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push02.png

push03.png

push04.png

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push43.png

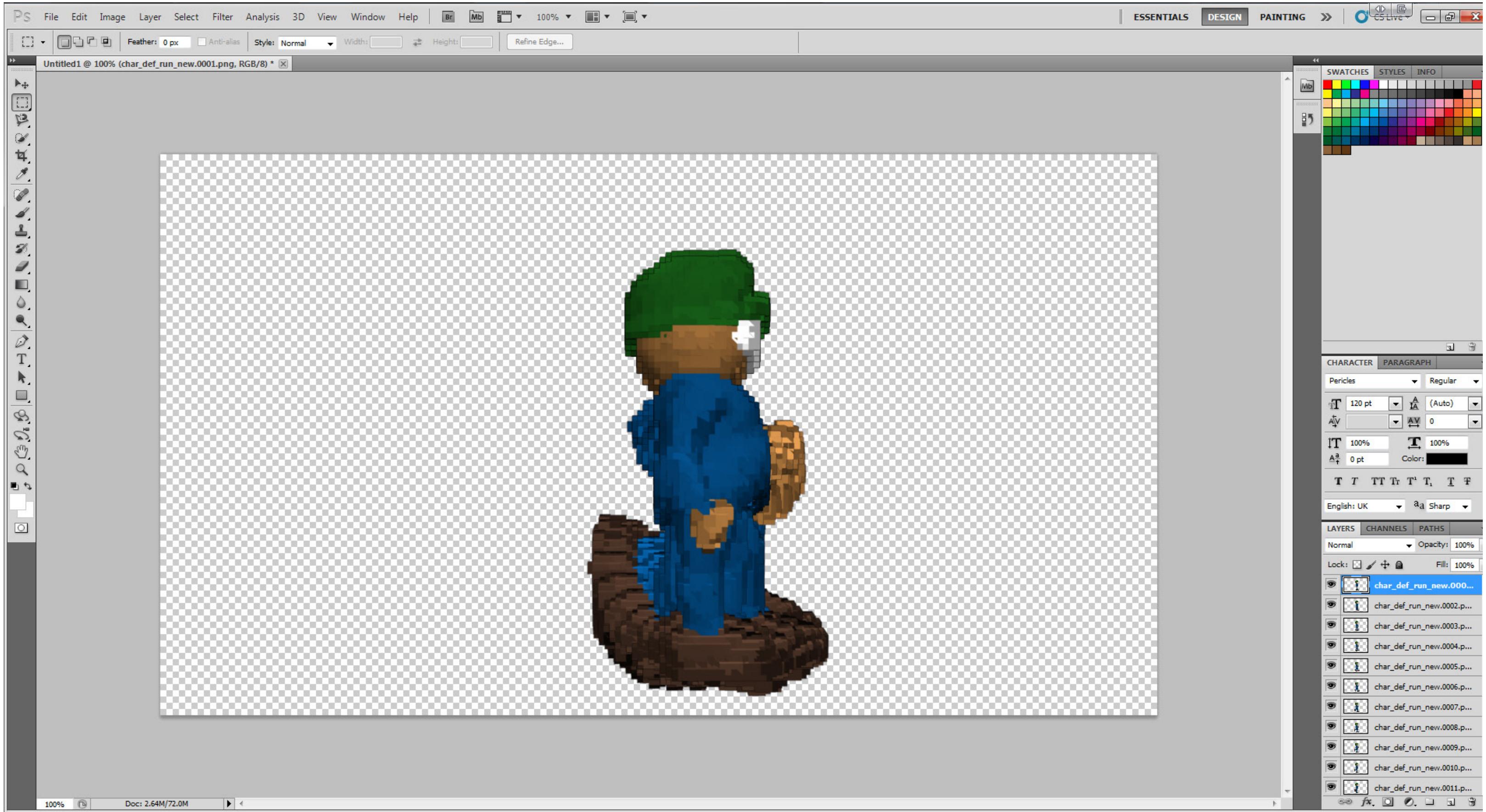
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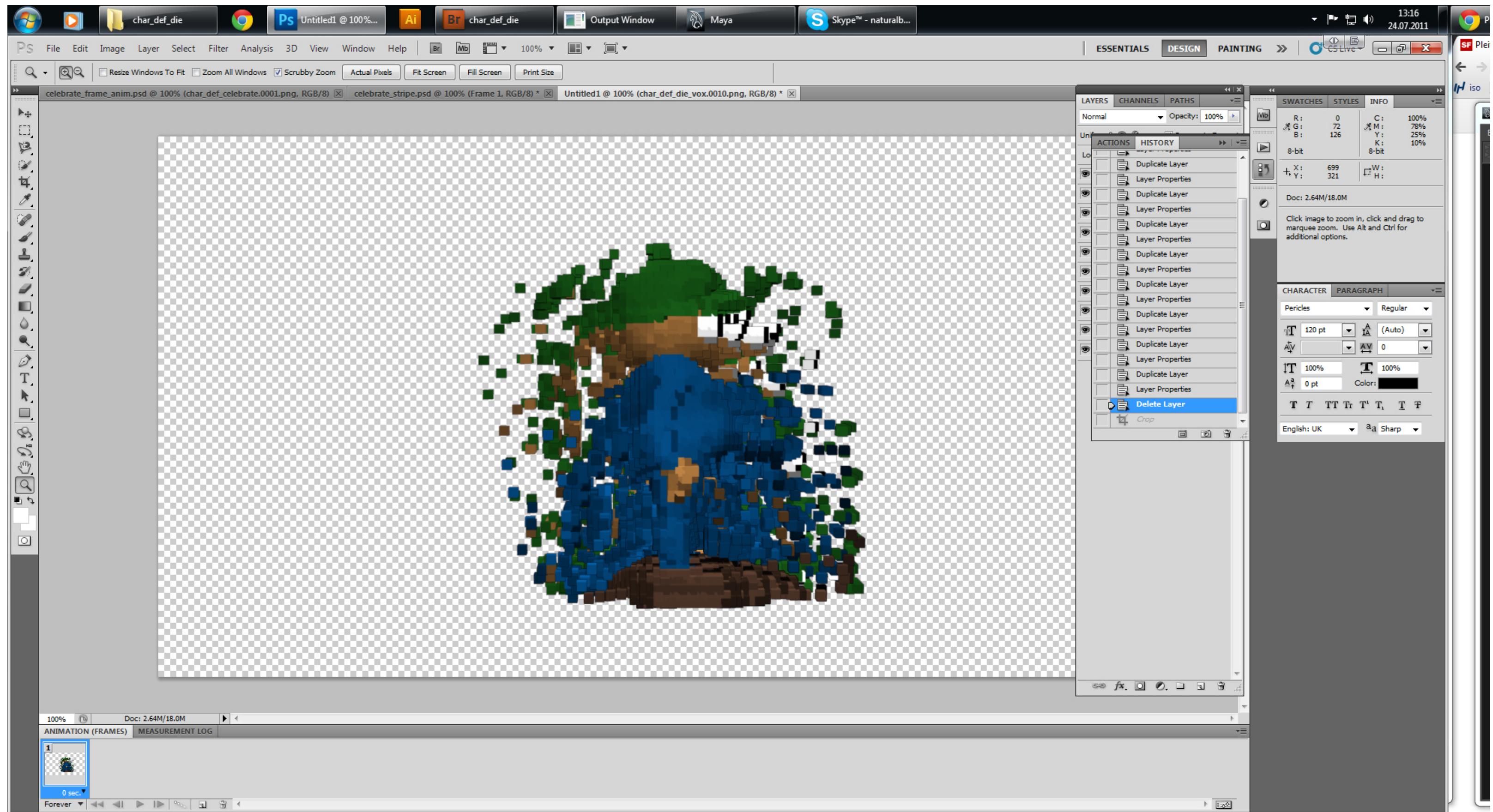
