

Requirements Engineering & Management

### Cross-Sectional Activities – Validation

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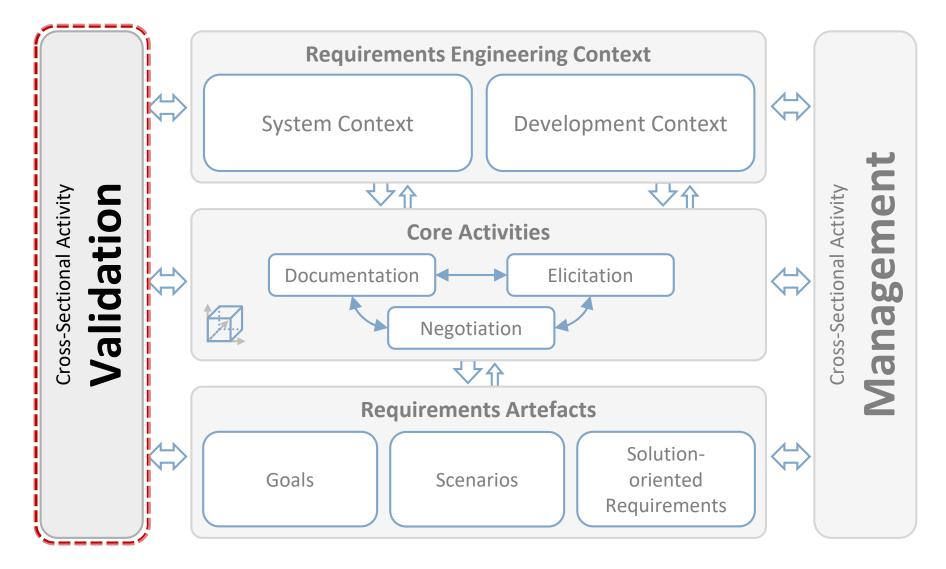


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### **Requirements Engineering Framework**



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### **Agenda**



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- Introduction to Requirements Validation
- 2. Quality Gates
- 3. Validation Principles
- Validation Techniques –Overview
- 5. Inspections

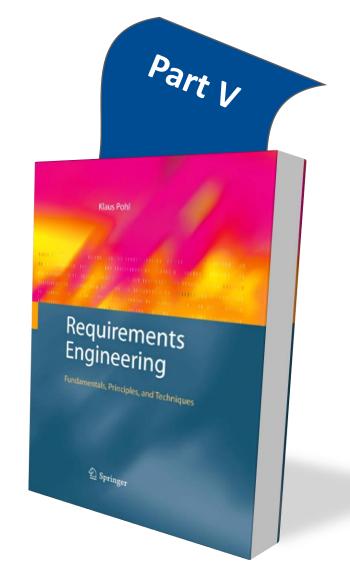


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# Corresponding Parts and Chapters in Textbook

Klaus Pohl: Requirements Engineering – Fundamentals, Principles, and Techniques. Springer, Berlin Heidelberg, 2010.



# 1. Introduction to Requirements Validation

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#### Validation vs. Verification

Validation	Verification
Am I building the right requirements (system)?	Am I building the requirements (system) right?
<b>Checking</b> if the artefacts are <b>appropriate</b>	Proving the correctness of software or specification
Result: appropriate or inappropriate!	Result: correct or incorrect!

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### **Two Basic Types of Quality Assurance**



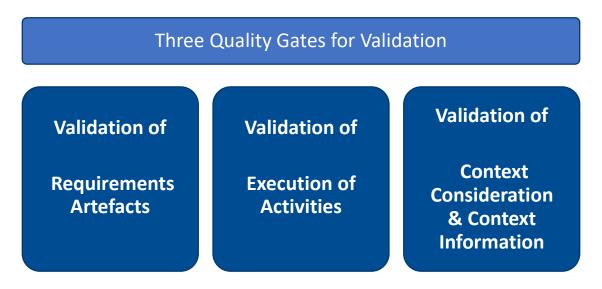
- Constructive quality assurance
  - <u>Techniques</u> aim at the <u>prevention of defects</u> when developing artefacts, e.g. guidance to adhere to well-known modelling rules.
- Analytical quality assurance
  - <u>Techniques aim at checking the quality</u> of a developed artefact, e.g. software testing, formal verification, or <u>requirements</u> <u>validation</u>.

