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The Structure of All-Interval Series

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THE STRUCTURE

OF

Introduction

If we consider the twelve-tone series as a means of maintaining an all pitch-class saturated texture, then the all-interval-series (henceforth AIS) may be seen as an extension of the saturation concept to another dimension. Such series have been used most notably by Berg in the LYRIC SUITE and in more recent works by Nono, Stockhausen, Babbitt and others. This paper explores the structure and properties of AISs, their various sub-groups and some of their combinatorial properties. It was found convenient to tabulate certain final and intermediate results with computer programs, but we prefer to keep that aspect of our work in the background, as computer application was not the object of our study. Our results illustrate several interesting properties and provide, in addition, some useful compositional material.

ALL-INTERVAL

SERIES

ROBERT MORRIS DANIEL STARR

Basics

An all-interval series is a twelve-tone row among whose eleven successive intervals there are no repetitions, where the interval between two successive pitch-classes (PCs) is the mod-12 difference of the second minus the first. The last note of an AIS is always separated from the first by the interval 6, which is the mod-12 sum of the intervals 1 through 11, no matter what their order. Considering the series as a cycle, with the first note succeeding the last, there are always two 6s and one of each of the other intervals. Thus among the cyclic permutations of an AIS, there is exactly one other form that fits our definition, with eleven distinct intervals. The other cyclic permutations are degenerate, having two 6s and lacking some other interval. A cyclic permutation whose "outer interval" is 6 is rotationally normal. Since the all-interval property is

unaffected by the level of transposition, there will always be a transpositionally normal form of any AIS, whose first PC is zero. An AIS that is both transpositionally and rotationally normal is in normal form. There are 3856 such series.

Generation

A simple FORTRAN program is provided in Table 1, which may be used to generate the entire corpus of AISs. It works essentially along the lines of the algorithm described by Bauer-Mengelberg.*1 No detailed analysis of the program is provided, as it is short enough and utilizes so little memory that it can easily be hand-simulated. On an IBM 370/155 computer, it requires about 12 seconds to complete.

Its output is a succession of AISs in ascending alphabetical order by PCs; each series considered as a 12-digit, base-12 number is higher than its predecessors. We can now refer to normal-form AISs by number, an integer between 1 and 3856. The program does not, in fact, generate all 3856 of the series, but stops at number 1928, which is the half-way point. The AISs remaining are the inversions of those already enumerated. The entire list is symmetrical about the pair 1928-1929, with AIS number 3857 - n always being the inversion of AIS number n, which results from the fact that the program in effect examines incrementally numbered pitch permutations, which considered as a set also exhibit this "mirror property."

Closed operations

The set of AISs (henceforth implicitly in normal form) is closed under retrograde (R), inversion (I), and the note-wise multiplication of the series by 5, mod-12 (M). In addition, there is always a w such that the rotation of an AIS w places yields again a rotationally normal AIS.*2 We arbitrarily call this operation Q. One must transpose the results of Q and R so that they are transpositionally normal. For example:*3

P :	0	1	4	9	3	2	A	8	5	7	В	6
R(P):	0	5	1	В	2	4	8	9	3	A	7	6
I(P):	0	В	8	3	9	Α	2	4	7	5	1	6
M(P):	0	5	8	9	3	Α	2	4	1	В	7	6
Q(P):	0	В	7	5	2	4	8	3	9	\mathbf{A}	1	6

Table 2 gives a note-wise description of the operations.

TABI F

1

```
DIMENSION N(12), I(12), NX(11), IX(11)
      DATA J, K, N/1, 12*0, 6/, I, NX/6, 22*0/, IX/11*0/
C MOVE RIGHT
      J=J+1
      IF(J.GT.11)GO TO 1
      N(J)=1
C IS N(J) A DUPLICATED NOTE?
      IF(NX(N(J)). EQ. 0)GO TO 2
5
      N(J)=N(J)+1
      IF(N(J).EQ.6)GO TO 5
      IF(N(J).GT.11)GO TO 3
      GO TO 4
C CALCULATE I(J), THE INTERVAL
      I(J)=N(J)-N(J-1)
      IF(I(J), LT.0)I(J)=I(J)+12
C IS I(J) A DUPLICATED INTERVAL?
      IF(IX(I(J)). EQ. 1)GO TO 5
      NX(N(J))=1
      IX(I(J))=1
      GO TO 7
C CALCULATE THE 11TH INTERVAL
      I(J)=N(12)-N(11)
      IF(I(J), LT.0)I(J)=I(J)+12
      IF(IX(I(J)), EQ. 1)GO TO 3
C LAND HERE WHEN AN AIS IS FOUND
      K=K+1
C STATEMENT BELOW IS OPTIONAL—SHORTENS THE TABLE
      IF(K.GE. 1929)STOP
      WRITE(6,8)K,N,I
      FORMAT (I5, 2(4X, 12I3))
C MOVE LEFT
      J=J-1
      IF(J. EQ. 1)STOP
      NX(N(J))=0
      IX(I(J))=0
      GO TO 5
      END
```

