



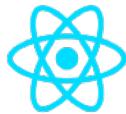
AFS

Agile Full Stack
Developer Bootcamp
Thoughtworks ©

Hello, React!

/thoughtworks

What is React



A JavaScript library for building user interfaces

What is React

Component-Based

Search...

Only show products in stock

Name Price

Sporting Goods

Football \$49.99

Baseball \$9.99

Basketball \$29.99

Electronics

iPod Touch \$99.99

iPhone 5 \$399.99

Nexus 7 \$199.99

What is React

Component

<input type="text" value="Search..."/>
<input type="checkbox"/> Only show products in stock
Name Price
Sporting Goods
Football \$49.99
Baseball \$9.99
Basketball \$29.99
Electronics
iPod Touch \$99.99
iPhone 5 \$399.99
Nexus 7 \$199.99



1. **FilterableProductTable** (orange): contains the entirety of the example
2. **earchBar** (blue): receives all *user input*
3. **ProductTable** (green): displays and filters the *data collection* based on *user input*
4. **ProductCategoryRow** (turquoise): displays a heading for each *category*
5. **ProductRow** (red): displays a row for each *product*

React Component

Components let you split the UI into independent, reusable pieces, and think about each piece in isolation.

- Components can be combined with each other
- Components can be reused

<input type="text" value="Search..."/>	
<input type="checkbox"/> Only show products in stock	
Name	Price
Sporting Goods	
Football	\$49.99
Baseball	\$9.99
Basketball	\$29.99
Electronics	
iPod Touch	\$99.99
iPhone 5	\$399.99
Nexus 7	\$199.99

Building React App Steps

Step 1: Break The UI Into A Component Hierarchy

Step 2: Build A Static Version in React

Step 3: Identify data sources, determine if it's props or state

Name	Price
Sporting Goods	
Football	\$49.99
Baseball	\$9.99
Basketball	\$29.99
Electronics	
iPod Touch	\$99.99
iPhone 5	\$399.99
Nexus 7	\$199.99

Component Props

Props are mainly used for communication between parent and child components:

- The parent component passes props to the child components.
- Child components can use props directly
- Child components cannot modify props, props are read-only!

<input type="text" value="Search..."/>	
<input type="checkbox"/> Only show products in stock	
Name	Price
Sporting Goods	
Football	\$49.99
Baseball	\$9.99
Basketball	\$29.99
Electronics	
iPod Touch	\$99.99
iPhone 5	\$399.99
Nexus 7	\$199.99

Component State

State is similar to props, but it is private and fully controlled by the component.

- Do not modify state directly
- State updates may be asynchronous
- State updates are merged

Name	Price
Sporting Goods	
Football	\$49.99
Baseball	\$9.99
Basketball	\$29.99
Electronics	
iPod Touch	\$99.99
iPhone 5	\$399.99
Nexus 7	\$199.99

JSX

JSX is a syntax extension to JavaScript.

We recommend using it with React to describe what the UI should look like.

<https://reactjs.org/docs/introducing-jsx.html>

<https://reactjs.org/docs/jsx-in-depth.html#gatsby-focus-wrapper>

HTML VS JSX

HTML

```
<input maxlength="10" />
```

```
<form novalidate />
```

```
<p draggable="true">Draggable</p>
```

JSX

```
<input maxLength={10} />
```

```
<form noValidate />
```

```
<p draggable>Draggable</p>
<p draggable={false}>Draggable</p>
```

- prop names follow **camelCase**
- wrap **numbers** attributes with **curly braces**
- boolean "true" can be written just property name and "false" should be written with curly braces

HTML VS JSX

HTML

```
<h2 class="city">Chengdu</h2>
```

```
<h1 style="color:blue;text-align:center">header</h1>
```

JSX

```
<h2 className="city">Chengdu</h2>
```

```
<h1 style={{color:"blue",textAlign:"center"}}>header</h1>
```

- "class" attributes is written as "className"
- Inline styles are written as objects

HTML VS JSX

Fix the syntax error of the following JSX element

```
const element = <input readonly="true" maxlength="10" style="background-color: blue;" />
```



```
const element = <input readOnly maxLength={10} style={{backgroundColor: "blue"}} />
```



JSX - javascript expressions

```
const name = "World";
const element = <h1>Hello, {name}</h1>;
```

Embedding expression of string

```
const user = {name: "Lily", age: 20};
const element = <h1>Hello, {user.name}</h1>;
```

