Angular Developer 6

example code



base repo

Convert showing/hiding to routing

- 1. Intro page (smart component, route)
 - handles navigation
 - composed from:
 - Intro text
 - Player form component (dumb component)
- 2. Game page (smart component, route)
 - handles navigation (going back, Location service)
 - composed from:
 - Personalized welcoming tex
 - Game info: status, points (dumb component)
 - tetris game code (library)
 - Controller (dumb component)

App should be broken now - no data being passed from Intro to Game page

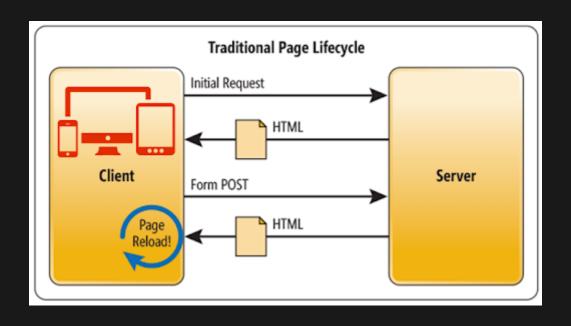
Store player data in a service

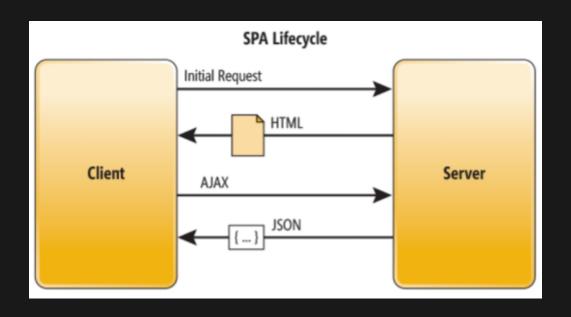
- 1. Create service for storing player data
- 2. Intro page puts player data to store
- 3. Game page reads player data from store

MPAs

VS

SPAs





Old school way (MPA way)

- Faster initial page load
- Server generates everything
- SERVER decides what to show

SPA way

- More data to load at first
- Server just serves data
- Browser renders everything
- BROWSERs JS decides what to show

Browsing websites

NAVIGATION

IN ANGULAR WORLD...

Navigation

Showing / hiding content

```
export class AppComponent {
      show = 'A';
2
3
      change(): void {
5
          this.show = this.show === 'A' ? 'B' : 'A';
6
      }
  <app-a
    *ngIf="show === 'A'">
3 < /app-a>
4
 <app-b
    *ngIf="show === 'B'">
6
  </app-b>
8
  <button (click)="change()">change</button>
```

Ok, this works...

... but there is a smarter way:P

ROUTING

What is it?

- Natural way to keep application state
- Mapping browser url to state

```
https://shop.com/sign-in
https://shop.com/sign-up
https://shop.com/products
https://shop.com/product/12
https://shop.com/cart
```

Routing in SPAs showing/hiding content based on browser URL

ROUTING IN ANGULAR

Rendering components based on url

Defining routes

```
1 // app.module.ts
2 @NgModule({
3     ...
4     imports: [
5         BrowserModule,
6     ],
7     ...
8 })
9 export class AppModule { }
```

Defining routes

Defining routes

```
import { RouterModule } from '@angular/router';
     imports: [
         BrowserModule,
         RouterModule.forRoot([
8
             { path: 'A', component: AComponent },
               path: 'B', component: BComponent },
                path: '**', redirectTo: 'A' },
10
15 export class AppModule { }
```

Where to render?

Router outlet

```
1 <!-- app.component.html -->
2 <app-a
3  *ngIf="show === 'A'">
4 </app-a>
5
6 <app-b
7  *ngIf="show === 'B'">
8 </app-b>
```

Router outlet

```
1 <!-- app.component.html -->
2
3 <router-outlet></router-outlet>
```



What about links?

```
1 <!-- app.component.html -->
2
3 <router-outlet></router-outlet>
4 <a [routerlink]="['/A']">Open A</a>
5 <br>
6 <a [routerlink]="['/B']">Open B</a>
```

Buttons?

```
1 <!-- app.component.html -->
2
3 <router-outlet></router-outlet>
4 <button (click)="openA()">Open A</button>
5 <br>
6 <a [routerlink]="['/B']">Open B</a>
```

```
1 // app.component.ts
2 import { Router } from '@angular/router';
3 export class AppComponent {
4     constructor(private _router: Router) { }
5
6     openA() {
7         this._router.navigate(['/A']);
8     }
9 }
```

Routing - Summary

Routes - components paired with URLs

Based on defined routes and current path renders our application

```
<router-outlet></router-outlet>
```

Navigation through links

```
<a [routerlink]="['/A']">Open A</a>
```

• Navigation from code

```
constructor(private _router: Router) { }
openA() {
  this._router.navigate(['/A']);
}
```

Basic Routing!

```
constructor(private _router: Router) { }
openA() {
  this._router.navigate(['/A']);
}
```

Services

WHAT IS A SERVICE?

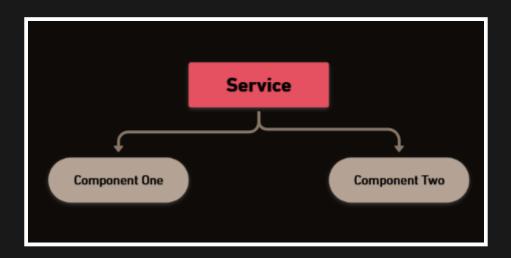
- Class
- value, object, function

<u>reusable</u>

something like component?

