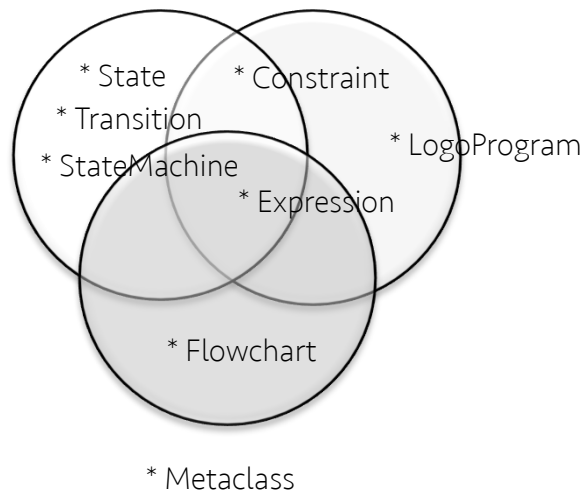
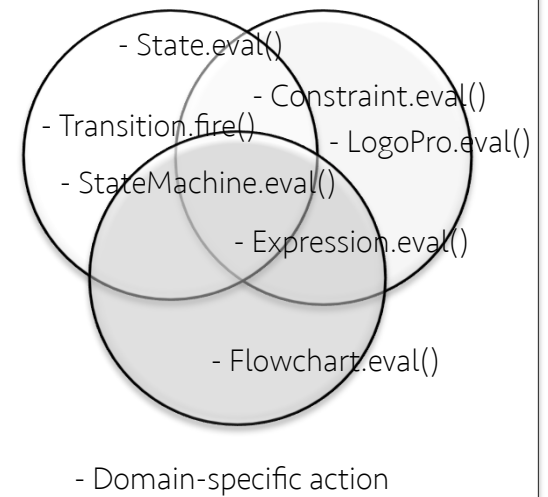


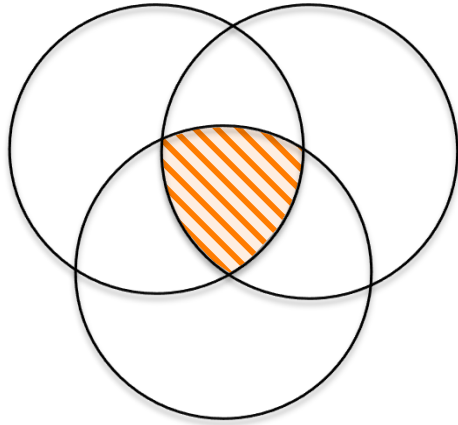
## Syntactic commonalities



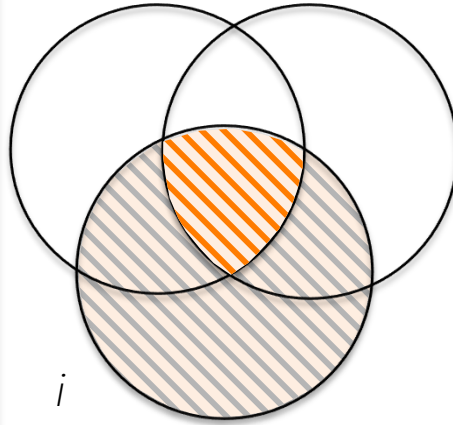
## Semantic commonalities



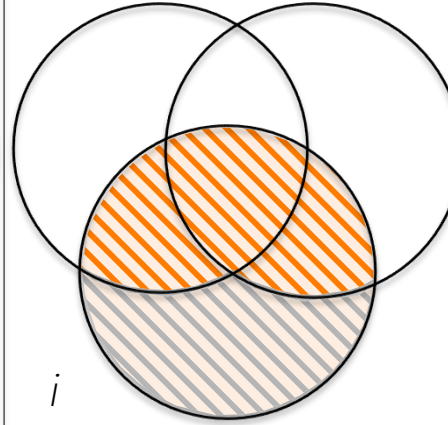
Size of Commonality  
(SoC)



