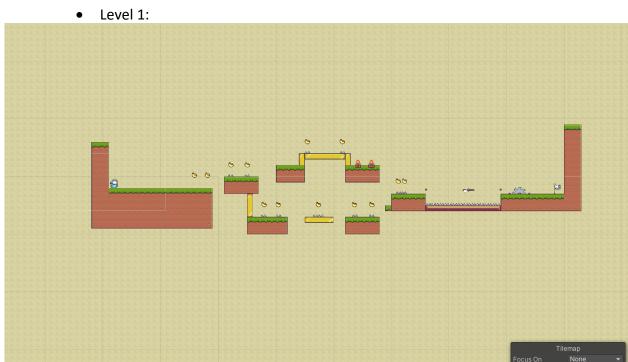
## Report

## 1. Team

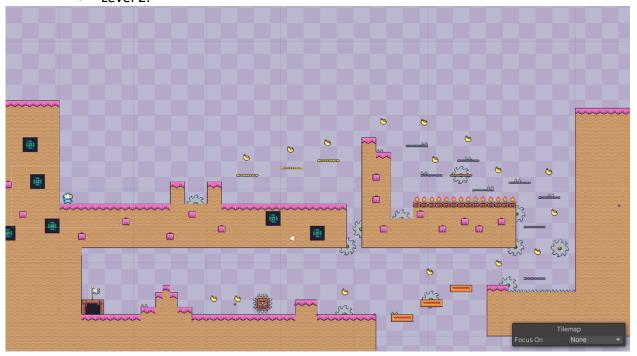
ID	Name
1651049	Chu Đức Khánh
1751026	Thái Hoàng Tuấn
1751059	Trần Trung Đức
1751111	Trần Công Hoàng Trọng

- 2. The ideas of the common games: Action Games, adventure game
- 3. Features
  - a. Build at 2 levels and 1 menu.
    - Menu Screen:





Level 2:



b. There are many pitfalls, challenges, enemies, and many kinds of things that support the player.

Pitfalls: Spikes, Fire, sawChanglleges: 2 levels

- 4. Build the input system from the keyboard with familiar control keys, and easy manipulation with physics:
  - "--> "Key or "A": move left
  - "<--"key or "D" key: move right
  - "Space" key: Jump
- 5. Have interactive menu, background music, sound effects, with interface showing information, status of character.
- 6. Product marketing: Make a trailer video to introduce my game:
  - a. 2 minutes duration maximum, upload to youtube
  - b. Present your game storyline with text or voice... in English
  - c. Show some impressive features in your game
  - d. There are many effects and transitions in my video Link: https://www.youtube.com/watch?v=R4yiiS0zSZ4