

Beat and Downbeat Tracking of Symbolic Music Data Using Deep Recurrent Neural Networks

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Outline

① Problem definition

- What is beat/downbeat tracking?
- What is symbolic music?
- Why symbolic music beat tracking?

② Proposed method

- Data representation
- Network architecture

③ Experiment and discussion

- Dataset
- Baseline
- Results
- Conclusions

Problem
definition

Proposed
method

Experiment
and
discussion

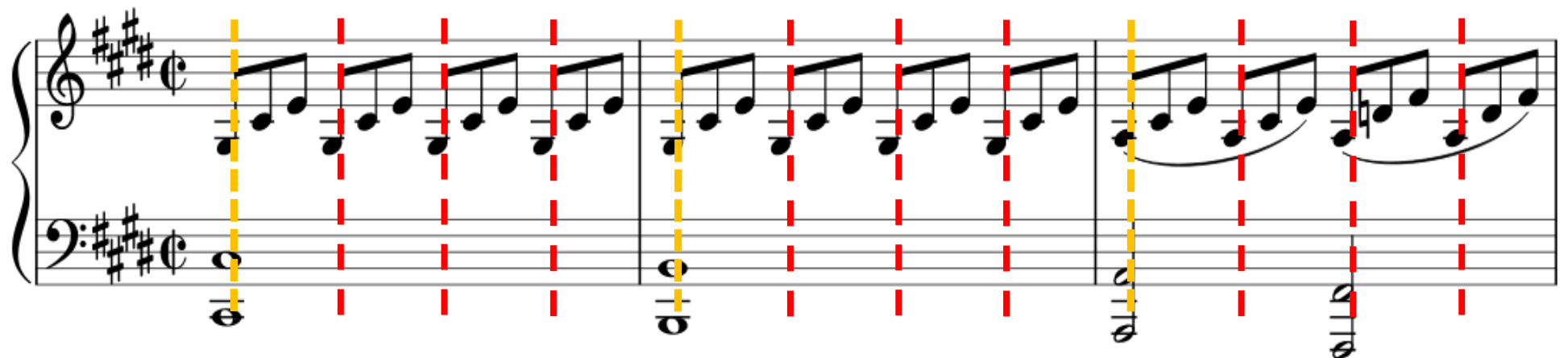
Problem definition – What is beat/downbeat tracking?

Beat

The beat is defined as the rhythm listeners would tap their toes to when listening to a piece of music

Downbeat

The first beat of bar



Problem
definition

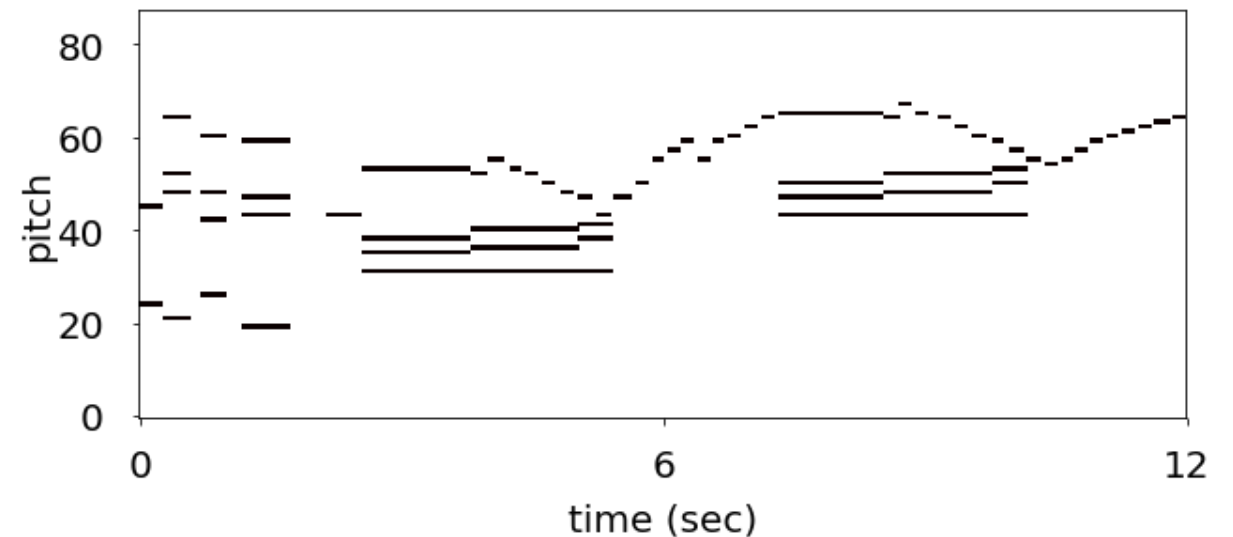
Proposed
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Problem definition – What is symbolic music?

