#### ns-2 Tutorial Exercise

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Partly adopted from Nicolas's slides

#### On to the Tutorial...

- Work in group of two. At least one people in each group must have an account on the CS department UNIX servers.
- Start Exceed on the machine at your desk. Login on one of the CS compute servers (mamba.cs, viper.cs, etc).
- Set up your environment so that you can use ns, by issuing the following commands:
  - export PATH=\$PATH:/home/cs757/ns/ns:/home/cs757/ns/namexport PATH=\$PATH:/home/cs757/ns/xgraph
- Create a temporary subdirectory at current directory: mkdir ns2-tutorial-temp cd ns2-tutorial-temp cp /home/cs757/ns-tutorial/\*.tcl .
- Scripts can be found in /home/cs757/ns-tutorial.

#### **Exercise Tutorial Covered**

- Marc Greis' ns tutorial can be found at: http://www.isi.edu/nsnam/ns/tutorial/index.html
- Chapter IV: The first Tcl script
- Chapter V: Making it more interesting
- A TCP example
- Chapter VI: Network Dynamics
- Chapter VIII: Creating Output Files for xgraph

## The first Tcl Script

- Create a script that simulates the simplest topology:
- example1a.tcl only builds network topology.
- example1b.tcl creats traffic from Node 0 to Node 1.



- Objectives:
- Get a basic understanding of the way objectives interact in ns.
- Lay the foundations for more complicated simulations.

# Example1a.tcl

```
#Create a simulator object set ns [new Simulator]

#Open the nam trace file set nf [open out.nam w] $ns namtrace-all $nf

#Define a 'finish' procedure proc finish { } {
    global ns nf
    $ns flush-trace #Close the trace file close $nf #Execute nam on the trace file exec nam —a out.nam & exit 0 }
```

## Example1a.tcl (cont')

```
#Create two nodes set n0 [$ns node] set n1 [$ns node] set n1 [$ns node] #Create a duplex link between the nodes $ns duplex-link $n0 $n1 1Mb 10ms DropTail #Call the finish procedure after 5 seconds of simulation time $ns at 5.0 "finish" #Run the simulation $ns run
```

### Execute a ns-2 script:

- ns example1a.tcl

# Example1b.tcl

```
#Create a simulator object set ns [new Simulator]

#Open the nam trace file set nf [open out.nam w]
$ns namtrace-all $nf

#Define a 'finish' procedure proc finish {} {
    global ns nf
    $ns flush-trace
    #Close the trace file close $nf
    #Execute nam on the trace file exec nam –a out.nam & exit 0
}

#Create two nodes set n0 [$ns node]
set n1 [$ns node]
#Create a duplex link between the nodes
$ns duplex-link $n0 $n1 1Mb 10ms DropTail
```

# Example1b.tcl (cont')

```
#Create a UDP agent and attach it to node n0 set udp0 [new Agent/UDP] $ns attach-agent $n0 $udp0 $

# Create a CBR traffic source and attach it to udp0 set cbr0 [new Application/Traffic/CBR] $cbr0 set packetSize_500 $cbr0 set interval_0.005 $cbr0 set interval_0.005 $cbr0 attach-agent $udp0 $

#Create a Null agent (a traffic sink) and attach it to node n1 set null0 [new Agent/Null] $ns attach-agent $n1 $null0 $

#Connect the traffic source with the traffic sink $ns connect $udp0 $null0 $

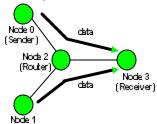
#Schedule events for the CBR agent $ns at 0.5 "$cbr0 start" $ns at 4.5. "$cbr0 start" $ns at 4.5. "$cbr0 stop" #Call the finish procedure after 5 seconds of simulation time $ns at 5.0 "finish" $

#Run the simulation $ns run
```

## Making it more interesting

(Sender)

• Build on the first script to simulate a simple network (example2.tcl).



- Objectives:
- Be introduced to some of the commands that can be passed to nam.
- Get a basic understanding of the network parameters that can be modified.

# 

# Example2.tcl (cont' 1)

#Create links between the nodes \$ns duplex -link \$n0 \$n2 1Mb 10ms DropTail \$ns duplex -link \$n1 \$n2 1Mb 10ms DropTail \$ns duplex -link \$n3 \$n2 1Mb 10ms SFQ

\$ns duplex-link-op \$n0 \$n2 orient right-down \$ns duplex-link-op \$n1 \$n2 orient right-up \$ns duplex-link-op \$n2 \$n3 orient right

#Monitor the queue for the link between node 2 and node 3 \$ns duplex-link-op \$n2 \$n3 queuePos 0.5

#Create a UDP agent and attach it to node n0 set udp0 [new Agent/UDP] \$udp0 set class\_1 \$ns attach-agent \$n0 \$udp0

# Create a CBR traffic source and attach it to udp0 set cbr0 [new Application/Traffic/CBR] \$cbr0 set packetSize\_500 \$cbr0 set interval\_0.005 \$cbr0 set interval\_0.005 \$cbr0 attach-agent \$udp0

