

## Show Review

This weekend I went to bitforms gallery featuring Casey Reas' *There's No Distance*. The first piece we encountered was *Path (Software 2)*. It was one of my favorite out of all of them because I thought it was aesthetics with the way the lines curved and moved across the walls. Next one I remember seeing was *Still Life (RGB-AVA)*, which was really cool because when you place your hands against the light, you get to see the different color spectrums outlined on your hands. Then lastly, I saw the *Still Life (HSB A)* and *Still Life (HSB B)*, which wasn't that unique to me. It actually hurts my eyes to look at it. It was really interesting to learn that the creator of this exhibition uses the same Processing tools as we use in class and it was inspiring to know that we could create something just like him. I like how he incorporated the random function and how some objects came out as three-dimensional. However, I wished the pieces in the gallery were more interactive-based, even though it could be interpreted as the subject's distance to the art pieces was the interactive part. It was disappointing to realize that there was only five pieces of artworks. I did not even realize that one of the artwork was a book page called *Yes No* because it was so small and not really made prominent in the gallery. Also, the way he structured the exhibition was not ideal for me since there was a huge blank black wall, which could've been filled with more art pieces.

