



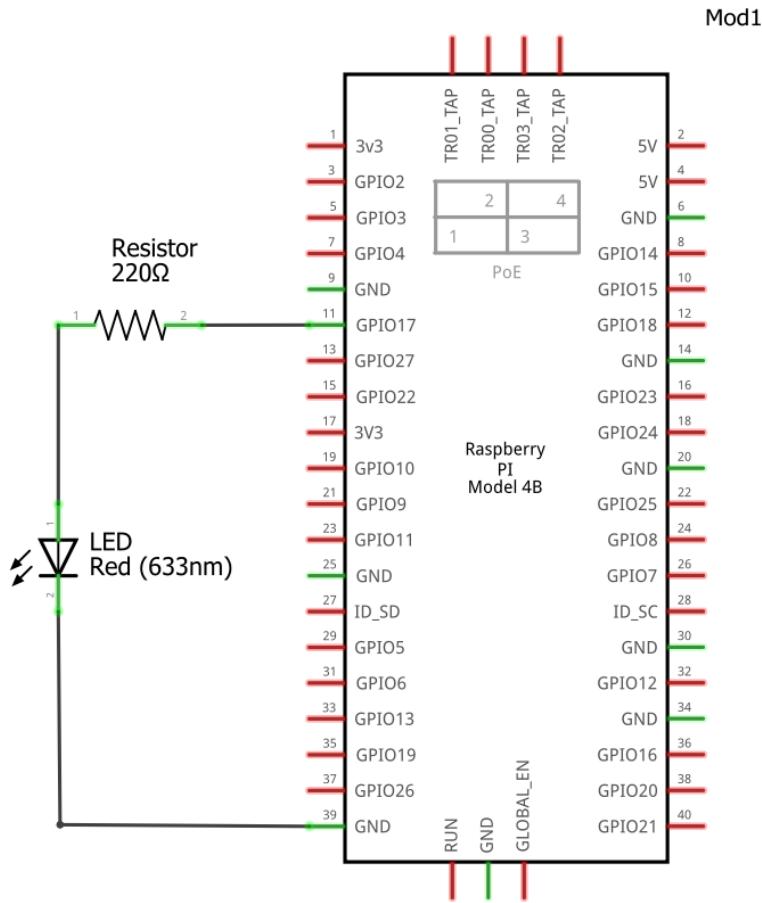
Aim: To write a program using Raspberry Pi for LED Blink.

### Components:

- |   |     |
|---|-----|
| 1. LED  | x 1 |
| 2. Resistor (220 $\Omega$ )   | x 1 |
| 3. Breadboard   | x 1 |
| 4. Raspberry Pi 4 Model B   | x 1 |
| 5. Jumper wires (M-F)   | x 2 |
| 6. Misc: SD Card (with preloaded raspbian OS), Power Cable (Type-C)<br>Micro HDMI to VGA Adapter, Monitor, Mouse, Keyboard. |     |

### Procedure:

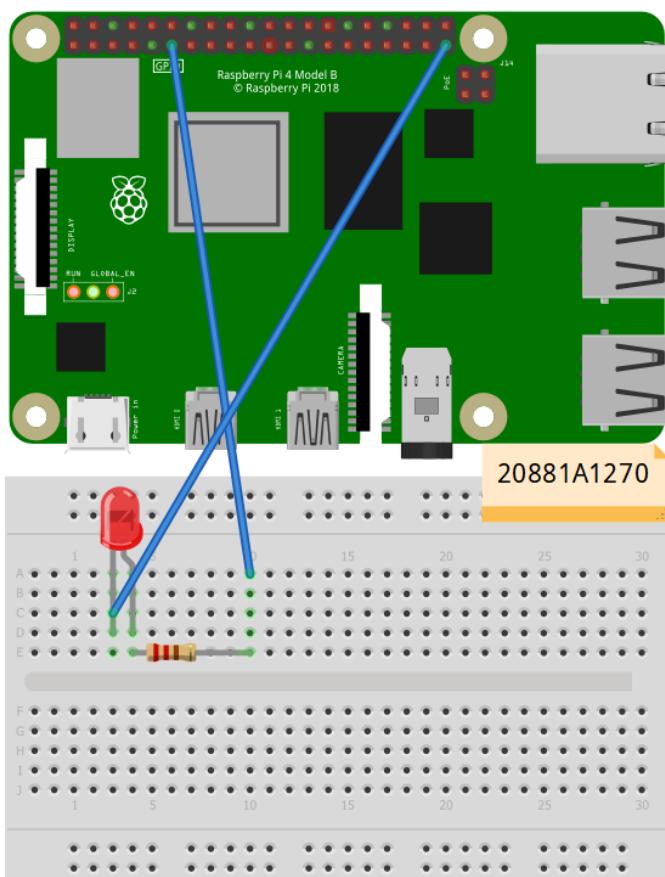
- Place the LED on the Breadboard such that both the legs go into different rails. as shown in Fig. 1.2.
- Place the resistor on the breadboard such that the anode (+ve) side of LED and one leg of the resistor go into the same rail. as in the Fig 1.2
- Connect the cathode (-ve) side of LED to GND pin on the Raspberry Pi.
- Connect the other end of the resistor to the GPIO17 (11) of the Raspberry Pi as shown in Fig. 1.1.



fritzing

20881A1270

1.1



fritzing

1.2

Source code:

```
print("This program is written by : 20881A1270")
```

```
import RPi.GPIO as GPIO
```

```
import time
```

```
led = 11
```

```
GPIO.setmode(GPIO.BCM)
```

```
GPIO.setwarnings(False)
```

```
GPIO.setup(led, GPIO.OUT)
```

```
while True:
```

```
    GPIO.output(led, GPIO.HIGH)
```

```
    print("LED ON")
```

```
    time.sleep(1)
```

```
    GPIO.output(led, GPIO.LOW)
```

```
    print("LED OFF")
```

```
    time.sleep(1).
```

Working Principle:

- When the circuit is connected according to the Fig. 1.2, the LED is connected to a GPIO pin via a resistor and other end of LED is connected to GND.

- when the loop begins, the GPIO pin connected to the LED is set to high . i-e, LED will be on.
- after a delay of 1 second, the GPIO pin will be set to low. i-e, LED will be off.
- The loop will repeat infinitely until the power is removed to the Raspberry Pi.

WARDHANIAH  
ESTD. 1999

u.py ✘ 1-LED\_Blink.py ✘ 2-LDR.py ✘ ldr.py ✘

```
1 # LED_Blink
2 print("This program is written by : [REDACTED] - 20881A1270, [REDACTED] - 20881A1277")
3
4 import RPi.GPIO as GPIO
5 import time
6
7 led = 11
8
9 GPIO.setmode(GPIO.BRD)
10 GPIO.setwarnings(False)
11 GPIO.setup(led, GPIO.OUT)
12
13 while True:
14     GPIO.output(led,GPIO.HIGH)
15     print("LED on")
16     time.sleep(1)
17     GPIO.output(led,GPIO.LOW)
18     print("LED off")
19     time.sleep(1)
```

Shell

```
This program is written by : [REDACTED] - 20881A1270, [REDACTED] - 20881A1277
LED on
LED off
LED on
LED off
LED on
```

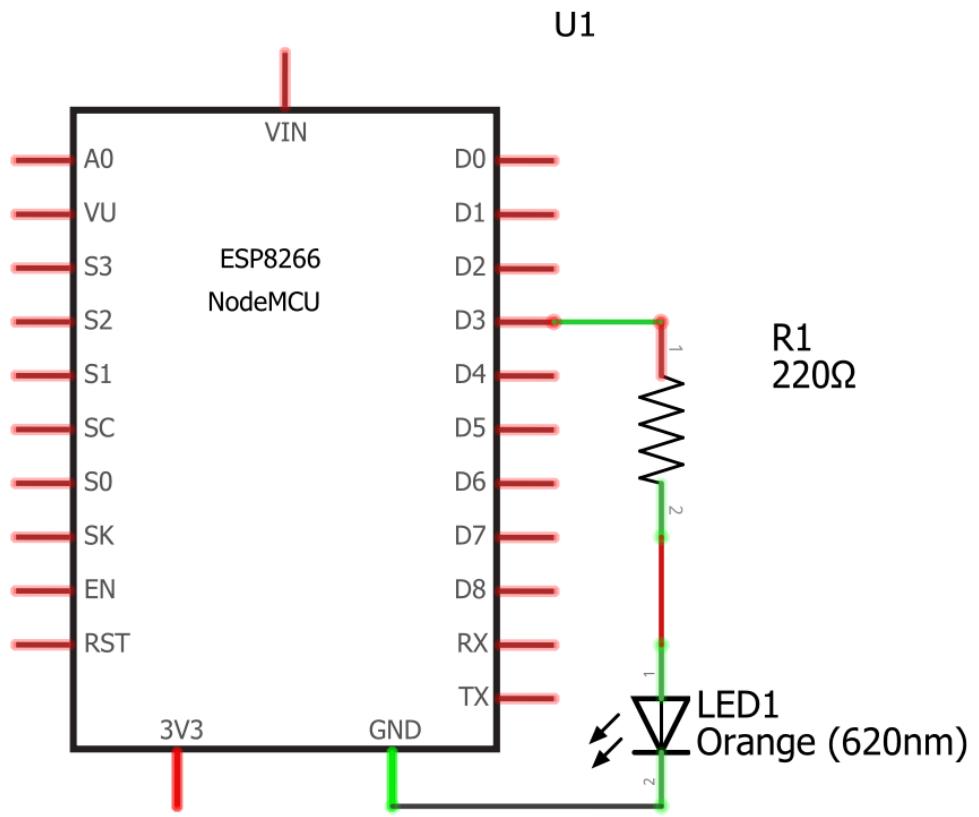
Aim: To write a program using Arduino IDE for NodeMCU to Blink LED.

Components:

1. LED
2. Resistor ( $220\ \Omega$ )
3. Breadboard
4. ESP8266 NodeMCU.
5. Jumper wires (M-F)
6. Misc: Computer (installed with Arduino IDE), USB Connector (Type-A to microUSB).

Procedure:

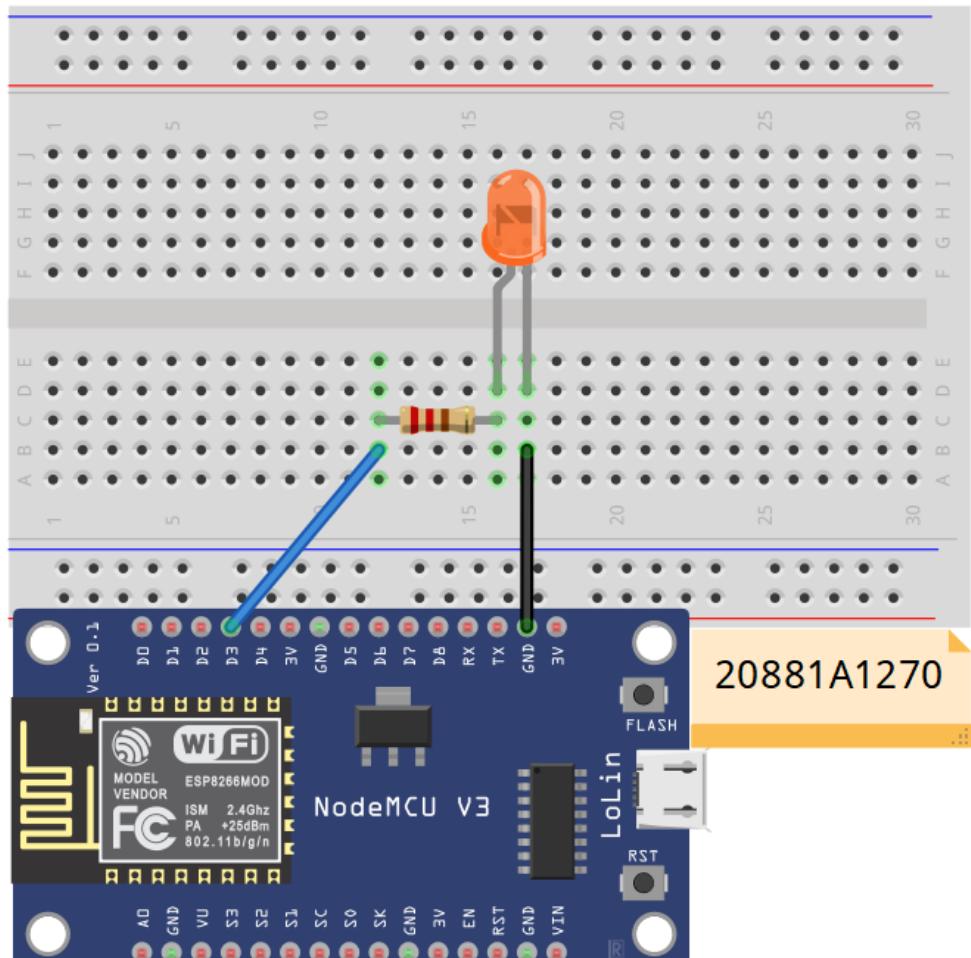
- Place the NodeMCU on the bread board such that every pin goes into different rail. as shown in Fig 2.2.
- Place the LED on the breadboard such that both legs go into different rails and connect the resistor to the anode side of the LED as shown in Fig 2.2.
- Connect the cathode side of LED to GND and other side of the resistor to D3 digital pin of the NodeMCU as shown in Fig 2.1.



fritzing

20881A1270

2.1



fritzing

2.2

Source Code :

```
void setup()
{
    pinMode (D3, OUTPUT);
    Serial.begin (74880);
}

void loop()
{
    Serial.print ("This program is written by : 20881A1270");
    digitalWrite (D3, HIGH);
    delay (100);
    digitalWrite (D3, LOW);
    delay (100);
}
```

Working principle :

- When the circuit is connected as shown in the Fig 2-2, as the LED is connected to a digital pin D3, it can be digitally written to HIGH and LOW.
- When the power is supplied to the NodeMCU and code is uploaded correctly, the loop starts with setting the LED to HIGH and waits for 100 ms and sets it to LOW again and waits for 100 ms.

- The process is repeated infinitely until the power supply is removed and simulates LED Blink.