- Any kinds of score representation with an explicit encoding of musical entities (notes, chords, intervals, ...)
- Example: MIDI, MusicXML, Piano roll format

```
<note>
  <pitch>
    <step>E</step>
    <alter>-1</alter>
    <octave>4</octave>
  </pitch>
  <duration>2</duration>
  <type>half</type>
</note>
```



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Problem definition – Why symbolic music beat tracking?

Problem
definition

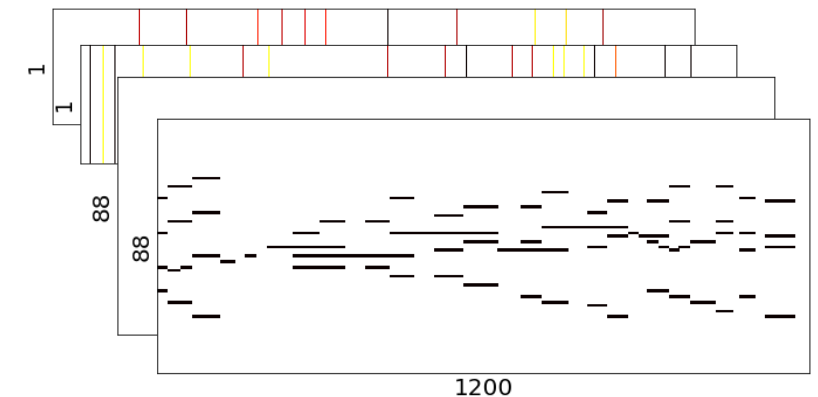
Proposed
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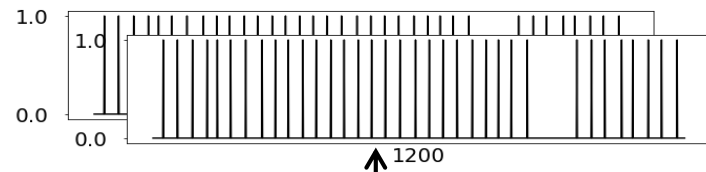
- Beat represents a key portion of music language modeling (infer the temporal structure)
- Beat tracking has various practical application (score parsing, automatic accompaniment, music generation...)
- However, most of the beat tracking methods are designed for audio signals only
- Challenge: lack of information on music accents and dynamics

Proposed method – Data representation

- Directly derived from MIDI data: onset, duration, pitch
- A music clip contains 4 parts: pitch profile, onset profile, spectral flux, inter-onset interval (IOI)
 - $[p_t, o_t, s_t, i_t] \in R^{178}$, frame rate = 100 Hz
- Segment music clip into overlapped packed sequence
 - sequence length = 12 (sec)
 - overlapped length = 6 (sec)



Proposed method – Network architecture



Output data: beat (1 x 1200), downbeat (1 x 1200)