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TABLE

2

Basic Operations

op	notes	normalization constant	w	intervals
I:	$\hat{\mathbf{n_j}} \leftarrow \mathbf{e}\mathbf{n_j}$	none	$\hat{\mathbf{w}} \leftarrow \mathbf{w}$	î, ⊷ij
M:	n̂ ←5⊠n	none	$\hat{\mathbf{w}} \leftarrow_{\mathbf{w}}$	i ←5⊠i
Q:	n ←n jew	en we1	$\hat{\mathbf{w}} \leftarrow \mathbf{e}\mathbf{w}$	î ←i j⊕w
R:	n ←n 11ej	0 6	$\hat{\mathbf{w}} \leftarrow \mathbf{o}\mathbf{w}$	î ←ei ej

Explanation: n_j and i_j are the jth note and interval of a given AIS in normal form, and \hat{n}_j and \hat{i}_j are the corresponding note and interval of the row resulting from a particular operation. The normalization constant is the interval to which \hat{n}_j must be transposed to normalize the resultant row. The operators \bullet , \bullet and \bullet correspond to the familiar +, - and x of arithmetic, with the result being taken mod-12.

All four operations are such that if applied an even number of times, one gets what one started with, and all four are commutable with each other. It follows therefrom that there are fifteen distinct composite-operations obtainable by applying from one to four of the basic operations in any order. The so-called M7-operation is the same as the composite MI and need not, therefore, be considered as a basic operation. *4 AISs may then be divided into constellations of sixteen or fewer, allowing for possible duplicate forms, related to each other by some basic or composite operation. It is convenient to display these forms in a Karnaugh-graph, in which adjacent squares are separated by exactly one operation:

		I	\mathbf{IM}	M
	Р	I(P)	(I(M(P))	M(P)
\mathbf{R}	R(P)	R(I(P))	(R(I(M(P)))	R(M(P))
QR	Q(R(P))	Q(R(I(P)))	Q(R(I(M(P))))	Q(R(M(P)))
Q	Q(P)	Q(I(P))	Q(I(M(P)))	Q(M(P))

The graph "wraps around" vertically and horizontally so that the top and bottom rows are adjacent, as are the left- and right-most columns. One can, with this arrangement, refer to a sub-constellation related by certain operations in common. The I-sub-group, for instance, constitutes the middle two columns, the MQ-sub-group is the lower right quarter of the graph, and so forth. One can trace various closed paths through the graph which result from the successive applications of single functions.

Under QR, the ordered content of an AIS, split in two between the notes w-1 and w, exhibits a useful identity, which is not in fact restricted to the rotation specified by Q, or to AISs at all for that matter. For example:

Note that the QR-form has not been transpositionally normalized. Each partition maps under retrograde into the corresponding partition in the other form. Where w is 6, this identity finds applications in constructing hexachordal combinatorialities (to be discussed later). An analogous phenomenon occurs under QRI in the successive intervals associated with each row. For example:

Source series *5

The basic operations and their composites impose a partition on the set of all AISs, separating them into distinct constellations. Since the members of each constellation have structural similarities to each other, the task of examining the set of all AISs for various characteristics is expedited by calculating an abbreviated table in which each constellation is represented only once. It turns out that this shorter listing of source-AISs (henceforth SAISs) has 267 entries corresponding to constellations of sizes 8 and 16, with each constellation represented by its lowest numbered, and hence alphabetically lowest, member. The test for whether or not an AIS is an SAIS is to generate the (up to) 15 other forms of the series and compare their numbers with that of the series in question. If any of the relative's numbers are lower, the series in question is discarded. The Appendix consists of a listing of the SAISs.

Invariant forms

In constellations containing only eight distinct forms instead of the more prevalent sixteen, there is an operation under which the members of the constellation are invariant. The SAISs exhibit three different invariances: R, QI, and QRMI.*6 No more than one type of invariance is present in any constellation.

