3,2):: length
```


Initialise Arrays

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Introduction

Arrays

Initialise arrays with assignment statement

```
REAL, DIMENSION(10) :: array1
DO i=1,10
    array1(i)=0.0
END DO
!or
array=(/0.,0.,0.,0.,0.,0.,0.,0.,0.,0.,/)
```

Initialise Arrays

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Arrays

Initialise arrays in type declaration statements

```
INTEGER :: i,j
REAL, DIMENSION(100) :: array1=1.
INTEGER, DIMENSION(5) :: array2=&
(/1, 2, 3, 4, 5 /)
INTEGER, DIMENSION(5) :: array3=(/(i, i=1, 5)/)
```

Arrays

2-D or Rank-2 Arrays

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Initialise Rank-2 arrays with assignment statement

```
INTEGER, DIMENSION(4, 3) :: array1
DO i = 1,4
    DO j = 1,3
        array1(i, j)=j
    END DO
END DO
!OR
DO j = 1,3
    array1(:, j)=j
END DO
!OR
array1 = &
RESHAPE((/1,1,1,1,1,2,2,2,2,2,3,3,3,3 /), (/4,3/))
```

2-D or Rank-2 Arrays

2-D or Rank-2 Arrays

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Arrays

Initialise Rank-2 arrays in type declaration statements

```
INTEGER, DIMENSION(4, 3) :: array1(4, 3)=&  
RESHAPE((/1,1,1,1,2,2,2,2,3,3,3,3/), (/4,3/))
```

Arrays

Array using Tips

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Summary

If two arrays are the same shape, you can use them in ordinary arithmetic operations and the operation will be applied on an element-by-element basis.

Whole Array Operation

```
REAL, DIMENSION(4) :: a=(/1., 2., 3., 4./)
REAL, DIMENSION(4) :: b=(/5., 6., 7., 8./), c
DO i=1,4
    c(i)=a(i)+b(i)
END DO
!OR
c(:)=a(:)+b(:)
!Or even
c=a+b
```

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Subprograms

Functions

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Summary

- A function takes in a number of arguments and returns one value
- The value that is returned has the name of the function.
- A function can be an INTEGER, REAL, COMPLEX, LOGICAL, DOUBLE PRECISION
- FORTRAN has some functions inbuilt, ex SIN(x)
- when a function is used, it needs to be declared in the main program as an external function
Example: integer, external :: fun

Subprograms

Functions: structure

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Summary

Function

```
'Type' FUNCTION NAME(args)
      VARIABLE DECLARATIONS
      ...
      name = ...
END FUNCTION NAME
```


Functions: Example

Functions: Example

Function

```
PROGRAM CALCULATION
  IMPLICIT NONE
  DOUBLE PRECISION, EXTERNAL :: trig
  REAL :: x, y, z
  x=1
  y=0
  z=trig(x,y)
END PROGRAM

DOUBLE PRECISION FUNCTION trig(x,y)
  REAL x, y
  trig = sin(x) * tan(y)
END FUNCTION trig
```

Subprograms

Subroutines

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Summary

- A Subroutine is equivalent to void functions in C.
- Input arguments, makes calculations upon them and returns them
- The subroutine is used by using the CALL command function
- The intent of each variable should to be stated at the subroutine's variable declarations
- these can be
 - intent(in)
 - intent(out)
 - intent(inout)

Subprograms

Subroutine: Structure

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Summary

Subroutine

```
SUBROUTINE NAME(args)
    VARIABLE DECLARATIONS
    ...
END SUBROUTINE NAME
```

Subprograms

Subroutines: Example

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Subroutine

```
PROGRAM CALCULATION
  IMPLICIT NONE
  EXTERNAL :: trig
  REAL x, y, z
  x= 7; y = 9
  CALL trig(x,y,z)
END PROGRAM

SUBROUTINE trig(x,y,z)
  IMPLICIT NONE
  REAL, INTENT(IN):: x, y
  REAL, INTENT(OUT):: z
  z = sin(x) * tan(y)
END SUBROUTINE trig
```

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Opening files

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Read and writing from/to file

- To read and write to/from a file it needs to be opened
- The action that is going to be taken needs to be stated
- Opening needs to have a unit associated with it
- Units can be any integer except 0,5 and 6
- The file should be closed after work is done

Open and Read

Programming in FORTRAN

Introduction

Read and
writing
from/to file

Initialise arrays with FORTRAN READ statements

Assume a file `initial.dat` contains the values:

1 1 1 1 2 2 2 2 3 3 3 3

```
INTEGER, DIMENSION(4,3) :: array1
OPEN (7, file='initial.dat', action='read')
READ (7, *) array1
CLOSE(7)
```

Open and write

Initialise arrays with FORTRAN READ statements

Assume a file `initial.dat` contains the values:

1 1 1 1 2 2 2 2 3 3 3 3

```
INTEGER, DIMENSION(4,3) :: array1
OPEN (7, file='initial.dat', action='write')
WRITE (7, *) array1
CLOSE(7)
```


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Motivation

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Summary

There are many codes that are already written in FORTRAN and may needed to be run as part of a code in a high level language.

- MEX files with Matlab (not covered)
- f2py in python

f2py allows the conversion of FORTRAN functions and subroutines in to python modules which can be imported and called when needed.

- Command line
- Comes with Numpy
- Allows values to be passed back to Python and called again
- Supports Numpy arrays
- runs from terminal
- can support C++ conversion

In general when the compiler is not specified f2py will try and compile FORTRAN77 failing that it will try FORTRAN90 and finally it will try C++

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