Embedding expression of object

```
const imageUrl = "some link";
const userAvatar = <img src={imageUrl} />;
```

Specifying attributes

```
const imageUrl = "some link";
const userAvatar = <img src={imageUrl} />;
```

Specifying children

```
const elementWrapper = <div className="imageWrapper">{userAvatar}</div>
```

HTML VS JSX

Fix the syntax error of the following JSX element

```
const user = {name: "Lily", age: 20};  
const element = <h1>Hello, {user}</h1>;
```



```
const user = {name: "Lily", age: 20};  
const element = <h1>Hello, {user.name}</h1>;  
const element = <h1>Hello, {user.age}</h1>;
```



JSX - Component

HTML

JSX

<UserDefined />



```
const UserDefined = <div>My name is {user.name}, I am {user.age}</div>
```

```
const user = {name: "", age: 20}  
<UserDefined user={user}/>
```

JSX - Component

Component Definition

```
function Book(props) {  
  return (  
    <section>  
      <div className="title">{props.title}</div>  
      <div className="author-name">{props.authorName}</div>  
    </section>  
  );  
  
  export default Book;
```

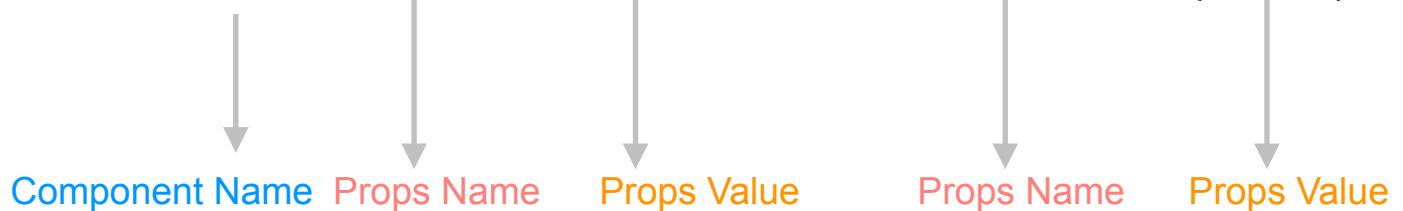
JSX - Component

Component Definition

```
function Book(props) {  
  return (  
    <section>  
      <div className="title">{props.title}</div>  
      <div className="author-name">{props.authorName}</div>  
    </section>  
  );  
}  
  
export default Book;
```

Component Usage

```
<Book title="How to Code" authorName={name} />
```



JSX - Component

Component Render

```
<div id="root" ></div>
```

```
const root = ReactDOM.createRoot(document.getElementById("root"));
root.render(<Book title="" authorName="" />);
```

JSX - Component

Component Definition

```
function Book(props) {  
  return (  
    <section>  
      <div className="title">{props.title}</div>  
      <div className="author-name">{props.authorName}</div>  
    </section>  
  );  
  
  export default Book;
```

Component Usage

```
<Book title="How to Code" authorName={name} />  
  ↓  
Component Name  
  ↓  
Props Name  
  ↓  
Props Value  
  ↓  
Props Name  
  ↓  
Props Value
```

Component Render

```
<div id="root" ></div>
```

```
const root =  
ReactDOM.createRoot(document.getElementById("root"));  
root.render(<Book title="" authorName="" />);
```

Practice - Counter

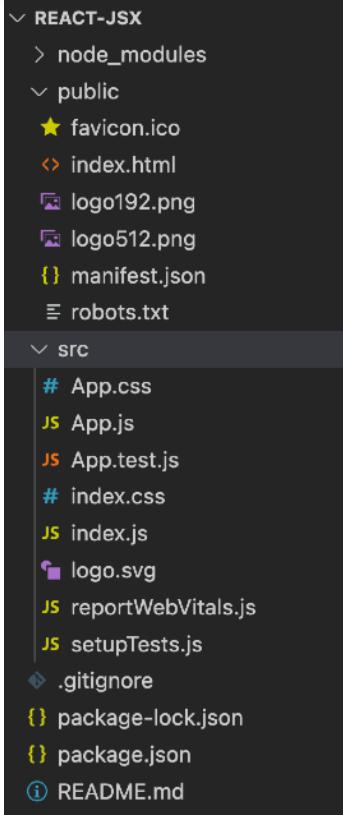
Env: Node 16.17.0 & npm 8.15.0

```
npx create-react-app react-counter  
cd react-counter  
npm start
```

