

Classification

1. Classification Tasks

- a. Predicting tumor cells as benign or malignant
- b. Classifying images
- c. Classifying credit card transactions as being legitimate or fraudulent
- d. Many more

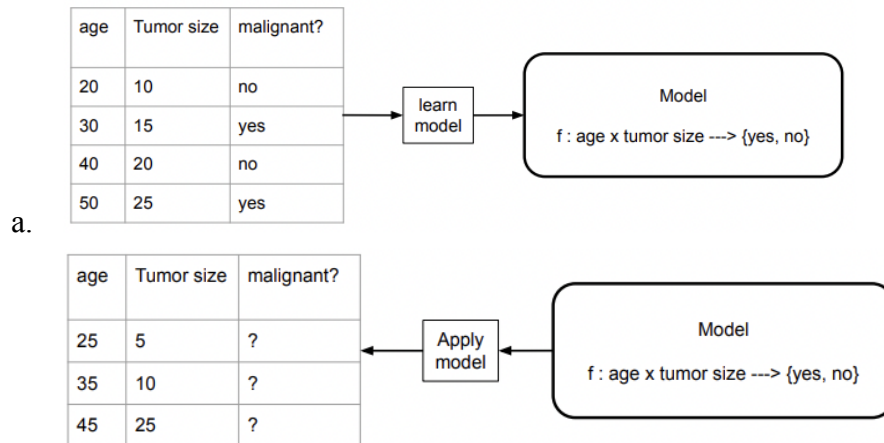
2. Classification Techniques

- a. Instance-Based classification
- b. Decision trees
- c. Naive bayes
- d. Support Vector Machines
- e. Neural networks

3. What is classification?

- a. Given a training set where data is labeled with a special attribute called a class (a discrete value)
- b. We want to find a model describing how the class attribute varies as a function of the values of the other attributes
- c. Goal: use this model on unlabeled data to assign a class as accurately as possible

4. Example



5. Modeling Philosophy

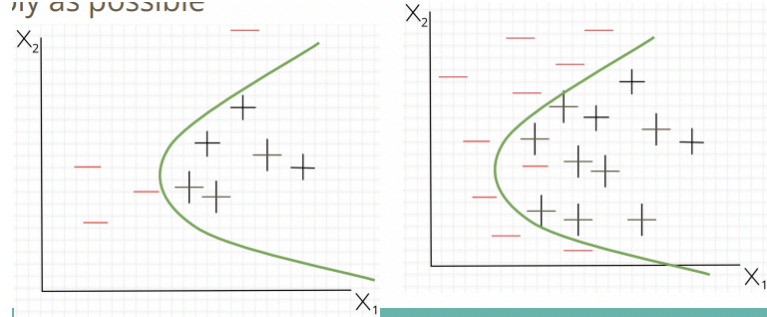
- a. What constitutes a good feature?
- b. What constitutes a good set of features?
 - i. Change in F_1, \dots, F_m means expect a change in Y
- c. Correlation vs causation

- d. Primary goal is to capture the general trend / relationship between class and features as simply as possible

i. Outliers

ii. Noise

as possible



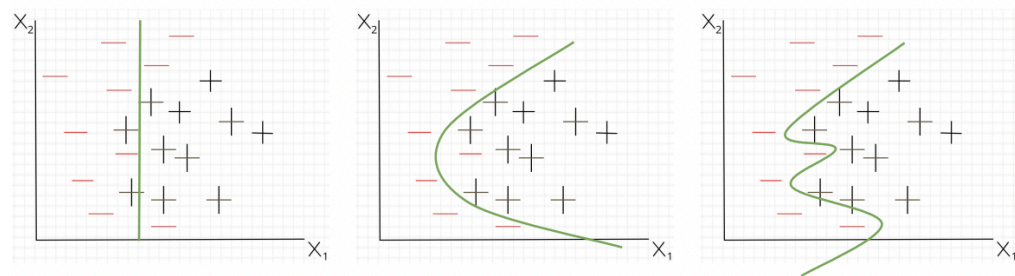
iii.

