Smart Contract Audit
Otoco





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Prepared for Otoco • June 2021

v210614

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5. Disclaimer

1. Executive Summary

In **June 2021**, OtoCo engaged Coinspect to perform a source code review of the OtoGo smart contracts. The objective of the project was to evaluate the security of the smart contracts.

The following issues were identified during the assessment:

High Risk	Medium Risk	Low Risk
1	5	2

As for high risk issues, it has been found that lack of access controls in an initialization function allows anyone to change the pool factory variables and can be used to steal funds (OGO-001).

Regarding medium risk issues, it was found that it is possible to perform a DoS attack to prevent the creation of launch pools (OGO-002). Also, lack of consideration of unusual ERC20 token contracts puts the launch pools at risk (OGO-005, OGO-006, OGO-007). And it must also be noted that the sponsor of a launch pool has opportunities for cheating, partly by design (OGO-008).

The two low risk issues include one for insufficient testing (OGO-003) and another one for a non-critical reentrancy problem (OGO-004).

The Assessment section includes more observations and several additional recommendations.

2. Assessment

The audit started on June 8 and was conducted on the main branch of the git repository at https://github.com/otoco-io/OtoGo-SmartContracts as of commit e0c09dcf3031736190db9082225cb22e684202d0 of June 3, 2021.

The scope of the audit was limited to the following Solidity source files, shown here with their sha256sum hash:

```
6736f7e060f543ddf6d8a568e288f656e48377d6b706f3e708ad6caa0c418449 launchcurve.sol e92691f58eca19ecf26bbfeead1d7c8bb2e2f68c2a67efdf6e57327375d90e05 launchpool.sol 439e0a2e46c96c3839f42036bb2b39cb02eb912a0b60dea09bec99e13d849bcf launchtoken.sol 4fd6092bdfa8b42f19d535c5ac69c4323b0b894717c699e58d5552eeabd04cd4 Migrations.sol 258494f796dfc8be7116a1067ff353a0d7c4890a6ab82200ed20f467d5f6636b poolfactory.sol
```

The OtoGo project consists of a factory contract (PoolFactory) that deploys customized launch pools (LaunchPool) with different attributes. Each pool is controlled by its *sponsor*, who is responsible to set its attributes and take decisions during the pool's lifetime. Once a pool is deployed, there is a window of time during which *investors* can stake tokens, and at the end the sponsor can distribute shares of a given token to all investors (proportional to their stakes) and withdraw the stakes.

The contracts are specified to be compiled with Solidity compiler version 0.8.4, which is the latest version.

The repository includes 50 tests for the smart contracts, of which 49 pass and 1 fails:

```
at runMicrotasks (<anonymous>)
at processTicksAndRejections (internal/process/task_queues.js:97:5)
```

The tests do not have very good coverage. It is recommended to extend the tests to cover more cases, in particular for all the issues that have been found during the assessment. Also, all the events emitted by the contracts should be tested, including their arguments. It is also recommended to create test coverage reports, and integrate them in the development cycle to make sure tests provide full coverage (See OGO-003.)

LaunchCurveExponential

The LaunchCurveExponential contract implements the curve that is used to compute the number of shares to be distributed to each investor (depending on the total supply of the launch pool, the current balance of the pool, the stake of each investor and a reducer factor that smoothes the exponentiality of the curve.

LaunchToken

The LaunchToken contract is a copy of OpenZeppelin's ERC20 implementation with the following changes:

- Decimals and total supply are constructor parameters, and the total supply of tokens is minted to msg.sender in the constructor;
- Internal functions mint and burn have been removed.

In addition to functions _mint and _burn, the internal function _setupDecimals is also never used and it can also be removed. However, as a coding best practice, it is suggested to refactor the LaunchToken contract to inherit from OpenZeppelin's ERC20 base contract instead of just copying its code.

PoolFactory

The PoolFactory contract implements a factory that deploys clones of a given "master" LaunchPool contract, with parameters specified by the pool *sponsor* (the caller to the function createLaunchPool that deploys the pool).

It is important to mention that the **PoolFactory contract** is **not truly decentralized or autonomous**. The contract inherits from **OwnableUpgradeable**, which means that it has an *owner*, and the owner can freely change its code and storage.

The interface PoolInterface in the source file poolfactory.sol has a function transferOwnership, but the actual LaunchPool contract does not have this function. It is recommended to remove the transferOwnership function from PoolInterface.

