

# Chrysen Park

jchrysenpark@gmail.com | 267-934-3454 | Philadelphia, PA | Vancouver, BC

## SKILLS

### PROGRAMMING

- Java
- Python
- Javascript
- C++
- REST APIs
- Html
- Linux
- MySQL
- React.js

### OTHER

- Very fast and adaptable learner
- Experienced with working with in a team
- Great oral/writing communication skills
- Duel Citizen: USA and Canada

## EDUCATION

### UNIVERSITY OF BRITISH COLUMBIA

INTEGRATION OF  
COMPUTER SCIENCE AND  
ENVIRONMENTAL SCIENCE, B.Sc,  
Septembr 2015 - May 2020  
Vancouver,BC

## COURSEWORK

Advanced Software Construction  
Data Structures  
Algorithm Design and Analysis  
Intelligent Systems  
Relational Databases  
Advanced Artificial Intelligence  
Machine Learning and Data Mining  
Energy, Environment, and Society

## ACTIVITIES

- NW Hackathon Top 20
- Local Hack Day
- Vice President of Environmental Science Students Association
- Volunteered as an English tutor in Quebec and Korea

## LINKS

Github:// [chrysenpark](#)  
LinkedIn:// [chrysen-park-57169514a/](#)  
Personal Website:// [jchrysenpark.com](#)

## EXPERIENCE

### LIFE SCIENCES INSTITUTE | JUNIOR SOFTWARE DEVELOPER

September 2019 - May 2020 | Vancouver, BC

- Led the installation, data collection, and integration of a data management system using the platform OpenBIS for a lab's jumbled metadata.
- Created workflows from existing shell scripts using a python library called Metaflow to execute tasks in a more systematic way for the IT lab department.

### INSTITUTE FOR RESOURCES, ENVIRONMENT AND SUSTAINABILITY | SOFTWARE ENGINEER

May 2019 - September 2019 | Vancouver, BC

- Created an interactive mapping application that enhances the visualization of specific types of air pollution in Vancouver, Montreal and Toronto in R.
- Implemented features to exhibit the environmental injustices of air pollution in different demographics.
- After the finishing of the Application, it was demoed at a conference to help researchers visualize the current environmental injustices in certain demographics/regions.

### UBC COMPUTER SCIENCE DEPARTMENT | TEACHING ASSISTANT

September 2018 - December 2019 | Vancouver, BC

- Led labs weekly and walking 30+ students through coding challenges until completion 2-3 times a week
- Enhanced debugging skills weekly by holding office hours to assist students with certain topics/code.
- Finished the grading of exams one day after they were written for over 900 students to give instant feedback and have optimal time to improve.

## PROJECTS

### HIPHOP-LANG Python

- Created an Image processing domain specific language that could execute transformations from string commands such as blurring, gray scaling, eroding, dilating, outline, cropping, and filtering.

### ANDROID TRANSIT APPLICATION Java

- Constructed a transit application in java that kept track of bus and stop locations, bus times, closest bus stop and all routes given a bus. Mastered the core principles of object oriented programming through constructing abstract classes with their functions and attributes.

### NBA ALL-STAR BATTLE React, mySQL, Express

- Created an interactive gaming website with an integrated SQL database that allowed two users to build their own NBA rosters from a budget and battle each other based off of their chosen players' stats with a small randomized component.

### COURSE FINDER TOOL TypeScript

- From a constructed dataset of university courses formatted in JSON, I implemented a tool that could parse through the JSON files and query specific courses dependent on a selected statistic such as average, professor, title, and more. I also created unit tests to ensure correct functionality for each step.

### PERSONAL WEBSITE JavaScript, Html

- Created a portfolio in website form that displayed my experience and skills in a more interactive and enjoyable way.