LED\_BLINK | Arduino

File Edit Sketch Tools Help

LED\_BLINK

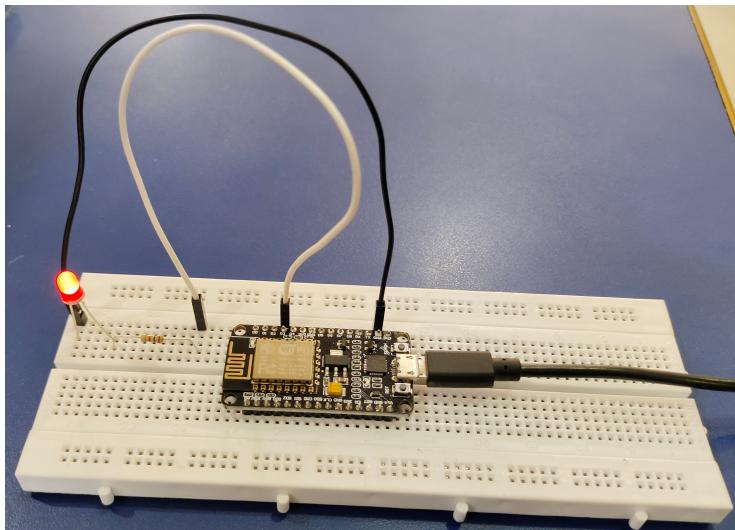
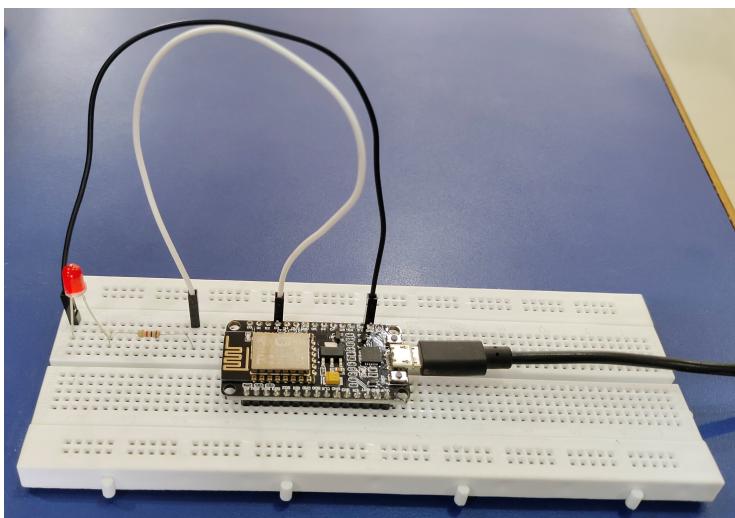
```
void setup()
{
  pinMode(D3,OUTPUT);
  Serial.begin(74880);
}
void loop()
{
  Serial.print("This program is written by: 20881A1262, 20881A1270, 20881A1277");
  digitalWrite(D3,HIGH);
  delay(100);
  digitalWrite(D3,LOW);
  delay(100);
}
```

COM3

This program is written by: 20881A1262, 20881A1270, 20881A1277This program is written by: 20881A1262, 20881A1270, 20881A1277

< >

Autoscroll  Show timestamp No line ending 74880 baud Clear output



Aim: To write program for weather monitoring system using Raspberry Pi and implement it under IoT.

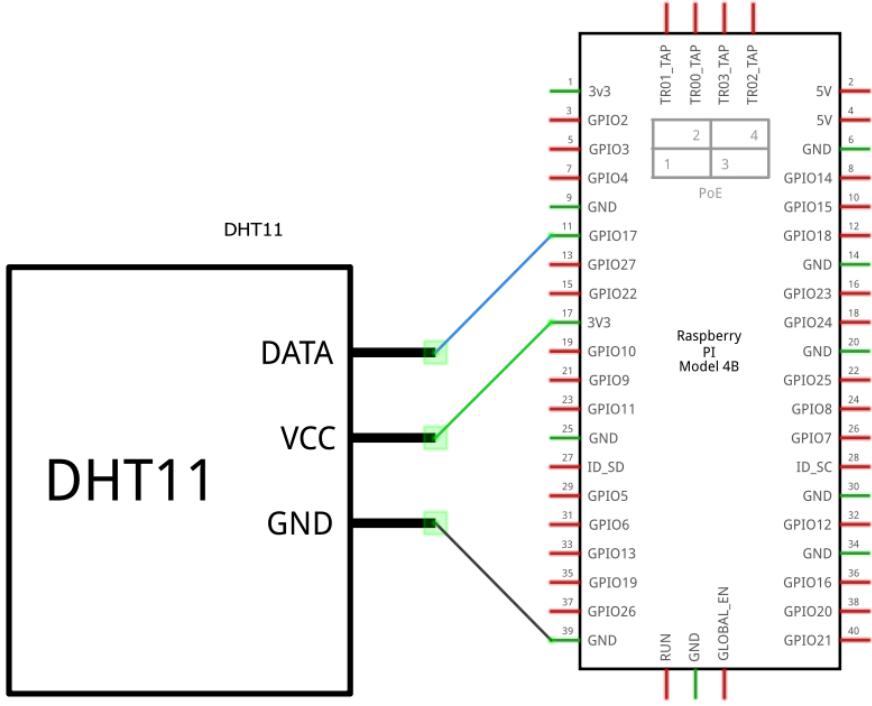
### Components:

- 1. DHT11 Sensor × 1
- 2. Resistor (220Ω) × 1
- 3. Breadboard × 1
- 4. Raspberry Pi 4 Model B × 1
- 5. Jumper Wires (M-F) × 3
- 6. Misc: SD Card (preloaded with Raspbian OS), Power Cable (Type C), Ethernet, microHDMI to VGA converter, Keyboard, Mouse, Monitor etc.

### Procedure:

- Place the DHT11 sensor on the bread board such that the three pins of the sensor go into different rails.
- Connect the DATA pin of the sensor to the GPIO17 pin of the Raspberry Pi as shown in Fig 3.1
- Connect the VCC pin of the sensor to +5V and GND pin of the sensor to GND pins of the Raspberry Pi as shown in Fig 3.1

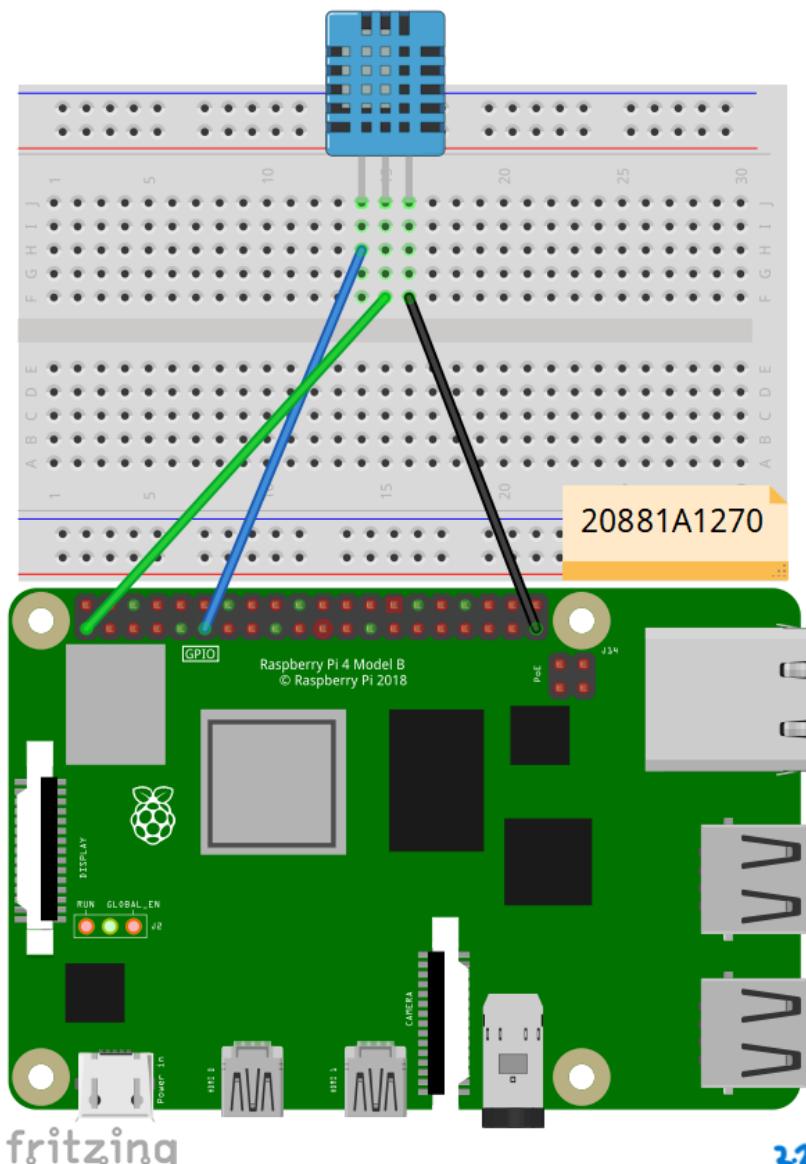
Mod1



fritzing

20881A1270

31



fritzing

32

Source code:

```
print("This program is written by : 20881A1270");  
import time  
import adafruit_dht  
from board import *  
SENSOR_PIN = D17  
dht11 = adafruit_dht.DHT11(SENSOR_PIN, use_pulseio=False)  
  
i = 1  
  
while (i <= 2):  
    temperature = dht11.temperature  
    humidity = dht11.humidity  
    print(f"Humidity = {humidity:.02f}%")  
    print(f"Temperature = {temperature:.02f}C")  
    i += 1
```

Pre requisite module installation:

```
# sudo apt-get update  
# sudo pip3 install adafruit-circuitpython-dht.
```

Working principle:

- When the circuit is connected according to the steps and as in Fig 3.2, the DHT11 sensor is connected to the GPIO17 pin.
- When the loop starts, the temperature and humidity values are fetched from the DHT11 sensor with the help of the adafruit-dht library.

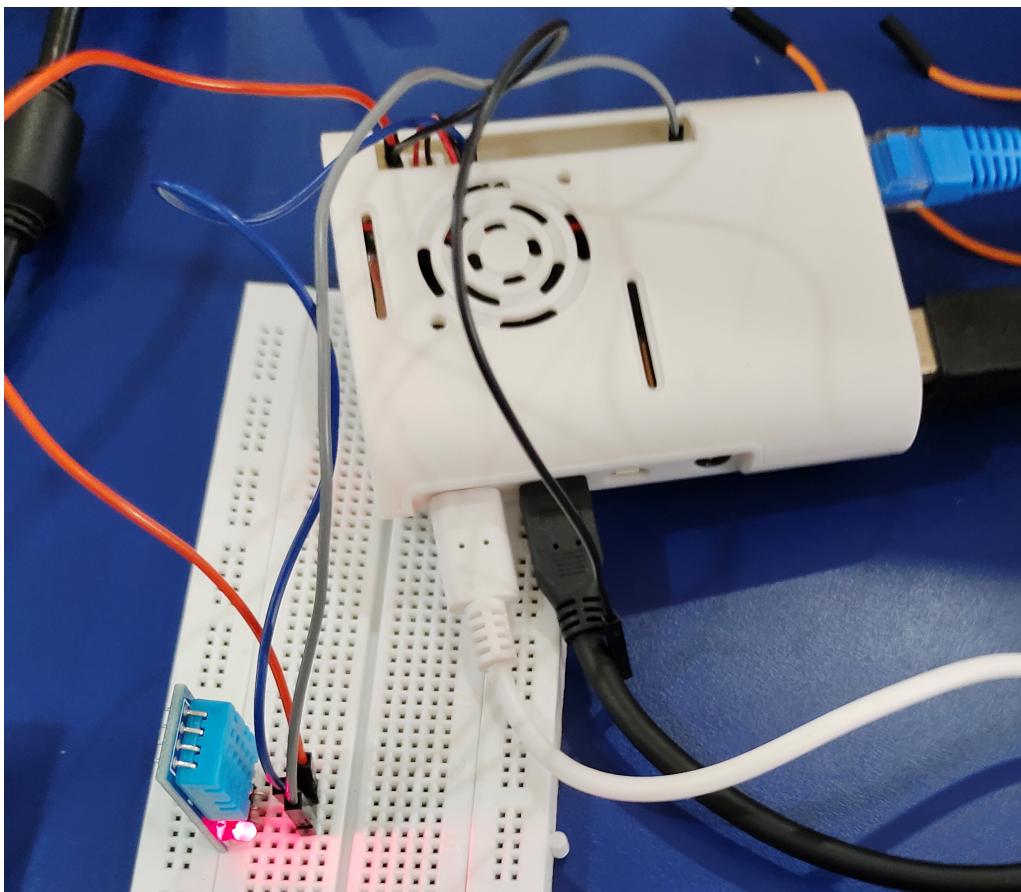
2-LDR.py ✘ ultra.py \* ✘ 3-DHT.py \* ✘

```
1 print("This program is written by : _____ - 20881A1270, _____ - 20881A1277")
2 import time
3 import adafruit_dht
4 from board import *
5 SENSOR_PIN = D17
6 dht11=adafruit_dht.DHT11(SENSOR_PIN,use_pulseio=False)
7 i=1
8 while(i<=2):
9     temperature=dht11.temperature
10    humidity=dht11.humidity
11    print(f"Humidity = {humidity:.02f}")
12    print(f"Temperature = {temperature:.02f}C")
13    i+=1
14
15
16
17
18
19
20
21
```

Shell

>>> %Run 3-DHT.py

```
This program is written by : _____ - 20881A1270, _____ - 20881A1277
Humidity = 78.23
Temperature = 25.89C
Humidity = 79.01
Temperature = 25.75C
```



