

What's your backend written  
with?

Javascript ?!



CHRISTINA  
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ANNA  
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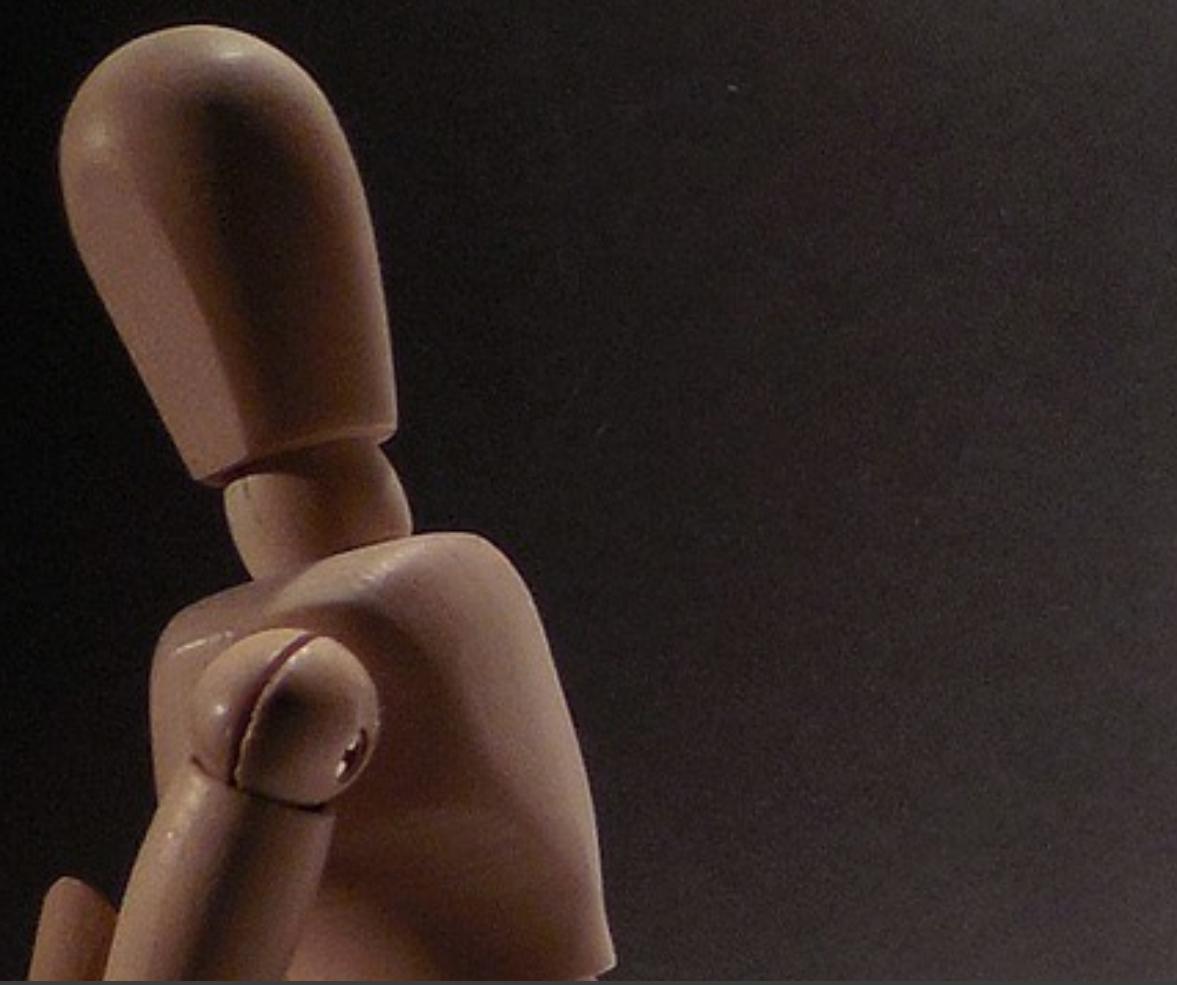


# JavaScript backends?



# JavaScript backends!





Prejudice 1:  
Nobody is doing “real” JS backends

Nobody?

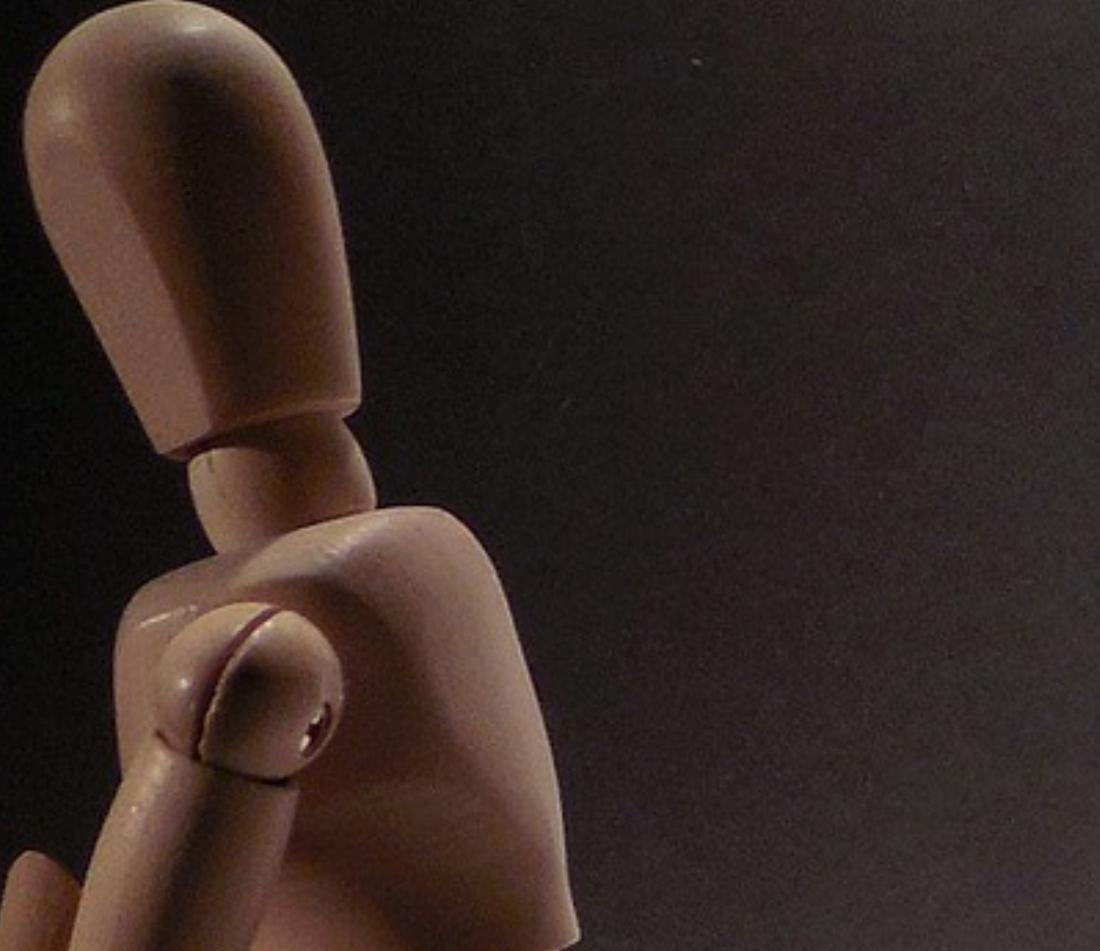
What about you?

