Sorting, Choice Premium, and Efficiency in the Collection of Blood Donations: Experimental Proposal

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March 21, 2016
Topics in Experimental Economics (Schram/Gërxhani)

Overview of the Presentation

- 1. Context: Blood Donations
- 2. Literature
 - Existing Literature
- 3. Theory
 - Theoretical Framework
- 4. Experimental Design
 - Experimental Design and Procedures

- Supply with human blood is a curious public good problem
 - Cannot be generated artificially
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- Heavy-handed regulation

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- ➤ We adapt the remuneration scheme from Benabou and Tirole (2006) to fit the blood collection market
- Utility from donating becomes

$$U(a, \tilde{y}) = (v_a[B-y] + v_y y)a - C(a) + \tilde{x}[\gamma_a E(v_a|a, \tilde{y}) - \gamma_y E(v_y|a, \tilde{y})]$$

$$(v_a B + (v_y - v_a)y) - c \ge 0$$

- and turn-in the money for $v_a > v_y$
- ▶ Image driven agents $(\tilde{x} \to \infty)$ only care about reputation and mimic the most altruistic agents who donate for free
- ▶ With limited observability of actions, average cost of collection goes down, but the effect on participation is ambiguous

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Theory

▶ Image indifferent agents ($\tilde{x} = 0$) donate if and only if

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- ▶ With limited observability of actions, average cost of collection goes down, but the effect on participation is ambiguous

- Starting point: German case
 - ► Unclear if transaction costs or **sorting**
- Appeal to image concern to induce sorting in two cases
- Public action case: social image
 - ► Theoretical prediction: ↓ average cost of collection, ↑ participation
- Private action case: self image
 - ► Theoretical prediction: ↓ average cost of collection, ↑↓ participation
- ▶ In addition to efficiency gain, we suspect a "choice premium"
 - ► Comes from related literature in economics and neuroscience
 - Not included in theoretical model

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- Explored empirical analysis, but hit data constraints
- Aim to reproduce in the lab three aspects of donation problem
 - 1. Value of public good must increase in effort exerted
 - 2. Monetary incentives can decrease the value of donations
 - 3. Social or self-image implications
- ► Real-effort task: Pressing two adjacent keys on keyboard
- Actual donation to charity, e.g. Red Cross
- ► Conduct pilot (or experiment itself?) on Amazon Mechanical Turk

Experimental Design and Procedures

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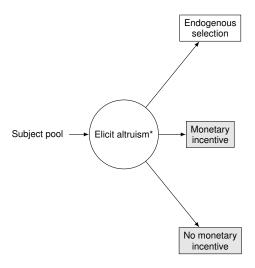
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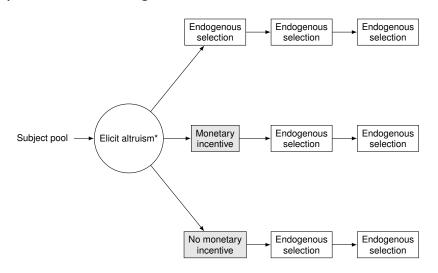
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Experimental Design and Procedures

Experimental Design: Public Action



Experimental Design: Private Action



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