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Computer Applications: Analysis and Modeling

Bo H. Alphonse

For this presentation I am much indebted to Deta Davis, who very kindly lent me a prepublication copy of her forthcoming bibliography on computer applications in music. With its several thousand entries, it promises to become the standard reference in its field. On the assumption that publication activities reflect the relative importance of trends and currents, my first two figures are based on quantitative data extracted from the Davis bibliography. The remaining figures combine information from several sources, the most important of which is the Davis book. Concerning recent developments I have received valuable advice from my McGill colleague Bruce Pennycook.

Figure 1 shows for a number of areas how the last decade compares to the pre-1977 period. White bars show how much literature in each area falls before and after 1977. They present a clear trend: publication has increased in almost all areas; in fact, it has increased by a factor of about nine if one considers that the late period covers only about a third as much time as the early period. The black bars show the relative output of all areas within each period. From both comparisons it is clear that the areas of aesthetics and musicology, including analysis, have at best held steady, while the other areas have grown very rapidly.

Figure 2 looks at some of the factors contributing to the increase. This graph is based on numbers of entries for the years 1977 through 1984 in Davis's chapters on sound generation hardware and software on micro- and mini-computers, and on articles about MIDI. The micro-computer curve rises early; the advent of MIDI in 1983 pushes both the hardware and software curves sharply upward.

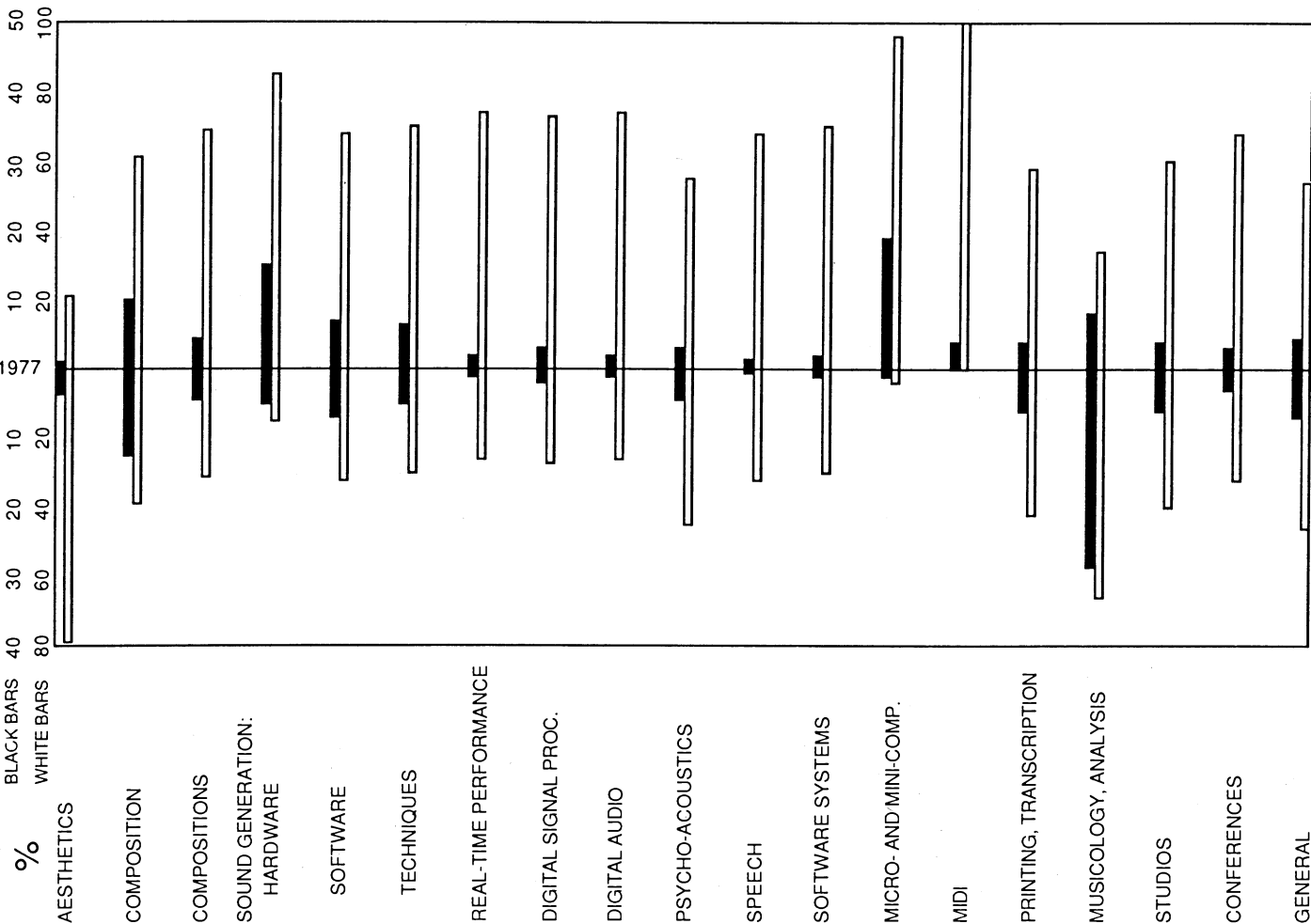
The remainder of this presentation is devoted to some of the trends in computer applications during the SMT decade. As the largest and most influential, the composition area would merit its own separate presentation. Since developments in computer composition are readily available in publications of the Computer Music Association, I am restricting myself here to the areas of music theory and analysis.

