

Mitigating the unkn0wn

When your SMB exploit fails

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- Exploiting stuff, breaking things
- Have played pwn2own before, now judging entries...



# Protecting customers and evaluating risk

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MSRC Team April 14, 2017









**0** 

Today, Microsoft triaged a large release of exploits made publicly available by Shadow Brokers. Understandingly, customers have expressed concerns around the risk this disclosure potentially creates. Our engineers have investigated the disclosed exploits, and most of the exploits are already patched. Below is our update on the investigation.

When a potential vulnerability is reported to Microsoft, either from an internal or external source, the Microsoft Security Response Center (MSRC) kicks off an immediate and thorough investigation. We work to swiftly validate the claim and make sure legitimate, unresolved vulnerabilities that put customers at risk are fixed. Once validated, engineering teams prioritize fixing the reported issue as soon as possible, taking into consideration the time to fix it across any impacted product or service, as well as versions, the potential threat to customers, and the likelihood of exploitation.

Most of the exploits that were disclosed fall into vulnerabilities that are already patched in our supported products. Below is a list of exploits that are confirmed as already addressed by an update. We encourage customers to ensure their computers are up-to-date.

Code Name	Solution	
"EternalBlue"	Addressed by MS17-010	
"EmeraldThread"	Addressed by MS10-061	
"EternalChampion"	Addressed by MS17-010	
"ErraticGopher" Addressed prior to the release of Windows Vista. CVE-2017-8461		
"EsikmoRoll"	Addressed by MS14-068	
"EternalRomance"	Addressed by MS17-010	
"EducatedScholar"	Addressed by MS09-050	
"EternalSynergy"	Addressed by MS17-010	
"EclipsedWing"	Addressed by MS08-067	



# Microsoft Security Bulletin MS17-010 - Critical

Security Update for Microsoft Windows SMB Server (4013389)

Published: March 14, 2017

Operating System	Windows SMB Remote Code Execution Vulnerability - CVE-2017- 0143	Windows SMB Remote Code Execution Vulnerability - CVE-2017- 0144	Windows SMB Remote Code Execution Vulnerability - CVE-2017- 0145	Windows SMB Remote Code Execution Vulnerability - CVE-2017- 0146	Windows SMB Information Disclosure Vulnerability - CVE-2017- 0147	Windows SMB Remote Code Execution Vulnerability - CVE-2017- 0148
Windows Vist	a					
Windows Vista Service Pack 2 (4012598)	Critical Remote Code Execution	<b>Critical</b> Remote Code Execution	<b>Critical</b> Remote Code Execution	<b>Critical</b> Remote Code Execution	Important Information Disclosure	<b>Critical</b> Remote Code Execution

6 CVEs, 5 Critical

https://technet.microsoft.com/en-us/library/security/ms17-010.aspx





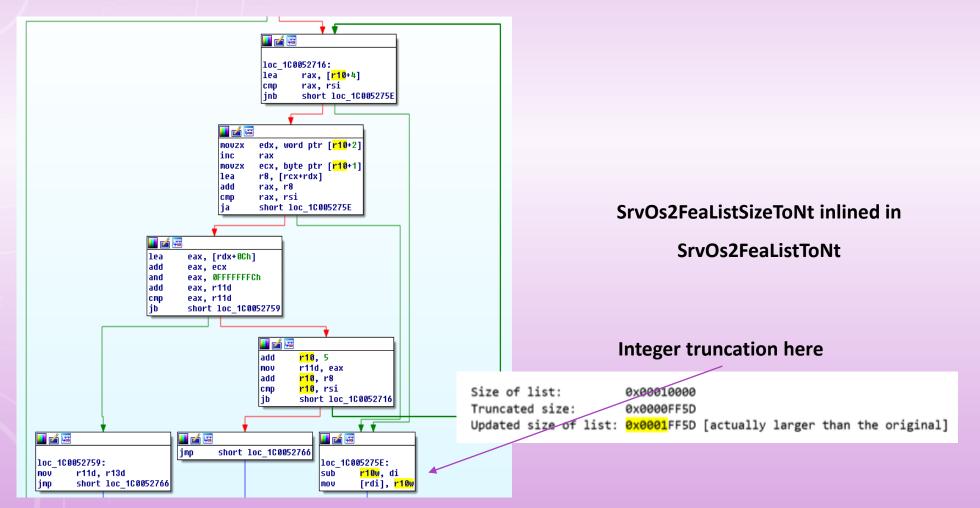
CVE-2017-0144 – Integer overflow due to storing a Ulong as a Ushort in SrvOs2FeaListSizeToNt

```
if (variableBuffer >= lastValidLocation ||
   (variableBuffer + fea->cbName + 1 + SmbGetUshort(&fea->cbValue)) > lastValidLocation) {
   SmbPutUshort( &FeaList->cbList, PTR_DIFF_SHORT(fea, FeaList) );
   break;
}
            BYTE fEA;
                                      ULONG cbList;
               BYTE cbName;
                                       FEA list[1];
               USHORT cbValue;
                                   } FEALIST, *PFEALIST;
            } FEA;
```

http://blog.trendmicro.com/trendlabs-security-intelligence/ms17-010-eternalblue/

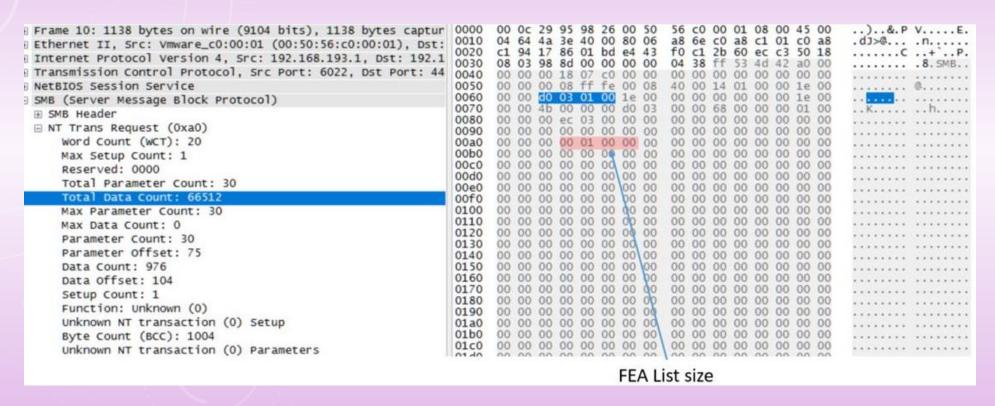


CVE-2017-0144 – Integer overflow due to storing a Ulong as a Ushort in SrvOs2FeaListSizeToNt