Will start with localhost:3000

<https://chrome.google.com/webstore/detail/react-developer-tools/fmkadmapgofadoplbjbjfkapdkoienihi>

React Project



node_modules: all dependencies, should be ignored by git

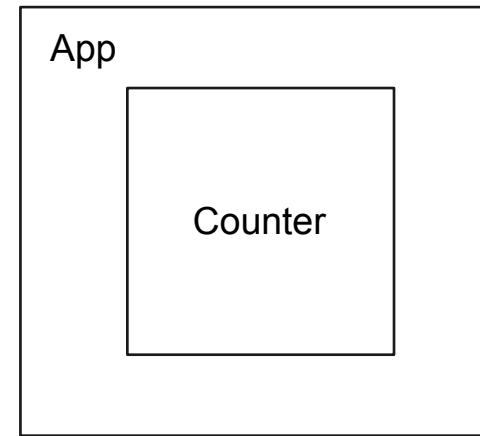
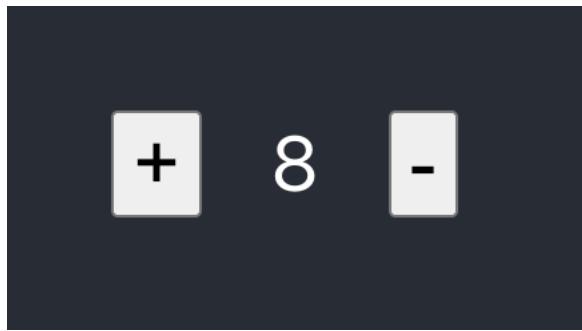
public: static files, which can be referenced from the HTML

src: main folder in react project

package.json: dependencies and scripts required for the project

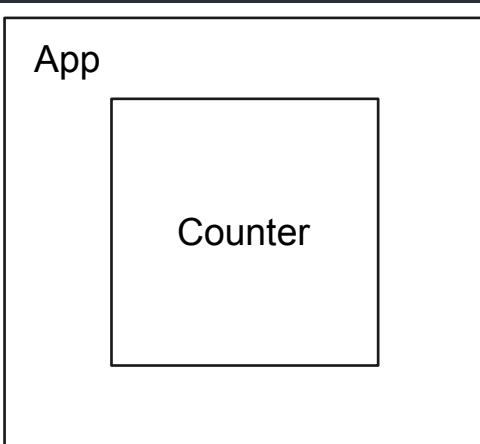
package-lock.json: keep track of the exact version of every package that is installed

Practice - Counter



Practice - Counter

+ 8 -

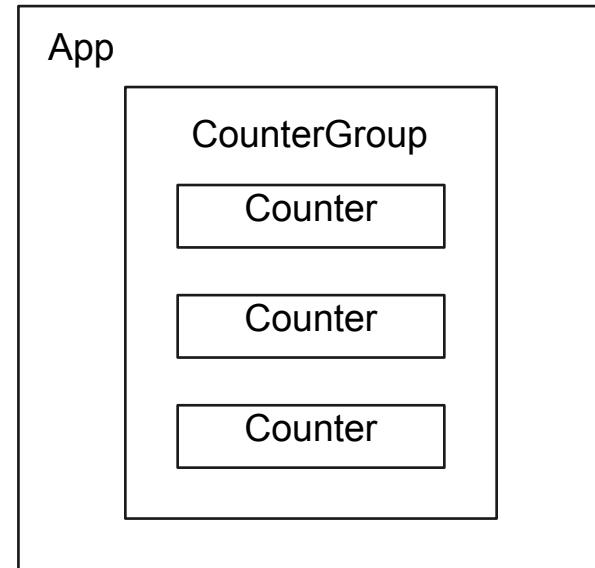
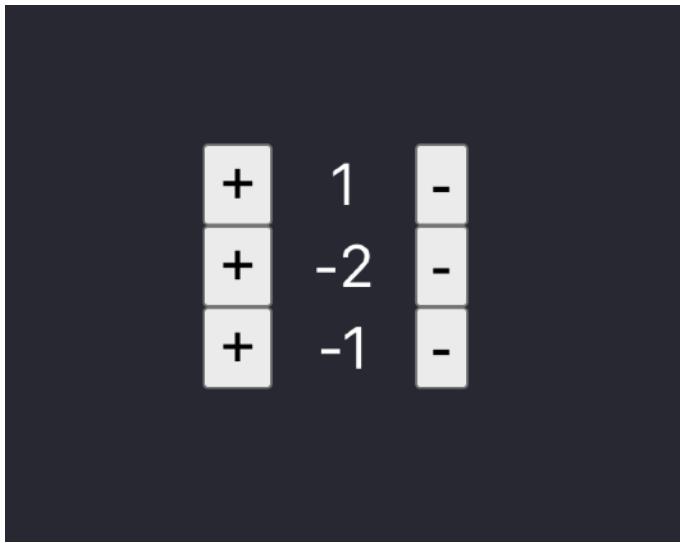


