

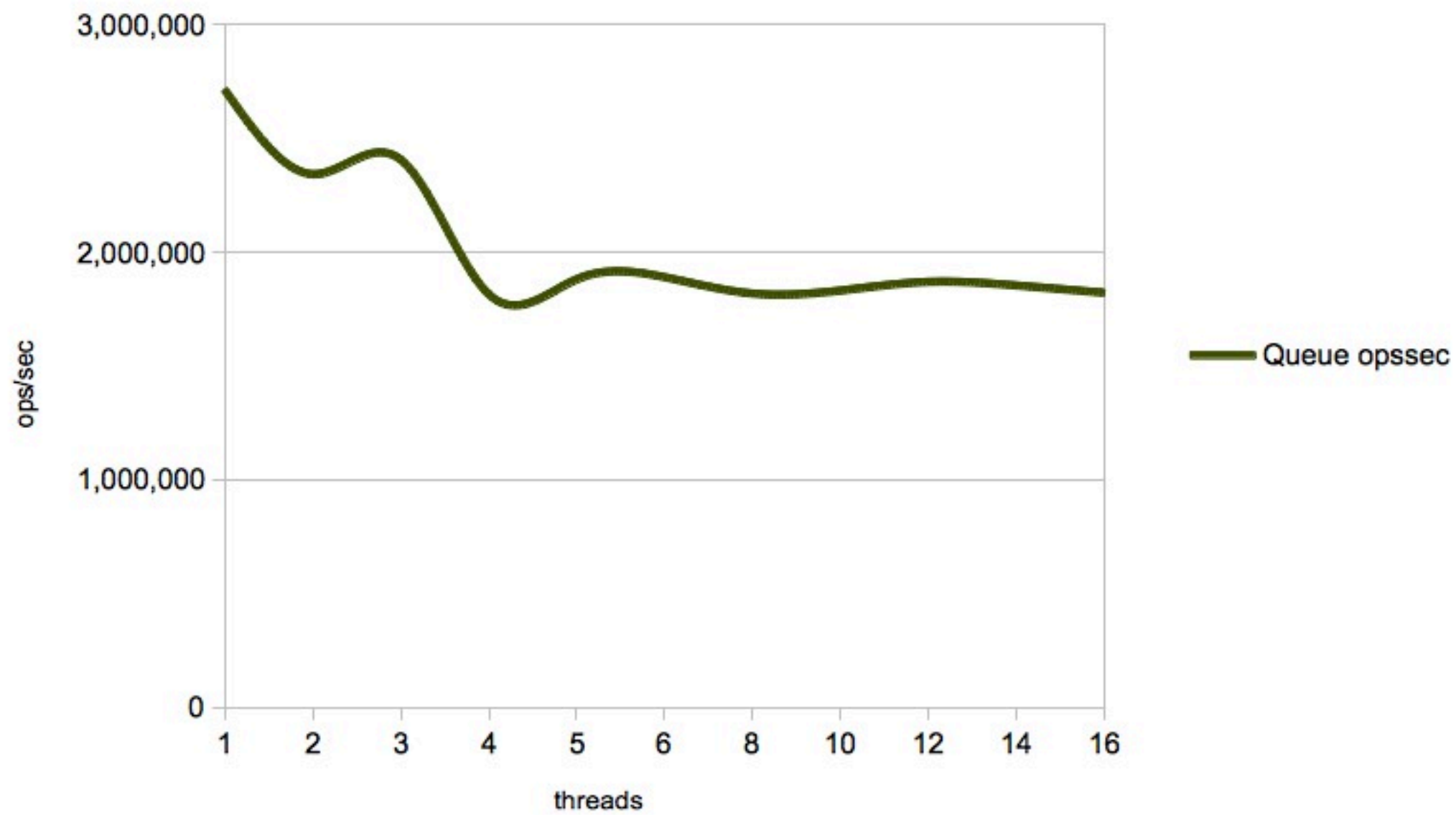
Optimizing Stormpot

@chvest

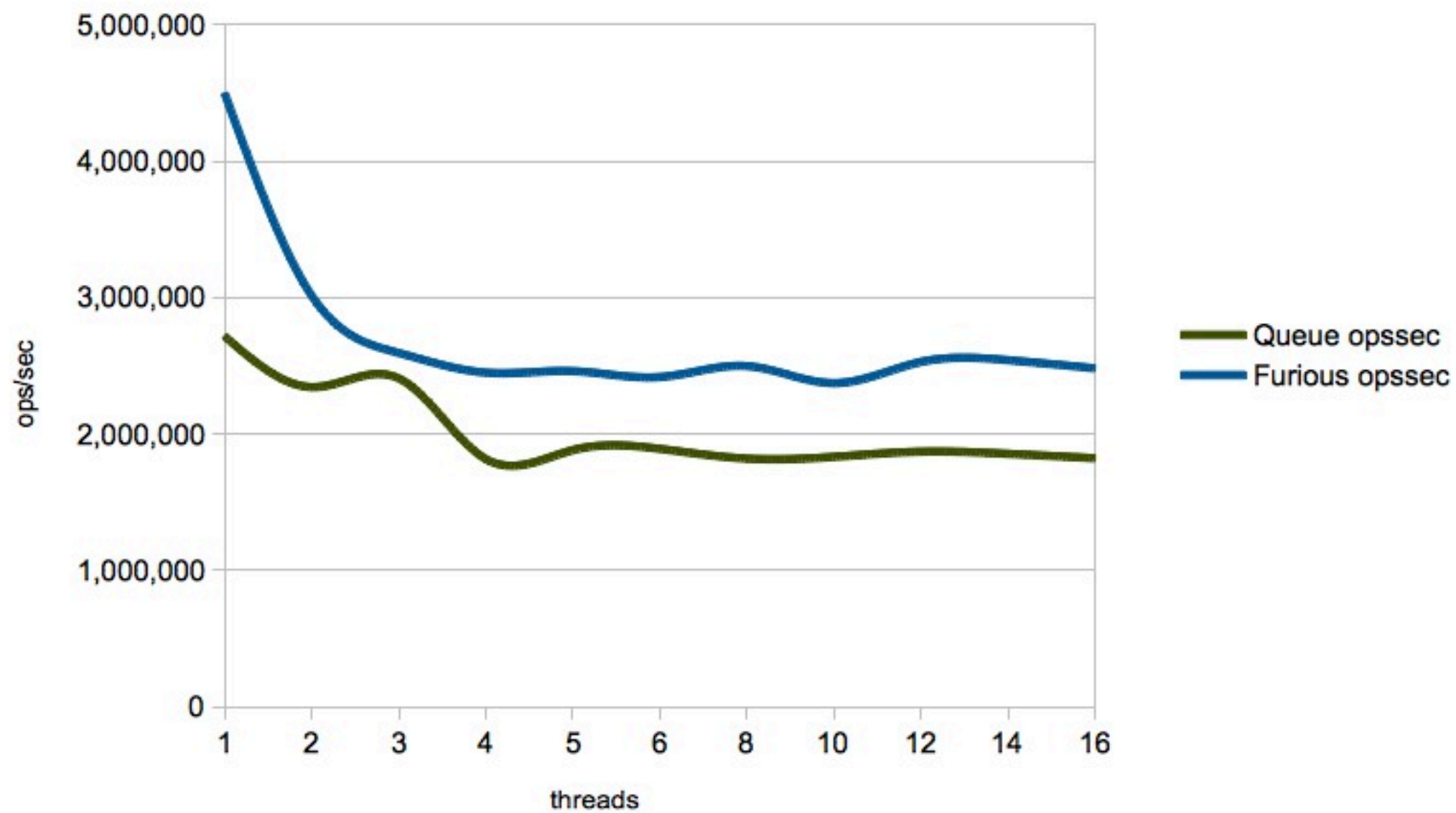