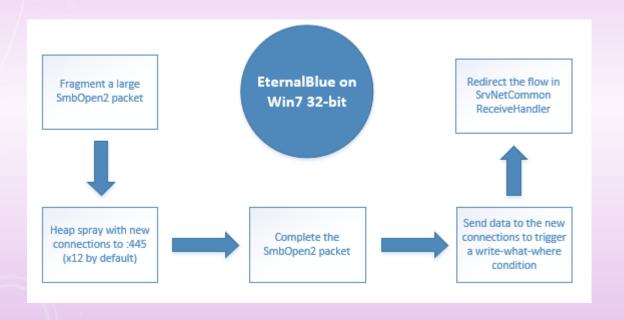
CVE-2017-0144 – Integer overflow due to storing a Ulong as a Ushort in SrvOs2FeaListSizeToNt



http://blog.trendmicro.com/trendlabs-security-intelligence/ms17-010-eternalblue/



CVE-2017-0144 – Integer overflow due to storing a Ulong as a Ushort in SrvOs2FeaListSizeToNt



**EternalBlue in action** 



CVE-2017-0144 – Integer overflow due to storing a Ulong as a Ushort in SrvOs2FeaListSizeToNt

114 0.128374	33.0.0.15	33.0.0.2	TCP	66 49827 → 445 [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=256 SACK_PERM=1
115 0.128744	33.0.0.2	33.0.0.15	TCP	66 445 → 49827 [SYN, ACK] Seq=0 Ack=1 Win=8192 Len=0 MSS=1460 WS=256 SACK_PERM=1
116 0.128798	33.0.0.15	33.0.0.2	TCP	54 49827 → 445 [ACK] Seq=1 Ack=1 Win=2102272 Len=0
117 0.128845	33.0.0.15	33.0.0.2	TCP	186 [TCP segment of a reassembled PDU]
118 0.129051	33.0.0.15	33.0.0.2	TCP	66 49828 → 445 [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=256 SACK_PERM=1
119 0.129179	33.0.0.2	33.0.0.15	TCP	66 445 → 49828 [SYN, ACK] Seq=0 Ack=1 Win=8192 Len=0 MSS=1460 WS=256 SACK_PERM=1
120 0.129227	33.0.0.15	33.0.0.2	TCP	54 49828 → 445 [ACK] Seq=1 Ack=1 Win=262656 Len=0
121 0.129279	33.0.0.15	33.0.0.2	TCP	186 [TCP segment of a reassembled PDU]
122 0.129430	33.0.0.15	33.0.0.2	TCP	66 49829 → 445 [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=256 SACK_PERM=1
123 0.129530	33.0.0.2	33.0.0.15	TCP	66 445 → 49829 [SYN, ACK] Seq=0 Ack=1 Win=8192 Len=0 MSS=1460 WS=256 SACK_PERM=1
124 0.129577	33.0.0.15	33.0.0.2	TCP	54 49829 → 445 [ACK] Seq=1 Ack=1 Win=262656 Len=0
125 0.129617	33.0.0.15	33.0.0.2	TCP	186 [TCP segment of a reassembled PDU]
	cl			
158 1.142216	33.0.0.15	33.0.0.2	TCP	4126 [TCP segment of a reassembled PDU]
159 1.142276	33.0.0.15	33.0.0.2	TCP	4126 [TCP segment of a reassembled PDU]
160 1.142333	33.0.0.15	33.0.0.2	TCP	4126 [TCP segment of a reassembled PDU]
161 1.142385	33.0.0.15	33.0.0.2	TCP	4126 [TCP segment of a reassembled PDU]
162 1.142443	33.0.0.15	33.0.0.2	TCP	4126 [TCP segment of a reassembled PDU]

Spraying with new connections to :445



CVE-2017-0144 – Integer overflow due to storing a Ulong as a Ushort in SrvOs2FeaListSizeToNt

854aeff0 da 79 3c 1f 00 00 00 00 00 06 2a 00 00 00 00 854af000 00 10 01 00 00 00 00 00 42 00 00 00 00 00 00 00 854af010 08 00 12 c0 00 00 00 00 00 00 00 00 00 60 f1 4a 85 854af020 a0 0e 01 00 00 00 00 00 3c f0 4a 85 00 00 00 00 854af030 f7 ff 00 00 78 6b 45 87 a4 f0 4a 85 00 00 00 00 854af040 60 00 04 10 00 00 00 60 f1 4a 85 00 f0 4a 85 854af050 a0 0e 01 00 60 01 00 00 af fc 07 00 b0 fc 07 00

Sending new connections leads to spray the pool with MDLs:

 This points to HAL





CVE-2017-0144 – Integer overflow due to storing a Ulong as a Ushort in SrvOs2FeaListSizeToNt

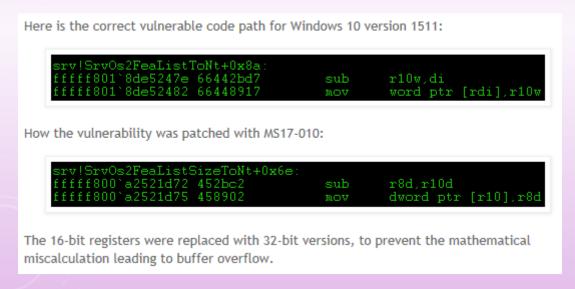
95d1b26a 8b866c010000	MOA	eax,dword ptr [esi+16Ch]
95d1b270 85c0	test	eax,eax
95d1b272 0f8493000000	je	srvnet!SrvNetCommonReceiveHandler+0xff (95d1b30b)
95d1b278 837e0803	cmp	dword ptr [esi+8],3
95d1b27c 7557	jne	srvnet!SrvNetCommonReceiveHandler+0xc9 (95d1b2d5)
95d1b27e ff7528	push	dword ptr [ebp+28h]
95d1b281 ff7524	push	dword ptr [ebp+24h]
95d1b284 ff751c	push	dword ptr [ebp+1Ch]
95d1b287 ff7514	push	dword ptr [ebp+14h]
95d1b28a 51	push	ecx
95d1b28b ff750c	push	dword ptr [ebp+0Ch]
95d1b28e ff7518	push	dword ptr [ebp+18h]
95d1b291 ffb6ac000000	push	dword ptr [esi+0ACh]
95d1b297 ffb6a8000000	push	dword ptr [esi+0A8h]
95d1b29d ff5004	call	dword ptr [eax+4]
05.141.0.0.01.00		• 1

Redirecting the flow in srvnet!SrvNetCommonReceiveHandler



CVE-2017-0144 – Integer overflow due to storing a Ulong as a Ushort in SrvOs2FeaListSizeToNt