Figures 3 through 5 contain a number of author names distributed over our decade. The lag in library information processing makes entries sparse in 1986 and 1987; also, despite the abundance of names on the charts, omissions are even more abundant, and there may be inaccuracies. I am anxious to stress that omissions do not reflect a judgment of quality on my part. Moreover, I shall cover only selections from the charts while the rest will provide a kind of context for your reflections.¹

Figure 3 concerns music input and output. While much ingenuity has been spent on all aspects of music I/O, two particularly challenging areas are those of score input and sound input. The core of the first area is the problem of optical score recognition, which was solved in principle for a small subset of notation by David Prerau in 1968. Problems of practical and financial feasibility, however, have remained. The Helmers, Andronico, and Tojo entries represent important advances, but, so far, Ichiro Fujinaga's current work at McGill promises to become

¹While the charts do not associate names with publications, these may be traced through the appended bibliography. If a name appears neither under the corresponding year in Section 3 nor in congress reports for that year in Section 2, it is included in one of the bibliographies listed in Section 1. A "+" on the chart indicates more than one author.

Figure 1



Relative Shares of Areas Measured by Numbers of Bibliographical Entries in Deta S. Davis, *Computer Applications in Music: A Bibliography*

Black Bars: Share among all areas before and after 1977. White Bars: Share before and after 1977 within each area.

