# CIEG 675 LAB#1 Due Monday January 11, 2021 by 5pm

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```
close all;
clear all;
```

### **Part (1)**

```
%Make a row vector that starts at 1 and ends at 10 with spacing of 0.02. v_1_1 = 1:0.02:10; %Define starting point, spacing and end point
```

#### **Part (2)**

```
%Make a 3x3 2D matrix that has the numbers 1 through 9 for entries.
%First way
%If we want the entries to increase by rows
rv_2_1 = [1:3;4:6;7:9]; %Simple "manual" way, where we define each entry
%If we want the entries to increase by columns
rv_2_2 = rv_2_1'; %Transpose of previous matrix
%Alternatively (Second way)
rv_2_3 = 1:9; %Define temporary variable with number from 1 to 9
```

```
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        %If we want the entries to increase by columns
        rv 2 4 = reshape(rv 2 3,3,3); %Reshape previous variable into a 3x3
        matrix
        %If we want the entries to increase by rows
        rv_2_5 = rv_2_4' %Take transpose of previous matrix
        rv_2_5 =
             1
                  2 3
                  5
             4
             7
Part (3)
        *Define a variable from question 2 data that consists of the diagonal
         elements. (multiple ways to do this, explore)
        %First way
        rv_3_1 = [rv_2_1(1,1) rv_2_1(2,2) rv_2_1(3,3)]; %Simple picking of
        desired elements
        %Second way
        rv 3 2 = diag(rv 2 1); %Built-in function provides the diagonal
        elements of a given matrix. Transpose to get a row vector
        %Third way
        rv_3_3 = diag(rv_2_1.*eye(3,3))'; %Element-wise multiplication in
         identity matrix to isolate diagonal elements. Use of "diag" to get
         elements in a vector (transpose for line vector)
        %Fourth way
        temp = reshape(rv_2_1,1,9); %Reshape 3x3 matrix into a 1x9 vector
        rv_3_4 = temp(1:4:9) %Take advantage of the relative position of the
        diagonal elements - Use spacing of 4
        rv 3 4 =
```

1 5 9

#### **Part (4)**

```
%Define a second variable from question 2 data that consists of the
  elements in the corners of the matrix.
%First way
rv_4_1 = [rv_2_1(1,1) rv_2_1(1,end) rv_2_1(end,1)
  rv_2_1(end,end)]; %Simple picking of desired elements
%Second way
temp = [1 0 1].*rv_2_1.*[1;0;1]; %Isolate the desired elements and so
  that all others are zeros
```

rv\_4\_3 = find(temp ~= 0)'; %Find the non-zero elements, which are the
corner elements of the initial matrix

%Third way

temp = [1 0 1; 0 0 0; 1 0 1].\*rv\_2\_1; %Isolate the desired elements
and so that all others are zeros

 $rv_4_4$  = find(temp ~= 0)' %Find the non-zero elements, which are the corner elements of the initial matrix

rv\_4\_4 =

1 3 7 9

### **Part (5)**

%Define a third variable from question 2 data that consists of the middle row.

 $rv_5_1 = rv_2_1(round(end/2),:)$  %Isolate only the middle row

rv\_5\_1 =

4 5 6

### **Part (6)**

\*Define a fourth variable from question 2 data that consists of the last column.

rv\_6\_1 = rv\_2\_1(:,end) %Isolate only the last column

rv\_6\_1 =

3

6

9

### **Part (7)**

\*Given the following threebathymetry data sets develop a single variable comprised of them that is a 3D matrix, with size 2x2x3.

Survey1 = [1 2; 3 4]; % survey 1

Survey2 = [5 6; 7 8]; % survey 2

Survey3 = [9 10; 11 12]; % survey 3

 $rv_{-}7_{-}1(:,:,1) = Survey1;$  %Define the first "layer" of the 3D matrix as the survey 1

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rv\_7\_1(:,:,2) = Survey2; %Define the second "layer" of the 3D matrix
as the survey 2
rv\_7\_1(:,:,3) = Survey3; %Define the third "layer" of the 3D matrix as

rv\_7\_1(:,:,3) = Survey3; \*Define the third "layer" of the 3D matrix as
the survey 3
rv\_7\_1

rv\_7\_1(:,:,1) =

1 2

3 4

rv\_7\_1(:,:,2) =

5 6

7 8

rv\_7\_1(:,:,3) =

9 10

11 12

### **Part (8)**

\*Define a variable that has entries extending from 1 to 8 and then also includes entries extending from 15 through 24.

 $rv_8_1 = [1:8 \ 15:24]$  %First we include the entries from 1 to 8 and then append to that the entries from 15 to 24

rv\_8\_1 =

Columns 1 through 13

1 2 3 4 5 6 7 8 15 16 17 18 19

Columns 14 through 18

20 21 22 23 24

## **Part (9)**

%Make a time vector that extends from 0:100 by ¼ s intervals. (Suppress output)

 $rv_9_1 = 0:1/4:100;$  %Define starting point, increment and last point

### **Part (10)**

%Make a column vector that extends from-30 to 30 by increments of 0.2.
 (Suppress output)
rv\_10\_1 = [-30:0.2:30]'; %Define starting point, increment, last point
 and use transpose to get a column vector

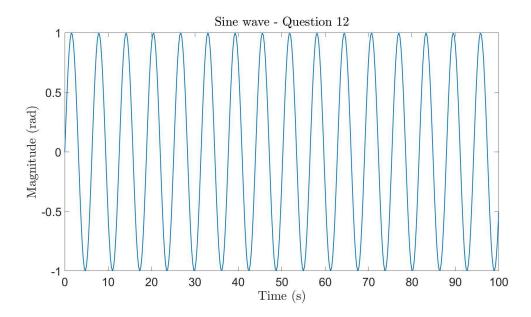
#### **Part (11)**

%Make a column vector that goes from 100 to 0 in descending order.
 (Suppress output)
rv\_11\_1 = [100:-1:0]; %Define starting point, negative increment and
 last point

### **Part (12)**

%Make a sine wave of your choice and plot it as a function of time (or you can use the sine wave from question 5).

