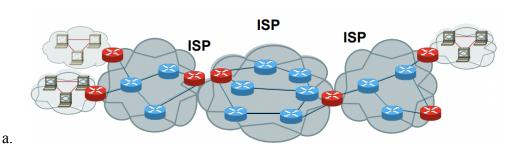
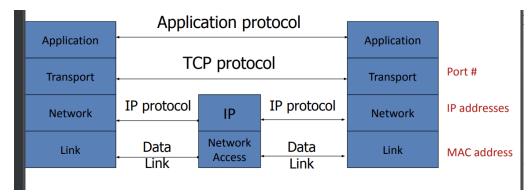
#### InClass Note 17

# 1. Diagram



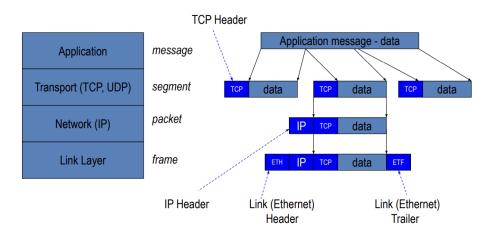
- b. AS autonomous system → big networks that make up the internet (large network or group of networks that has unified routing policy)
- c. BGP (Border Gateway Protocol) → routing protocol for internet
- d. Each of the internets are autonomous to each other
- e. Blue, red icons  $\rightarrow$  routers
- f. Routers make decision on where to send the data once it receives them (send it to other router)
- g. Decisions on where to send the data are made by using routing protocols
- h. Every information on internet is divided into many pieces and are combined into packages
- i. TCP (end to end protocol → run from client to server) → makes sure that the packages arrive at the destination in order (send the data through TCP)
- j. DNS is what maps urls to ips

## 2. TCP Protocol Stack



- a.
- b. Application  $\rightarrow$  HTTP
- c. Underneath application/above Transport → TLS
- d. Transport  $\rightarrow$  TCP
- e. Network  $\rightarrow$  IP
- f. Network Access  $\rightarrow$  routers
- g. Link  $\rightarrow$  Ethernet
- h. Port # (layer 4), IP address (layer 3), MAC address (layer 2)

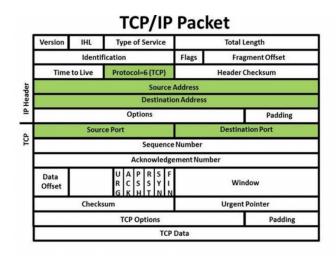
#### 3. Data Formats



- a.
- b. Application message data → HTTP message (the HTTP message is encrypted)
- c. Break the data into pieces (3 pieces in this case)
- d. Give each data a TCP header

- e. Give each data an IP header
- f. Give each data Link Header and Link Trailer
- g. This is how the message gets sent over the internet

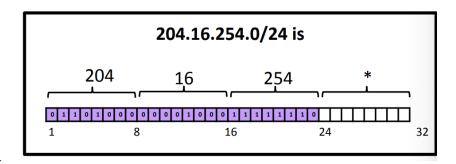
## 4. TCP/IP Packet



a.

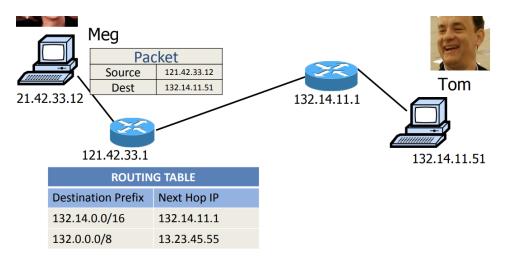
- b. There are two headers  $\rightarrow$  IP header and TCP header
- c. IP header has information following:
  - Destination address → Destination IP (when sending information to an address, set their packages to the destination IP)
  - Source Address  $\rightarrow$  the IP address of the sender of the packages
  - Protocols → the specific method to deliver information (is it using TCP?
    UDP? Or etc) → not all information goes through TCP but other methods exist
- d. Data  $\rightarrow$  TCP Data is data
- e. Destination Address → Destination IP (when sending from information to an address, people set their packages to the destination IP)

## 5. IP Prefixes & Addresses



- a.
- b. Every IP Address ranges from 0.0.0.0 to  $255.255.255.255 \rightarrow$  there are  $2^32$  total addresses
- c. Each position of the IP are 8 bits
- d. The example above is "slash 24" → refers to how many bits are contained in the network (leaves 32-24 = 8 bits to contain host address)
- e. How many addresses are there in "slash 24"?  $\rightarrow$  2^(32-24) = 2^8 = 255
- f. How many addresses are there in "slash 8"?  $\rightarrow$  2^(32-8) = 2^24  $\rightarrow$  huge number

## 6. IP Packet Forwarding



- a.
- b. Source IP  $\rightarrow$  Meg's computer
- c. Destination IP  $\rightarrow$  Tom's computer
- d. When packet hits the router 121.42.33.1, it consults the routing table and decides where to send the packet

- e. The routing table includes destination prefix and Next Hop IP address
- f. When sent the destination IP to the router, we choose the most specific subset of the IP address and sent it to accordingly to the next router
- g. If routing table is attacked → the information might never arrive to the destination
  or might arrive at the wrong destination (to the adversary)