Thresholding

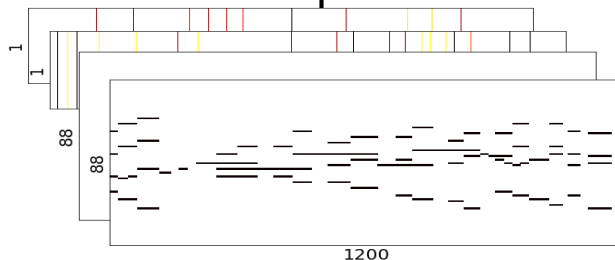
Sigmoid

Full connected

Variants of RNN

Layer norm

- Bidirectional LSTM (BLSTM)
- BLSTM + Attention mechanism (BLSTM-Attn)
- Hierarchical Multiscale LSTM (HM-LSTM)



Input data (178 x 1200)

Problem
definition

Proposed
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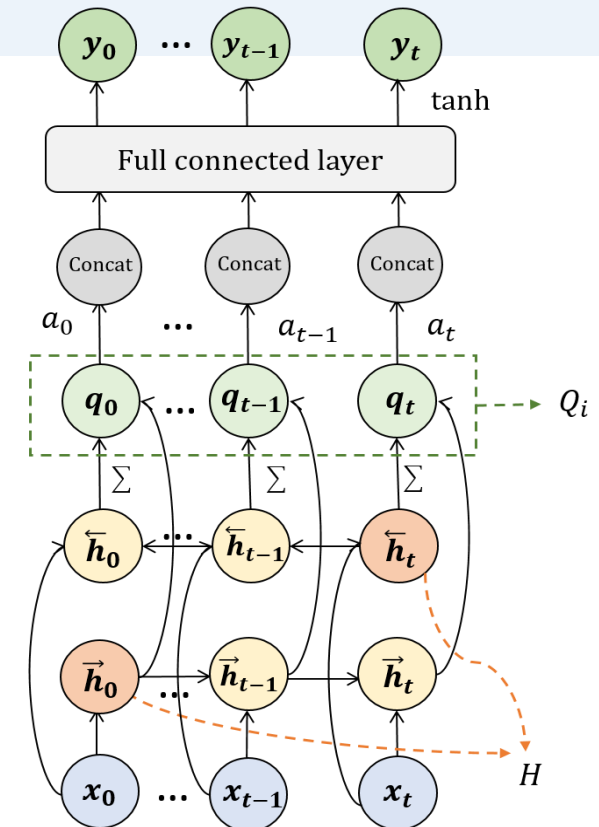
Experiment
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discussion

Assumptions – Why (we think) would it work?

Beat/downbeat tracking is...

Sequence-to-sequence task, possess hierarchical structure in music theory

- Bidirectional LSTM (BLSTM): classic neural network that is used to analyze sequential data prediction
- Attention mechanism: focus at each time step on certain elements of the sequence data



Problem
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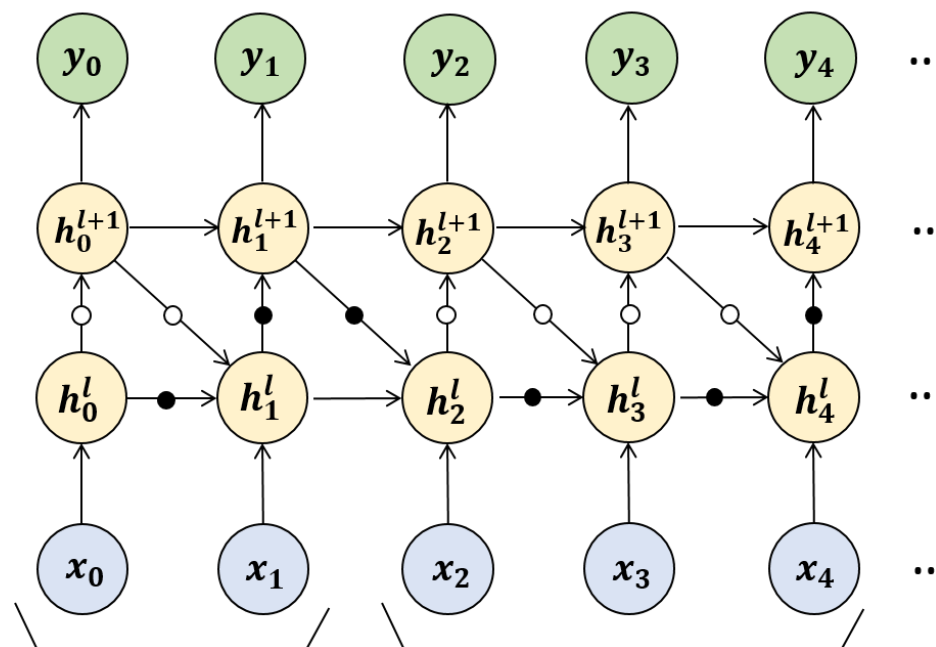
Experiment
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Assumptions – Why (we think) would it work?