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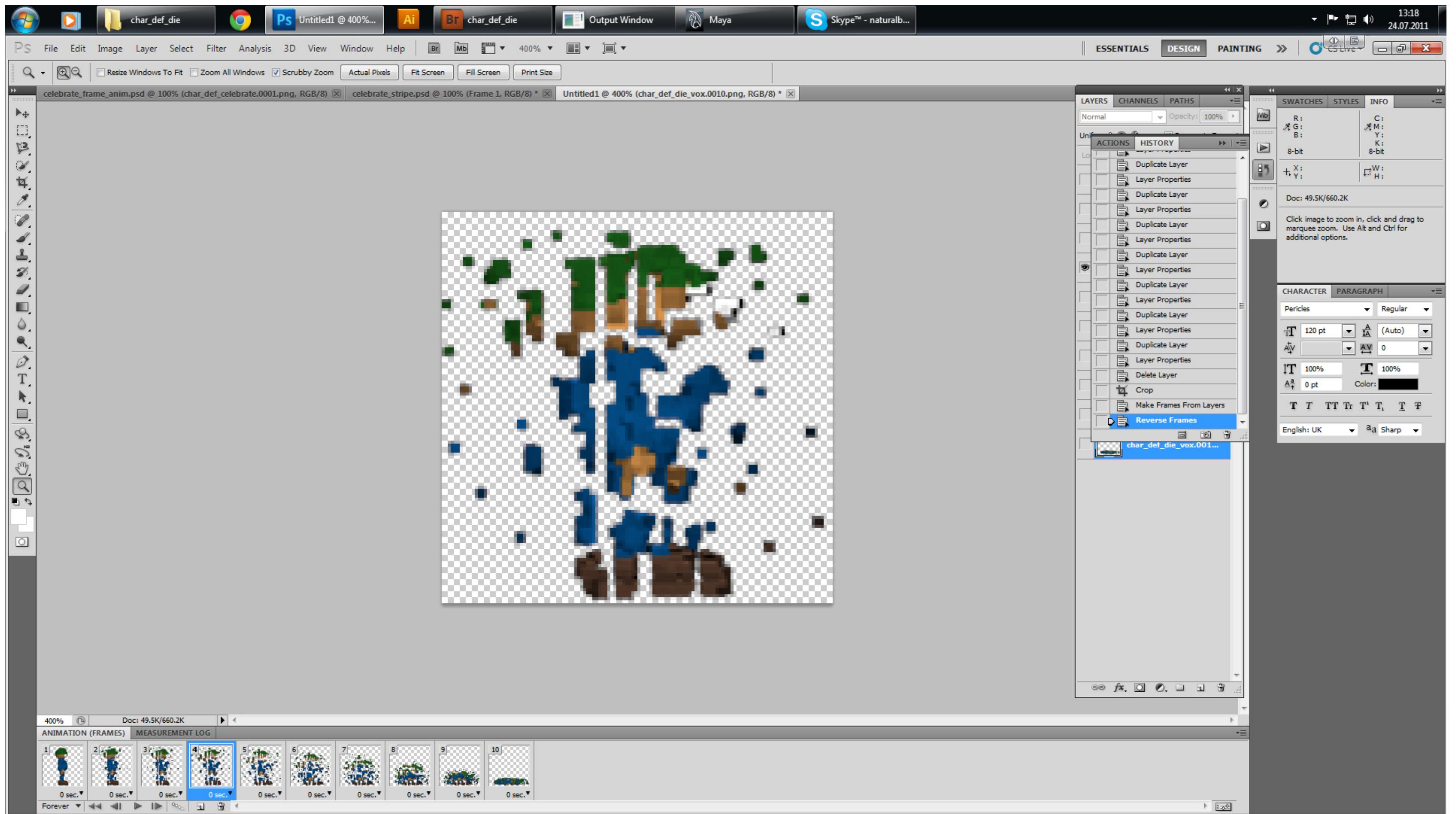
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