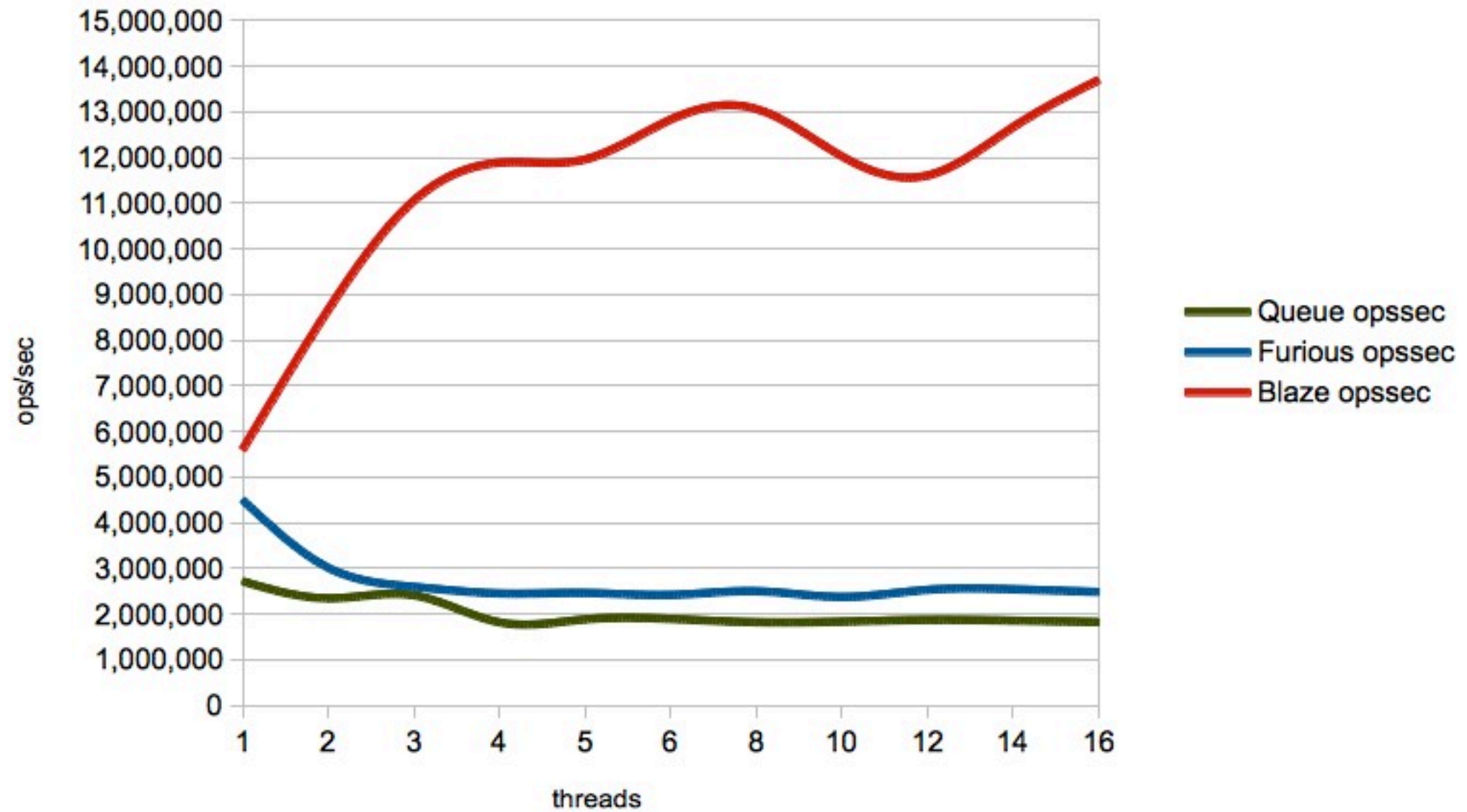
Throughput



Throughput



Throughput



QueuePool