Beat/downbeat tracking is...

Sequence-to-sequence task, possess hierarchical structure in music theory

- Hierarchical Multiscale LSTM
(HM-LSTM): capture the hierarchical structure with different time-scale in sequential data



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Dataset – MusicNet

- A collection of 330 freely-licensed classical music recordings, with over 1M annotated labels for each note in every recording.

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| | Training set | Validation set | Testing set |
|-----------------|--------------|----------------|-------------|
| Number of songs | 111 songs | 12 songs | 31 songs |
| Length | 12h 23m | 1h 27m | 3h 16m |

Baseline

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- **madmom (audio-based)**: predicts the beat positions with RNNs and a dynamic Bayesian network approximated by a Hidden Markov Model
- **librosa (audio-based)**: computes onset envelop, then uses dynamic programming algorithm to perform beat tracking
- **pretty_midi (symbolic-based)**: predicts the beat positions according the MIDI tempo changes

Experiment results — Beat tracking

| Method | | Precision | Recall | F1-score |
|----------|----------------|--------------|--------------|--------------|
| Proposed | BLSTM | 0.520 | 0.724 | 0.605 |
| | BLSTM-Attn | 0.522 | 0.715 | 0.603 |
| | HM-LSTM | 0.513 | 0.675 | 0.583 |
| Baseline | madmom (syn) | 0.497 | 0.641 | 0.560 |
| | madmom (real) | 0.427 | 0.547 | 0.480 |
| | librosa (syn) | 0.388 | 0.600 | 0.471 |
| | librosa (real) | 0.277 | 0.394 | 0.325 |
| | pretty_midi | 0.207 | 0.303 | 0.246 |

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Experiment results – Downbeat tracking

| Method | | Precision | Recall | F1-score |
|----------|---------------|--------------|--------------|--------------|
| Proposed | BLSTM | 0.262 | 0.448 | 0.331 |
| | BLSTM-Attn | 0.264 | 0.466 | 0.337 |
| | HM-LSTM | 0.198 | 0.643 | 0.303 |
| Baseline | madmom (syn) | 0.319 | 0.641 | 0.190 |
| | madmom (real) | 0.286 | 0.547 | 0.186 |
| | pretty_midi | 0.067 | 0.303 | 0.072 |

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Experiment results (1)

