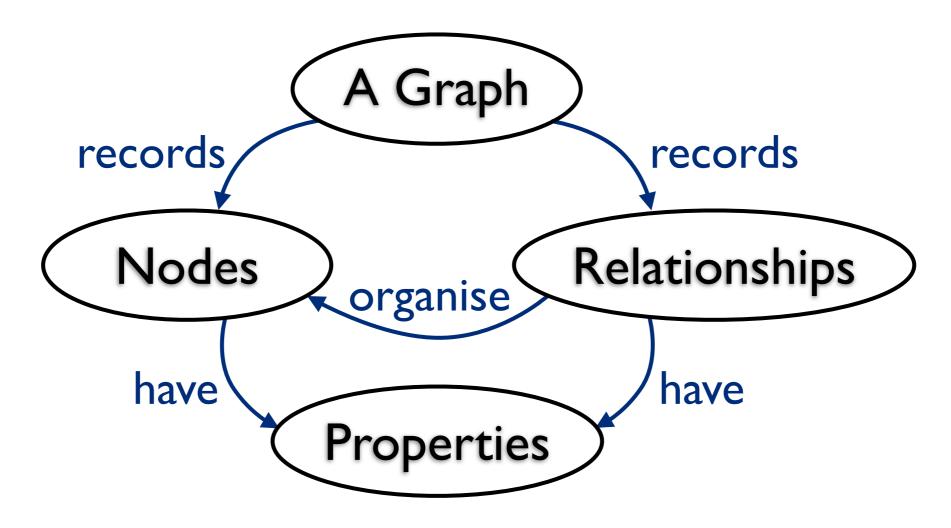
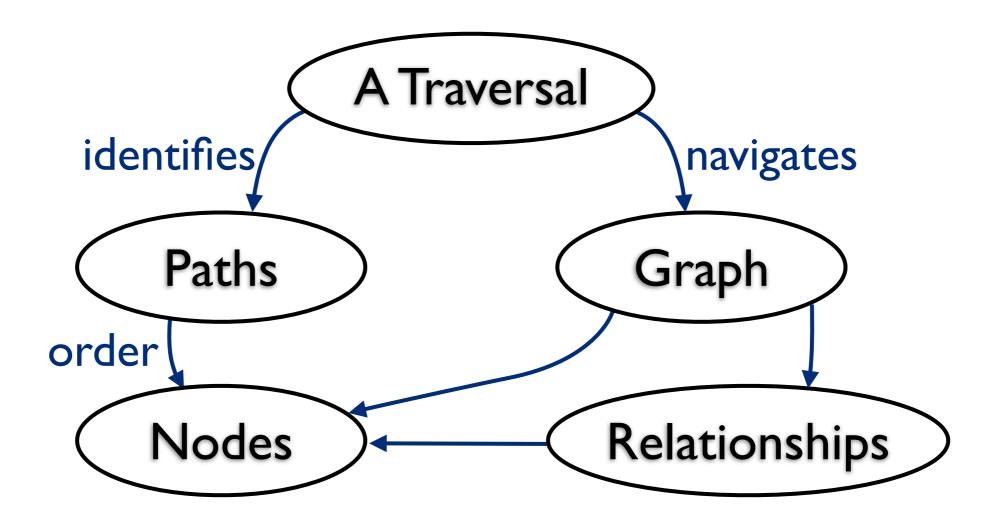
Graph Databases