```
t_vector = rv_9_1; %Use the time vector from Question 9
rv_12_1 = sin(t_vector); %Use the sin built-in function to calculate
the sine of the time vector elements in radians
figure(1) %Create new figure with the number (1)
f1 = plot(t_vector,rv_12_1,'linewidth',2); %Plot the sine vector wrt
 the time vector and use a line width of 2
title('Sine wave - Question
 12', 'fontsize', 12, 'interpreter', 'latex') %Define the title of the
 figure, change the font size to 12 and set interpreter to Latex
 (optional)
xlabel('Time (s)','fontsize',12,'interpreter','latex') %Define the
 horizontal axis label of the figure, change the font size to 12 and
 set interpreter to Latex (optional)
ylabel('Magnitude (rad)','fontsize',12,'interpreter','latex') %Define
 the vertical axis label of the figure, change the font size to 12 and
 set interpreter to Latex (optional)
%Increase your figure pixel resolution and font sizes
Gx = gcf;
Gx.Position(3:4) = Gx.Position(3:4)*5;
Ax = gca;
Ax.FontSize = Ax.FontSize *3;
```



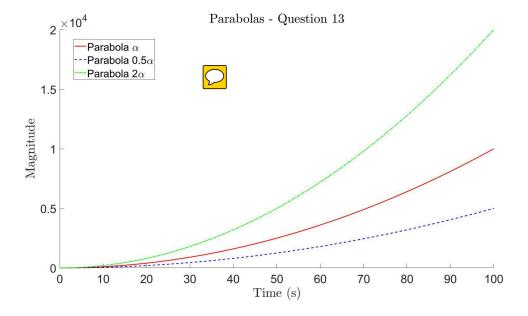
%Make a parabola of your choice (?=??2) and plot it. Then overlay two

more parabolas on the same axes using 0.5?and 2?.

### **Part (13)**

```
%Change the Color and LineType for each. Add a legend to the plot.
t_vector = rv_9_1; %Use the time vector from Question 9
a = 1; %Define the alpha of our choice
rv_13_1 = a*t_vector.^2; %Initial parabola
rv_13_2 = 0.5*a*t_vector.^2; %Parabola with 0.5*a
rv_13_3 = 2*a*t_vector.^2; %Parabola with 2*a
figure(2) %Create new figure with the number (2)
hold on; %Use "hold on" to plot all three parabolas on the same plot
plot(t_vector,rv_13_1,'r-','linewidth',2); %Plot the first parabola
 (a) vector wrt the time vector and use a line width of 2
plot(t_vector,rv_13_2,'b--','linewidth',2); %Plot the second parabola
 (0.5a) vector wrt the time vector and use a line width of 2
plot(t_vector,rv_13_3,'g-.','linewidth',2); %Plot the third parabola
 (2a) vector wrt the time vector and use a line width of 2
title('Parabolas - Question
 13', 'fontsize', 12, 'interpreter', 'latex') %Define the title of the
 figure, change the font size to 12 and set interpreter to Latex
 (optional)
xlabel('Time (s)','fontsize',12,'interpreter','latex') %Define the
 horizontal axis label of the figure, change the font size to 12 and
 set interpreter to Latex (optional)
ylabel('Magnitude', 'fontsize', 12, 'interpreter', 'latex') %Define the
 vertical axis label of the figure, change the font size to 12 and set
 interpreter to Latex (optional)
legend('Parabola \alpha','Parabola 0.5\alpha','Parabola
 2\alpha','location','best')
%Increase your figure pixel resolution and font sizes
```

