

# WebAssembly Overview













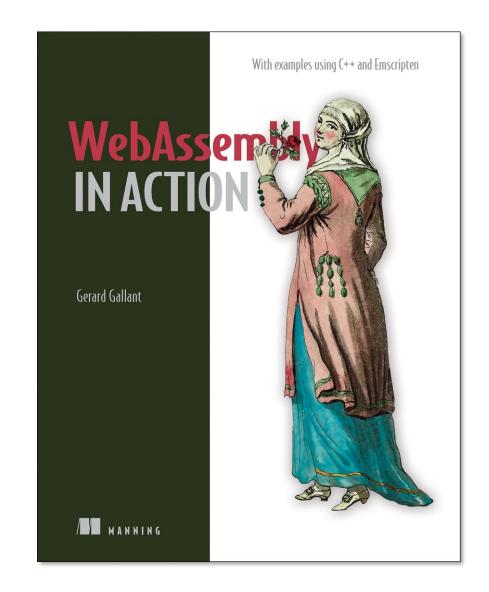






#### **About Me**

- Senior Developer and Architect with Dovico Software
- Runner
- Author of WebAssembly in Action







#### Some real-world examples

















Adobe - View SDK



https://madewithwebassembly.com/



### **Browsers**

Performance

JavaScript



# Native Client (NaCl)

- C code is compiled ahead of time
- Secure
- Fast



# asm.js

- C code is transpiled ahead of time
- Fast code execution
- Fast from the first call



### asm.js

```
function AsmModule() {
    "use asm";
    return {
        add: function(a, b) {
            a = a | 0;
            b = b | 0;
            return (a + b) | 0;
        }
     }
}
```



# WebAssembly MVP

In 2017, all 4 major browsers added support for WebAssembly (Wasm)