#### Fix? Use PTR\_DIFF instead of PTR\_DIFF\_SHORT



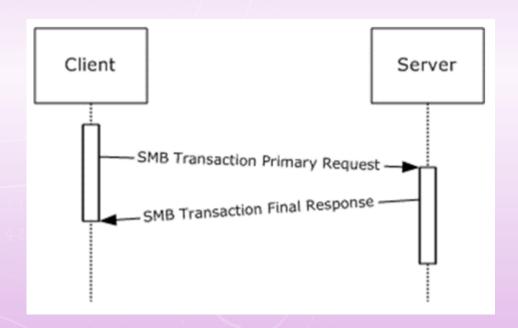
https://zerosum0x0.blogspot.co.uk/2017/06/





CVE-2017-0146 – Race condition with Transaction requests

#### **Sending simple transactions**



```
srv!TRANSACTION
                          : Ptr64 _CONNECTION
  +0x010 Connection
  +0x058 cMaxBufferSize
                          : Uint4B
  +0x060 InSetup
                          : Ptr64 Uint2B
  +0x068 OutSetup
                          : Ptr64 Uint2B
  +0x070 InParameters
                          : Ptr64 Char
  +0x078 OutParameters
                          : Ptr64 Char
  +0x080 InData
                          : Ptr64 Char // data received
  +0x088 OutData
                         : Ptr64 Char // data to send (same buffer as InData)
  +0x090 SetupCount
                          : Uint4B
  +0x098 ParameterCount : Uint4B
  +0x09c TotalParameterCount : Uint4B
                          : Uint4B // data received so far
  +0x0a4 DataCount
  +0x0a8 TotalDataCount : Uint4B // total data being expected
  +0x0e3 Executing
                          : UChar
```

https://msdn.microsoft.com/en-us/library/ee441928.aspx

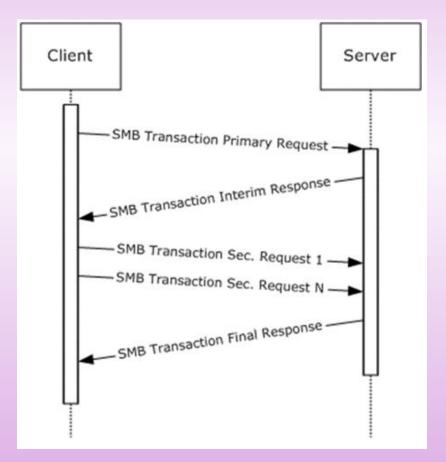


CVE-2017-0146 – Race condition with Transaction requests

But, if parameters or data don't fit in the first

Transaction, we can use secondary transactions

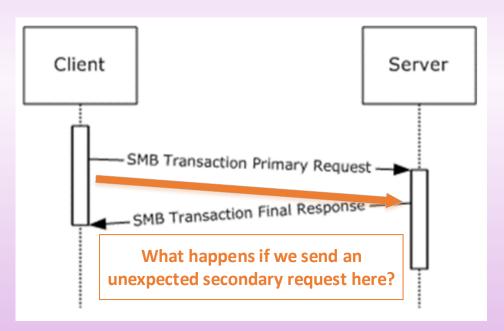
(while xCount < TotalxCount, send...)





CVE-2017-0146 – Race condition with Transaction requests

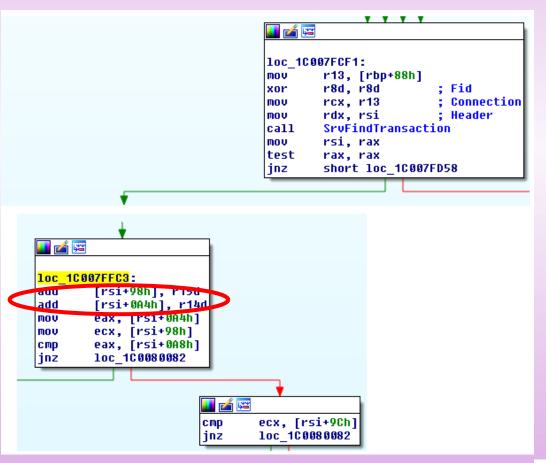
How does the server knows when to process the request? Can we race it?





CVE-2017-0146 – Race condition with Transaction requests

Even if the primary transaction is being processed, the secondary transaction will still increment some fields, like Transaction -> DataCount and ParameterCount

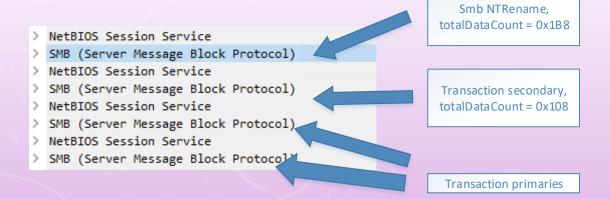




SrvSmbTransactionSecondary

CVE-2017-0146 – Race condition with Transaction requests

Exploit is in two ways. First make an info leak with SrvSmbNtRename and an additional secondary transaction, followed by several transaction requests to spray the heap:



First SM BProcessing

TRANSACTION allocated for new NT\_RENAME

Data copied from request to InData, DataCountset

ExecuteTransaction called to process the NT\_RENAME

NTTransSecondary processing finds the NT\_RENAME transaction in the transaction list

Request data written to InData, DataCount is incremented by 264 bytes

Sincomplete Execute Trains action called, copies data from DataCount bytes from OutData to the response buffer

Response buffersent over the wire to the client, leaking OOB data. Second SMB Processing



CVE-2017-0146 – Race condition with Transaction requests

secondary transaction, this time leaking memory

		<b>A</b>	First	response to the Smb NtRename
68 22.781089	33.0.0.2	33.0.0.15	SMB	570 NT Trans Response, NT RENAME
69 22.781099	33.0.0.2	33.0.0.15	SMB	93 Trans Response
70 22.781108	33.0.0.15	33.0.0.2	TCP	54 49997 → 445 [ACK] Seq=3610 Ack=1763 Win=2102272 Len=0
71 22.781126	33.0.0.2	33.0.0.15	SMB	93 Trans Response
72 22.781126	33.0.0.2	33.0.0.15	SMB	93 Trans Response
73 22.781137	33.0.0.15	33.0.0.2	TCP	54 49997 → 445 [ACK] Seq=3610 Ack=1841 Win=2102272 Len=0
74 22.781148	33.0.0.2	33.0.0.15	SMB	93 Trans Response
75 22.781156	33.0.0.2	33.0.0.15	SMB	93 Trans Response
76 22.781164	33.0.0.15	33.0.0.2	TCP	54 49997 → 445 [ACK] Seq=3610 Ack=1919 Win=2102016 Len=0
77 22.781172	33.0.0.2	33.0.0.15	SMB	93 Trans Response
78 22.781367	33.0.0.2	33.0.0.15	SMB	93 Trans Response
79 22.781368	33.0.0.2	33.0.0.15	SMB	93 Trans Response
80 22.781368	33.0.0.2	33.0.0.15	SMB	93 Trans Response
81 22.781368	33.0.0.2	33.0.0.15	SMB	93 Trans Response
82 22.781369	33.0.0.2	33.0.0.15	SMB	93 Trans Response
83 22.781369	33.0.0.2	33.0.0.15	SMB	93 Trans Response
84 22.781406	33.0.0.15	33.0.0.2	TCP	54 49997 → 445 [ACK] Seq=3610 Ack=2192 Win=2101760 Len=0
85 22.781426	33.0.0.2	33.0.0.15	SMB	93 Trans Response
86 22.781426	33.0.0.2	33.0.0.15	SMB	398 NT Trans Response, <unknown>[Unreassembled Packet]</unknown>
87 22.781427	77.00	33.0	SMB	93 Trans Response
	Second response to t	ne		