Pair Programming

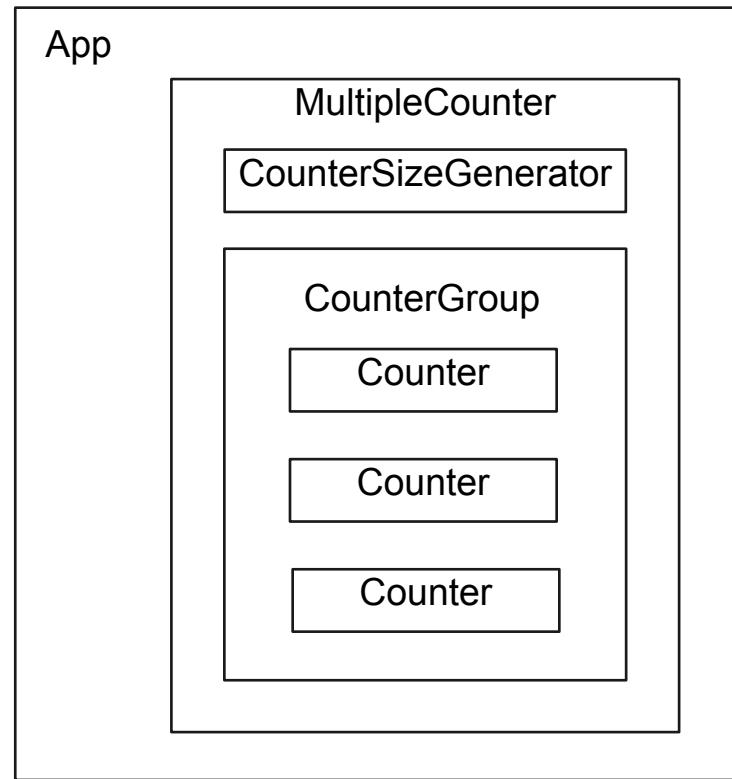
1	Thomas	Jenny
2	Heinrich	Alvin
3	Alan	Michael
Marie		

4	Kelvin	Vincent
5	Polly	Chris
6	Joyce	Antony

Practice - CounterGroup

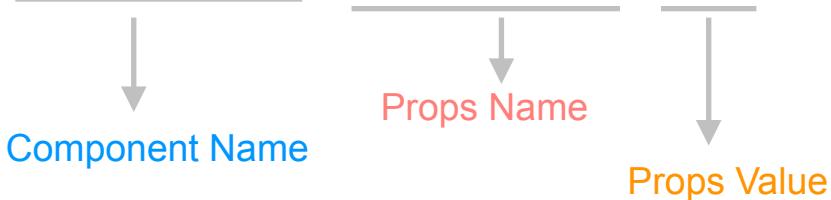


Practice - MultipleCounter



How to use Props

```
<CounterGroup counterSize={7} />
```



```
return (
  <div className="multiple-counter">
    <CounterGroup counterSize={7} />
  </div>
);
```

```
return (
  <div>Here are {props.counterSize} counters</div>
);
```

CounterGroup

How to use Props

```
<CounterSizeGenerator updateCounterSize={updateCounterSize} />
```