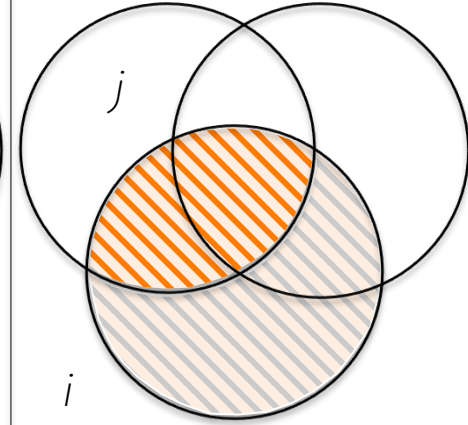
Product Related Reusability  
( $PRR_i$ )



Individualization Ratio  
( $IR_i$ )

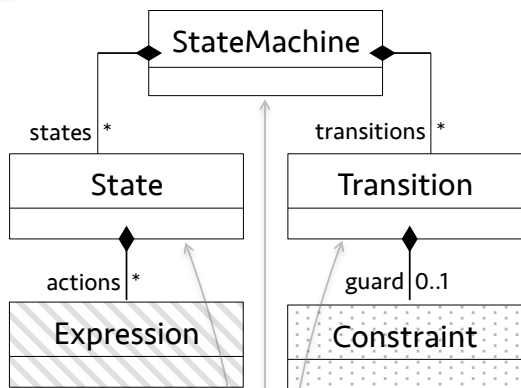


Pair-wise Relationship Ratio  
( $PWRR_{(l,j)}$ )



