

## Project x Readme Team phoebe

Version 1 9/11/24

A single copy of this template should be filled out and submitted with each project submission, regardless of the number of students on the team. It should have the name `readme_”teamname”`

Also change the title of this template to “Project x Readme Team xxx”

1	Team Name: phoebe												
2	Team members names and netids: Phoebe Huang, chuang26												
3	Overall project attempted, with sub-projects: Tracing NTM behavior												
4	Overall success of the project: successful in my opinion												
5	Approximately total time (in hours) to complete: 6-7 hours												
6	Link to github repository: <a href="https://github.com/chuang26-hue/traceTM_phoebe">https://github.com/chuang26-hue/traceTM_phoebe</a>												
7	<div> List of included files (if you have many files of a certain type, such as test files of different sizes, list just the folder): (Add more rows as necessary). Add more rows as necessary. </div> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr> <th style="width: 30%;">File/folder Name</th> <th>File Contents and Use</th> </tr> <tr> <td colspan="2" style="text-align: center;">Code Files</td> </tr> <tr> <td>traceNTM_phoebe.py</td> <td>This file is the main code file that traces and simulates a NTM by using BFS</td> </tr> <tr> <td colspan="2" style="text-align: center;">Test Files</td> </tr> <tr> <td>input.txt</td> <td>Includes the name of the file describing the machine, the input strings to test, a "termination" flag that will stop execution under some circumstance such as if the depth of the configuration tree exceeds a limit</td> </tr> <tr> <td>NTM.csv</td> <td> Defines the NTM, with the header lines being  Line 1: Name of machine 5  • Line 2: List of state names for Q  • Line 3: List of characters from <math>\Sigma</math>  • Line 4: List of characters from <math>\Gamma</math>  • Line 5: The start state  • Line 6: Accept state  • Line 7: Reject state </td> </tr> </table>	File/folder Name	File Contents and Use	Code Files		traceNTM_phoebe.py	This file is the main code file that traces and simulates a NTM by using BFS	Test Files		input.txt	Includes the name of the file describing the machine, the input strings to test, a "termination" flag that will stop execution under some circumstance such as if the depth of the configuration tree exceeds a limit	NTM.csv	Defines the NTM, with the header lines being Line 1: Name of machine 5 • Line 2: List of state names for Q • Line 3: List of characters from $\Sigma$ • Line 4: List of characters from $\Gamma$ • Line 5: The start state • Line 6: Accept state • Line 7: Reject state
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output_phoebe.txt	<p>The output echoes the name of the machine, the initial string, the depth of the tree of configurations, and the total number of transitions simulated.</p> <ol style="list-style-type: none"><li>If the simulation halts because of reaching an accept configuration, print out the following:<ol style="list-style-type: none"><li>"String accepted in " and then the number of transitions from the start to the accept on just the accepting path (the depth of the tree).</li><li>Starting at the starting configuration, print out each configuration in the format: left of head string, state, head character and right of string.</li></ol></li><li>If the simulation halts because of all paths lead to reject, " String rejected in ", followed the number of steps from the start to the last reject</li><li>If the step limit is exceeded, print out something like "Execution stopped after" the max step limit.</li></ol>																																																																			
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Included in README.md on GitHub	<table><tr><th colspan="6">Results Summary Table</th></tr><tr><th>Machine (NTM CSV File)</th><th>Input String</th><th>Result</th><th>Depth</th><th>Configurations Explored</th><th>Avg Non-Determinism (Configs / Depth)</th></tr><tr><td>NTM.csv</td><td>0</td><td>Accept</td><td>2</td><td>3</td><td>1.50</td></tr><tr><td>NTM.csv</td><td>00</td><td>Accept</td><td>7</td><td>8</td><td>1.14</td></tr><tr><td>NTM.csv</td><td>000</td><td>Reject</td><td>3</td><td>4</td><td>1.33</td></tr><tr><td>NTM.csv</td><td>0000</td><td>Accept</td><td>21</td><td>22</td><td>1.05</td></tr><tr><td>NTM.csv</td><td>00000</td><td>Reject</td><td>5</td><td>6</td><td>1.20</td></tr><tr><td>NTM.csv</td><td>000000</td><td>Reject</td><td>18</td><td>19</td><td>1.06</td></tr><tr><td>NTM.csv</td><td>0000000</td><td>Reject</td><td>7</td><td>8</td><td>1.14</td></tr><tr><td>NTM.csv</td><td>00000000</td><td>Accept</td><td>57</td><td>58</td><td>1.02</td></tr><tr><td>NTM.csv</td><td>0000000000000000</td><td>Timed Out</td><td>100</td><td>100</td><td>1.00</td></tr></table>		Results Summary Table						Machine (NTM CSV File)	Input String	Result	Depth	Configurations Explored	Avg Non-Determinism (Configs / Depth)	NTM.csv	0	Accept	2	3	1.50	NTM.csv	00	Accept	7	8	1.14	NTM.csv	000	Reject	3	4	1.33	NTM.csv	0000	Accept	21	22	1.05	NTM.csv	00000	Reject	5	6	1.20	NTM.csv	000000	Reject	18	19	1.06	NTM.csv	0000000	Reject	7	8	1.14	NTM.csv	00000000	Accept	57	58	1.02	NTM.csv	0000000000000000	Timed Out	100	100	1.00
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8	Programming languages used, and associated libraries: Python Libraries used: os, csv																																																																			
9	Key data structures (for each sub-project): arrays (lists of lists), tree																																																																			
10	General operation of code (for each subproject):																																																																			