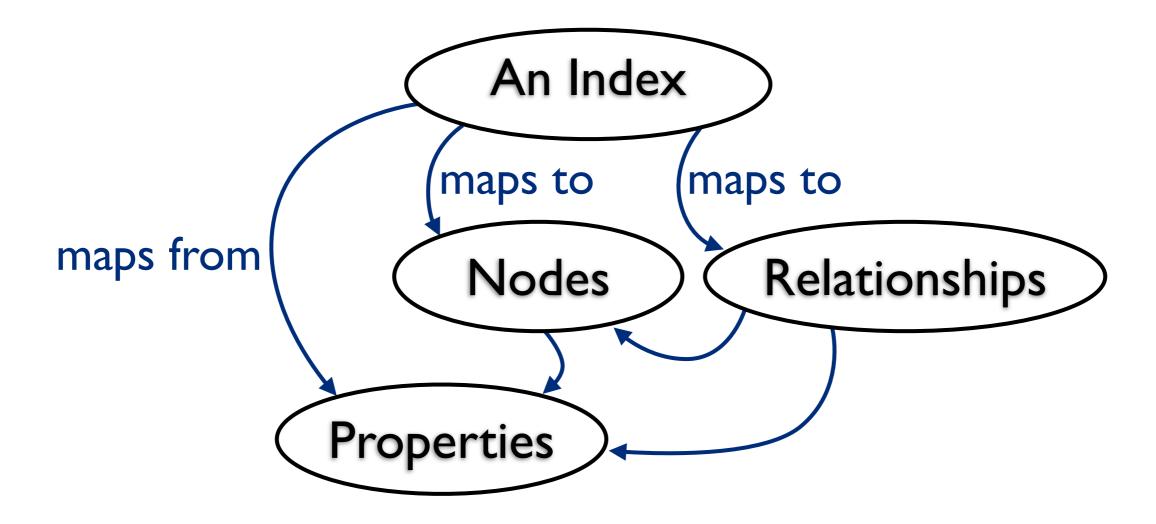
Graph Concepts



Traversal



Indexes



Recommendation Engine Path Search

Failure Impact Analysis

Master Data Management

Use Cases

Network Management

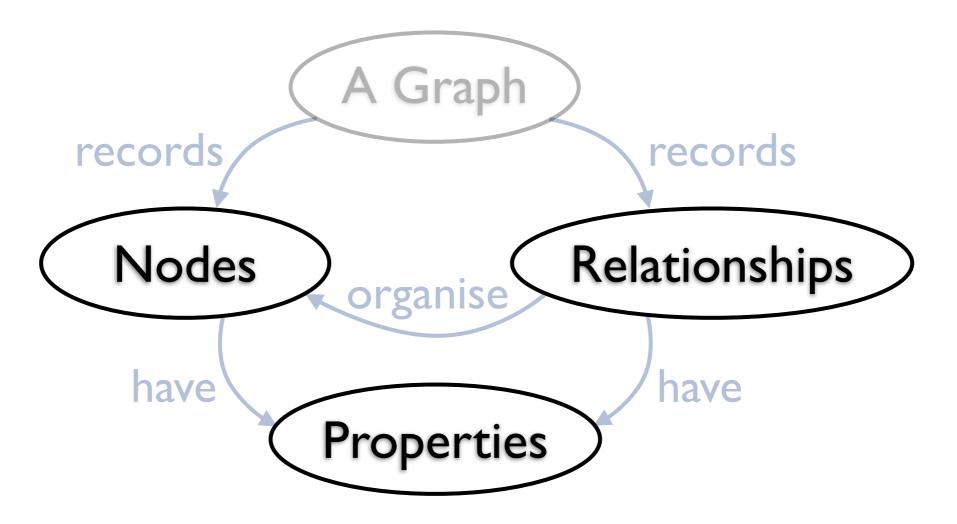
