

Christopher Zhang

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EDUCATION

Brown University, Business Economics & Sc.B. Computer Science

Providence, RI

• **GPA:** 4.00/4.00, Varsity Student-Athlete

Expected Graduation May 2028

• **Relevant Coursework:** Computing Foundations, Computer Systems, Program Design with Data Structures and Algorithms

Ardrey Kell High School

Charlotte, NC

• **GPA:** 4.00/4.00

Graduated June 2024

• **Relevant Coursework:** AP Computer Science Principles and A, AP Calculus BC, AP Statistics, AP Physics 1

• **Awards and Honors:** FTC Dean's List Finalist, 3x President's Volunteer Service Award (Gold), Varsity Swim Captain, NTHS

TECHNICAL SKILLS

• **Languages & Frameworks:** Java, Python, C, C++, C#, JavaScript, Typescript, Angular, React, Node.js, Express.js, .NET

• **Tools & Technologies:** Github, Git, VS Code, IntelliJ, CI/CD, AWS, Firebase, MongoDB, RESTful APIs, Vercel

LEADERSHIP EXPERIENCE

Mandy

Remote

Software Engineer

June 2025 – August 2025

• Built an AI tool that redesigns rooms from photos and suggests Amazon products, helping users explore 1,000+ unique decor items

• Developed a full-stack app for 1,000+ image uploads and layout generation using Next.js, TypeScript, IMGBB, and Vercel

Waves Swim Team

Charlotte, NC

Head Coach

April 2025 – July 2025

• Led and managed training for over 150 swimmers of all age levels, designing effective practice plans to maximize performance

• Organized and coordinated 10+ swim meets, including lineup selections, race strategies, and on-deck coaching

Techies Robotics

Charlotte, NC

Program Lead

March 2021 – June 2024

• Engineered 3-wheel odometry for precise autonomous navigation, increasing movement accuracy to 95%

• Deployed a modular object detection system with OpenCV & TensorFlow, increasing autonomous scoring efficiency by 35%

COMPUTER SCIENCE PROJECTS

AI Swim Start Analyzer, React, OpenCV, MediaPipe

June 2025 – Present

• Integrated MediaPipe and OpenCV for pose detection to extract joint coordinates and movement data from video input

• Delivered AI-powered real-time feedback, helping 100+ swimmers improve their start technique with personalized insights

Snake Game, C

September 2025 – October 2025

• Built a terminal-based Snake game in C with pointers, structs, bitwise operations, and a parser for customizable levels

• Implemented a linked list to manage real-time snake growth and collisions, improving game update efficiency by 40%

Chris Swimzz Website, HTML, CSS, Typescript, Supabase

January 2024 – Present

• Designing a responsive website for chris_swimzz from scratch using HTML/CSS/TypeScript, attracting 500+ monthly visitors

• Integrated a Supabase-powered waitlist system to collect and manage 100+ sign-ups for the upcoming swim product launch

EXTRACURRICULAR ACTIVITIES

Brown University Men's Swimming and Diving

Providence, RI

NCAA Division 1 Student-Athlete

September 2024 – Present

• Balanced 25-hour training weeks, competitions, and travel while managing a full academic workload

• Ranked top 10 performer of all program history in the 100 Free, 200 Free, top 25 in 50 Free, and 100 Fly

• Broke school records in the 400 Medley Relay and 800 Free Relay

Social Media Content Creator

Remote

Founder (@chris_swimzz)

September 2024 – Present

• Produced engaging and educational swim-related content, reaching an audience of over 20,000 followers on all platforms

• Partnered with 8+ brands, including notable names such as Arena and SwimOutlet, to create authentic promotional campaigns

• Achieved over 6 million views across content, inspiring swimmers globally and fostering a supportive online community

INTERESTS AND LANGUAGES

• **Interests:** Piano (currently learning Liebesträume), Ping-pong, Journaling, Chess, Skiing, Social Media, Video Editing