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#### **Validation Goals**

- 1. Checking whether the <u>outputs of activities</u> fulfil defined quality criteria (e.g., checking requirements artefacts and additional information)
- 2. Checking whether the <u>inputs of activities</u> fulfil defined quality criteria (e.g., checking context consideration)
- 3. Checking whether the <u>execution of activities</u> adheres to process definitions and activity guidelines



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#### **Validation**

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Validation denotes <u>checking</u> whether <u>inputs</u> (e.g., context information), <u>execution</u>, and <u>outputs</u> of the requirements engineering activities <u>fulfil</u> <u>defined quality criteria</u>.

Validation is performed by involving <u>relevant stakeholders</u>, other <u>requirement sources</u> (standards, laws, etc.) as well as <u>external</u> <u>reviewers</u>, if necessary.

#### **Risks of Insufficient Validation**

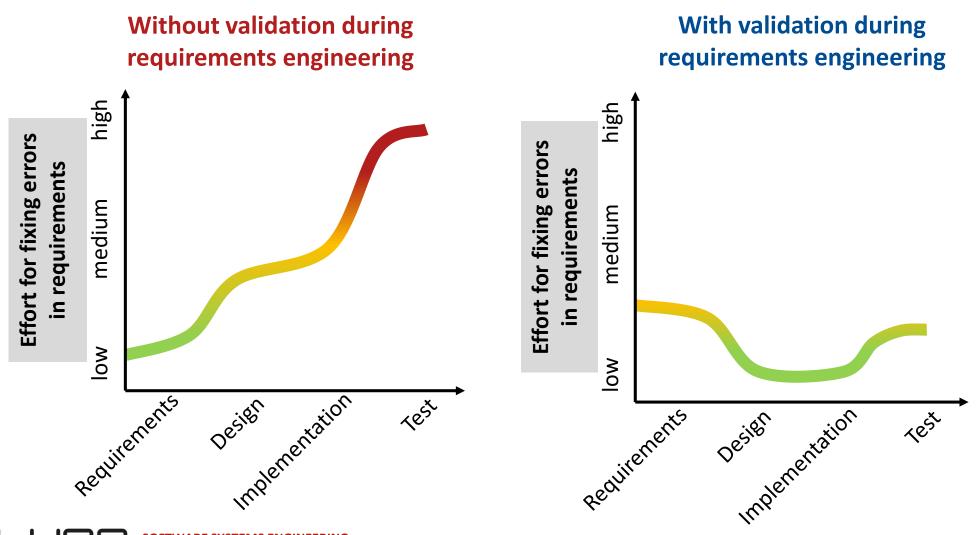


- Error propagation
  - If an <u>error in a requirements artefact is not detected</u> before the release of the system, <u>all artefacts</u> (requirements artefacts, design artefacts, source code test artefacts, and manuals) <u>need to be revised</u>.
    - → Corrective activities cause very <a href="high costs">high costs</a>!
- Legal issues
  - Requirements are often <u>part of the contract between client and contractor</u>.
  - Overlooked defects in requirements may <u>lead to disputes and conflicts</u> concerning the actual contractual liabilities.

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#### **Reduction of Costs and Risks in later Phases**



# 2. Quality Gates

#### **Overview**



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### Three Quality Gates for Validation

Validation of the Requirements
Artefacts

Validation of the Execution of Activities

Validation of
Context
Consideration
& Context
Information

### **Quality Aspects for Requirements Artefacts**



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All three dimensions of requirements engineering are relevant for the acceptance of a requirement. Check all three dimensions!

### **Content Dimension**

Check whether
 all relevant
 requirements are
 known and
 understood to the
 required level of
 detail.

### **Documentation Dimension**

requirements are
documented
according to the
defined
documentation and
specification
guidelines.

### Agreement Dimension

- Check whether

   sufficient agreement
   is reached about the documented
   requirements.
- Check for each known conflict whether it <u>has</u> been resolved.
- Check for <u>unidentified</u> <u>conflicts</u>.

#### **Content Dimension**



- Aim of validation:
  - Check for deficiencies regarding the content of the requirements.
- Risks of content insufficiencies:
  - <u>Defects</u> in the content of the requirements can lead to <u>significant delays in</u> <u>subsequent development</u> activities.
  - Significant effort has to be spent for <u>eliciting missing information</u> as well <u>mitigating the problems</u> caused by incorrect or missing information.
  - <u>Defects creep unnoticed</u> into architectural design, implementation, and test artefacts.

