



National 5
Coursework
Assessment Task



National 5 Computing Science Assignment Assessment task

This is the assessment task for the National 5 Computing Science Assignment.

This document provides information for teachers and lecturers about the coursework component of this course in terms of the skills, knowledge and understanding that are assessed. It **must** be read in conjunction with the course specification.

Valid for session 2017-18 only.

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Computing Science assessment task: evidence checklist

Task 1	Evidence		
Part A			
1a	Completed task 1 sheet showing analysis of database inputs	<input type="checkbox"/>	
1b	Completed task 1 sheet showing data dictionary	<input type="checkbox"/>	
Part B			
1c	Printout or screenshots of new database table – showing: <ul style="list-style-type: none">new fieldsdata types have been created for the new fieldscorrect validation has been set up for the new fields	<input type="checkbox"/>	
	Printout showing evidence that a relationship exists between the two tables	<input type="checkbox"/>	
	1d	SQL statement to edit staff address	<input type="checkbox"/>
	Printout of Staff table showing changed staff address	<input type="checkbox"/>	
Task 2	Evidence		
2a	Printout of your program code	<input type="checkbox"/>	
2b	Completed task 2 sheet showing the test table	<input type="checkbox"/>	
	Printout evidence of test runs showing inputs and outputs for the test table	<input type="checkbox"/>	
2c	Completed task 2 sheet showing the required extreme test data values	<input type="checkbox"/>	
2d	Completed task 2 sheet showing evaluation	<input type="checkbox"/>	
Task 3	Evidence		
3a	Completed task 3 sheet showing the functional requirements	<input type="checkbox"/>	
3b	Printout evidence of HTML and CSS files showing new page	<input type="checkbox"/>	
	Printout of web page showing how it looks in a web browser	<input type="checkbox"/>	

Please follow the steps below before handing your evidence to your teacher or lecturer:

- ◆ Check you have completed all parts of tasks 1, 2 and 3
- ◆ Label any printouts/screenshots with the task number (for example 1c, 2a)
- ◆ Clearly display your name and candidate number on each printout

Task 1: database design and development (part A)

Greenhands is a gardening company which employs staff to do jobs for its customers. The company keeps its staff details on paper cards.

Staff ID	DS021	Address 12 Leaf Avenue Farmridge Bowness	
Forename	Derek		
Surname	Strimmer		
Top Skill (lawn, hedge or weeds)	Weeds	Customer Rating (1-10)	6

When requesting work to be completed in their garden, customers fill in a Customer Job Details form and send it to Greenhands. An example of the form is shown below.

Greenhands Gardening Services	
Customer Job Details	
Name	Paula Smith
Address	49 Daisy Drive, Grange mouth
Post Code	FA12 8HG
Contact Telephone Number	07973 276455
Task (please tick one box only)	For Office Use Only Job Information
<input type="checkbox"/> Lawn Mowed	Staff ID _____
<input checked="" type="checkbox"/> Hedge Cut	Date _____
<input type="checkbox"/> Weeds Pulled	Time _____
	Job ID _____
Please return to: Greenhands Ltd, 12 High Street, Falkirk	

The office staff complete the Customer Job Details Form by contacting the customer to arrange a date and time for the task. Staff members are selected for each job by matching their 'top skill' to the customer's requested task.

- 1a Greenhands wishes to create a database to store its staff and job details.
Complete the job details in the analysis of inputs table below: (3 marks)

Staff details:	Job details:
Staff ID Staff Forename Staff Surname Address Top Skill Customer Rating	

- 1b Complete the data dictionary for the Staff entity. (5 marks)

Entity name: Staff					
Attribute name	Key	Type	Size	Required	Validation
staffID		text	5		length = 5
forename		text	20	Y	
surname			20	Y	
address		text	50	Y	
topSkill		text	5	Y	
custRating		number		N	

- ◆ Check your answers to part A carefully, as it cannot be returned after you hand it in.
- ◆ When you are ready, hand it in to your teacher or lecturer and collect part B.

Candidate name _____ Candidate number _____

Task 1: database design and development (part B)

1c Your teacher or lecturer will provide you with a partially completed database file.

