KernelShark 1.0 Transforming the GUI into a toolkit

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What is KernelShark?



* Front end reader of Linux kernel tracing data (Ftrace)

- * The original version started in 2009.
- * Written in Gtk+-2.0
- * Main goal: analyse and fully understood the performance of the Real-time scheduler.

What is KernelShark?



 Front end reader of Linux kernel tracing data (Ftrace)

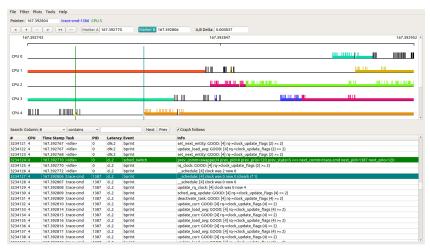
- * **New KernelShark**: use all lessons learned from the old version.
- Completely rewritten to use Qt.
- * But not only this ...

The New KernelShark is

- a. Optimized for processing significantly larger amounts of data.
- b. New scalable data model log(n) time complexity.
- c. OpenGL-based visualization.
- d. Preconfigurable Json config I/O.
- e. User modifiable plugins.



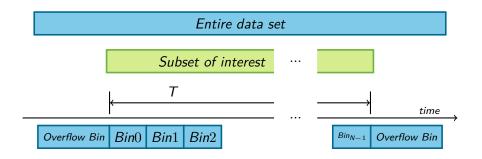
Kernel Shark



- * Nothing Revolutionary
- * A number of small improvements.

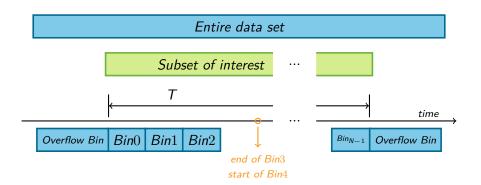


Visualization model - How does it work?



- a. Break the data-set into $time-bins \mapsto like$ a histogram.
- b. Check only the records at the beginning and at the end of each bin.
 → constant time.

Visualization model - How does it work?

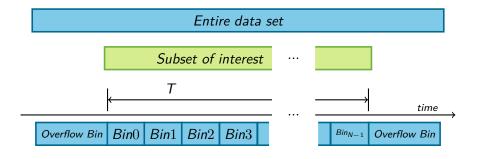


- c. Have the trace records, sorted in time.
- d. Knowing the index of the first record in each *Bin* determines the state of the model.
- e. But the first element can be found with a binary search → log(n) complexity.

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Visualization model - How does it work?



Data Binning provides $O(\log_2(n))$ average time complexity of all operations of the model.

Visualization model & tracing data formats

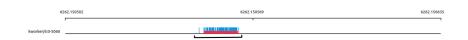
- The KernelShark Visualization model is not coupled to a particular data format.
- Uses KernelShark-specific data structure.
- Contains only the absolute minimum of information need by the model.
- The rest of the information available on demand (can be slow)

Visualization model & tracing data

Overflow Bin | Bin0 | Bin1 | Bin2 | Bin3 | Bin | ... | Bin_{N-1} | Overflow Bin

- Only one model (data structure) for all graphs.
- Worst-case complexity becomes linear.
- Solution Data collections.

Visualization model & Data collections.



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DEMO



Plugins

- Very powerful.
- Can overwrite the content of the data.
- Can plot on top of the existing graphs.



KernelShark: current version 0.9

https://git.kernel.org/pub/scm/utils/trace-cmd/trace-cmd.git/

To build the code follow the instructions in

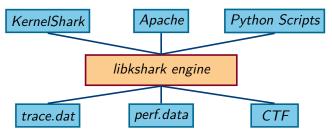
/trace-cmd/kernel-shark-qt/README

and

/trace-cmd/README



KernelShark is not a GUI. KernelShark is a toolkit.



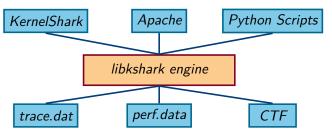
What's next after KernelShark 1.0?

- a. KernelShark engine (libkshark.so)
- b. Available under GNU LGPL v2.1
- c. Highly customizable (via plugins)
- d. Will read multiple data formats



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What's next after KernelShark 1.0?

- a. Any tool will be able to use the library
- b. Available for Python applications (libkshark.py)
- c. The KernelShark application is just a "shell".