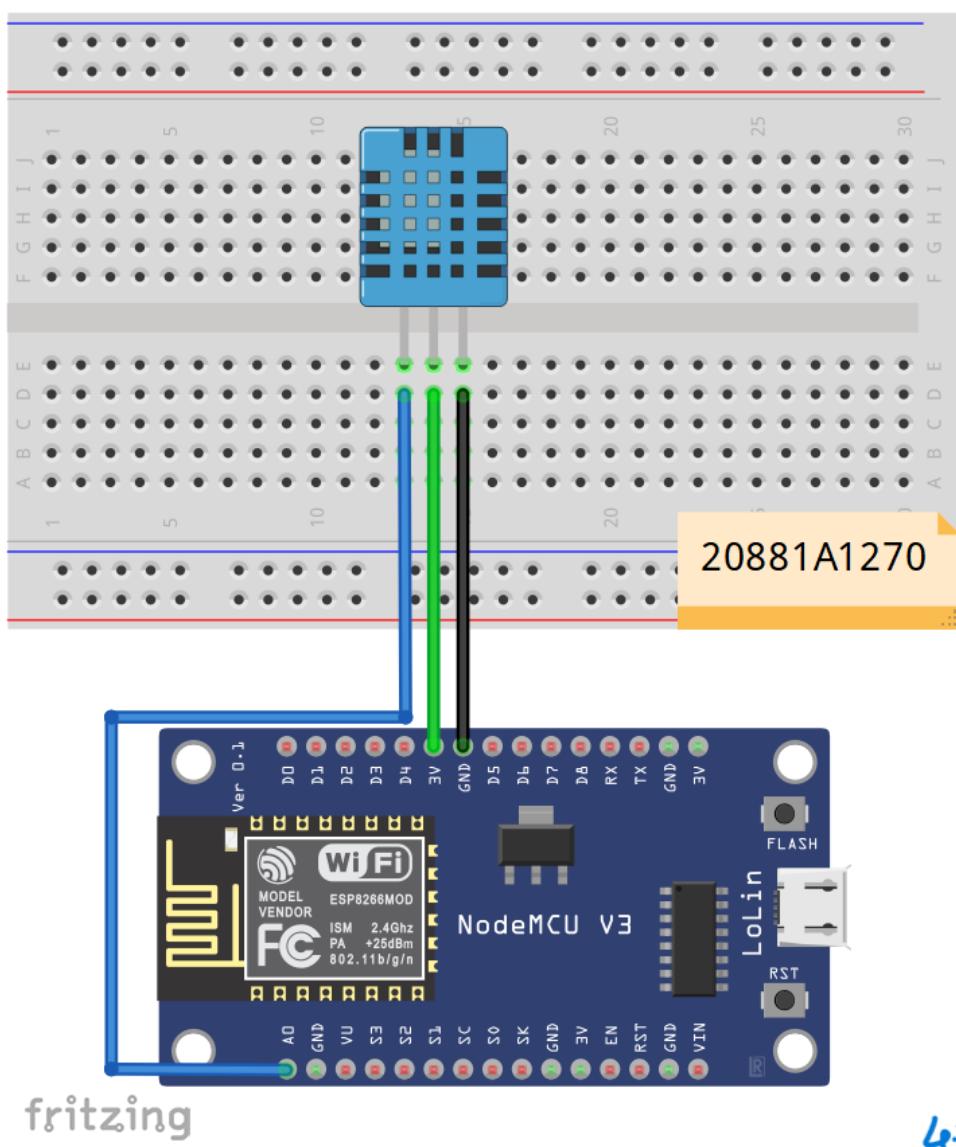
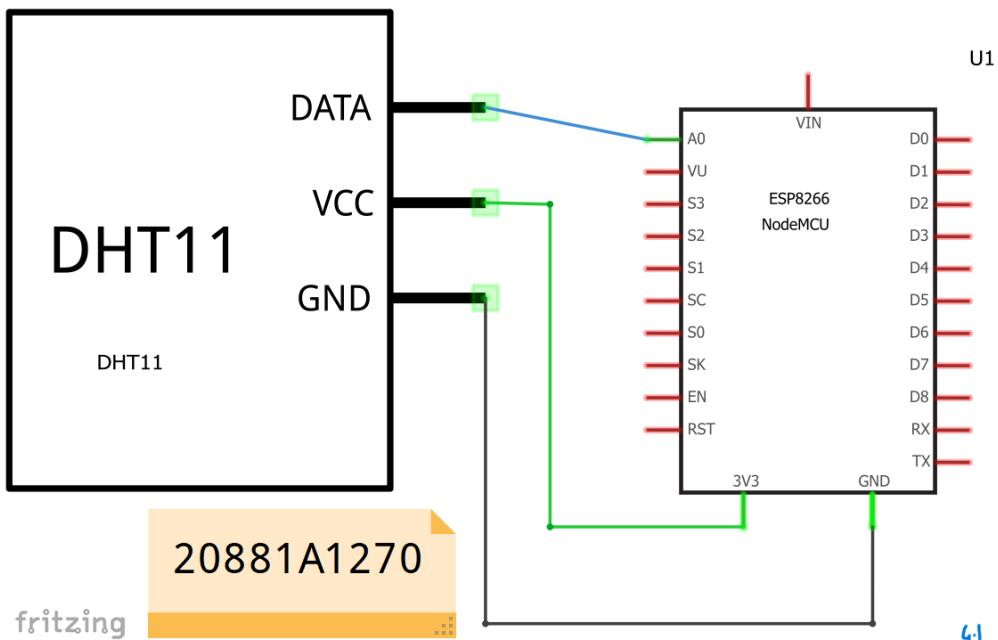
Aim: To write program for NodeMCU using Arduino IDE to monitor temperature using DHT11 Sensor.

Components:

1. DHT11 Sensor ×1
2. Resistor (220 $\Omega$ ) ×1
3. Breadboard ×1
4. ESP8266 NodeMCU ×1
5. Jumper wires (M-M)
6. Misc : Computer (with Arduino IDE installed), USB power cable (USB Type-A to MicroUSB).

Procedure :

- Place the DHT sensor on the breadboard such that 3 legs go into different rails.
- Connect the DATA pin to analog pin A0. as in Fig. 4.1
- Connect the VCC pin to 3V3 as in Fig. 4.1
- Connect the GND pin to GND as in Fig 4.1



Source Code:

```
int sv=10;  
int i=0;  
float t;  
double temp;  
  
void setup()  
{  
    pinMode (A0, INPUT_PULLUP);  
    Serial.begin (9600);  
}  
  
void loop()  
{  
    i++;  
    if (i % 10 == 0)  
        serial.println ("This program is done by 20881AI270");  
    sv = analogRead (A0);  
    serial.println ("temp");  
    serial.println (sv);  
    temp = (sv - 500) / 10;  
    serial.println ("Temperature in °:");  
    serial.print (temp);  
    serial.println ("°C");  
    delay (1000);  
}
```

Working Principle :

- According to the circuit in Fig 4.2, as the VCC of the DHT11 sensor is connected to 3V3, it will be set to power on as soon as the nodemcu is supplied with power.
- The analog value is read from the A0 pin and value is stored in the SV.
- the temperature is calculated using the input value and is printed onto the serial monitor.

The screenshot shows the Arduino IDE interface. The top menu bar includes File, Edit, Sketch, Tools, and Help. Below the menu is a toolbar with icons for save, upload, and refresh. The main window has a teal header bar with the title "NodeMCU\_DHT11". The code area contains the following sketch:

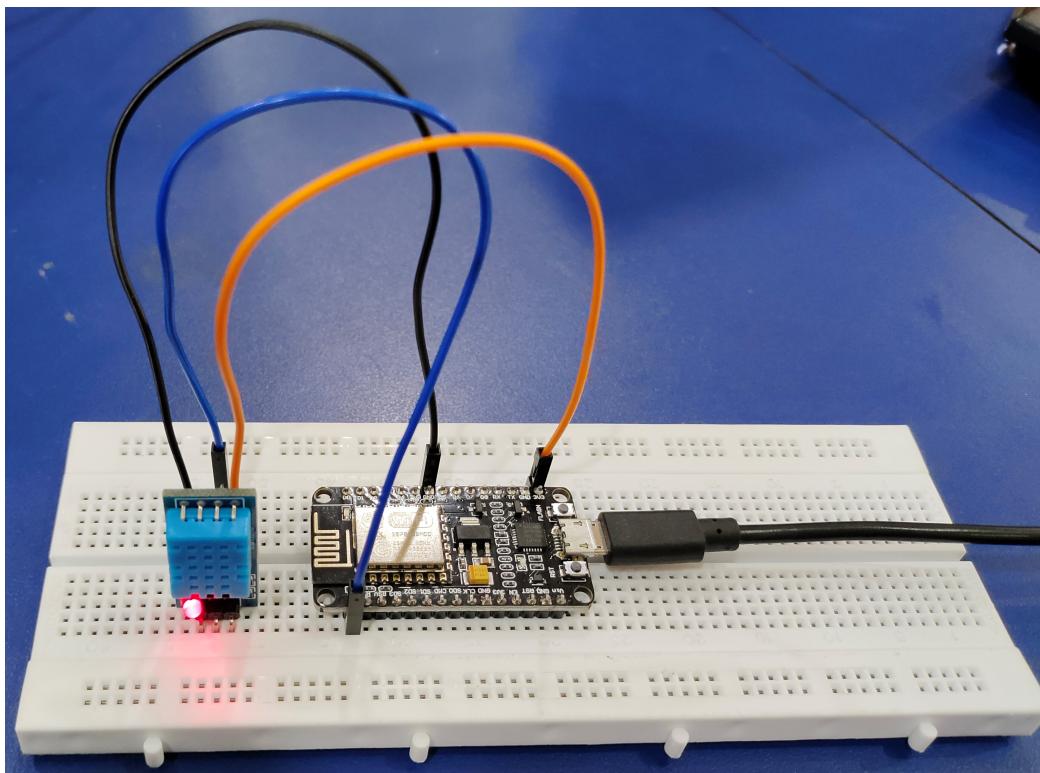
```
int sv=10;
int i=0;
float t;
double temp;
void setup()
{
pinMode(A0,INPUT_PULLUP);
Serial.begin(9600);
}
void loop()
{
i++;
if(i % 10 == 0)
Serial.println("This program is done by 20881A1270, 20881A1277.");
sv=analogRead(A0); Serial.println("temp: ");
Serial.println(sv);

temp=(sv-500)/10;
Serial.println("Temparature in o:");
Serial.print(temp);
Serial.println("°C");
delay(1000);
}
```

The serial monitor window is titled "COM5" and displays the following text:

```
This program is done by 20881A1270, 20881A1277.
temp:
1024
Temparature in o:
52.00°C
```

At the bottom of the serial monitor window are two checkboxes: "Autoscroll" (checked) and "Show timestamp" (unchecked).



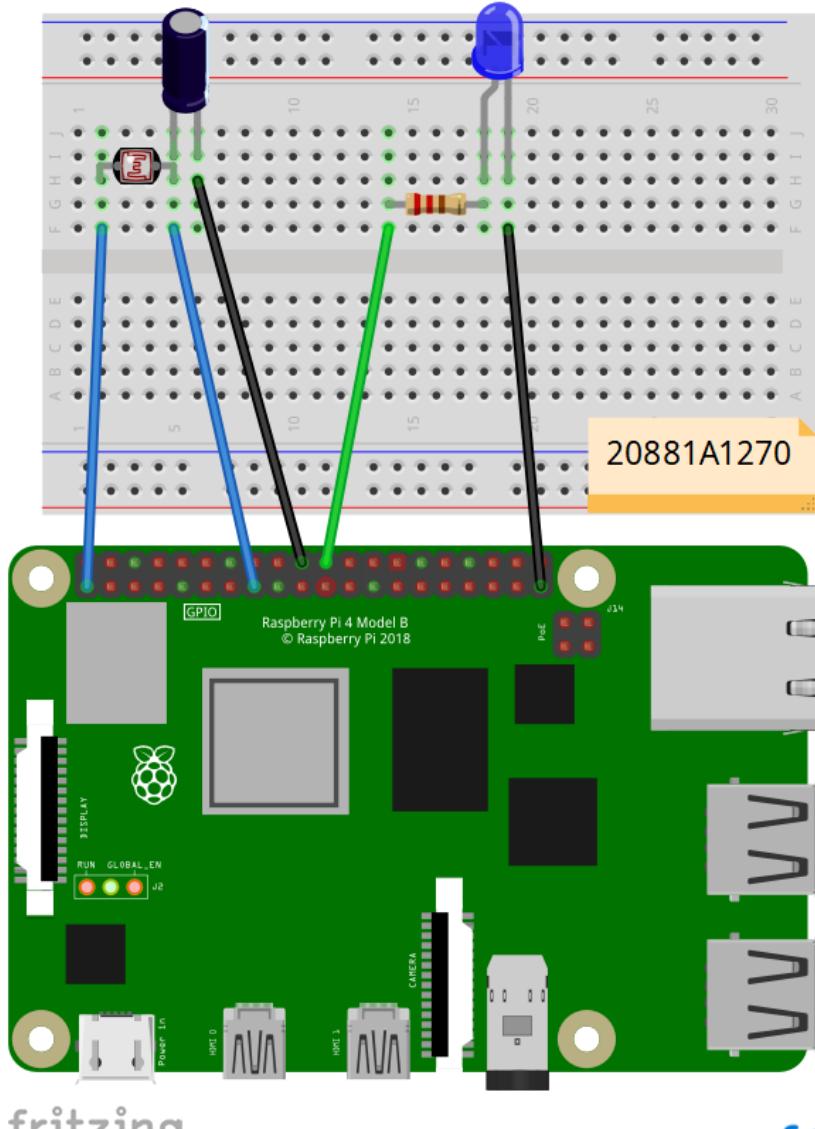
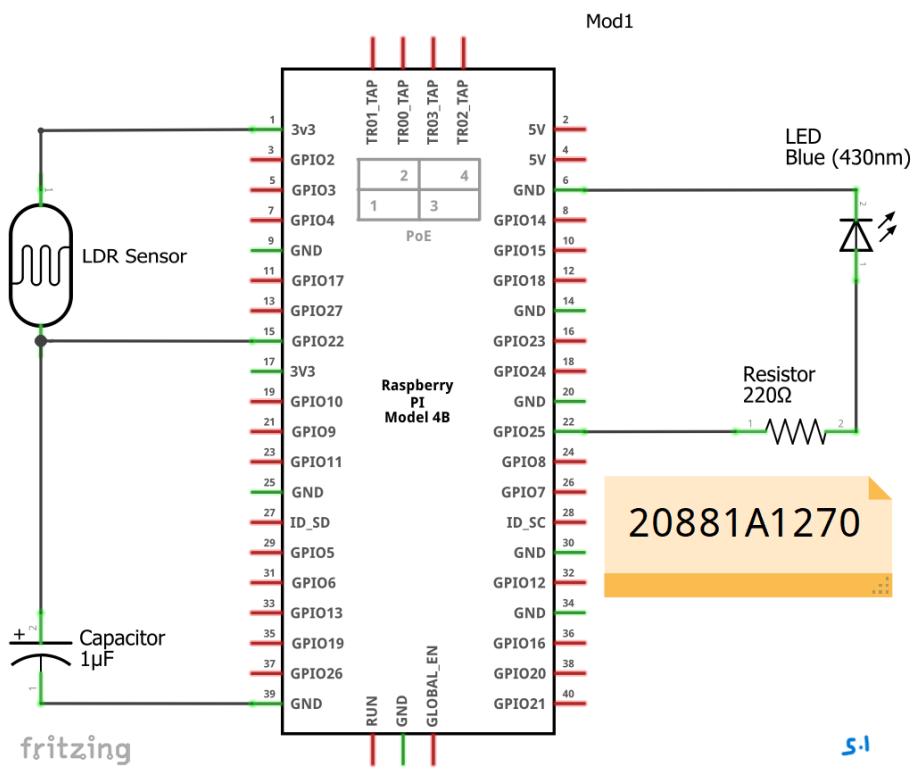
Aim: To write program for automated street lighting system using Raspberry Pi

Components:

1. LDR Sensor	x 1
2. LED	x 1
3. Capacitor	x 1
4. Resistor (220 Ω)	x 1
5. Breadboard	x 1
6. Raspberry Pi 4 Model B	x 1
7. Jumper Wires (M-F)	x 5
8. Misc: microSD Card (with preloaded Raspbian OS), Ethernet, Power Cable (Type C), Monitor, Keyboard, Mouse.	

Procedure:

- Place the LDR sensor on the breadboard such that both legs go into different rails. Connect one end of the LDR to +3.3V and place a capacitor in series with the other leg as shown in Fig 5.2.
- Connect the rail containing LDR and capacitor to D15 pin and the other end of capacitor to GND as in the



- Place an LED on the breadboard such that both its legs are in different rails which are free as Fig 5.1
- Place a resistor connecting the anode side of the LED and connect other end of the resistor to GPIO25 as shown in Fig. 5.1.
- Finally connect other end of LED to GND.