#### **Documentation Dimension**



#### Aim of validation:

Check whether the documented requirements <u>adhere to the</u> <u>documentation guidelines</u> defined for the document.

- Risks of documentation insufficiencies:
  - Documented requirements are <u>unusable</u> or <u>incomprehensible</u> for the stakeholders.
  - Gaps and insufficiencies of requirements remain undetected because insufficient documentation disables stakeholders to fully comprehend the documented requirements.
  - Delay of development activities for which requirements must be available in a specific format.
  - Other <u>criteria</u> (e.g. correctness or completeness) <u>cannot be checked</u>.

### **Agreement Dimension**



#### Aim of validation:

Check whether there is a sufficient agreement between the <u>relevant</u> <u>stakeholders</u> about the final draft of the requirements and if the <u>detected</u> <u>conflicts have been resolved</u>.

- Risks of agreement insufficiencies:
  - <u>Disagreement</u> between stakeholders remains undetected and surfaces the latest in change request during system operation.
  - Insufficient agreement can lead to <u>significant delays in subsequent development</u> activities.
  - Late agreement can cause changes of artefacts and thus cause higher efforts for <u>integrating</u> those changes, e.g. during design or testing.
  - Validation often provides the <u>last opportunity</u> for stakeholders to <u>suggest changes without</u> <u>affecting</u> design and implementation artefacts.

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### **Validating the Execution of Activities**

- Check whether each required requirements activity has been performed properly (according to the activity definition).
  - Have all relevant stakeholders been involved in the execution of the activity?
  - Was the <u>context considered</u> properly?
  - Have <u>all required inputs</u> been <u>considered</u>?
  - Have <u>all required outputs</u> been <u>created</u>?
  - Have <u>all activities</u> defined in the process definition been <u>performed</u>?
  - Have the guidelines for <u>executing</u> the activity be considered?
- Detect <u>unwanted</u> and <u>possibly critical deviations</u>. Have they been handled properly?

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### **Validating Context Consideration (1)**

- Errors in context consideration cause requirements errors such as:
  - missing requirements.
  - inappropriate documentation formats.
  - undetected disagreement of stakeholders about requirements!
- Errors in requirements can, among others, be caused by
  - missing context information,
  - incorrect context information,
  - insufficiently considered context information,
  - incomplete consideration of requirements sources.

### **Validating Context Consideration (2)**



- Validate each perspective on the requirements engineering context:
  - All perspectives on the system context
  - All perspectives on the development context
- Use <u>dedicated checklists</u> for each context perspective for validation.

#### **Validation of Context Information**



#### Aim of validation:

Check whether documented context information (including context models, context assumptions, context description) are sufficiently documented.

- Similar to the validation of requirements artefacts, check the documented context information by considering the documentation, content, and agreement dimension.
- Check especially for:
  - Missing context information
  - Incorrect context information
  - Insufficiently considered context information
  - Incomplete requirements sources

## 3. Validation Principles

### **Six Principles**



# Assure and improve the quality of the validation outcome!

Involving the right

stakeholder

Separating defect detection from defect correction

Leveraging multiple independent views

Use appropriate documentation formats

Exemplary creation of (development) artefacts

Repeated validation

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### **Principle 1 - Involving the Right Stakeholder**

- Independence of reviewers based on [IEEE Std 1012-2004]
  - Managerial independence
  - <u>Financial</u> independence
- Involve the right stakeholders <u>depending on the validation goal</u> and the <u>subject</u>.
  - Use the structure of the requirements engineering context to identify potential relevant stakeholders.
- For critical validation tasks or if required expertise is not available within the project (organization) consider the involvement of external experts (validators).



#### **Principle 2 - Separating Defect Detection and Correction**

- Focus on the identification of potential requirement defects.
- Purposeful use of available resources for validation.
- Don't deal with defect correction!
- Avoid focusing on single defects.

Defect Detection Defect Correction

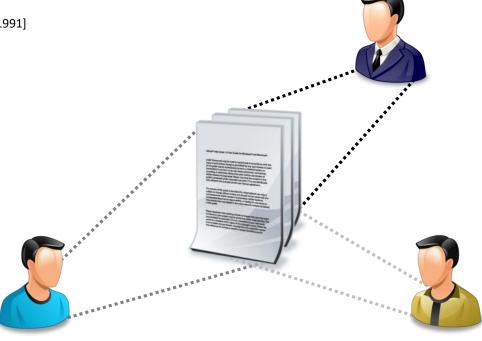
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### **Principle 3 - Leveraging Multiple Independent Views**

Obtain multiple <u>independent views</u>,
 e.g., by using perspective based-reading.