	<p>Tracing NTM:</p> <ol style="list-style-type: none"> <li>1. Input Specification: <ol style="list-style-type: none"> <li>a. The NTM specification is provided in a .csv file containing states, transitions, and acceptance conditions.</li> <li>b. An input.txt file specifies the input strings to simulate, along with parameters like maximum depth and step limits.</li> </ol> </li> <li>2. Parsing the NTM: <ol style="list-style-type: none"> <li>a. The code reads the .csv file to construct the NTM's state transition table and configurations.</li> </ol> </li> <li>3. Simulation Process: <ol style="list-style-type: none"> <li>a. For each input string, the NTM begins at the start state and attempts to process the string according to its transition rules.</li> <li>b. Non-deterministic branching is handled by exploring multiple paths simultaneously.</li> </ol> </li> <li>4. State Transition Tracing: <ol style="list-style-type: none"> <li>a. The code logs each state transition and keeps track of paths to acceptance or rejection.</li> <li>b. If the maximum depth or step limit is reached without an outcome, the process times out.</li> </ol> </li> <li>5. Output Generation: <ol style="list-style-type: none"> <li>a. The results for each input string include: <ol style="list-style-type: none"> <li>i. Acceptance Status: Whether the string is accepted, rejected, or times out.</li> <li>ii. Path Details: Step-by-step state transitions leading to the result.</li> </ol> </li> </ol> </li> <li>6. Error Handling: <ol style="list-style-type: none"> <li>a. The code checks for missing files, malformed inputs, or invalid NTM configurations, providing clear error messages for debugging.</li> </ol> </li> <li>7. Results Compilation: <ol style="list-style-type: none"> <li>a. All outputs are written to output.txt for further analysis, including detailed paths and summary metrics.</li> </ol> </li> </ol>
11	<p>What test cases you used/added, why you used them, what did they tell you about the correctness of your code.</p> <p>Used 0, 00, 000, ..., 00000000, and 0000000000000000 (16 0s).</p> <ul style="list-style-type: none"> <li>• These test cases represent a range of input lengths, including valid strings with lengths that are powers of 2 (e.g., 0, 00, 0000, 00000000) and invalid strings where the length is not a power of 2 (e.g., 000, 00000, 0000000).</li> <li>• Shorter inputs like 0, 00, and 000 were used to verify basic functionality and correctness of the state transitions in simple cases.</li> <li>• Longer inputs like 00000000 and 0000000000000000 were used to stress-test the code for deeper exploration and ensure it handles large inputs efficiently, correctly identifying acceptance, rejection, or timeout.</li> </ul> <p>Observations:</p> <ul style="list-style-type: none"> <li>• For valid inputs, the program successfully traced paths to acceptance, demonstrating that the NTM correctly simulates transition rules and identifies strings in the language.</li> </ul>

	<ul style="list-style-type: none"> <li>For invalid inputs, the program correctly rejected the strings, confirming proper handling of cases where no valid paths lead to an accepting state.</li> <li>For the longest input (0000000000000000), the program timed out as expected, confirming that the maximum depth limit is correctly enforced to prevent infinite exploration.</li> <li>The results showed that path logging and metrics (e.g., depth, configurations explored) were accurately calculated, providing insights into the NTM's behavior and branching.</li> </ul> <p>These test cases validated the program's correctness, robustness, and efficiency while ensuring it handles edge cases like timeouts and large input sizes gracefully.</p>
12	<p>How you managed the code development:</p> <p><b>Planning:</b> Began by breaking down the requirements into smaller, manageable tasks, such as drawing the NTM out, drawing the configurations, parsing the NTM, simulating transitions, and logging results.</p> <p><b>Incremental Development:</b> Built the program incrementally, starting with basic parsing and state transition handling, followed by adding non-deterministic branching and depth/step limits.</p> <p><b>Testing:</b> Continuously tested the code after implementing each major feature using predefined test cases to ensure correctness before proceeding to the next step.</p> <p><b>Debugging:</b> Addressed issues like infinite loops or incorrect state transitions by adding error handling, assertions, and debug statements to trace the program's behavior.</p>
13	<p>Detailed discussion of results:</p> <p><b>Correctness:</b> The program correctly identified whether input strings were accepted, rejected, or timed out. The paths to acceptance or rejection were logged accurately, verifying that the NTM transitions were implemented correctly.</p> <p><b>Metrics:</b> Depth and configuration metrics provided useful insights into the complexity of the NTM's behavior, including the average non-determinism (<math>&gt;1</math>).</p> <p><b>Performance:</b> The program handled short inputs efficiently and longer inputs within reasonable time and space constraints, demonstrating scalability up to the defined depth limit.</p> <p><b>Edge Cases:</b> The results for invalid strings and timeout cases confirmed that the program could gracefully handle scenarios where no valid path to acceptance existed or when the exploration exceeded the limits.</p>
14	How team was organized: it was a 1-person team so I completed everything myself
15	<p>What you might do differently if you did the project again: I will add more features to make the code more robust such as:</p> <p><b>Visualization:</b> Add a feature to visualize state transitions and branching paths graphically to better understand the NTM's behavior.</p> <p><b>Comprehensive Testing:</b> Expand the test cases to include edge cases like empty strings or inputs with unexpected symbols</p> <p><b>Additional Metrics:</b> Include more detailed metrics, such as average branching factor per state or time complexity analysis for each input.</p>
16	Any additional material: N/A