# Nobody?



~~Nobody?~~





# Prejudice 2: It's only a single thread

# Multi. Threading vs. Event Loop

# Multi Thread vs Event Loop





# Multithreading





# Multithreading



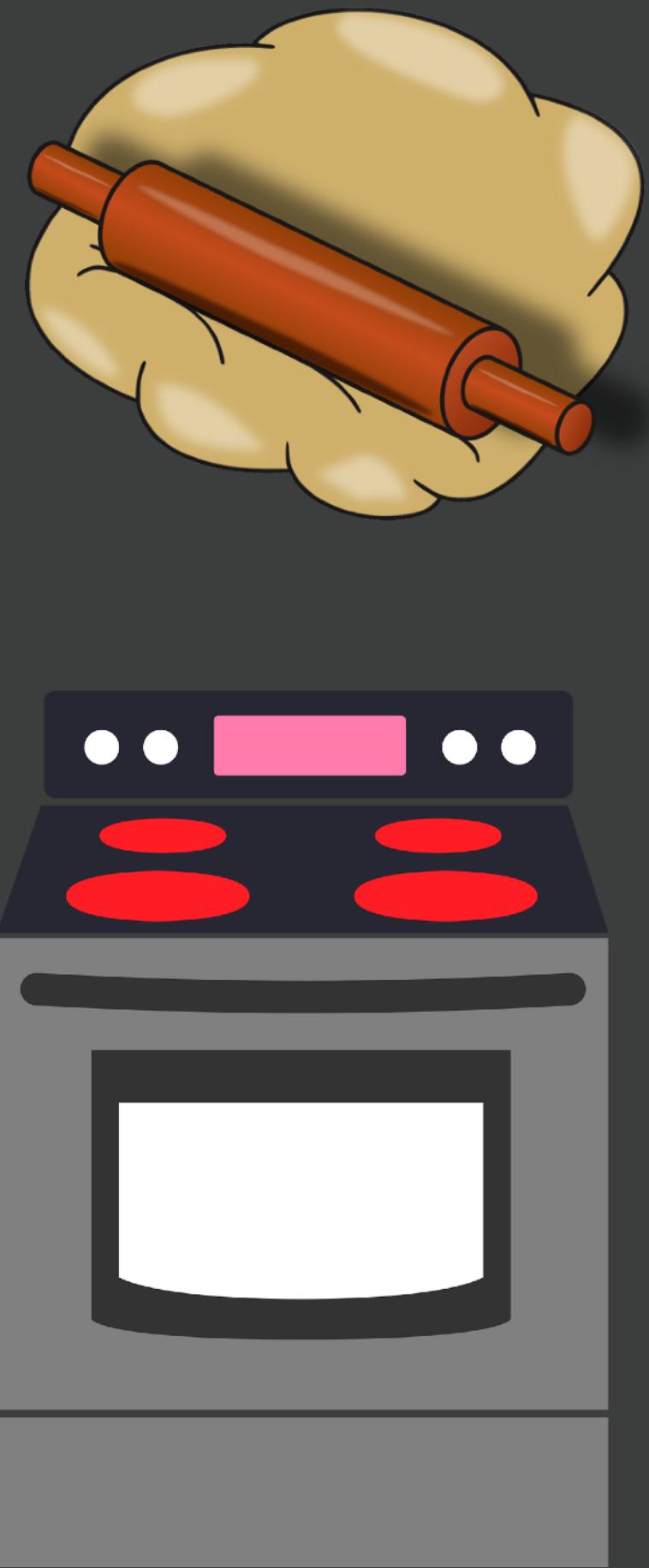


# Multithreading





# Multithreading



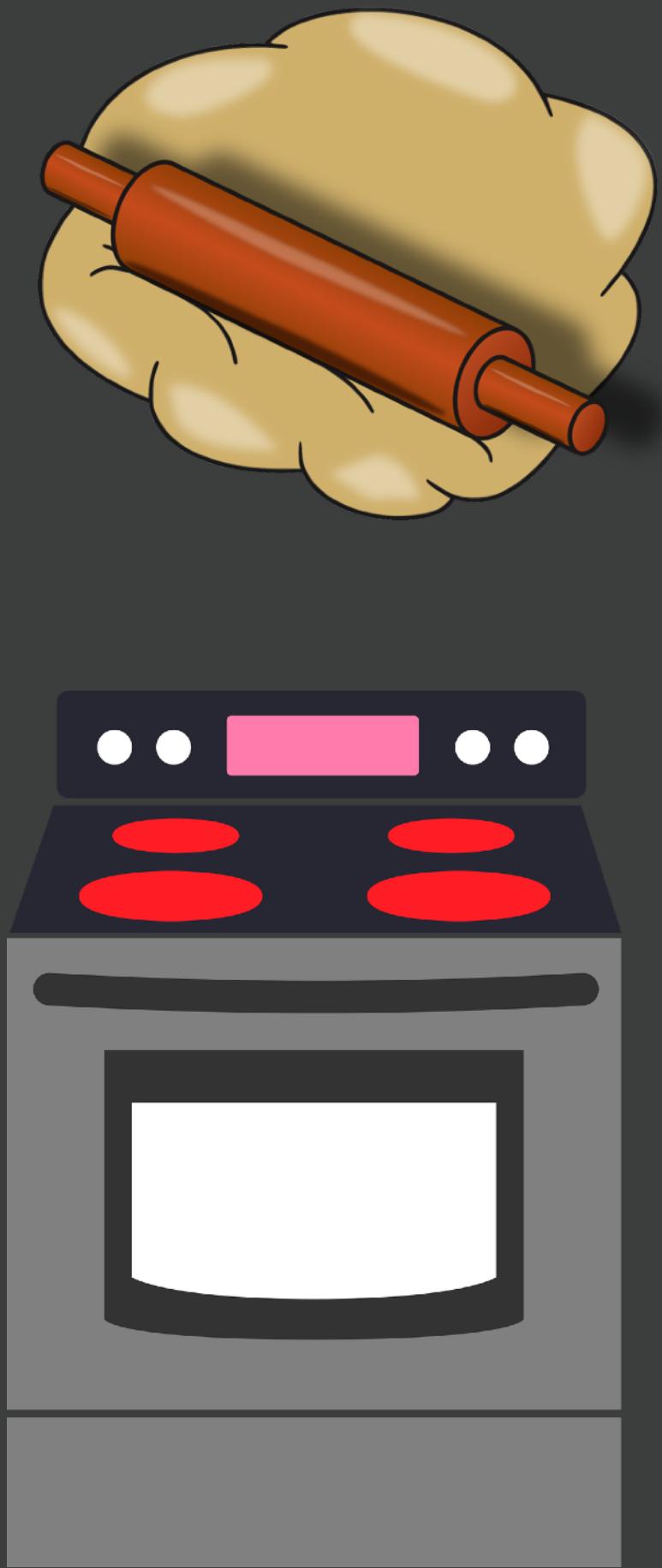


# Multithreading





# Multithreading

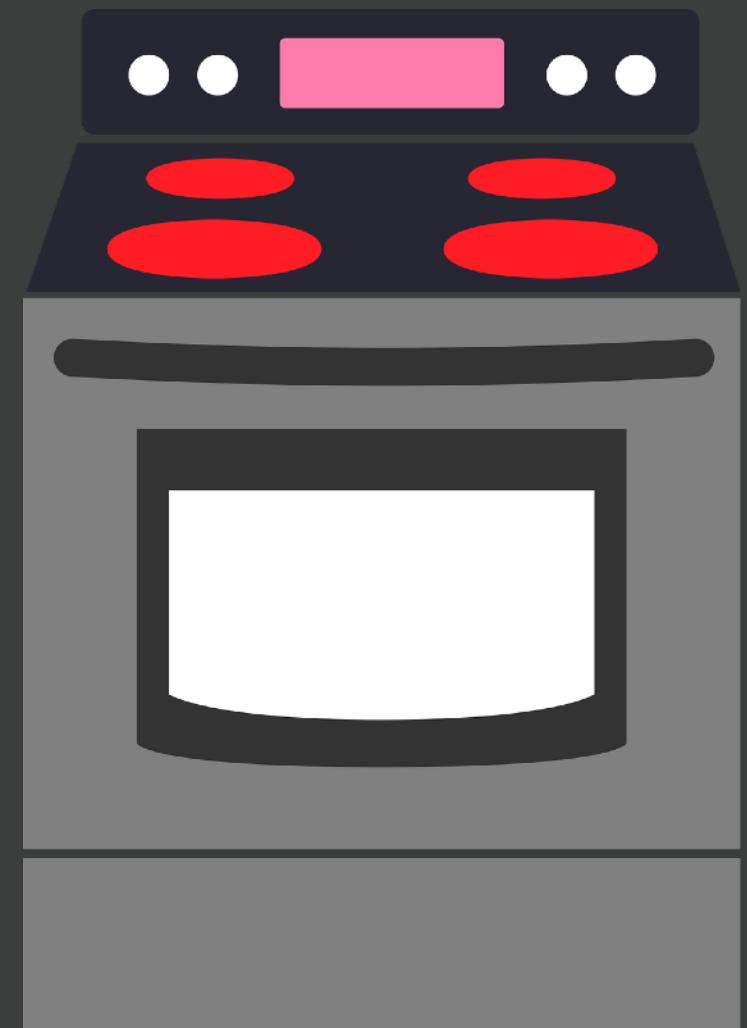
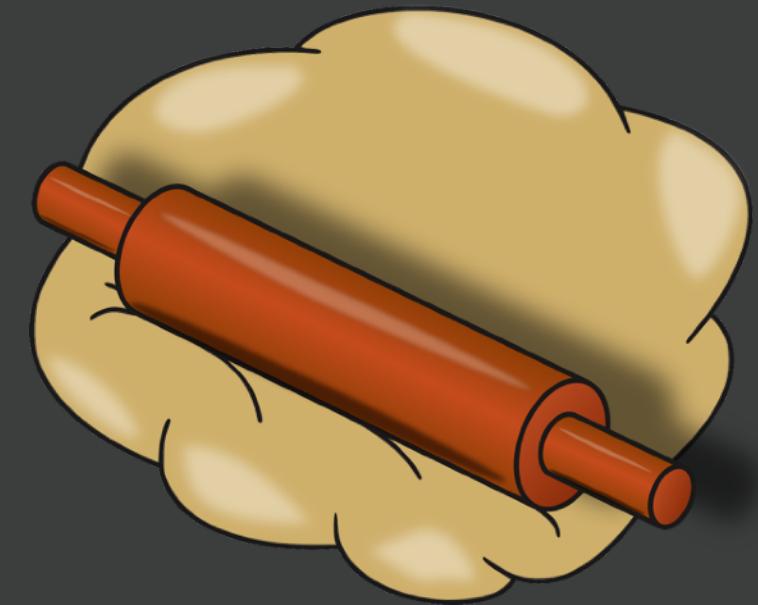