Component Name

Props Name

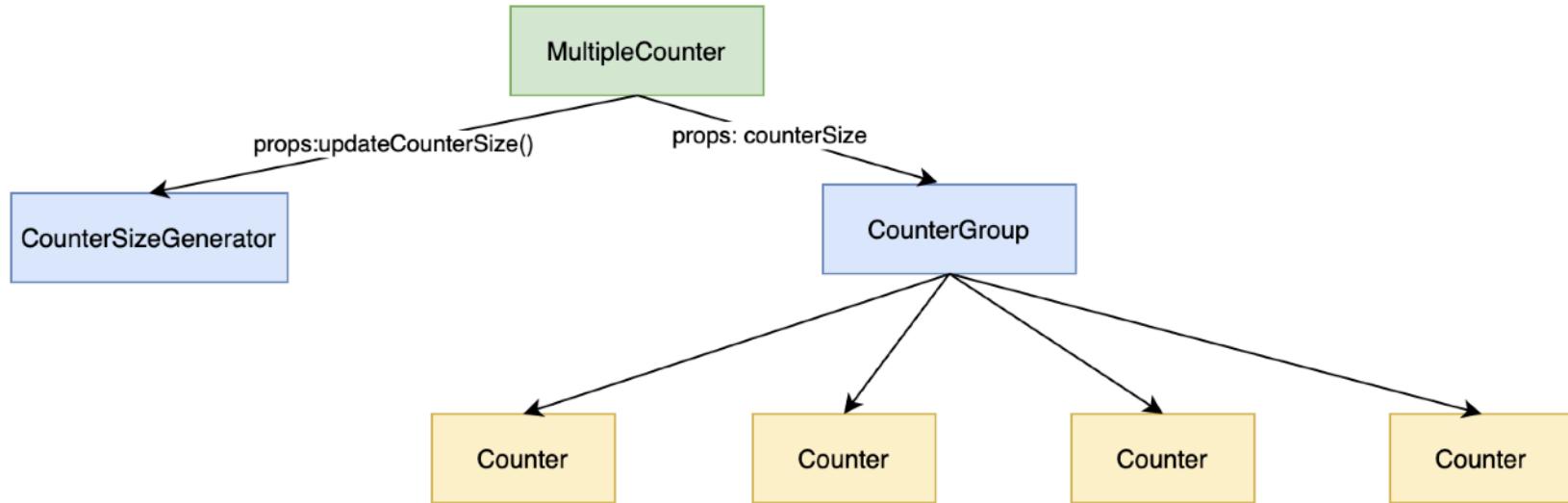
Props Value

```
function updateCounterSize(counterSize) {  
  setCounterSize(counterSize);  
}  
  
return (  
  <div className="multiple-counter">  
    <CounterSizeGenerator updateCounterSize={updateCounterSize}>/>  
  </div>  
);
```

```
function generateCounters() {  
  props.updateCounterSize(size);  
}  
  
return (  
  <div>  
    <button className="btn" onClick={generateCounters}>  
      generate  
    </button>  
  </div>  
);
```