CVE-2017-0146 – Race condition with Transaction requests

```
VOID SRVFASTCALL
RestartTransactionResponse (
    IN OUT PWORK CONTEXT WorkContext
   //
 if ( paramLength != 0 ) {
     RtlMoveMemory(
         paramPtr,
         transaction->OutParameters + paramDisp,
         paramLength
 if ( dataLength != 0 ) {
     RtlMoveMemory(
         dataPtr,
         transaction->OutData + dataDisp,
         dataLength
```

By spraying Transaction objects it becomes possible to have one located right after the SmbNtRename transaction buffer and leak some pointers from the Transaction object:

dataDisp goes out of bounds!



CVE-2017-0146 – Race condition with Transaction requests

#### **Several packets follow next:**

 A QueryPathInformation packet to have transaction->InData point to a stack address:

 A bunch of secondary transactions following to reach that memcpy and trigger a stack corruption in SrvSmbTransactionSecondary:

```
if ( informationLevel == SMB_INFO_IS_NAME_VALID ) {
    transaction->InData = (PVOID)&objectName;

//
    // Get the Share root handle.
    //
    smbStatus = SrvGetShareRootHandle( WorkContext->TreeConnect->Share );
```



CVE-2017-0146 – Race condition with Transaction requests

#### That results in a 4-byte overwrite in the stack:

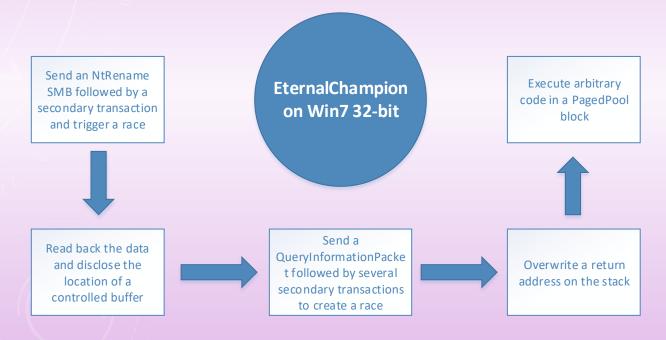
```
0: kd> q
Breakpoint 15 hit
srv!SrvSmbTransactionSecondarv+0x1eb:
96c6b2d0 8b4648
                                  eax, dword ptr [esi+48h]
3: kd> !address poi(@esi+48)
Mapping user range ...
Mapping system range ...
Mapping page tables...
Mapping hyperspace...
Mapping HAL reserved range . . .
Mapping User Probe Area . . .
Mapping system shared page . . .
Mapping VAD regions...
Mapping module regions...
Mapping process, thread, and stack regions...
Mapping system cache regions...
                         Stack
Usage:
Base Address:
                         955c1000
End Address:
                         955c4000
Region Size:
                         00003000
VA Type:
                         SystemPTEs
```

#### **Leading to execute arbitrary code from a Paged pool:**

```
3: kd> !address @eip
Mapping user range ...
Mapping system range ...
Mapping page tables . . .
Mapping hyperspace...
Mapping HAL reserved range . . .
Mapping User Probe Area...
Mapping system shared page . . .
Mapping VAD regions...
Mapping module regions...
Mapping process, thread, and stack regions...
Mapping system cache regions...
Usage:
Base Address:
                         9Ъ200000
End Address:
                         9Ъ400000
Region Size:
                         00200000
VA Type:
                         PagedPool
```