R-invariance is present in the familiar "wedge-row"; *7

0 B 1 A 2 9 3 8 4 7 5 6

Twenty-two constellations exhibit this invariance. In each case, the tritone occurs in the center of the row; w is 6. While the notes of these rows are a transposition of their own retrograde, the intervals form an 11-element "row" which reproduces itself under retrograde-inversion, since the retrograde operation "inverts" the interval succession. Note that the classical RI-invariance is ruled out in AISs, as it would imply the systematic duplication of intervals.

There are fifteen constellations exhibiting the QI-invariance. As in R-invariance, w must again equal 6, which implies, one notes, that the position of the 6 is not sufficient information to determine the properties of an AIS. For example:

Among the fifteen constellations exhibiting QRMI-invariance, w takes on an even value and the inner tritone occurs between PCs 3 and 9 for rows in normal form. The explanation for this is that, following the rules in Table 2, the interval-wise description of the QRMI-composite may be constructed as follows:

which becomes an equality when invariance exists under the operation:

$$i_j = 5 2 i_{\Theta(j \bullet w)}$$

Two examples follow with brackets connecting the pairs of intervals which map to each other under M in a symmetrical pattern:

The intervals 3, 6 and 9 map into themselves under M; $3 = 5 \div 3$, $6 = 5 \times 6$ and $9 = 5 \times 9$. For these intervals, then,

$$i_j = 5 \otimes i_{\Theta(j \oplus w)} = i_{\Theta(j \oplus w)}$$

So that

$$j = \Theta(j\Phi w)$$

which we may re-write as

from which it follows that ow, and hence w are even.

Now consider the sums of the intervals on either side of the interval 6. Each participating M-pair will contribute some multiple of 6 to the sum, since

$$x \oplus (5xx) = (xx1) \oplus (5xx) = (1 \oplus 5)xx = 6xx$$

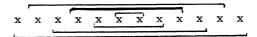
Thus the sum of all M-pair contributors will be either 0 or 6. Adding this to the 3 or 9 at the center of either M-nest yields again a 3 or 9 as a grand sum, for which reason, the wth note of a normal-form QRMI-invariant AIS must be either 3 or 9.

Tritone pairs and nests

The chromatic scale may be divided into six pairs of notes a tritone apart from each other:

We connect these pairs of notes with brackets as they lie in an AIS to produce a tritone-nest (TN):

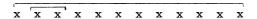
AISs related inversionally, by M, or by MI, will have the same TN. Thus, TNs may be used to partition the set of all AISs into constellations containing at least four members. Since it has already been determined that invariance only occurs under R, QI, and QRMI, the four TN-related forms of each AIS must be distinct. Some TN-constellations will be larger, as in the case of the AISs possessing the R-invariance, all of which are constrained to have a TN of the following symmetrical shape:



So that the TN-constellation containing them must include all 176 such AISs (and as it turns out, no others).

While it is possible to generate $12!/(2^6x6!) = 10,395$ distinct TNs, only 204 of them can be found in the entire corpus of AISs. In order for a TN to generate an AIS, the first and last notes

must be bracketed to form the outer tritone. Then of the nine remaining adjacent unbracketed pairs, exactly one pair must be bracketed to form the internal tritone:



Additional brackets may be added provided that (1) no more adjacent pairs are connected, and (2) no two brackets of the same span may have both feet adjacent:

as this would imply the duplication of the interval between either pair of consecutive feet.

Using this construction method, it is possible to generate 230 distinct tritone-nests, which implies that 26 of them, or about one ninth of the total, generate no AISs. Table 2a gives nine TNs which under the operation Q, R, and QR generate the 26 fruitless TNs generable with the above algorithm. We were unable to find any systematic explanation of these nine nests, without which a very powerful generalization about AIS structure would result.

Hand-generation of AISs possessing invariances

The program presented earlier generates an exhaustive roster of AISs, in the course of which there is a considerable amount of trial and error or backtracking, for which reason it is not feasible to perform the calculation by hand. AISs were not therefore readily available to earlier generations of 12-tone composers, except for the R-invariant rows, *8 which one can construct by hand from various hexachords, the amount of backtracking being minimal. Knowing, however, that QI- and QRMI-invariances also exist, it becomes no longer difficult to hand-calculate rows of these types. This puts us in a position of being able to hand-calculate 416 AISs or about one ninth of the entire corpus.