# Multithreading



20 X



# Event Loop



timer

callbacks

poll

check

close callback

# Event Loop



timer

callbacks

poll

check

close callback

# Event Loop



timer

callbacks

poll



check

close callback

# Event Loop



timer

callbacks

poll



check

close callback

# Event Loop



timer

callbacks

poll



check

close callback

# Event Loop



timer

callbacks

poll

check

close callback

# Event Loop



timer

callbacks

poll

check

close callback

# Event Loop



timer

callbacks

poll

check

close callback

# Event Loop



timer

callbacks

poll

check

close callback

# Event Loop



sleep 10min

timer

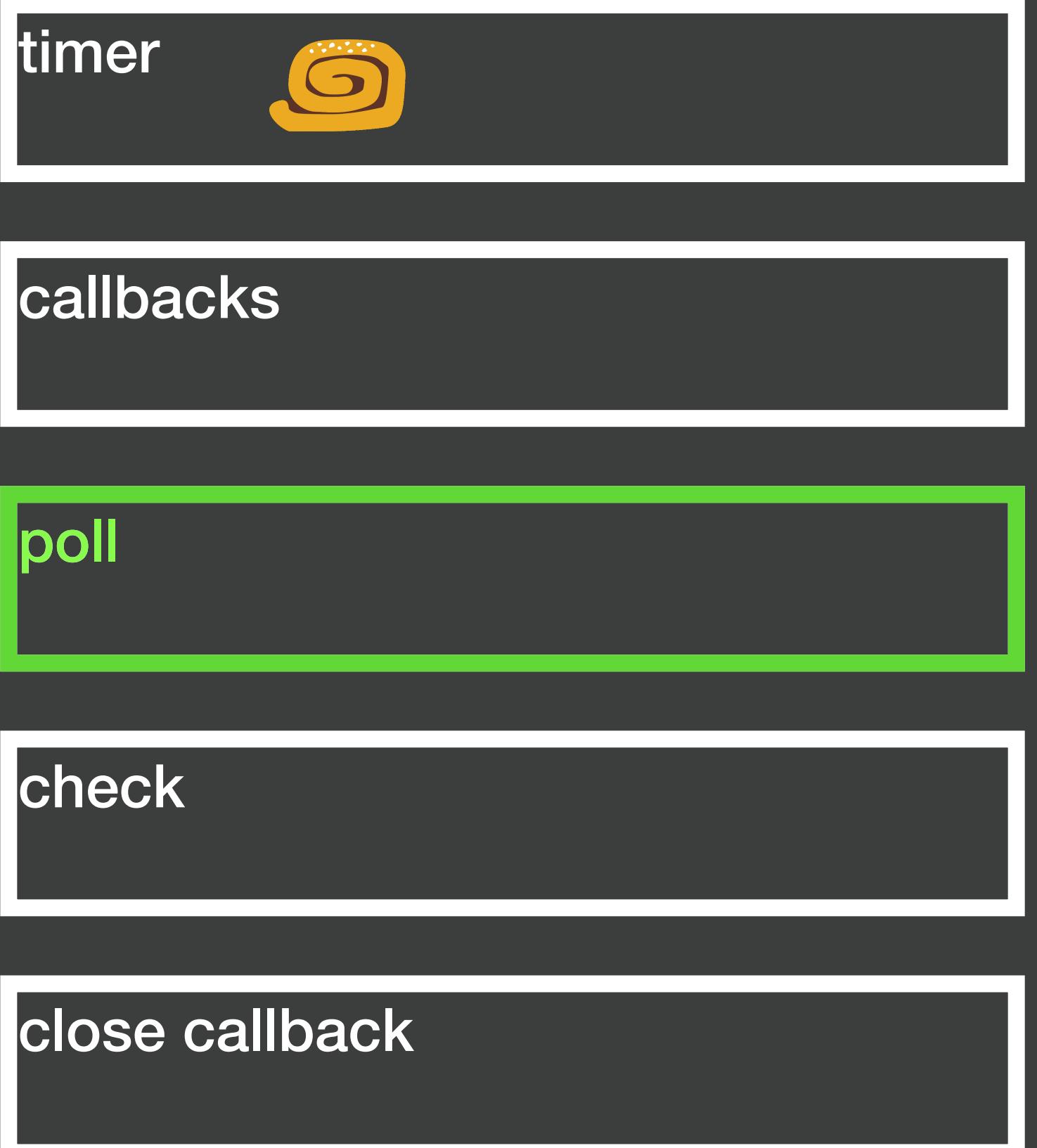
callbacks

poll

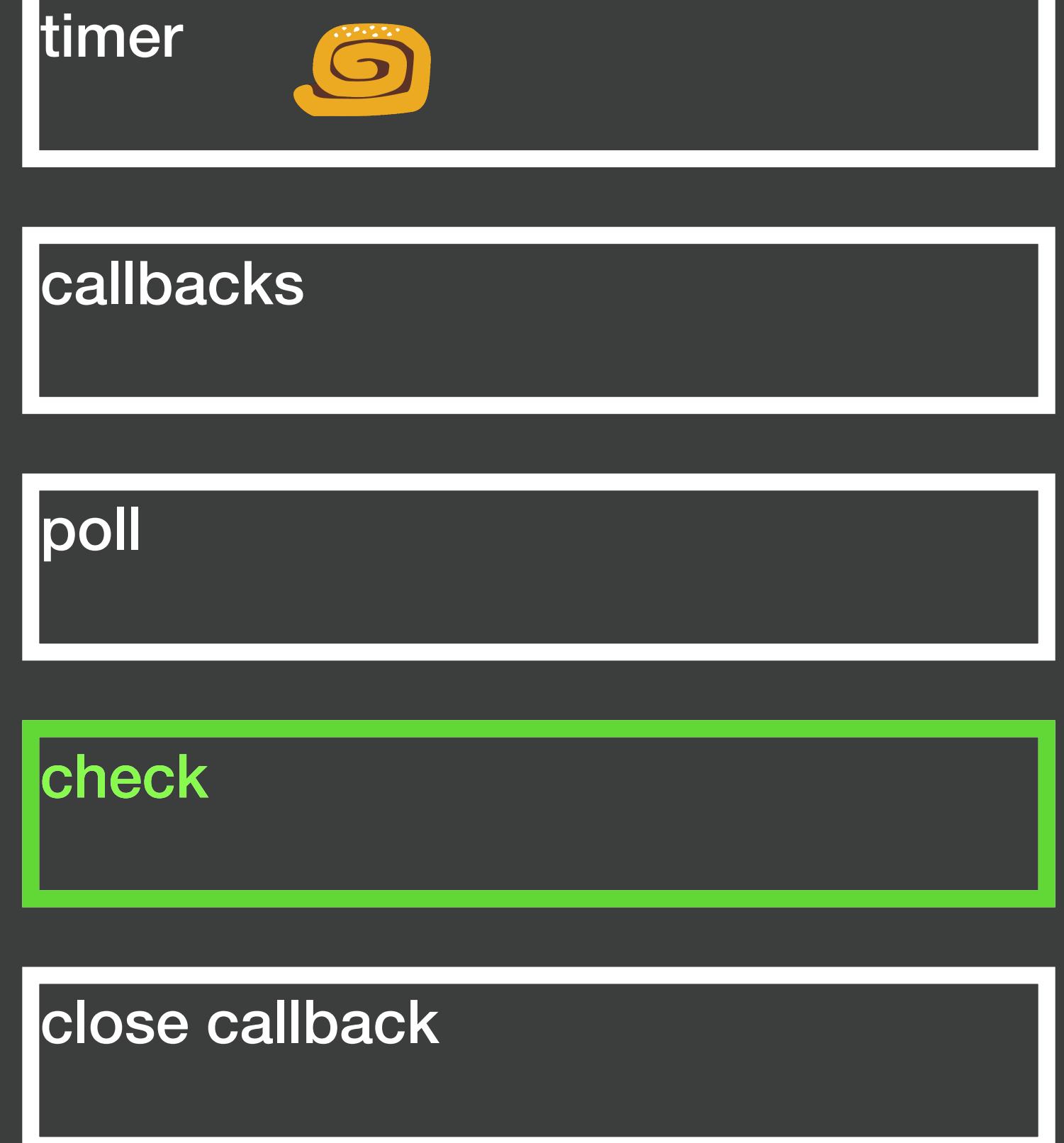
check

close callback

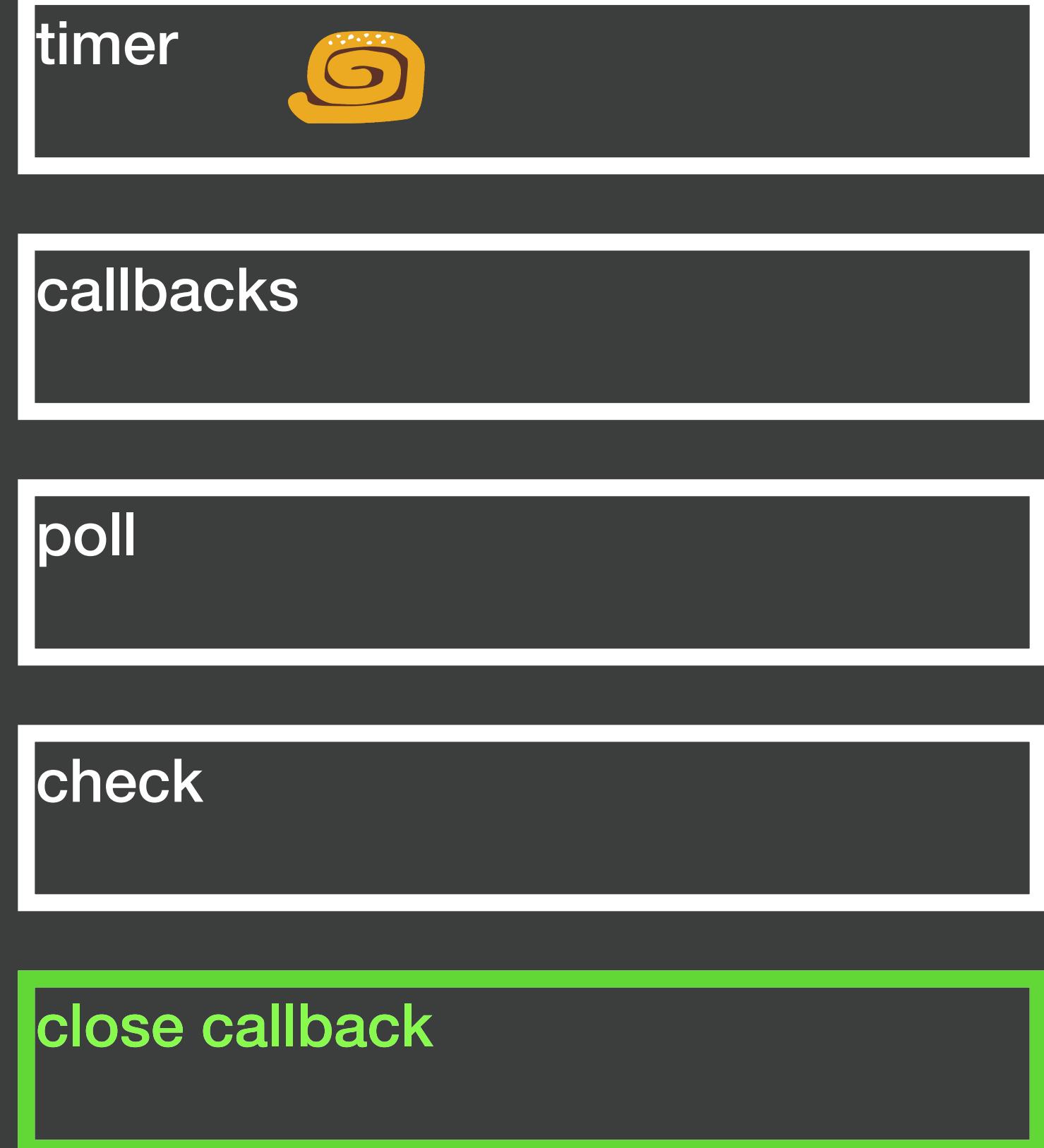
# Event Loop



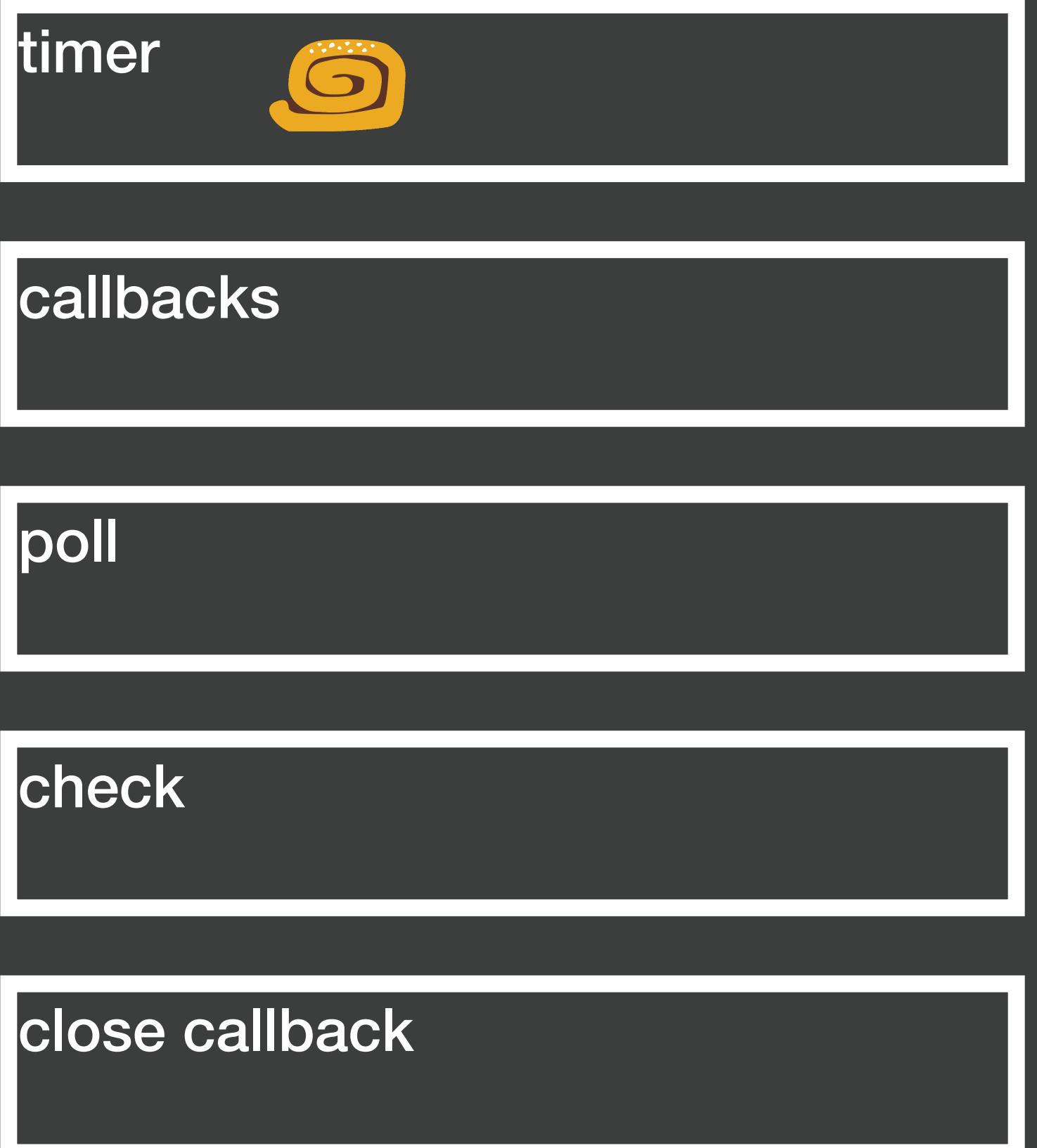
# Event Loop



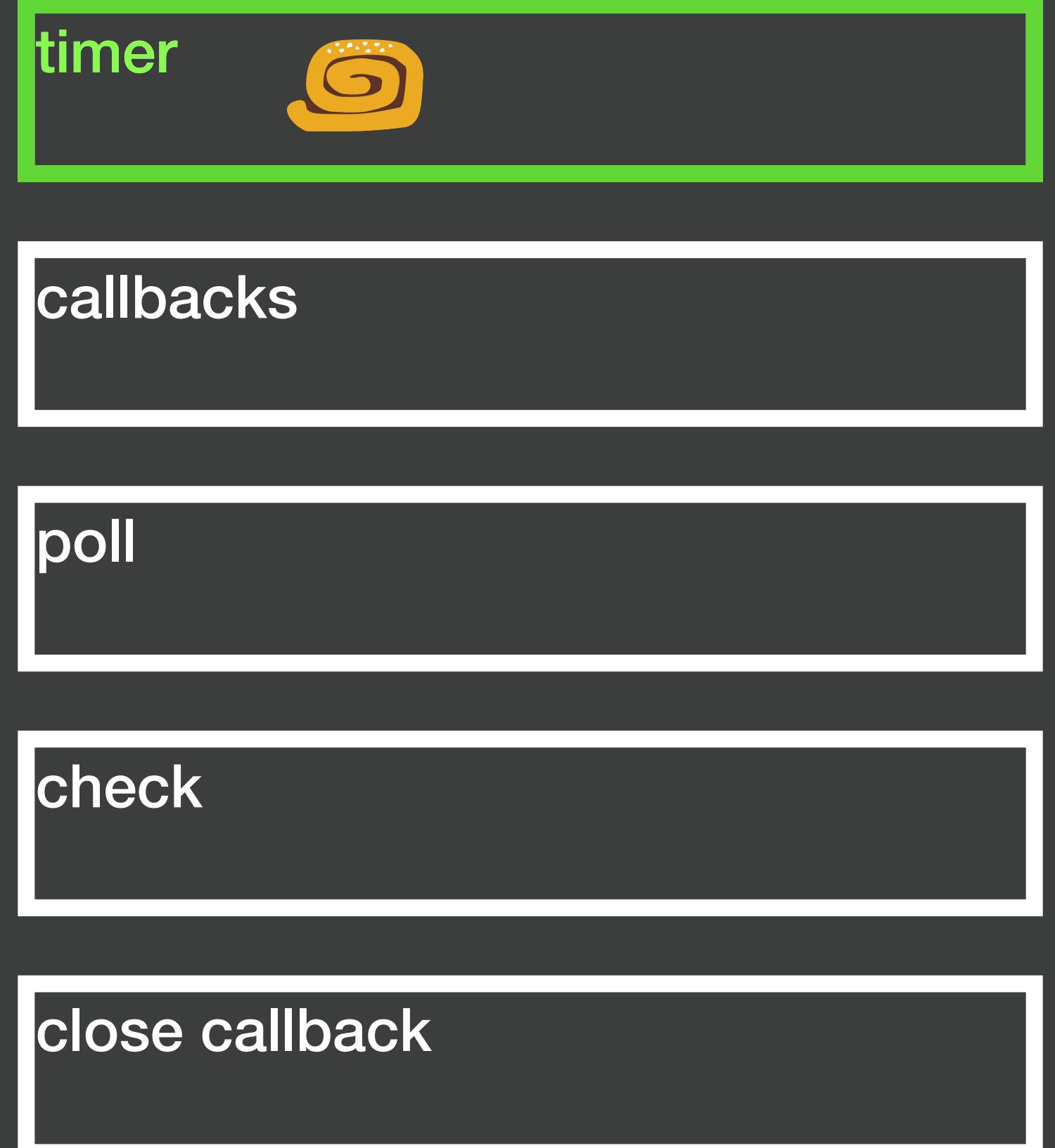
# Event Loop



# Event Loop



# Event Loop



# Event Loop



timer

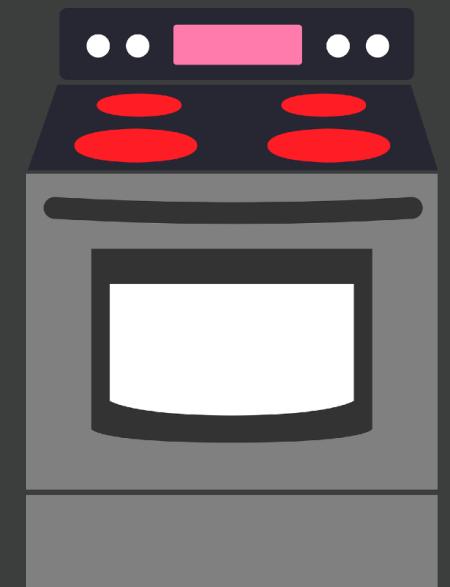
callbacks

poll

check

close callback

# Event Loop



timer

callbacks

poll

check

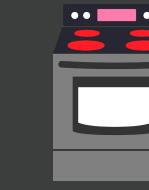
close callback

# Event Loop



timer

callbacks



poll

check

close callback

# Event Loop



timer

callbacks

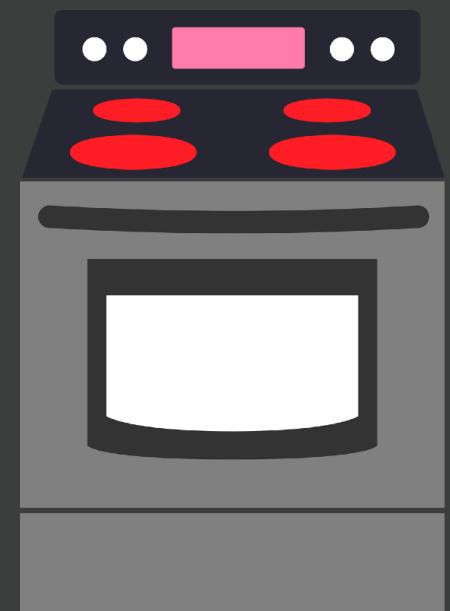


poll

check

close callback

# Event Loop



timer

callbacks

poll

check

close callback

# Event Loop



timer

callbacks

poll

check

close callback

# Event Loop



timer

callbacks

poll

check

close callback



# Event Loop



timer

callbacks

poll

check

close callback



# Event Loop



timer

callbacks

poll

check

close callback



# Event Loop



timer

callbacks

poll

check

close callback



# Event Loop



timer

callbacks

poll

check

close callback

# Event Loop



timer

callbacks

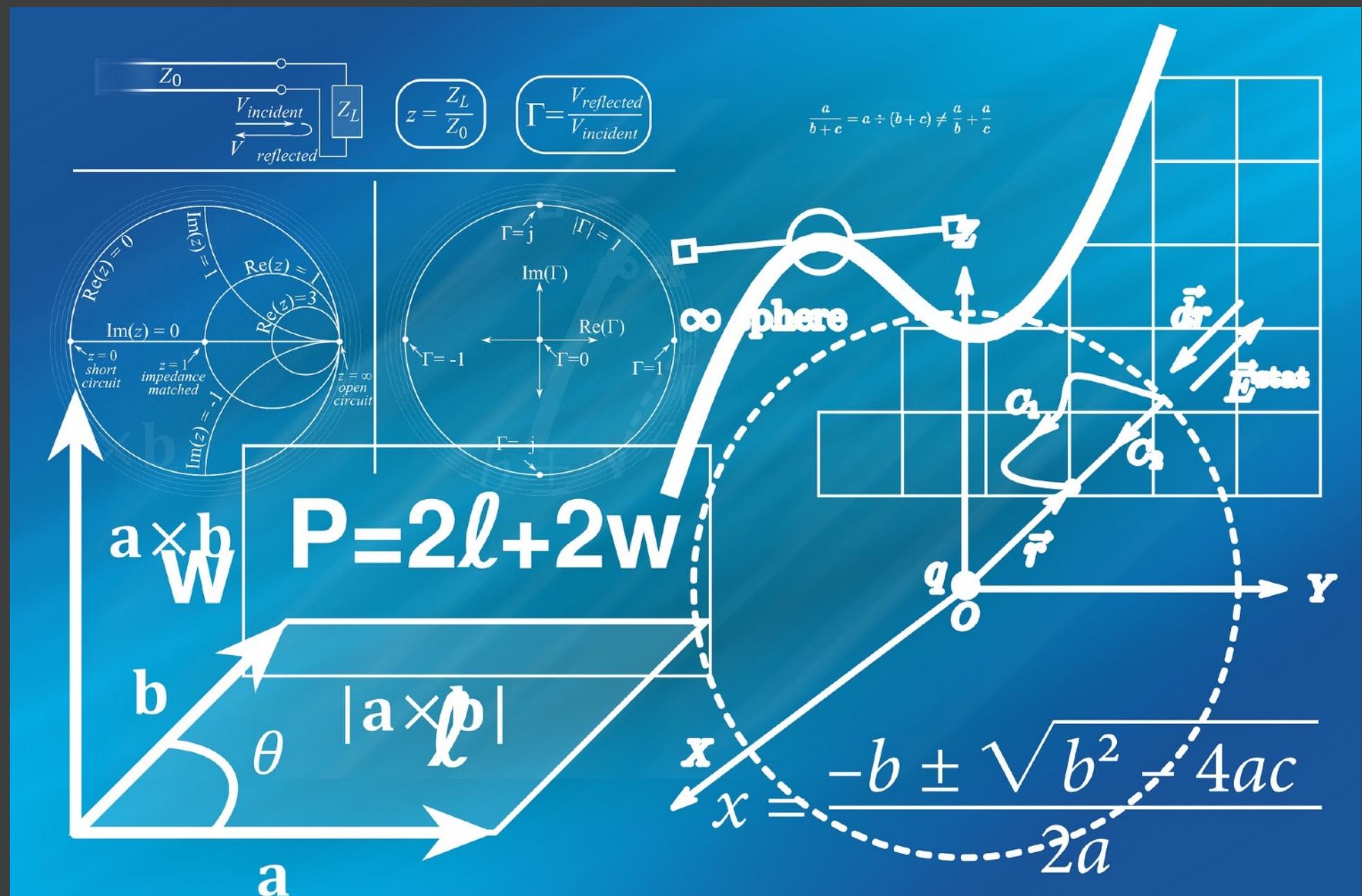
poll

check

close callback

And now ... ?

# Disadvantages



heavy calculations

long blocking task

can not split up  
onto multiple cores

one thread per  
user

# Advantages



imgflip.com

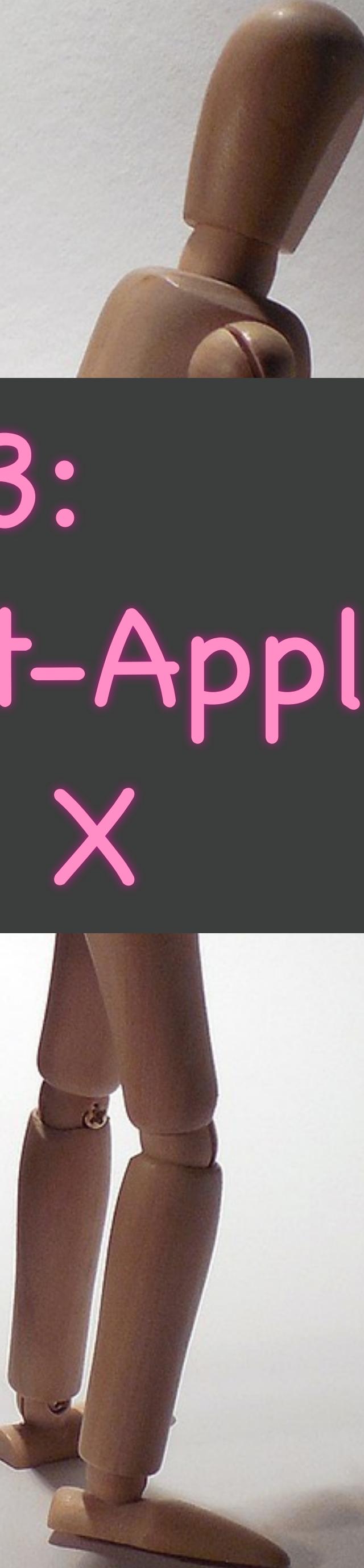
no zombies

no deadlocks

Fast switching between  
Input & Output

Event based

Scalable



Prejudice 3:  
I can build small Rest-Applications  
faster with X



Prejudice 3:  
I can build small Rest-Applications  
faster with ~~Java~~

```
1. const express = require("express");
2. const app = express();
3. const MongoClient = require("mongodb").MongoClient;
4. const client = new MongoClient("mongodb://localhost:27017");
5.
6. client.connect(err => {
7.   const db = client.db("test");
8.
9.   app.get("/coffee", async (req, res) => {
10.     const collection = db.collection("coffee");
11.     const coffee = await collection.find({}).toArray();
12.     res.send(coffee);
13.   });
14. });
15.
16. const port = 3000;
17. app.listen(port, () =>
18.   console.log(`Beverage server is listening on port ${port}!`));
19. );
```



# Advantage



small



no overhead

# Prejudice 4: No types

# No types? Really?



+



# TS-Backend

```
1. import * as mongoose from "mongoose";
2.
3. export const TeaSchema = new mongoose.Schema({
4.   name: String,
5.   type: String,
6.   steepingTime: String
7. });
8.
9. export interface Tea extends mongoose.Document {
10.   name: String;
11.   type: String;
12.   steepingTime: String;
13. }
14.
15. export const TeaModel = mongoose.model<Tea>("tea", TeaSchema);
```

# TS-Backend

```
1. const express = require("express");
2. const app = express();
3.
4. mongoose.connect("mongodb://localhost:27017/test", { useNewUrlParser: true });
5. const db = mongoose.connection;
6.
7. db.once("open", function() {
8.   app.get("/tea", async (request: Request, response: Response) => {
9.     const tea: Tea[] = await TeaModel.find({});
10.    response.send(tea);
11.  });
12. });
13.
14. const port = 3000;
15. app.listen(port, () =>
16.   console.log(`Beverage server is listening on port ${port}!`)
17. );
```

That's all!

