

Statistical Shape Analysis using Topological Data Analysis

Part II: Representation and Modeling

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<https://github.com/chulmoon/TDA-lecture>

ECSSC 2021

25 July 2021

Outline

Representations of Persistence Diagrams

- Representation in Euclidean Space

- Representation in Functional Space

- Representation in Reproducing Hilbert Kernel Space

Statistical Significance

Hypothesis Testing

Various Representations of Persistence Diagrams

Although persistence diagrams include topological persistence signal information, it cannot be directly used as input in data analysis

- ▶ Euclidean space
 - ▶ Summary function (Adcock et al., 2016)
 - ▶ Binning (Bendich et al., 2016)
 - ▶ Persistence image (Adams et al., 2017)
- ▶ L^2 -space
 - ▶ Persistence landscape (Bubenik, 2015)
 - ▶ Persistence intensity function (Chen et al., 2015)
- ▶ Reproducing kernel Hilbert space
 - ▶ Persistence scale-space kernel (Reininghaus et al., 2015)
 - ▶ Persistence weighted Gaussian kernel (Kusano et al., 2016)

Representation using Summary Functions

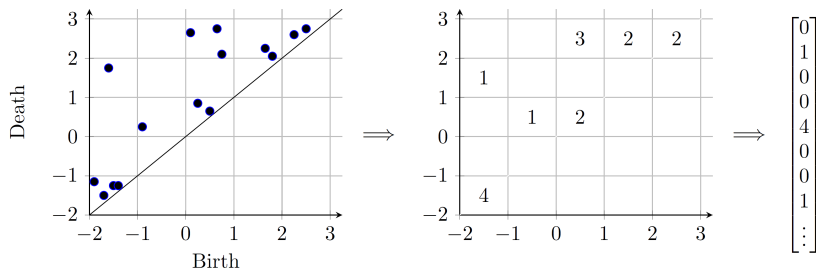
- ▶ Proposed by Adcock et al. (2016)
- ▶ Summarize birth, death, and persistence (death–birth)
 - ▶ Mean, median
 - ▶ Min, max
 - ▶ The n largest values
- ▶ Polynomials

$$\begin{aligned} & \sum_i x_i(y_i - x_i), \\ & \sum_i (y_{max} - y_i)(y_i - x_i), \\ & \sum_i x_i^2(y_i - x_i)^4, \\ & \sum_i (y_{max} - y_i)^2(y_i - x_i)^4, \end{aligned}$$

- ▶ Easy to compute
- ▶ Difficult to interpret

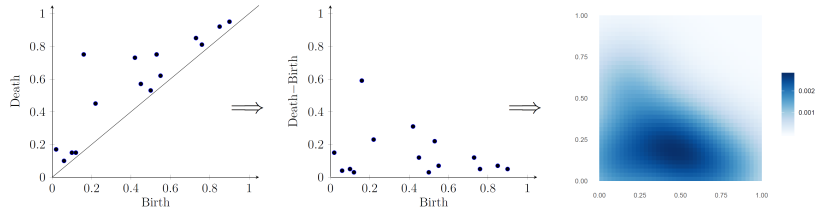
Vectorization by Binning

- ▶ Proposed by Bendich et al. (2016)
- ▶ Bin the persistence diagrams and count the number of points in each bin
- ▶ The representation by binning may not be stable



Persistence Image

- ▶ Proposed by Adams et al. (2017)
- ▶ Steps for generating persistence images
 1. Assigning weights to points
 2. Smoothing
 3. Converting to vector



Persistence Image

- Persistence diagram P is represented as persistence surface ρ_P

$$\rho_P(x, y) = \sum_{(b,d) \in P} g_{(b,d)}(x, y) \cdot w(b, d),$$

where x and y are the (x, y) -coordinates of the persistence function, $g_{(b,d)}$ is a smoothing function for $(b, d) \in P$, and $w(b, d) \geq 0$ is a non-negative weight function

- The surface is discretized to a vector

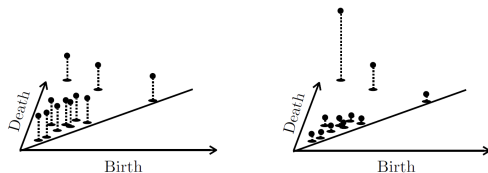
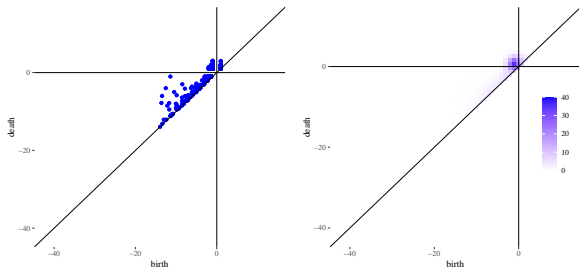


Figure: Unweighted vs. weighted persistence diagrams. Figure of Kusano et al. (2017).