CounterSizeGenerator

Structure of MultipleCounter

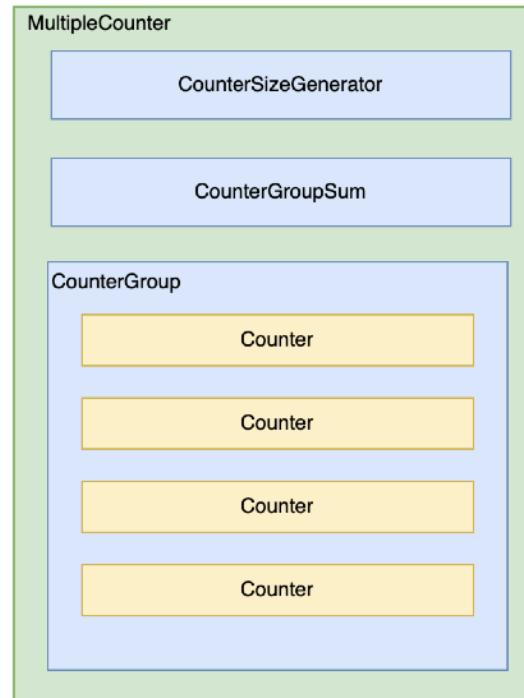


Practice - MultipleCounter

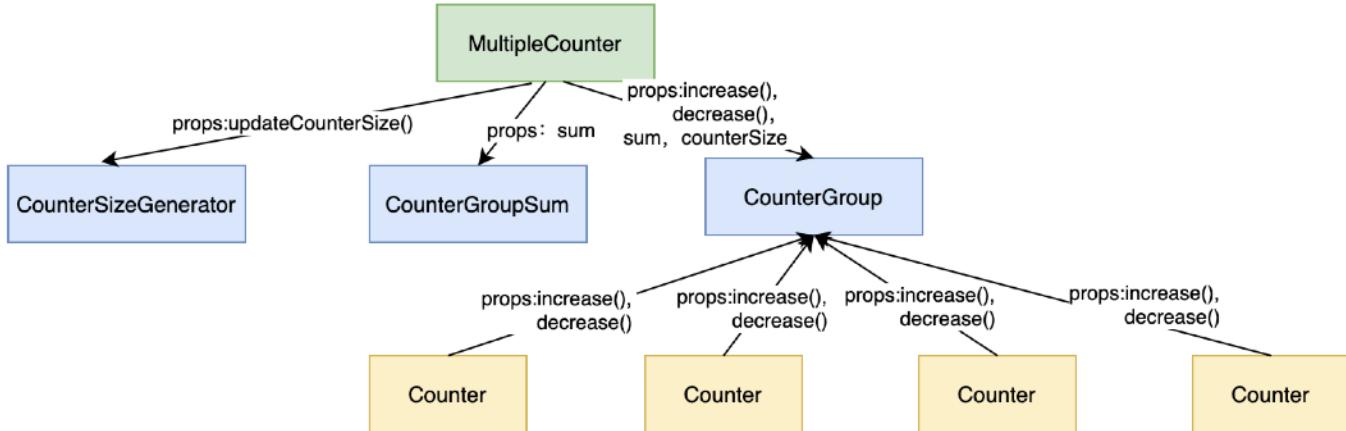
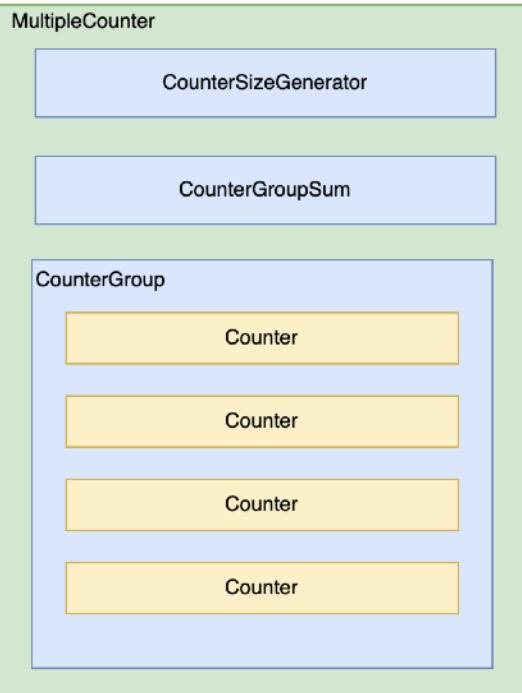
size:

Sum: -2

$+$	1	$-$
$+$	-2	$-$
$+$	-1	$-$



Structure of MultipleCounter



Homework

Deadline 22:00

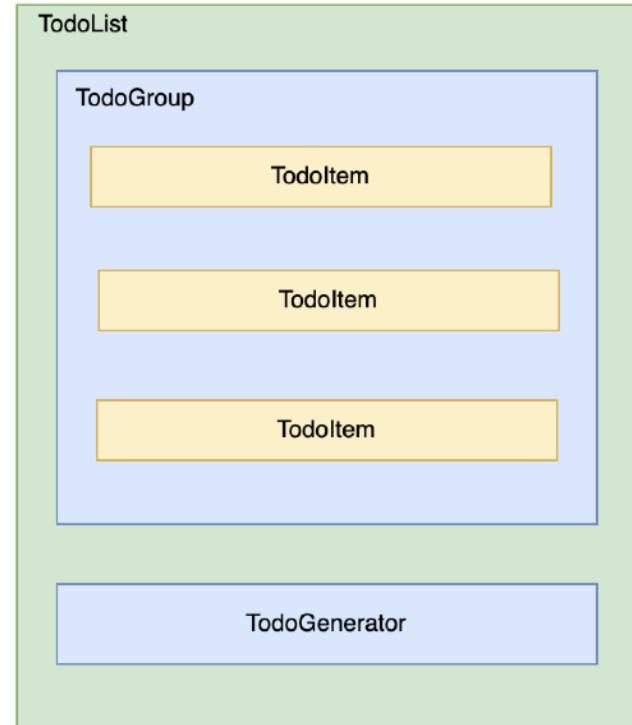
- ORID Diary
- Finish Todo list individually with a new react project
 - Input box
 - Click 'add' button and show todo in the list
 - Fork <https://github.com/afs-public-202211/todo-react-day11-homework>
 - Submit on <https://school.thoughtworks.cn/learn/program-center/student/index.html#/program/404/task/10579>

