# Yaru Niu

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#### EDUCATION

Carnegie Mellon University

Pittsburgh, PA
Aug. 2022 - Present

Ph.D. in Mechanical Engineering, Safe AI Lab

Advisor: Prof. Ding Zhao

Gerogia Institute of Technology

Atlanta, GA

M.S. in Electrical and Computer Engineering, CORE Robotics Lab

Aug. 2019 - April 2022

Advisor: Prof. Matthew Gombolay

South China University of Technology (SCUT)

Guangzhou, China

B.Eng. in Intelligence Science and Technology

Sep. 2015 - June 2019

Advisor: Prof. Zhijun Zhang

University of California, Irvine

Irvine, CA

Visiting Student in Department of EECS

June 2018 - Aug. 2018

University of California, Berkeley

Berkeley, CA

Exchange Student, Concentration in Computer Science

Aug. 2018 - Dec. 2018

## Publications

(\* indicates co-first authors)

- 1. Yaru Niu. Adaptable and Scalable Multi-Agent Graph-Attention Communication. *Master's Thesis, Georgia Institute of Technology*, 2022.
- 2. Rohan Paleja\*, Yaru Niu\*, Andrew Silva, Chace Ritchie, Sugju Choi, Matthew Gombolay. Learning Interpretable, High-Performing Policies for Autonomous Driving. *Robotics: Science and Systems (RSS)*, 2022.
- 3. Yaru Niu\*, Rohan Paleja\*, Matthew Gombolay. Multi-Agent Graph-Attention Communication and Teaming. International Conference on Autonomous Agents and Multiagent Systems (AAMAS), 2021 (Oral).
- 4. Yaru Niu\*, Rohan Paleja\*, Matthew Gombolay. MAGIC: Multi-Agent Graph-Attention Communication. Mair2 Workshop at International Conference on Computer Vision (ICCV), 2021 (Best Paper Award).
- 5. Zhijun Zhang\*, Yaru Niu\*, Ziyi Yan, Shuyang Lin. Real-time Whole-body Imitation by Humanoid Robots and Task-oriented Teleoperation Using an Analytical Mapping Method and Quantitative Evaluation. Applied Sciences (Special Issue Human-Friendly Robotics, Impact Factor: 2.217), 2018.
- 6. Zhijun Zhang, Yaru Niu, Shangen Wu, Shuyang Lin, Lingdong Kong. Analysis of Influencing Factors on Humanoid Robots' Emotion Expressions by Body Language. *International Symposium on Neural Networks (ISNN)*, Lecture Notes in Computer Science (LNCS), Springer, 2018.
- Zhijun Zhang, Lingdong Kong, Yaru Niu. A Time-Varying-Constrained Motion Generation Scheme for Humanoid Robot Arms. International Symposium on Neural Networks (ISNN), Lecture Notes in Computer Science (LNCS), Springer, 2018.

#### Preprints

(\* indicates co-first authors)

- 1. Lingfeng Sun\*, Chen Tang\*, Yaru Niu, Enna Sachdeva, Chiho Choi, Teruhisa Misu, Masayoshi Tomizuka, Wei Zhan. Domain Knowledge Driven Pseudo Labels for Interpretable Goal-conditioned Interactive Trajectory Prediction. arXiv Preprint, 2022.
- 2. Zhijun Zhang (PI), Lingdong Kong, **Yaru Niu**, Ziyang Liang. Modification of Gesture-Determined-Dynamic Function with Consideration of Margins for Motion Planning of Humanoid Robots. *arXiv Preprint*, 2020.

- 1. Zhijun Zhang, **Yaru Niu**. A Mapping Method of Human Postures Applied to Motion Imitation by Humanoid Robots (Translated from Chinese). *Published Authorization Number: CN107953331B*.
- 2. Zhijun Zhang, **Yaru Niu**. A Similarity Evaluation Method of Imitation by Humanoid Robots (Translated from Chinese). *Published Authorization Number: CN107818318B*.
- 3. Zhijun Zhang, Yaru Niu, Hao Wang. A Mapping Method of Human Body's Rotation and Displacement Applied to Humanoid Robots (Translated from Chinese). Published Authorization Number: CN108858188B.
- 4. Zhijun Zhang, **Yaru Niu**, Hao Wang. An Evaluation Metric of Humanoid Robot and Human Posture Similarity (Translated from Chinese). *Published Application Number: CN109064486A*.

## RESEARCH EXPERIENCE

Baidu Research

Jan. 2022 – Present

Research Intern, Robotics and Autonomous Driving Lab

- Hierarchical Multi-Agent Reinforcement Learning

• Designed a hierarchical multi-agent reinforcement learning algorithm for long-term heterogeneous tasks in

- construction scenarios.

   Reinforcement Learning for Excavation
  - Designed a reinforcement learning scheme for excavation behaviors with sparse rewards in SoftGym.

# University of California, Berkeley

July 2021 – Feb. 2022

Advisor: Prof. Masayoshi Tomizuka

Advisor: Dr. Liangjun Zhang

Research Intern, Mechanical Systems Control (MSC) Lab

- Project: Incorporating Logical Prior Knowledge into Goal-conditioned Interactive Trajectory Prediction
  - Processed and visualized data from the Waymo Open Dataset, implemented VectorNet from scratch with PyTorch Geometric to encode contextual and agent information on the map, and built out the goal-based interactive motion prediction model revised from DenseTNT.
  - Incorporated logical rule (e.g., speed limit in stop regions) regularization into the motion prediction model.
  - Prepared a second-author paper to be submitted to RA-L (with IROS option).

