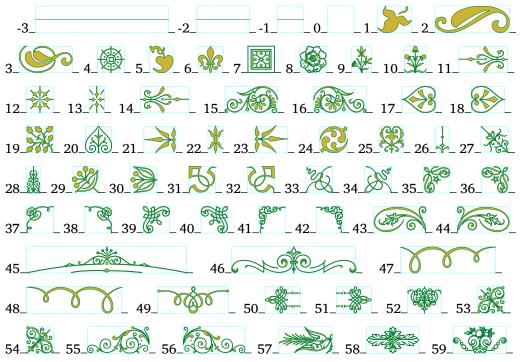
# **Catalogue of ornaments**

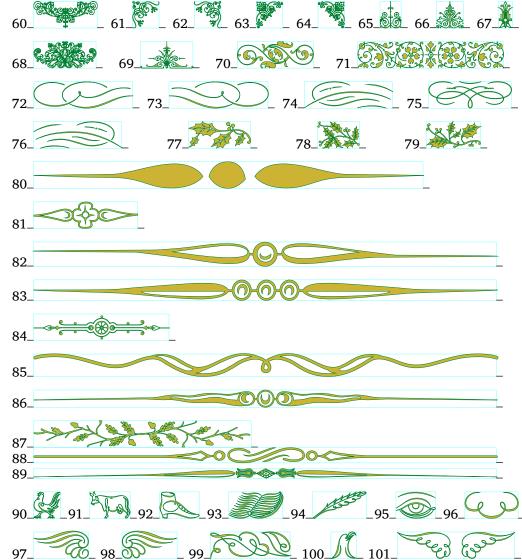
#### About this document

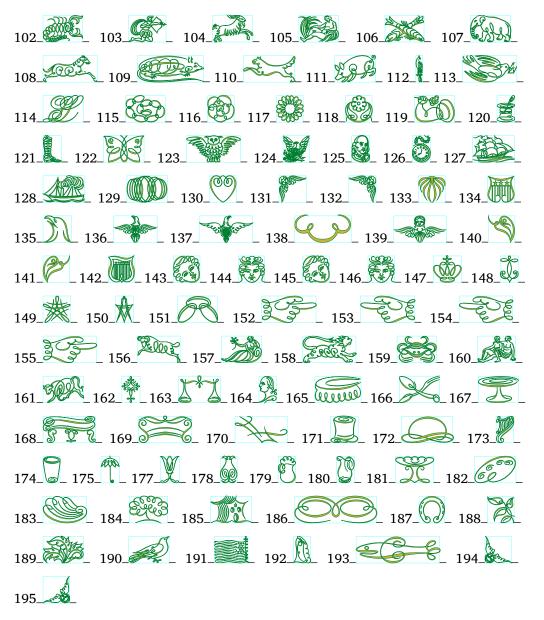
This document exists to show the reader what ornaments exist in the libraries. It does **not** indicate that any of them are suitable for a specific audience. For this document, ornaments are shown preceded by their number, surrounded by a pale blue box, and with a short horizontal line marking the baseline. The box represents how big TeX has been told they are. It is known that there are some boxing errors. The worst of these have been corrected, but a mechanism exists (e.g. \OrnamentTweakX{pgfhan}{77}{-15.5} to refine others).

## The Default Ornaments (vectorian)

A *lot* of these ornaments are not suitable for scripture where images of plants and animals are not permitted...



