#### Bug Finding in Pointer Analysis

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#### Outline

1 Implementation

Questions?



# Symbolic Execution

- Symbolic execution using klee
- Migration from Klee to Zesti (a variant of klee)

## Checker Logic

- Instrumenting the code to add checks.
- Incorporating the checker logic in zesti.

## Implicit klee\_assumes

## Which variable to make symbolic



## Making Input variable symbolic

```
int main() {
int x=1 , y=2;
int* p = (int *)malloc(sizeof(int));
klee make symbolic(&x, sizeof(x), "x");
//klee make symbolic(&y, sizeof(y), "y");
if(0 != x*v) {
  p = (int *) malloc(4);
 } else {
   if(y == 0) {
    p = (int *) malloc(4);
return *p;
```

# Testing

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