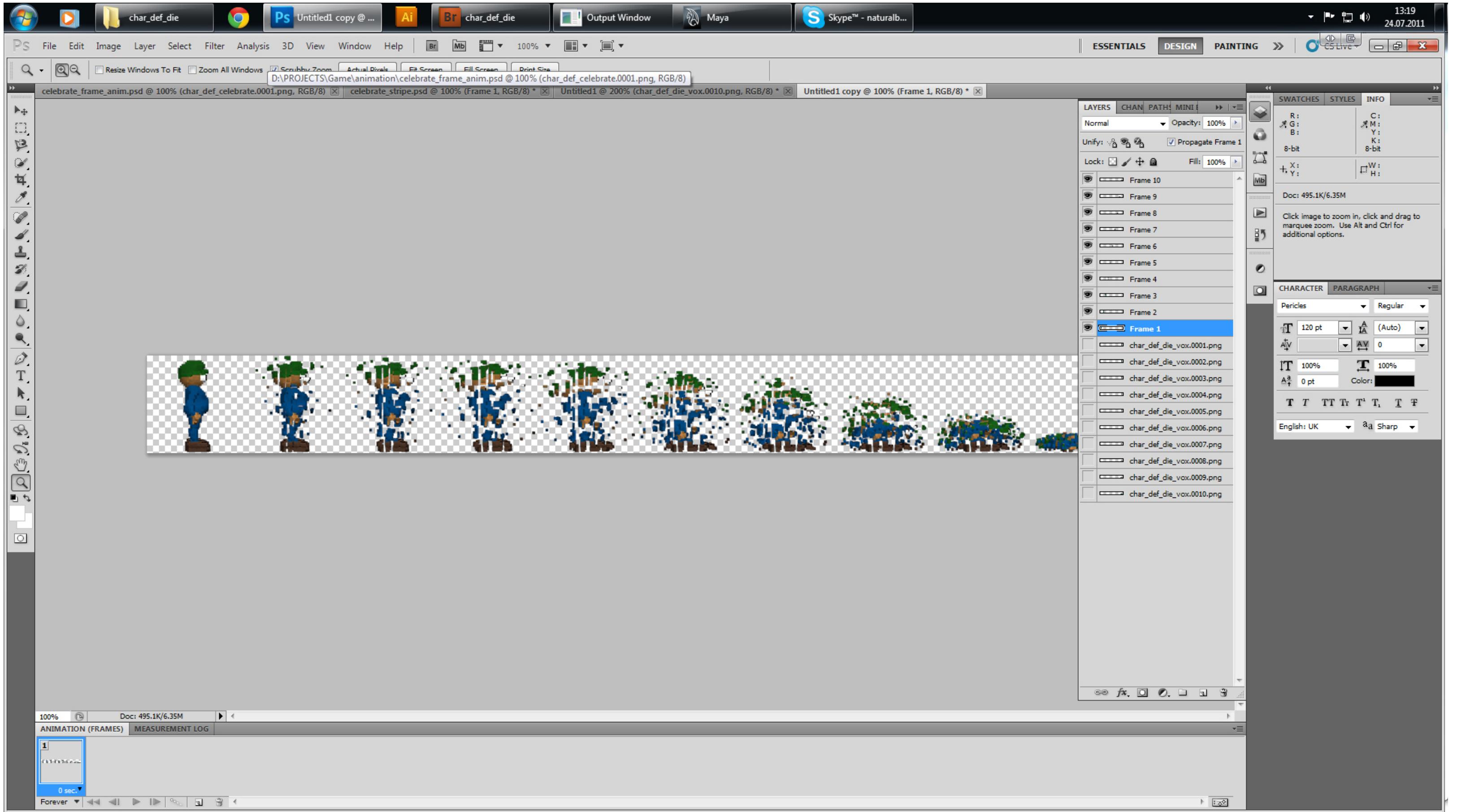
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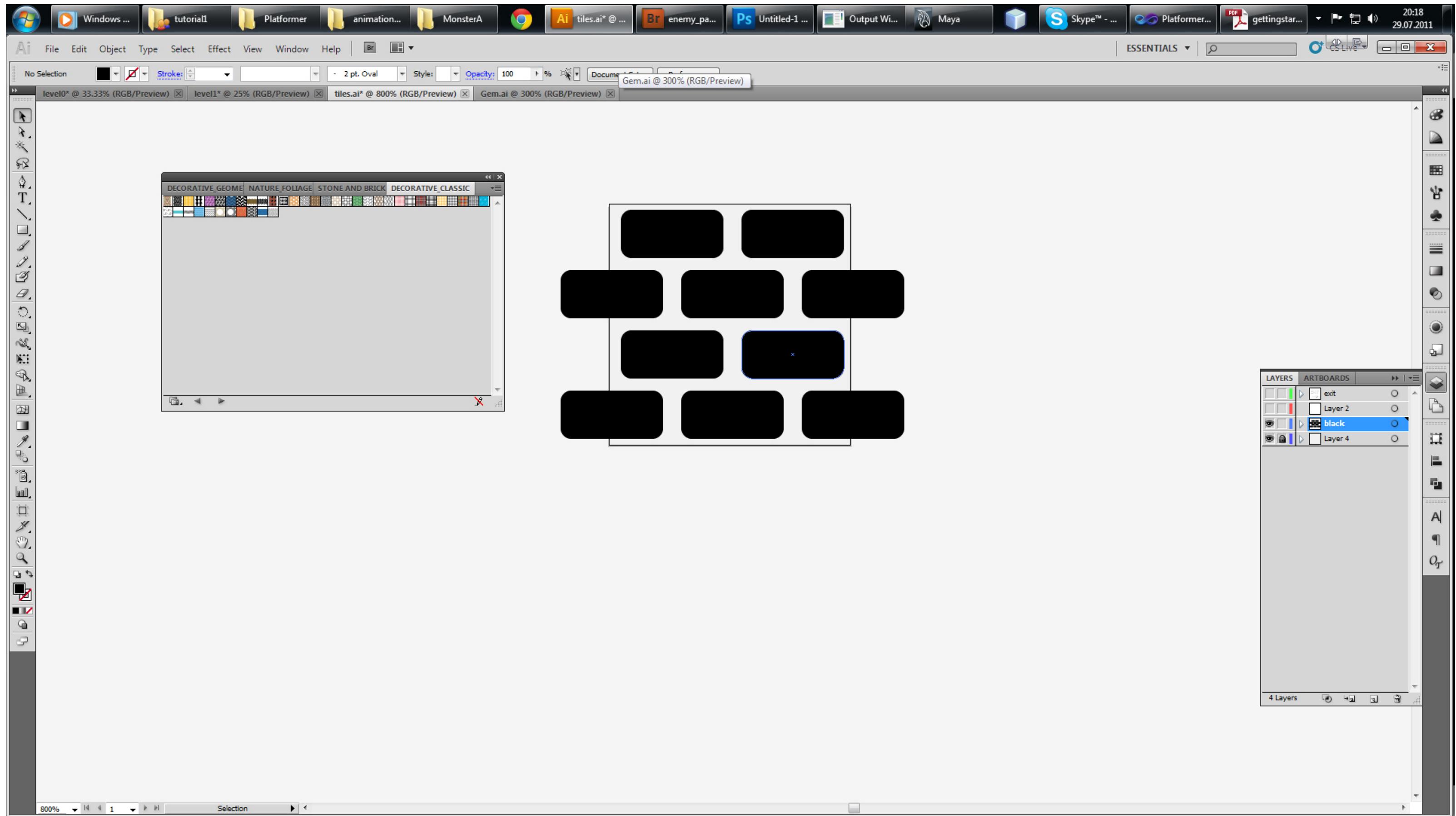