Figure 2

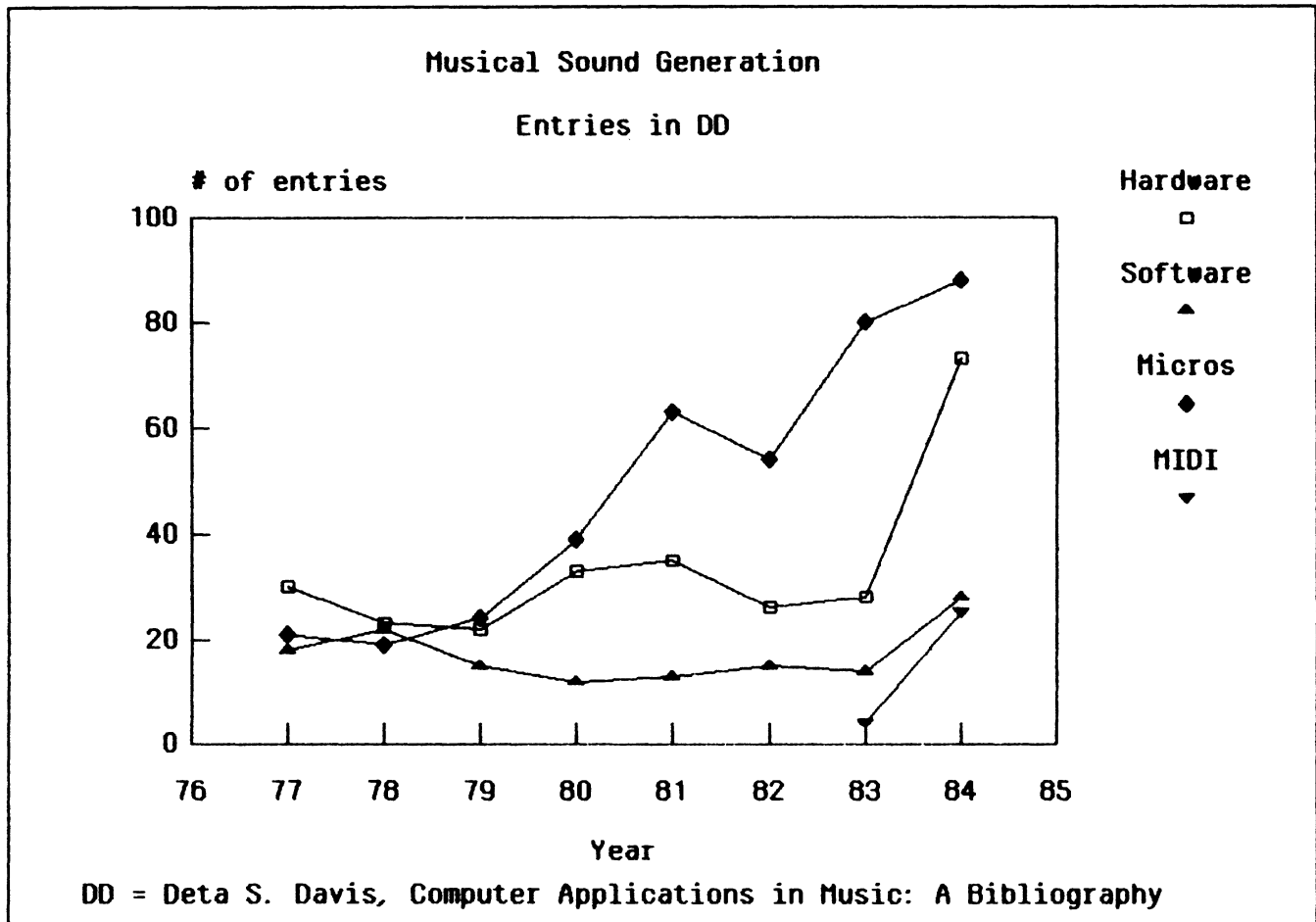


Figure 3: Input and output

	Transcription Projects	Code Systems	Optical Recognition	Sound Input	Data Management	Editing	Printing
77	Ducas+ Charnassé	Gomberg Wolff		Moorer Piszczałski+	Lincoln	LeLouche	Lincoln Geant
78	Hultberg Barenholtz	Wenker Mózi, De Poli Nerheim		Piszczałski+ Galler	Bertoni+	Reeves+ Wallraff	Dal Molin Humphreys
79		Nerheim Bales+		Askenfelt Piszczałski+	Hickey+	Buxton+ Patel	
80		McLean	Helmerts		Charnassé	Nelson	Smith Byrd
81	Charnassé Crawford	McLean		Piszczałski+	Inokuchi Jackson		Roads Rumery
82	Monfils	Debiasi+	Andronico+ Tojo+	Rush+		Chafe+ Foster+	
83	Monfils Crawford	Morehen Brinkman					Humphreys Bauge
84		Heineman		Imai Niihara Schloss	Keith Brinkman	Minciacchi Prusinkiewicz	Minciacchi Byrd
85		Schnell		Chafe+ Schloss			
86	Charnassé Stépien				Brinkman	Byrd Dannenberg Assayag+	
87			Fujinaga			Cook, Dydo Free, Hamel Müller+	Assayag+ Hamel