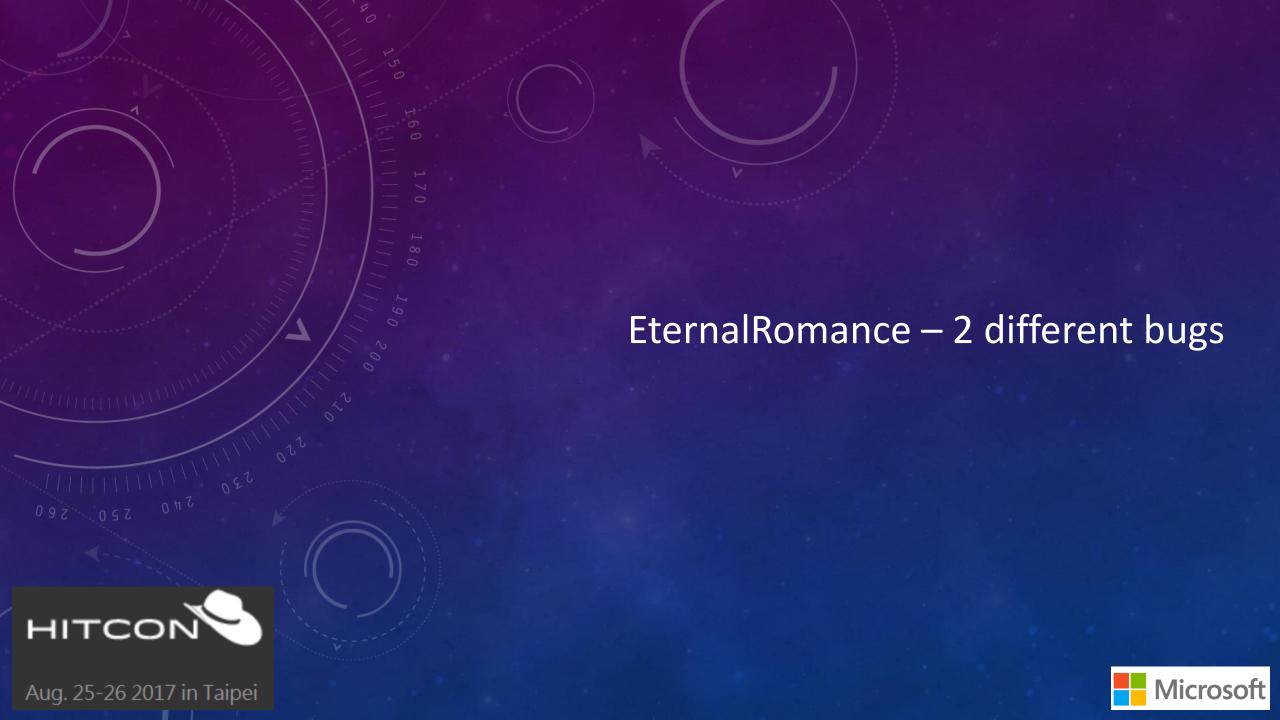


CVE-2017-0146 – Race condition with Transaction requests



**EternalChampion in action** 





CVE-2017-0143 – Type confusion between WriteAndX and Transaction requests

# CVE-2017-0147 - Info disclosure in SrvPeekNamedPipe

RestartPeekNamedPipe and SrvCompleteExecuteTransaction could be abused together to return uninitialized memory after calling

SrvPeekNamedPipe:

```
VOID
SrvCompleteExecuteTransaction (
    IN OUT PWORK_CONTEXT WorkContext,
    IN SMB_TRANS_STATUS ResultStatus
)

if ( paramLength != 0 ) {
    RtlMoveMemory( paramPtr, transaction->OutParameters, paramLength );
}

if ( dataLength != 0 ) {
    RtlMoveMemory( dataPtr, transaction->OutData, dataLength );
}
```

dataLength was not checked against OutData, thus leaking memory



CVE-2017-0143 – Type confusion between WriteAndX and Transaction requests

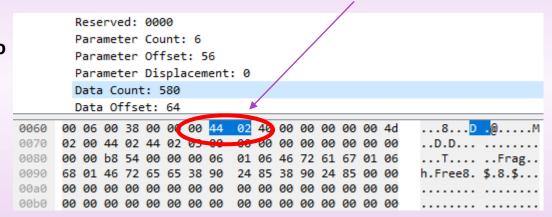
# CVE-2017-0147 - Info disclosure in SrvPeekNamedPipe

An initial request with Max Parameter Count = 0x5400 would lead to allocate 0x54A8 in the PagedPool bytes in SrvAllocateTransaction...

```
Max Parameter Count: 21504
  Max Data Count: 1
  Max Setup Count: 0
  Reserved: 00

▼ Flags: 0x0000
     .... .... ... ... ... ... 9. = One Way Transaction: Two way transaction
00 15 5d 63 72 32 00 15 5d 63 72 05 08 00 45 00
                                                ..]cr2.. ]cr...E.
                                                .oly@... ..!...!.
00 6f 6c 59 40 00 80 06 00 00 21 00 00 0f 21 00
00 02 c3 9a 01 bd 5a bc a4 cc 7e 33 da dd 50 18
                                                .....Z. ..~3..P.
20 11 42 72 00 00 00 00
                       00 43 ff 53 4d 42 25 00
                                                 .Br.... .C.SMB%.
00 00 00 08 dc 89 00 08 40 00 10 00 00 00 00 00
00 00 00 00 00 02 00 23 00 00 40 00 00
```

### Amount of bytes in the pipe



...which would lead to leak the bytes at @buffer + 0x54A8 in the response

178 405.882513	33.0.0.15	33.0.0.2	RPC_BR	706 NetrBrowserStatisticsGet request[
179 405.883017	33.0.0.2	33.0.0.15	SMB	105 Write AndX Response, FID: 0x4000,
181 407.390234	33.0.0.15	33.0.0.2	SMB	125 Trans Request
232 542.046955	33.0.0.2	33.0.0.15	SMB	702 Trans Response



# CVE-2017-0143 - Type confusion between WriteAndX and Transaction requests

## CVE-2017-0147 – Info disclosure in SrvPeekNamedPipe

2.2.4.3 SMB\_COM\_WRITE\_ANDX (0x2F)

#### 2.2.4.3.1 Client Request Extensions

An SMB\_COM\_WRITE\_ANDX request is sent by a client to write data to a file or **named pipe** on a server. These extensions allocate the **SMB\_Parameters.Words.Reserved** field for use as the **DataLengthHigh** field. This field is used when the CAP\_LARGE\_WRITEX capability has been negotiated to allow for file writes larger than 0xFFFF bytes in length. All other fields are defined as specified in [MS-CIFS] section 2.2.4.43.1.

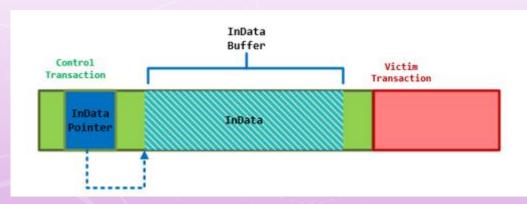
```
SMB_Parameters
 UCHAR WordCount;
 Words
   UCHAR AndXCommand;
   UCHAR AndXReserved;
   USHORT AndXOffset;
   ULONG Offset;
   ULONG Timeout;
   USHORT WriteMode;
   USHORT Remaining;
   USHORT DataLengthHigh;
   USHORT DataLength;
   USHORT DataOffset;
   ULONG OffsetHigh (optional);
SMB Data
 USHORT ByteCount;
 Bytes
   UCHAR Pad;
   UCHAR Data[variable];
                             [MS-SMB].pdf
```



# **CVE-2017-0143 – Type confusion between WriteAndX and Transaction requests**

CVE-2017-0147 – Info disclosure in SrvPeekNamedPipe

Multiple WriteAndX requests can follow to fill the Transaction buffer when WriteMode is in RAW\_MODE...



```
RtlCopyMemory(transaction->InData, writeAddress, writeLength );

//
  // Update the transaction data pointer to where the next
  // WriteAndX data buffer will go.
  //

transaction->InData += writeLength;
transaction->DataCount += writeLength;
} // secondary piece of multipart write
```

...leading to increment InData and

DataCount in SrvSmbWriteAndX



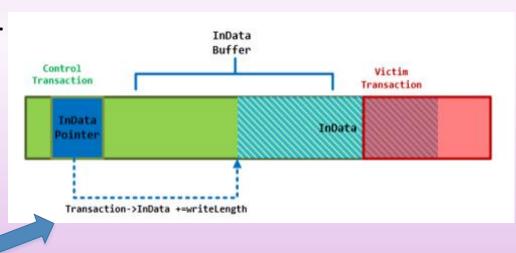
# **CVE-2017-0143 – Type confusion between WriteAndX and Transaction requests**