Source Code:

```
print("This program is written by : 20881A1270").
```

```
import RPi.GPIO as GPIO
```

```
import time
```

```
led=22
```

```
ldr=15
```

```
GPIO.setmode(GPIO.BCM)
```

ESTD. 1999

```
GPIO.setwarnings(False)
```

```
GPIO.setup(led, GPIO.OUT)
```

```
GPIO.output(led, GPIO.LOW)
```

```
while True:
```

```
    GPIO.setup(ldr, GPIO.IN)
```

```
    GPIO.output(ldr, GPIO.LOW)
```

```
    time.sleep(1)
```

```
    GPIO.setup(ldr, GPIO.IN)
```

```
    count=0
```

```
    while (GPIO.input(ldr) == GPIO.LOW):
```

```
        count+=1
```

```
    print(count)
```

```
if ( count >= 1 )
    GPIO.output ( led, GPIO.HIGH )
    print ("Dark")
else :
    GPIO.output ( led, GPIO.LOW )
    print ("Day")
time.sleep ( 1 )
```

### Working Principle :

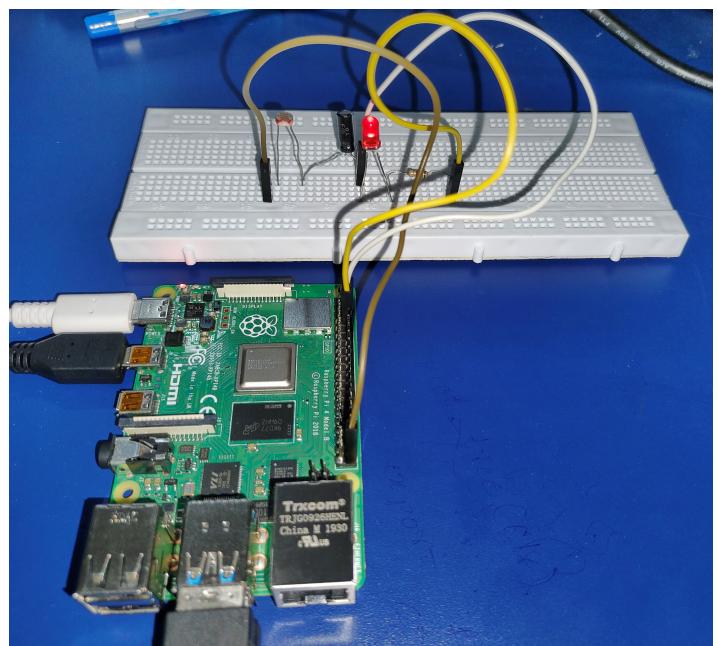
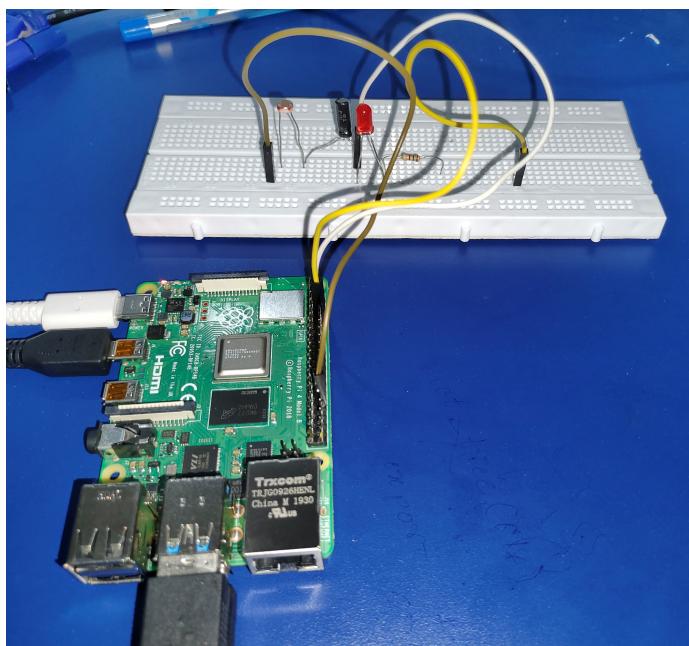
- As the LDR sensor is connected to 3v3, when the loop starts, the GPIO pin connected to the LDR is set as input and while loop is used to calculate the amount of light from the LDR sensor.
- The count is calculated and sets the LED to High if the count is greater than or equal to 1. i.e, surrounding light is low. and vice versa.

2-LDR.py X ultra.py X

```
1 print("This program is written by : - 20881A1270, - 20881A1277")
2 import RPi.GPIO as GPIO
3 import time
4 led=22
5 ldr=15
6 GPIO.setmode(GPIO.BEAD)
7 GPIO.setwarnings(False)
8 GPIO.setup(led,GPIO.OUT)
9 GPIO.output(led,GPIO.LOW)
10 while True:
11     GPIO.setup(ldr,GPIO.IN)
12     GPIO.output(ldr,GPIO.LOW)
13     time.sleep(1)
14     GPIO.setup(ldr,GPIO.IN)
15     count=0
16     while(GPIO.input(ldr)==GPIO.LOW):
17         count+=1
18     print(count)
19     if(count>=1):
20         GPIO.output(led,GPIO.HIGH)
21         print("Dark")
22     else:
23         GPIO.output(led,GPIO.LOW)
24         print("Day")
25     time.sleep(1)
```

Shell

```
This program is written by : - 20881A1270, - 20881A1277
446
Dark
659
Dark
0
Day
3885
Dark
```



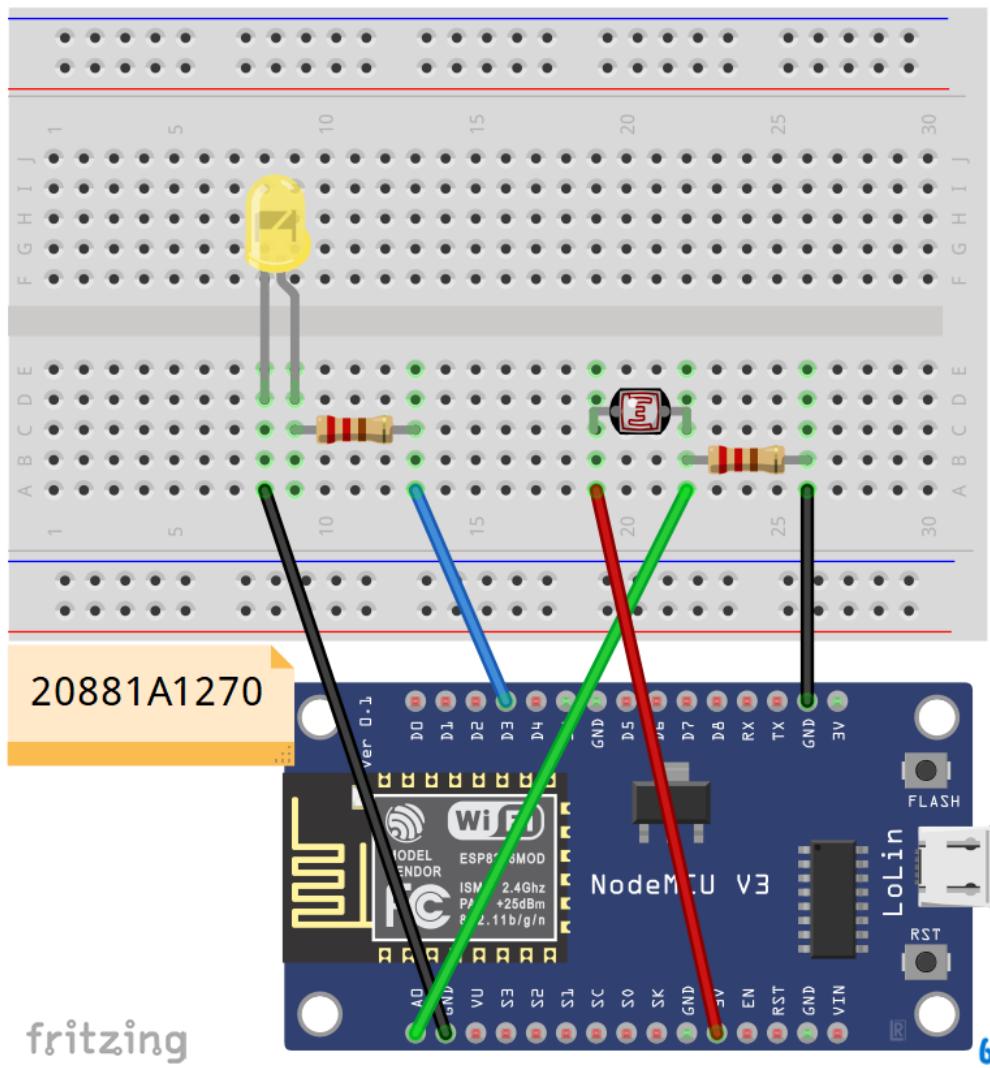
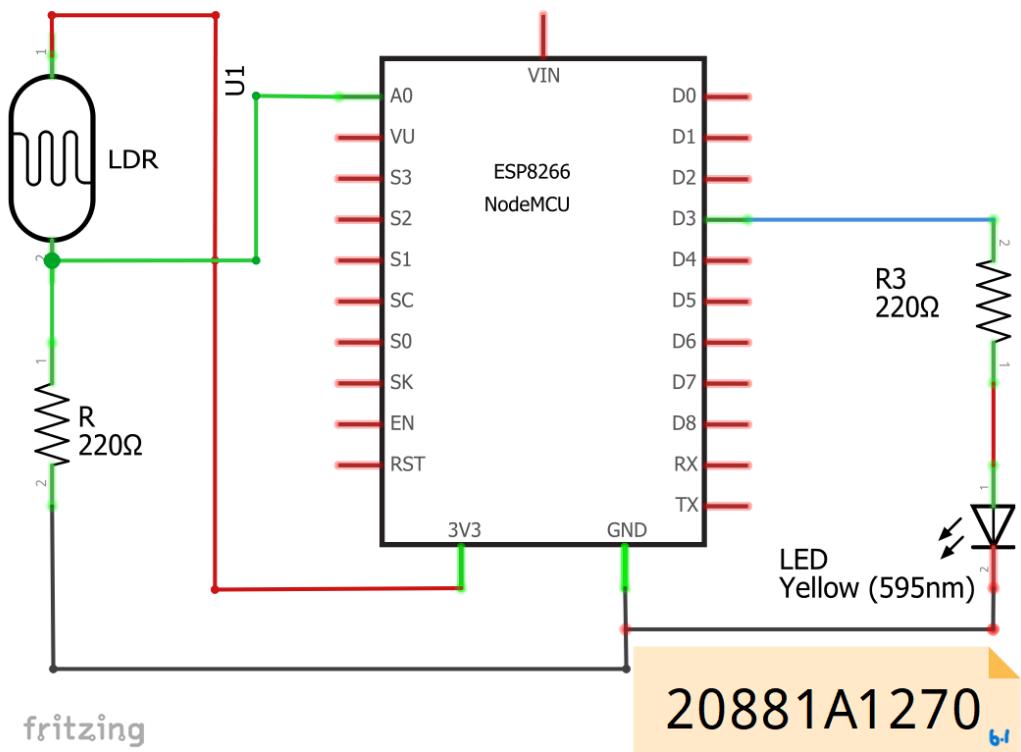
Aim: To write program using Arduino IDE for NodeMCU to implement automated street lighting system.

Components:

1. LDR Sensor.
2. LED
3. Resistor ( $220\ \Omega$ )
4. Breadboard
5. ESP8266 NodeMCU
6. Jumper Wires (M-F)
7. Misc : Computer (Installed with Arduino IDE), USB Connector (USB Type-A to micro USB).

Procedure:

- Place the LDR sensor on the breadboard such that both legs go into different rails. Connect one end of the LDR and one end of the resistor in a rail as shown in fig 6.2.
- Connect the other end of the LDR sensor to 3V, connect the common rail for LDR and resistor to analog pin A0, connect the other end of the resistor to GND as in fig. 6.2.
- Place the LED on the breadboard such that both legs go into different rails.



- Place the resistor on the breadboard such that one end is connected to the anode side of the LED. as shown in Fig 6.2.
- Connect the cathode side of LED to GND and other side of resistor to digital pin D3 as shown in fig 6.1

Source code:

```
int lde = 0;  
void setup() {  
    pinMode (D3, OUTPUT);  
    pinMode (A0, INPUT);  
    Serial.begin (9600);  
}  
void loop() {  
    Serial.print ("This program is written by : 2088IA1270");  
    lde = analogRead (A0);  
    Serial.println ("Analog Reading :");    Serial.println (lde);  
    if (lde <= 50) {  
        digitalWrite (D3, HIGH);  
        Serial.println ("LED ON");  
        delay (1000);  
    }  
    else {  
        digitalWrite (D3, LOW);  
        Serial.println ("LED OFF");  
        delay (1000);  
    }  
}
```

Working Principle:

- If the code is uploaded correctly and power is given to the NodeMCU, as the LDR is connected to 3V, the power is supplied right away.
- As the other end of LDR is connected to analog input pin A0, the light intensity is fetched from the LDR sensor.
- After that according to the conditions, the LED will be set to high for 1 second before another check or will be set to low if the light intensity value from LDR is greater than 50.