Geospatial

Highly Connected

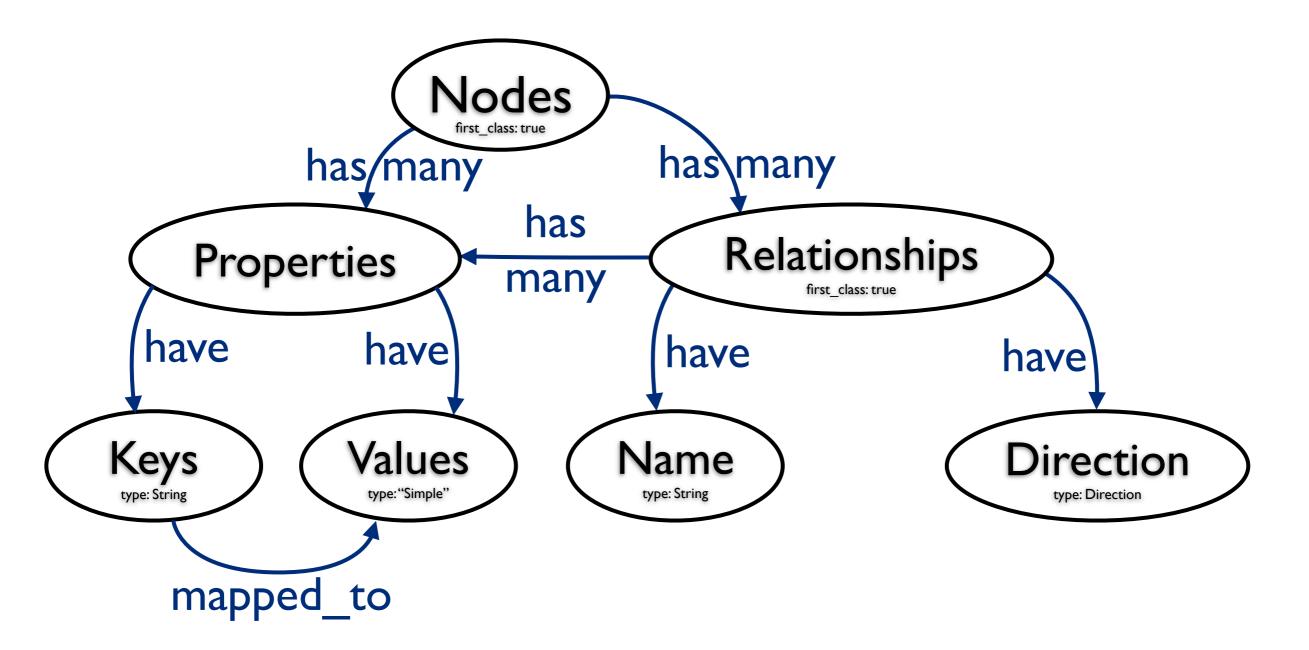
Social Networks **Modelling Reality**

Access Control & Authorisation

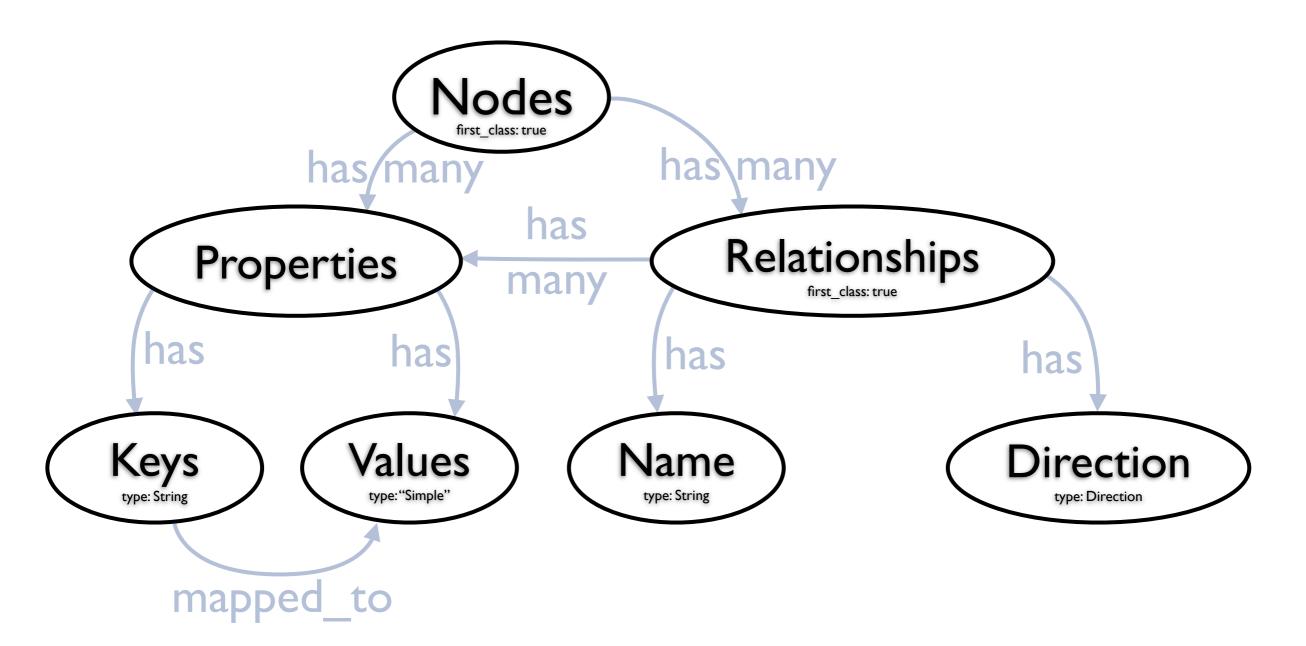
Digging into...