```
Gx = gcf;
Gx.Position(3:4) = Gx.Position(3:4)*5;
Ax = gca;
Ax.FontSize = Ax.FontSize *3;
```

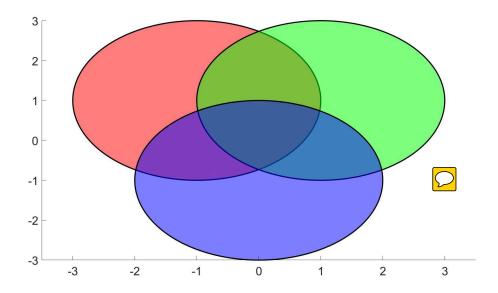


### Part (14)

```
%Write commands to generate the figure shown below.
%You may not use any built in matlabfunction for generating circles.
 You are likely to need some other functions though.
%Perhaps fliplr, fill, and the attribute facealpha might help. The
 circle centers are at (-1,1), (1,1), and (0,-1).
The radius is 2. The linewidth is 3.
t_vector = 0:0.01:2*pi; %Angles from 0 to 360 deg
radius_14 = 2; %Definition of radius as a variable to make the code
 robust to changes
%First, we will create the three circle polygons
%Circle #1 - center (-1,1)
c1_x = -1; %Definition of x-coordinate of first circle center as a
 variable to make the code robust to changes
cl_y = 1; %Definition of y-coordinate of first circle center as a
 variable to make the code robust to changes
%We will use polar coordinates to create the circles
x1 = c1_x + radius_14*cos(t_vector); %X-coordinates of the points of
 the first circle derived from the polar coordinates
y1 = c1_y + radius_14*sin(t_vector); %Y-coordinates of the points of
 the first circle derived from the polar coordinates
%Circle #2 - center (1,1)
c2_x = 1; %Definition of x-coordinate of second circle center as a
 variable to make the code robust to changes
```

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```
c2_y = 1; %Definition of y-coordinate of second circle center as a
 variable to make the code robust to changes
%We will use polar coordinates to create the circles
x2 = c2 x + radius 14*cos(t vector); %X-coordinates of the points of
 the second circle derived from the polar coordinates
y2 = c2_y + radius_14*sin(t_vector); %Y-coordinates of the points of
 the second circle derived from the polar coordinates
Circle #3 - center (0,-1)
c3 \times = 0; %Definition of x-coordinate of third circle center as a
variable to make the code robust to changes
c3_y = -1; %Definition of y-coordinate of third circle center as a
 variable to make the code robust to changes
%We will use polar coordinates to create the circles
x3 = c3 x + radius 14*cos(t vector); %X-coordinates of the points of
the third circle derived from the polar coordinates
y3 = c3_y + radius_14*sin(t_vector); %Y-coordinates of the points of
 the third circle derived from the polar coordinates
figure(3) %Create new figure with the number (3)
hold on; *Use "hold on" to plot all three circles on the same plot
fill(x1,y1,'r','linewidth',3) %Plot the first circle, fill in the
 inside with the desired color (red) and set line width to 3
fill(x2,y2,'g','linewidth',3) %Plot the second circle, fill in the
 inside with the desired color (green) and set line width to 3
fill(x3,y3,'b','linewidth',3) %Plot the third circle, fill in the
 inside with the desired color (blue) and set line width to 3
alpha(0.5) %Set Transparency for All Graphics Objects to half (0.5)
axis([-3.5 3.5 -3 3]) %Define manually the axes limits to match the
ones in the given plot
%Increase your figure pixel resolution and font sizes
Gx = qcf;
Gx.Position(3:4) = Gx.Position(3:4)*5;
Ax = qca;
Ax.FontSize = Ax.FontSize *3;
```



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