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File Edit Sketch Tools Help

Upload

LDR\_LED\_BLINK

```

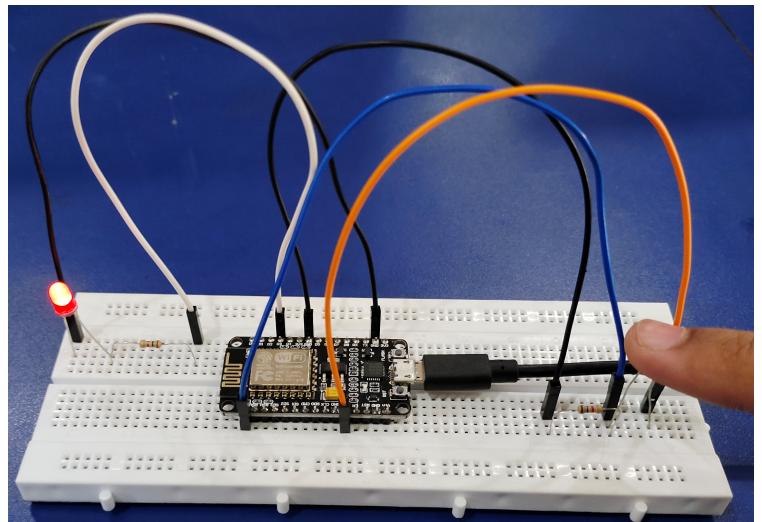
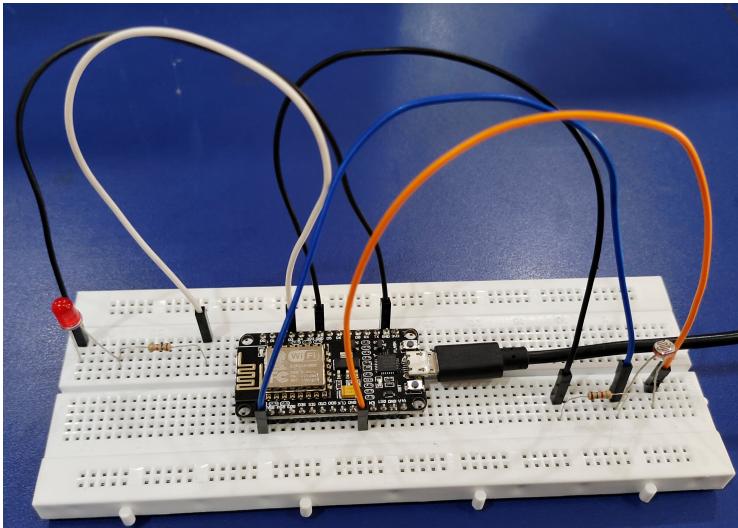
int ldr=0;
void setup() {
  pinMode(D3,OUTPUT);
  pinMode(A0,INPUT);
  Serial.begin(9600);
}
void loop() {
  Serial.print("This program is written by: 20881A1262, 20881A1270, 20881A1277");
  ldr=analogRead(A0);
  Serial.println("Analog Reading");
  Serial.println(ldr);
  if(ldr<=50)
  {
    digitalWrite(D3,HIGH);
    Serial.println("LED ON");
    delay(1000);
  }
  else
  {
    digitalWrite(D3,LOW);
    Serial.println("LED OFF");
    delay(1000);
  }
}

```

COM3

This program is written by: 20881A1262, 20881A1270, 20881A1277Analog Reading  
90  
LED OFF  
This program is written by: 20881A1262, 20881A1270, 20881A1277Analog Reading  
89  
LED OFF  
This program is written by: 20881A1262, 20881A1270, 20881A1277Analog Reading  
89  
LED OFF  
This program is written by: 20881A1262, 20881A1270, 20881A1277Analog Reading  
42  
LED ON  
This program is written by: 20881A1262, 20881A1270, 20881A1277Analog Reading  
31  
LED ON  
This program is written by: 20881A1262, 20881A1270, 20881A1277Analog Reading

Autoscroll  Show timestamp No line ending 9600 baud Clear output



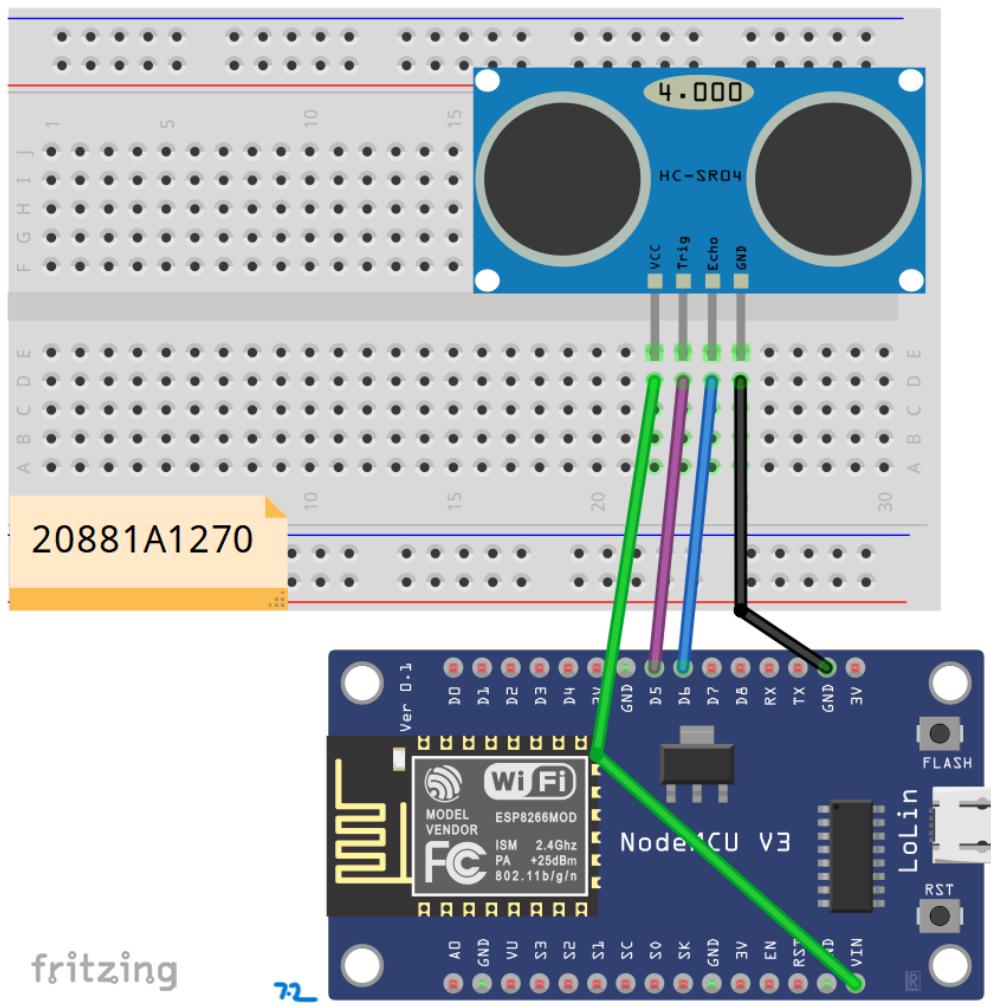
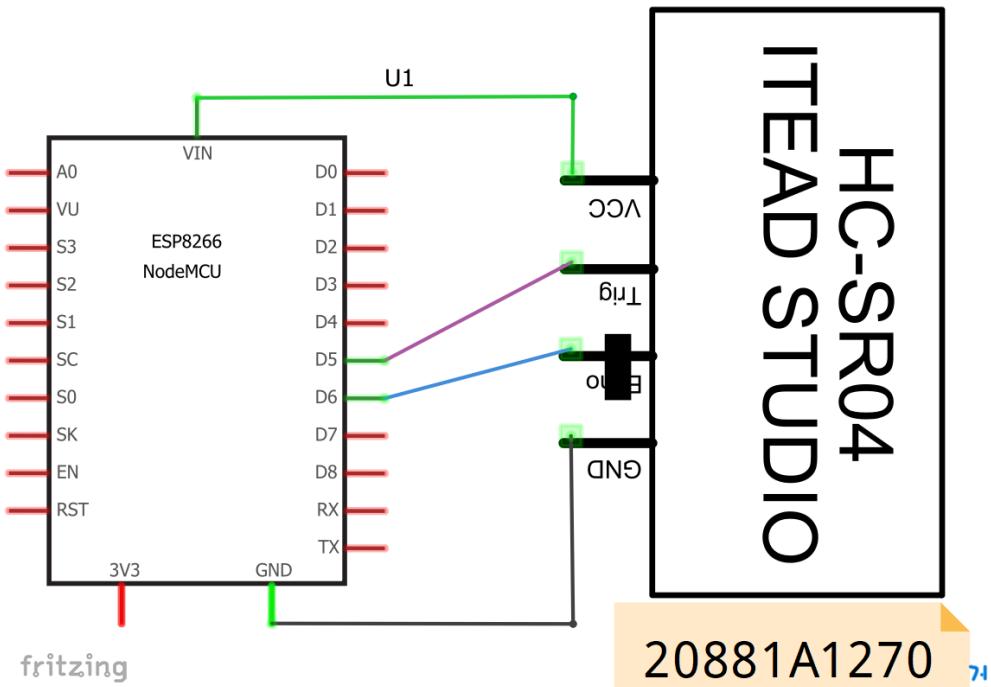
Aim: To write a program in Arduino IDE for NodeMCU to measure distance of an object using ultrasonic sensor.

Components:

1. Ultrasonic sensor
2. ESP8266 NodeMCU
3. Bread Board
4. Connecting wires (M-M)
5. Misc: Computer (Installed with Arduino IDE), USB Power Cable (USB Type-A to Micro USB).

Procedure:

- Place the ultrasonic sensor in the breadboard such that each leg goes into different rails.
- As shown in the figure 7.1, connect,
  - VCC Pin to VIN on NodeMCU.
  - Trig Pin to Digital pin D5.
  - Echo Pin to Digital pin D6.
  - GND Pin to GND on NodeMCU

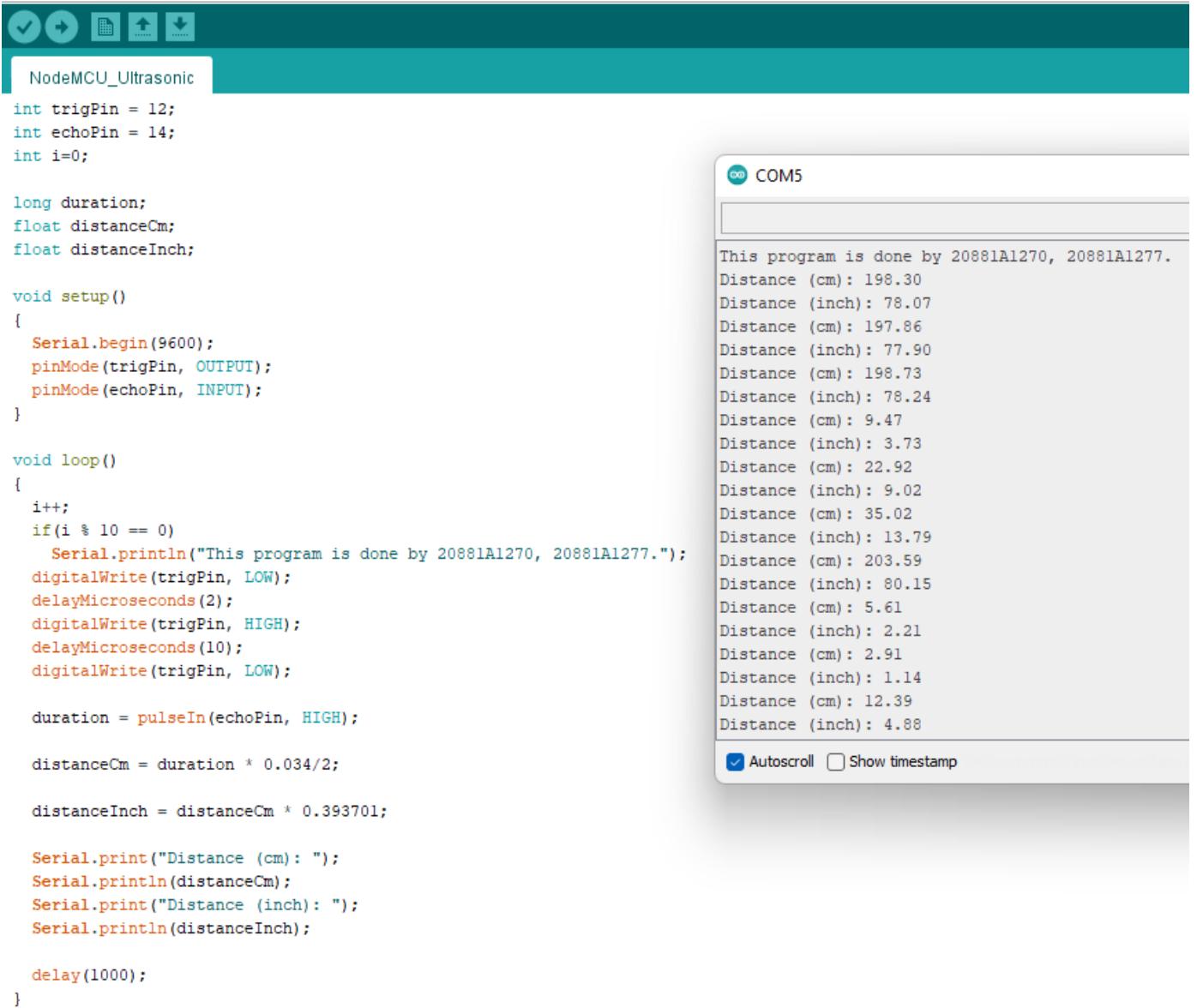


Source Code:

```
int trigPin = 12, echoPin = 14, i=0;  
long duration;  
float distanceCm, distanceInch;  
  
void setup() {  
    Serial.begin (9600);  
    pinMode (trigPin, OUTPUT);  
    pinMode (echoPin, INPUT);  
}  
  
void loop()  
{  
    i++;  
    if (i%10==0) Serial.println ("This program is done by 2088IA1270");  
    digitalWrite (trigPin, LOW);  
    delayMicroseconds (2);  
    digitalWrite (trigPin, HIGH);  
    delayMicroseconds (10);  
    digitalWrite (trigPin, LOW);  
  
    duration = pulseIn (echoPin, HIGH);  
    distanceCm = duration * 0.034/2;  
    distanceInch = distanceCm * 0.393701;  
  
    Serial.print ("Distance (cm) : "); Serial.println (distanceCm);  
    Serial.print ("Distance (inch) : "); Serial.println (distanceInch);  
  
    delay (1000);  
}
```

Working principle:

- If the circuit is connected as shown in the figure 7.2, As soon as the power is given to the NodeMCU, the NodeMCU ultrasonic sensor will be powered from the V<sub>IN</sub>.
- When the trig pin is set to high from the digital pin D5, it will transmit a high frequency signal to the surrounding.
- The trig pin is then set to low after 10 ms and the echo pin will receive the echo of the high frequency signal.
- The value is fetched from the echoPin into duration.
- Then the distances are calculated based on the time duration of the travel of high frequency wave.