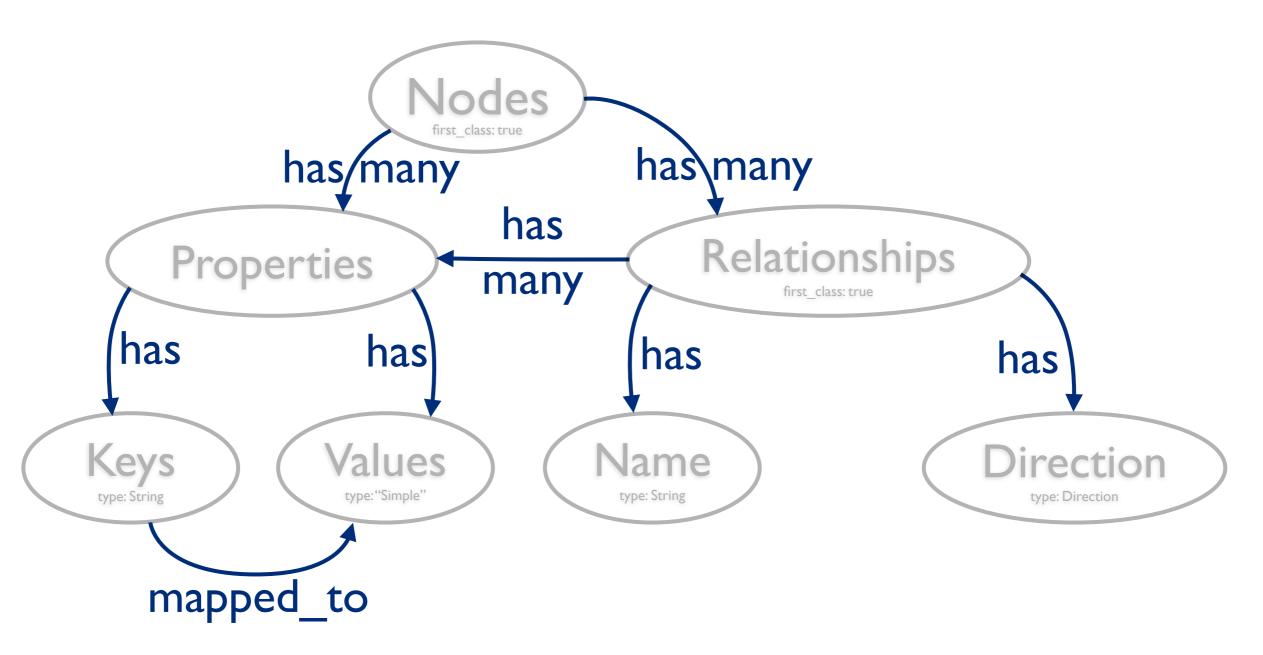
... in more detail



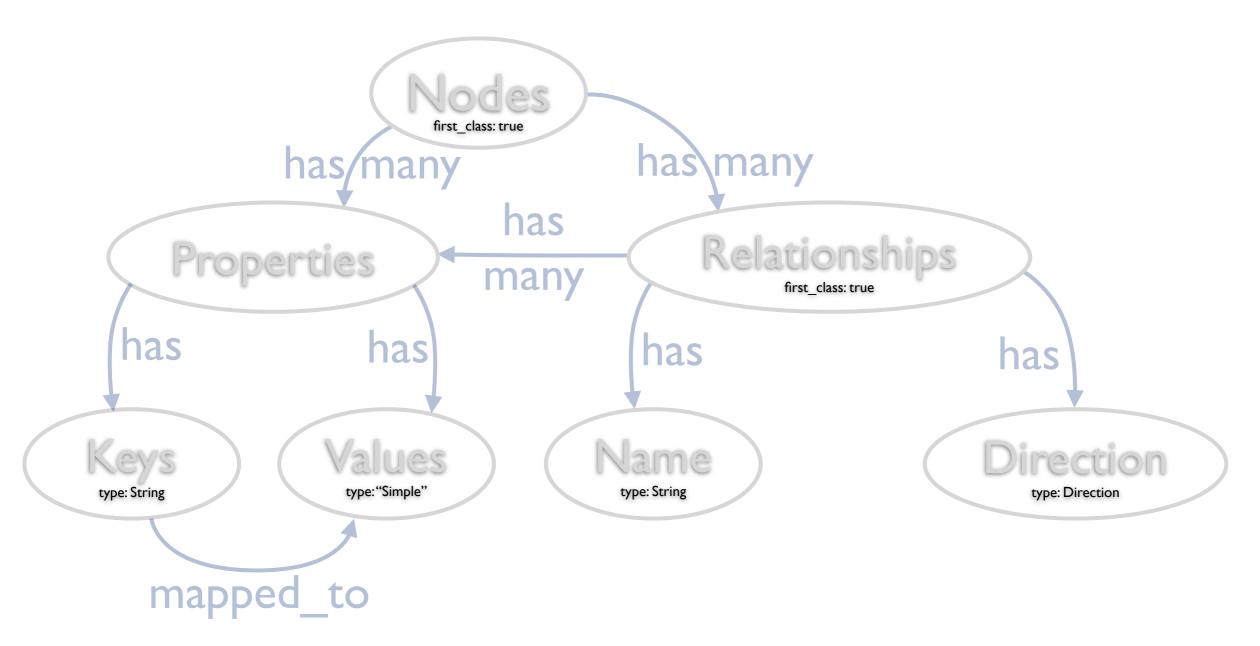
Nodes



Relationships



Properties



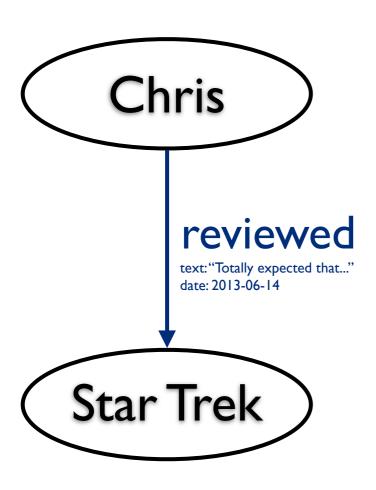
- Visualise the Domain
 - Things to Nodes
 - Structure & context to Relationships
- Consider Query-ability
 - What do you want to ask your data?
 - What structure could answer?

- As a film lover
- I want to write reviews of films I've seen
- So that I can feel an inflated sense of selfrealisation and worth discuss them with friends

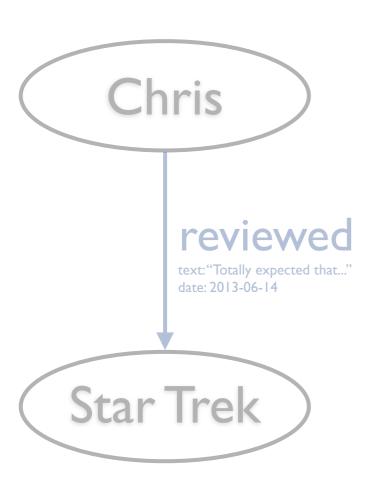
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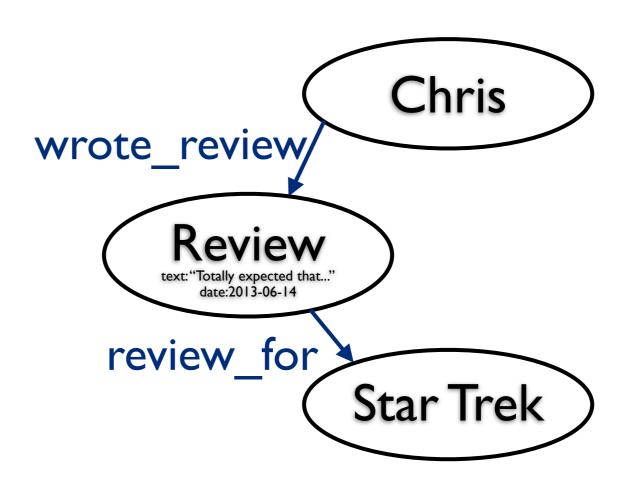
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Things hiding in Actions