Todo List

This is the first todo item

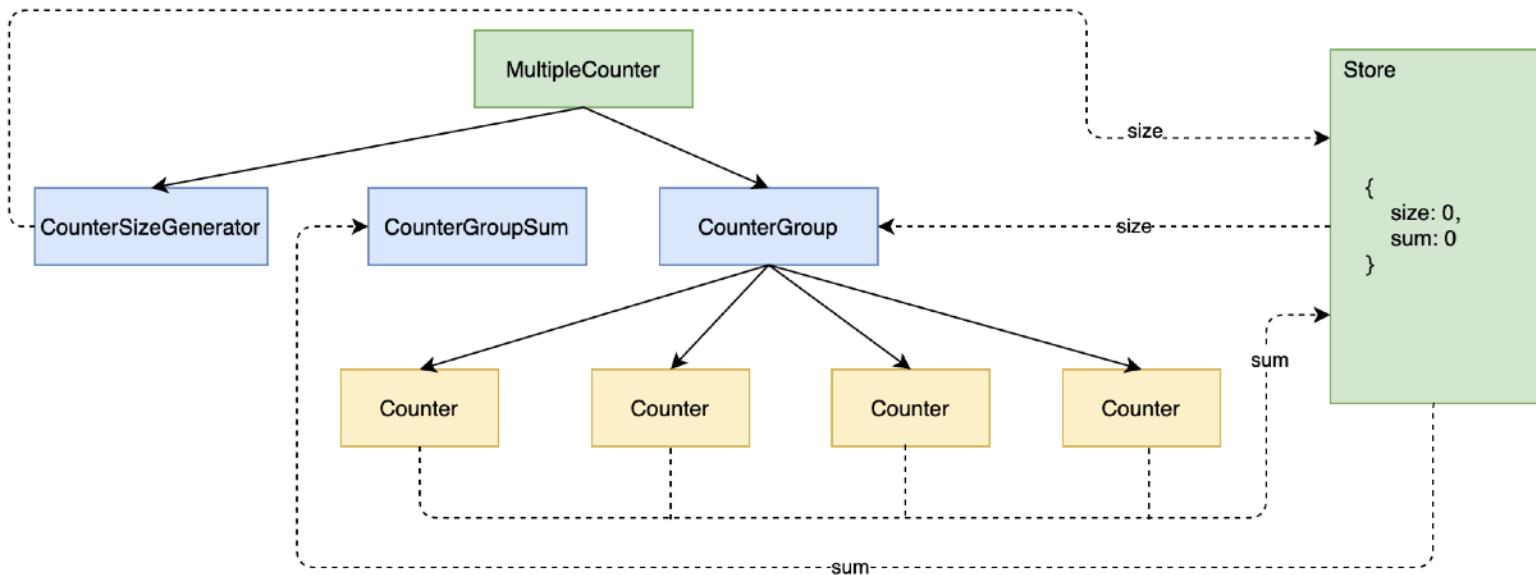
This is the second todo item

add



Homework

- Preview React-redux (Optional)



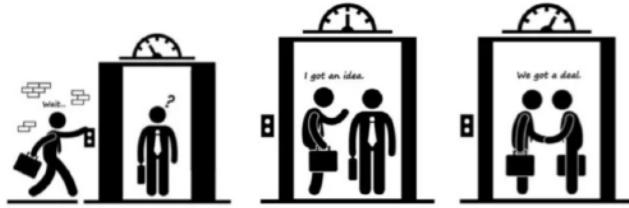


Deadline Day 13
22:00pm

Self Learning - Agile Activities

- **Learning Output**
 - **Draw concept map on 1 topic**
 - Concept map should contain the questions listed inside each topic.
 - **Showcase time: Day 14 afternoon or Day 15**

Topic 1: Elevator Speech



1. For ... (Target user group)
2. They want ... (Pain point)
3. This ... (Product name)
4. Is a ... (Product features)
5. It can ... (Irresistible advantages)
6. Different from ... (Other competing products)
7. Our product ... (Core differentiated competitiveness)

- **What is it ?**
- **When do we need it ?**
- **What is the purpose and core value of it ?**
- **How to use it ?**

Topic 2: User Story

Story Name: User can park and fetch a car

Description:

As a parking lot manager, I would like to provide a parking lot, so that the customer can park his/her car and fetch it.

AC1:

GIVEN a car and a parking lot with available space

WHEN customer park a car into the parking lot

THEN the customer can park successfully and receive a parking ticket.

