Intro to programming 8

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- And more and more complicated bugs. . .
- Your computer will do only what you tell it to do; it won't read your mind and do what you intended it to do
- Everyone create bugs and everyone has to correct them
- Fortunately, python comes will tools to help you get over them

Today

- Debugging level 0
- Assertion
- Logging
- pdb module

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- It's the level 0 of debugging

Try and except statements 1/5

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Try and except statements 1/5

- If you have an error in your script, the execution is stopped.
- Example: What's wrong in the following script:

```
def isDivided(divisor):
    return 42 / divisor

print(isDivided(2))
print(isDivided(12))
print(isDivided(0))
print(isDivided(3))
```

Try and except statements 2/5

- If you have an error in your script, the execution is stropped.
- Example: What's wrong in the following script:

```
def isDivided(divisor):
    return 42 / divisor
print(isDivided(2))
## 21.0
print(isDivided(12))
## 3.5
print(isDivided(0))
## Error in py_call_impl(callable, dots$args, dots$keywords): ZeroDivisionError:
```

division by zero

Try and except statements 3/5

• But you can still have your way around this error: • try: except ... : def isDivided(divisor): try: return 42 / divisor except ZeroDivisionError: print("What have I done again...") print(isDivided(2)) ## 21.0 print(isDivided(12)) ## 3.5 print(isDivided(0)) ## What have I done again ... ## None print(isDivided(3))

Try and except statements 4/5

You can as well include the call of your function in the try

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def isDivided(divisor):
  return 42 / divisor
try:
  print(isDivided(2))
  print(isDivided(12))
  print(isDivided(0))
  print(isDivided(3))
except ZeroDivisionError:
  print("What have I done again...")
## 21.0
## What have I done again...
```

Try and except statements 4/5

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def isDivided(divisor):
    return 42 / divisor

try:
    print(isDivided(2))
    print(isDivided(12))
    print(isDivided(0))
    print(isDivided(3))

except ZeroDivisionError:
    print("What have I done again...")
```

• Note that print(isDivided(3)) is not executed. Once the execution jumps in the except statement, it does not goes back to the try clause. Instead, it just continues moving down the program as normal

What have I done again ...

21.0 ## 3.5

Try and except statements 5/5

- try except is useful:
 - · For making some checks on your program flow
 - To get a (hopefully) clearer (or more adapted) error message than what python can provide
- try except is not useful:
 - To dodge error without solving them
 - To get a running program without crash

Raising Exceptions 1/2

- Python raises exceptions every time it attempts to execute an invalid code
- Exceptions are raised this way:
 - raise keyword
 - Exception() function
 - A useful sentence that will help you understand the problem in the Exception function

```
raise Exception ('Ah Shit, Here We Go Again: another day another bug')
```

```
## Error in py_call_impl(callable, dots$args, dots$keywords): Exception: Ah Shit, Here We
Go Again: another day another bug
```

- The try and except statement allows us to handle those exceptions if we anticipate them
- Without the try and except statement the program stops at the first exception raised

Raising Exceptions 2/2

- When / how to raise exception ?
- Exception can be passed as argument or returned at the end of a function

```
def doBullshit():
    raise Exception('I did bullshit')

try:
    doBullshit()
except Exception as err:
    print("Ooops, ", str(err) )
```

```
## Ooops, I did bullshit
```

Getting the Traceback as a String 1/2

- Getting the information of your error.
- When your program crashes you always have an error with some information like:
 - The line of the error / the differents lines if your program uses several files
 - The error message
 - The function / the sequence of functions involved (i,e, the call stack)
- All of that is called the traceback
- Example:

```
def callErrorTest():
    errorTest()

def errorTest():
    raise Exception('FATAL ERROR')

callErrorTest()
```

- ## Error in py_call_impl(callable, dots\$args, dots\$keywords): Exception: FATAL ERROR
 - Those informations are here to help you locate and understand you error.

Getting the Traceback as a String 2/2

- Instead of just prompting it on your terminal, you can have access to your traceback using: traceback.format_exc()
- That way you can obtain your traceback information as a string
- You'll need the tracback module to access the function.
- It can be useful if you want to keep track of an error and write the info in a file. That way
 you keep it for later when you'll be mentally prepared to debug your code.

```
import traceback

try:
    raise Exception('FATAL ERROR')

except:
    errorFile = open('errorInfo.txt', 'w')
    errorFile.write(traceback.format_exc())
    errorFile.close()
    print('Don\'t have time now to debug but all info are in errorInfo.txt')
```

Assertions 1/3

- Assertion is a very a sanity check to be sure that the data has the expected format
- If the sanity check fails then an AssertionError exception is raised

olympicGamesYears =[2021, 2012, 2008, 2024, 2016, 2000, 2004]

- Assertions are raised this way:
 - assert keyword
 - A condition
 - A comma
 - A string to display when the check fails
- Example 1:

```
assert olympicGamesYears[0] < olympicGamesYears[-1] , "Years doesn't seem sorted"

## Error in pv call impl(callable, dots$args, dots$kevwords): AssertionError: Years doesn'
```

Error in py_call_impl(callable, dots\$args, dots\$keywords): AssertionError: Years doesn'
t seem sorted

Assertions 2/3

- Assertion is a very a sanity check to be sure that the data has the expected format
- If the sanity check fails then an AssertionError exception is raised
- Assertions are raised this way:
 - assert keyword
 - A condition
 - A comma
 - A string to display when the check fails
- Example 2:

```
olympicGamesYears =[2004, 2012, 2008, 2024, 2016, 2000, 2021]
olympicGamesYears.sort()
assert olympicGamesYears[0] < olympicGamesYears[-1] , "Years doesn't seem sorted"</pre>
```