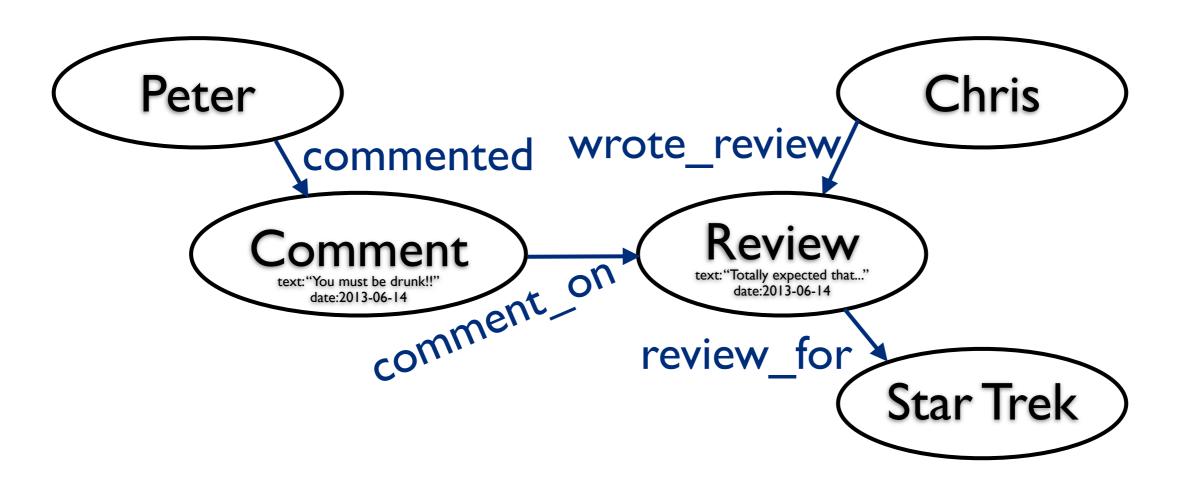


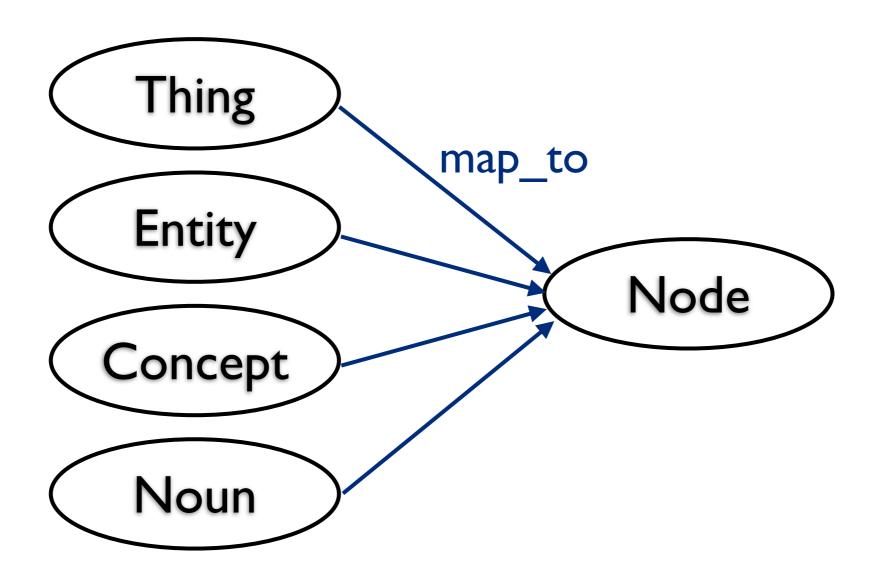
Things hiding in Actions

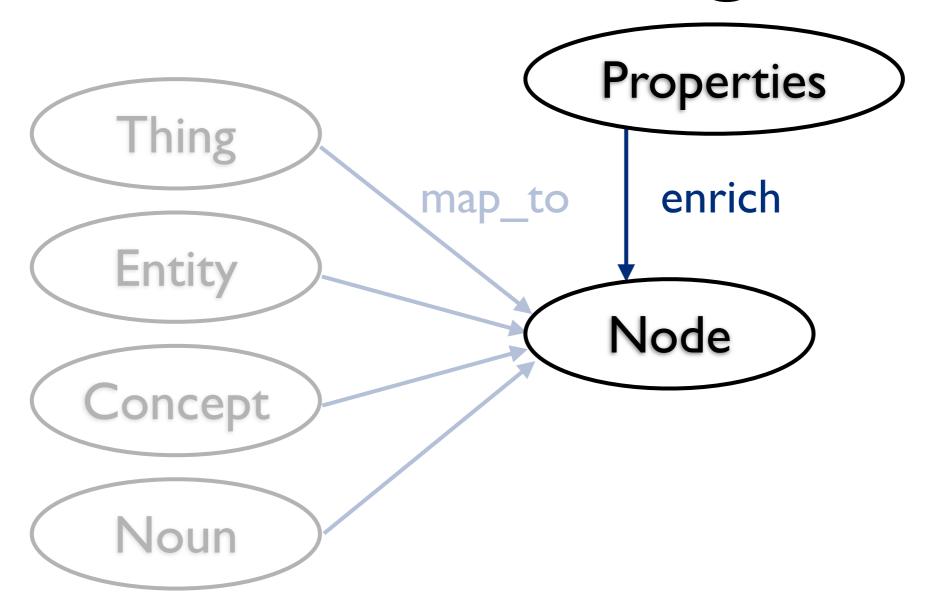


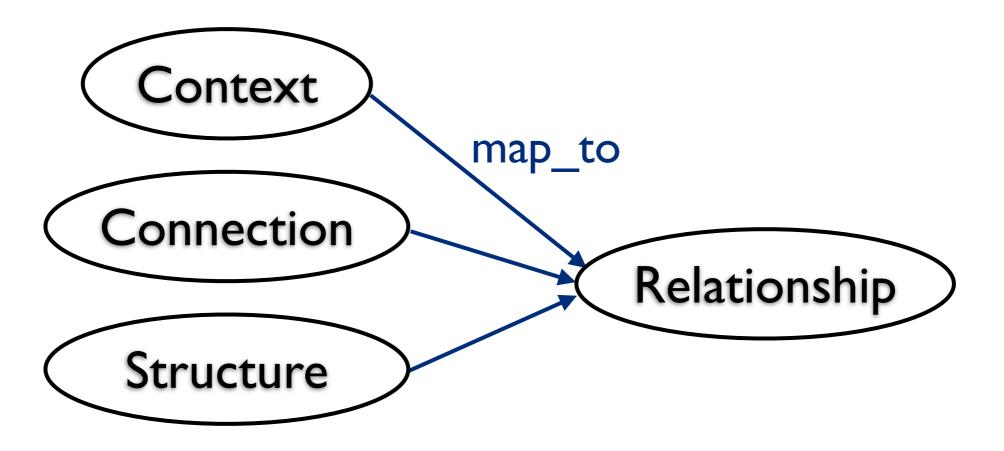