AC2:

GIVEN a parking ticket and a parking lot that parked the car

WHEN customer fetch car

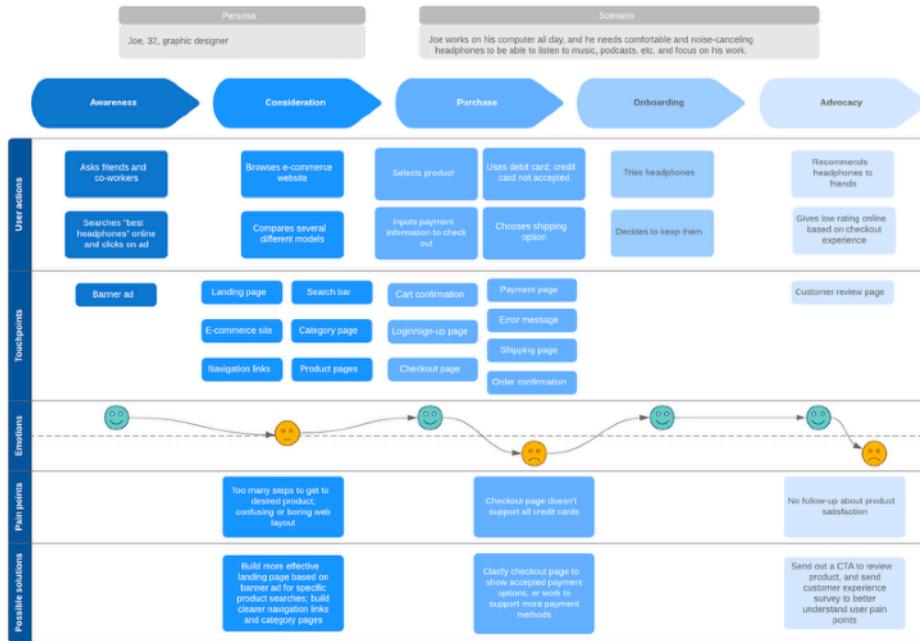
THEN the customer can get his/her car

- What is it ?
- What principles should a good user story follow ?
- What are the components of user story?
- What is the purpose and core value of it ?



- V Valuable
- T Testable
- S Small
- I Independent
- N Negotiable
- E Estimable

Topic 3: User Journey

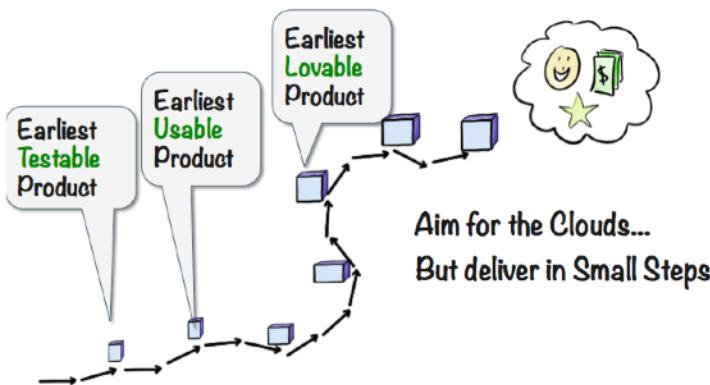


- **What is it ?**
- **When do we need it ?**
- **What is the purpose and core value of it ?**
- **How to use it ?**

Topic 4: MVP(Minimum Viable Product)

“The Minimum Viable Product (MVP) is that version of a new product which allows a team to collect the maximum amount of validated learning about customers with the least effort”
— Eric Ries

Minimum viable \Rightarrow Earliest testable/usable/lovable



- **What is it ?**
- **When do we need it ?**
- **What is the purpose and core value of it ?**
- **How to use it ?**

An MVP it is not necessarily the smallest product imaginable; it is simply the fastest way to get through the Build-Measure-Learn feedback loop with the minimum amount of effort.

Topic Assignment

	Group A	Group B	Topic
1	ALAN WAN	ANTONY CHOI	Elevator Speech
2	ALVIN LEUNG	CHRIS T C WONG	User Story
3	HEINRICH SIU	JOYCE LI	User Journey
4	JENNY WONG	KELVIN TO	MVP
5	MARIE CHOW	POLLY LEUNG	Elevator Speech
6	MICHAEL NAM	VINCENT TAM	User Story
7	THOMAS K Y KWOK		User Journey



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Thank You !

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