COMPONENT
.ts + .html + .scss.tsUser interaction layerBusiness logic layerPresenting dataStoring and processing dataMultiple instancesOne instance (not always)@Component()@Injectable()

COMPONENTS & SERVICE



Why we need services?

- Share logic
- Share data

As most of them are <u>singletons</u>

Built in services

- Router
- HttpClient making http requests
- Location interaction with URL

USING SERVICES

Inject service to your component

```
1 // b.component.ts
2 import { Location } from '@angular/common';
3 @Component(...)
4 export class BComponent implements OnInit {
5
6 constructor(private _location: Location) { }
7 }
```

Class constructor is basically the list of dependencies

Use it in your code

```
import { Location } from '@angular/common';
@Component(...)

export class BComponent implements OnInit {

constructor(private _location: Location) { }

goBack() {

this._location.back();

} }

!-- b.component.html -->
control of the control
```

DEPENDENCY INJECTION

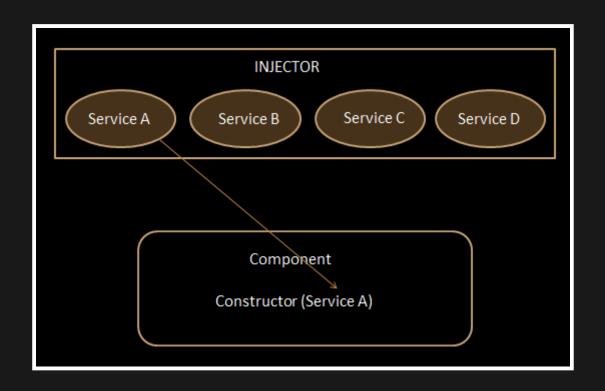
SOLID

Dependency Inversion Principle

- High-level modules should not depend on low-level modules.
 Both should depend on abstractions.
- Abstractions should not depend upon details.
 Details should depend upon abstractions.

DEPENDENCY INJECTION IN ANGULAR (LINK)

- Out of the box
- Way to provide dependencies
- Introduces new entity: INJECTOR
- There can be many injectors
- Always at least one 'app root' injector



Crucial in testing Super useful in modularization

How to use?

Define what you need in your class and use it!

```
1 // b.component.ts
2 import {HttpClient} from '@angular/common/http';
3 @Component(...)
4 export class BComponent implements OnInit {
5   constructor(private _http: HttpClient) { }
6
7   updateTime() {
8    const URL = 'http://worldtimeapi.org/api/ip';
9   this._http.get(URL)
10   .subscribe((r: { datetime: string }) => {
11    this.time = r.datetime;
12   });
13  }
14 }
```

Works with: components, pipes, directives, other services...

PS

Sometimes services come from separate modules

We need to import them!

OUR OWN SERVICES

Class

```
1 // storage.service.ts
2 export class StorageService {
3
4   constructor() { }
5 }
```

... class will be pretty versatile

Decorate your class

```
1 // storage.service.ts
2 import { Injectable } from '@angular/core';
3
4 @Injectable({
5  providedIn: 'root'
6 })
7 export class StorageService {
8
9  constructor() { }
10 }
```

...or just generate with CLI

\$ ng generate service storage

Business logic

```
1 // storage.service.ts
2 import { Injectable } from '@angular/core';
3
4 @Injectable({
5    providedIn: 'root'
6 })
7 export class StorageService {
8    private _secret = 'some secret string';
9
10    readSecret () {
11        return this._secret;
12    }
13 }
```

Using

```
1 // b.component.ts
2 import {StorageService} from '../storage.service';
3
4 @Component(...)
5 export class BComponent implements OnInit {
6  public text;
7
8  constructor(private _storage: StorageService) {
9   this.text = this._storage.readSecret();
10  }
11 }
```

Summary

- Create class for your business logic and data
- Decorate it with @Injectable

```
@Injectable({
   providedIn: 'root'
})
```

 Request your new service in a component or other service by properly typing constructor parameters

```
import {StorageService} from '../storage.service';

@Component(...)
export class SomeClass {
   constructor(private _myService: MyService) { }
}
```

• Use it!

```
export class SomeClass {
  async initialize() {
    this.data = await this._myService.loadData();
  }
}
```

PS

Lets stick to that for now

```
@Injectable({
  providedIn: 'root'
})
```

there are other ways... but they are pretty advanced

What it is actually doing?

```
@Injectable({
  providedIn: 'root'
})
```

- Converts your class into a service
- Makes it 'usable' by angulars DI mechanism
- Creates injection token from decorated class
- Registers your service in global INJECTOR

read more

APPLICATION STRUCTURE

Types of components

(framework agnostic)

- Smart components
- Dumb components

Dumb components

- No interaction with routing
- No access to services
- Stateless
- Focused on UI
- Colors and shapes (styling)
- Receive data through @Input(s)
- Communicate through @Outpus(s)

Examples: lists, list item details, forms...

Smart components

- State aware
- Work with routing
- Utilize services
- Communicate with servers (through services)
- Know how to handle data
- Pass data to dumb components

How smart and dumb components communicate?

- @Input
- @Output

Why?

- Easier to work with and focus on a task
- Easier to harness change detection
- Better separation of concerns