 Consolidate independent validation results in a <u>systematic</u> way. based on [Leite and Freeman 1991]



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# Principle 4 - Use of Appropriate Documentation Formats

- Chose documentation formats based on stakeholders <u>preferences and knowledge</u>.
- <u>Use the strengths</u> of documentation formats to <u>compensate weaknesses</u> of other formats.



#### **Models**

- Structured representation of objects and relationships
- Limited expressiveness

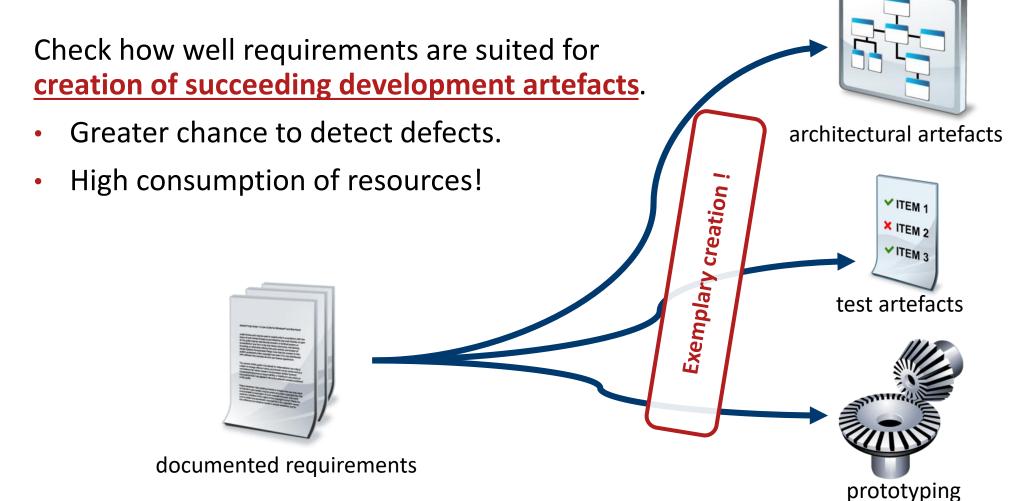
#### **Natural Language**

- General comprehensibility
- High expressiveness
- Ambiguity
- Weak support for presenting complex, interrelated facts in a structured manner

Defect detection by **transformation**!



**Artefacts** 



all icons from [1]

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### **Principle 6 - Repeated Validation**

- Stakeholders continuously gain new knowledge during requirements engineering. This influences validation results!
- A single validation and release of a requirement is no guarantee for stable validity!
- Repeated validation of already validated requirements, among others especially
  - in long-term projects.
  - Changes of <u>stakeholder</u>, <u>context</u> or <u>requirements</u>.
  - when reusing requirements.
  - for systems with a high degree of <u>innovation</u>.
  - in poorly understood domains.
  - high gain of additional or new knowledge.

## 4. Validation Techniques - Overview

#### **Validation Techniques**

#### **Reviews**



A <u>requirements review</u> is a process or meeting during which the <u>requirements</u> for a system, hardware item, or software item <u>are presented</u> to project personnel, managers, users, customers, or other interested parties <u>for comment or approval</u>.

- There are several types of reviews.
- In the following we focus on the most common ones.

#### **Overview**



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#### **Validation Techniques**

- Review
  - Commenting Artefacts
  - Walkthrough
  - Inspection

In this lecture!

Validation using Prototypes

For each of those techniques **during preparation**:

- Define a clear <u>validation goal</u>.
- Identify <u>required participants</u>.
- Communicate goals and expected results with participants.
- Organize suitable location and equipment.



