

Higher Order Functions (cont.)

1. Higher order functions

- a. `fun list_foreach(xs: 'a list, work: 'a -> unit): unit =`
 (* build everything off of this function *)
`case xs of`
`nil => ()`
`| x1::xs => (work(x1),list_foreach(xs,work))`
- b. `fun list_forall(xs: 'a list, test: 'a -> bool): bool =`
 (*if the test function always returns false, then the list_forall function checks
 whether the list is empty or not *)
`case xs of`
`nil => true`
`| x1::xs => if test(x1) = true then list_forall(xs, test) else false`

2. SML library

- a. `fun list_forall(xs: 'a list, test: 'a -> bool): bool =`
`case xs of`
`nil => true`
`| x1 :: xs => test(x1) andalso list_forall(xs, test)`
- b. `fun list_exists(xs: 'a list, test: 'a -> bool): bool =`
`case xs of`
`nil => false`
`| x1::xs => if test(x1) = false then list_exists(xs, test) else true`

OR

```
fun list_exists(xs: 'a list, test: 'a -> bool): bool =
  case xs of
  nil => false
  | x1::xs => test(x1) orelse list_exists(xs, test)
```

OR

- c. `fun list_foreach(xs: 'a list, work: 'a -> unit): unit =`
`let`
`val _ = list_forall(xs, fn(x1) => (work(x1); true)) in ()`
`end`
- d. `fun list_forall(xs: 'a list, test: 'a -> bool): bool =`
`let`
`exception False`
`in`

```
list_foreach(xs, fn(x1) => if test(x1) then () else raise False); true)
handle False => false
end
```

e. (* Third order function *)

```
fun foreach_to_forall(foreach: ('xs * ('x0 -> unit)) -> unit):
('xs * ('x0 -> bool)) -> bool) =
fn (xs: 'xs, test: 'x0 -> bool =>
let
    exception False
in
    let
        val() = foreach(xs, fn(x0:'x0) =>
            if test(x0) then () else raise False)
    in
        (true)
    end
    handle False => (false)
end
```

f. fun forall_to_foreach(forall: ('xs * ('x0 -> bool)) -> bool):
('xs * ('x0 -> unit)) -> unit =
fn(xs, work) =>
(forall(xs, fn(x0) => (work(x0); true));())

```
fun list_foreach(xs, work) = forall_to_foreach(list_forall)(xs, work)
```

g. fun foldleft_to_length(foldleft:('xs * int * (int * 'x0 -> int)) -> int):
('xs -> int) =
fn (xs) => foldleft(xs, 0, fn(r0,x0) => r + 1)

h. fun foreach_tlength(foreach) =

```
foldleft_to_length(foreach_to_foldleft)
```

i. fun string_foreach(xs: string, work: char -> unit): unit =
int1_foreach(String.size(xs), fn(i) => work(String.sub(xs,i)))

j. Then,

```
foreach_tlength(string_foreach)("abcde") gives 5
```

k. fun list_labelize(xs: 'a list):

```
(int * 'a) list =
```

```
list_reverse(#2(list_foldl(xs, (0, nil), fn((i,r), x) => (i+1, (i,x) :: r))))
```

- l. `fun list_zip (xs: 'a list, ys: 'b list): ('a * 'b) list =`
`case (xs, ys) of`
`(nil, _) => nil`
`| (_, nil) => nil`
`| (x1::xs, y1::ys) => (x1,y1)::list_zip(xs,ys)`
 - m. `fun list_z2foreach(xs: 'a list, ys: 'b list, work:('a * 'b) -> unit): unit`
`case (xs,ys) of`
`(nil, _) => ()`
`| (_, nil) => ()`
`| (x1::xs, y1::ys) => (work(x1,y1);list_z2foreach(xs,ys,work))`
3. Python library
 - a. `for (i,x) in enumerate(xs):`
`work(i, x)`
 - b. `xs = [x for x in range(10)]`
`ys = [10-x for x in range(10)]`
`xys = list(zip(xs,ys))`
 (* zip pairs the corresponding elements in xs and ys *)