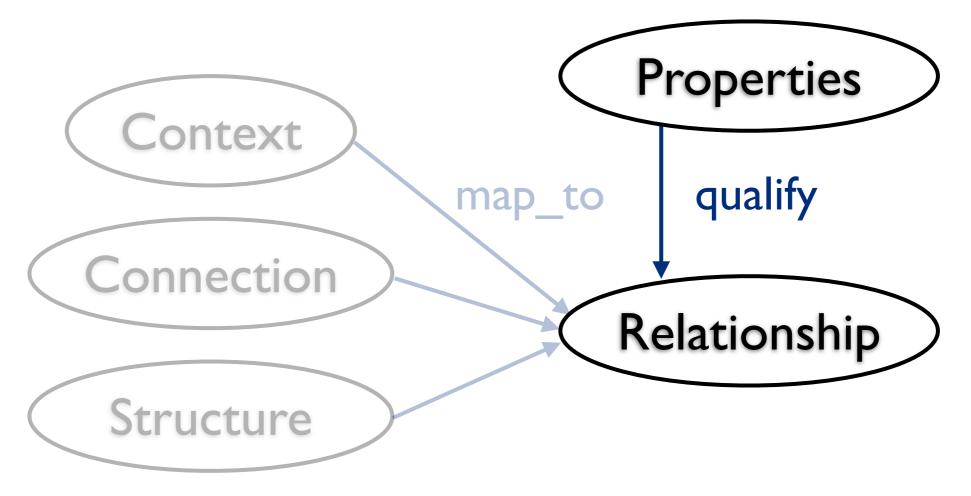
Things hiding in Actions







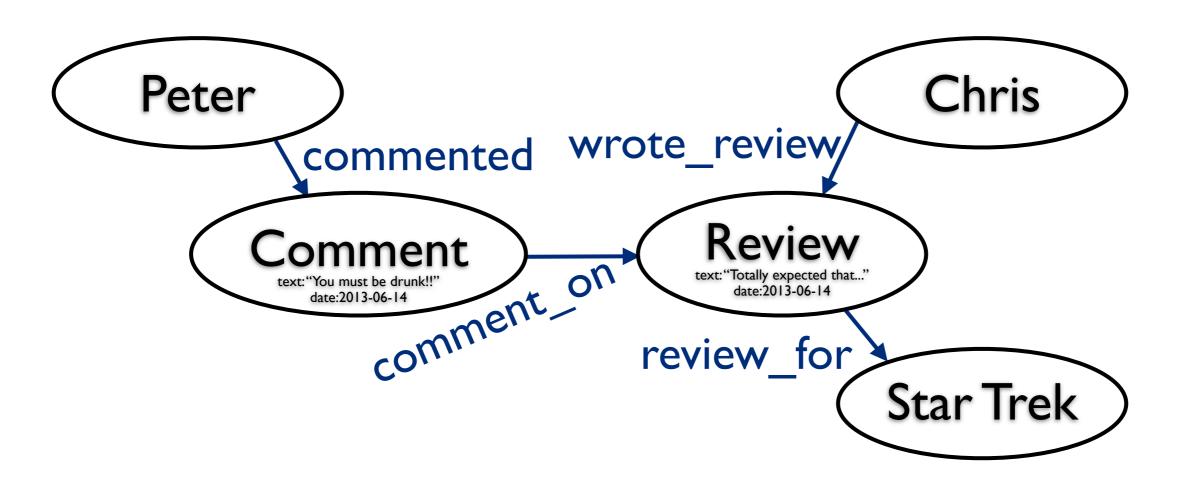




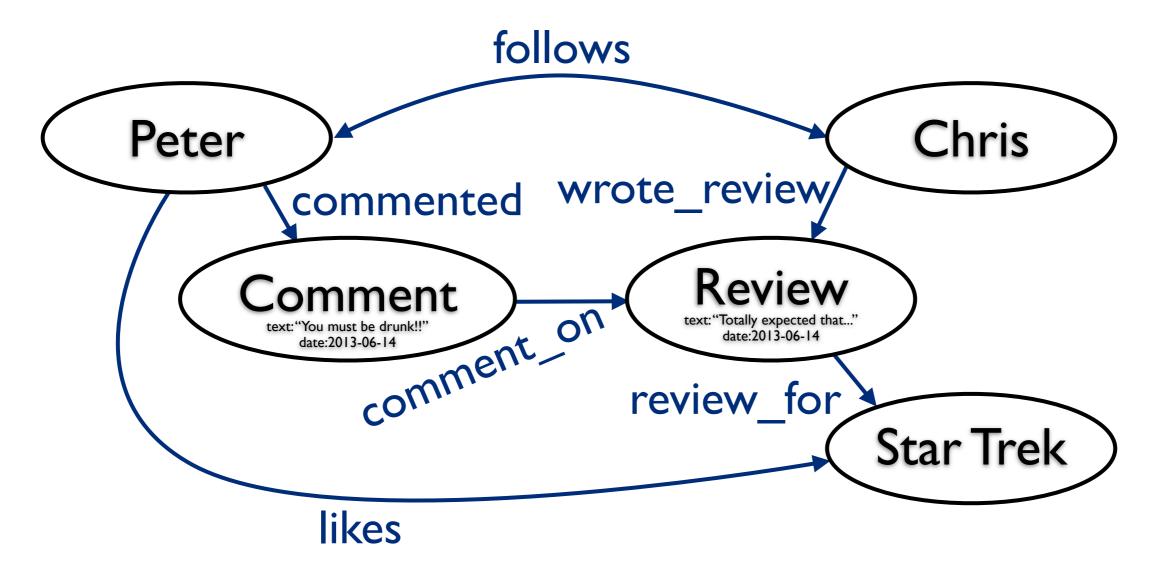
Graph Evolution

- Automated tests for queries