Using the data dictionary below complete the relational database by:

- ◆ creating a new table to store the job details
- ◆ adding all validation to the job entity
- ◆ creating a relationship between the two tables

(5 marks)

Entity name: Staff					
Attribute name	Key	Type	Size	Required	Validation
staffID	PK	text	5	Y	length = 5
forename		text	20	Y	
surname		text	20	Y	
address		text	50	Y	
topSkill		text	5	Y	restricted choice: lawn, hedge, weeds
custRating		number		N	Range >= 1 and <= 10
Entity name: Job					
Attribute name	Key	Type	Size	Required	Validation
jobID	PK	number		Y	
jobDate		date		Y	
jobTime		time		Y	Range >= 9:00 and <= 18:00
custName		text	40	Y	
custAddress		text	50	Y	
custPostcode		text	8	Y	
phoneNo		text	11	N	
task		text	12	Y	restricted choice: Lawn Mowed, Hedge Cut, Weeds Pulled
staffID	FK	text	5	Y	existing staffID from Staff table

Print evidence to show that you have:

- ◆ created a new table to store the job details
- ◆ added all validation to the job entity
- ◆ created a relationship between the two tables

1d Staff member DS021 has moved house recently.

Implement an SQL statement that will change the address of this member of staff to:

99 Willow Way, Falkirk, FA87 6FE

(2 marks)

Print evidence of your SQL statement and the Staff table (clearly showing the new address) once the SQL statement has been implemented.

Task 2: software design and development

Scotven offers a mobile wi-fi service at outdoor events. They check the signal strength by taking readings from five locations.



The analysis and design for a program is shown below:

Program analysis

A program is required to display the five readings taken at the event and a signal pattern. The signal pattern will show the strength of readings (S = strong, M = medium and P = poor) in the order the readings were taken (1 to 5), for example "SSMPS".

Assumptions

- ◆ readings of signal strengths are recorded with two decimal places from 0.00% to 100.00%
- ◆ a strong signal is greater than 80% signal strength
- ◆ a medium signal is less than a strong signal and more than a poor signal
- ◆ a poor signal is less than 30% signal strength