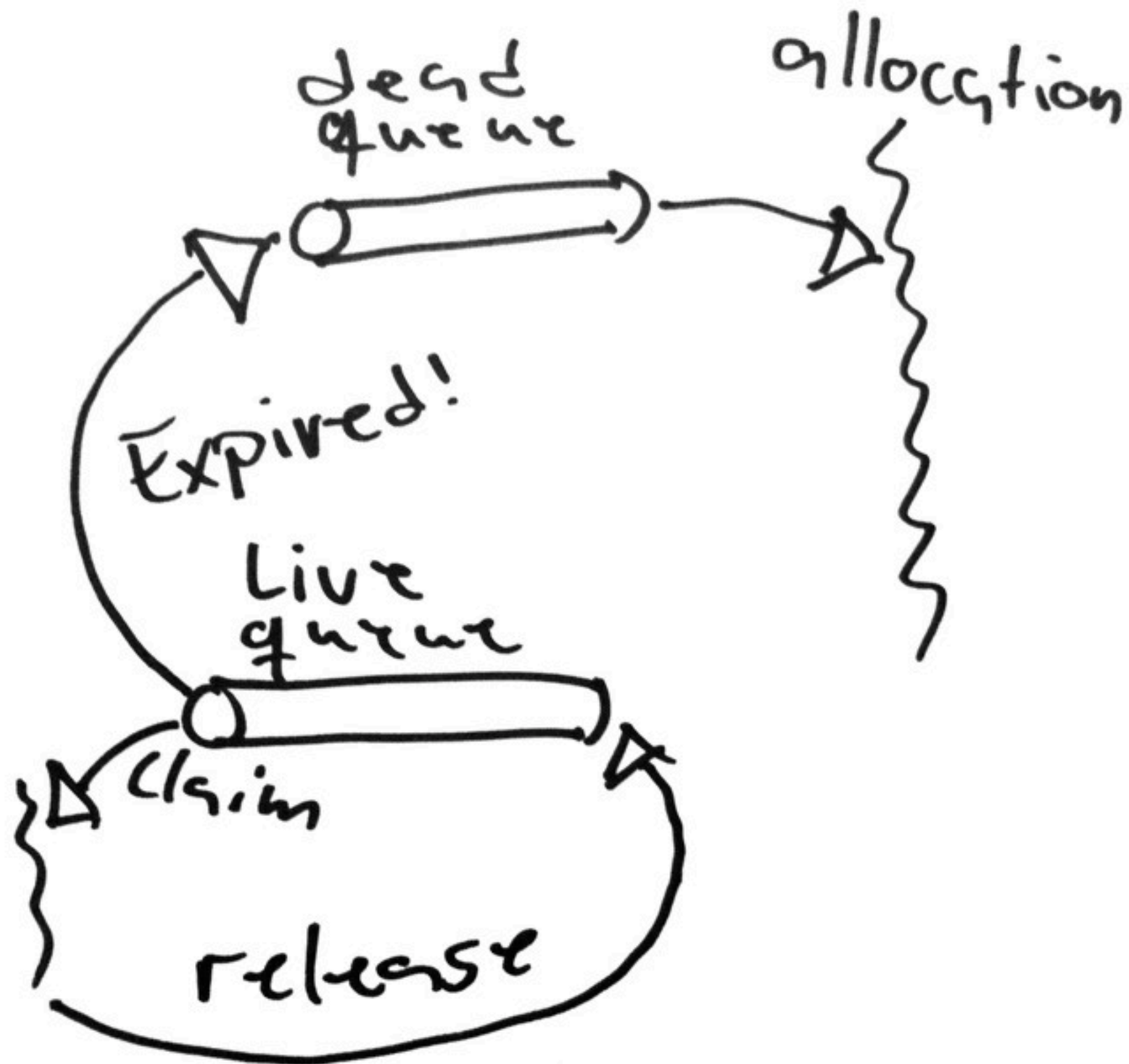
Live
queue

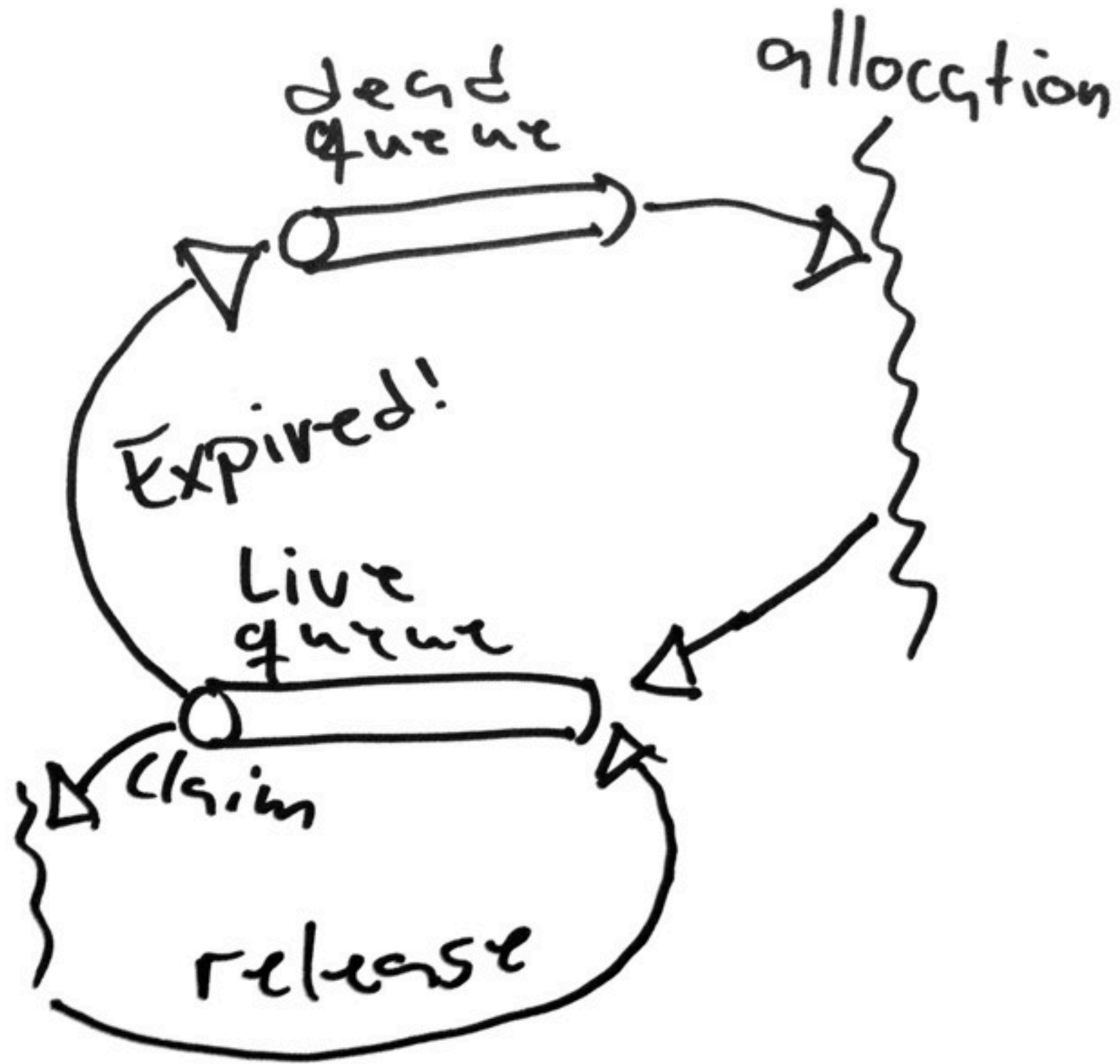






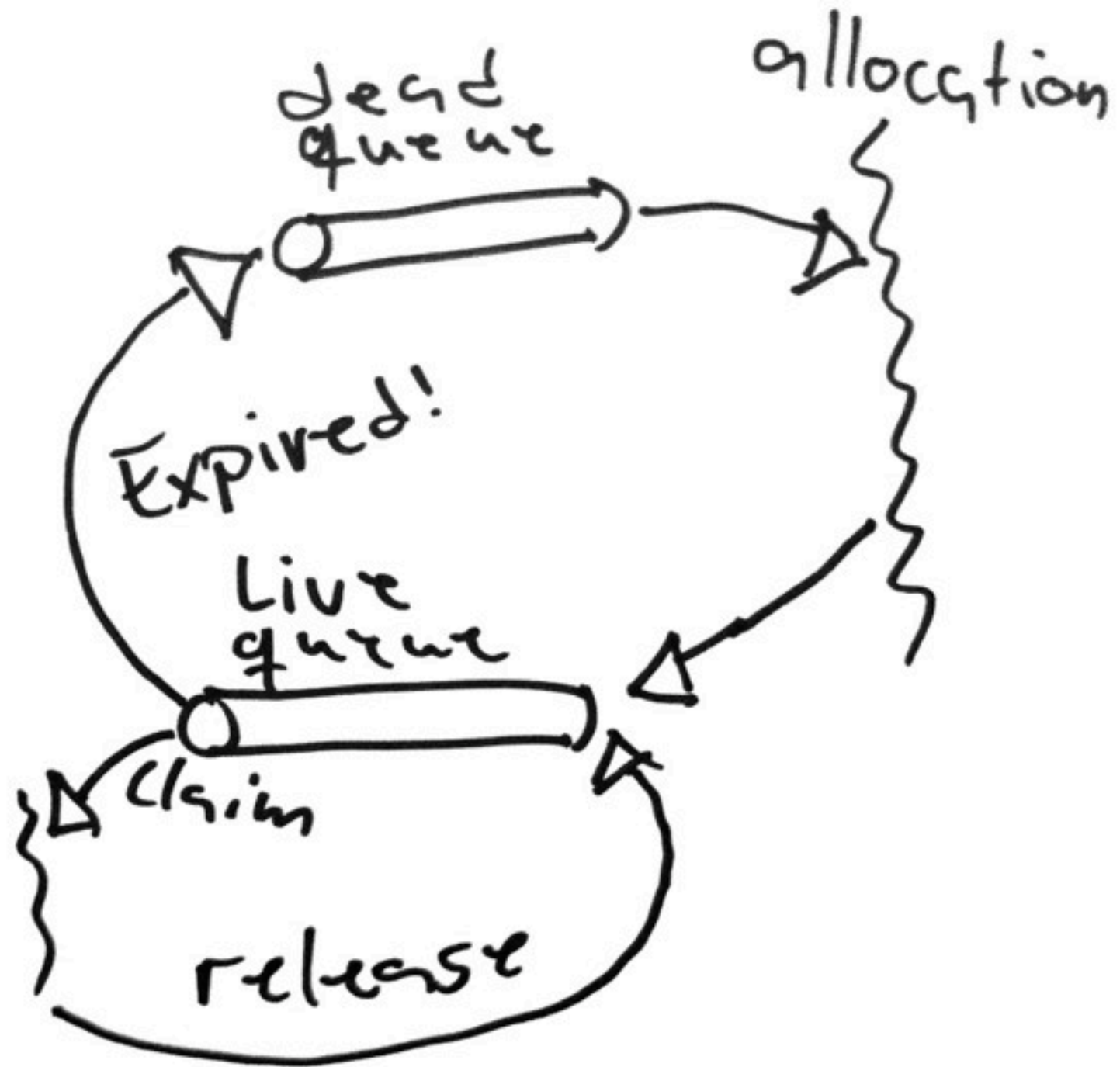


