## **User Manual**

Product Name: ONI Code Visualization

Team Name: GraalVM UCSC

Date: April 11 2020

## **Getting Started with GraalVM/Creating JSON Report**

1. First you need to install Oracle's mx command

Link: <a href="https://github.com/graalvm/mx">https://github.com/graalvm/mx</a>

- Clone this repository outside of your GraalVM Folder but in the same directory
- ii. File Structure: Project ----> GraalVM, mx
- 2. Point JAVA HOME to a JVMCI-enabled JDK 8 and export mx as a PATH variable
  - i. export PATH=\$PWD/mx:\$PATH
  - ii. ExporJAVA\_HOME=/{\$YOUR\_PATHWAY\_TO\_JDK}/openjdk1.8.0\_242-j vmci-20.0-b02/Contents/Home
  - iii. Have these variables initialized in your .bash\_profile and then use the command source .bash profile to save the variables
- 3. Run this command to set up your HelloWorld program

```
echo "public class HelloWorld { public static void main(String[]
args) { System.out.println(\"Hello World\"); } }" > HelloWorld.java
```

- 4. This will compile the program
  - i. mx build
  - ii. \$JAVA HOME/bin/javac HelloWorld.java
  - iii. mx native-image HelloWorld
- 5. Then navigate to graalvm/substratevm and run
  - i. mx native-image -H:+PrintAnalysisCallTree HelloWorld
- This will generate the JSON static analysis file in graalvm/substratevm/reports.

## **Intellij Call Trace Plugin**

Install IntelliJ. <a href="https://www.jetbrains.com/idea/download/#section=mac">https://www.jetbrains.com/idea/download/#section=mac</a>

Use the folder "calltraceplugin" to run the Intellij Call Trace Plugin. You can test the plugin using gradle. Open the folder in IntelliJ to begin.

## **Instructions**

The json file path must be manually inputted into the program files. In MethodCheck.java and Factory.java, copy your file path to the absolute path line in the code. Such that:

```
String filepath = *Your/file/path*
```

Make sure "calltraceplugin" is open in Intellij. Edit your configurations to run with Gradle. Select this folder in configurations selection, "Gradle Project", and in tasks, input:

:runIde

Build the project to begin use.