Fly The Coop

Update Log

V 3.0.0

* Play Mode added!
  + Normal mode will respawn you at the current level when you fail
  + Hard mode will respawn you at level 1
* Added music!
* Updated UIs to become more responsive, though the game is optimized for 1280px720p.
* Graphics remastered for all current levels.
* Lighting remastered for all current levels.
* Gravity modifier on chicken adjusted.
* Pause Screen Introduced
* Win Screen added
* Updated particle effects

V2

* Added a start screen UI
* Added a “Controls” section