Beethoven's String Quartet in A major No. 5, Op. 18 , II. Menuetto

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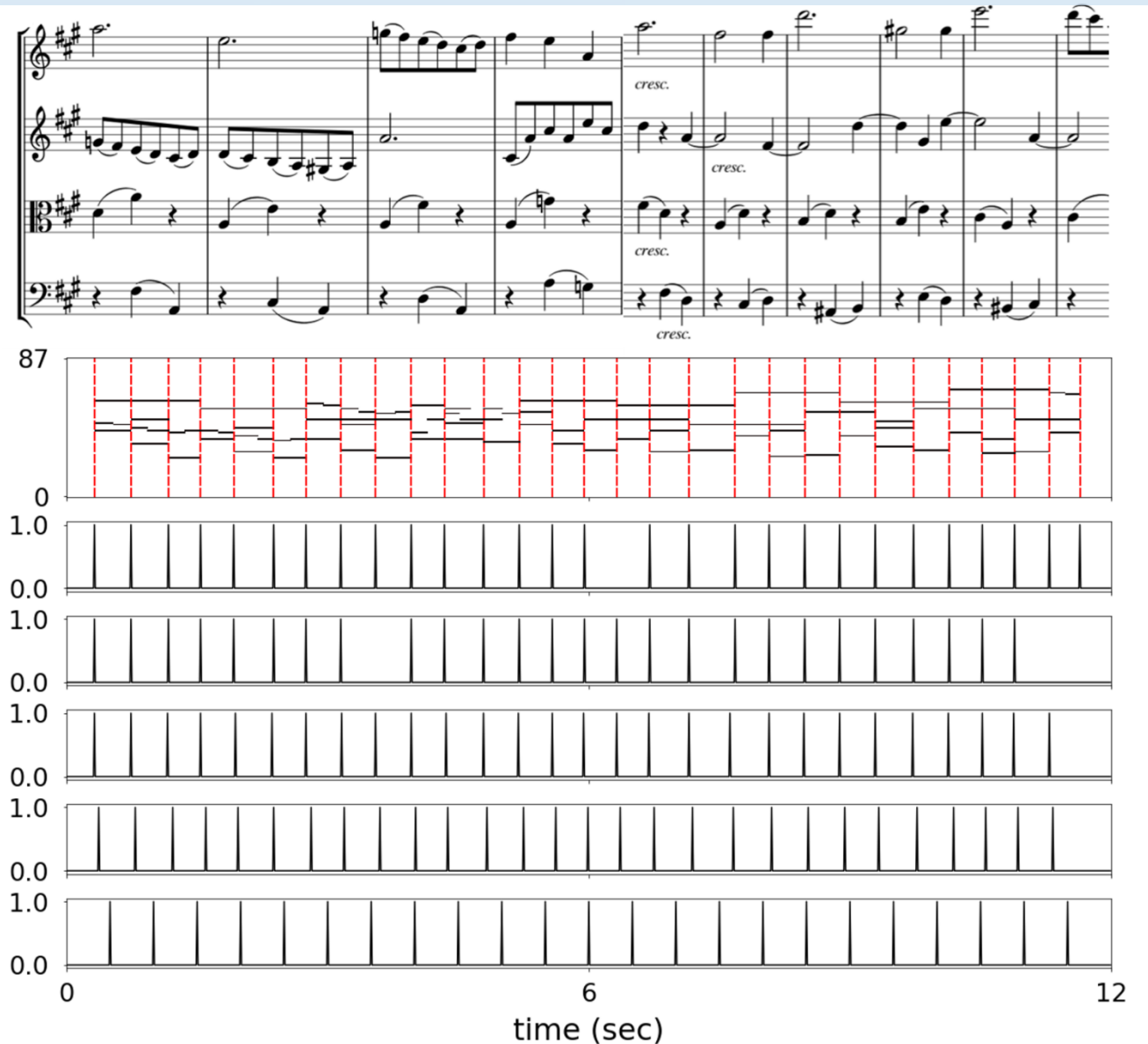
BLSTM

HM-LSTM

madmom (syn)