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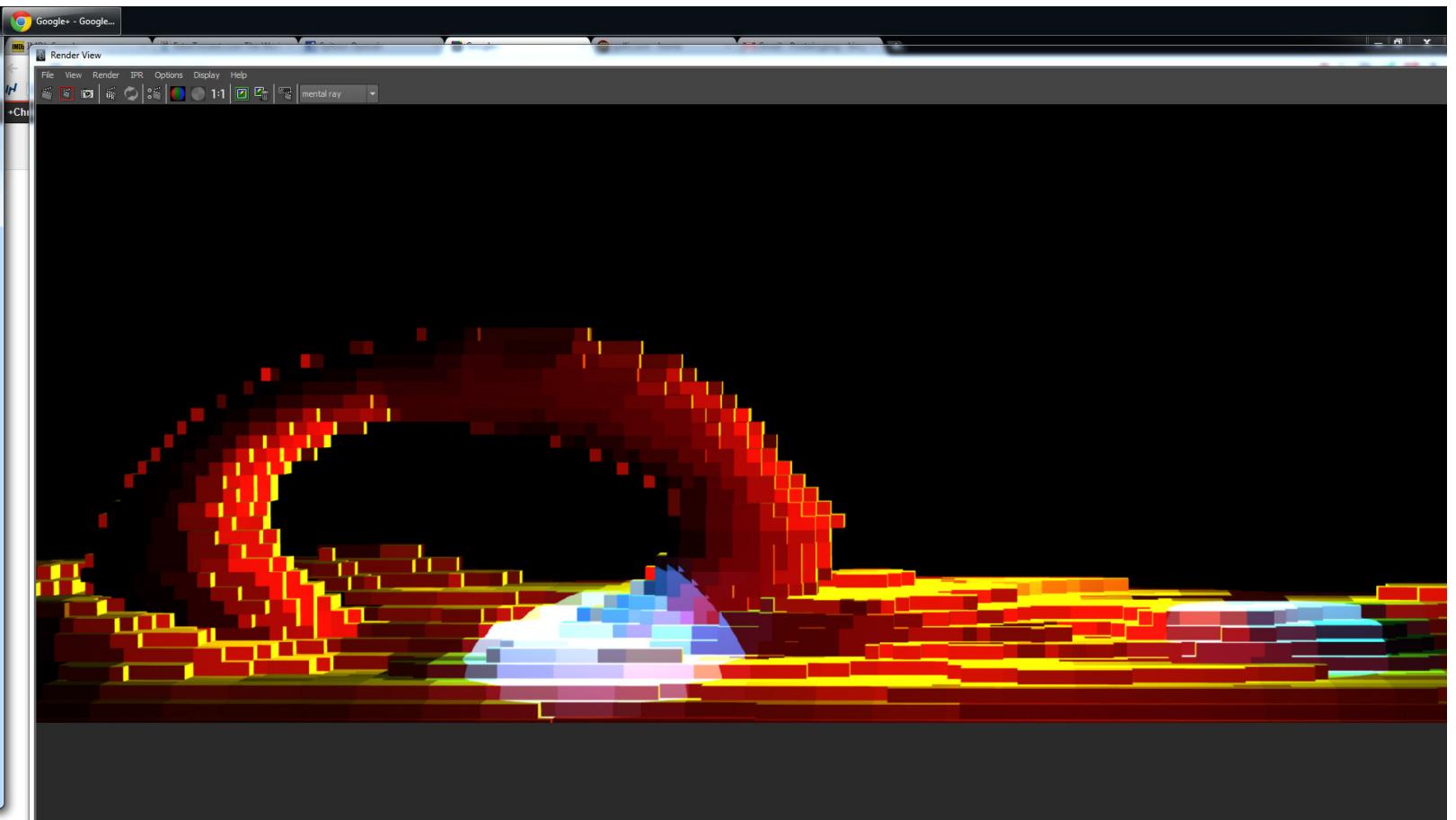
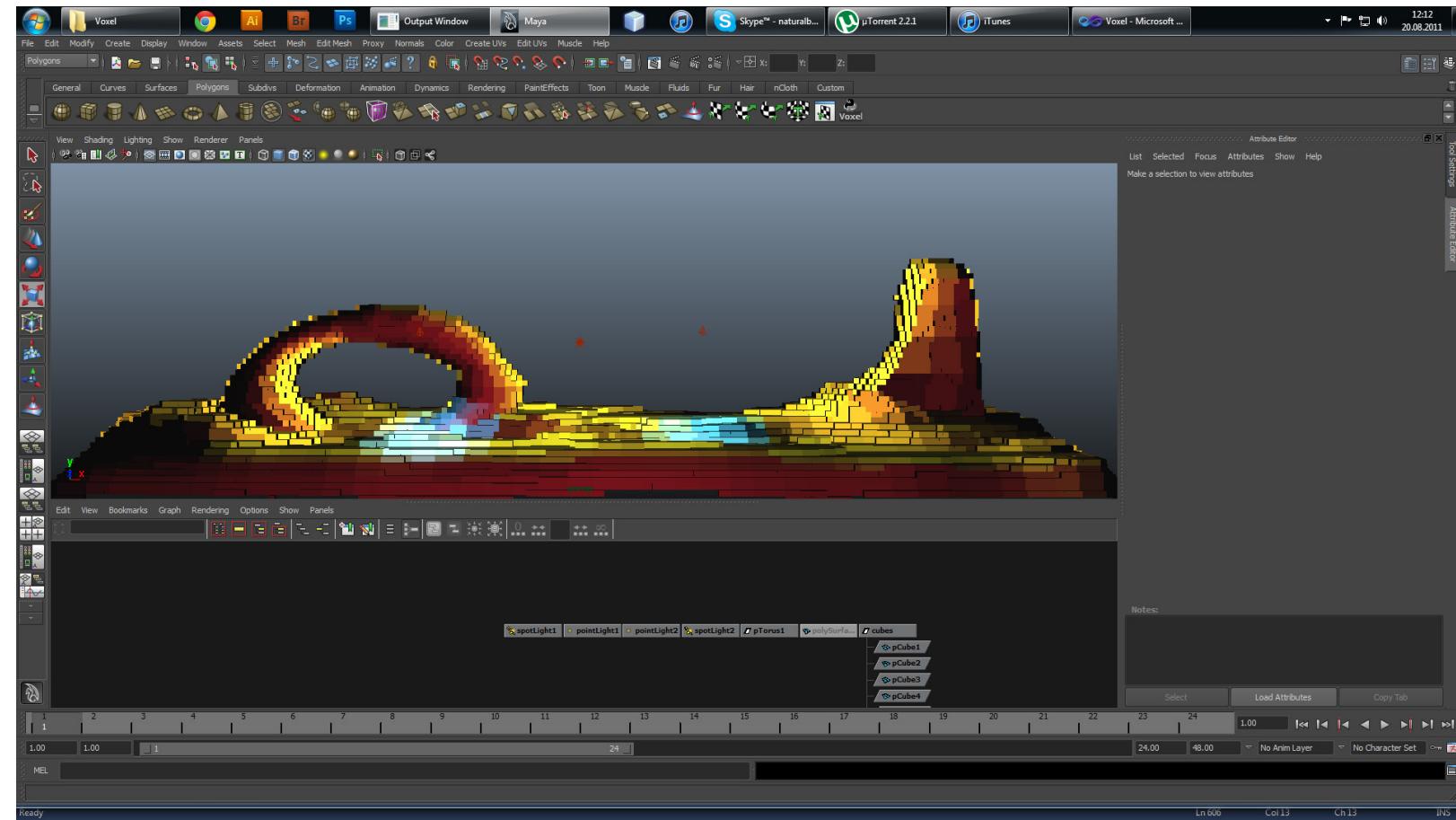