The screenshot shows the Arduino IDE interface with the following details:

- Title Bar:** NodeMCU\_Ultrasonic
- Sketch Content:**

```
int trigPin = 12;
int echoPin = 14;
int i=0;

long duration;
float distanceCm;
float distanceInch;

void setup()
{
    Serial.begin(9600);
    pinMode(trigPin, OUTPUT);
    pinMode(echoPin, INPUT);
}

void loop()
{
    i++;
    if(i % 10 == 0)
        Serial.println("This program is done by 20881A1270, 20881A1277.");
    digitalWrite(trigPin, LOW);
    delayMicroseconds(2);
    digitalWrite(trigPin, HIGH);
    delayMicroseconds(10);
    digitalWrite(trigPin, LOW);

    duration = pulseIn(echoPin, HIGH);

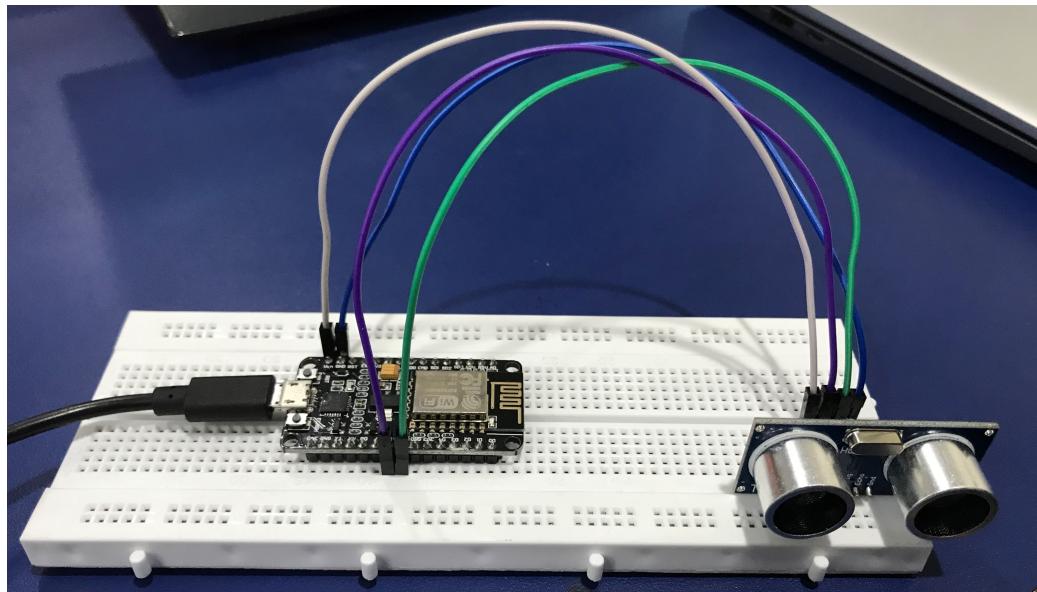
    distanceCm = duration * 0.034/2;

    distanceInch = distanceCm * 0.393701;

    Serial.print("Distance (cm): ");
    Serial.println(distanceCm);
    Serial.print("Distance (inch): ");
    Serial.println(distanceInch);

    delay(1000);
}
```
- Serial Monitor:**
  - Header: COM5
  - Text: This program is done by 20881A1270, 20881A1277.
  - Output data (repeated 10 times):

Distance (cm)	Distance (inch)
198.30	78.07
197.86	77.90
198.73	78.24
9.47	3.73
22.92	9.02
35.02	13.79
203.59	80.15
5.61	2.21
2.91	1.14
12.39	4.88
- Bottom Buttons:** Autoscroll (checked), Show timestamp (unchecked)



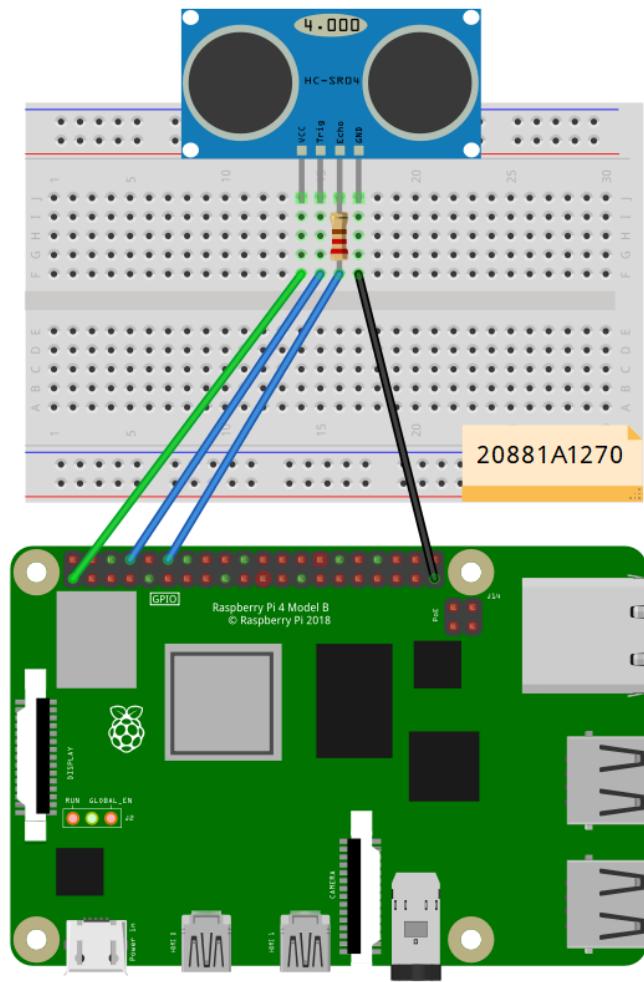
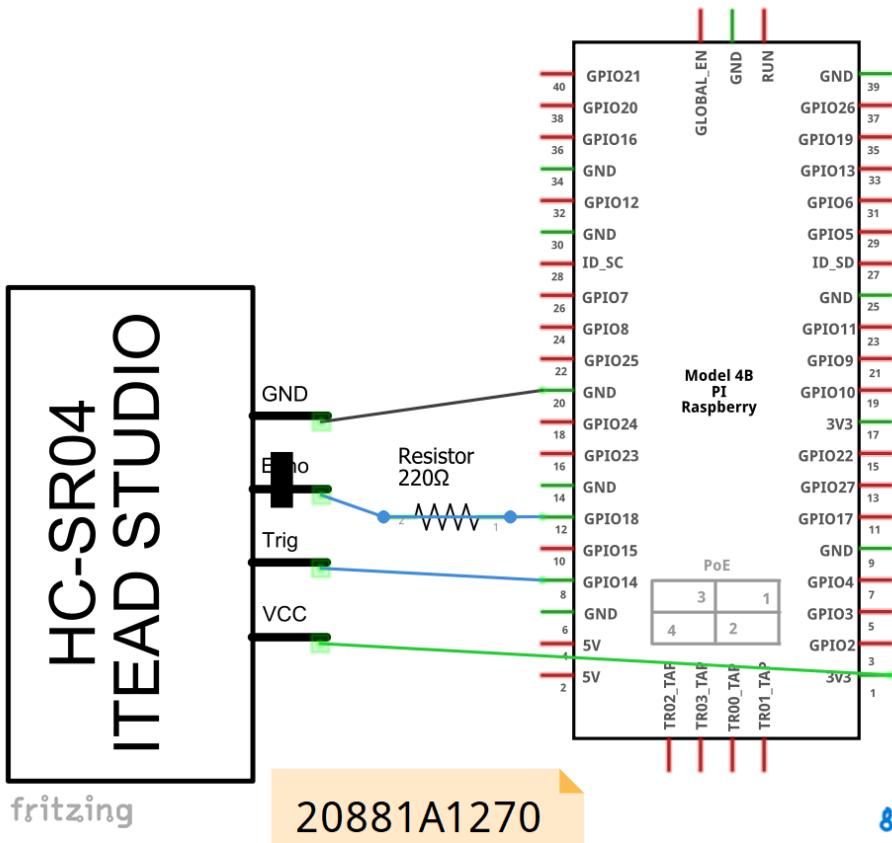
Aim: To write a program for Distance measurement with ultrasonic sensor using Raspberry Pi.

### Components:

- 1. Ultrasonic sensor (HC-SR04) × 1
- 2. Resistor (220 Ω) × 1
- 3. Breadboard × 1
- 4. Raspberry Pi 4 Model B × 1
- 5. Jumper wires × 4
- 6. Misc: microSD Card (preloaded with Raspbian OS), power cable (Type C), Monitor, Keyboard, Mouse, microHDMI to VGA converter.

### Procedure:

- Place the Ultrasonic sensor on the breadboard such that all 4 legs on different rails and a resistor connected to the Echo pin rail as shown in the Fig 8.2
- Connect Vcc to +5V of Raspberry Pi, Trig to GPIO pins(8).
- Connect other end of resistor to GPIO pin (12) and GND to GND as shown in Fig 8.1.



Source Code :

```
import RPi.GPIO as vs
import time
import signal
import sys

vs.setmode (vs.BOARD)

trig = 8
echo = 12

signal.signal (signal.SIGINT, False)

vs.setup (trig, vs.OUT)
vs.setup (echo, vs.IN)

while True:

    vs.output (trig, 1)
    time.sleep (0.01)
    vs.output (trig, 0)

    start = time.time()
    stop = time.time()

    while (vs.input (echo) == 0):

        start = time.time()

    while (vs.input (echo) == 1):

        stop = time.time()

    diff = stop - start
    dist = diff * 34300/2
    print ("Distance = %.2f" % (dist))

    time.sleep (1)
```

Working Principle:

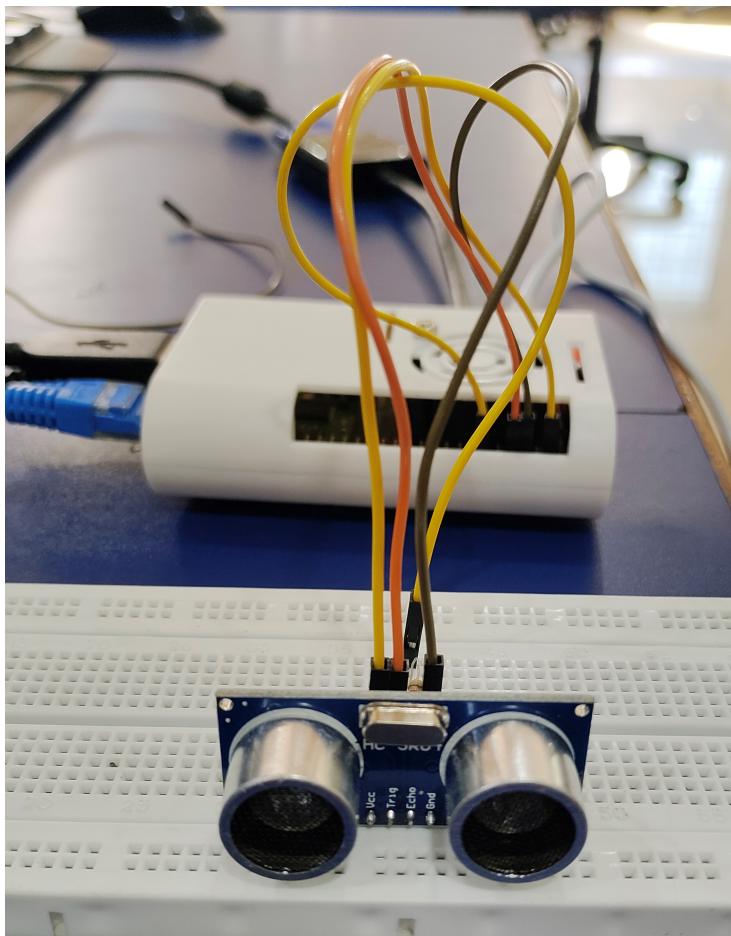
- If connected as in the Fig. 8.2 , the ultrasonic sensor will be powered by +5V from the Raspberry Pi;
- With the trig pin set to high , the sensor transmits high frequency signal to the surrounding.
- After transmitting the signal, trig pin is set to low and start will be initiated using time().
- When the echo pin gives high value as input , we stop the recording of time .
- Difference is calculated between start time and stop time and then distance is calculated.

### Ultrasonic.py \* X

```
1 # Distance Measurement using Ultrasonic sensor - 20881A1277,20881A1270
2
3 import RPi.GPIO as US
4 import time
5 import signal
6 import sys
7 US.setmode(US.BOARD)
8 trig = 8
9 echo = 12
10 signal.signal(signal.SIGINT, False)
11 US.setup(trig, US.OUT)
12 US.setup(echo, US.IN)
13
14 while True:
15     US.output(trig, 1)
16     time.sleep(0.01)
17     US.output(trig, 0)
18     start = time.time()
19     stop = time.time()
20     while (US.input(echo) == 0):
21         start = time.time()
22     while (US.input(echo) == 1):
23         stop = time.time()
24     diff = stop - start
25     dist = diff*34300/2
26     print("Distance = %.2f" %(dist))
27     time.sleep(1)
```

### Shell

```
Distance = 7.00
Distance = 22.63
Distance = 23.06
Distance = 21.71
Distance = 22.23
```



Arduino: Arduino is an open source electronics platform based on easy-to-use hardware and software.

Arduino creates programmable circuit boards also called as microcontrollers which can read inputs from different sensors and give outputs to different actuators to make the work to complete a specific task.

Arduino boards are of different types based on their use case.

Types of Arduino boards include:

1. Arduino Uno:

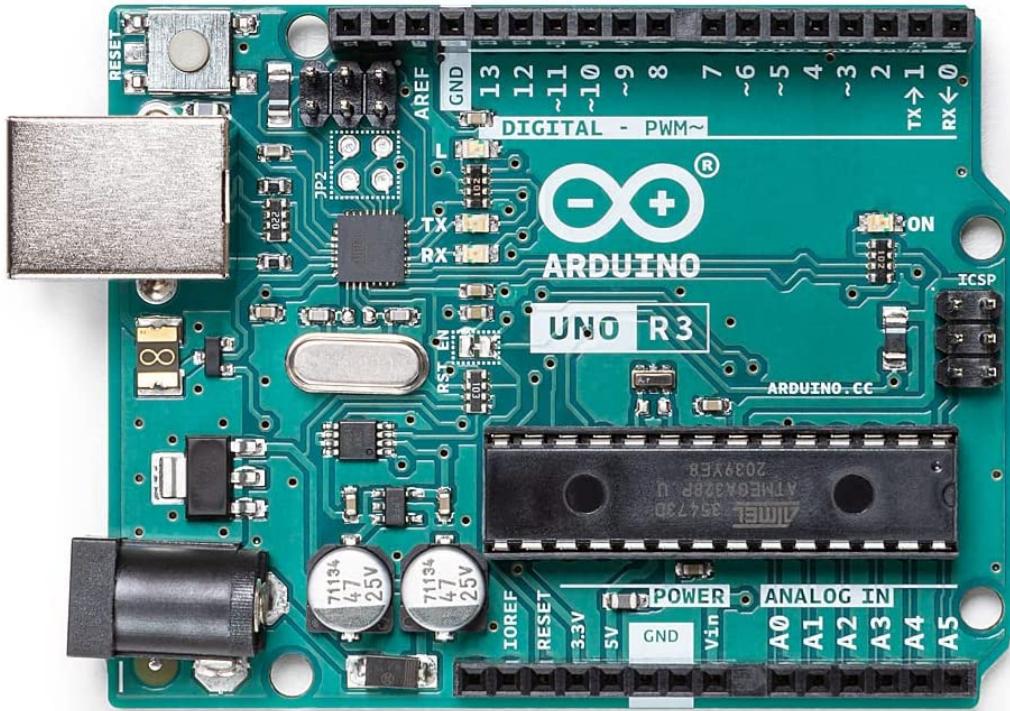
- Used for simple IoT based applications, robot controlling etc.
- Has 14 Digital Input/Output pins, 6 Analog Input pins.

2. Arduino Nano:

- Used for small and portable electronics.
- Has 14 Digital Input/Output pins, 6 Analog Input pins.