The event PoolCreated that is emitted by the function createLaunchPool is never tested. It is recommended to extend the tests to make sure the event PoolCreated is emitted when expected and with correct parameters (See OGO-003).

The name of the function updateTokenContract is confusing and misleading, because it actually changes the address of the LaunchPool contract that is cloned to create new pools (_poolSource), not a token contract. It is recommended to rename the function updateTokenContract to a self-explanatory name (for example updatePoolSource).

The function initialize can be called by anyone. This allows any attacker to change _poolSource (the LaunchPool contract that is cloned to create new pools) and add new curves, bypassing the access restrictions specified in functions updateTokenContract and addCurveSource (both are onlyOwner). It is recommended to use OpenZeppelin's Initializable base contract and add the initializer modifier to the initialize function (See OGO-001).

The function createLaunchPool uses cloneDeterministic from OpenZeppelin's ClonesUpgradeables library to make a clone of _poolSource:

```
function createLaunchPool (
    address[] memory _allowedTokens,
    uint256[] memory _uintArgs,
    string memory _metadata,
    address _shares,
    uint16 _curve
) external returns (address pool){
    pool = ClonesUpgradeable.cloneDeterministic(_poolSource,
    (keccak256(abi.encodePacked(_metadata))));
        PoolInterface(pool).initialize(_allowedTokens, _uintArgs, _metadata, msg.sender,
    _shares, _curveSources[_curve]);
    emit PoolCreated(_metadata, pool);
}
```

Using the cloneDeterministic function with the hash of the metadata as salt guarantees that no two pools will be created with the same metadata. However, the function updateMetadata in contract LaunchPool allows the sponsor to change the metadata at any time after the pool has been created. It is recommended to either remove the updateMetadata function in LaunchPool, or use function clone instead of cloneDeterministic. It must be reconsidered whether the functionality provided by cloneDeterministic is needed, i.e. if it is desirable to allow the prediction of pool addresses before they are created.

Also, note that cloneDeterministic will fail if it is called twice with the same master address and salt, because it is not possible to deploy two contracts at the same address. This creates a DoS for the function createLaunchPool, since any attacker with front-running capabilities could call createLaunchPool first and make the legitimate call fail (See OGO-002).

LaunchPool

The function extendEndTimestamp contains a typo, instead of requiring the extension to be less than 1 year it requires it to be less than 356 days:

```
function extendEndTimestamp(uint256 extension)
    external
    onlySponsor
    isStaking
{
    // Prevent extension to be bigger than 1 year, to not allow overflows
    require(extension < 356 days, "Extensions must be small than 1 year");
    _endTimestamp += extension;
}</pre>
```

None of the events defined by the contract are tested (Staked, Unstaked, Distributed, MetadataUpdated). It is recommended to extend the tests to make sure events are emitted when expected and with correct parameters. (See OGO-003). Besides, the event MetadataUpdated is never emitted, it should be emitted by the function updateMetadata (which is actually recommended to be removed because it conflicts with the use of cloneDeterministic in the contract PoolFactory).

The word "sponsor" is used ambiguously sometimes to mean "investor" (an address with stakes in the pool), and this makes the code harder to read. It is recommended

to make a stricter use of these words in the code in order to improve readability and in general as a good coding practice.

The function initialize makes external calls to arbitrary user-controllable addresses (_sharesAddress and allowedTokens), allowing reentrancy attacks. This makes possible the creation of malformed pools that do not fulfill all the requirements, for example a pool with more than 3 allowed tokens. It is recommended to use OpenZeppelin's Initializable base contract and add the initializer modifier to the initialize function.

The LaunchPool contract makes calls to functions transfer and transferFrom in arbitrary ERC20 contracts (the "allowed tokens", specified by the sponsor when the pool is created). But, not all "ERC20" token contracts adhere strictly to the specification, and there are some ambiguities in the specification too. For example, not all "ERC20" contracts revert on transfer failure, some of them just return false; and to make things worse, some of them do not return anything at all (only revert on failure). It is recommended to avoid directly calling transfer and transferFrom and instead use safeTransfer and safeTransferFrom from the SafeERC20 library(See OGO-005).