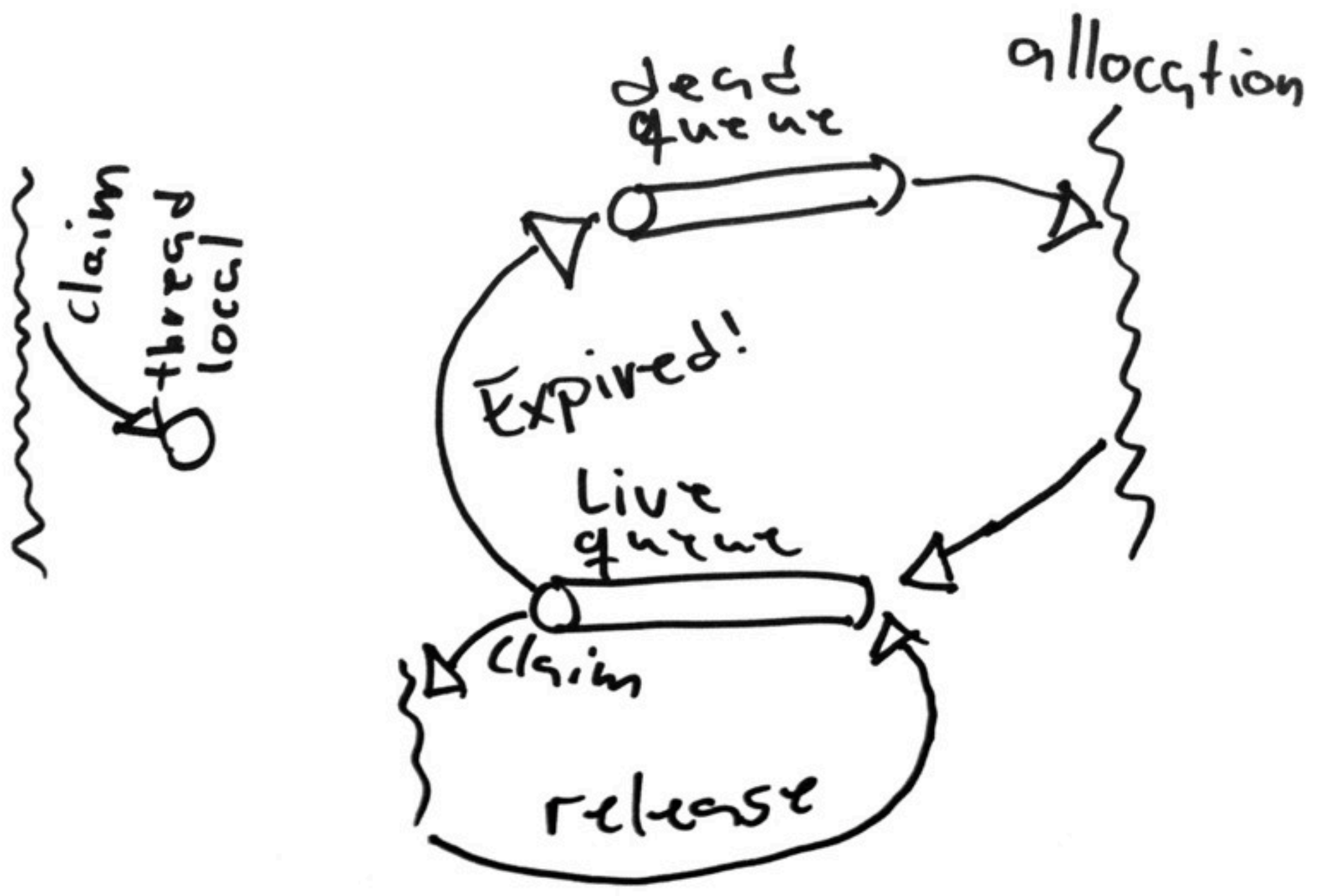


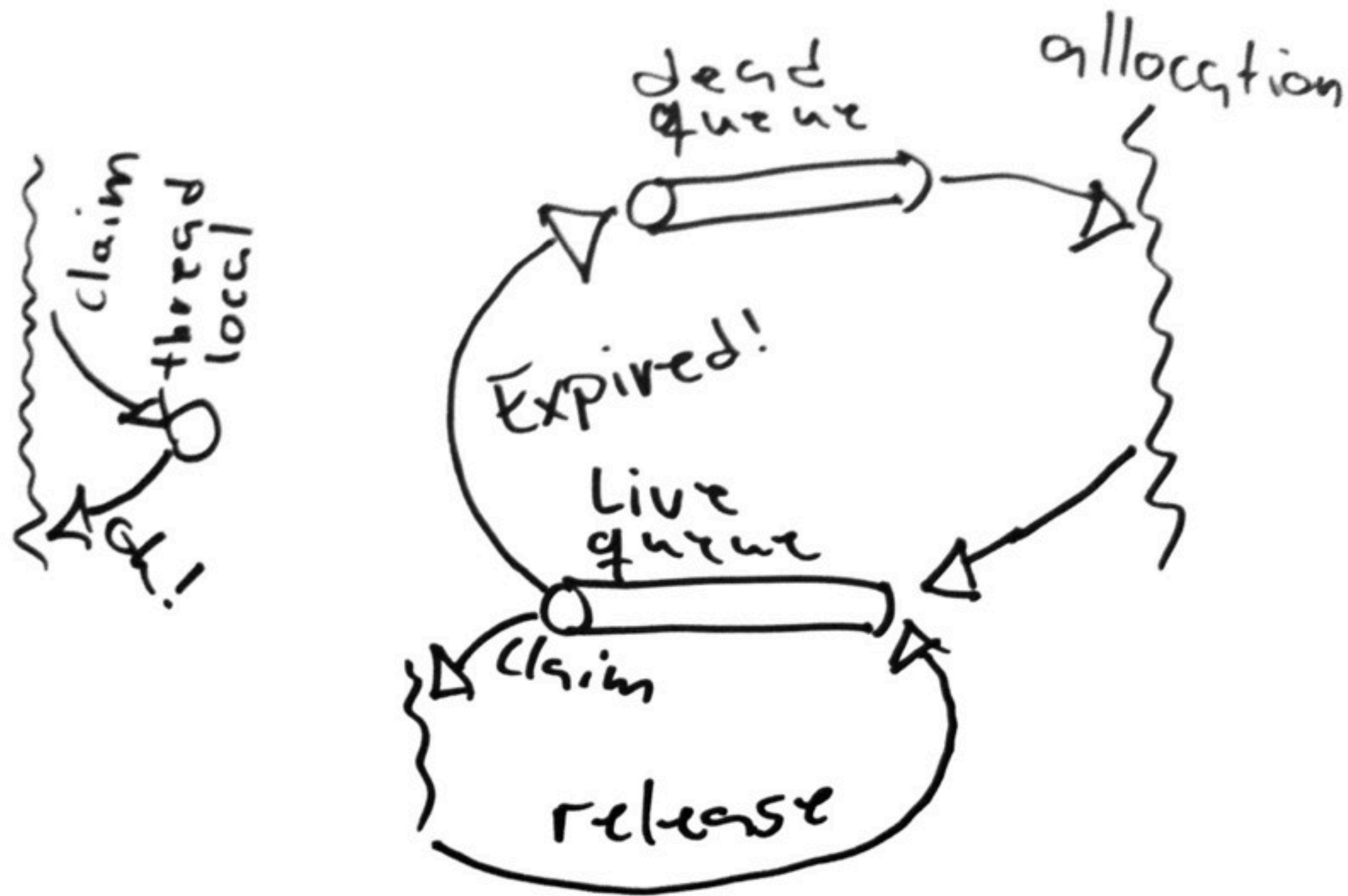


