# Christopher Jung

Seeking Summer 2026 Software Engineering Internship | <u>Personal Website</u> 929-218-0471 | jungchristopher456@gmail.com | linkedin.com/in/chrxsjung | github.com/chrxsjung

### EDUCATION

# University at Buffalo, SUNY

Buffalo, New York

Expected June 2027

Bachelor of Science in Computer Science

• **GPA:** 3.6 / 4.0

• Relevant Coursework: Web Applications, Computer Organization, Data Structures, Algorithms and Complexity, Systems Programming, Programming Languages, Discrete Structures

# EXPERIENCE

## The Barbarian Group

New York, NY

Software Engineer Intern

 $Summer\ 2025$ 

- Developed **5+ responsive pages** and **10+ new features** for an AI-powered internal tool, reducing manual work and accelerating workflows in multiple departments using **Next.js**, **React**, **Tailwind CSS**, and **TypeScript**.
- Improved the company website by fixing 5+ UI/UX bugs, enhancing mobile responsiveness, and deploying new frontend features using HTML, CSS, and JavaScript.
- Accelerated **product delivery** by translating **10+ Figma designs** into pixel-perfect UIs, collaborating with design and product stakeholders to ensure brand alignment.
- Contributed in **Agile sprints** by resolving **Jira tickets** and merging code with **5+ developers** on GitHub, including code reviews and pull request approvals.

# PROJECTS

## Spotify Stats Dashboard | Live Site | GitHub

2025 - Present

- Delivered real-time personalized music insights by integrating 6+ Spotify API endpoints into a full-stack dashboard using Next.js, React, and Tailwind CSS.
- Implemented secure authentication with **NextAuth.js** (**Spotify Provider**), managing **OAuth 2.0 flows**, token refresh with a custom function, and session-based access via getServerSession().
- Engineered a secure Next.js request pipeline to **eliminate client-side token exposure**, routing all data requests through serverless API endpoints under pages/api that manage and refresh access tokens.
- Improved UI/UX by resolving **3+ high-priority bugs** (e.g., redirect issues) and adding user-requested features, leading to a **smoother user experience** across desktop and mobile.

## Premier League Stats | Live Site | GitHub

2025 - Present

- Developed a full-stack soccer stats app covering **500+ EPL players across 15 seasons** using JavaScript (Vite), Supabase, and API-Football, displaying real-time and historical player data.
- Built dynamic player cards with toggles for 10+ advanced statistics and season-switching functionality, updating UI in-place using parsed JSON API responses.
- Reduced API requests by 25% by using Supabase (PostgreSQL) as a cache layer indexed by unique player IDs.
- Secured the backend with Row-Level Security (RLS) in Supabase and proxied external API calls through /api routes to hide private keys.

## Dynamic Memory Allocator (Academic Project) | C, UNIX

Fall 2024

- Implemented a dynamic memory allocator in C using a free list built with structs and linked lists, supporting malloc(), calloc(), realloc(), and free() with efficient block reuse.
- Simulated heap behavior using low-level system calls like sbrk() and brk().
- Verified allocator correctness by running **20+ UNIX commands** (e.g., ls, cat, ps) on programs linked against the allocator, ensuring functional compatibility without segmentation faults.

#### TECHNICAL SKILLS

Languages: JavaScript, TypeScript, Python, Java, C

Frontend: React, Next.js, Vite, Tailwind CSS, HTML, CSS

Backend & Databases: Node.js, Express.js, REST APIs, PostgreSQL (Supabase) Authentication & Security: NextAuth.js, Supabase Auth, OAuth 2.0, PKCE Tools & Platforms: Git, GitHub, Vercel, UNIX, JUnit, Jira, Figma, Webflow