Assertions 3/3

- Assertion are very useful:
 - At a key point to check that your data have the right format
 - If well design it gives you the location and the exact reason why if failed.
 - To save time in debugging
- But you need first to have a very concrete idea of what to expect and where in your program to set up some assertions

Logging 1/7

- Logging is to write down info or variable content from your script to keep track of the execution of your program
- print() is some form of logging.
- Why logging better than print :
 - You can have access to better information like timings for example
 - It can be systematic and organized
- Of course Python has a logging module and the name is logging: https://docs.python.org/3/library/logging.html

Logging 2/7

• Example:

```
def factorial(n):
    total = 1
    for i in range(n + 1):
        total *= i
    return total

print(factorial(5))
```

Logging 2/7

• Example:

```
def factorial(n):
    total = 1
    for i in range(n + 1):
        total *= i
    return total

print(factorial(5))
```

0

• What will be the output ?

Logging 3/7

Example with logging:

```
import logging
logging.basicConfig(level=logging.DEBUG, format='%(asctime)s - %(levelname)s -
                                                                                   %(n
logging.debug('Start of program')
## 2022-11-15 13:53:11,242 - DEBUG - Start of program
def factorial(n):
    logging.debug('Start of factorial(%s\%')' % (n))
    total = 1
    for i in range(n + 1):
        total *= i
        logging.debug('i is ' + str(i) + ', total is ' + str(total))
    logging.debug('End of factorial(%s\%)' % (n))
    return total
logging.debug('Call of the function')
## 2022-11-15 13:53:11,254 - DEBUG - Call of the function
print(factorial(5))
```

Logging 4/7

Example with logging:

```
import logging
logging.basicConfig(level=logging.DEBUG, format='%(asctime)s - %(levelname)s -
                                                                                    % (n
logging.debug('Start of program')
## 2022-11-15 13:53:11,523 - DEBUG - Start of program
def factorial(n):
    logging.debug('Start of factorial(%s%%)' % (n))
    total = 1
    for i in range(1,n + 1):
        total *= i
        logging.debug('i is ' + str(i) + ', total is ' + str(total))
    logging.debug('End of factorial(%s\%)' % (n))
    return total
logging.debug('Call of the function')
## 2022-11-15 13:53:11.534 - DEBUG - Call of the function
print(factorial(5))
## 120
```

Logging 5/7

- The function logging.basicConfig(level=logging.DEBUG, format='%(asctime)s %(levelname)s %(message)s') can be set to look at several levels:
 - DEBUG logging.debug() The lowest level. Used for small details. Usually you care about these messages only when diagnosing problems.
 INFO logging info() Used to record information on general events in your program or confirm that
 - INFO logging.info() Used to record information on general events in your program or confirm that
 things are working at their point in the program.
 - WARNING logging.warning() Used to indicate a potential problem that doesn't prevent the program
 from working but might do so in the future.
 - ERROR logging.error() Used to record an error that caused the program to fail to do something.
 - CRITICAL logging.critical() The highest level. Used to indicate a fatal error that has caused or is about to cause the program to stop running entirely.

Logging 6/7

- Logging can be very useful to inspect systematically your program execution
- It needs some time to adapt to it but it's very practical and customizable at need
- Why is it better than print ?
 - print function can be non debugging feature so make the difference between debugging print and necessary print becomes hell
 - can be switch off easily with logging.disable(logging.CRITICAL)

```
import logging
logging.disable(logging.CRITICAL)
logging.basicConfig(level=logging.DEBUG, format='%(asctime)s - %(levelname)s - %(mes
logging.debug('Start of program')
def factorial(n):
    logging.debug('Start of factorial(%s\%)' % (n))
   total = 1
   for i in range(1, n + 1):
       total *= i
        logging.debug('i is ' + str(i) + ', total is ' + str(total))
    logging.debug('End of factorial(%s\%')' % (n))
   return total
logging.debug('Call of the function')
print(factorial(5))
```

Logging 7/7

- Logging is very useful for debugging on the long run
- To keep a track of variable of interest in a long program
- Debugging even post mortem
- It is especially efficient when you can have access to the terminal (i,e when you program experiment with visual stimuli)

Python debugger: PDB 1/

- The ultimate debugging tool is the pdb module: https://docs.python.org/3/library/pdb.html
- When executing your program with the module pdb you have a screen like that

Python debugger: PDB 2/

- It is a command line tool that go sequentially at every step of the program
- There are a certain number of command to know:
 - help To display all commands
 - where Display the stack trace and line number of the current line
 - next Execute the current line and move to the next line ignoring function calls
 - step Step into functions called at the current line
 - whatis Check the type of variable
- Example:

```
import pdb

def addition(a, b):
    answer = a * b
    return answer

pdb.set_trace()
x = input("Enter first number : ")
y = input("Enter second number : ")
sum = addition(x, y)
print(sum)
```

Python debugger: PDB 3/

- You can use as well:
 - args To get all arguments of a function
 - p To get the value at a time t of a variable
- You can navigate in pdb prompt using:
 - c continue execution
 - a quit the debugger/execution
 - n step to next line within the same function
 - s step to next line in this function or a called function
 - u (up)
 - d (down)
- You can also set a breakpoint at a specific point in the script