Referring back to the TN for R-invariant AISs (see the previous section), we note that the second half of the series must have the same unordered content as the first half, transposed by the interval 6, and that since R-invariance causes all the

other intervals to be paired with their complements in the other half of the series, one must begin the generation process by selecting from the following hexachords, all of which contain interval-classes 1-5, but not 6. All four such hexachords do, in fact, generate AISs:

interval vector	pitches
*543210	012345
*343230	01235A
323430	012459
*143250	01358A

One simply "fiddles" with the pitch-ordering of the hexachord chosen until no interval-class is repeated between successive notes. The hexachord 012345 might, for example, be permuted to get 214053, whose interval-class-succession is 13452. The remainder of an R-invariant series is produced by retrograding and transposing by the interval 6: 214053-9B6A78.

The hand-algorithm for QI-invariant AISs differs in that we must select a hexachord that is disjunct from some inverted form of itself:

interval vector	pitches
*543210	012345
443211	012346
342231	012357
*343230	01235A
323421	012458
322431	012489
143241	01357A
223431	013589
*143250	01358A

The hexachords marked with an asterisk here and in the previous table are common to both tables, which might be a compositionally useful relationship between different rows generated from the same hexachord. Referring to the previous example, in which we arrived at the permutation 214053 derived from the first hexachord on the list, a related QI-invariant row can

TABLE 2a

- 1 x x x x x x x x x x x x
- 2 x x x x x x x x x x x x

- 5 x x x x x x x x x x x x
- 6 x x x x x x x x x x x x
- 8 x x x x x x x x x x x x x x
- 9 x x x x x x x x x x x x x

also be generated from the same first half, by following these notes with another group of six obtained by subtracting 214053 from 11, yielding the row 214053-9A7B68, a QI-invariant AIS. Note, however, that the "fiddling" required for this class of invariance is a bit more involved than with the R-invariant class. Not only must the permutation exhibit each of PCs 1-5, but the constant with respect to which we invert the hexachord must be such that a tritone results between the two hexachords.

The procedure for calculating the QRMI-invariant AISs involves constructing an M-nest as shown above in figures (a) and (b). First decide on an even value of w, placing the interval 6 in that position. This splits the pitch sequence into two evenlengthed parts, at the centers of which we place the intervals 3 and 9. The first and last notes are then assigned to some tritone-pair. For example:

let W = 4

notes: 7 n n n n n n n n n 1 intervals: i 3 i 6 i i i 9 i i i

The remaining M-related interval pairs can then be inserted to form symmetrical nests on either side of the interval 6, taking care that no duplicated pitches are implied by the placement of the intervals:

notes: 7 0 3 4 A 5 9 B 8 6 2 1 intervals: 5 3 1 6 7 4 2 9 A 8 B

Swapping relationships

Glancing through a complete listing of the AISs, one notices many instances where two series are essentially the same except for the displacement of a pair or handful of notes. For example:

> 0 1 4 9 3 B A 8 5 7 2 6 0 1 4 9 3 2 A 8 5 7 B 6

A computer search shows that more than half of all AISs possess some pair of notes which, if swapped, yield another series in which the all-interval property is preserved, and which is not necessarily related by other operations or by a common tritone-nest. (Note, however, that the swapping of tritone-related pairs does preserve the nest). The performed search was extended to examine the effect of swapping the first and last notes of a series, which turned out in many cases to yield AISs that were neither rotationally nor transpositionally normal. It is possible that some similar re-ordering scheme could, possibly in conjunction with other operations, link all AISs together by chains of relations, which would be an elegant description of the generation of AISs and would doubtless provide interesting compositional devices for pitch-ordering.

Let us, however, make an observation about swap-related AISs. If the swapping of two notes retains the all-interval property, it follows that a corresponding re-ordering of the intervals has occurred. There are two cases to consider: (1) where the swapped notes are adjacent (N.B.: the first and last notes are "adjacent"), and (2) where there are intervening notes. The swapped notes are labelled A and B and the reordered intervals K, L, M and N. D is the interval BeA:

case (1) A and B are adjacent:

intervals: ... i i K D M i i ...

case (2) intervening notes:

The bracket is labelled with the interval between A and B. After swapping, we get the following arrangement:

If the all-interval property is preserved, the intervals must map into each other as follows:

case (1)
$$\{K, D, M\} = \{K \oplus D, \Theta D, M \oplus D\}$$

case (2) $\{K, L, M, N\} = \{K \oplus D, L \oplus D, M \oplus D, N \oplus D\}$

Thus the possibility of note-swapping may be determined by inspecting the intervals. Returning to our previous example, we observe the behavior of the intervals:

As a second example, we take a case where the swapped notes are adjacent:

Here, the swapping causes the series to lose its QI-invariance, which shows that by adding the swapping operation to our hand-calculation repertoire, non-invariant AISs become hand-calculable, as are the QI-, R-, and QRMI-forms from which they may be derived.