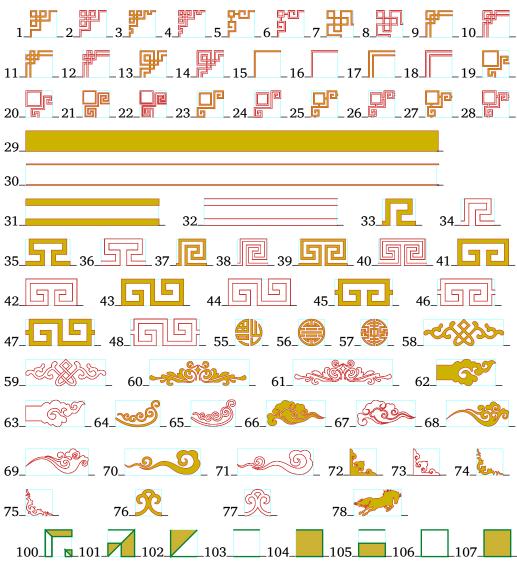


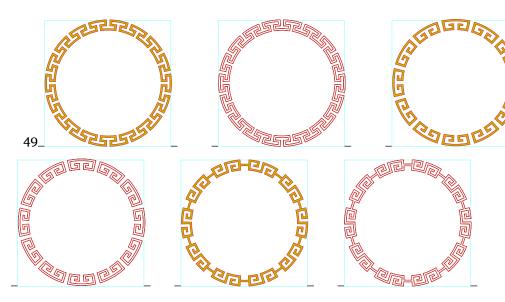


Pgfhan Ornaments

The 'han'-style ornaments now include some PTXprint-specific elements (numbers 100 onward) that are suitable for map borders. They are shown after the sample page borders.

100 is intended for use with a border of 31 and 32; 101 with 105, and 102 with 103 and 104 (next to the corner) and 106 and 107 (in the main fill area).





#### Predefined zrules at 0.5 width and 0.7

Notice how some of the rules contain optional elements, and other distort.

