

# FACTIONS

## FACTION ROLLS

### ROLL THE FACTION'S TIER

**FAILURE:** NO TICKS

**MIXED:** 1 TICK

**SUCCESS:** 2 TICKS

**CRITICAL:** 3 TICKS OR FINISH CLOCK

- ♦ MARK THE DUNGEON WITH A SYMBOL
- ♦ MARK RAID LOCATIONS WITH AN X
- ♦ DRAW TERRAIN FEATURES SUCH AS RIVERS TO CONNECT TO THE MAP