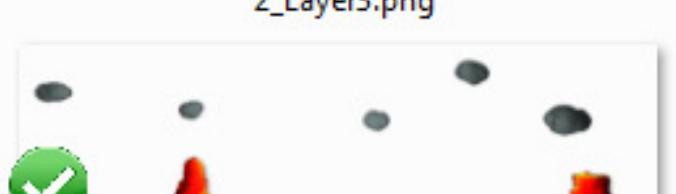
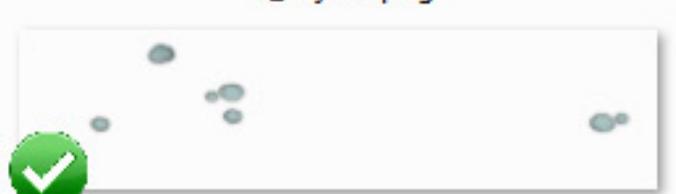
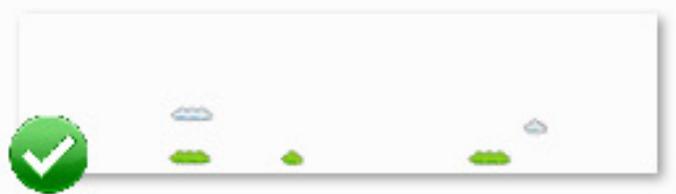
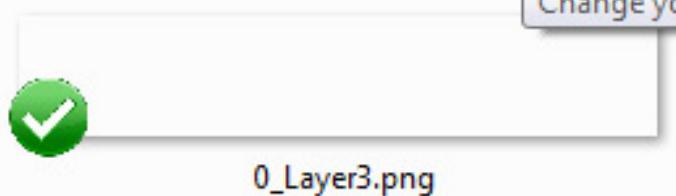
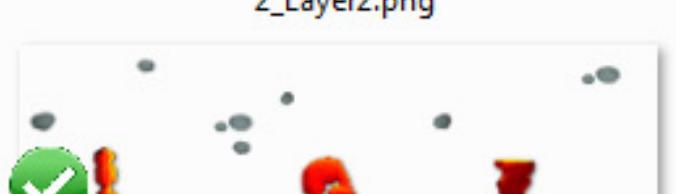
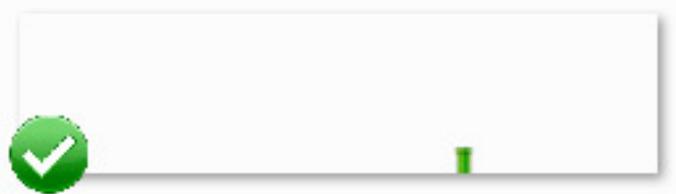
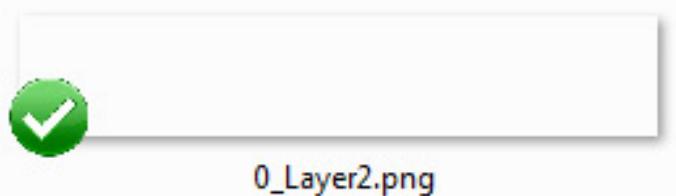
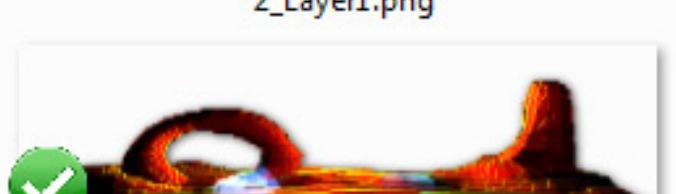
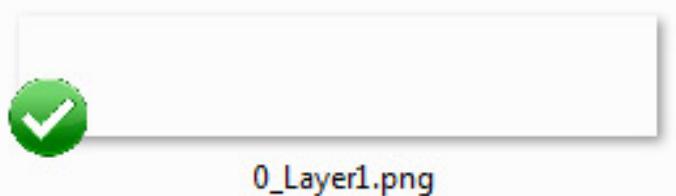
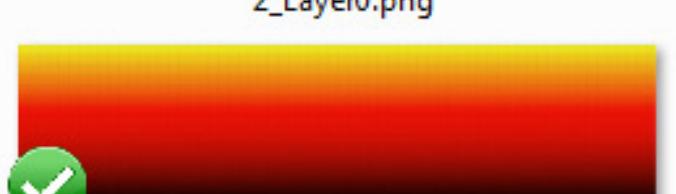
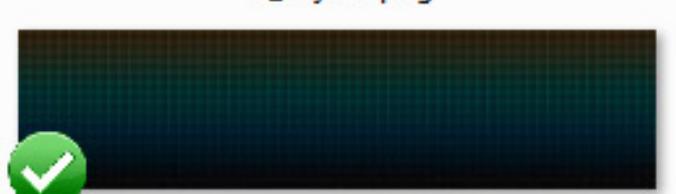
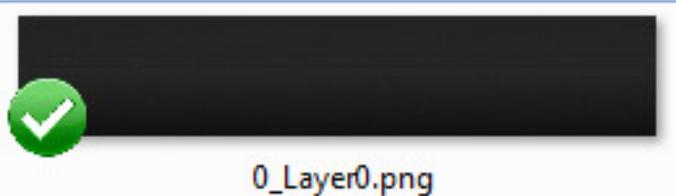