VectorianRule2

VectorianRule3

VectorianRule3m

VectorianRule3b

VectorianRule85

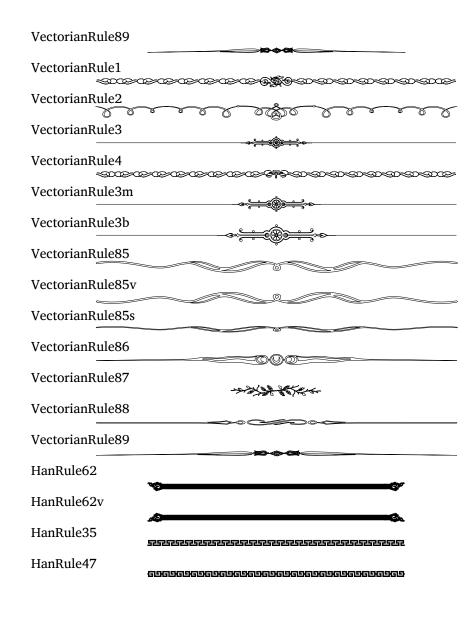
VectorianRule85v

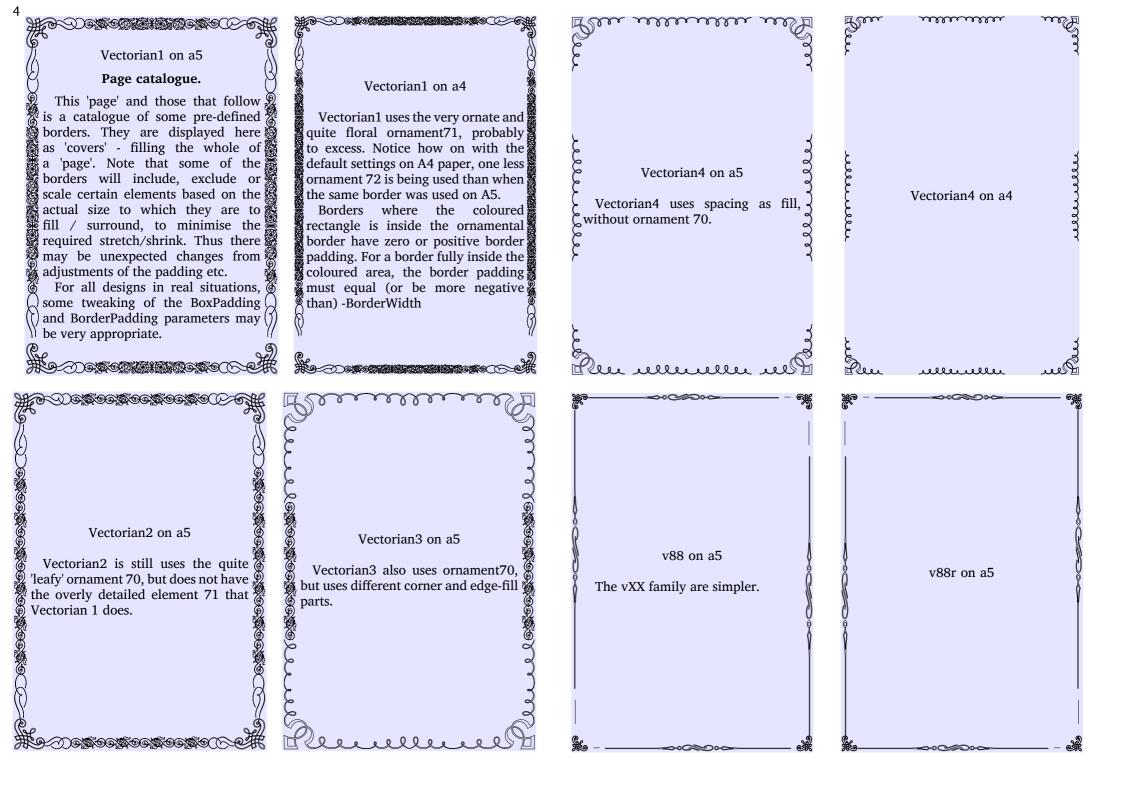
VectorianRule85s

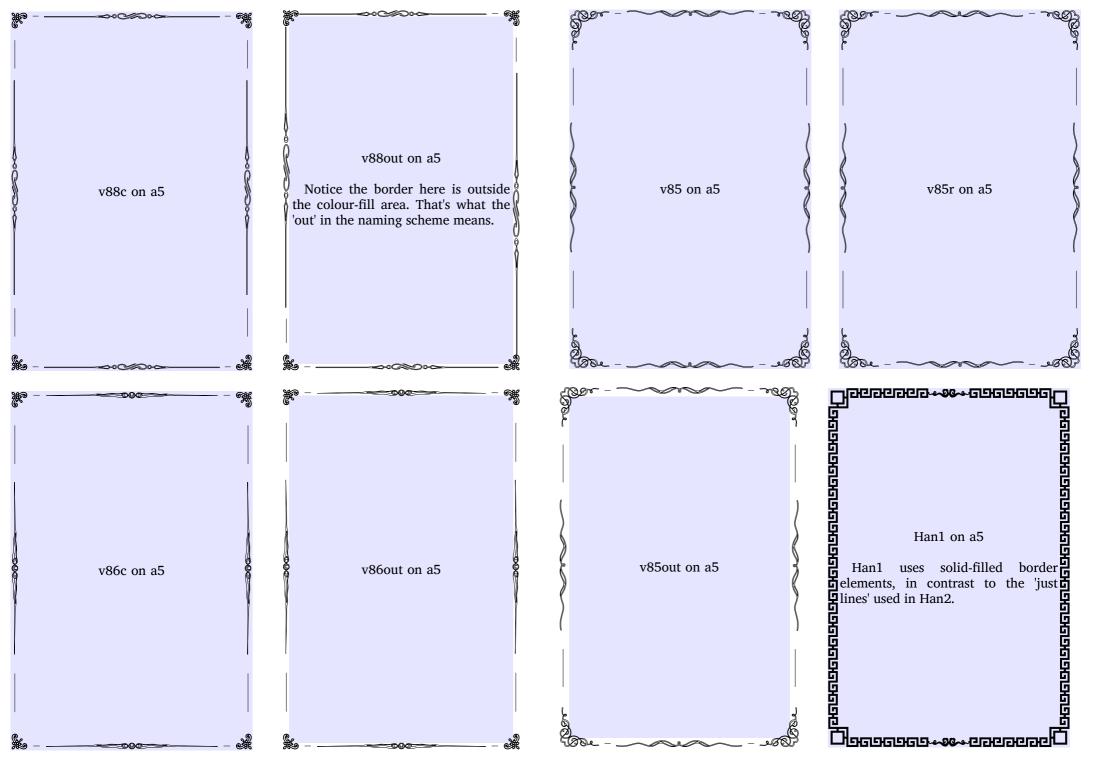
VectorianRule86

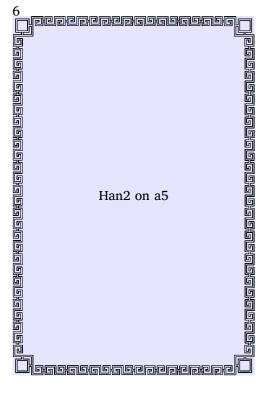
VectorianRule87

VectorianRule88





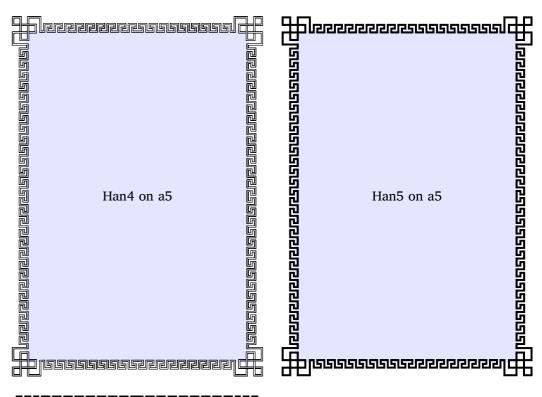




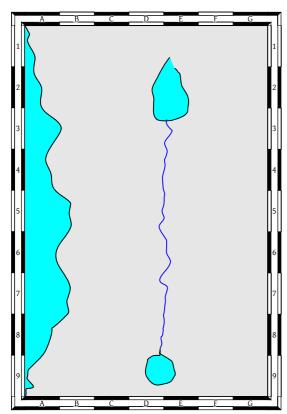
Han3 on a5

### **Scaling issues**

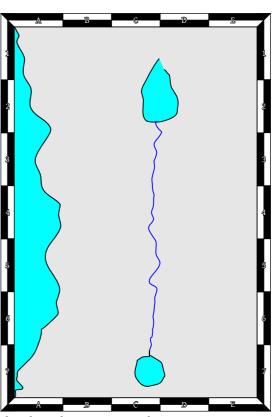
This border is made from a pair ornaments intended to align perfectly. Nevertheless, with the corners needing to be significantly larger than the edges, this was very difficult to achieve just using a scaling number. The \OrnamentScaleRef line in the standardborders.sty file provides a perfectly matching scaling of different elements, but the final result still isn't perfect without some further manual adjustment using the 'alignment tweak' parameter. This is because the size of the ornament is always an integer number of the natural units, but the vectors themselves are at fractional heights.