CVE-2017-0147 – Info disclosure in SrvPeekNamedPipe

But SrvSmbTransactionSecondary also calls SrvFindTransaction...

```
transaction = SrvFindTransaction( \ connection, \ header, \ 0 \ );
```

...and writes data to transaction->InData:



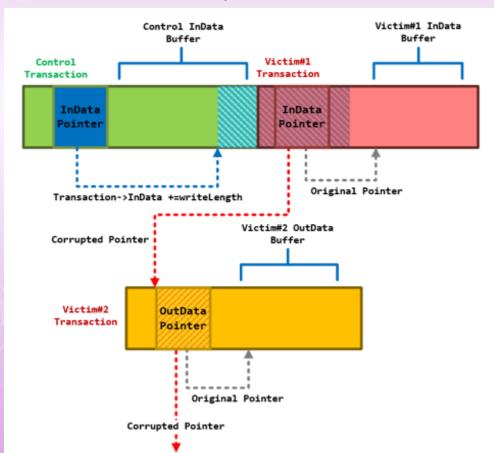
...leading to a buffer overflow on an adjacent Transaction object



# **CVE-2017-0143 – Type confusion between WriteAndX and Transaction requests**

CVE-2017-0147 – Info disclosure in SrvPeekNamedPipe

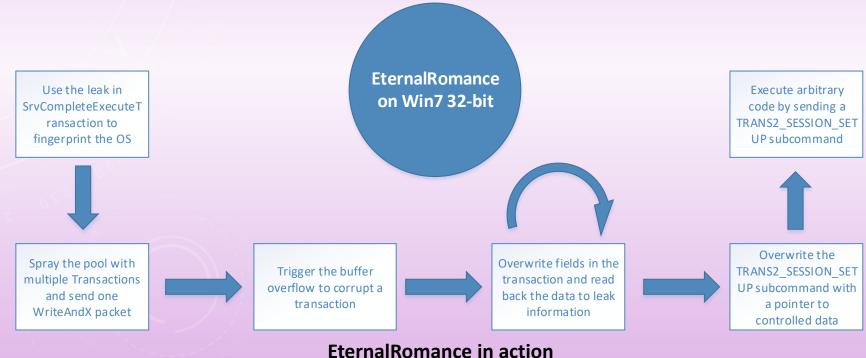
How to build an arbitrary read?

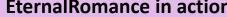




# **CVE-2017-0143 – Type confusion between WriteAndX and Transaction requests**

CVE-2017-0147 – Info disclosure in SrvPeekNamedPipe









# **EternalSynergy**

CVE-2017-0143 – Type confusion between WriteAndX and Transaction requests

# **CVE-2017-0146 – Race condition with Transaction requests**

29 1.520218	33.0.0.15	33.0.0.52	SMB	5382 Trans Request
34 1.520650	33.0.0.52	33.0.0.15	SMB	1494 NT Trans Response, NT RENAME
36 1.520953	33.0.0.52	33.0.0.15	SMB	93 Trans Response
37 1.520954	33.0.0.52	33.0.0.15	SMB	93 Trans Response
38 1.520955	33.0.0.52	33.0.0.15	SMB	93 Trans Response
39 1.520955	33.0.0.52	33.0.0.15	SMB	93 Trans Response
40 1.520956	33.0.0.52	33.0.0.15	SMB	93 Trans Response
41 1.520956	33.0.0.52	33.0.0.15	SMB	93 Trans Response
42 1.520957	33.0.0.52	33.0.0.15	SMB	93 Trans Response
43 1.520957	33.0.0.52	33.0.0.15	SMB	93 Trans Response
45 1.543609	33.0.0.52	33.0.0.15	SMB	474 NT Trans Response, <unknown>[Unr sembled Packet]</unknown>
47 1.545361	33.0.0.15	33.0.0.52		125 Trans Request

```
...... {.@tX.P.
    00 0f 01 bd c4 0c 03 2d 7b d9 40 74 58 dc 50 18
                                                  01 fd df 99 00 00 00 00 01 a0 ff 53 4d 42 a0 00
                                                 ....-0.. 1......
                                                  ...... ... H.....
                                                 ..X...H. .....Y
    01 00 96 b3 6c e9 d9 00 fa 07 00 00 00 00 00 00
                                                  ....1... .......
                                                  .....Fr
                                                 ag..... .. Q....
                                                 .....Fr
    65 65 00 00 00 00 00 00 00 00 01 04 eb 03 4c 53
                                                 ee....LS
00d0 74 72 f0 c4 07 00 83 fa ff ff 8c 0e 00 00 00 00
                                                 tr......
```

Race condition to leak a transaction object Same exploit in EternalChampion



# **EternalSynergy**

# **CVE-2017-0143 – Type confusion between WriteAndX and Transaction requests**

CVE-2017-0146 – Race condition with Transaction requests

998 707.241651	33.0.0.15	33.0.0.52	SMB	630 Write AndX Request, FID: 0x4000,
999 707.241743	33.0.0.52	33.0.0.15	SMB	105 Write AndX Response, FID: 0x4000,
1001 708.257619	33.0.0.15	33.0.0.52	SMB	126 Trans Secondary Request
1003 708.305569	33.0.0.15	33.0.0.52	SMB	125 Trans Secondary Request
1004 708.305883	33.0.0.52	33.0.0.15	SMB	93 Trans Secondary Response, Error:
1005 708.308095	33.0.0.15	33.0.0.52	SMB	132 Trans Secondary Request
1007 708.372613	33.0.0.15	33.0.0.52	SMB	754 Trans Secondary Request

Parameter Displacement: 0

Data Count: 40 Data Offset: 66

Data Displacement: 136 Byte Count (BCC): 55

Extra byte parameters: 80b82f0183faffff0400000000



**Several Transactions exchanged Same exploit in EternalRomance** 

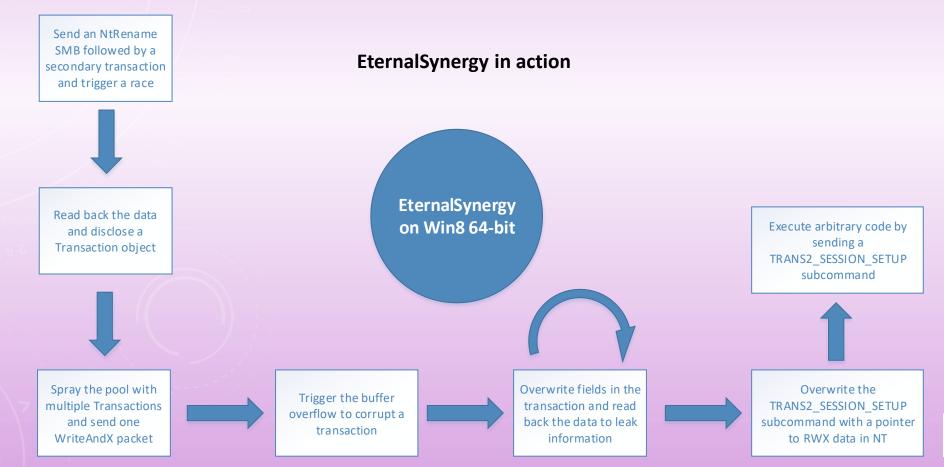
The main difference is the choice of an RWX section in NT to write the payload...