### **Review Techniques – Overview**



	Commenting Artefacts	Walkthrough	Inspection
Goal	<ul> <li>Very flexible for feedback on early sketches to detailed examination of artefacts</li> </ul>	<ul> <li>Feedback on early sketches of artefacts</li> <li>Elicitation of new ideas</li> <li>Agreement on requirements</li> </ul>	<ul> <li>Extensive search for defects in a manageable extent of requirements</li> </ul>
Group session	• Optional	• Yes	• Yes

### **Review Techniques – Rough Comparison**



	Commenting Artefacts	Walkthrough	Inspection
Effort	Low to medium	Low to medium	High
Suited for artefacts with high quality	Medium	Very low	High
Suited for artefacts with low quality	High	High	Low

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### **Commenting Artefacts**

- <u>Simple technique</u> for requirements validation executed by one or multiple stakeholders (inspectors).
- Author sends the material to be validated to the inspector(s)
  - If multiple inspectors are involved: Sequential inspections or parallel inspections
  - Inspector reviews the material, comments on it and passes the material and the review
- Individual <u>defect detection</u> and <u>documentation</u>.
- Consolidation of results performed by the author.
- Options:
  - Instructions for reviewing the material and documenting the results
  - Execution in a group meeting



all icons from [1]

# 5. Inspections

#### **Inspections**

# **Preparation**



#### **Planning**

- Assign the following <u>roles</u> to the stakeholders involved:
   Organizer, moderator, author, reader/presenter, inspectors, minute-taker.
- Select a <u>neutral moderator</u> and a <u>neutral reader</u>
  - The <u>author can NOT</u> be the moderator nor the reader!

#### <u>Overview</u>

- In a first meeting, let <u>the author present</u> the requirements <u>artefacts</u> which shall be <u>inspected</u> to the other participants.
- Give the <u>participants</u> the opportunity to <u>ask questions</u> about the requirements artefacts.
  - The meeting shall support the inspection team to understand the requirements and their relationships with each other.

# Execution (1)



## **Defect detection**

- The <u>inspectors detect potential defects in the requirements</u> artefacts under inspection.
- Experiment with defect detection by <u>individual inspectors vs. defect</u> <u>detection</u> in groups in order to find out which way of detecting defects works best for your projects or your organization.
- Guide the defect detection by means of appropriate instructions, e.g. provided as checklists.
- Provide <u>templates</u> or forms <u>for documenting defects</u>, decisions, and rationales.
- Ensure that each inspector documents all detected defects.

# Execution (2)



## **Defect collection**

- <u>Collect</u> the <u>detected defects</u>, <u>consolidate</u> them and <u>document them</u> including a classification of each defect.
- Let the <u>reader present</u> the inspected <u>artefacts piece by piece</u>, e.g., paragraph by paragraph.
- Make sure <u>all detected defects are collected</u> and classified. including questions posed to the author as well as improvement suggestions.
- Create a specific defect class for <u>requirements conflicts</u>.
- Pay attention to <u>complete documentation</u> of the results.

# Follow-up



- Reworking the information gathered during the inspection meeting for further processing and <u>communicate</u> the information to <u>responsible persons</u> (e.g. the author).
- Provide the identified defects to the author.
- Obey the <u>follow-up checks</u> required by the inspection team.
- Express your gratitude to the reviewers for their participation.

# **Critical Success Factors**



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#### Process and organization

- Strict adherence to a defined inspection process
- Acceptance of the role-specific tasks
- Management commitment
- Ability to deal with criticism in an adequate way

#### Artefacts

- Size of the artefacts
- Complexity of the artefacts
- Quality of the artefacts regarding content, documentation, and agreement

#### Selection of inspection team members

- Number of inspectors
- Coverage of the four context facets
- Experience of the inspectors



#### **Inspections**

## **Benefits**



- Inspections are <u>well suited</u> for <u>detail validation</u> of <u>artefacts (of high quality)</u>.
- Check for <u>achieved understanding</u> (content dimension)
- Check for <u>comprehensibility and unambiguity</u> (documentation dimension)
  - Inspections provide a good check if the chosen documentation format is suitable for the stakeholders and if the artefacts are defined comprehensible and unambiguous.
- Check for <u>achieved agreement</u> (agreement dimension)
  - Inspections also check the achieved agreement about the documented requirements (if the relevant stakeholders are involved in the inspection process).

## **Effort**



- Medium to high
- <u>Several inspectors</u> check each artefact in detail therefor high effort.
- No addition effort for the creation of additional development artefacts.

# Literature (1)



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# Literature (2)



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# **Literature for Further Reading**



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# **Image References**



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- [1] Licensed by http://www.iconshock.com/
- [2] Provided by Microsoft Office

# Legend

**D** Definition

**E** Example



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# Vielen Dank für Ihre Aufmerksamkeit