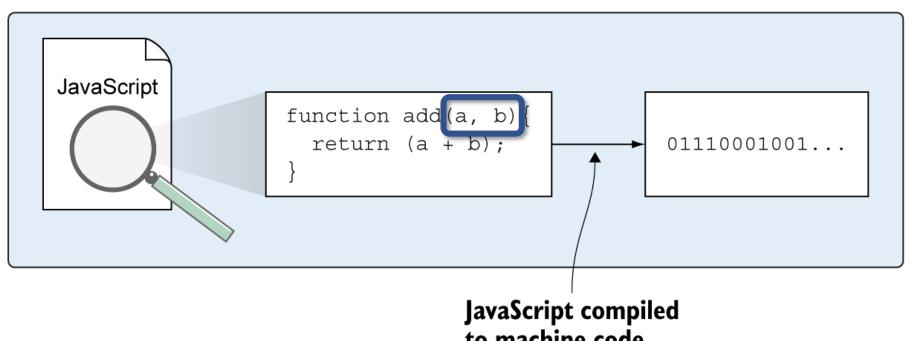


- Compiler target
- Fast
- Secure
- Separate from JavaScript
- Portable



# **JavaScript**

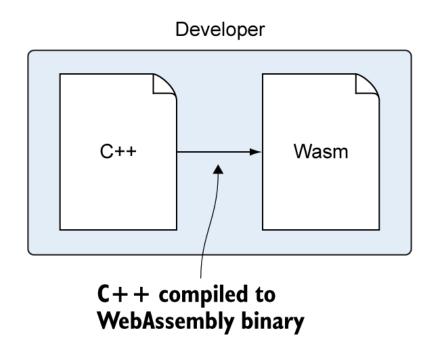
#### Browser

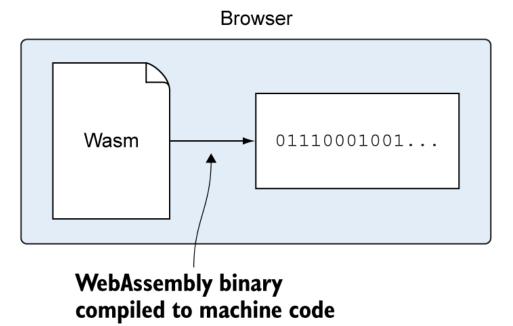


to machine code



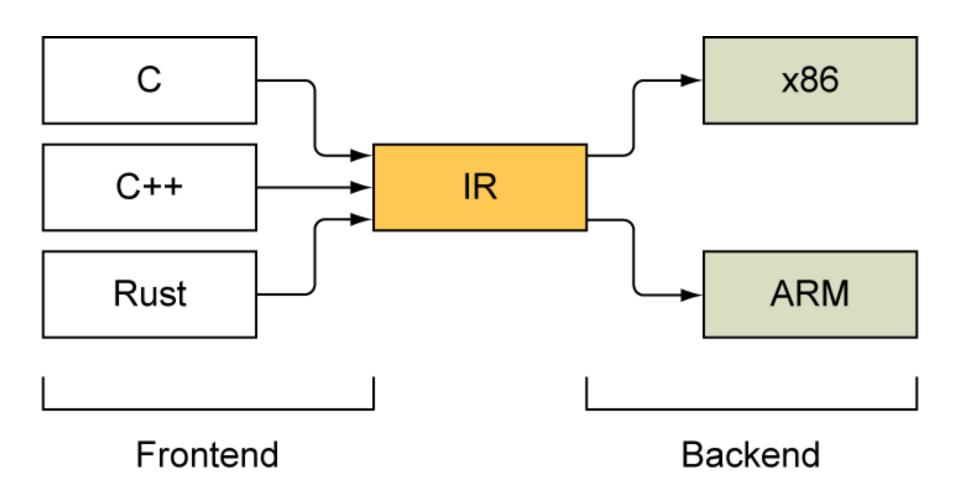
# WebAssembly





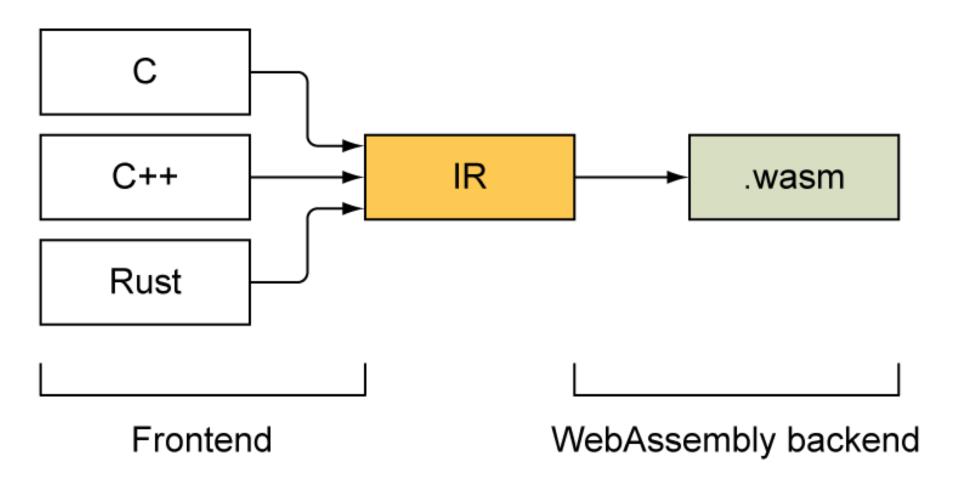


# **Traditional Compiler**



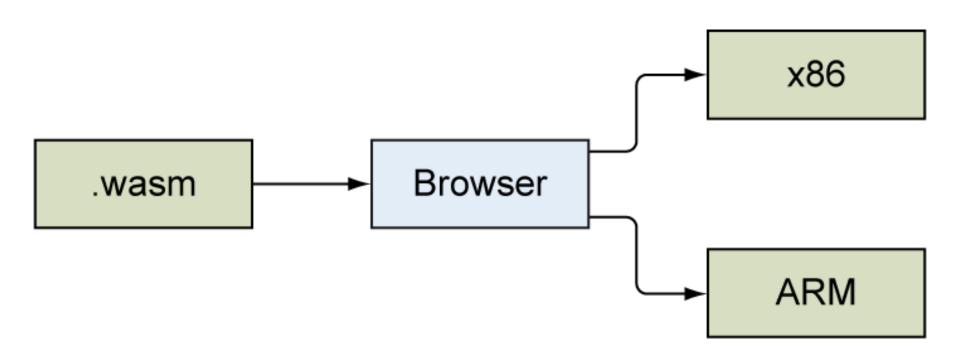


# **WebAssembly Compiler**





### In the Browser

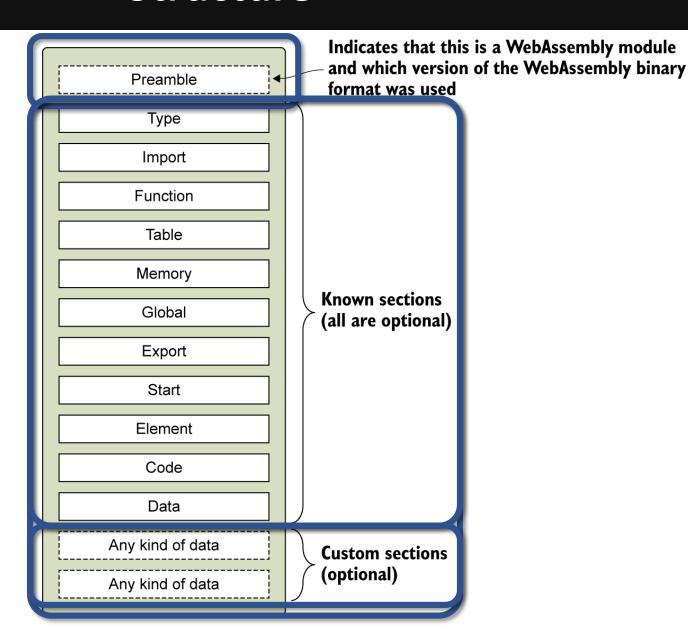




#### **Structure**

#### **Value Types:**

- 32-bit integer
- 32-bit float
- 64-bit integer
- 64-bit float





#### What makes it secure?

- The code is validated before it's compiled
- Runs within the JavaScript VM (not a new VM)
- Same security policies as JavaScript
- No direct access to the device memory
- No direct access to objects like function pointers
- Execution stack is separate and inaccessible to the code