# Advantage

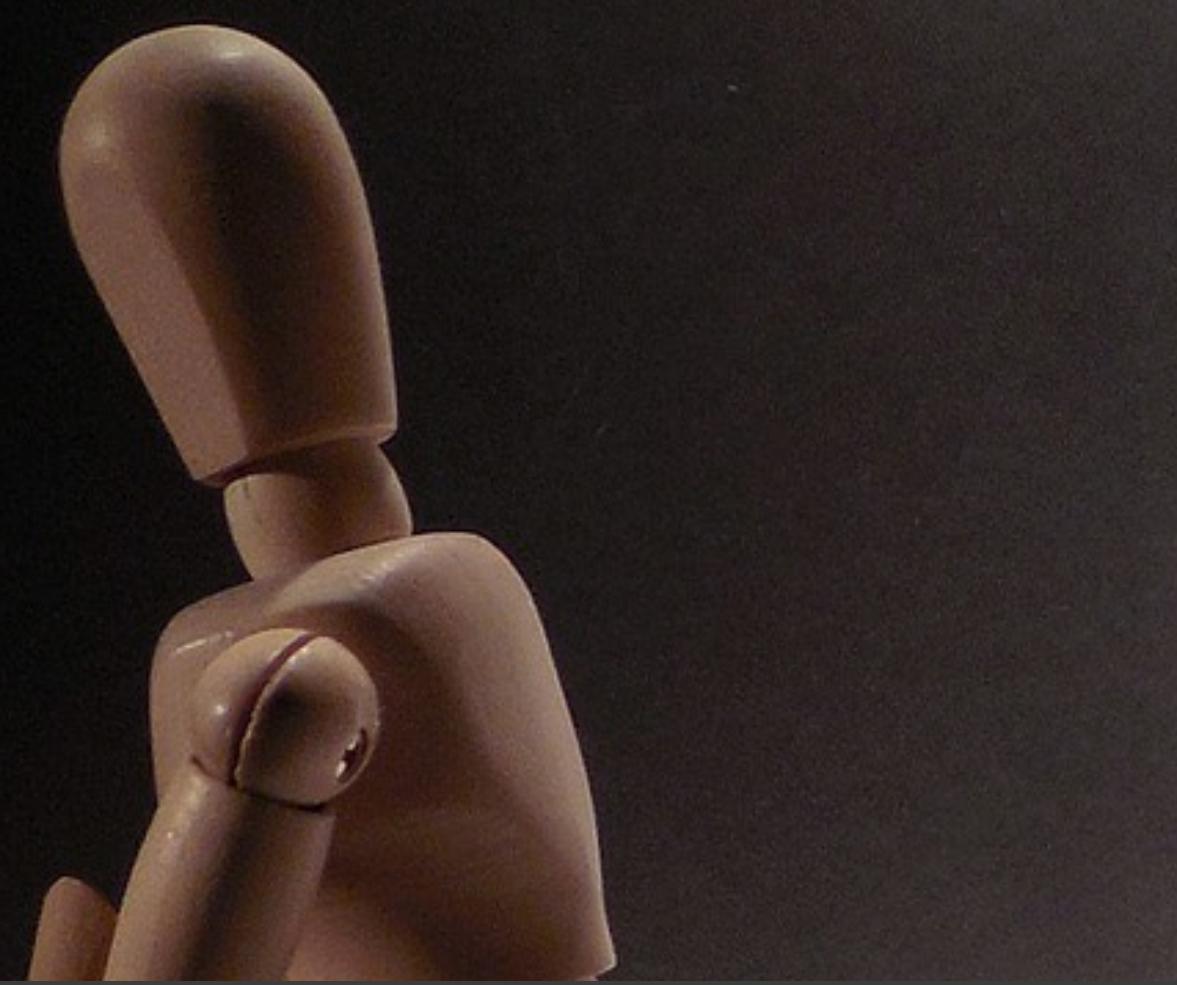


small

little overhead



types



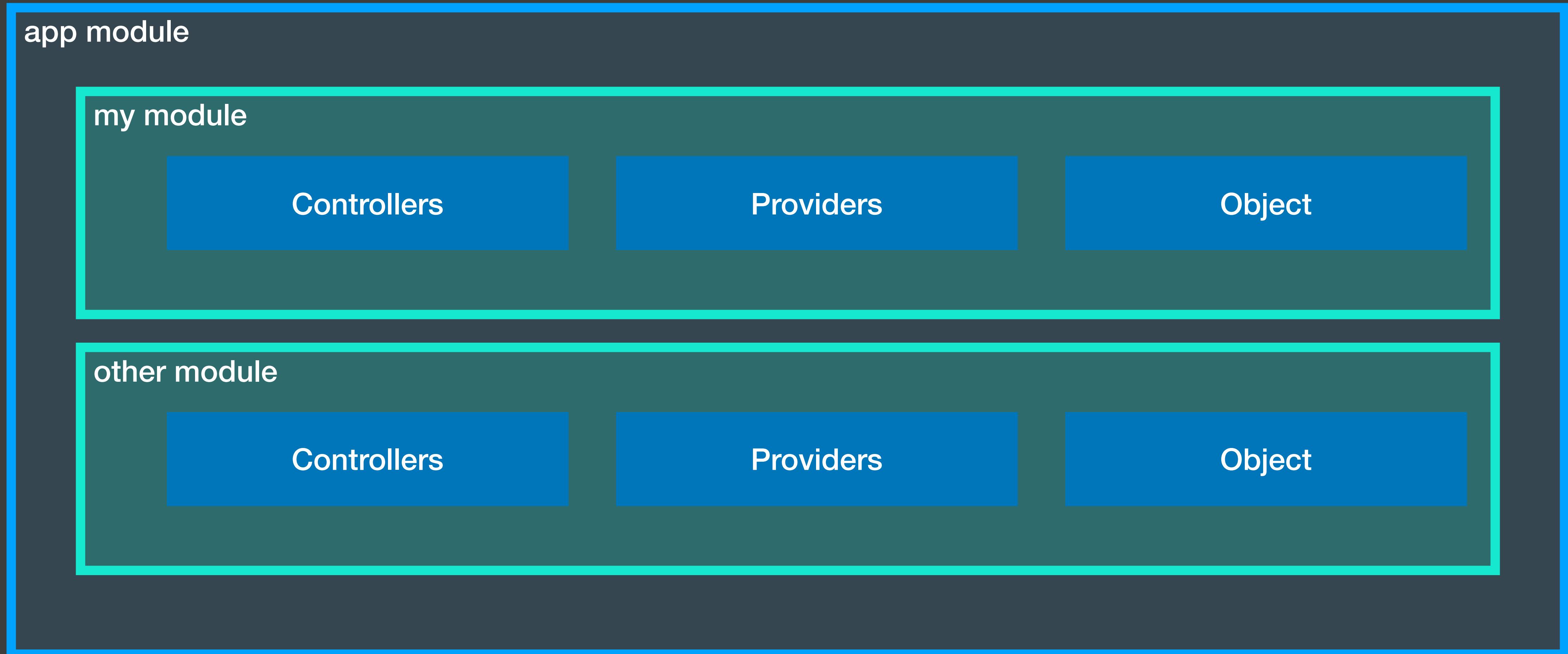
Prejudice 5:  
I have to do everything by myself!



There's a framework for that...



# Core fundamentals



# Object/Model

```
1. import * as mongoose from 'mongoose';
2.
3. export const TeaSchema = new mongoose.Schema({
4.   name: String,
5.   type: String,
6.   steepingTime: String,
7. });
8.
```

# Provider

```
1. @Injectable()
2. export class TeaService {
3.   private readonly teas: Tea[] = [];
4.
5.   async getAllTeas(): Promise<Tea[]> {
6.     this.teas.push({
7.       name: 'earl grey',
8.       type: 'black',
9.       steepingTime: '3min'
10.    });
11.   return Promise.resolve(this.teas);
12. }
13. }
```

# Controller

```
1. @Controller()  
2. export class TeaController {  
3.   constructor(private readonly teaService: TeaService) {}  
4.  
5.   @Get('/tea')  
6.   getAllTeas(): Promise<Tea[]> {  
7.     return this.teaService.getAllTeas();  
8.   }  
9. }
```

# Module

```
1. import { Module } from '@nestjs/common';
2. import { TeaController } from './tea.controller';
3. import { TeaService } from './tea.service';
4. import { MongooseModule } from '@nestjs/mongoose';
5. import { TeaSchema } from './tea.schema';
6.
7. @Module({
8.   imports: [],
9.   controllers: [TeaController],
10.  providers: [TeaService],
11. })
12. export class TeaModule {}
```

# APP module

```
1. @Module({  
2.   imports: [TeaModule],  
3.   controllers: [],  
4.   providers: [],  
5. })  
6. export class AppModule {}
```

# Bootstrap code

```
1. import { NestFactory } from '@nestjs/core';
2. import { AppModule } from './app.module';
3.
4. async function bootstrap() {
5.   const app = await NestFactory.create(AppModule);
6.   await app.listen(3000);
7. }
8. bootstrap();
```

# One disadvantage



more overhead

# Advantage

GraphQL

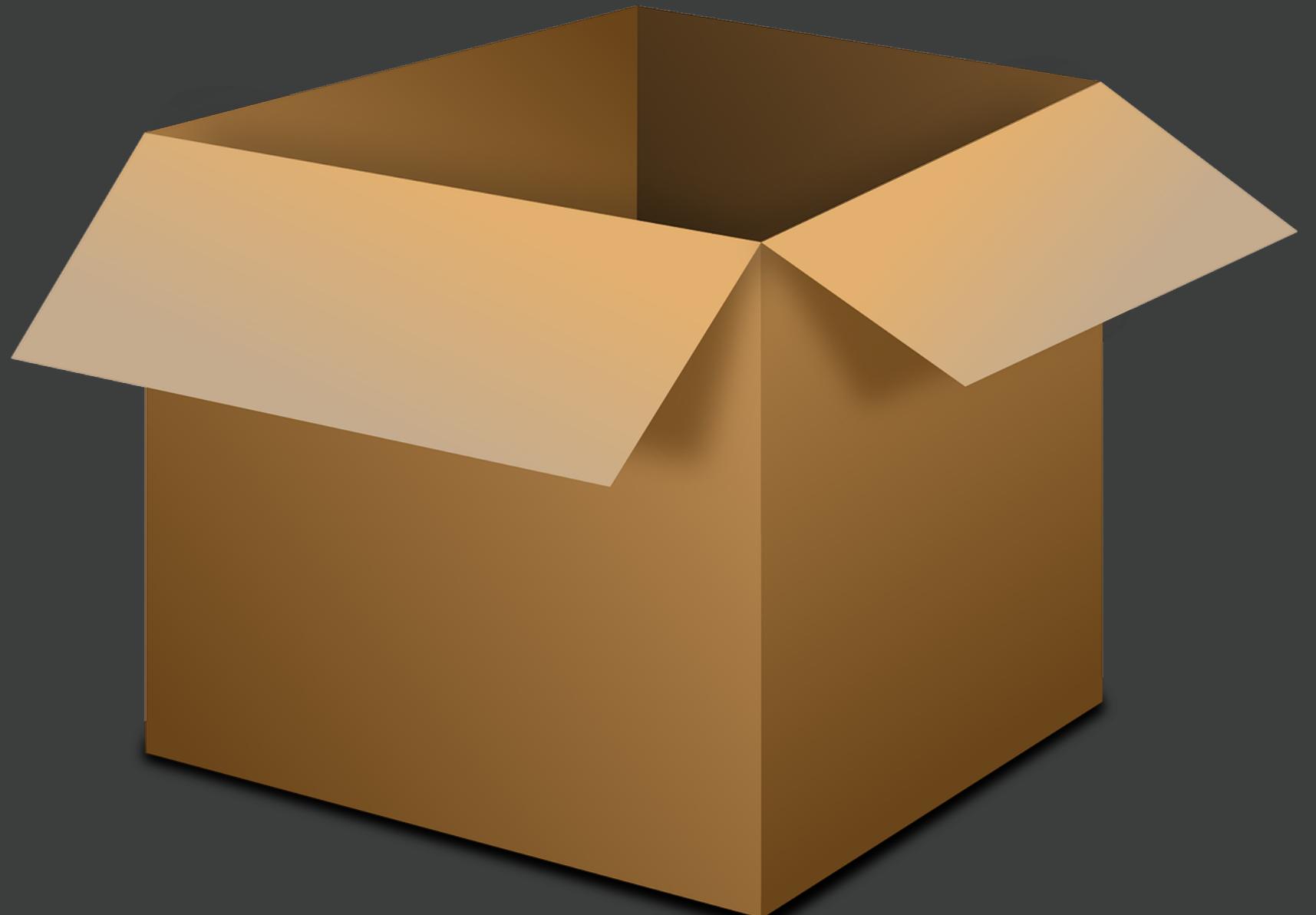
Sockets

Caching

Mongo

Security  
(Helmet)