# **EternalSynergy**

# **CVE-2017-0143 – Type confusion between WriteAndX and Transaction requests**

CVE-2017-0146 – Race condition with Transaction requests





#### Mitigations blocking these exploits

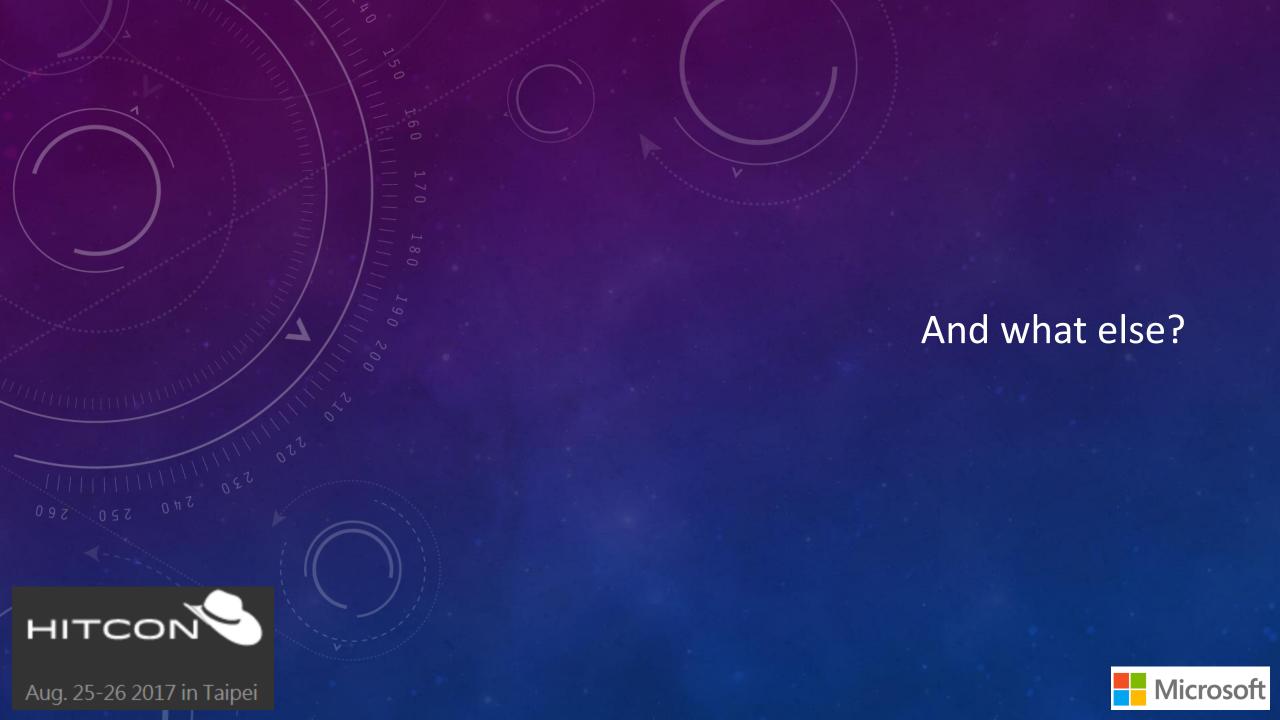
- Null sessions have disappeared by default since Windows 8
- Full ASLR, the HAL heap region is now randomized starting from RS2
- Kernel NX since Windows 8, making the HAL heap region and the non paged pool allocations used in srv.sys non executable
- Kernel CFG (kCFG) with HVCI enabled since RS2 prevents indirect calls to hijack the flow

```
mouzx eax, si
mou rcx, rdi
call rua SruTransaction2DispatchTable[rdx+rax*8]

mouzx eax, di
mou rax, ds:rua SruTransaction2DispatchTable[rcx+rax*8]
mou rcx, rbx
call cs:__guard_dispatch_icall_ptr
```

- RWX areas in ntoskrnl have now disappeared
- Windows 10 RS3 (Fall Creators Update) and Windows Server 2016
   RS3 have SMB1 uninstalled by default under most circumstances





# **Pool overflow in SrvSmbCreateWithExtraOptions**

```
SMB_TRANS_STATUS
SrvSmbCreateWithExtraOptions (
   IN OUT PWORK_CONTEXT WorkContext
)

if (transaction->Function != NT_TRANSACT_CREATE ||
        transaction->ParameterCount < sizeof(REQ_CREATE_WITH_SD_OR_EA) ||
        transaction->MaxParameterCount < sizeof(RESP_CREATE_WITH_SD_OR_EA) ) {

if ( extendedRequested ) {
    NTSTATUS ExtendedResponseStatus;

    PRESP_EXTENDED_CREATE_WITH_SD_OR_EA ExtendedResponse;
    ExtendedResponse = (PRESP_EXTENDED_CREATE_WITH_SD_OR_EA)response;

    RtlZeroMemory( ((PVOID)&ExtendedResponse->VolumeGuid[0]), sizeof(ExtendedResponse->VolumeGuid)+sizeof(ExtendedResponse->FileId) );
```

Extended Requests in SrvSmbCreateWithExtraOptions were not properly checked leading to pool overflow



# **Pool overflow in SrvCompleteExecuteTransaction**

Confusion due to using SetupCount at one point, and MaxSetupCount at another, leading to pool overflow



### **OOB Write in RestartWriteNamedPipe**

RestartWriteNamedPipe was not checking whether there was enough space in OutParameters to write iosb->Information



# **Abusing SrvSmbNtRename**

```
{
    IF_DEBUG(TRACE2) KdPrint(( "SrvSmbNtRename complete.\n" ));

//
    // Dead code path. Fail to prevent use in exploits
    //
    SrvSetSmbError(WorkContext, STATUS_SMB_BAD_COMMAND);

return SmbTransStatusErrorWithoutData;
} // SrvSmbNtRename
```

SrvSmbNtRename was a noop, making exploits easier (especially combined with the next issue). It now returns an error.