The function distributeSharesChunk does not check if the call to transferFrom was successful:

```
_stake = _stakes[_stakesDistributed];
if (_stake.amount > 0) {
    token.transferFrom(_sponsor, _stake.investor, _stake.shares);
    // Zero amount and shares to not be distribute again same stake
    emit Distributed(
        _stakesDistributed,
        _stake.investor,
        _stake.amount,
        _stake.shares
);
```

If the token contract returns false on failure but does not revert, the failure would go unnoticed and investors would lose their shares. Although this is not a problem if the token is a LaunchToken, the shares token of a given launch pool can actually be any address (it is freely specified by the sponsor on pool creation). It is recommended to use the SafeERC20 library and call safeTransferFrom instead of transferFrom (See OGO-006).

The function stake does not check if the call to transferFrom actually transferred the specified amount. Some "ERC20" contracts such as USDT can discount a fee on every transfer, and the final amount transferred to the destination address can be less than the amount specified in the call to transferFrom. This problem can result in some investors losing funds, since calling unstake would transfer back to the investor the amount originally specified in the call to transferFrom and not the actual amount received by the LaunchPool contract. It is recommended to compute the actual amount transferred as the difference between balances before and after the transfer. And also, use SafeERC20's safeTransferFrom instead of calling transferFrom directly (See OGO-007).

The sponsor can pause and unpause the LaunchPool contract. While the LaunchPool contract is paused, staking and unstaking are not allowed. This means that a malicious sponsor could call the function pause while still in the staking stage (Initialized) to prevent investors from unstaking their tokens. It is recommended to allow unstaking not only in Initialized and Aborted stages, but also in a Paused stage.

Finally, it must be noted that by design the LaunchPool contract does not guarantee that the investors will receive their share. The sponsor has an advantage, because ultimately the sponsor can decide whether to distribute the promised shares in exchange of the staked tokens, or instead abort the pool, or even leave the staked tokens locked in the pool forever and keep the promised shares for himself.

3. Summary of Findings

ID	Description	Risk	Fixed
OGO-001	Insufficient access controls	High	×
OGO-002	Launch pool creation DoS	Medium	×
OGO-003	Insufficient testing	Low	×
OGO-004	Reentrancy can produce malformed launch pools	Low	×
OGO-005	Unsafe use of arbitrary ERC20 token contracts	Medium	×
OGO-006	Unchecked transfer in function distributeSharesChunk	Medium	X
OGO-007	Unverified transfer amount in function stake	Medium	×
OGO-008	Sponsor has opportunities for cheating	Medium	×

4. Detailed Findings



Description

The function initialize can be called by anyone. This allows any attacker to change _poolSource (the LaunchPool contract that is cloned to create new pools) and add new curves, bypassing the access restrictions specified in the functions updateTokenContract and addCurveSource (both are onlyOwner).

This allows a variety of attacks. For example, an attacker can change _poolSource to a malicious contract that steals all the investors' stakes as well as their shares.

Recommendation

Use OpenZeppelin's Initializable base contract and add the initializer modifier to the initialize function. Also, reconsider whether to make the contract OwnableUpgradeable, or to make it immutable and truly decentralized.

Description

The function createLaunchPool uses cloneDeterministic from OpenZeppelin's ClonesUpgradeables library to make a clone of _poolSource:

```
function createLaunchPool (
    address[] memory _allowedTokens,
    uint256[] memory _uintArgs,
    string memory _metadata,
    address _shares,
    uint16 _curve
) external returns (address pool){
    pool = ClonesUpgradeable.cloneDeterministic(_poolSource,
    (keccak256(abi.encodePacked(_metadata))));
        PoolInterface(pool).initialize(_allowedTokens, _uintArgs, _metadata, msg.sender,
    _shares, _curveSources[_curve]);
    emit PoolCreated(_metadata, pool);
}
```

Note that cloneDeterministic will fail if called twice with the same master address and salt, because it is not possible to deploy two contracts at the same address. This creates a DoS for function createLaunchPool, since any attacker with front-running capabilities could call createLaunchPool first and make a legitimate call fail.

Recommendation

It must be reconsidered whether the functionality provided by cloneDeterministic is needed, i.e. if it is desired to allow the prediction of pool addresses before they are created. If address prediction is not needed, then the function clone could be used instead.

If it is decided to keep using cloneDeterministic, the DoS can be avoided by including the address of the sponsor (msg.sender) in the salt, and in that case the deployment address would depend on the sponsor address too.

Description

Based on a review of the test cases, the tests included do not seem to have very good coverage, however coverage reports with exact coverage were not available during this audit.

The events emitted by the contracts are not tested. This includes Staked, Unstaked, Distributed, and MetadataUpdated in LaunchPool, and PoolCreated in PoolFactory.