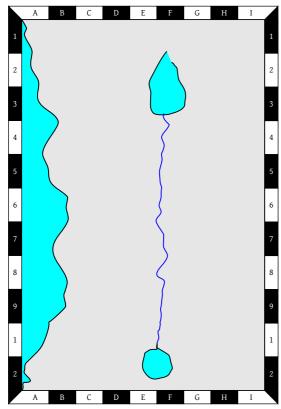


MapEdge4 (1, 2, 3, 4 and 5 have the same pattern, but are 5x5,5x7, 7x7, 7x9 and 9x9 respectively)

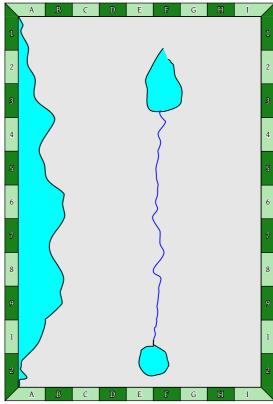


MapEdge7 (6, 7, 8, 9 and 10 have the same pattern, but are 5x5,5x7, 7x7, 7x9 and 9x9 respectively)

The labels are styled with style zbn2. Both zbn1 and zbn2 have the new 'Outline' style set.



*MapEdge14* (11, 12, 13, 14 and 15 have the same pattern, but are 5x5,5x7, 7x7, 7x9 and 9x9 respectively).



MapEdge14 - modified. The standard maps edges all include a background box reaching to the outer edge of the border (BoxPadding 10, BorderPadding -10, BorderWidth 10) thus making applying an alternative colour to white (here pale green) as simple as supplying an alternative BgColour attribute. BorderFillColour controls the normally-black border blocks.

Definition of the modified style:

\Marker cat:MapEdge14c|fig

\BorderRef MapEdge14

\BorderFillColour 0.1 0.5 0.1

\BgColour 0.7 0.9 0.7