Hexachordal Combinatoriality of AISs

Though AISs are highly restricted in their structure, it is still quite possible to construct fruitful combinatorialities among members of source-constellations. Most of the classical combinatorialities are possible as are some others using variants generated under the Q- and M-operations. Hexachordal combinatoriality (henceforth HC) occurs when two related rowforms can be stated as

$$P = A, B$$

 $F(P) = B, A$

where A and B are disjunct hexachords. Table 3 shows the resultant HCs where function F is some composite of I, R, and M, and Tn is transposition to the interval n. *9 While the table only shows rows in their relation to P, the same HCs are possible after applying any composite operation or transposition to both participating members.

Where w=6, the Q operator is effectively the same as R, simply swapping the two hexachords of the row. Thus RI and

TABLE

3

Hexachordal Combinatorialities

F	condition	
P	A = Tn(B)	for some n
i	A = Tn(I(B))	f or some n
RI	A = Tn(I(A))	for some n
R(trivial)	A = anything	
R(non-trivial)	A = TN(A)	for some n
M	A = Tn(M(B))	for some n
MR	A = Tn(M(A))	for some n
MI	A = Tn(M(I(B)))	for some n
MRI	A = Tn(M(I(A)))	for some n

QI, MI and QRMI, QRI and I and so forth become interchangeable.

If the operator M or MI generates a HC, the hexachord in question must be self-symmetric under M, which implies that positions 1 and 5 of its interval vector must be the same, because the M operation causes these two figures to swap places. *10 For example:

interval vector	pitches
421242	012567

Where w = 6, the Q operation generates hexachords C and D, which are not necessarily related to hexachords in the prime form of the series.

$$P = A, B$$

 $Q(P) = C, D$

Three possibilities arise. If $A \neq B \neq C \neq D$, then no HCs involving Q or its composites are possible. If A = D and B = C, then Q may be treated again as if it were R, as where w = 6. Finally, where A = C and B = D, P and Q(P) are hexachordally equivalent, so that Q may be applied to any operation that already generates HCs. The application of M and Q may, however, produce hexachords related by other composite operations. The same "source" hexachord might be produced, but inverted or in its alternate Z-form.*11 It is also possible that, under the Q-operation, an M-related hexachord is generated, in which case P becomes hexachordally equivalent to QM.

Tetrachordal combinatoriality

Tetrachordal combinatoriality (henceforth TC) is more restricted than HC, as only 7 out of 29 tetrachords generate it and no trivial forms exist analogous to the R-type HC which is possible for any row (see Martino). Classical TC is based on transposition in which P is combined with T4(P) and T8(P):

$$P = a, b, c$$

 $T_4(P) = T_4(a), T_4(b), T_4(c)$
 $T_8(P) = T_8(a), T_8(b), T_8(c)$

These three forms must be disjunct, which implies that position 4 of the interval vectors of a, b and c must be 0 (see Forte or

Babbitt for discussion of transpositional invariance). Herein lies the restriction to seven tetrachords. One can, of course, substitute any transform of P which is also of the form Tn(a), Tn(b), Tn(c). Table 4 gives the rules for classical TC.*12

Being restricted to tetrachords lacking interval class 4, we can discard many AISs from candidacy for TC with a simple test. Dividing an arbitrary AIS into three four-note segments, we note that if the interval 4 or 8 occurs within a segment, that series must be discarded, for at least one tetrachord contains interval-class 4. For example:

(a) notes: 0 1 3 9 2 A 5 4 7 b 8 6 intervals: 1 2 6 5 8 7 B 3 4 9 A

TC is impossible

(b) notes: 0 1 3 A 2 B 5 8 4 9 7 6 intervals: 1 2 7 4 9 6 3 8 5 A B

While this is a necessary condition, it is not however a sufficient one. If the representative of a constellation fails the test, so do the forms related by composite operations of I, M, and R. It is possible, however, that the Q-form passes the test when the prime form does not and vice versa.