- e. Model performance / evaluations

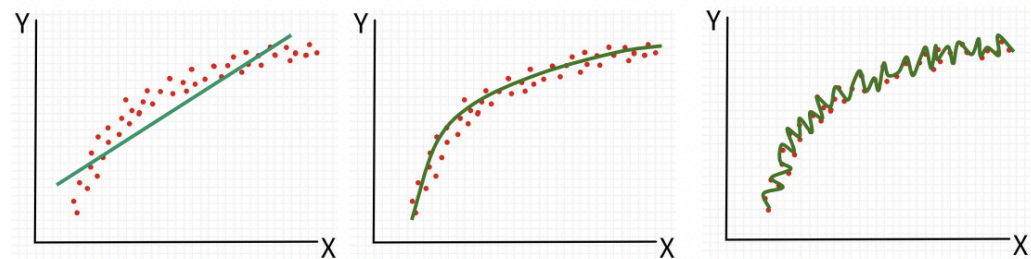
i. Overfitting vs underfitting

- f. All models are wrong but some are useful. What value does your model provide?

6. Underfitting vs Overfitting



a.

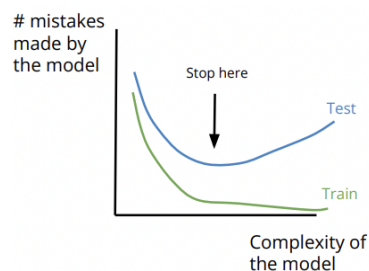


b.

7. Model Evaluation (simply)

- a. Evaluating a model on the data it was trained on is cheating - can just memorize

- b. Distinction between data used for training and data left out used for testing / evaluation

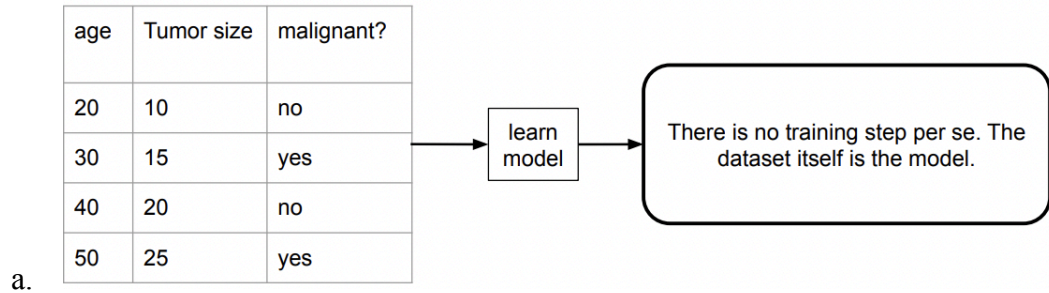


c.

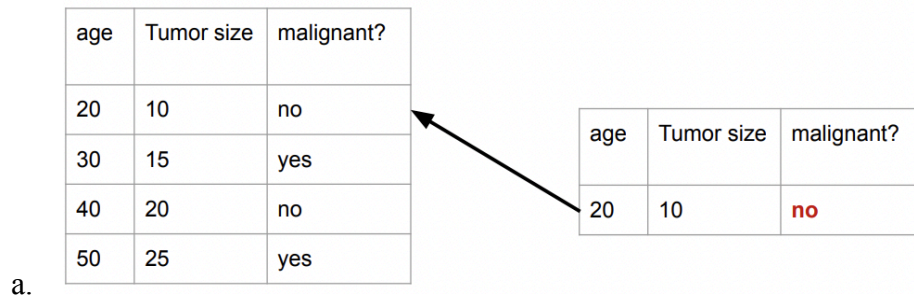
8. Instance-Based Classifiers

- a. Use the stored training records to predict the class label of unseen cases
- b. Rote-learners
 - i. Perform classification only if the attributes of the unseen exactly match a record in our training set