Figure 4: Theory and analysis

	Tone Systems Temperaments	Theory Explication	Knowledge Representation	Analysis: Models	Analysis Similarity	Analysis: Pretonal	Analysis: Tonal	Analysis: Posttonal	Analysis: Systems
77		Kassler Smoliar Vaglio		Baroni+			Brantley	Bernard Tenney	
78				Polansky	Ballo+	Patrick+ Sentieri Zimmerley	Brinkman	Riotte Sward	Lande
79	L efkoff	Rothgeb Smoliar		Bazelow Baroni+, Snell	Böker-Heil	Ambrosini	Brinkman Hofstetter		Lande
80	Yunik Balzano			Rahn Simonton			Ellis, Gross Marillier	Kolosick	
81	Chalmers+			Baroni+, Sward De Stefano		Reid	Gross	Kolosick	Stech
82	Chalmers			Gagliardo Spiegel	Dillon Steinbeck	Trowbridge		De Berardinis	Sukho
83	Blair Dannenberg Vendome			Camilleri, Ellis Escot, Rahn Snell, Spyridis	Foxley	Huglo Pearce		Lagassé Russell Simoni	
84		Deliège		Adamo, Baroni+ Hiller+, Narmour Oppo, Roads		Plenckers Rahn	Ebcioглу	De Berardinis Gross Riotte	Gross
85			Ashley	Mont-Reynaud+ Roads					
86	Barbieri Del Duca		Kaegi Kuipers Lischka+, Pope	Degazio Logrippio+ Morehen			Ebcioğlu		Brinkman+ Camilleri+ Dyer
87	Code		Lischka	Polansky Roeder					Code Dembski

Figure 5: Perception, AI, performance

	General	Perception and Cognition			Artificial Intelligence	Performance	
		Timbre	Other Parameters	Constructs		Human	Computer
77	Laske Wessel	Grey Matthews		Tenney		Bengtsson	
78	Wessel	Ehresman Grey	Gordon Risset	McAdams Tenney	Holtzman		
79	Bamberger Searle	Howe Wessel		McAdams	Meehan		
80	Laske	Charles Matthews Wessel	Rogers Sidiskis	McAdams			
81	Blessner, Doati Laske, McAdams Piszczałski				Balaban Laske, Minsky Segre	Shaffer	
82	Clynes Piszczałski	Charbonneau Risset Strawn	Gordon	McAdams	Balaban		
83		Strawn			Laske	Sundberg	
84	Bianchini McAdams			Longuet-Higgins McAdams Millar	Balaban Duisberg	Fryden+	Clynes
85	Beauchamp	Martens McAdams+ Slawson			Balaban Leman Roads	Gabrielsson Todd	
86	Tedde	Freed+	Balzano Küpper			Friberg+ Mackenzie+	
87		Martens	Holland	Polansky	Cope Lischka		Pennycook

the first optical recognition system within financial reach of most research institutions. The second area is the computer recognition of recorded sound to which Moorer, Galler, Piszczalski, and Askenfelt have all made impressive approaches. Nobody has been entirely successful with polyphonic music; the recent work by Chafe, Mont-Reynaud, and others holds promise for successful frequency discrimination by means of separation of the upper partials.

Figure 4 shows especially the proliferation of models applied to musical structure. The predominating categories are statistics and grammar models. On the chart, Simonton represents multivariate content analysis, Sward mathematical and statistical models applied to twentieth-century music, Spyridis information theory, and Logrippo and Stépien cluster analysis of Eskimo material. In 1983 Ellis, and in 1986 Morehen, write critically on the validity of statistical models as applied to music. Baroni and Snell work with generative grammar. Camilleri and Rahn in 1983 apply grammar models to melody and harmony, respectively; Adamo investigates a grammar of musical performance; and Oppo discusses a general linguistic theory of music. In 1984 and 1985 Roads presents surveys of musical grammars. Among other models there is Tenney's hierarchical gestalt model (used and further developed by Polansky), geometrical models applied by De Stefano and Escot, the implication-realization model by Narmour, and the general systems theory applied by Lejaren Hiller and his co-investigators.

John Roeder has sent me a copy of his recent paper, "A Declarative Model of Tonal Analysis," where "a declarative system which infers complex musical structures from the elementary musical relations that it identifies" is offered as an alternative to procedural analysis. Roeder's paper reflects a recent trend; this approach is also represented by the Ashley entry (on a "rule- and fact-based program for representing and using musical knowledge"), by Kaegi and Kuipers in the CANON System, the "MIDIM Language and its VOSIM In-

terpretation," and by the Pope article on "Music Notation and the Representation of Musical Structure and Knowledge."