Authentication





# Prejudice 6:

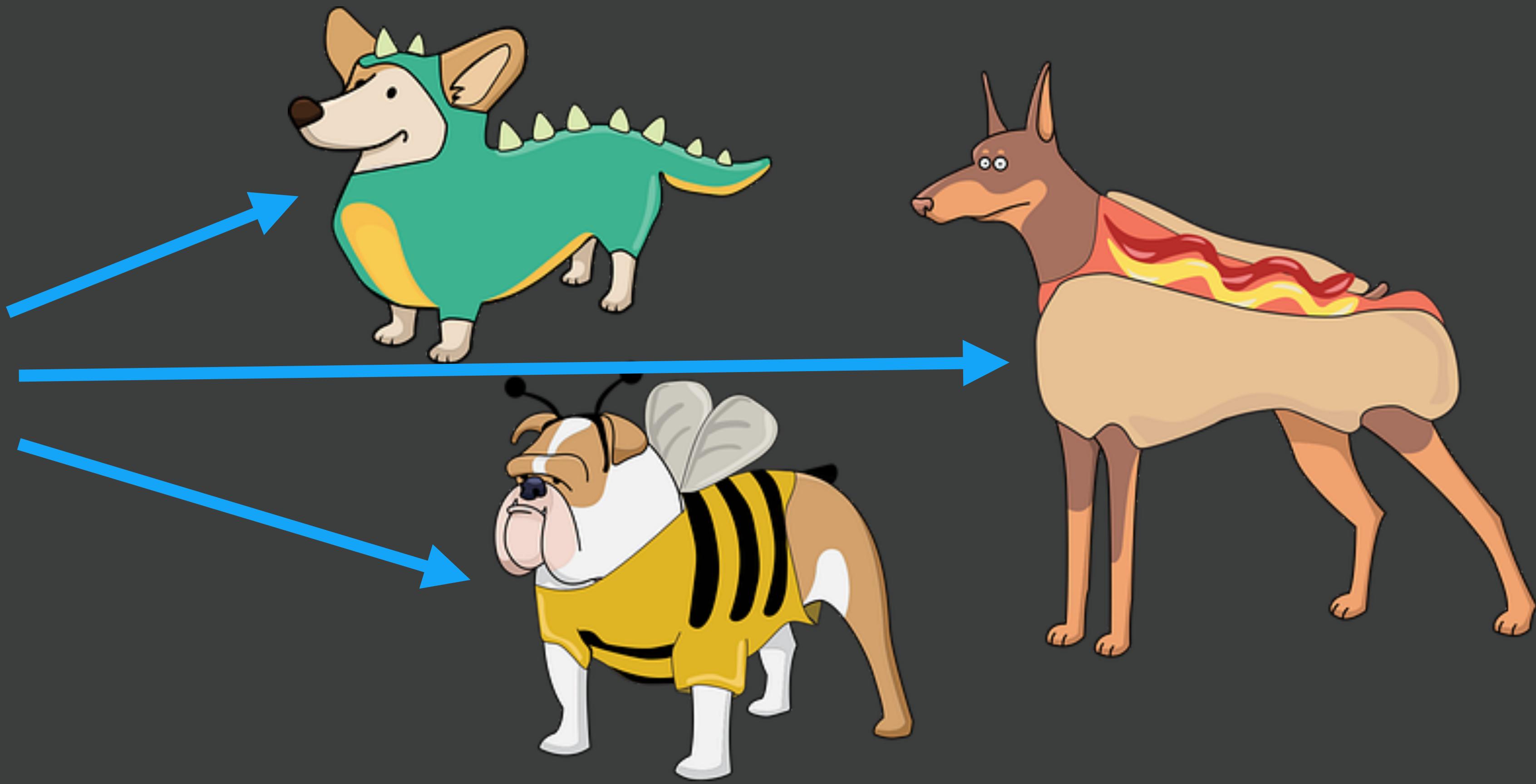
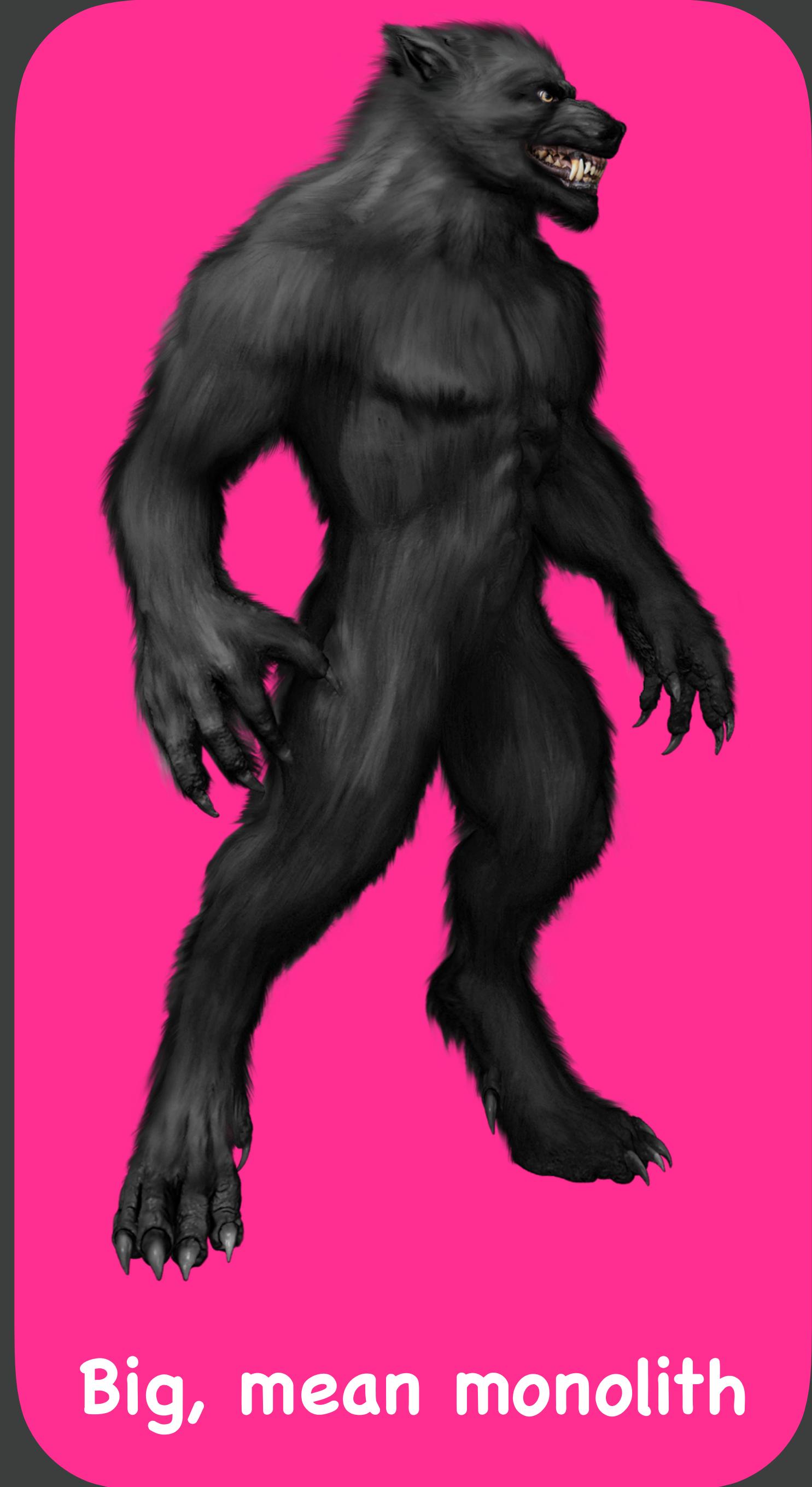
## You can't maintain a JS monolith



So what?!

This is a language  
independent problem.

# Bye bye, monolith!



Friendly, little services



Last but not least, a love-story:  
Streaming + JS = ❤

```
1. const express = require("express");
2. const http = require("http");
3. const socketServer = require("socket.io");
4.
5. const app = express();
6. const server = http.createServer(app);
7. const io = socketServer(server);
8.
9. io.on("connection", function(socket) {
10.   console.log("Connected to Socket!!" + socket.id);
11.
12.   socket.on("GET_WATER", payload => {
13.     const water = { id: "1", type: "sparkling", taste: "lemon" };
14.     io.emit("SERVE_WATER", water);
15.   });
16. });
17.
18. server.listen(3000, () => {
19.   console.log(` Beverage server is listening on port ${port}!`);
20. });
21.
```

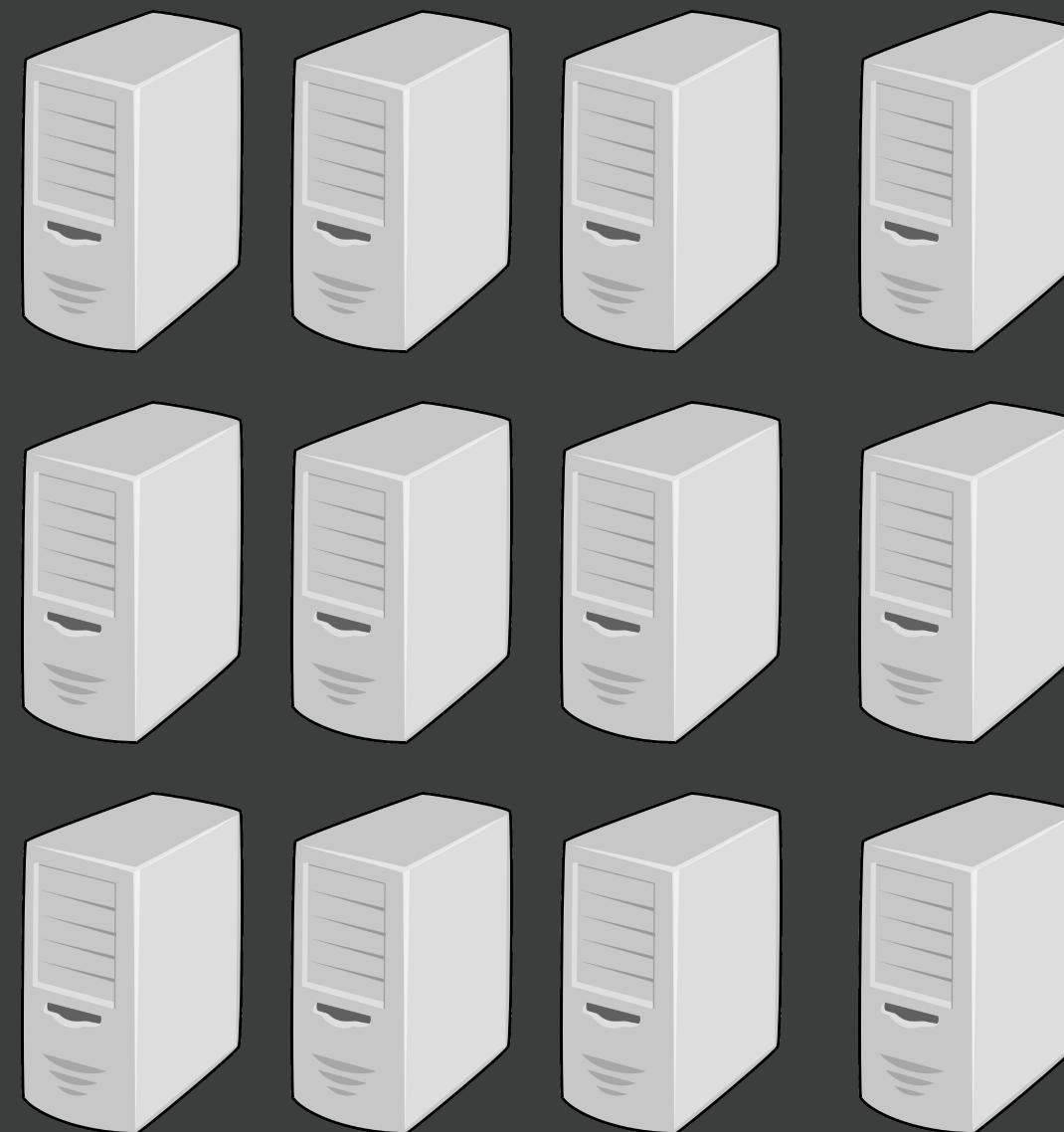
# socket.io

```
1. WebSocketGateway();
2. export class SearchGateway {
3.   @SubscribeMessage('GET_WATER')
4.   async onEvent(client, data: any): Promise<any> {
5.     return {
6.       event: 'SERVE_WATER',
7.       data: { id: '1', type: 'sparkling', taste: 'lemon' },
8.     };
9.   }
10. }
11.
```