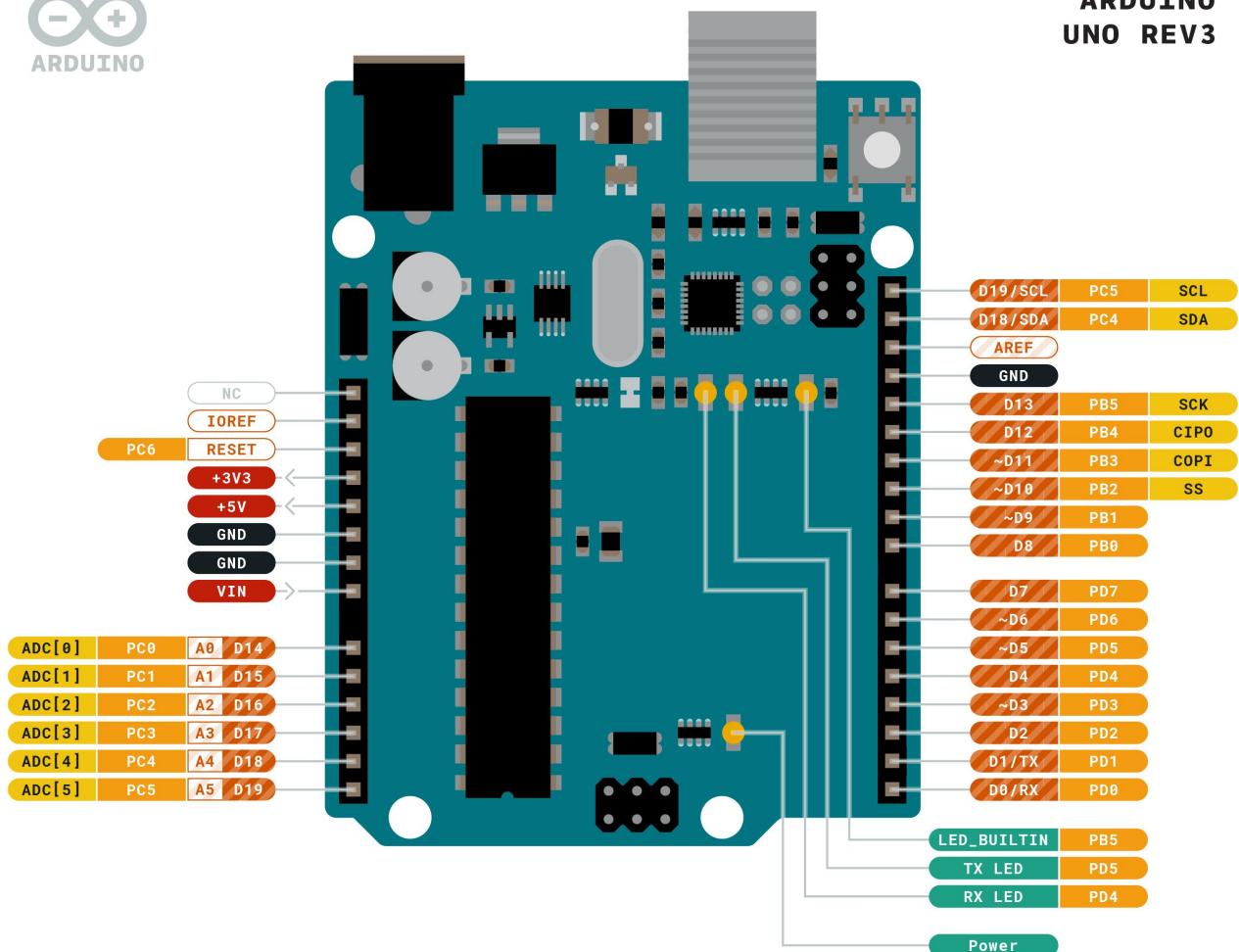
3. Arduino Mega:

- Used for high I/O requirements with more memory space.
- Has 54 Digital Input/Output pins, 16 Analog Input pins.



  
ARDUINO

## ARDUINO UNO REV3



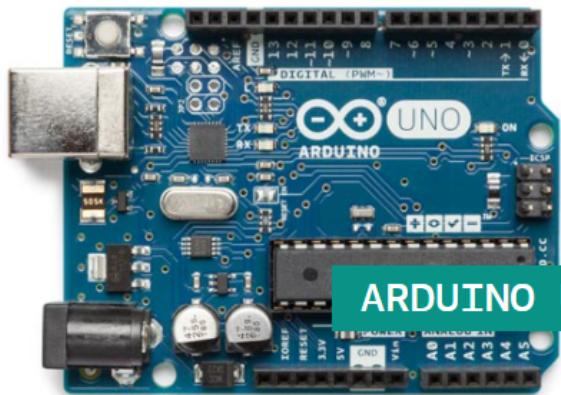
## Types of Arduino Boards:



ARDUINO NANO



ARDUINO MICRO



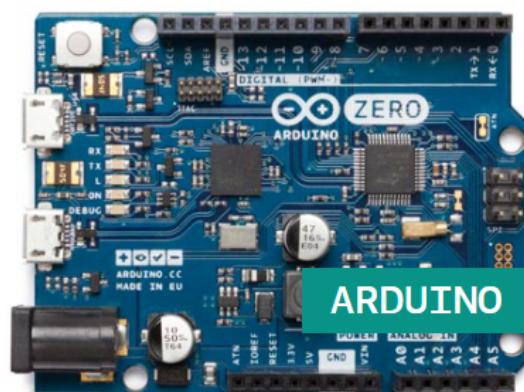
ARDUINO UNO



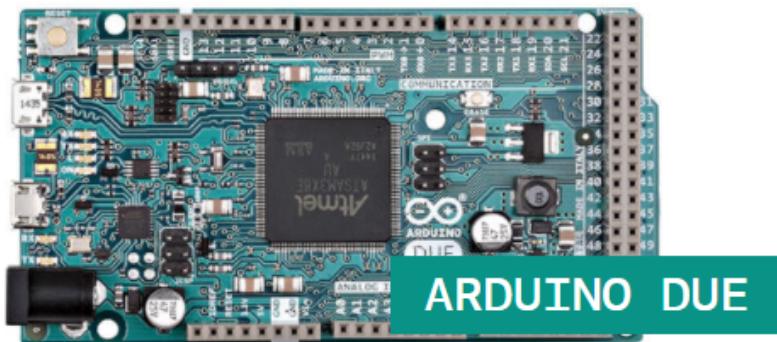
ARDUINO LEONARDO



UNO WIFI REV2



ARDUINO ZERO



ARDUINO DUE



ARDUINO MEGA 2560

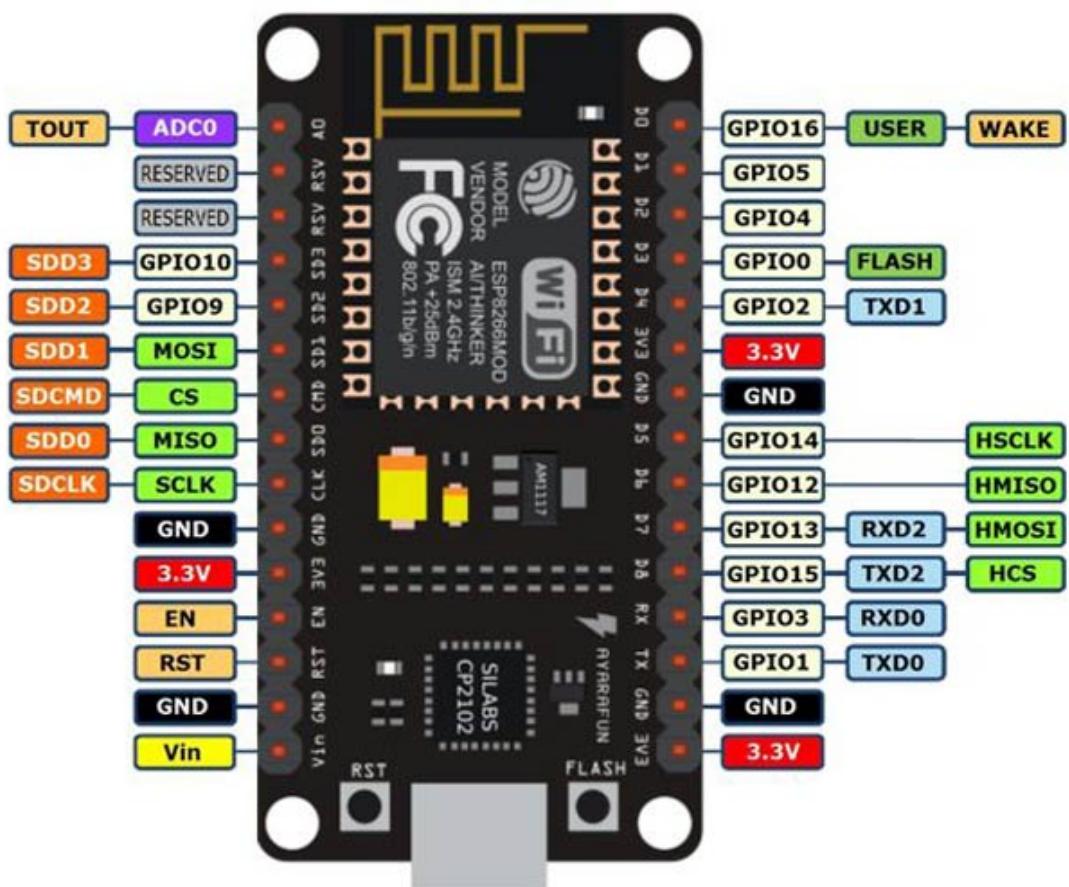
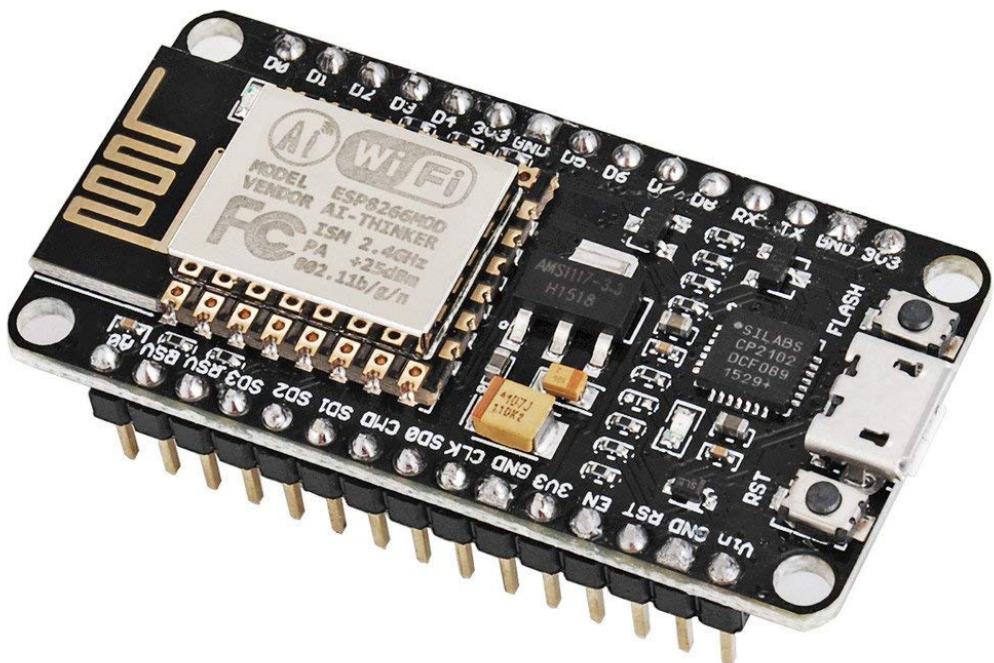
NodeMCU: NodeMCU [node + MCU (Micro controller unit)] is a low cost open source IoT platform developed by the ESP8266 opensource community.

NodeMCU runs on the ESP8266 WiFi enabled microprocessor. Arduino Uno runs on the ATmega328P microcontroller.

NodeMCU works on 3.3V while Arduino boards work on 5V.

The NodeMCU contains 17 GPIO pins and 1 Analog input pin.

The ESP8266 based NodeMCU has a low power consumption, high memory and Wi-Fi built in. So, it is mostly used for prototyping IoT devices, Network related projects and low power operated applications while the Arduino boards are used for multiple I/O interfaces, beginner level projects and prototyping electronic products and systems.



To work with the Arduino and ESP boards, we need a software IDE which can be used to connect and upload the code for a project onto the boards.

### Arduino IDE Installation:

1. Download and Install the Arduino IDE from

<https://www.arduino.cc/en/software>.

→ The drivers for Arduino boards are included by default.

→ For ESP based boards, follow below steps.

2. Goto File → Preferences

Paste the following link in the Additional Board Manager URLs:

[http://arduino.esp8266.com/stable/package\\_esp8266com-index.json](http://arduino.esp8266.com/stable/package_esp8266com-index.json).

3. Goto Tools → Board → Boards Manager --

Search for esp8266 and install the latest version.

