



## Dyalog APL Problem Solving Contest - Phase I Questions

### 1) *Seems a Bit Odd to Me*

Write a d-fn to produce a vector of the first n odd numbers.

Test cases:

{your\_solution} 10 should produce 1 3 5 7 9 11 13 15 17 19

{your\_solution} 0 ⍶ this should return an empty vector

{your\_solution} 1 should return 1

### 2) *Making the Grade*

Write a d-fn which returns the percent (from 0 to 100) of passing (65 or higher) grades in a vector of grades.

Test cases:

{your\_solution} 25 90 100 64 65 should return 60

{your\_solution} 50 should return 0

{your\_solution} 80 90 100 should return 100

{your\_solution} ⍬ should return 100 (all grades in an empty vector are passing)

### 3) *What's in a Word?*

Write a d-fn which returns the number of words character vector. For simplicity's sake, you may consider the space character ' ' to be the only word separator.

Test cases:

{your\_solution} 'Testing one, two, three' should return 4

{your\_solution} '' should return 0

{your\_solution} ' ' this vector has extra blanks ' ' should return 5 (extra blanks do not count).

### 4) *Keeping Things in Balance*

Write an APL d-fn which returns a 1 if the opening and closing parentheses in a character vector are balanced, or a zero otherwise.

Test cases:

{your\_solution} '((2×3)+4)' should return 1

{your\_solution} " should return 1

{your\_solution} 'hello world!' should return 1

{your\_solution} ')(2×3)+4(' should return 0

{your\_solution} '()' should return 0

{your\_solution} ')' should return 0

### 5) *Identity Crisis*

An identity matrix is a square matrix (table) of 0 with 1's in the main diagonal. Write an APL d-fn which produces an  $n \times n$  identity matrix.

Test cases:

{your\_solution} 4 should produce:

1 0 0 0

0 1 0 0

0 0 1 0

0 0 0 1

{your\_solution} 1 should return a  $1 \times 1$  matrix:

1

{your\_solution} 0 should return a  $0 \times 0$  matrix

### 6) *Home on the Range*

Write a d-fn which returns the magnitude of the range (i.e. the difference between the lowest and highest values) of a numeric array.

Test cases:

{your\_solution} 19 ⁻3 7.6 22 should return 25

{your\_solution} 101 should return 0 (should work with a scalar argument)

{your\_solution} 2 3p10 20 30 40 50 60 should return 50 (should work with arrays of any number of dimensions)

{your\_solution} 10 should return 0 (should work with empty arrays as arguments)

### 7) *Float your Boat*

Write a d-fn which selects the floating point (non-integer) numbers from a numeric vector.

Test cases:

{your\_solution} 14.2 9 ⁻3 3.1 0 ⁻1.1 should return 14.2 3.1 ⁻1.1

{your\_solution} 1 3 5 should return an empty vector

{your\_solution} 3.1415 should return 3.1415

### 8) *Go Forth and Multiply*

Write a d-fn which produces a multiplication table.

Test cases:

{your\_solution} 4 should return

1 2 3 4

2 4 6 8

3 6 9 12

4 8 12 16

{your\_solution} 1 should return a 1x1 matrix: 1

{your\_solution} 0 should return a 0x0 matrix

### 9) *It's a Moving Experience*

Write a d-fn which produces n month moving averages for a year's worth of data.

Test cases:

sales←200 300 2700 3400 100 2000 400 2100 3500 3000 4700 4300

2 {your\_solution} sales should produce 2 month moving averages: 250 1500  
3050 1750 1050 1200 1250 2800 3250 3850 4500

10 {your\_solution} sales should produce 10 month moving average: 1770  
2220 2620

1 {your\_solution} sales should produce 200 300 2700 3400 100 2000 400  
2100 3500 3000 4700 4300 (1 month moving average is the same as sales)

### 10) *Solution Salvation*

Many people have taken some sort of algebra class where you are presented with a set of linear equations like:

$$3x + 2y = 13$$

$$x - y = 1$$

The answer in this case is  $x=3$  and  $y=2$

Write a d-fn which solves this type of problem. Hint: this is the easiest of all of the problems presented here. The left argument is a vector of the values for the equations and the right argument is a matrix of the coefficients.

Test cases:

13 1 {your\_solution} 2 2p3 2 1 <sup>-1</sup> should produce  
3 2

2 6 4 {your\_solution} 3 3p4 1 3 2 2 2 6 3 1 should produce  
<sup>-1</sup> 3 1