Among the analysis entries, most of which represent well-known approaches, I would like to draw your attention to the analysis of style change over time, represented by the Tenney paper on Ruggles from 1977 and the 1978 Sentieri paper on a long-range style shift in Renaissance music. Much of the post-tonal analysis is set-theory oriented; see, for example, the Kolosick and Simoni contributions.

Besides the software system reported by Camilleri and co-authors in a recent issue of *Interface*, I also want to highlight Alexander Brinkman's and Craig Harris's CMAP (Contemporary Music Analysis Package) system that is on display at this conference, and two other new systems: a set-theoretic system by David Code at the University of Illinois, and a LISP-based macro-instruction system by Steven Dembski of the University of Wisconsin, primarily intended for composers but with promise also for analysis. Code also contributes to the study of tone systems and temperaments with his Notepro preprocessor program, which is capable of reproducing a number of different temperaments. In the same area Barbieri and Del Duca reported in 1986 on a system that allows reproduction of early music using 19- and 31-tone temperaments.

In the area of perception and cognition (Figure 5), Otto Laske is a central contributor with his essay collection on cognitive musicology from 1977, his essays on psychomusicology from 1981, and his 1980 article on a cognitive theory of musical listening. Piszczalski's contributions also concern musical listening; so do those of Steven McAdams, a former student of Albert Bregman's at McGill, who in a number of reports has developed Bregman's auditory stream theory into a theory of auditory images. Among the timbre entries McAdams addresses the question of "the ability of various dimensions of timbre to carry form." In this context, one of the most significant recent contributions is Wayne Slawson's book "Sound Color," which won SMT's publication award in 1986.

Otto Laske's name is important also under the Artificial Intelligence heading. Among other contributors, Balaban develops his AI applications in tonal music into a discussion of a "formal basis for the computer modeling of music theory." Holtzman's AI-based work in style-oriented music production deserves mention as one of the most successful such programs. In December 1985 Curtis Roads presents a survey of AI applications.

Finally, in studies of musical performance Bengtsson represents a pioneering effort in the study of rhythmic performance "dialects." His work has been shared and developed by Gabrielsson at Uppsala University. Sundberg in Stockholm uses simulated performance in order to formulate a rule system for musicality in human performance. In a similar vein Clynes works towards introducing musicality into computer performances.

One single glance at pedagogy will be allowed into this

talk—not in computer-aided instruction but in instruction-aided computing. I refer to the text in computer programming for music researchers currently in preparation by Alexander Brinkman.

In general, it is evident that some of the most exciting current ideas and developments emanate from those who are active in or close to centers for computer music composition. The computer's demand for concept analysis and precision down to the most minute detail may have contributed to the relative slow-down of new research in computer-assisted music analysis. Fast technological developments and recent imaginative advances in general music theory, however, are likely to encourage also scholars in analysis to contribute to the accelerating increase in computer research. Closer cooperation among theorists and composers is one way in which computer-assisted musicology can be revitalized.

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In order to keep this bibliography within space limits, literature up to about 1977 was excluded; for a selective list, refer to the first entry below. Since *Dissertation Abstracts* and *Master Index* have their own efficient indexing, a number of significant dissertations and theses have not been included. No references have been made to *Computer Music Journal*—by far the richest source of pertinent papers; the Bernardini indexes listed in the third through fifth entries below offer a convenient short-cut to volumes 1 through 9. In selecting papers from other sources, only a few of Bernardini's subject areas were considered; in general, papers dealing with computer composition (technology, software, actual compositions) were not included. Instead, the em-

phasis is on Artificial Intelligence, theory explication, models of musical structure, perception and cognition, approaches to music analysis, studies of performance and simulated listening, automatic transcription of sound, and score I/O.

Entries are listed in chronological order by year within each section. The first section lists a few bibliographies which, in turn, refer to other bibliographies. The second section contains a selective list of congress proceedings where a significant number of papers deal with the topics mentioned above. The third section contains selections from other sources; many of them contain extensive bibliographies.

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