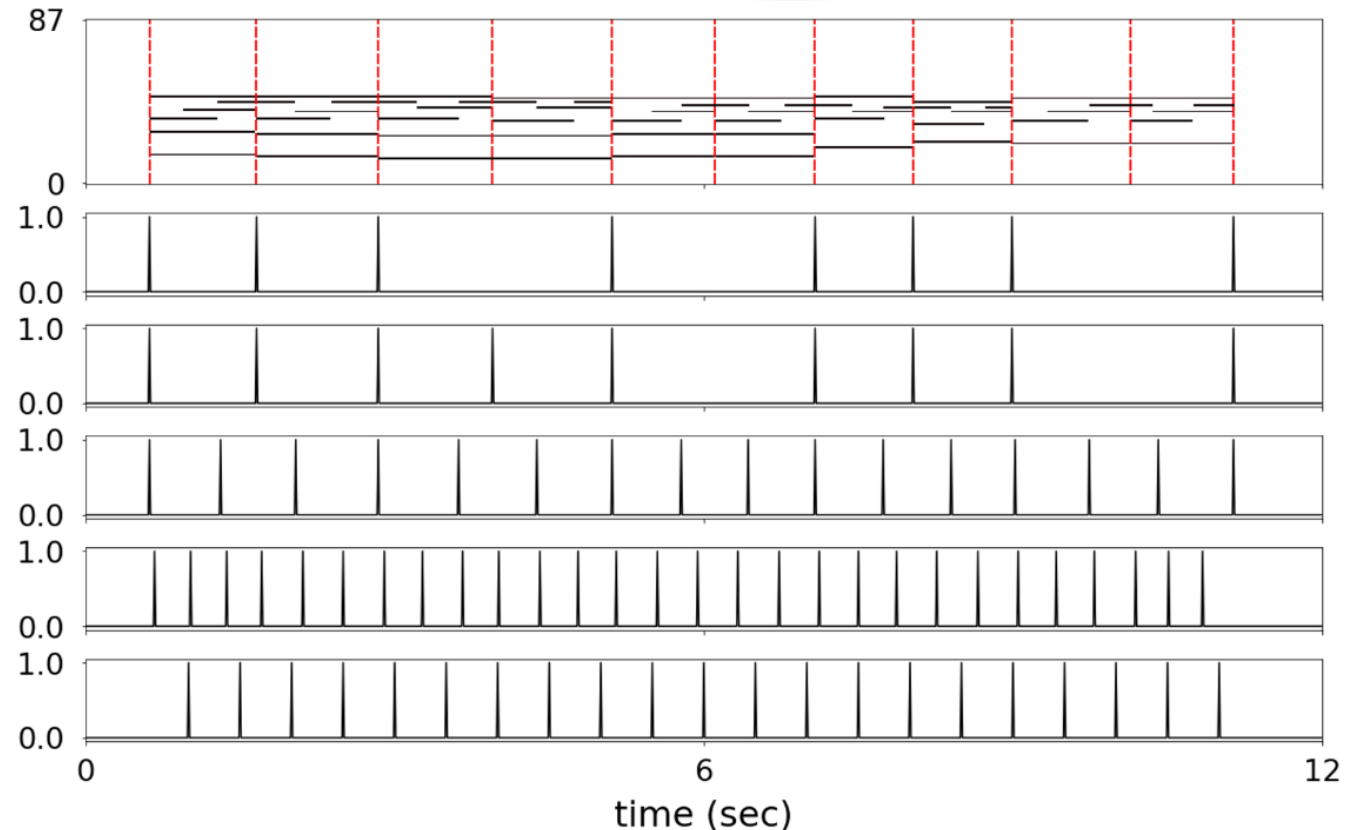
librosa (syn)

pretty_midi



Experiment results (2)

Beethoven's Piano Sonata No. 14 (Moonlight) in C-sharp minor, Op. 27, I. Adagio sostenuto