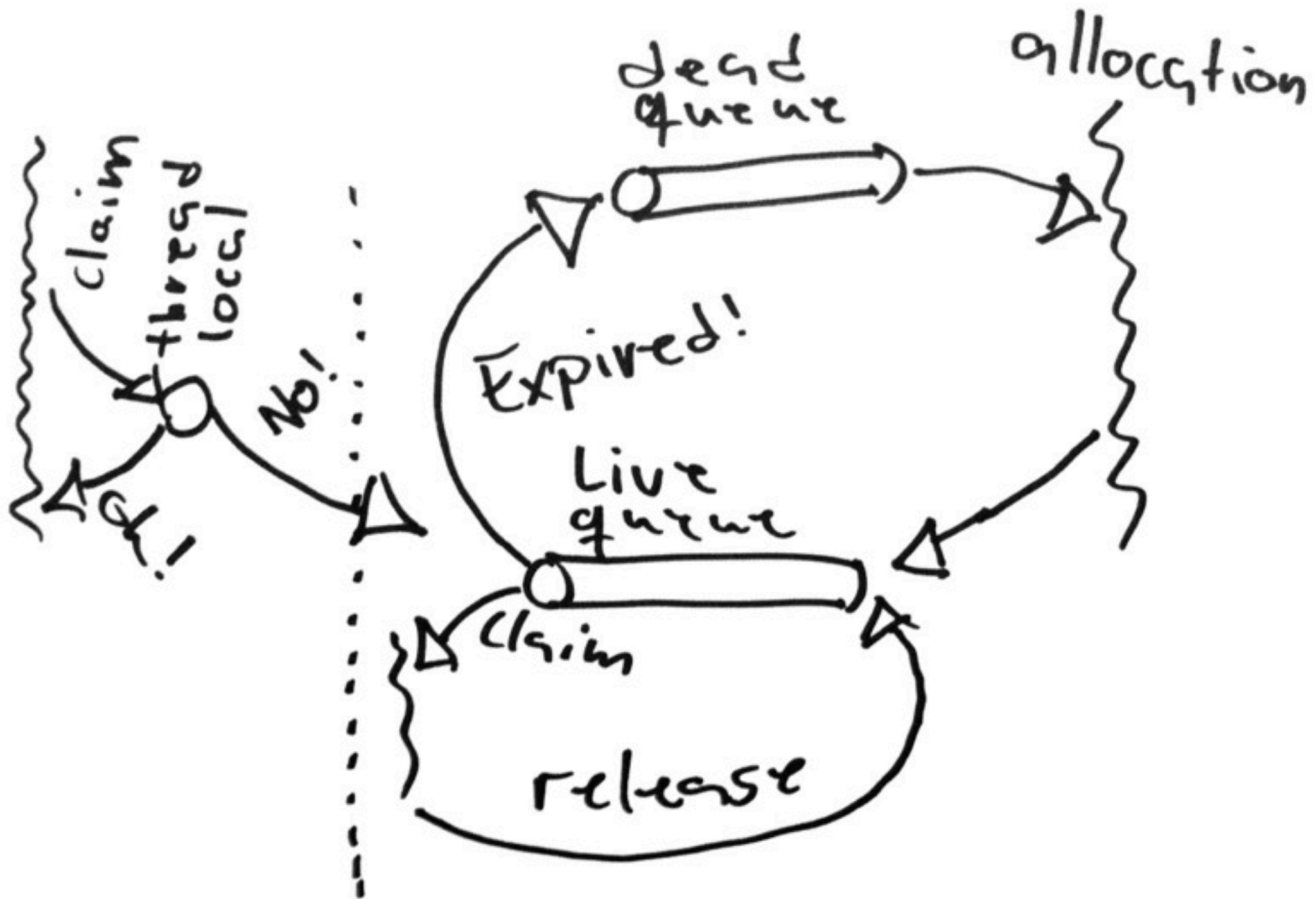
BlazePool

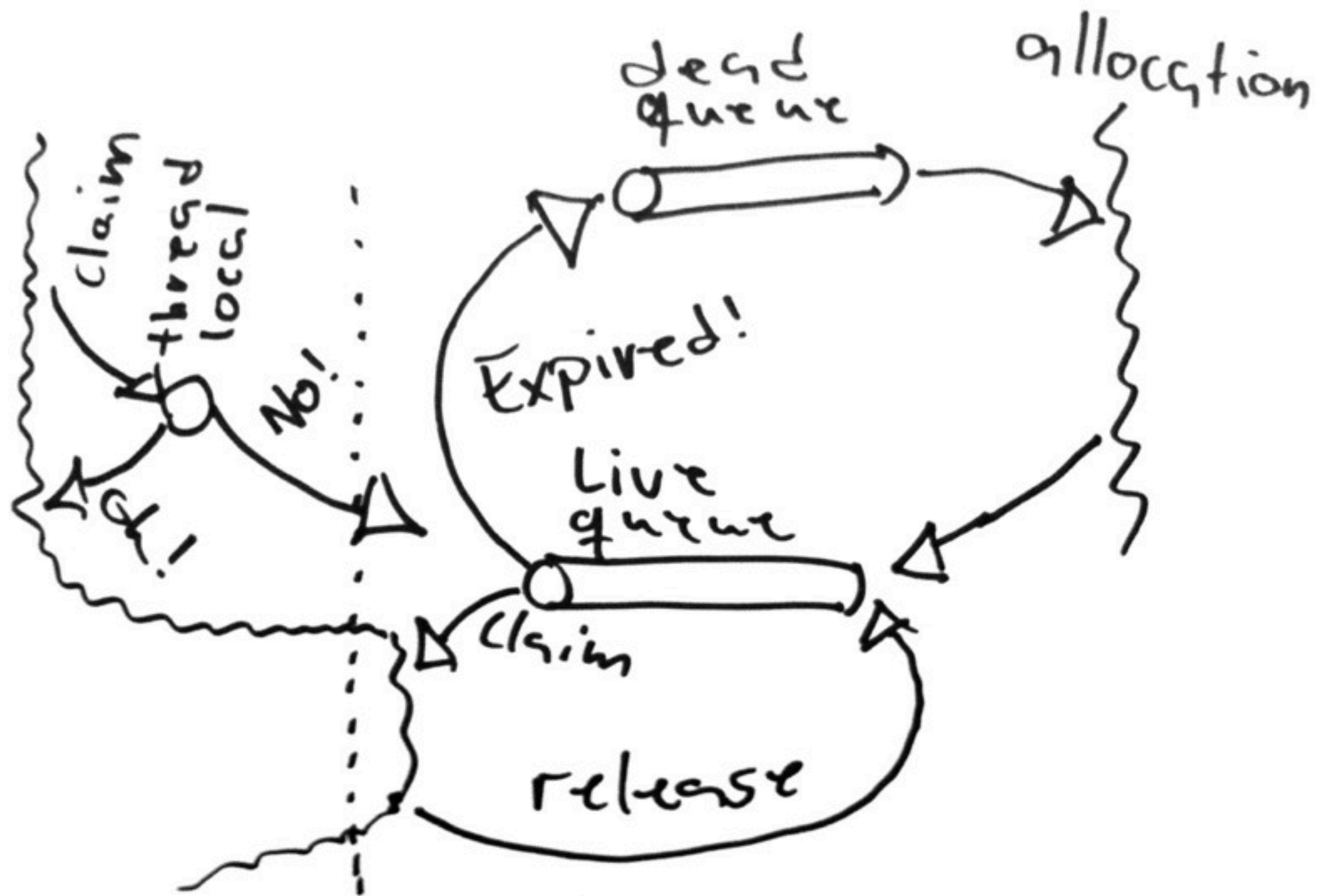
thread
local
O