# Which languages you can use?

- C and C++
- Rust
- AssemblyScript TypeScript
- TeaVM Java
- Go 1.11
- Pyodide port of the core packages of Python's scientific stack
- Blazor C#
- The Uno Platform C#/XAML

https://github.com/appcypher/awesome-wasm-langs



#### **Outside the Browser**

WebAssembly System Interface (WASI)



https://hacks.mozilla.org/2019/03/standardizing-wasi-a-webassembly-system-interface/

By Lin Clark

Byte Code Alliance



https://hacks.mozilla.org/2019/11/announcing-the-bytecode-alliance/ By Lin Clark



#### **Outside the Browser**

- Node.js
- Edge and Serverless computing
- IoT
- Desktop
- ewasm
- In your code



#### The Future

#### WebAssembly proposals:

https://github.com/WebAssembly/proposals

- Direct DOM and Web API access
  - Garbage collection
  - Exception handling
    - Threads
  - Better tooling support



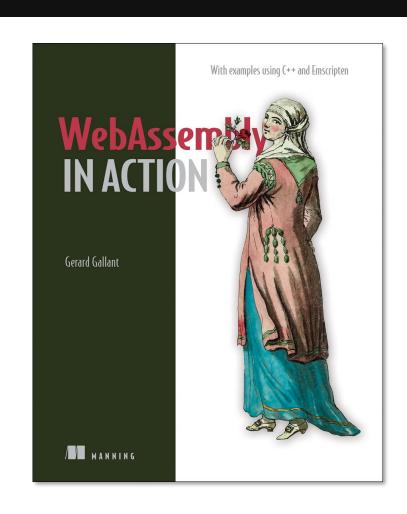
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https://github.com/confooca/yul2020-slides