Inputs

- ◆ five valid readings from the venue

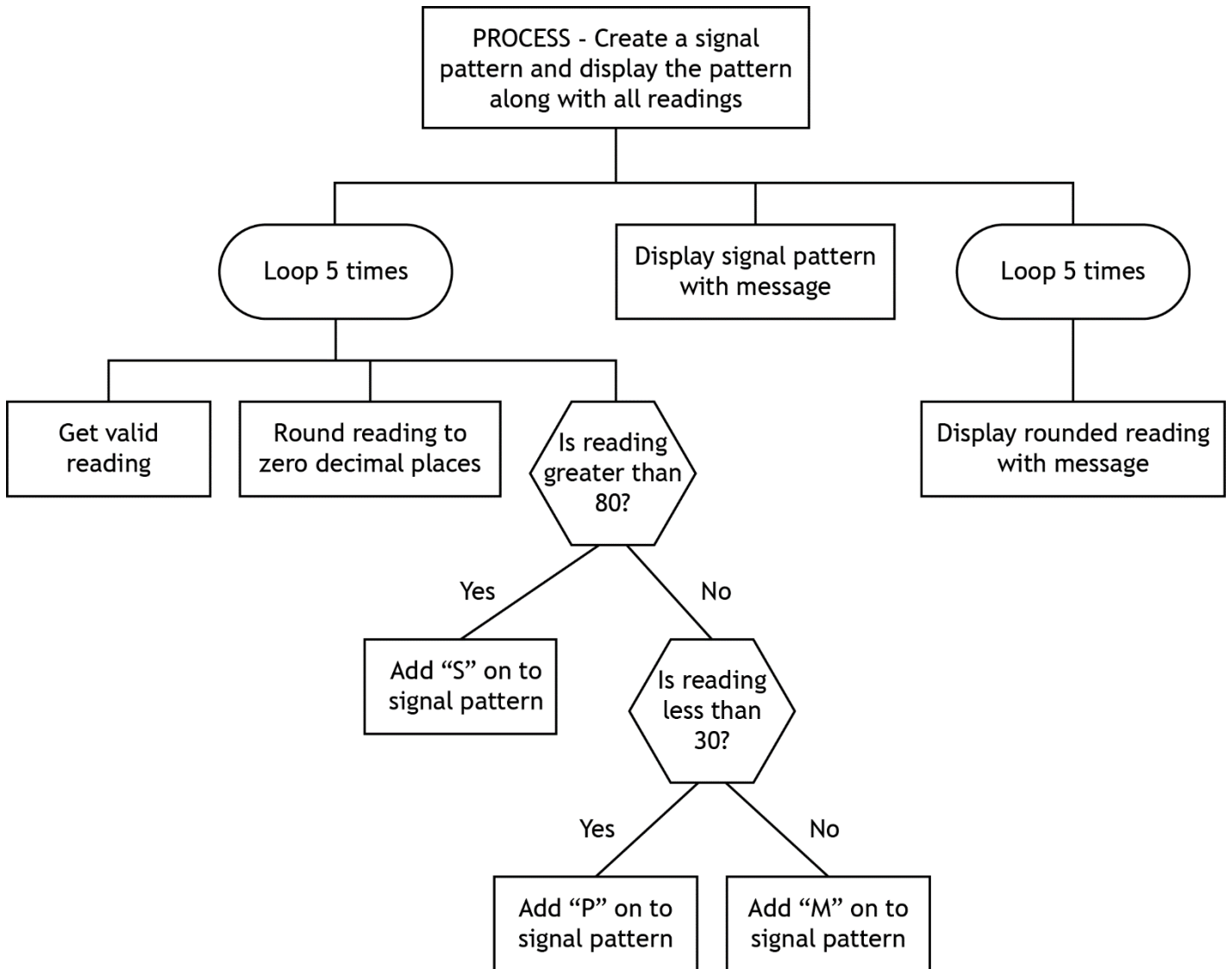
Processes

- ◆ round each reading to zero decimal places
- ◆ create a five character string representing the signal pattern

Outputs

- ◆ a message displaying the signal pattern
for example - Signal Pattern is: SSMPS
- ◆ the five rounded readings with each reading number
for example - Reading 1 - 89
Reading 2 - 82
Reading 3 - 56
Reading 4 - 12
Reading 5 - 99

Program design (structure diagram)



Task 2: software design and development

- 2a Using the program analysis and design, implement the program in a language of your choice. Ensure the program matches the structure diagram provided.

(15 marks)

Print evidence of your program code.

- 2b Your program should be tested to ensure it produces different signal patterns correctly.

Complete the table below to create one set of test data that will produce the expected output for the signal pattern shown.

(2 marks)

Type of test	User Input		Expected output for signal pattern	Actual output
Normal	reading 1		Signal pattern is: MPSPS	Attach printouts of inputs and outputs as evidence.
	reading 2			
	reading 3			
	reading 4			
	reading 5			

You must demonstrate that your program correctly outputs the signal pattern and the rounded readings.

Print evidence of inputs and outputs to show that you have completed the test.

- 2c Your program should be tested to ensure that each signal strength character is correctly assigned as S, M or P. Six extreme test values are required to test this fully.

State the six test data values required:

(3 marks)

Extreme 1 _____

Extreme 2 _____

Extreme 3 _____

Extreme 4 _____

Extreme 5 _____

Extreme 6 _____

Candidate name _____ Candidate number _____

2d With reference to your code, evaluate your program by commenting on the following:

Fitness for purpose (1 mark)
Where your code demonstrates efficient use of programming constructs (1 mark)
Robustness of your completed program (1 mark)
Readability of your code (2 marks)

Candidate name_____ Candidate number_____

Task 3: web design and development

Grieve Crafts builds eco-friendly garden products. They wish to create a web page with the following content:

- ◆ a coloured top section which includes the company name
- ◆ a coloured middle section which includes a heading and short paragraph titled “About our Company”
- ◆ a coloured bottom section which include a heading, three photographs showing their most popular product being built and descriptions to accompany the photographs
- ◆ an external link to a web page about their wood source.

3a State **two** functional requirements for the web page.