Recommendation

Implement test coverage reports and integrate them in the development cycle. Make sure to add new tests as needed to keep full coverage.

Extend the tests to make sure all events are emitted when expected and with correct parameters.

OGO-004	Reentrancy can produce malformed launch pools	
Total Risk Low	Impact Low	Location launchpool.sol
Fixed X	Likelihood Low	

The function initialize makes external calls to arbitrary user-controllable addresses (_sharesAddress and allowedTokens), and this allows reentrancy attacks. This makes possible the creation of malformed pools that do not fulfill all requirements, for example a pool with more than 3 allowed tokens.

Recommendation

It is recommended to use OpenZeppelin's Initializable base contract and add the initializer modifier to the initialize function.

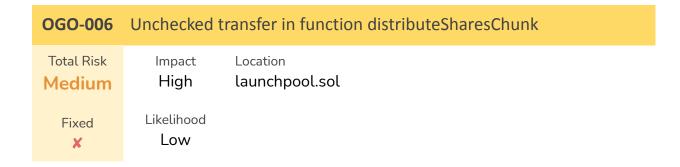
OGO-005	Unsafe use of arbitrary ERC20 token contracts	
Total Risk Medium	Impact High	Location launchpool.sol
Fixed X	Likelihood Low	

The LaunchPool contract makes calls to functions transfer and transferFrom in arbitrary ERC20 contracts (the shares token and the "allowed tokens" specified by the sponsor on creation of the pool). But not all "ERC20" token contracts adhere strictly to the specification, and there are some ambiguities in the specification too. For example, not all "ERC20" contracts revert on transfer failure, some of them just return false; and to make things worse, some of them do not return anything at all (only revert on failure).

Failing to account for these corner cases could break the logic and result in loss of funds, for example if failed transfers pass unnoticed.

Recommendation

Avoid directly calling transfer and transferFrom on untrusted contracts, and instead use safeTransfer and safeTransferFrom from the SafeERC20 library.



The function distributeSharesChunk does not check if the call to transferFrom was successful:

```
_stake = _stakes[_stakesDistributed];
if (_stake.amount > 0) {
    token.transferFrom(_sponsor, _stake.investor, _stake.shares);
    // Zero amount and shares to not be distribute again same stake
    emit Distributed(
        _stakesDistributed,
        _stake.investor,
        _stake.amount,
        _stake.shares
);
```

If the token contract returns false on failure but does not revert, the failure would go unnoticed and investors would lose their shares.

Although this is not a problem if the token is LaunchToken, the shares token of a given launch pool can actually be any address (it is freely specified by the sponsor on pool creation).

Recommendation

Use the SafeERC20 library and call safeTransferFrom instead of transferFrom.

OGO-007	Unverified transfer amount in function stake	
Total Risk Medium	Impact High	Location launchpool.sol
Fixed X	Likelihood Low	

The function stake does not check if the call to transferFrom actually transferred the specified amount. Some "ERC20" contracts such as USDT can discount a fee on every transfer, and the final amount transferred to the destination address can be less than the amount specified in the call to transferFrom. This problem can result in some investors losing funds, since calling unstake would transfer back to the investor the amount originally specified in the call to transferFrom and not the actual amount received by the LaunchPool contract.

Recommendation

Compute the actual amount transferred as the difference between balances before and after the transfer. And also, use SafeERC20's safeTransferFrom instead of calling transferFrom directly.

OGO-008	Sponsor has opportunities for cheating	
Total Risk Medium	Impact High	Location launchpool.sol
Fixed X	Likelihood Low	

The sponsor can pause and unpause the LaunchPool contract. While the LaunchPool contract is paused, staking and unstaking are not allowed. This means that a malicious sponsor could call the function pause while still in the staking stage (Initialized) to prevent investors from unstaking their tokens.

Also, by design the LaunchPool contract does not guarantee that the investors will receive their share. The sponsor has an advantage, because ultimately the sponsor can decide whether to distribute the promised shares in exchange of the staked tokens, or instead abort the pool, or even leave the staked tokens locked in the pool forever and keep the promised shares for himself.

Recommendation

Allow unstaking not only in Initialized and Aborted stages, but also in Paused stage.

Consider alternatives to make the contract less dependent on the sponsor benevolence, or make clear that the contract assumes the investors trust the sponsor.

5. Disclaimer

The information presented in this document is provided "as is" and without warranty. The present security audit does not cover any off-chain systems or frontends that communicate with the contracts, nor the general operational security of the organization that developed the code.