When w is 4 or 8, the tetrachords map into each other cyclically under Q. If in such a case another row-form X can be derived which is the remaining cyclic form, a TC will result. Table 5 gives the rules for such combinatorialities. These combinatorialities are not restricted to the narrow selection demanded by the classical TCs, as the placement of w violates the conditions shown in the above paragraph. A larger number of SAISs can generate them, and if P can generate such a TC, so can Q(P).

Even where w has some value other than 4 or 8, Q-involved TCs are still possible where the same trio of tetrachords is reproduced under Q or one of its composites. In general, where

$$P = a, b, c$$

 $Q(P) = d, e, f$

and F is some composite of M and I, there are six useful cases to consider:

TABLE

4

Classical Tetrachordal Combinatorialities

combination	condition	
$T_n(I(P)) = P$	$T_n(I(a)) = a$	for some n
T ₄ (P)	$T_n(I(b)) = b$	
T ₈ (P)	$T_n(I(c)) = c$	
NB: The tetrachords in symmetric under in	volved here are self- nversion	
$T_n(R(I(P))) = P$	$T_n(I(a)) = c$	for some n
T ₄ (P)	$T_n(I(c)) = a$	
T8(P)	$T_n(I(b)) = b$	
NB: same tetrach	nords as above	
$T_6(R(P)) = P$	$T_6(a) = c$	
$T_4(P)$	$T_6(c) = a$	
T ₈ (P)	$T_6(b) = b$	
$T_6(P) = P$	$T_6(a) = a$	
$T_4(P)$	$T_6(b) = b$	
T ₈ (P)	$T_6(c) = c$	
NB: In the latter two two tetrachords		
$T_t(M(P)) = P$	$T_t(M(a)) = a$	for some t
$T_4(P)$	$T_t(M(b)) = b$	
T ₈ (P)	$T_t(N(c)) = c$	
$T_t(M(R(P))) = P$	$T_t(M(c)) = a$	for some t
$T_4(P)$	$T_t(M(b)) = b$	
T ₈ (P)	$T_t(M(a)) = c$	
$T_t(I(M(P))) = P$	$T_t(I(M(a))) = a$	for some t
$T_4(P)$	$T_t(I(M(b))) = b$	
T ₈ (P)	$T_t(I(M(c))) = c$	
$T_t(M(R(I(P)))) = P$	$T_t(I(M(a))) = c$	for some t
T ₄ (P)	$T_t(I(M(b))) = b$	
T ₈ (P)	$T_t(I(M(c))) = a$	

TABLE

.5

Q-involved TCs

combination	conditions
P	$a = T_6(b)$
Q(P)	$b = T_6(a)$
$T_6(R(P))$	$c = T_6(c)$
	NB: c has the 'P/R' property
T _t (R(I(P)))	$a = T_t(I(b))$ for some t
•	•
Q(P)	$b = T_t(I(a))$
R(P)	$c = T_t(c)$
	NB: c has the 'RI/I' property
$T_t(M(P))$	$a = T_t(M(b))$ for some t
R(Q(P))	$b = T_{t}(M(a))$
P	$c = T_t(M(c))$
	NB: c has the 'MR' property
$T_t(M(R(I(P))))$	$a = T_t(I(M(b)))$ for some t
Q(P)	$b = T_t(I(M(a)))$
P	$c = T_t(I(M(c)))$
	NB: c has the 'MRI' property

```
(1) a = F(d)
                 F(Q(P)) = P
    b = F(e)
    c = F(f)
(2) a = F(e)
                 same situation as where w = 4
    b = F(f)
    c = F(d)
(3) \quad a = F(f)
                 same situation as where w = 8
    b = F(d)
    c = F(e)
(4) a = F(f)
                 F(Q(R(P))) = P
    b = F(e)
    c = F(d)
(5) a = F(e)
                 F(Q(R(P))) behaves like Q where w = 8
    b = F(d)
    c = F(f)
(6) \quad a = F(d)
                 F(Q(R(P))) behaves like Q where w = 4
    b = F(f)
    c = F(e)
```