Change your



Voxel - Microsoft Visual Studio

File Edit View Refactor Project Build Debug Team Data Tools Architecture Test Analyze Window Help

Find and Replace Object Browser 0.txt 2.txt 1.txt 3.txt GameplayScreen.cs X Game.cs MessageBoxScreen.cs ScreenManager.cs PauseMenuScreen.cs LoadingScreen.cs MainMenuScreen.cs MenuEntry.cs Solution Explorer

Quick Find Quick Replace

Find what: WWWWWWWWWWWWWWWWW

Look in: Current Project

+ Find options

Find Next Bookmark All

PlatfromerGSM.GameplayScreen

LoadContent()

```
        }

    public override void LoadContent()
    {
        if (content == null)
            content = new ContentManager(ScreenManager.Game.Services, "Content");

        // Load fonts
        hudFont = content.Load<SpriteFont>("Fonts/Hud");

        // Load overlay textures
        winOverlay = content.Load<Texture2D>("Overlays/you_win");
        loseOverlay = content.Load<Texture2D>("Overlays/you_lose");
        diedOverlay = content.Load<Texture2D>("Overlays/you_died");

        //Known issue that you get exceptions if you use Media Player while connected to your PC
        //See http://social.msdn.microsoft.com/Forums/en/windowsphone7series/thread/c8a243d2-d360-46b1-96bd-62b1ef268c66
        //Which means its impossible to test this from VS.
        //So we have to catch the exception and throw it away
        try
        {
            MediaPlayer.IsRepeating = true;
            Song song1 = content.Load<Song>("Sounds/Music3");
            MediaPlayer.Play(song1);
        }
        catch { }

        LoadNextLevel();

        // once the load has finished, we use ResetElapsedTime to tell the game's
        // timing mechanism that we have just finished a very long frame, and that
        // it should not try to catch up.
    }

    protected void LoadNextLevel()
    {
        if (currentLevelIndex < levels.Count - 1)
        {
            currentLevelIndex++;
            ScreenManager.ChangeScreen<GameplayScreen>(new GameplayScreen());
        }
        else
        {
            ScreenManager.ChangeScreen<MainMenuScreen>(new MainMenuScreen());
        }
    }
}
```

100 %

Architecture Explorer

- Visual Studio <Voxel>
  - Class View
  - Solution View
- File System
  - Select Files...
- Saved DGQL Queries
  - In Folders
  - In My Solution

Architecture Explorer Error List Output Find Symbol Results

Ready Ln 79 Col 41 Ch 41 INS

Solution Explorer

- bin
- obj
- ScreenManager
- Screens
  - BackgroundScreen.cs
  - GameplayScreen.cs
  - LoadingScreen.cs
  - MainMenuScreen.cs
  - MenuEntry.cs
  - MenuScreen.cs
  - MessageBoxScreen.cs
  - OptionsMenuScreen.cs
  - PauseMenuScreen.cs
  - PlayerIndexEventArgs.cs
  - Animation.cs
  - AnimationPlayer.cs
  - Background.png
  - Circle.cs
  - Enemy.cs
  - Game.cs

Solution Explorer Team Explorer Properties

Besucherübersicht...