# Things to keep in mind

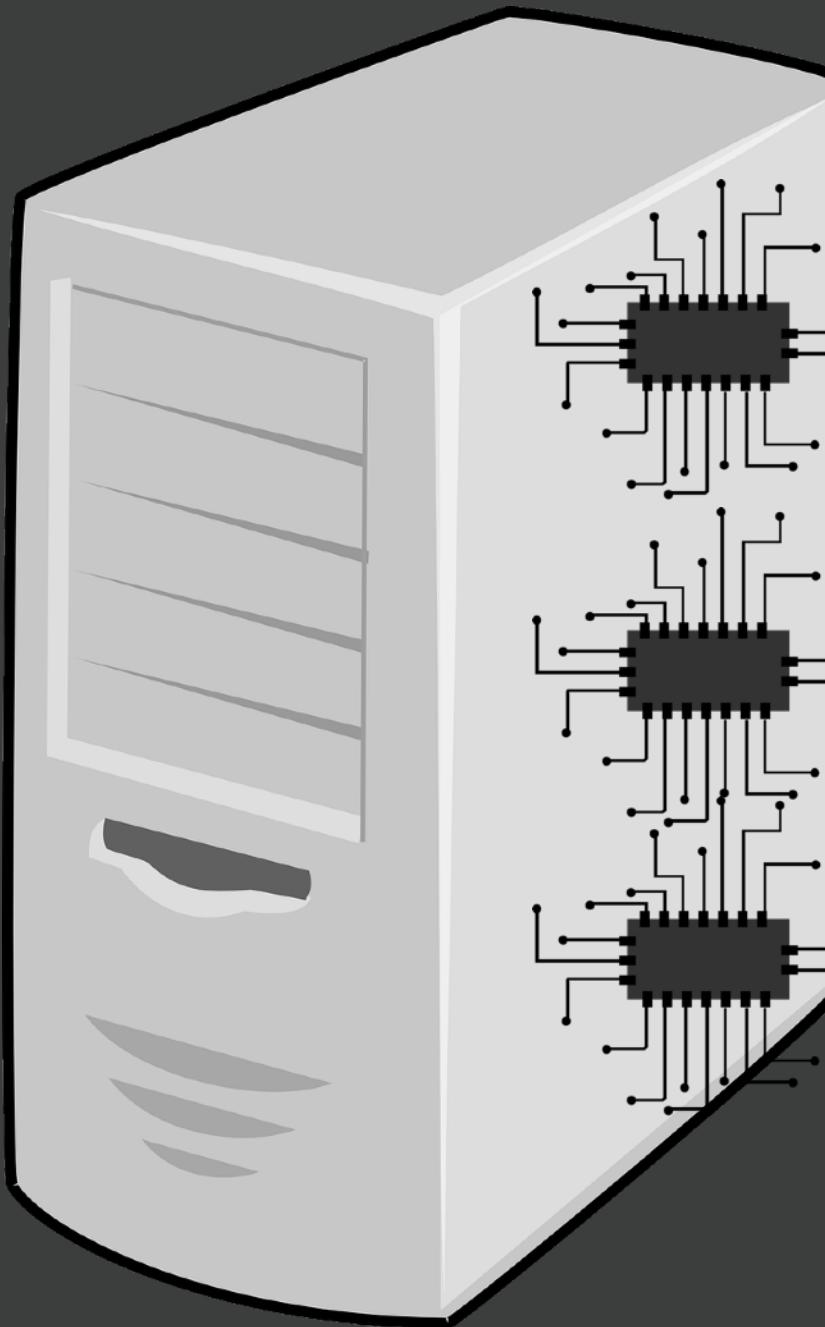
# Scaling

horizontal



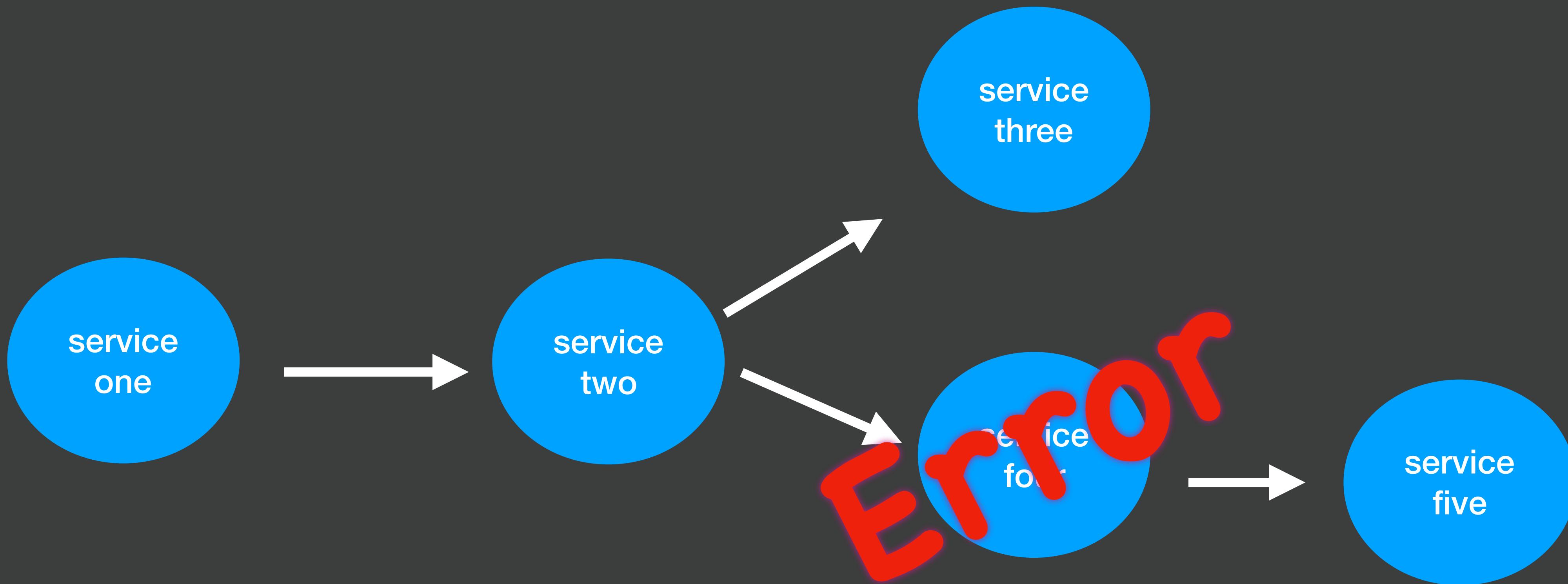
👍 one node  
instance per core

vertical

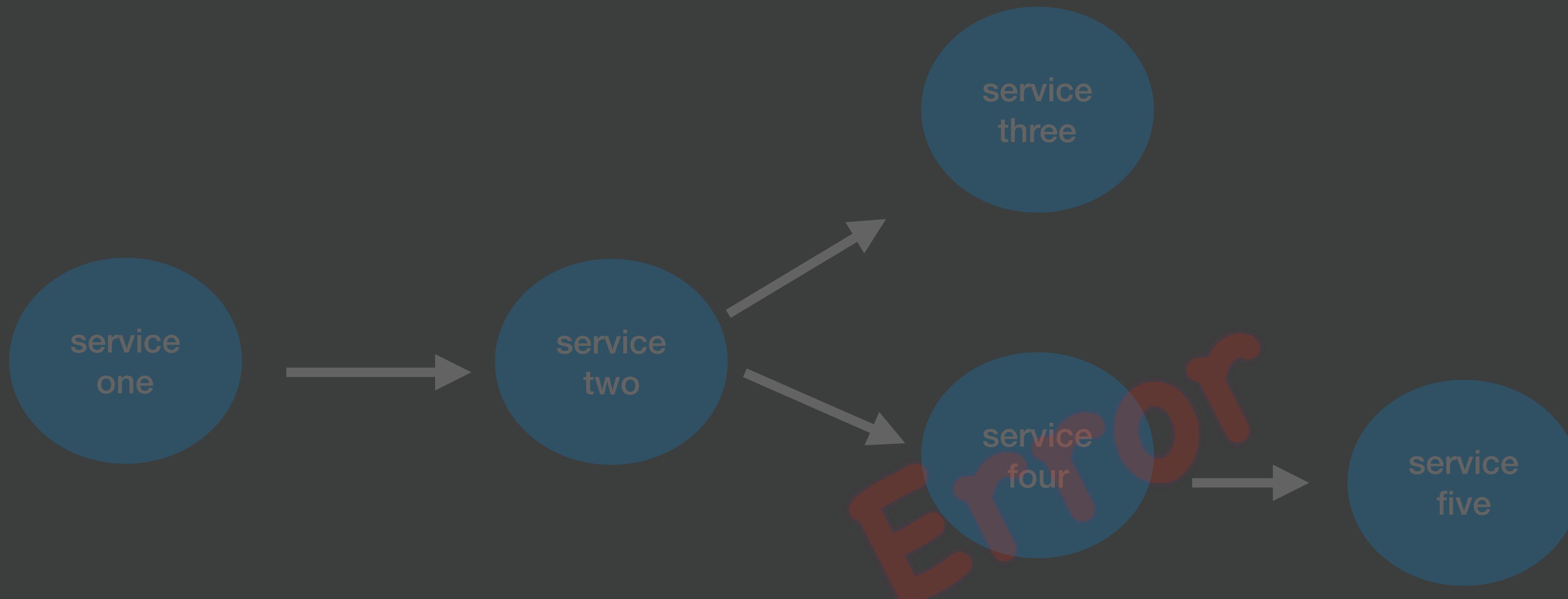


👎 adding more cpus for  
one node instance

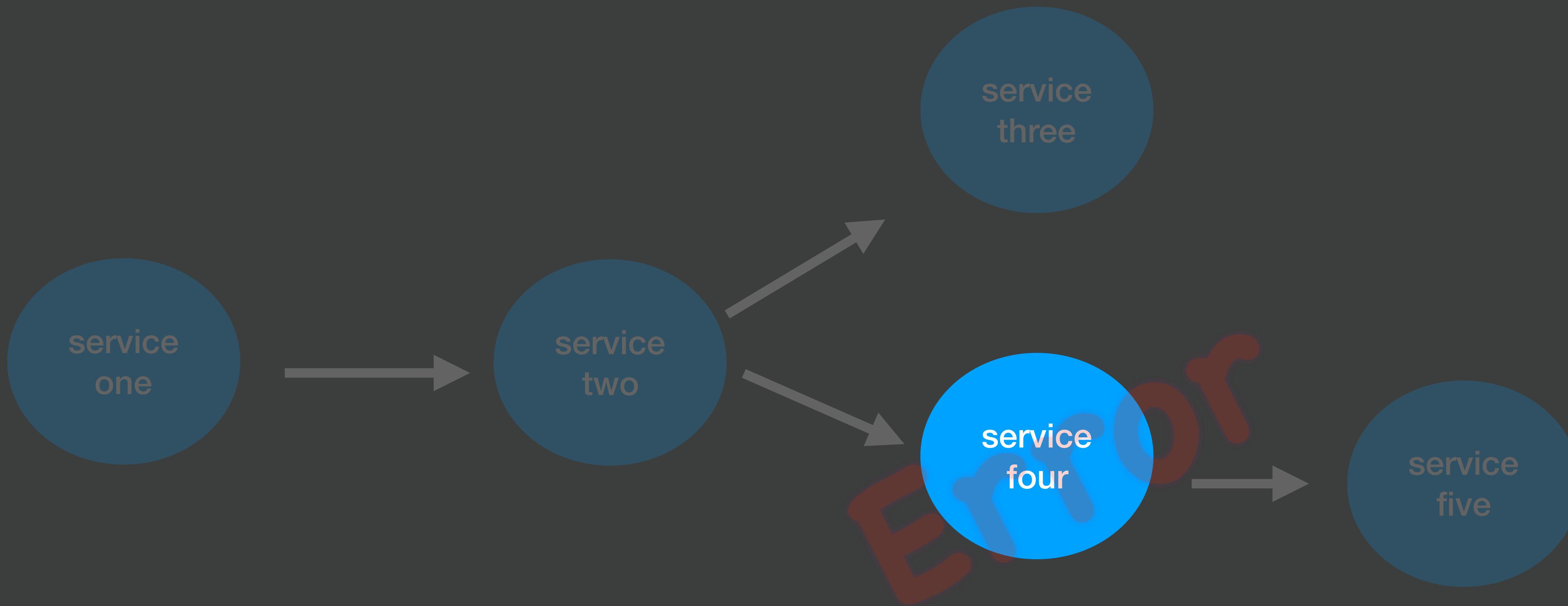
# Logging & Tracing



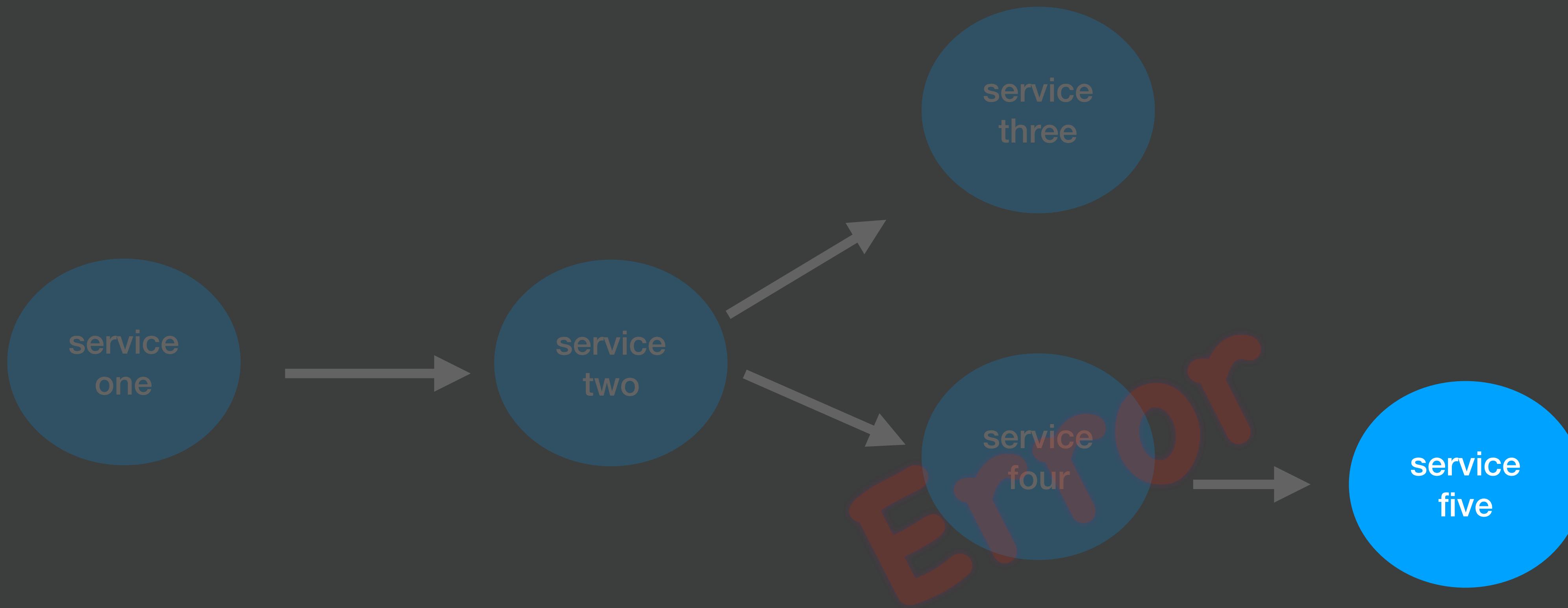
# Where's the error?



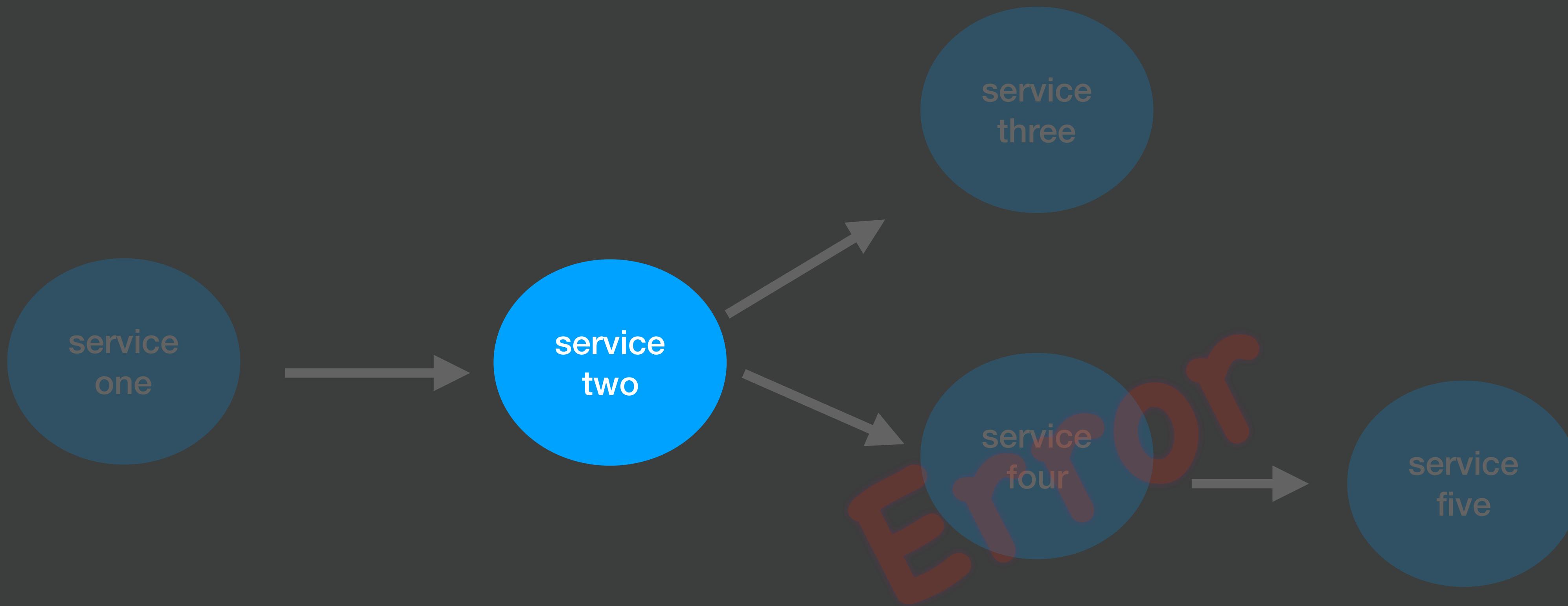
# Where's the error?



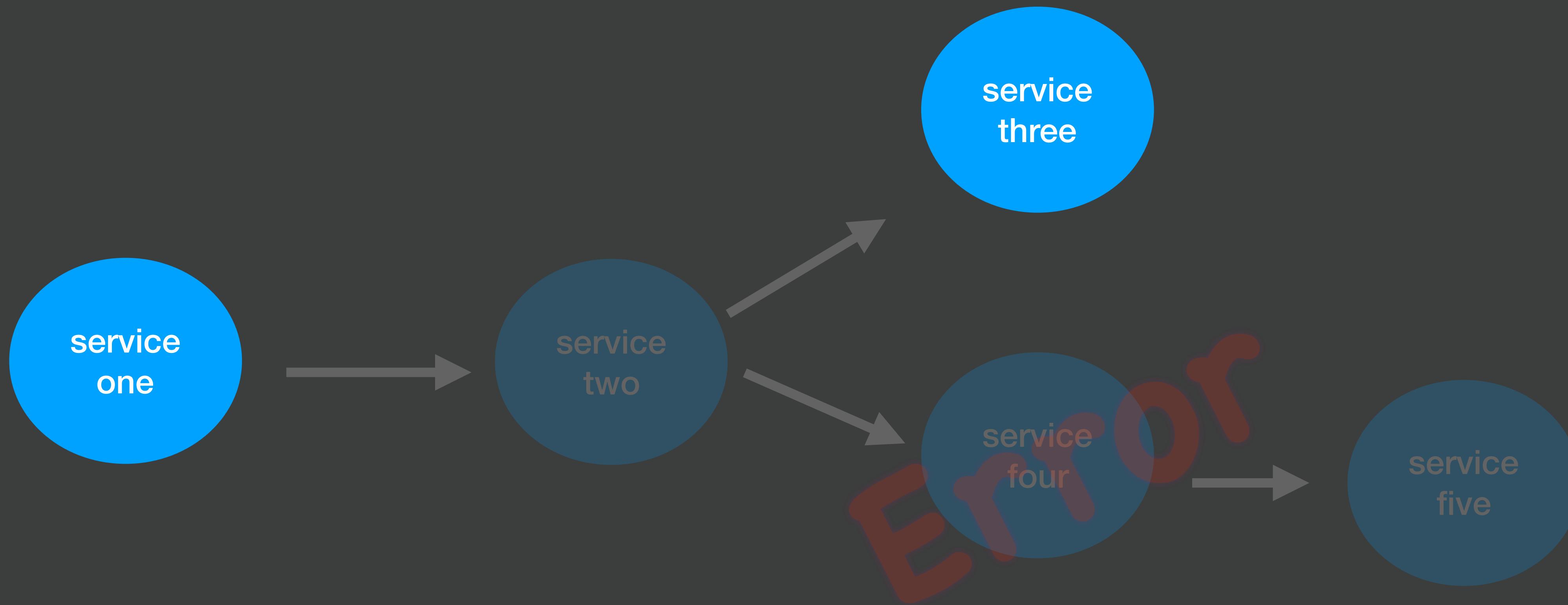
# Where's the error?