9. Instance-Based Classifiers: Training Step

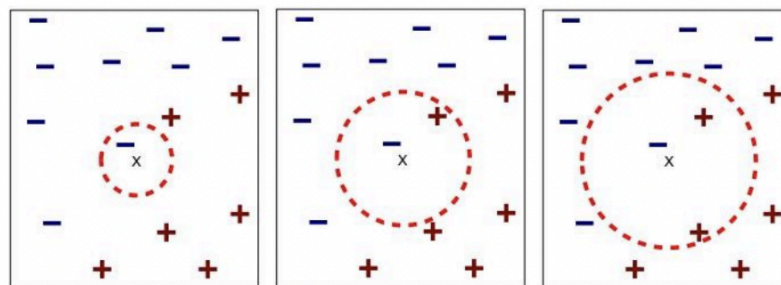


10. Instance-Based Classifiers: Applying the Model



11. K Nearest Neighbor Classifier

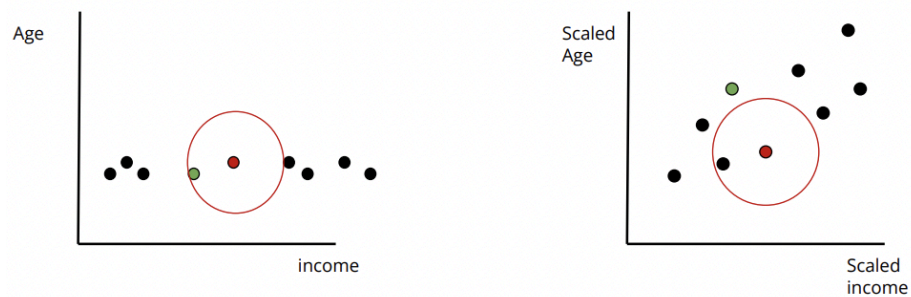
- a. Requires
 - i. Training set
 - ii. Distance function
 - iii. Value for k
- b. How to classify an unseen record
 - i. Compute distance of unseen record to all training records
 - ii. Identify the k nearest neighbors
 - iii. Aggregate the labels of these k neighbors to predict the unseen record class (ex: majority rule)



c. (a) 1-nearest neighbor (b) 2-nearest neighbor (c) 3-nearest neighbor

- d. Aggregation methods
 - i. Majority rule
 - ii. Weighted majority based on distance ($w = 1/d^2$)
- e. Scaling issues
 - i. Attributes should be scaled to prevent distance measures from being dominated by one attribute.
 - ii. Example
 - 1. Age: $0 \rightarrow 100$
 - 2. Income: $10k \rightarrow 1 \text{ million}$

12. Scaling Attributes

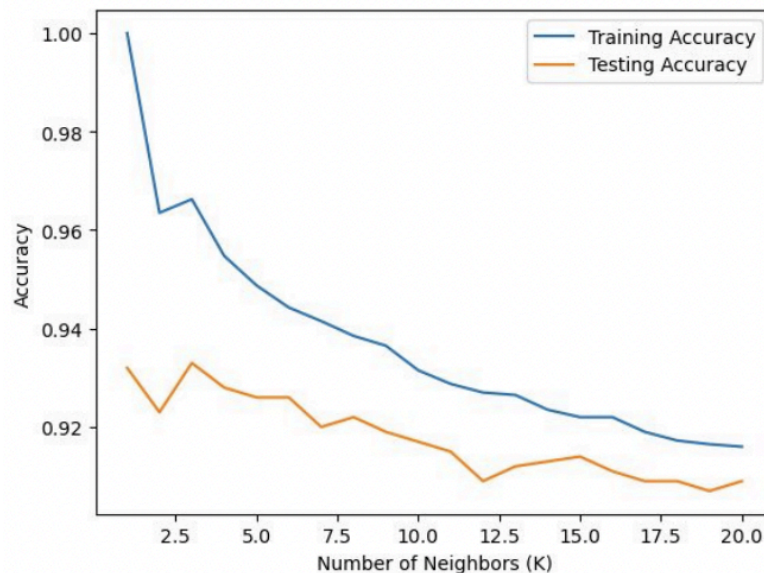


a.

13. K Nearest Neighbor Classifier

- a. Choosing the value of k
 - i. If k is too small
 - 1. Sensitive to noise points + overfitting (doesn't generalize well)
 - ii. If k is too big
 - 1. Neighborhood may include points from other classes

14. How to Choose K



a.

15. K Nearest Neighbor Classifier

- a. Pros
 - i. Simple to understand why a given unseen record was given a particular class
- b. Cons
 - i. Expensive to classify new points
 - ii. KNN can be problematic in high dimensions (curse of dimensionality)