Christina Lin

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SKILLS SUMMARY

- Languages: Typescript, Javascript, HTML/CSS, Java, Python, SQL, Assembly, C/C++
- Frameworks & Libraries: React, Next.js, Nest.js, Express.js, Casbin, Prisma ORM, Tailwind CSS
- Tools & Databases: SQL Server, Git, Linux, CentOS Hosting, Figma

EDUCATION

• University of Toronto - St. George Campus

September 2021 - Present

Bachelor of Science - Computer Science Specialist, ASIP Co-op

EXPERIENCE

• Full-Stack Software Developer Intern

May 2023 - Present

PMG Holdings - Pallet Management Group, Total Pallet Solutions, GLWP

- Spearheaded the migration of an **Enterprise Resource Planning (ERP)** application from a legacy ColdFusion application to a modern tech stack.
- Undertook a comprehensive overhaul of the SQL Server database, enhancing database integrity & performance by implementing stricter schema & conventions.
- Developed the Nest.js REST API. Optimized database interactions via Prisma ORM & established an access control & policy management system using Casbin.
- Crafted a user-friendly **React.js web app** for seamless interaction with the new API, elevating communication & user experience beyond the original ColdFusion application.
- Deployed the software ecosystem on **CentOS servers**, ensuring seamless integration & reliability in a production environment.

Projects

• Communify - Prototype Collaborative Music Platform (Java, Swing)

December 2022

- o Implemented the Artist use case, including the MP3 upload process, data persistence, & metadata parsing.
- Designed an intuitive & user-friendly UI, utilizing the FlatLaf library to enhance user experience with a modern look.
- o Gained a strong grasp of SOLID & Clean Architecture principles, alongside effective coding practices in a large team.

• COVID Sentimentality - Data Congregation & Analysis Tool (Python)

December 2021

- Implemented the data-scraping process with the **Twint** library for extensive Twitter data extraction & analysis.
- o Utilized Pandas to analyze & manipulate emotional indices within extracted tweets data.
- \circ Developed the algorithm to calculate indices using a word-emotion lexicon, employing approximate & phonetic matching for precise results.

• Voter Authentication System - Reconceptualized Modern Voting System (Python) 🗹 October 2021

- Implemented ID authentication against an existing database, ensuring secure access control in the system.
- Utilized Pytesseract & OpenCV libraries to parse ID information via optical character recognition (OCR), streamlining the voting process.
- o Recognized as a finalist in the 2021 McMaster Engineering Challenge.

• Dungeon Crawler - Solo Game Development (Java, Slick2D, LWJGL)

June 2020

- $\circ~$ Developed algorithm for the Spelunky-style procedurally-generated parallax maps.
- o Implemented player movement, NPC traversal & attack algorithms, acquiring proficiency with AI search algorithms.
- Strengthened understanding of recursion via the implementation of modular algorithm designs, underscoring a solid grasp of fundamental computer science principles.

• CoFit - Health & Fitness Mobile Application (Figma, Marvel)

March 2020

- o Coordinated team & introduced the overarching design principles, ensuring a cohesive vision throughout the project.
- o Utilized Figma to design intuitive & user-friendly applications, contributing to a seamless & engaging user experience.
- o Winning application at the Waterloo Catalyst Conference.

• Brawler - Solo Game Development (C++, Qt Creator)

June 2019

- $\circ\,$ Implemented four distinct character movement & skillsets across dynamic environments.
- Demonstrated expertise in menu design & a solid understanding of fundamental game development principles.
- Showcased experience in developing applications from scratch without relying on external libraries, demonstrating a hands-on approach to problem-solving & innovation.

Honours and Awards

Horatio Alger Association National Entrepreneurial Scholar 2021

• McMaster University Engineering Challenge (MEC) Finalist 2021

• Two-Time University of Waterloo Catalyst Program Project 2020

• McHacks Winner of Best UI/Design 2020