Conclusions

The possibility of a non-backtracking generation algorithm is still to be realized, as is some function or ensemble of functions which would allow any AIS to be mapped into any other. We have observed that many AISs exhibit the multiple order properties described in Batstone MOF, Babbitt TRE, and elsewhere, whereby a transformation of P may be partitioned such that P results when the partitions are re-ordered. Here the invariant AISs present a rather obvious example, in which there is only one partition. A rather intriguing case is SAIS 44 *13 (see Appendix), which generates a transposition of itself when one "leap-frogs" through it, no matter how many notes are skipped:

```
P: 0 1 4 2 9 5 B 3 8 A 7 6 every 2nd note: 1 2 5 3 A 6 0 4 9 B 8 7 every 3rd note: 4 5 8 6 1 9 3 7 0 2 B 8 every nth note, et cetera. . .
```

The combinatoriality of trichords, dyads, and unequal partitions have been omitted for reasons of space. An intriguing line of

inquiry would be to find the restrictions needed to generate combinatorialities whose vertical aggregates could be ordered so that AISs always result. The topics of swapping and TNs might also be further explored, and not, for that matter, restricted to the context of AISs or even to ordered pitch-collections.*14

The AISs tend to comprise a microcosm of the set of all rows, representing most of the combinatorial properties generally available as well as some of the more exotic ordering relations. It should be noted that the intervals of an AIS sum to 66, which is the average of the highest and lowest possible values, 121 and 11 respectively, that the interval succession of any 12 pitch-row can assume.

AISs tend to present an interesting extension to Babbitt's timepoint system of rhythmic serialism, for an AIS used for such purposes could create an 11-element "row" of distinct durational values from one "attack point" to the next.



APPENDIX

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135 185 01748958A326 137 190 01752A58A4836 138 191 01792A854836 139 203 0182A37498A6 140 205 0182A37598436 141 206 0182A37598436 142 209 0182A37598436 144 210 0184A3257896 144 211 0184A3257896 144 211 0184A3257896 145 212 0185392478A6 146 215 01857892A436 147 217 0185392478A6 148 218 018598442736 149 219 01858A249736 149 219 01858A249736 150 220 01858A249736 151 221 01857849836 151 221 018752A49836 152 222 018A2587892A36 153 225 018A28784936 151 221 018752A4936 152 222 018A754936 153 225 018A2874936 154 226 018A7549366 155 228 018A7549366 156 229 018A7549366 157 235 018B75A24396 157 235 018B75A24396 158 238 018BA327566 169 239 018BA32766 161 241 0192437A5686 163 245 0192583A874826 164 250 01938A754826 165 251 01942858A376 166 254 019428578A36 167 255 01942858A376 168 257 01942858A376 169 259 019438A758266 170 259 019438A758266 171 280 019428578A36 184 292 01A279438866 175 282 019428578A366 187 282 01983274A5866 188 289 01A3298738866 189 300 018A358866 189 300 018A35898466 189 300 01A3795482866 199 310 01A3795482866	202 323
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- 1 See Bauer-Mengelberg EIR.
- w takes on values from 2 to 10. If w = 1 or 11, the internal and external tritones would be adjacent, duplicating a PC in the series.
- 3 The symbols 'A' and 'B' denote 10 and 11 respectively, here and in subsequent tables and examples.
- 4 For a detailed treatment of multiplicative operations on PCs, see Howe CPP.
- 5 The derivation of source series or "generators" from the 3856 AIS has been discussed by David Cohen in RAIR. Cohen asserts there are "266 independent eleven-interval row generators."
- 6 R invariance in AISs is discussed in Bauer-Mengelberg EIR and earlier (1940) in Krenek SIC.
- 7 The AISs of the LYRIC SUITE, Nono's IL CANTO SOSPESO (the so-called wedge-row) and Stockhausen's GRUPPEN all have R-invariance. Stockhausen subjects his row to order-number transpositions, but never by w places.

Berg: 5409728136AB Nono: 9A8B70615243 Stockhausen: 7385460AB291

- 8 However, in Krenek, SIC, the series Eb, Gb, Db, G, C, D, B, Bb, Ab, E, F, A where w = 3 is given as an example.
- 9 After Babbitt SS and Martino SAF.
- 10 Forte's R₁ similarity includes such an interchange.
- 11 In Forte TSM, the unordered sets are said to be in the Z-relation if they have the same interval content but do not map into one another under $T_{\rm t}$ or I.
- 12 After Martino SAF.
- 13 This row is mentioned in Lewin CTR and was discovered by Pohlman Mallalieu.
- 14 Indeed the equations in Forte DRS (pp. 176, 177) describing the relationship between Z-pairs are relevant to the TN concept.

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