Worksheet 13

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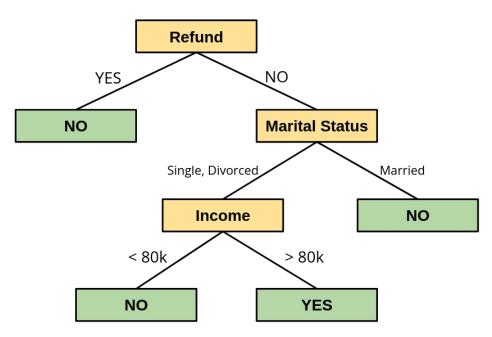
Topics

Decision Trees

Decision Trees

```
In [2]: from IPython.display import Image
    Image(filename="tree.jpg", width=500, height=300)
```

Out[2]:



Using the above Decision Tree, what class would you predict for the following unseen record:

Refund	Marital Status	Income
No	Married	90k

Using the above Decision Tree, I would predict the class No for the record.

Working with a dataset that attempts to understand the relationship between heart disease and whether or not a person experiences chest_pain and/or has thalassemia. All the attributes are binary (either 0 or 1) for simplicity.

```
In [3]: import numpy as np
data = np.genfromtxt(fname='./dataset.tsv', delimiter = '\t', names = True)
```

a) Before splitting the dataset at all, we observe the following distribution of 1s and 0s in the heart_disease class:

```
In [4]: print(data["heart_disease"])
      [1. 0. 0. 0. 0. 0. 1. 1. 1. 0. 1. 0. 1. 0. 1. 0. 0. 1. 0. 0. 0. 0. 0. 0. 0. 0. 0. 1. 1. 1.]
      write a function that calculates the GINI of that node.
```

GINI of the node is 0.48979591836734704

b) Write a function that computes the gini of a split.

We can represent a decision tree recursively with the **Node** class below.

```
In [8]: class Node:
            def __init__(self, attribute):
                self.attr = attribute
                self.left = None
                self.right = None
                self.vote = None
            def _node_at(self, depth):
                pretty_print = ""
                if self.left is not None:
                    for _ in range(depth):
                         pretty_print += "| "
                    pretty_print += self.attr + ' = 0: \n'
                    pretty_print += self.left._node_at(depth + 1)
                if self.right is not None:
                    for _ in range(depth):
                        pretty_print += "| "
                    pretty_print += self.attr + ' = 1: \n'
                    pretty_print += self.right._node_at(depth + 1)
                if self.right is None and self.left is None:
```

```
for _ in range(depth):
                pretty_print += "| "
            pretty_print += "vote = " + str(self.vote) + '\n'
        return pretty_print
    def __repr__(self):
        return self._node_at(0)
B = Node("B")
C = Node("C")
left_leaf = Node("leaf")
left_leaf.vote = 0
right_leaf = Node("leaf")
right_leaf.vote = 1
B.right = right_leaf
B.left = left_leaf
C.right = right_leaf
C.left = left_leaf
tree = Node("A")
tree.left = B
tree.right = C
print(tree)
```

```
A = 0:

| B = 0:

| vote = 0

| B = 1:

| vote = 1

| C = 0:

| vote = 0

| C = 1:

| vote = 1
```

Each node is defined by splitting the dataset on a specific attribute. If the attribute value is 0, we explore the left node, if the attribute value is 1, we explore the right node. The left and right nodes are both of type Node. If the node has no left node and no right node then it is a leaf node and should contain a vote for what class should be predicted.

c) Write a function that takes in a decision tree and a data point, and walks through the tree based on the data point's attribute values to predict its class.

```
In [9]: def predict(tree : Node, example):
    if tree.left is None and tree.right is None:
        return tree.vote

    if example[tree.attr] == 0:
        return predict(tree.left, example)

    if example[tree.attr] == 1:
        return predict(tree.right, example)

    return 0

print(predict(tree, {"A": 0, "B": 1, "C": 0})) # A -> B -> right
```

```
print(predict(tree, {"A": 0, "B": 0, "C": 0})) # A -> B -> left
print(predict(tree, {"A": 1, "B": 1, "C": 0})) # A -> C -> left
print(predict(tree, {"A": 1, "B": 1, "C": 1})) # A -> C -> right
1
0
0
1
```

d) Write a function that finds the best attribute to split on wrt the GINI of the split. Recall a smaller GINI is better.

```
In [10]:
    def get_best_attribute(data, target_name):
        best_attr = None
        best_gini = 2
        for attr in data.dtype.names:
            if attr != target_name:
                 gini_value = gini_split(data, attr, target_name)
                 if best_gini > gini_value:
                  best_gini = gini_value
                  best_attr = attr
        return best_attr
```

e) Complete the code below to build a SimpleDecisionTree on the dataset provided.

```
In [ ]: class SimpleDecisionTree:
            def __init__(self, max_depth, data, target_name):
                self.max_depth = max_depth
                self.data = data
                self.target_name = target_name
                self.tree = None
                self.default class = None
            def __repr__(self):
                return self.tree.__repr__()
            def get_subset(self, data, attr):
                subset_1 = data[data[attr] == 0]
                subset_2 = data[data[attr] == 1]
                return subset_1, subset_2
            def gini_split(self, data, attr):
                subsets = [
                data[data[attr] == 0][self.target_name],
                data[data[attr] == 1][self.target_name]
                return sum([gini(x) * len(x) for x in subsets]) / len(data)
            def get_majority_vote(self, data):
                if sum(data[self.target_name]) / len(data) >= 0.5:
                  return data[self.target_name]
            def get_best_attribute(self, data):
                best attr = None
```

```
best_gini = 2
         for attr in data.dtype.names:
             if attr != self.target_name:
               gini_value = self.gini_split(data, attr)
               if best_gini > gini_value:
                 best_gini = gini_value
                 best_attr = attr
         return best_attr
     def build_tree(self, data, depth):
         attr = self.get_best_attribute(data)
         node = Node(attr)
         if depth == 0:
             if data is None:
                 node.vote = self.default_class
             else:
                 node.vote = self.get_majority_vote(data)
             return node
         left, right = self.get_subset(data, node.attr)
         node.left = self.build_tree(left, depth - 1)
         node.right = self.build_tree(right, depth - 1)
         if node.left is None and node.right is None:
             node.vote = self.get_majority_vote(data)
         return node
     def train(self):
         if self.max_depth > len(self.data.dtype.names) - 1:
             self.max_depth = len(self.data.dtype.names) - 1
         self.default_class = self.get_majority_vote(self.data)
         self.tree = self.build_tree(self.data, self.max_depth)
 simple_tree = SimpleDecisionTree(2, data, "heart_disease")
 simple_tree.train()
 print(simple_tree)
thalassemia = 0:
| chest_pain = 0:
| | vote = 0
| chest_pain = 1:
| | vote = 0
thalassemia = 1:
| chest_pain = 0:
| | vote = 1
| chest pain = 1:
| | vote = 1
```