

Logic VII

1. Inference in FOL

a. Inference rules for Quantifiers

i. Take the following sentence

$$\forall x \text{ King}(x) \cap \text{Greedy}(x) \Rightarrow \text{Evil}(x)$$

ii. We could now infer:

$$\text{King}(\text{John}) \cap \text{Greedy}(\text{John}) \Rightarrow \text{Evil}(\text{John})$$

$$\text{King}(\text{Father}(\text{John})) \cap \text{Greedy}(\text{Father}(\text{John})) \Rightarrow \text{Evil}(\text{Father}(\text{John}))$$

iii. Universal Instantiation (UI):

1. Infer any sentence obtained for substituting a ground term for a variable

iv. Existential Instantiation (EI)

1. Infer any sentence obtained for substituting a single new constant symbol

- a. New constant symbol unused anywhere else in the KB

$$\exists x \text{ Crown}(x) \cap \text{OnHead}(x, \text{John})$$

$$\frac{\forall v \alpha}{\text{SUBST}(\{v/g\}, \alpha)} \qquad \frac{\exists v \alpha}{\text{SUBST}(\{v/k\}, \alpha)}$$

$$\text{b. } \frac{\text{Universal Instantiation} \qquad \text{Existential Instantiation}}{\quad}$$

Skolem constant

$$\text{Crown}(C_1) \cap \text{OnHead}(C_1, \text{John})$$

As long as C_1 does not appear elsewhere in KB!

c.

d. Once we can convert qualified sentences to non-qualified sentences

- i. Propositional inference applies!

e. Ex:

$$\forall x \text{ King}(x) \cap \text{Greedy}(x) \Rightarrow \text{Evil}(x)$$

$$\text{King}(\text{John})$$

$$\text{Greedy}(\text{John})$$

$$\text{Brother}(\text{Richard}, \text{John})$$

- i. Apply UI with substitutions $\{x/\text{John}\}$ and $\{x/\text{Richard}\}$

$$\text{King}(\text{John}) \cap \text{Greedy}(\text{John}) \Rightarrow \text{Evil}(\text{John})$$

$$\text{King}(\text{Richard}) \cap \text{Greedy}(\text{Richard}) \Rightarrow \text{Evil}(\text{Richard})$$

- ii. KB is now (essentially) propositional logic

1. Can infer $\text{Evil}(\text{John})$

f. This process is called propositionalization

g. Big problem:

- i. what happens if we have a function symbol (like Father)

- ii. This can nest infinitely!

- $\text{Father}(\text{John})$
- $\text{Father}(\text{Father}(\text{John}))$
- $\text{Father}(\text{Father}(\text{Father}(\text{John})))$

1. • ...

h. Idea:

- i. Generate all instances with constant symbols (i.e. John, etc.)

- ii. Generate all instances with depth 1 functional symbols (i.e. $\text{Father}(\text{John})$)

- iii. Generate all instances with depth 2 functional symbols (i.e. $\text{Father}(\text{Father}(\text{John}))$)

- iv. ...

- v. Stop when you construct a propositional proof of an entailed sentence

i. Trouble

- i. How do we know if a sentence is not entailed?

1. Semidecidable: we can't!

$$\forall x \text{ King}(x) \wedge \text{Greedy}(x) \Rightarrow \text{Evil}(x)$$

$$\text{King}(\text{John})$$

$$\forall y \text{ Greedy}(y)$$

j.

k. Propositionalization isn't great

l. Can we do better?

- i. This is obvious to a human

- ii. Can we make it obvious to the machine?

- m. Find a substitution θ that makes each conjunct in premise identical to sentences in KB
 - i. Then we can assert conclusion!
- n. Suppose our KB was slightly different:
 - i. Find substitution for variables in implication sentence and sentences in KB
 - ii. $\{x/\text{John}, y/\text{John}\}$ satisfies this!
- 2. Generalized Modus Ponens
 - a. Given atomic sentences p_i, p'_i, q
 - i. If there is a substitution θ such that $\text{SUBST}(\theta, p'_i) = \text{SUBST}(\theta, p_i)$ for all i

$$\frac{p'_1, p'_2, \dots, p'_n, (p_1 \wedge p_2 \wedge \dots \wedge p_n \Rightarrow q)}{\text{SUBST}(\theta, q)} \quad \text{m.p.}$$
 - ii.
 - b. Generalized Modus Ponens lifts Modus Ponens:
 - i. Raises modus ponens from prop logic to FOL
 - c. Can lift forward/backward chaining & resolution
 - p_1 is *King*(x)
 - p_2 is *Greedy*(x)
 - q is *Evil*(x)
 - p'_1 is *King*(*John*)
 - p'_2 is *Greedy*(y)
 - θ is $\{x/\text{John}, y/\text{John}\}$
 - d. $\text{SUBST}(\theta, q)$ is *Evil*(*John*)