Ruby Classes

You will learn how classes are implemented in the Ruby language and how they are different.

Ruby Classes

- Open classes
- Duck Typed
- Just a runnable code
- Object themselves*
- Modules with hierarchies
- Scopes
- Object model
- Etc.

Insight 5:

Classes are objects

Classes in ruby are actually objects. In other words, instances of Class class.

Does any of these sound familiar?

- Eigenclass
- Singleton class (not to be confused with Singleton design pattern)
- Classes are objects/instances themselves

Classes are an instances of a class named Class.

```
class MyClass
end
```

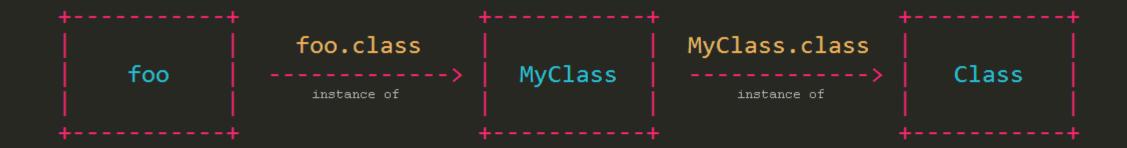
```
a = MyClass.new
puts a.class  # MyClass

MyClass.class  # Class
Class.class  # Class
```

```
MyClass = Class.new
MyClass.name
                            # MyClass
MyClass.class
                            # Class
a = MyClass.new
a.class
                             # MyClass
foo = Class.new
foo.name
                            # nil
foo.class
                             # Class
Bar = foo
foo.name
                             # Bar
```

Visualizing it

```
class MyClass; end
foo = MyClass.new
```



"foo" is an Object Also, an instance of MyClass "MyClass" is a class
Also, an instance
of class

"Class" is a class
Also, an instance
of itself

Quick recap:

- Classes in ruby are instances of class "Class"
- Class names are constants
- Everything that applies to instances of classes, also applies to classes (instance variables, methods, etc.)

Class' class is called:

- Eigenclass
- · Singleton class

How can we access class' class (eigenclass)?

```
class MyClass
    class << self</pre>
        def class_method
            # Eigenclass method
        end
    end
    def self.class_method2
        # Alternative method to
        # define methods in eigenclass
    end
end
def MyClass.class method3
    # Another alternative
end
```

How can we access eigenclass? (cont.)

```
class MyClass
    class << self</pre>
        def class method
            @foo = 1
    def self.foo
        @foo
    def foo
        @foo
def MyClass.class method3
    @foo = 2
    @bar = "Another class instance var"
foo = MyClass.new
MyClass.class_method
MyCLass.foo
foo.foo
MyClass.class_method3
MyCLass.foo
foo.foo
foo.class_method
```

Instance & class instance vars access

```
class MyClass
    def initialize
        @foo = "Instance variable"
    def instance method
        @foo
        # can access instance vars: @foo
    class << self</pre>
        def singleton method
            # can define own instance vars
            @bar = "Class instance variable"
my class = MyClass.new
my class.instance method
                                         # "instance variable"
my class.singleton method
                                         # NoMethodError: undefined method `singleton method' for #<MyClass:0x1fc6de8>
MyClass.instance method
                                         # NoMethodError: undefined method `instance method' for MyClass:Class
MyClass.singleton method
                                         # "Class instance variable"
```

Recap:

- Classes in ruby are instances of class "Class"
- Class names are constants
- Everything that applies to instances of classes, also applies to classes (instance variables, methods, etc.)
- Class' class is called eigenclass or singleton class
- Eigenclass methods are similar to static methods
- Instance methods and eigenclass/static methods live in different scopes and don't share variables

Our progress so far:

- Open classes
- Duck Typed
- Just a runnable code
- Object themselves*
- Scopes

- Modules with hierarchies
- Inheritance hierarchy
- Ruby object model
- Method lookup
- Etc.