- Iterative & Incremental Development
- Evolve by adding (nodes, relationships)
- Mostly migration-free
- Need for downtime is rare

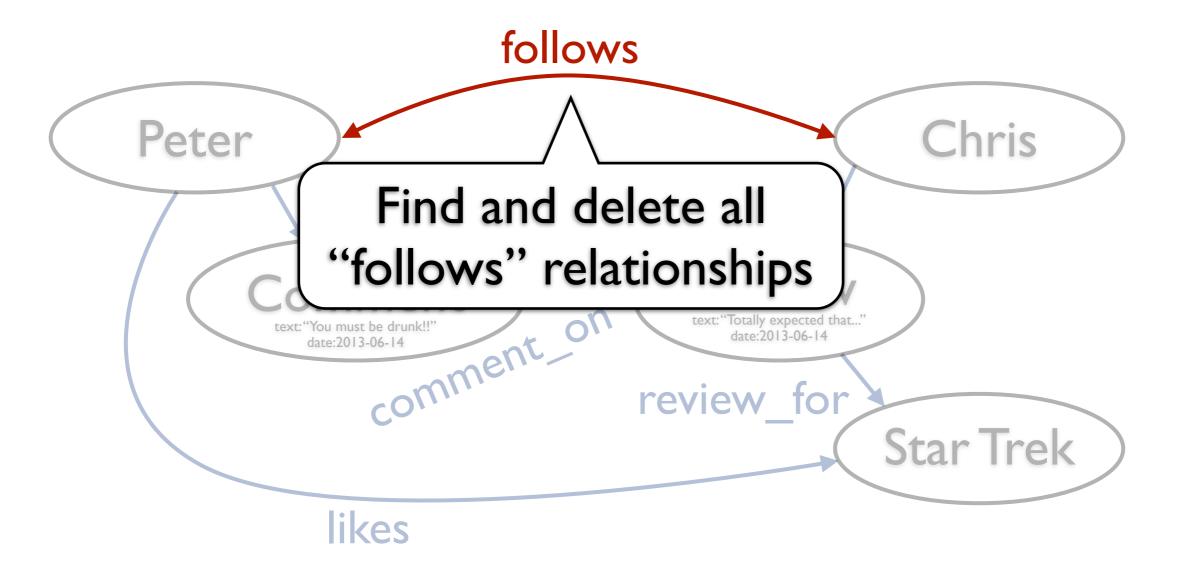
Evolving...