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BLSTM

HM-LSTM

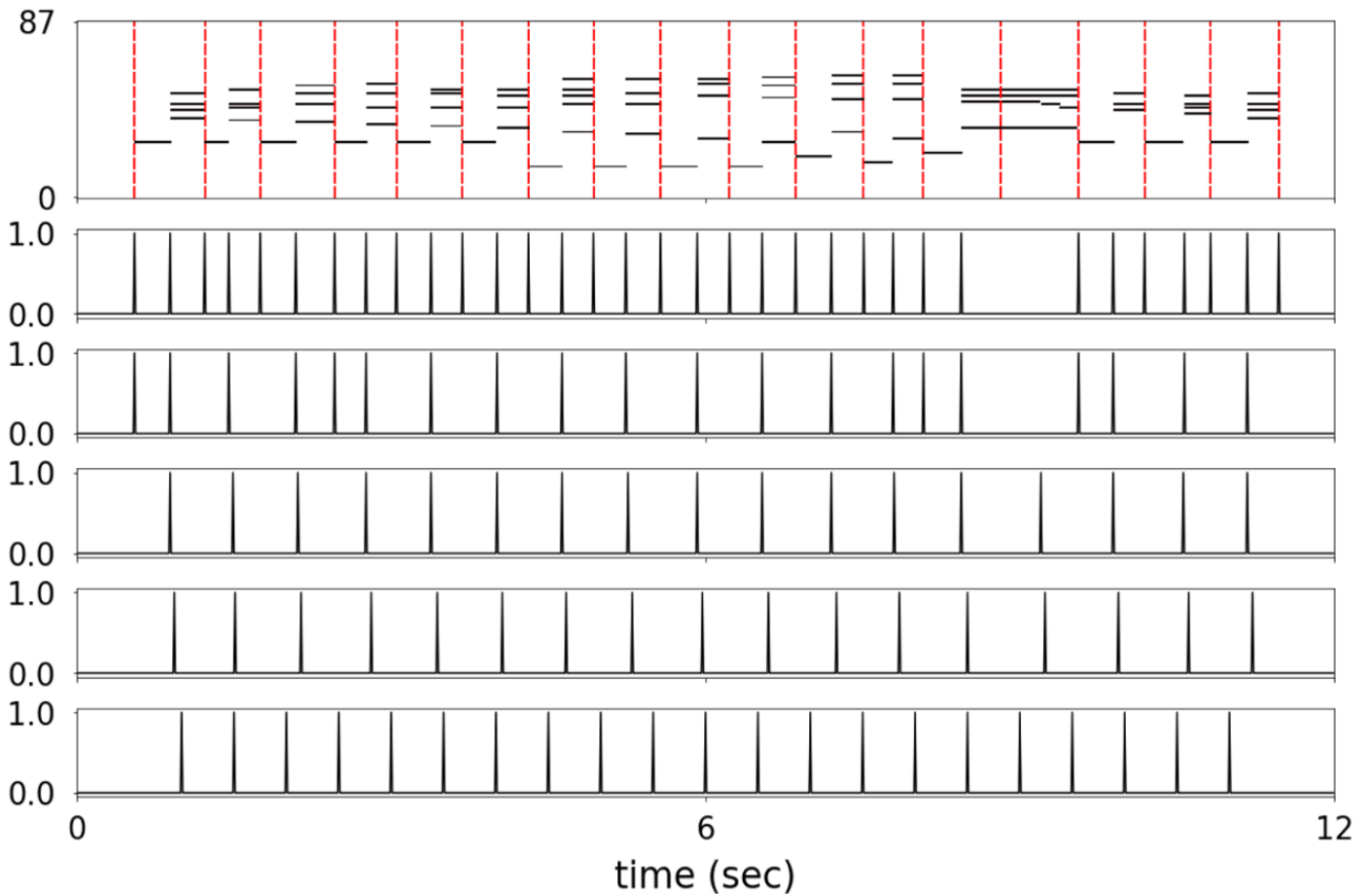
madmom (syn)

librosa (syn)

pretty_midi

Experiment results (3)

Beethoven's Piano Sonata No. 10 in G Major, Op. 14, II. Andante



Problem
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BLSTM

HM-LSTM

madmom (syn)

librosa (syn)

pretty_midi

Conclusions

- Symbolic beat tracking task should be independent from audio beat tracking task
 - Construct a specific model upon the symbolic data is necessary
- BLSTM-based methods can be adopted in the application
- Future work: redesign the input data representation, construct advance sequence-to-sequence models

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Reference

- S. Bock, F. Krebs, and G. Widmer, “Joint beat and downbeat tracking with recurrent neural networks,” in ISMIR. New York City, 2016, pp. 255–261.
- D. Ellis, “Beat tracking by dynamic programming,” Journal of New Music Research, vol. 36, no. 1, pp. 51–60, 2007.
- J. Chung, S. Ahn, and Y. Bengio, “Hierarchical multiscale recurrent neural networks,” in 5th International Conference on Learning Representations (ICLR), 2017.

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