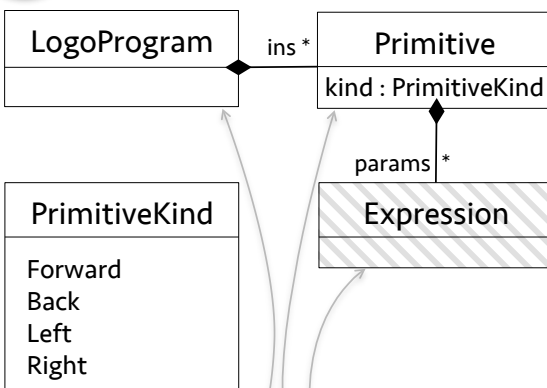
## FSM

AS



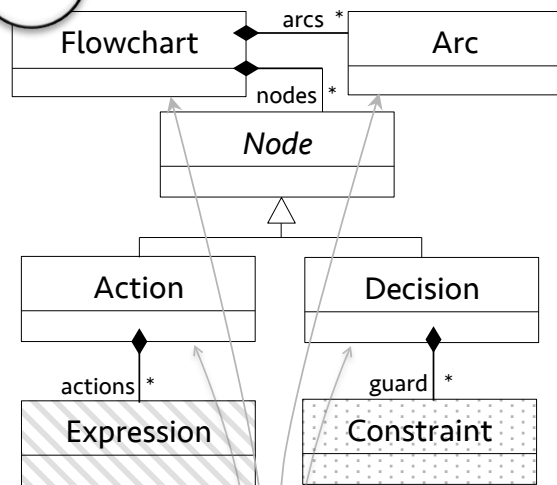
## Logo

AS



## Flowchart

AS



WEAVING

Sem

**@Aspect(StateMachine)**

execute() : void  
step() : void

**@Aspect(State)**

do() : void

**@Aspect(Transition)**

fire() : void

**@Aspect(Expression)** **@Aspect(Constraint)**

eval() : void

eval() : bool

WEAVING

Sem

**@Aspect(LogoProgram)**

execute() : void

**@Aspect(Primitive)**

eval() : void

**@Aspect(Expression)**

eval() : void

WEAVING

Sem

**@Aspect(Arc)**

fire() : void

**@Aspect(Flowchart)**

execute() : void

**@Aspect(Action)**

do() : void

**@Aspect(Decision)**

eval() : void

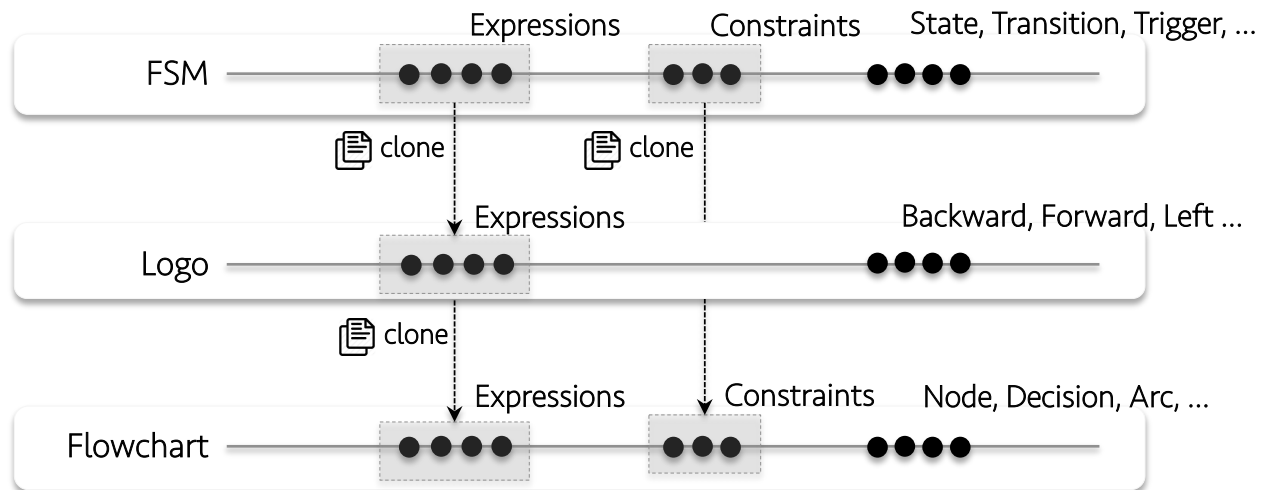
**@Aspect(Expression)** **@Aspect(Constraint)**

eval() : void

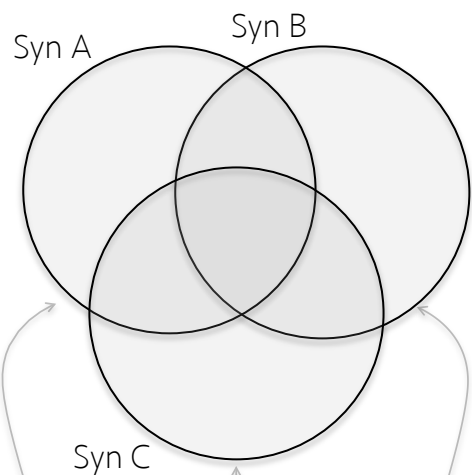
eval() : bool



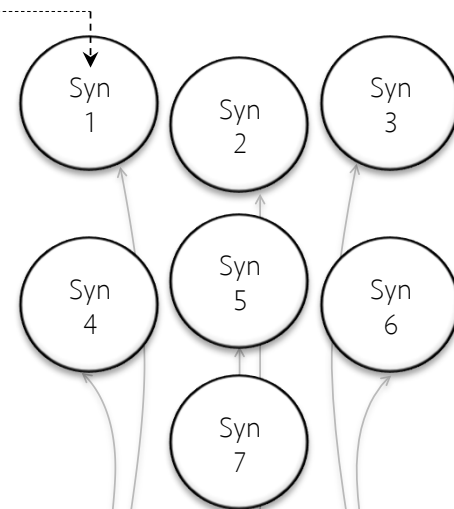
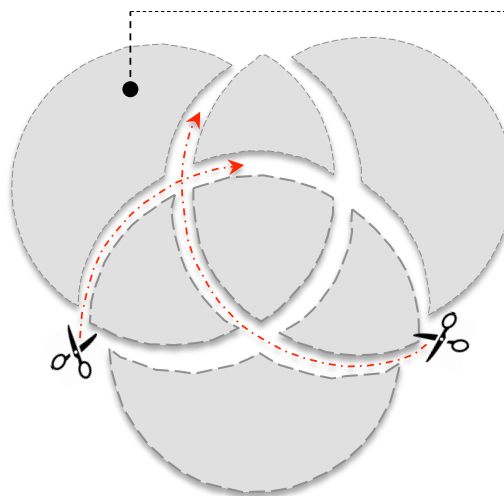
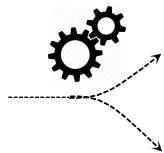
Language  
designers