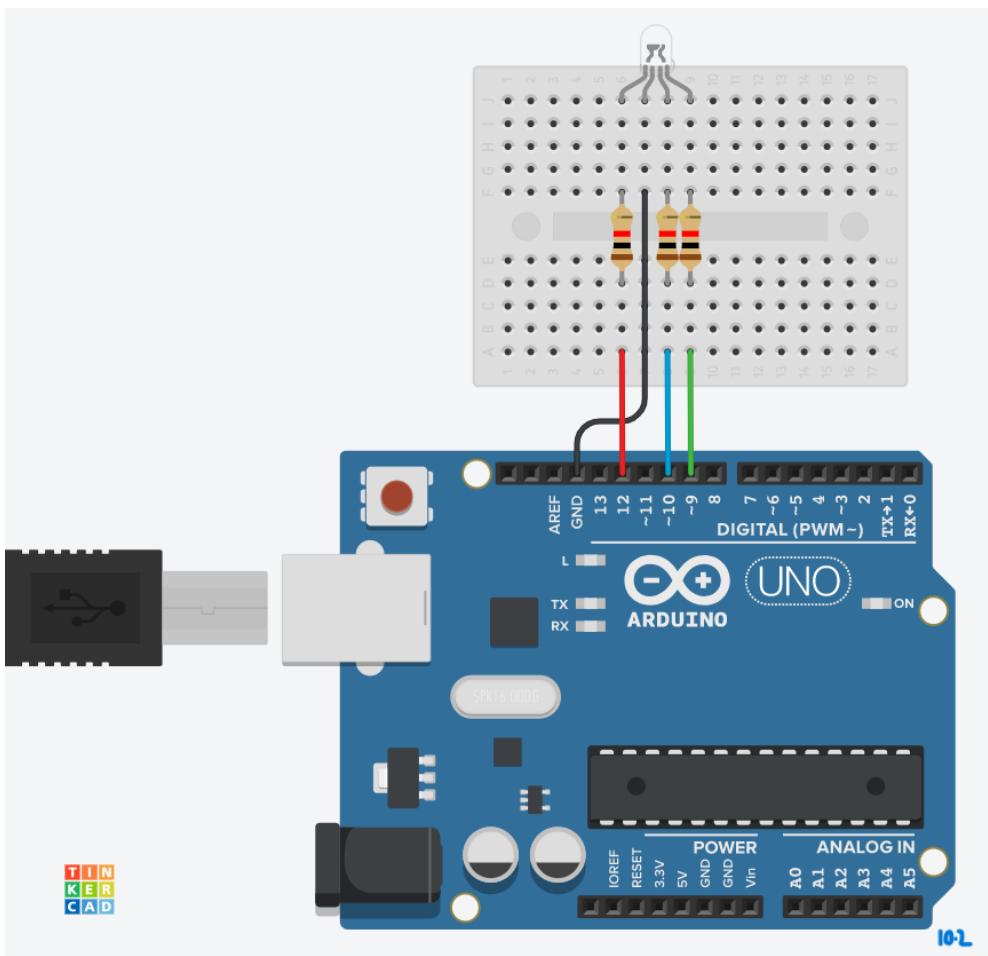
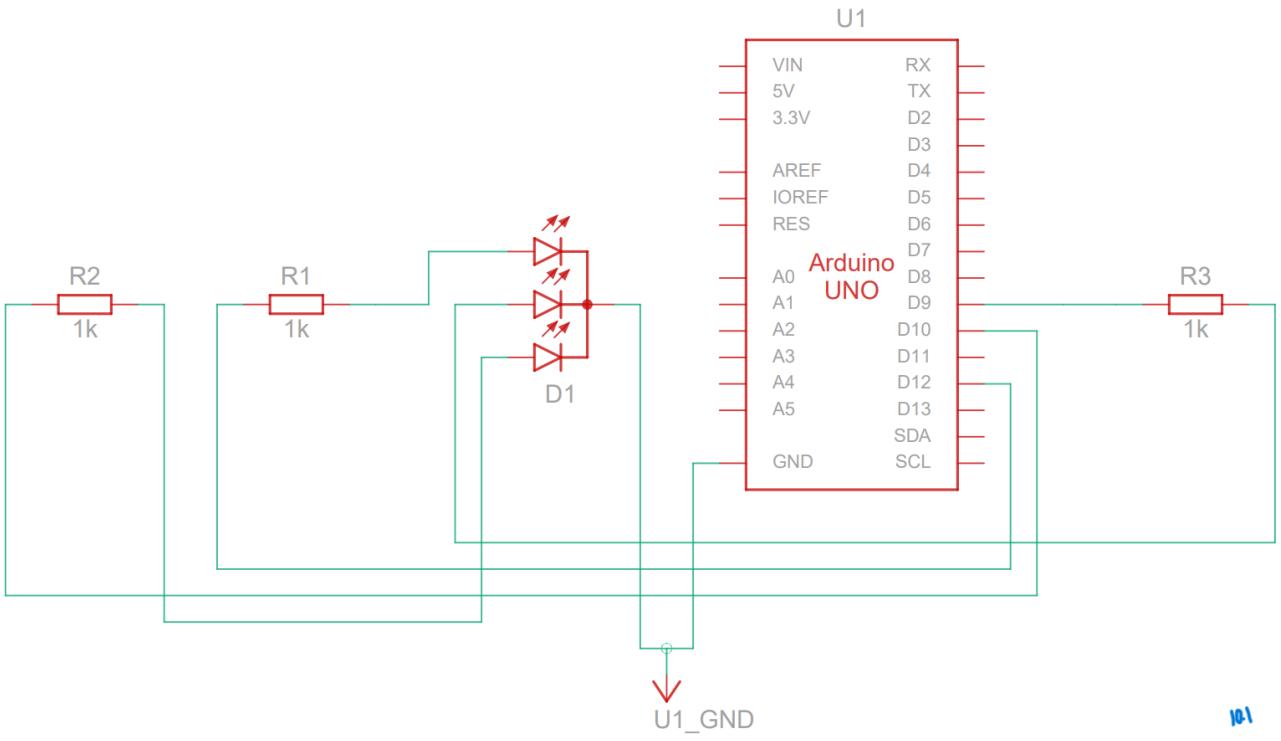
Aim: To write a program using TinkerCAD for Arduino to implement RGB LED Blink.

Components:

1. RGB LED
2. Resistor ( $220\ \Omega$ )
3. Breadboard
4. Arduino Uno R3
5. Jumper wires (M-M)
6. Misc: Computer (with TinkerCAD online software), USB power cable (USB Type-A to Micro USB)

Procedure:

- Place the RGB LED in the breadboard such that 6 legs go into different rails.
- Connect the 3 resistors in series to the Red, Green, Blue pins as shown in the figure 10.2.
- As shown in the Fig. 10.1, Connect
  - Red pin resistor's other end to digital pin D12.
  - Blue pin resistor's other end to digital pin D10.
  - Green pin resistor's other end to digital pin D9.



Source Code :

```

int a = 12, b = 10, g = 9;

void setup()
{
    pinMode ( a, OUTPUT );    pinMode ( g, OUTPUT );    pinMode ( b, OUTPUT );
    Serial.begin ( 9600 );
    Serial.println ( "This program is done by : 20881A127D" );
}

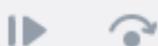
void loop()
{
    for ( int i = 0; i <= 255; i += 64 )
    {
        analogWrite ( a, i );    analogWrite ( g, 255 - i );    analogWrite ( b, 0 );
        serial.print ( i );    serial.print ( " " );    serial.print ( 255 - i );
        serial.print ( " " );    serial.print ( 0 );    serial.print ( "\n" );
        delay ( 1000 );
        analogWrite ( g, i );    analogWrite ( b, 255 - i );    analogWrite ( a, 0 );
        serial.print ( 0 );    serial.print ( " " );    serial.print ( i );
        serial.print ( " " );    serial.print ( 255 - i );    serial.print ( "\n" );
        delay ( 1000 );
        analogWrite ( b, i );    analogWrite ( a, 255 - i );    analogWrite ( g, 0 );
        serial.print ( 255 - i );    serial.print ( " " );    serial.print ( 0 );
        serial.print ( " " );    serial.print ( i );    serial.print ( "\n" );
        delay ( 1000 );
    }
    serial.println ( "End of the loop." );
    delay ( 5000 );
}

```

Working Principle:

- When the circuit is connected as shown in the Figure 10.1, the 3 digital pins (9, 10, 12) are set as output.
- When the loop starts, the 3 pins of the RGB LED are set to custom voltage values using the analogWrite function and differentiating  $i$  values using  $i, 255-i, 0$  as inputs.
- As  $i$  is increased by 64 in every iteration from 0 to 255, there will be 4 iterations giving different combinational colors are displayed in the Fig. 10.4.

WADDEMAN  
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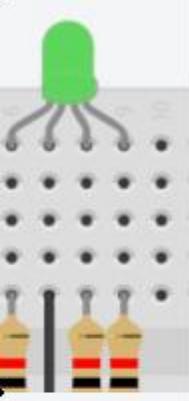
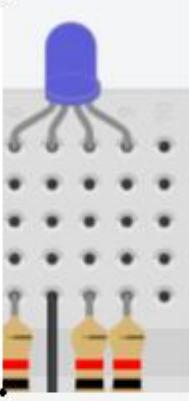
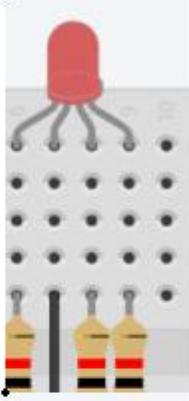
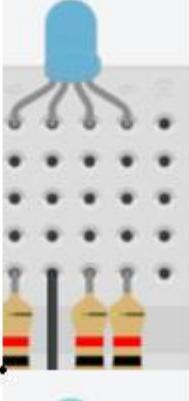
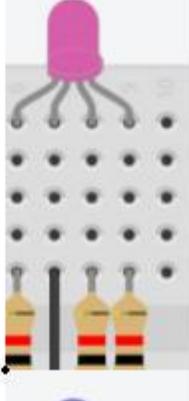
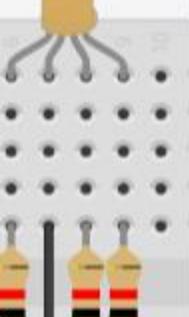
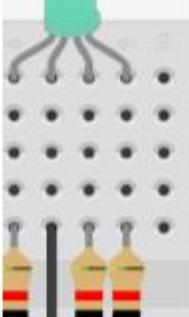
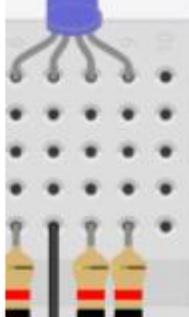


1 (Arduino Uno R3)

```
1 int r = 12, b = 10, g = 9;
2 void setup()
3 {
4     pinMode(r, OUTPUT);
5     pinMode(g, OUTPUT);
6     pinMode(b, OUTPUT);
7     Serial.begin(9600);
8     Serial.println("This program is done by : 20881A1270");
9 }
10
11 void loop()
12 {
13     for(int i = 0; i <= 255; i+=64)
14     {
15         analogWrite(r, i); analogWrite(g, 255-i); analogWrite(b, 0);
16         Serial.print(i); Serial.print(","); Serial.print(255-i);
17         Serial.print(","); Serial.print(0); Serial.print("\n");
18         delay(1000);
19         analogWrite(g, i); analogWrite(b, 255-i); analogWrite(r, 0);
20         Serial.print(0); Serial.print(","); Serial.print(i);
21         Serial.print(","); Serial.print(255-i); Serial.print("\n");
22         delay(1000);
23         analogWrite(b, i); analogWrite(r, 255-i); analogWrite(g, 0);
24         Serial.print(255-i); Serial.print(","); Serial.print(0);
25         Serial.print(","); Serial.print(i); Serial.print("\n");
26         delay(1000);
27     }
28     Serial.println("End of one loop.");
29     delay(5000);
30 }
```

## Serial Monitor

This program is done by : 20881A1270  
0,255,0  
0,0,255  
255,0,0  
64,191,0  
0,64,191  
191,0,64  
128,127,0  
0,128,127  
127,0,128  
192,63,0  
0,192,63  
63,0,192  
End of one loop.

	0,255,0		0,255,0 0,0,255		0,255,0 0,0,255 255,0,0
	0,255,0 0,0,255 255,0,0 64,191,0		0,255,0 0,0,255 255,0,0 64,191,0 0,64,191		0,255,0 0,0,255 255,0,0 64,191,0 0,64,191 191,0,64
	0,255,0 0,0,255 255,0,0 64,191,0 0,64,191 191,0,64 128,127,0		0,255,0 0,0,255 255,0,0 64,191,0 0,64,191 191,0,64 128,127,0 0,128,127		0,255,0 0,0,255 255,0,0 64,191,0 0,64,191 191,0,64 128,127,0 0,128,127 127,0,128
	0,255,0 0,0,255 255,0,0 64,191,0 0,64,191 191,0,64 128,127,0 0,128,127 127,0,128 192,63,0		0,255,0 0,0,255 255,0,0 64,191,0 0,64,191 191,0,64 128,127,0 0,128,127 127,0,128 192,63,0 0,192,63		0,255,0 0,0,255 255,0,0 64,191,0 0,64,191 191,0,64 128,127,0 0,128,127 127,0,128 192,63,0 0,192,63 End of one loop.

Raspberry Pi : The Raspberry Pi is a low cost, credit card sized computer that plugs to a monitor or TV and uses a keyboard and mouse. It is developed for teaching based on computer science and robotics by the Raspberry Pi Foundation.

Different versions and models of the Raspberry Pi include.

Raspberry Pi. [ A, B, A+, B+ ].

Raspberry Pi 2 (B).

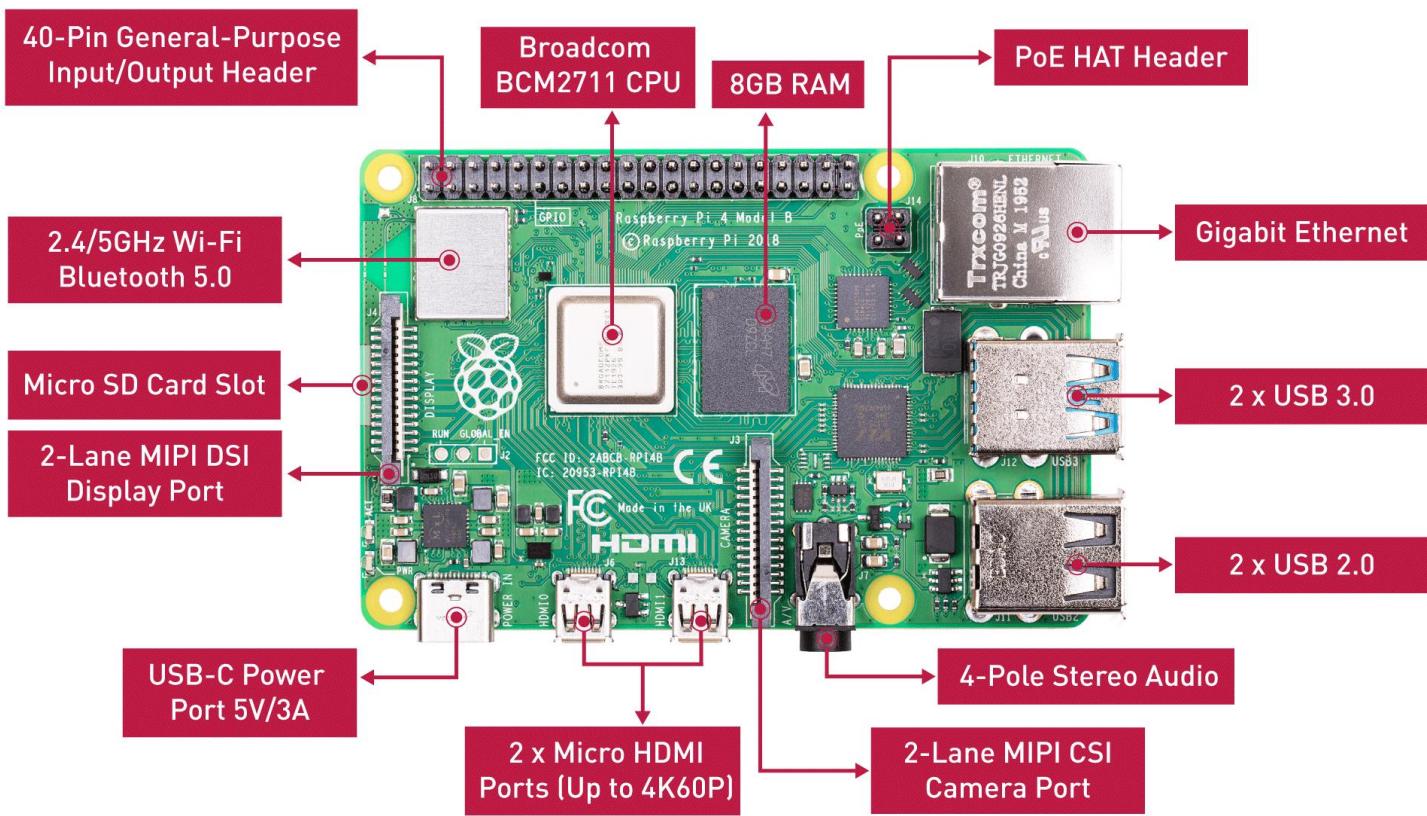
Raspberry Pi Zero

Raspberry Pi 3 [ B, A+, B+ ]

Raspberry Pi 4 (B, 400).

Raspberry Pi Pico.

Raspberry Pi 4 Model B is the latest product in the popular Raspberry Pi range of computers. It offers ground-breaking increases in processing speed, multimedia performance, memory, and connectivity compared to the prior generation Raspberry Pi 3 Model B+, while retaining backwards compatibility and similar power consumption. For the end user, Raspberry Pi 4 Model B provides desktop performances comparable to an entry level x86 PC.



The Raspberry Pi 4 offers 40 GPIO pins some of which have multiple connection support.