# **Uninitialized memory in SrvSmbTransactionSecondary**

Abusing dataDisplacement in SrvSmbTransactionSecondary or SrvSmbNtTransactionSecondary could lead to create a Transaction with dataCount = TotalDataCount but leaving the buffer uninitialized



### **Uninitialized memory in SrvSnapEnumerateSnapShots**

```
PSRV_SNAPSHOT_ARRAY SnapShotArray = (PSRV_SNAPSHOT_ARRAY)transaction->OutData;

SnapShotArray->NumberOfSnapShots = SnapShotCount;
SnapShotArray->SnapShotArraySize = SNAPSHOT_NAME_LENGTH*SnapShotArray->NumberOfSnapShots+sizeof(WCHAR);
if( (SnapShotCount == 0) || (transaction->MaxDataCount < SnapShotArray->SnapShotArraySize + FIELD_OFFSET
{
    // The buffer is not big enough. Return the required size
    SnapShotArray->NumberOfSnapShotsReturned = 0;
    transaction->DataCount = sizeof(SRV_SNAPSHOT_ARRAY);
    Status = STATUS_SUCCESS;
}
else
```

SrvSnapEnumerateSnapShots was leaking bytes when SnapShotCount = 0



# **Uninitialized memory in ProcessOs2loctl**

ProcessOs2loctl was leaking bytes when ansiShare.length < LM20\_NNLEN



#### Return values not correctly initialized in SrvSmbQuerySecurityDescriptor

```
SmbPutUlong( &response->LengthNeeded, lengthNeeded );
   transaction->ParameterCount = sizeof( RESP_QUERY_SECURITY_DESCRIPTOR );
   //
   // If an error occurred, return an appropriate response.
   //
   if ( !NT_SUCCESS(status) ) {
       transaction->ParameterCount = transaction->MaxParameterCount;
        transaction->DataCount = 0;
       SrvSetSmbError2( WorkContext, status, TRUE );
       return SmbTransStatusErrorWithData;
   } else {
       transaction->DataCount =
               RtlLengthSecurityDescriptor( transaction->OutData );
   return SmbTransStatusSuccess;
} // SrvSmbQuerySecurityDescriptor
```

SrvSmbQuerySecurityDescriptor was not resetting some fields before returning



# Return values not correctly initialized in RestartNtloctl

```
if ( transaction->MaxSetupCount > 0 ) {
    transaction->SetupCount = 1;
    SmbPutUshort( transaction->OutSetup, (USHORT)length );
}

transaction->ParameterCount = transaction->MaxParameterCount;
transaction->DataCount = length;

if (!NT_SUCCESS(status) ) {
```

RestartNtloctl was not resetting some fields before returning

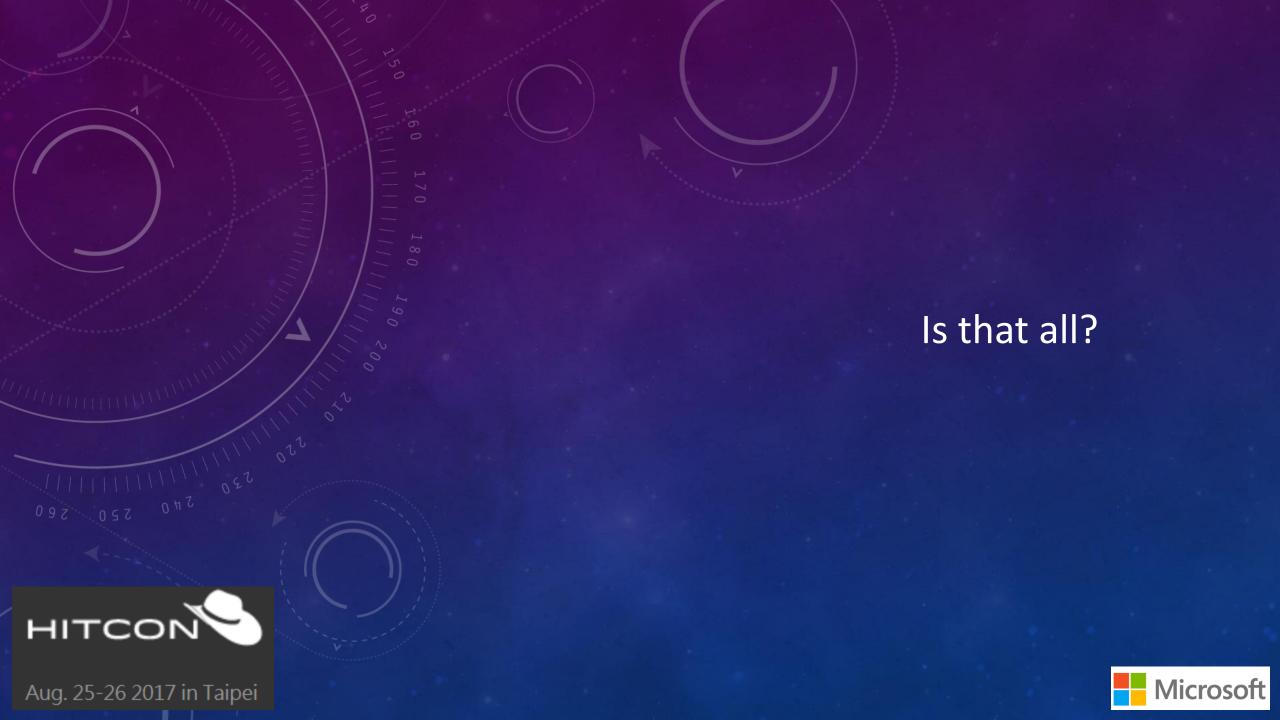


# Return values not correctly initialized in RestartCallNamedPipe

```
if ( status == STATUS_BUFFER_OVERFLOW ) {
   // Down level clients, expect us to return STATUS_SUCCESS.
   if ( !IS_NT_DIALECT( WorkContext->Connection->SmbDialect ) ) {
        status = STATUS_SUCCESS;
   } else {
} else if ( !NT_SUCCESS(status) ) ...
   //
   // Success. Prepare to generate and send the response.
   //
   transaction->SetupCount = 0;
   transaction->ParameterCount = 0;
   transaction->DataCount = (ULONG)WorkContext->Irp->IoStatus.Information;
```

#### RestartCallNamedPipe









Axel Souchet @0vercl0k · Aug 10

The MSRC Vulnerabilities & Mitigations team is hiring a security engineer, come join us! careers.microsoft.com/jobdetails.asp...

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Nicolas Joly @n\_joly · May 23

MSRC-UK is expanding again! If you want to play with bugz and 0dayz that's definitely the place to be. DM for fancy detailz :-)

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THANKS!