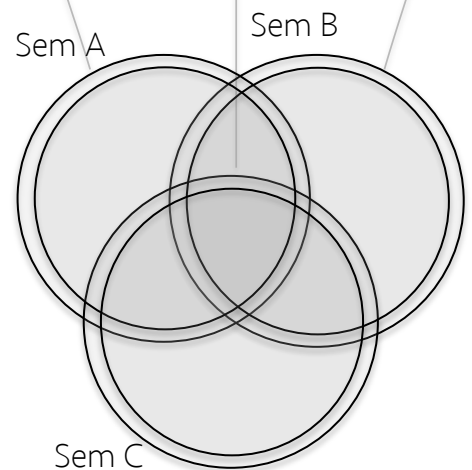
Syntax



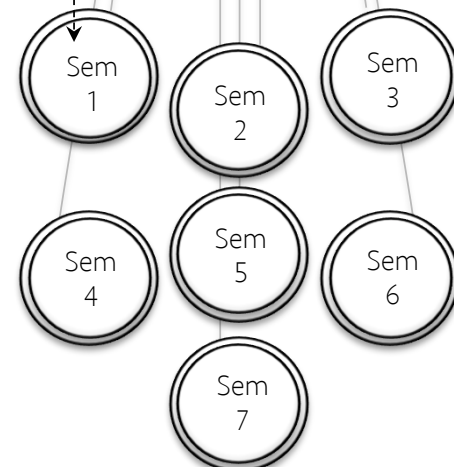
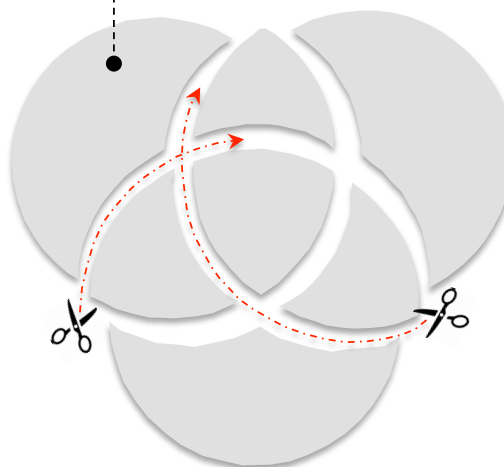
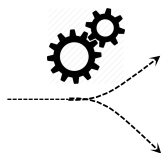
Syntactic  
Break-down



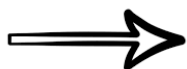
Semantics



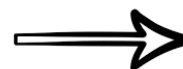
Semantic  
Break-down



First: Identifying  
overlapping



Second: Breaking-  
down the input set



Third: Encapsulating  
language modules

	MM1	MM2	MM3
MM1	-	$ MM2 \cap MM1 $	$ MM3 \cap MM1 $
MM2	$ MM1 \cap MM2 $	-	$ MM3 \cap MM2 $
MM3	$ MM1 \cap MM3 $	$ MM2 \cap MM3 $	-

AVG(MM1)

AVG(MM2)

AVG(MM3)

AVG(MM)