Contention

=

Slow

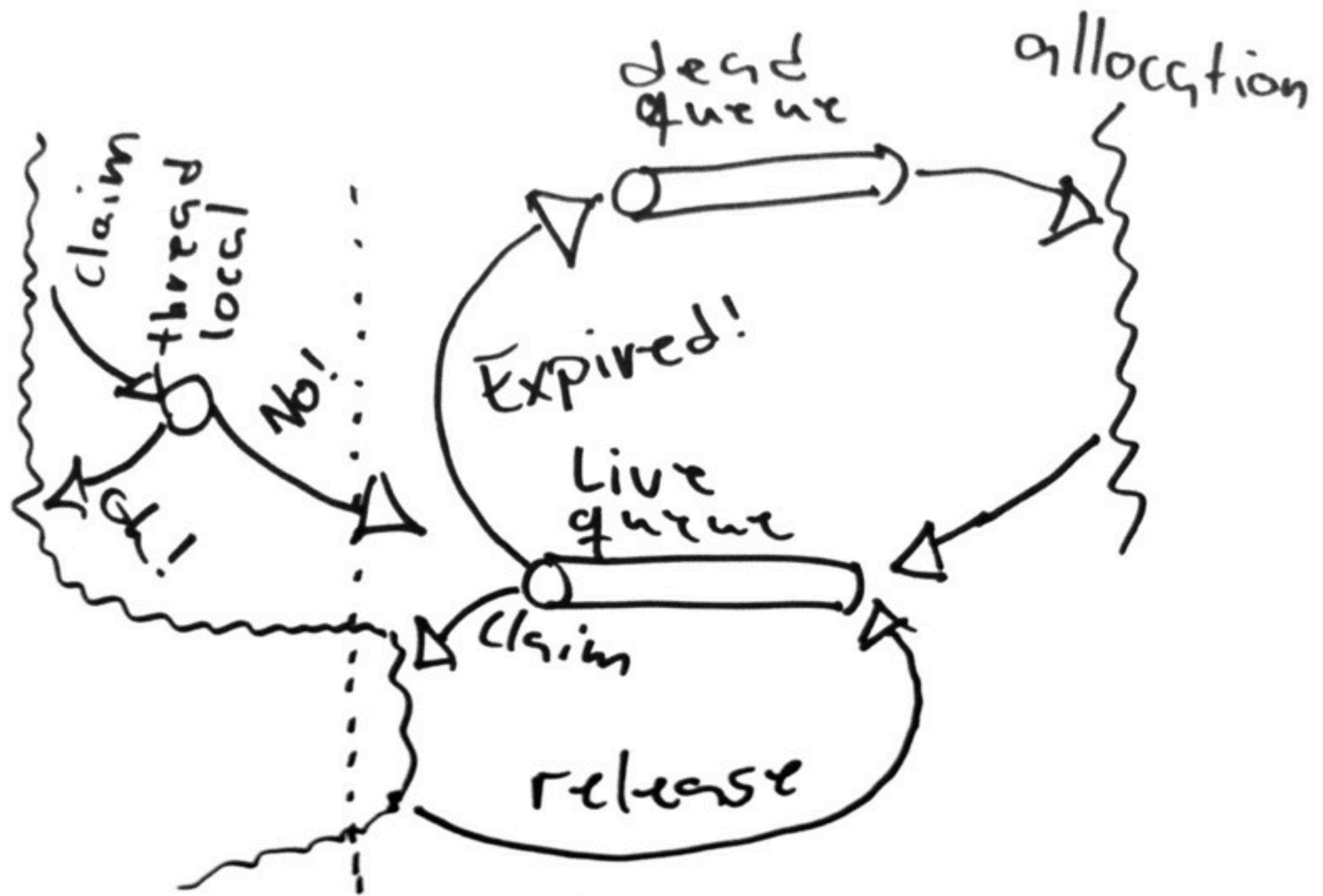
Single Writer Principle!

or stripe memory writes

... if you need the performance

... and you can afford the complexity

You can never compromise correctness!



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@chvest

<http://chrisvest.github.com/stormpot/>