# Georgia Institute of Technology

Jan. 2020 – May 2022

 $Graduate\ Research\ Assistant,\ Cognitive\ Optimization\ and\ Relational\ Robotics\ Lab\qquad Advisor:\ Prof.\ Matthew\ Gombolay$ 

- Project: Multi-Agent Graph-Attention Communication
  - Proposed a fully differentiable scalable multi-agent communication protocol in which we learn 1) a Scheduler to decide when to communicate and whom to address messages to, and 2) a Message Processor using a designed Graph Attention Networks (GATs) with differentiable dynamic graphs to deal with communication signals.
  - Implemented the proposed method with PyTorch in Google Research Football, Traffic Junction and Predator-Prey environments, compared to the baselines such as CommNet, IC3Net, TarMAC and GA-Comm.
  - Completed a first-author paper published in AAMAS 2021 (Oral Presentation) and presented at ICCV 2021 Mair2 Workshop (Best Paper Award).
- Project: Continuous Differentiable Decision Trees
  - Proposed a differentiable crispification method to train interpretable crisp decision trees with sparse linear sub-models in general reinforcement learning frameworks.
  - Implemented the proposed method with SAC and TD3 in continuous domains including Cart Pole, Lunar Lander and several autonomous driving scenarios with PyTorch; implemented imitation learning baselines on decision trees including CART and DAGGER.
  - Completed a co-first-author paper published in RSS 2022.

#### South China University of Technology

Aug. 2016 – June 2019 Advisor: Prof. Zhijun Zhang

Undergraduate Researcher, Bionic Intelligent Robot (BIR) Lab

- Project: Whole-Body Imitation by Humanoid Robots and Task-Oriented Teleoperation
  - Designed a novel whole-body imitation and teleoperation system on humanoid robots, and proposed an analytical motion mapping method called Geometrical Analysis Based on Link Vectors and Virtual Joints.
  - Designed gesture imitation learning methods on our proposed system using Dynamic Time Warping, Gaussian Mixture Model, Gaussian Mixture Regression and Semi-Hidden Markov Model.
  - Completed a co-first-author paper published in *Applied Sciences*, and three authorized patents.

- Project: Analysis of Influencing Factors on Humanoid Robots' Emotion Expressions by Body Language
  - Designed the pilot study and experiment to investigate people's perception of the emotions conveyed by body language, and tested the hypothesis using two-sample T test and Mann-Whitney U test.
  - Completed a second-author paper (PI as the first author) published in ISNN 2018.

# University of California, Irvine

Summer 2018

Undergraduate Researcher, Advanced Integrated Cyber-Physical Systems (AICPS) Lab

Advisor: Prof. Al Faruque

- Project: DietMate A Multimodal Diet Monitoring System
  - Collected, processed and extracted features from the time-series data obtained from the piezo sensor, the strain sensor and the microphone, using NumPy, SciPy, and Pandas libraries.
  - Trained classification models to estimate human behaviors using Scikit-learn and Tensorflow.

#### TEACHING EXPERIENCE

CS 4731/7632 Game Artificial Intelligence	June 2020 – Dec. 2020
Graduate Teaching Assistant, Georgia Institute of Technology	Instructor: Dr. Stephen Lee-Urban
CS 4641 Machine Learning	Jan. 2021 – May 2021
Graduate Teaching Assistant, Georgia Institute of Technology	Instructor: Dr. Nakul Gopalan
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#### Relevant Graduate Courses

Statistical Machine Learning, Georgia Tech, A (score 99.06%)	Spring 2021
Human-Robot Interaction, Georgia Tech, A (score 99.80%)	Fall 2020
Deep Learning, Georgia Tech, A (score 100.68%)	Spring 2020
Probabilistic Graphical Models in Machine Learning, Georgia Tech, A (score 95.34%)	Spring 2020
Interactive Robot Learning, Georgia Tech, A (score 97.38%)	Fall 2019
Game Artificial Intelligence, Georgia Tech, A (score 98.28%)	Fall 2019
Advanced Programming Techniques, Georgia Tech, A (score 104.48%)	Fall 2019

# Honors

Best Paper Award, ICCV 2021 Mair2 Workshop (top 1)	Oct. 2021
National Endeavor Scholarship, awarded by Ministry of Education of China (rank 2/51) Nov. 2016	6, Nov. 2018
The Jetta Scholarship, awarded by Jetta Company Limited (rank 3/51)	Dec. 2017
$2^{nd}$ Prize in China Undergrad. Math. Contest in Modeling (CUMCM) (top $5\%$ in SCUT)	Oct. 2017
$1^{st}$ Prize of Guangdong Province in CUMCM (top 5% in SCUT)	Oct. 2017

# ACADEMIC SERVICE

Reviewer: AISTATS 2022, WAFR 2022, IROS 2022

# SKILLS

Programming Languages: Python, C/C++, Matlab, Java

Open Source Libraries: PyTorch, Tensorflow, PyTorch Geometric, OpenAI Gym, Stable Baselines3, MuJoCo,

Scikit-learn, OpenGL, OpenCV