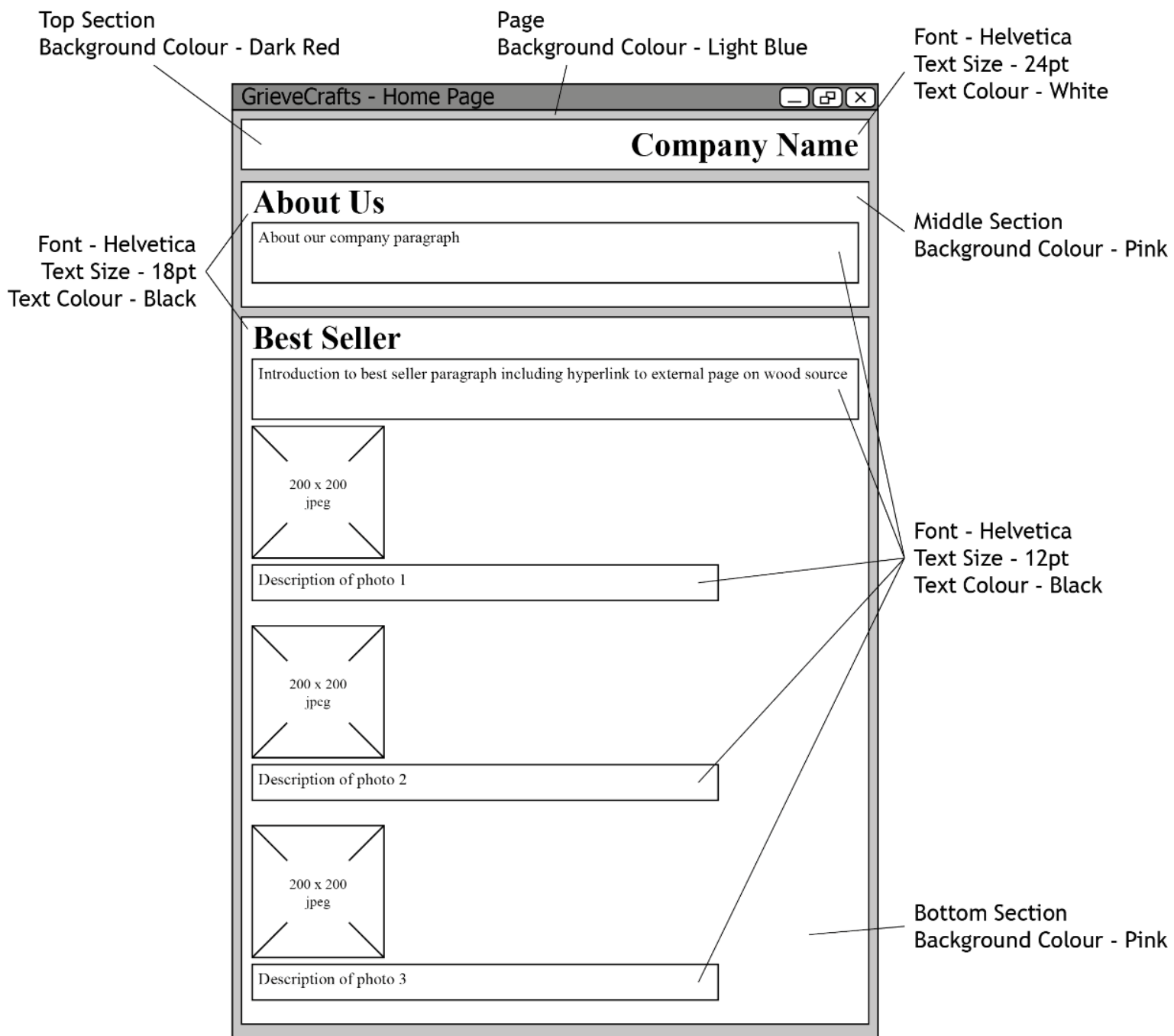
Functional requirement 1 (1 mark)

Functional requirement 2 (1 mark)