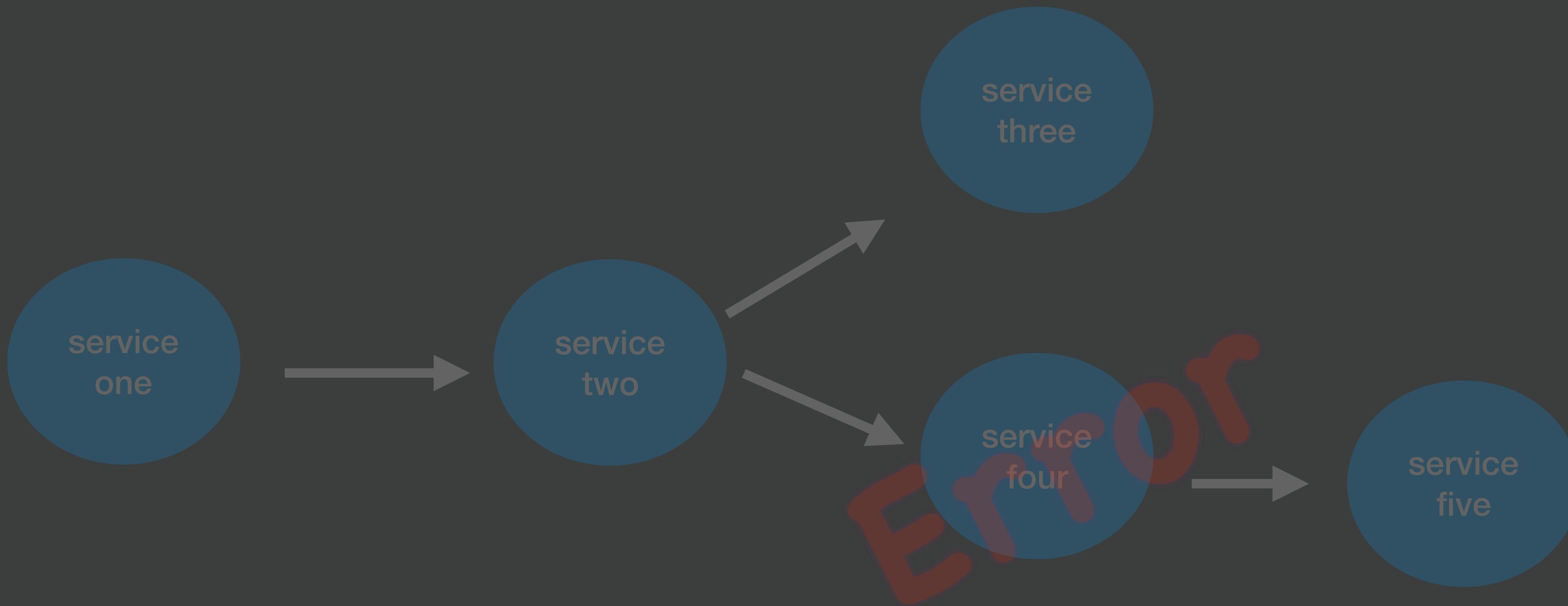
# Where's the error?



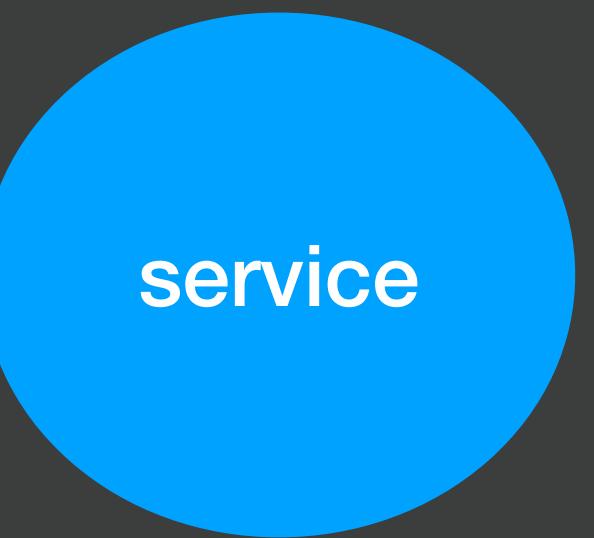
# Where's the error?



# Where's the error?



# Stateless



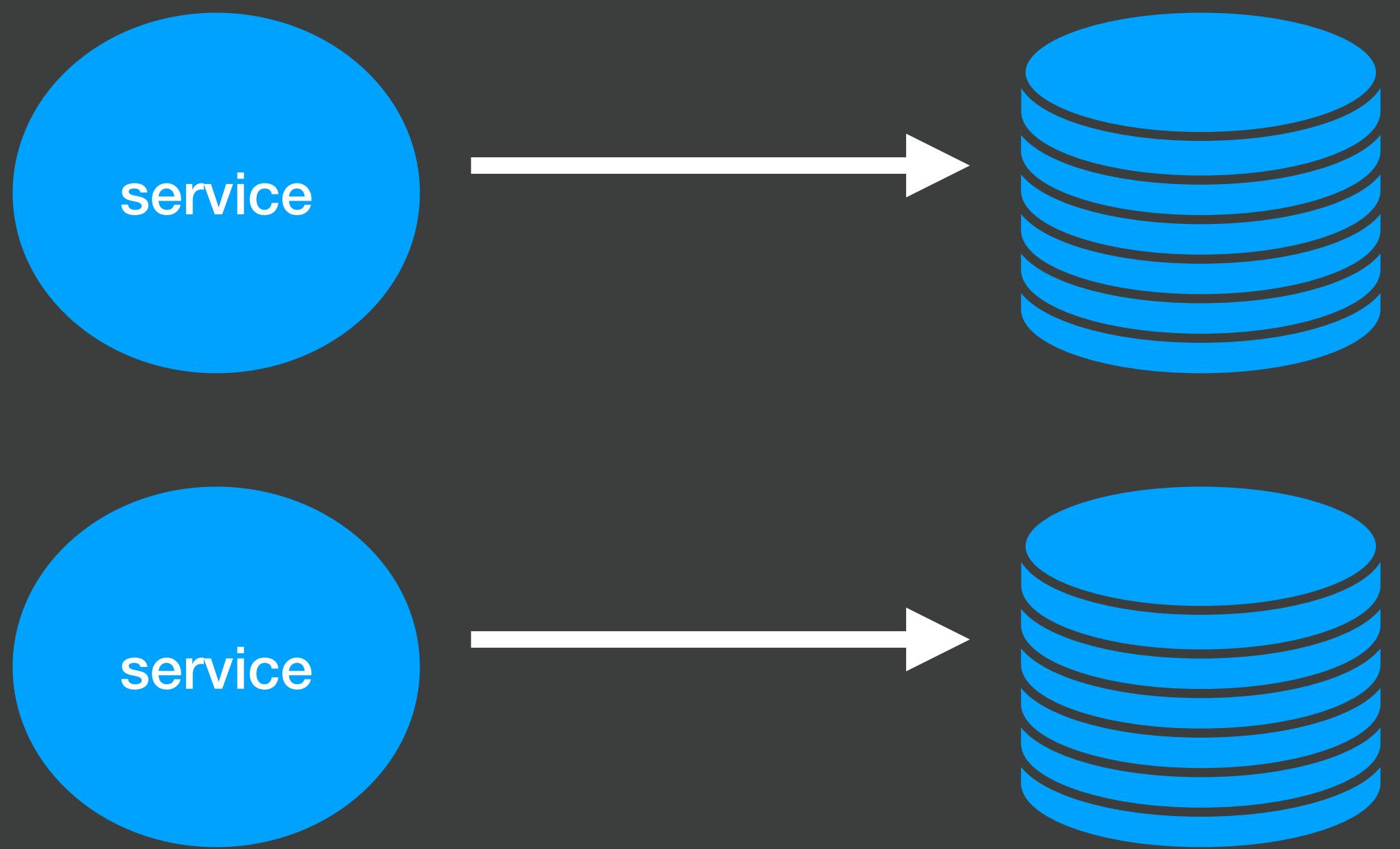
# Stateless

## how to replicate it?

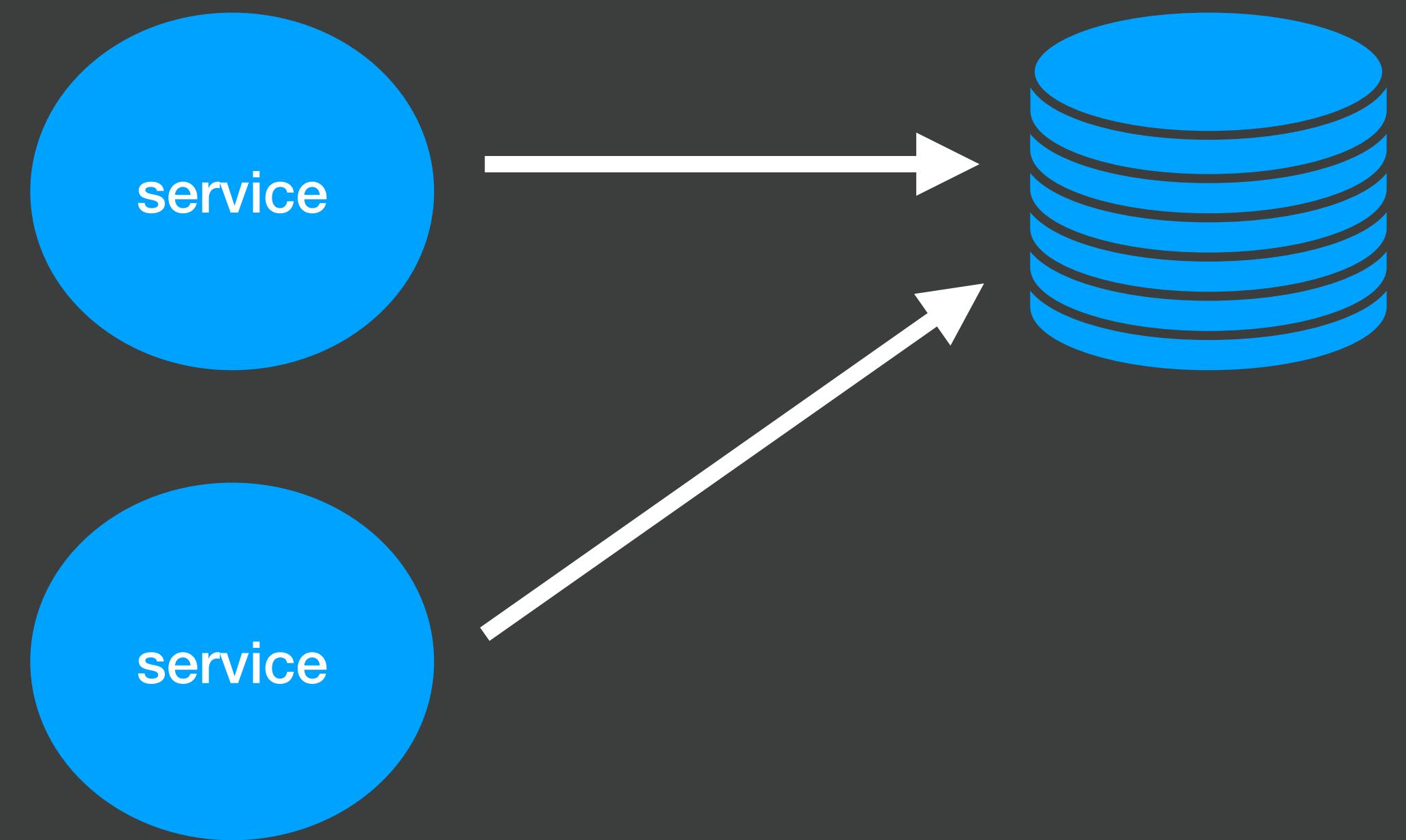


# Stateless

## same data ?



# Stateless transition management

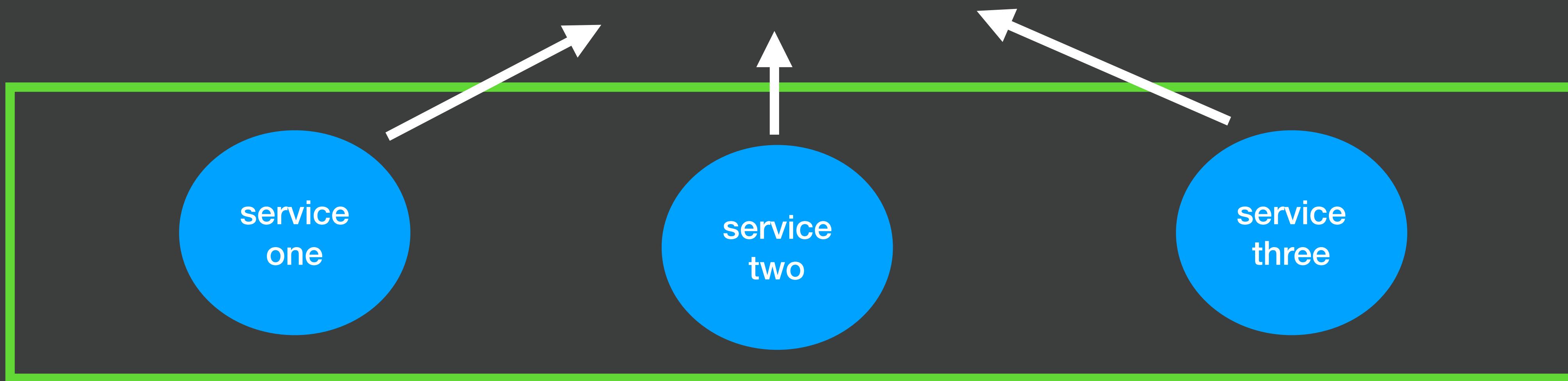


# Independent

let's update the library



library X



# Security



# Security

Encrypt data

Control access

Keep  
dependencies up  
to date

...