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https://www.google.com/analytics/web/#report/visitors-overview/a20423829w47596250p47941665/

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Weitere Lesezeichen

Verhalten Technologie Sozial Mobil

Übersicht

Kennzahl: Besuche Vergleichskennzahl Grafik von: 200

Werbung 3.txt

Besucher Content Conversio

Hilfe Bericht Vergleic Verwen Tabelle Allgeme Berichts AdWor In Hilfe Los

31. Jul

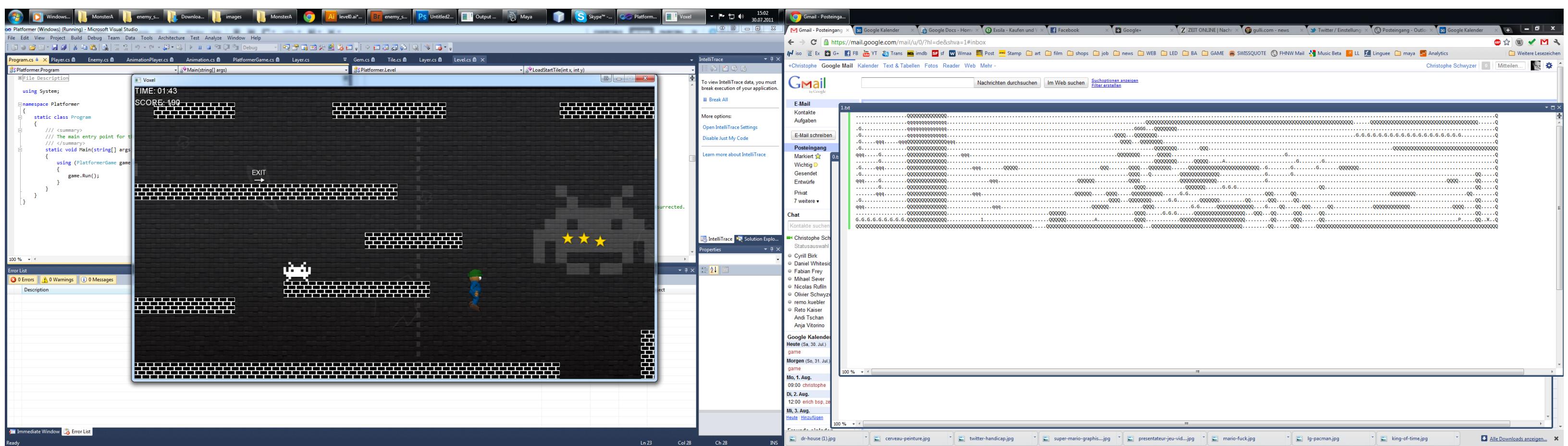
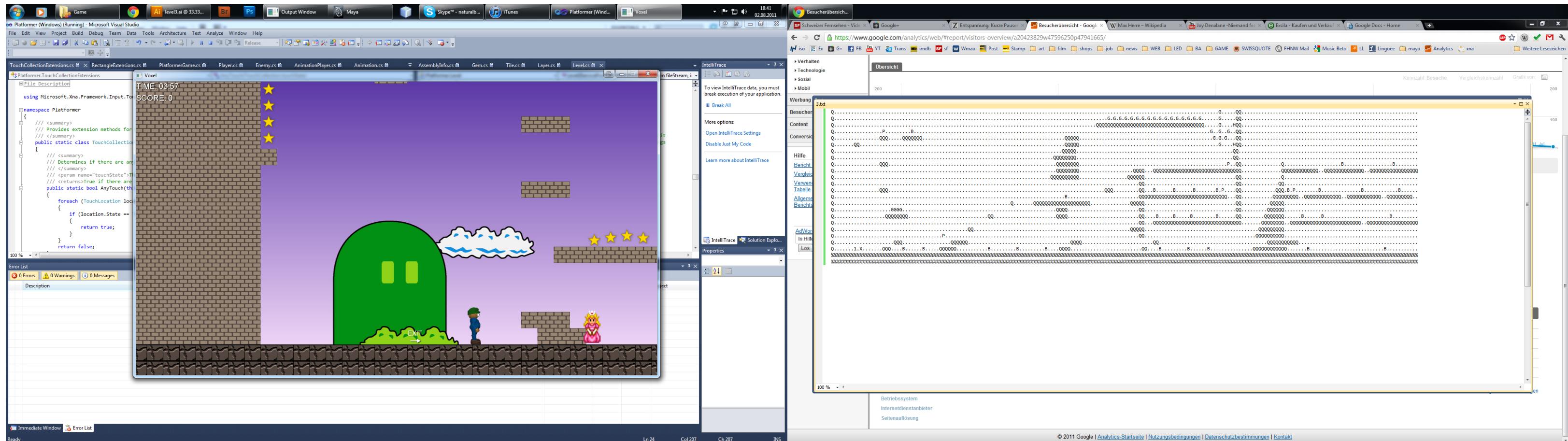
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Betriebssystem Internetdienstanbieter Seitenauflösung

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The screenshot shows a Google Analytics report titled 'Besucherübersicht' (Visitor Overview) with the URL <https://www.google.com/analytics/web/#report/visitors-overview/a20423829w47596250p47941665/>. The report is displayed in a browser window with multiple tabs open. The main content area shows a large text file named '3.txt' containing visitor data. The data is represented by a grid of characters where each row represents a visitor session and each column represents a dimension or metric. The columns include various letters like Q, G, B, P, and numbers like 00000. The left sidebar contains navigation links such as 'Werbung', 'Besucher', 'Content', 'Conversio', 'Hilfe', 'Bericht', 'Vergleic', 'Verwen', 'Tabelle', 'Allgeme', 'Berichts', 'AdWor', 'In Hilfe', and 'Los'. The bottom of the page includes footer links for 'Analytics-Startseite', 'Nutzungsbedingungen', 'Datenschutzbestimmungen', and 'Kontakt'.



TIME: 01:57

SCORE: 0