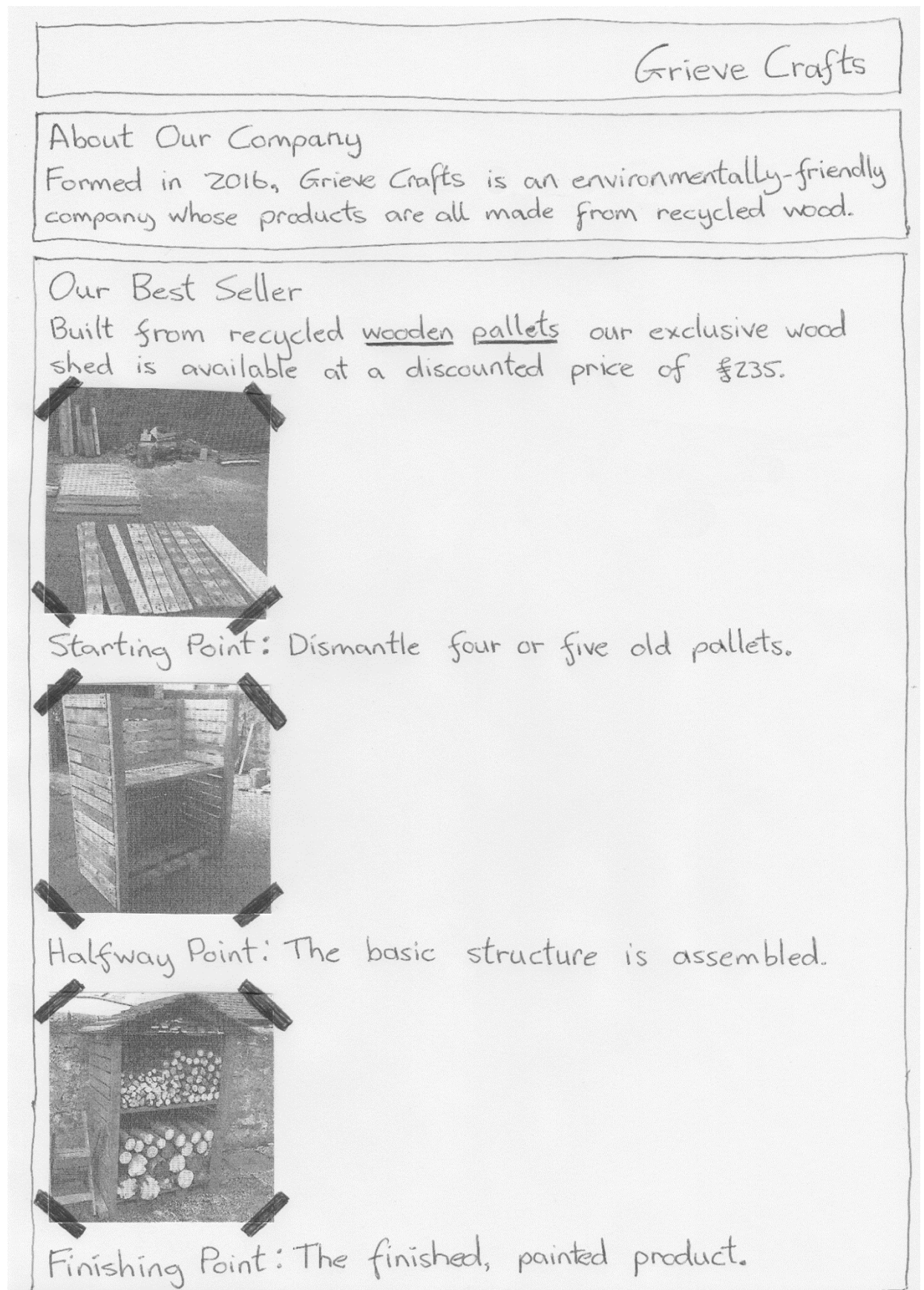
Candidate name_____ Candidate number_____

- 3b When designing the web page, Grieve Crafts produced a wireframe and a low-fidelity prototype of the page showing an external link to a web page about the source wood.

The wireframe design of the page (annotated with required styles) is shown below:



The low-fidelity prototype of the page is shown below:



Your teacher/lecturer will provide you with the following three graphic files:

- ◆ firstStage.jpg
- ◆ middleStage.jpg
- ◆ finishedStage.jpg

Implement the design using HTML and CSS. All style information should be placed in an external CSS file as Grieve Crafts may add more web pages in the future.

The web page should include a hyperlink to:
<https://en.wikipedia.org/wiki/Pallet>

(8 marks)

Print evidence of the following:

- ◆ HTML file
- ◆ CSS file
- ◆ Web page showing how it looks in a web browser

Acknowledgement of Copyright

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Task 2 - Claudio Divizia/Shutterstock.com