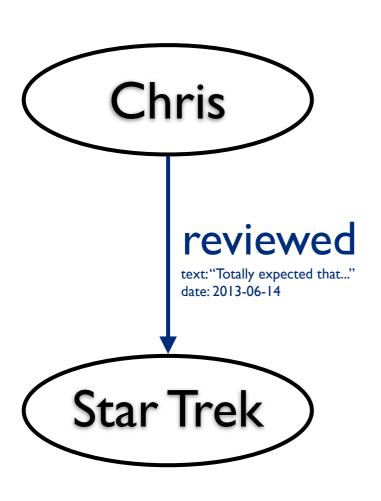
... by adding

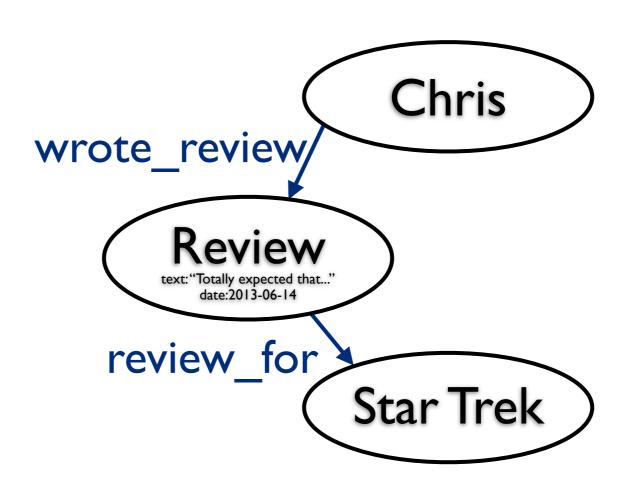


Delete: Hard

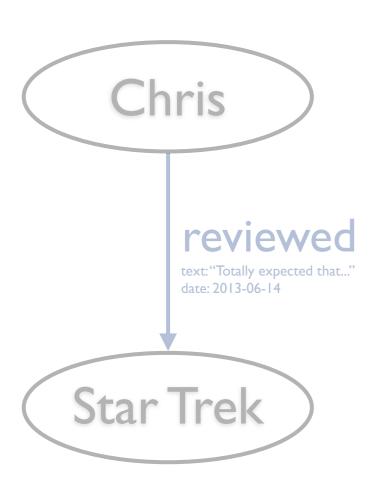


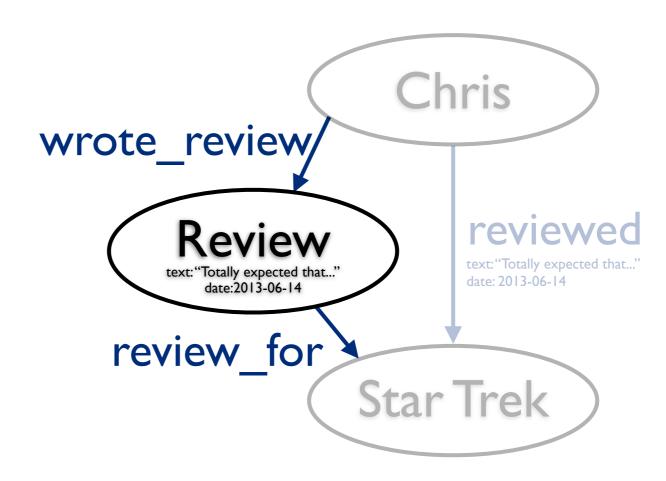
Restructure: Harder





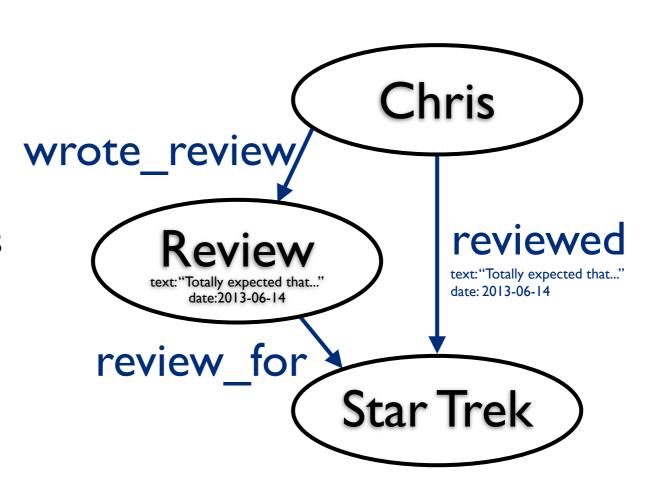
... but can be additive





... however

- Introduces redundancy
- Complicates queries
- Verify changes with tests
- ... on representative graphs



Querying Data

Demo