#Create a UDP agent and attach it to node n1 set udp1 [new Agent/UDP] Sudp1 set class 2 \$ns attach-agent \$n1 \$udp1

# Example2.tcl (cont' 2)

# Create a CBR traffic source and attach it to udp1 set cbr1 [new Application/Traffic/CBR] \$cbr1 set packetSize\_500 \$cbr1 set interval\_0.005 \$cbr1 attach-agent \$udp1

#Create a Null agent (a traffic sink) and attach it to node n3 set null0 [new Agent/Null] \$ns attach-agent \$n3 \$null0

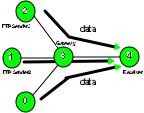
#Connect the traffic sources with the traffic sink \$ns connect \$udp0 \$null0 \$ns connect \$udp1 \$null0

#Schedule events for the CBR agents \$ns at 0.5 "\$cbr0 start" \$ns at 1.0 "\$cbr1 start" \$ns at 4.0 "\$cbr1 stop" \$ns at 4.5 "\$cbr0 stop" #Call the finish procedure after 5 seconds of simulation time \$ns at 5.0 "finish"

#Run the simulation

## A TCP example

Create a simple TCP scenario with droptail queue mechanism on the gateway(example3.tcl).



- Objectives:
- Understand the basic components of TCP transmission.
- Observe the behavior of TCP sessions.

## Example3.tcl

#Create a simulator object set ns [new Simulator]

#Open trace files set f [open droptail-queue-out.trw] \$ns trace-all \$f

#Open the nam trace file set nf [open droptail-queue-out.nam w] \$ns namtrace-all \$nf

#s1, s2 and s3 act as sources. set s1 [\$ns node] set s2 [\$ns node] set s3 [\$ns node]

#G acts as a gateway. set G [\$ns node]

#r acts as a receiver. set r [\$ns node]

#Define different colors for dats flows \$ns color 1 red ;# the color of packets from s1 \$ns color 2 SeaGreen ;# the color of packets from s2 \$ns color 3 blue ;# the color of packets from s3

# #Create links between the nodes \$ns duplex-link \$s1 \$G 6Mb 1ms DropTail \$ns duplex-link \$s2 \$G 6Mb 1ms DropTail \$ns duplex-link \$s2 \$G 6Mb 1ms DropTail \$ns duplex-link \$s3 \$G 6Mb 1ms DropTail \$ns duplex-link \$s3 \$G 6Mb 1ms DropTail \$ns duplex-link \$G \$r 3Mb 1ms DropTail #Define the queue size for the link between node G and r \$ns queue-limit \$G \$r 5 #Define the layout of the topology \$ns duplex-link-op \$s1 \$G orient right-up \$ns duplex-link-op \$s2 \$G orient right \$ns duplex-link-op \$s3 \$G orient right \$ns duplex-link-op \$s3 \$G orient right \$ns duplex-link-op \$s3 \$G orient right #Monitor the queues for links \$ns duplex-link-op \$s1 \$G queuePos 0.5 \$ns duplex-link-op \$s2 \$G queuePos 0.5 \$ns duplex-link-op \$s3 \$G

```
#Create a TCP agent and attach it to node s2
set tcp2 [new Agent/TCP/Reno]
$ns attach-agent $s2 $tcp2
$tcp2 set window_ 8
$tcp2 set fid_ 2

#Create a TCP agent and attach it to node s3
set tcp3 [new Agent/TCP/Reno]
$ns attach-agent $s3 $tcp3
$tcp3 set window_ 4
$tcp3 set fid_ 3

#Create TCP sink agents and attach them to node r
set sink1 [new Agent/TCPSink]
set sink2 [new Agent/TCPSink]
set sink3 [new Agent/TCPSink]
$ns attach-agent $r $sink1
$ns attach-agent $r $sink2
$ns attach-agent $r $sink2
$ns connect $tcp1 $sink1
$ns connect $tcp2 $sink2
$ns connect $tcp2 $sink2
$ns connect $tcp3 $sink3

#Create FTP applications and attach them to agents
set ftp1 [new Application/FTP]
$ftp1 attach-agent $tcp1
```

```
set ftp2 [new Application/FTP]
$ftp2 attach-agent $tcp2

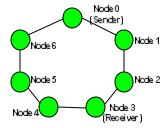
set ftp3 [new Application/FTP]
$ftp3 attach-agent $tcp3

#Define a 'finish' procedure
proc finish {} {
    global ns
    Sns flush-trace
    puts "running nam..."
    exec nam –a droptail-queue-out.nam &
    exit 0
}

$ns at 0.0 "$s1 label Sender1"
$ns at 0.0 "$s2 label Sender2"
$ns at 0.0 "$s3 label Sender2"
$ns at 0.0 "$s1 label Sender2"
$ns at 0.0 "$s1 label Sender2"
$ns at 0.1 "$ftp3 start"
$ns at 0.1 "$ftp1 start"
$ns at 0.1 "$ftp2 start"
$ns at 0.1 "$ftp2 start"
$ns at 5.0 "$ftp1 stop"
$ns at 5.0 "$ftp2 stop"
$ns at 5.0 "$ftp2 stop"
$ns at 5.0 "$ftp2 stop"
$ns at 5.0 "$ftp3 stop"
$ns at 5.25 "finish"
$ns run
```

# **Network Dynamics**

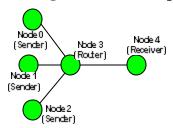
• Create a more complex topology, simulate a link failure (example4.tcl).



