# Python interoperability

If you havn't installed any python environment in your computer, I recommand you to install anaconda with python 3.7. The installer could be install form https://www.anaconda.com/distribution/#download-section

# Step 1

To use python in R, we need to install the R package reticulate.

```
library(reticulate)
```

### Step 2

You could pick your own favourite python environment

## /Users/Randy/miniconda3/envs/py27/bin/python

```
py_discover_config()
```

```
## python:
                   /usr/bin/python
## libpython:
                   /System/Library/Frameworks/Python.framework/Versions/2.7/lib/python2.7/config/libpyti
## pythonhome:
                   /System/Library/Frameworks/Python.framework/Versions/2.7:/System/Library/Frameworks/
## version:
                   2.7.16 (default, Dec 13 2019, 18:00:32) [GCC 4.2.1 Compatible Apple LLVM 11.0.0 (cl.
                   /System/Library/Frameworks/Python.framework/Versions/2.7/Extras/lib/python/numpy
## numpy:
## numpy_version:
                   1.8.0
##
## python versions found:
## /Users/Randy/miniconda3/bin/python
## /usr/bin/python
## /usr/local/bin/python
## /usr/bin/python3
```

## /Users/Randy/miniconda3/envs/r-tensorflow/bin/python

Try to locate a python 3 binary.

## /usr/local/bin/python3

```
# I am picking up this python
use_python("/Users/Randy/miniconda3/bin/python", required = TRUE)
# or if you are using a conda env
# use_condaenv("myenv", conda = "/Users/Randy/miniconda3/bin/conda", required = TRUE)
```

Check again your python setup

#### py\_config()

```
## python:
                   /usr/bin/python
## libpython:
                   /System/Library/Frameworks/Python.framework/Versions/2.7/lib/python2.7/config/libpyti
## pythonhome:
                   /System/Library/Frameworks/Python.framework/Versions/2.7:/System/Library/Frameworks/
                   2.7.16 (default, Dec 13 2019, 18:00:32) [GCC 4.2.1 Compatible Apple LLVM 11.0.0 (cl.
## version:
## numpy:
                   /System/Library/Frameworks/Python.framework/Versions/2.7/Extras/lib/python/numpy
## numpy_version:
                  1.8.0
## python versions found:
## /usr/bin/python
## /usr/local/bin/python
## /usr/bin/python3
## /usr/local/bin/python3
## /Users/Randy/miniconda3/envs/py27/bin/python
## /Users/Randy/miniconda3/envs/r-tensorflow/bin/python
## /Users/Randy/miniconda3/bin/python
```

There are a variety of ways to integrate Python code into your R projects:

• Python in R Markdown

```
import random
x = random.random()

# to access Python objects in R
py$x
```

## [1] 0.5599677

• Importing Python module

The import() function enables you to import any Python module and call its functions directly from R.

```
random <- import("random")
y <- random$random()

# to access R object in python
r.y</pre>
```

## 0.2909989797377861

The import\_builtins() function enables to access the built in functions.

```
builtins <- import_builtins()
a <- builtins$range(5L)

builtins <- import_builtins()
builtins$len(a)</pre>
```

```
## [1] 5
```

• Sourcing Python scripts: The source\_python() function enables you to source a Python script the same way you would source() an R script (Unless envir = NULL, Python functions and objects defined within the script become directly available to the R session).

```
source_python("script.py", envir = NULL)
py$z

## [1] 0.2369381

# I personally don't recommand it
source_python("script.py")
z

## [1] 0.9284988
```

## Type conversions

• Python REPL: repl\_python()

https://rstudio.github.io/reticulate/#type-conversions

By default when Python objects are returned to R they are converted to their equivalent R types.

```
random <- import("random")
(x <- random$random())

## [1] 0.007725494

class(x)</pre>
```

```
## [1] "numeric"
```

However, if you'd rather make conversion from Python to R explicit and deal in native Python objects by default you can pass convert = FALSE to the import function

```
random <- import("random", convert = FALSE)
(x <- random$random())</pre>
```

## 0.699736727721

```
class(x)
```

```
## [1] "python.builtin.float" "python.builtin.object"
```

We cannot work with native Python objects directly.

```
x + 1
```

## Error in x + 1: non-numeric argument to binary operator

The function py\_to\_r converts native Python objects to R objects.

```
# convert x to R object first
py_to_r(x) + 1
```

```
## [1] 1.699737
```

Let's check another numpy example.

```
np <- import("numpy", convert = FALSE)

# do some array manipulations with NumPy
a <- np$array(c(1:4))
sum <- a$cumsum()

# convert to R explicitly at the end
py_to_r(sum)</pre>
```

#### ## [1] 1 3 6 10

R Objects are converted to Python objects when they are passed to Python functions.

```
import sys
def abssum(x):
    print("received a {} object\n".format(type(x)))
    return sum((abs(z) for z in x))
```

```
x <- rnorm(10)
# x is implicitly to a native Python list
py$abssum(x)</pre>
```

## [1] 5.11343