# iD Tech Camps®

# Official Transcript

Alex Wu

Intro to Game Programming with Python

7/10/2015

## Demonstrated Proficiency

✓ Blitting images to the screen
✓ Creating a game loop
✓ Designing modular programs
✓ Giving the player lives
✓ Reading and writing data
✓ Creating and manipulating sprites
✓ Creating custom PNGs
✓ Detecting objects in range
✓ Randomizing a variable

✓ Compiling with the command prompt
✓ Creating a program framework
✓ Getting input from players
✓ Implementing collision detection
✓ Slicing lists and strings
✓ Making an avoider
✓ Creating game goals and challenges
✓ Making a top-down shooter

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Your Instructor