- Objectives:
- Exposed to more complex oTcl constructs (e.g., for loops).
- Exposed to types of events different from "start" and "stop".
- Observe a DV routing protocol in action.

## Creating Output Graphs for xgraph

• Plot the throughput obtained by different flows in the following network(example5.tcl):



- **Objectives:** Be exposed to more diverse traffic generators.
- Learn the basics on how to postprocess a simulation to get useful information.

```
#Create a simulator object set ns [new Simulator]

#Open the output files set f0 [open out0.tr w] set f1 [open out1.tr w] set f2 [open out2.tr w]

#Create 5 nodes set n0 [$ns node] set n1 [$ns node] set n2 [$ns node] set n3 [$ns node] set n4 [$ns node] set n4 [$ns node] set n3 [$ns node] set n4 [$ns node] set n5 [$ns node] set n6 [$ns node] set n6 [$ns node] set n6 [$ns node] set n7 [$ns node] set n8 [$ns node] set n8 [$ns node] set n9 [$ns
```

## Example5.tcl (cont' 1)

```
#Define a procedure that attaches a UDP agent to a previously created node "node' and attaches an Expoo traffic generator to the agent with the "characteristic values 'size' for packet size 'burst' for burst time, "i'dle' for idle time and 'rate' for burst peak rate. The procedure connects "the source with the previously defined traffic sink 'sink' and returns the "source object.

proc attach-expoo-traffic { node sink size burst idle rate } {
    #Get an instance of the simulator
    set ns [Simulator instance]

#Create a UDP agent and attach it to the node
    set source [new Agent/UDP]
    $ns attach-agent $node $source

#Create an Expoo traffic agent and set its configuration parameters
    set traffic [new Application/Traffic/Exponential]

$traffic set packet/Size_$size
$traffic set burst_time_$burst
$traffic set burst_time_$burst
$traffic set rate_$rate

# Attach traffic source to the traffic generator
$traffic attach-agent $source
    #Connect the source and the sink
$ns connect $source $sink
    return $traffic
```

# Example5.tcl (cont' 2)

```
#Define a procedure which periodically records the bandwidth received by the #three traffic sinks sink0/1/2 and writes it to the three files f0/1/2.

proc record {}
  global sink0 sink1 sink2 f0 f1 f2
  #Get an instance of the simulator
  set ns [Simulator instance]
  #Set the time after which the procedure should be called again set time 0.5

#How many bytes have been received by the traffic sinks?
  set bw0 [$sink0 set bytes_]
  set bw1 [$sink1 set bytes_]
  set bw2 [$sink2 set bytes_]
  #Get the current time
  set now [$ns now]

#Calculate the bandwidth (in MBit/s) and write it to the files puts $f0 "$now [expr $bw0/$time*8/1000000]"
  puts $f1 "$now [expr $bw1/$time*8/1000000]"
  puts $f2 "$now [expr $bw2/$time*8/1000000]"
  #Reset the bytes_ values on the traffic sinks
  $sink0 set bytes_ 0
  $sink1 set bytes_ 0
  $sink2 set bytes_ 0
  #Re-schedule the procedure
  $ns at [expr $now+$time] "record"
}
```

# Example5.tcl (cont' 3)

```
#Create three traffic sinks and attach them to the node n4
set sink0 [new AgentLossMonitor]
set sink1 [new AgentLossMonitor]
$ns attach-agent $n4 $sink0
$ns attach-agent $n4 $sink1
$ns attach-agent $n4 $sink2
#Create three traffic sources
set source0 [attach-expoo-traffic $n0 $sink0 200 2s 1s 100k]
set source1 [attach-expoo-traffic $n1 $sink1 200 2s 1s 200k]
set source2 [attach-expoo-traffic $n2 $sink2 200 2s 1s 300k]
#Start logging the received bandwidth
$ns at 0.0 "record"
#Start the traffic sources
$ns at 10.0 "$source0 start"
$ns at 10.0 "$source2 start"
$ns at 10.0 "$source2 start"
#Stop the traffic sources
$ns at 50.0 "$source2 stop"
$ns at 50.0 "$source2 stop"
#Call the finish procedure after 60 seconds simulation time
$ns at 60.0 "finish"
#Run the simulation
$ns run
```