

# DETR

## End-to-End Object Detection with Transformers (2020) 4k

end-to-end: remove non-maximum suppression (nms, select a single bounding box out of many overlapping ones) or anchor generation, reduce many hyperparameters

view object detection as a direct set prediction problem; 1. a set-based global loss that forces unique predictions via bipartite matching, 2. a transformer encoder-decoder architecture

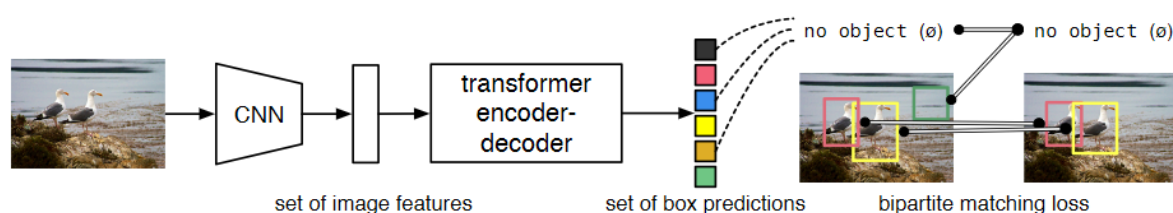


Fig. 1: DETR directly predicts (in parallel) the final set of detections by combining a common CNN with a transformer architecture. During training, bipartite matching uniquely assigns predictions with ground truth boxes. Prediction with no match should yield a “no object” ( $\emptyset$ ) class prediction.

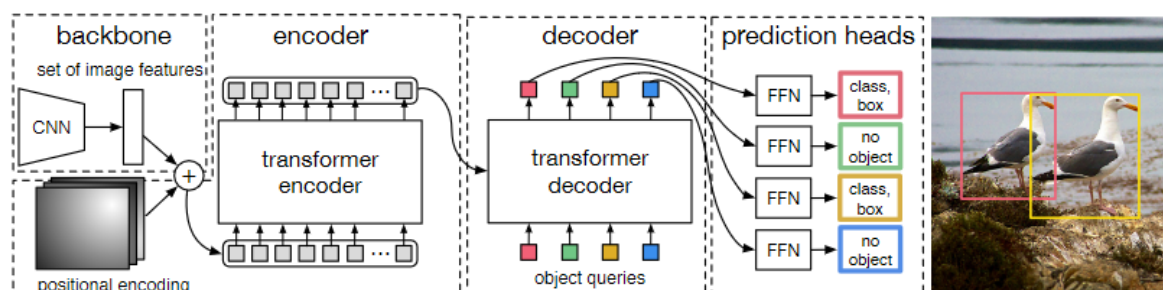


Fig. 2: DETR uses a conventional CNN backbone to learn a 2D representation of an input image. The model flattens it and supplements it with a positional encoding before passing it into a transformer encoder. A transformer decoder then takes as input a small fixed number of learned positional embeddings, which we call *object queries*, and additionally attends to the encoder output. We pass each output embedding of the decoder to a shared feed forward network (FFN) that predicts either a detection (class and bounding box) or a “no object” class.

for each image, predict 100 boxes including no object ( $\emptyset$ )

during training: match some of them to ground truth boxes

during inference: output boxes with confidence  $> 0.7$

Object detection set prediction loss

Backbone using CNN → Transformer encoder → Transformer decoder → Prediction feed-forward networks (FFN) using MLP

```
1  import torch
2  from torch import nn
3  from torchvision.models import resnet50
4
5  class DETR(nn.Module):
6
7      def __init__(self, num_classes, hidden_dim, nheads,
8                  num_encoder_layers, num_decoder_layers):
9          super().__init__()
10         # We take only convolutional layers from ResNet-50 model
11         self.backbone = nn.Sequential(*list(resnet50(pretrained=True).children())[:-2])
12         self.conv = nn.Conv2d(2048, hidden_dim, 1)
13         self.transformer = nn.Transformer(hidden_dim, nheads,
14                                           num_encoder_layers, num_decoder_layers)
15         self.linear_class = nn.Linear(hidden_dim, num_classes + 1)
16         self.linear_bbox = nn.Linear(hidden_dim, 4)
17         self.query_pos = nn.Parameter(torch.rand(100, hidden_dim))
18         self.row_embed = nn.Parameter(torch.rand(50, hidden_dim // 2))
19         self.col_embed = nn.Parameter(torch.rand(50, hidden_dim // 2))
20
21     def forward(self, inputs):
22         x = self.backbone(inputs)
23         h = self.conv(x)
24         H, W = h.shape[-2:]
25         pos = torch.cat([
26             self.col_embed[:W].unsqueeze(0).repeat(H, 1, 1),
27             self.row_embed[:H].unsqueeze(1).repeat(1, W, 1),
28         ], dim=-1).flatten(0, 1).unsqueeze(1)
29         h = self.transformer(pos + h.flatten(2).permute(2, 0, 1),
30                             self.query_pos.unsqueeze(1))
31         return self.linear_class(h), self.linear_bbox(h).sigmoid()
32
33 detr = DETR(num_classes=91, hidden_dim=256, nheads=8, num_encoder_layers=6, num_decoder_layers=6)
34 detr.eval()
35 inputs = torch.randn(1, 3, 800, 1200)
36 logits, bboxes = detr(inputs)
```

Similar performance to Faster R-CNN, better performance on large objects

Later work: *Deformable DETR* faster, improved performance on small objects