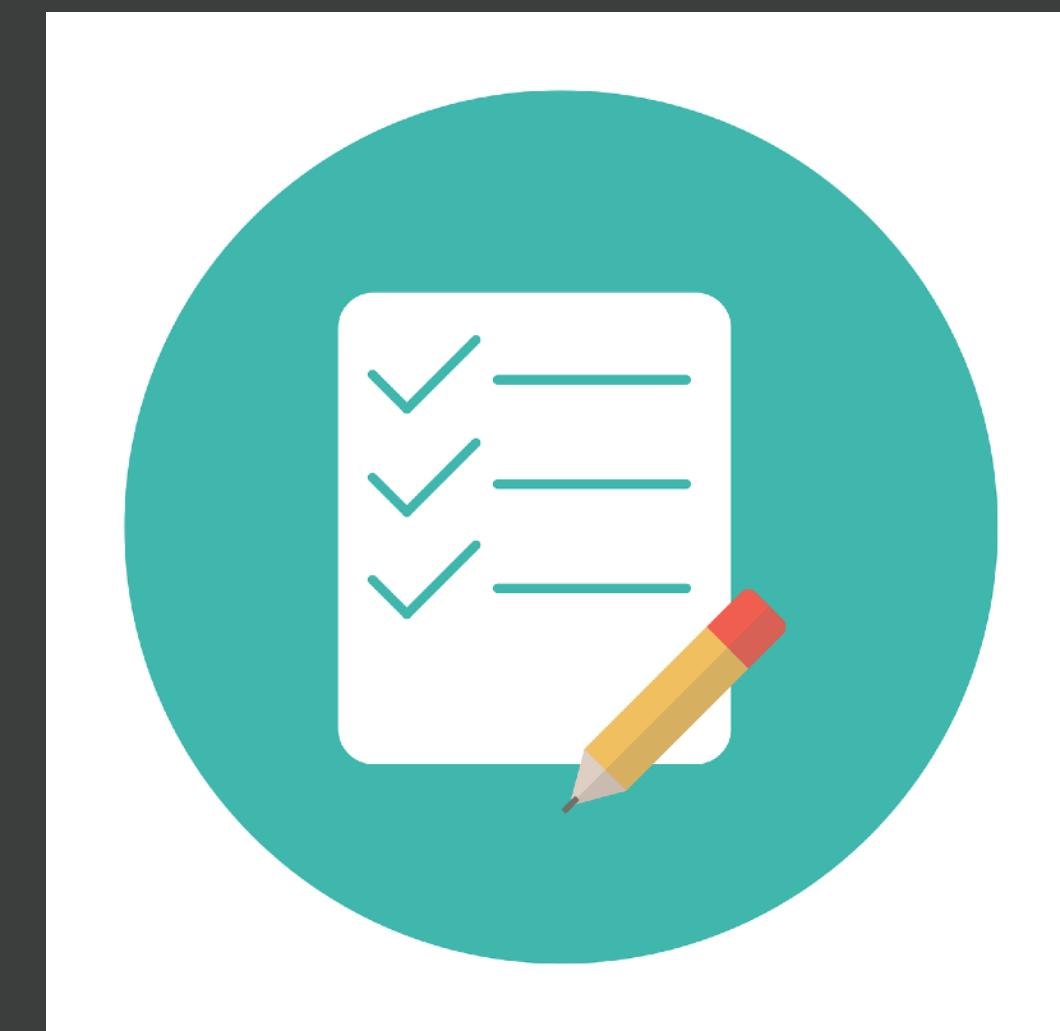
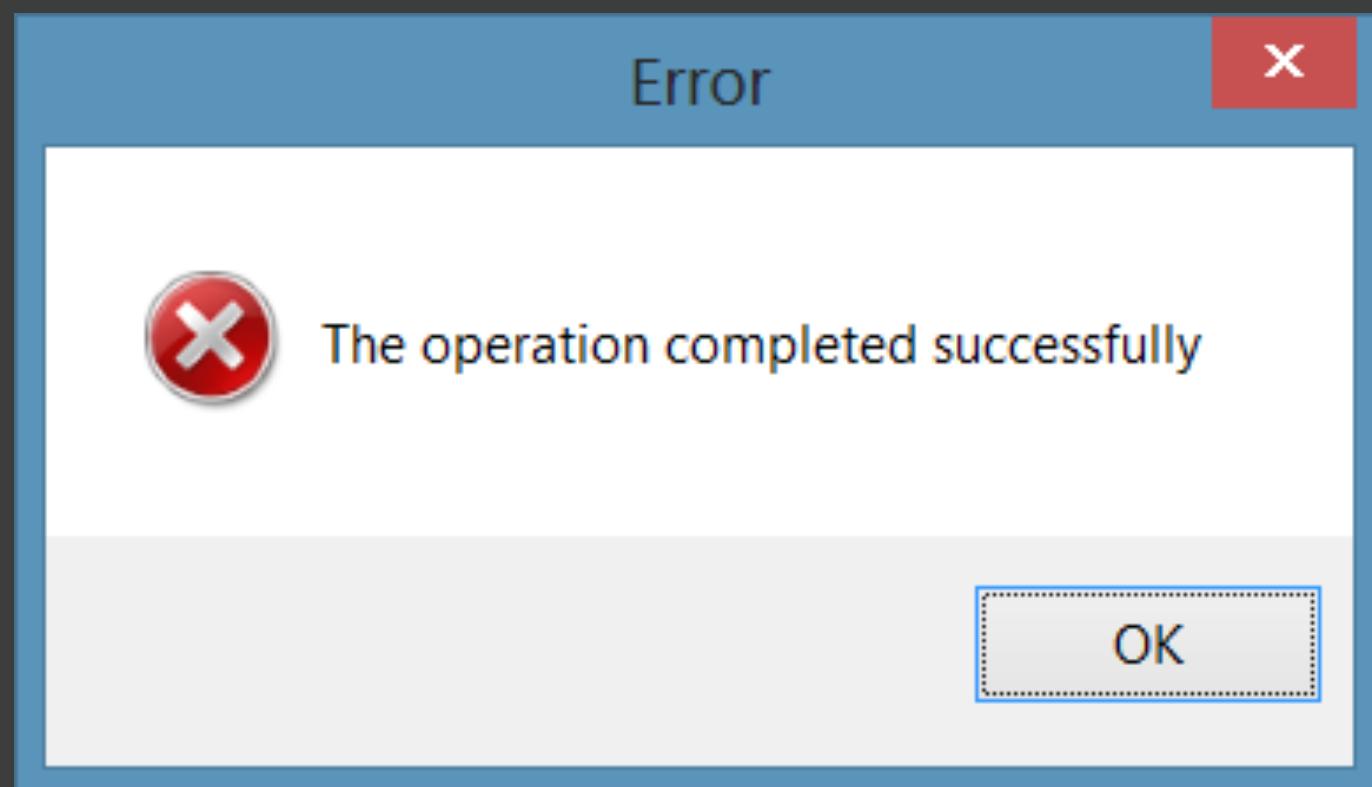
# Security



# Security



# Reliability

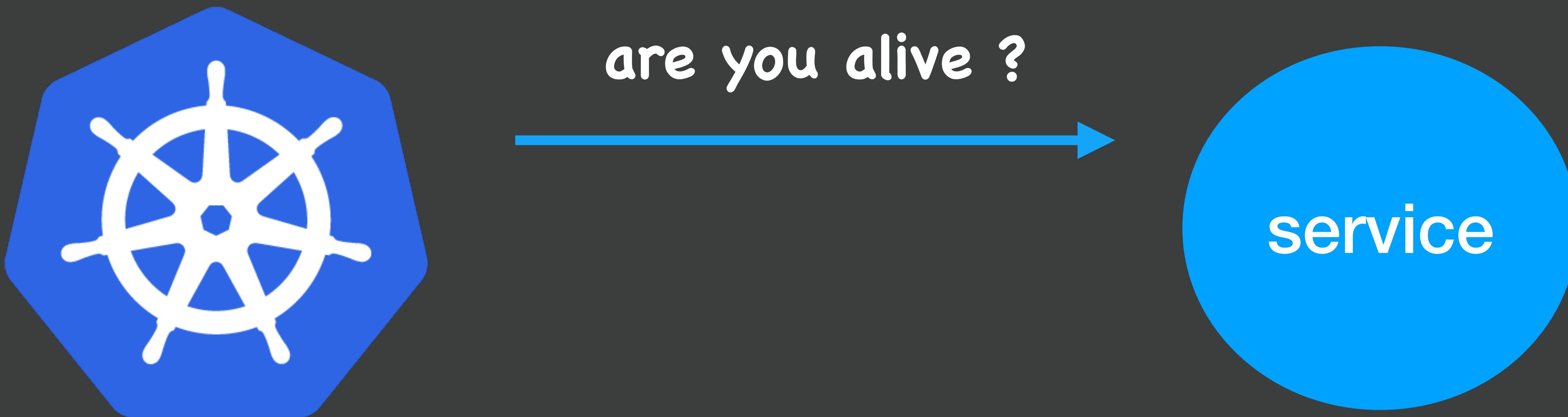


Error Handling

Testing

Chaos  
Engineering

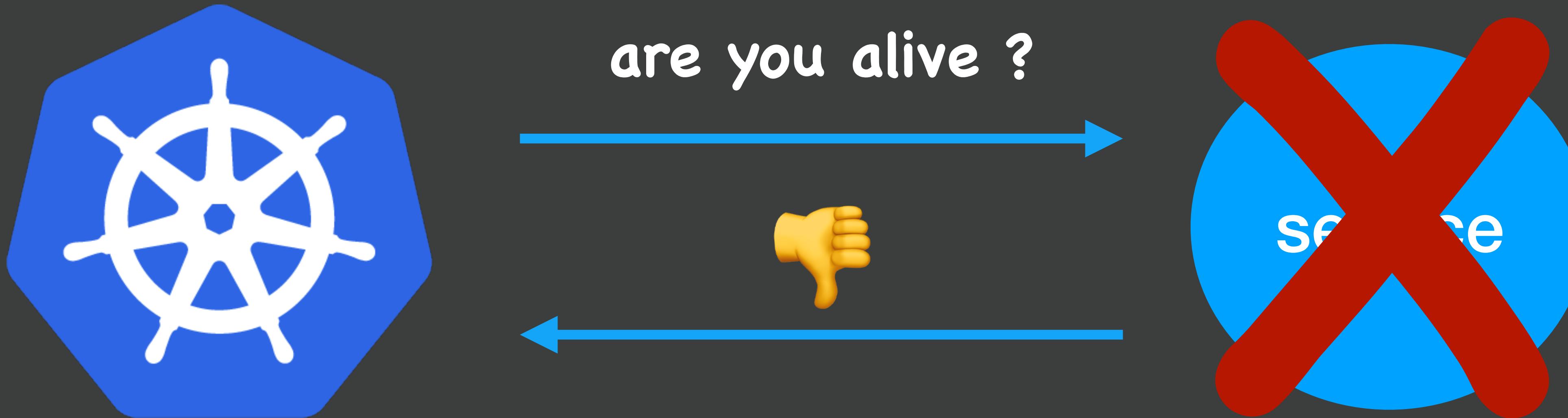
# Health endpoints



# Health endpoints



# Health endpoints



# There are tools for that

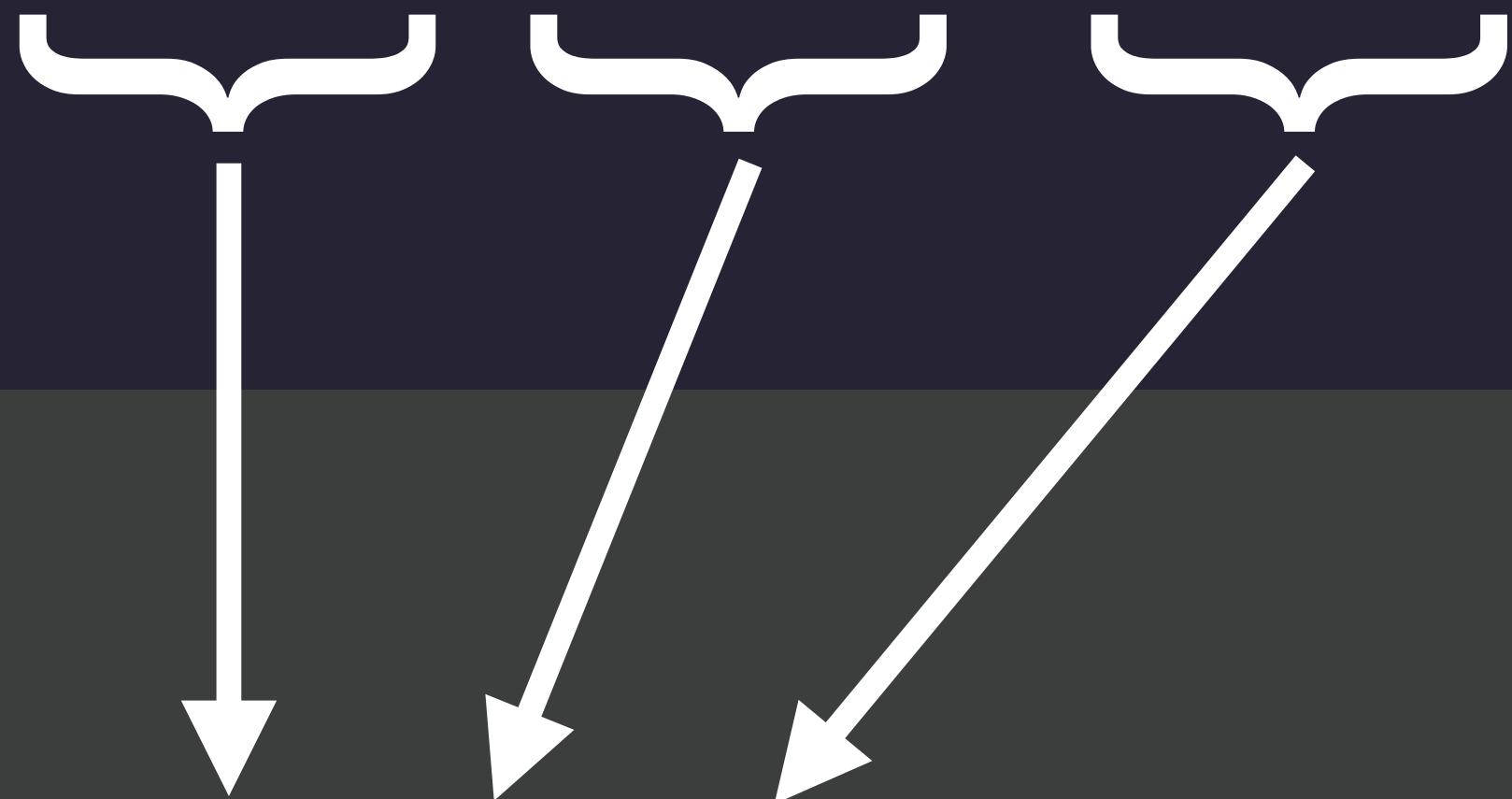
```
const server = http.createServer(app);
const { createTerminus } = require("@godaddy/terminus");

createTerminus(server, {
  healthChecks: {
    "/healthcheck": () => console.log("health check")
  }
});

const port = 3000;
server.listen(port, () => {
  console.log(`Beverage server is listening on port ${port}!`);
});
```

# Environment Properties

```
mongoose.connect("mongodb://username:password@host:port/dbname", {  
  useNewUrlParser: true  
});
```



shouldn't be hardcoded here

# Environment Properties

```
require("dotenv").config();

const url = `mongodb://${process.env.DB_USER}:${process.env.DB_PASSWORD}
@${process.env.DB_HOST}:${process.env.DB_PORT}/dbname`;

mongoose.connect(url, {
  useNewUrlParser: true
});
```

# Think outside the box



Evaluate the situation.  
Consider JavaScript.  
Choose the best tool. :)



# QUESTIONS?

## Come talk to us!



CHRISTINA  
@merelyChristina



ANNA  
@merelyAnna

We're around today  
and at the party later