Persistence Image Example

- Persistence image representation using the Gaussian smoothing function $g_{(b,d)}(x,y) = \frac{\exp[-((x-b)^2+(y-d)^2)]}{\sigma^2}$ with $\sigma = 1$ and the linear weight $w(b,d) = d - b$



Properties of Persistence Image

- Persistence image is a stable representation of persistence diagram with respect to 1-Wasserstein distance (Adams et al., 2017)

$$\|\rho_B - \rho_{B'}\|_\infty \leq \sqrt{10}(\|f\|_\infty |\nabla \phi| + \|\phi\|_\infty |\nabla f|) W_1(B, B').$$

- The persistence image can be used as an input of statistical models or ML algorithms
- Due to the high-dimensionality of persistence image, dimension reduction or feature selection is often required

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Idea of Persistence Landscape

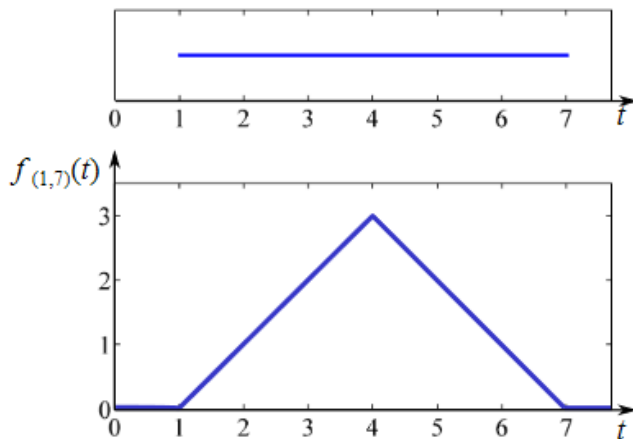


Figure: Figure from Kovacev-Nikolic et al. (2016)

Persistence Diagram

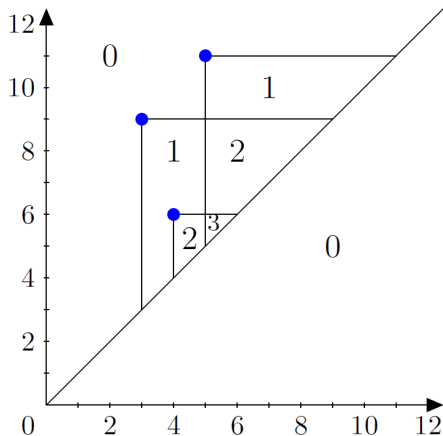


Figure: Figure from Bubenik (2015)

Persistence Landscape

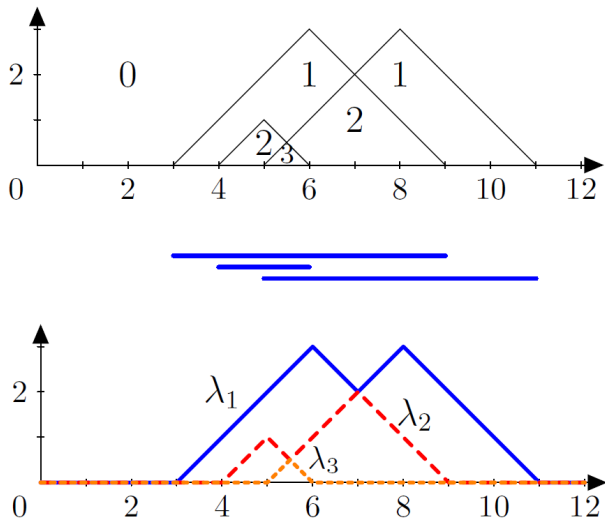


Figure: Figure from Bubenik (2015)

Persistence Landscape

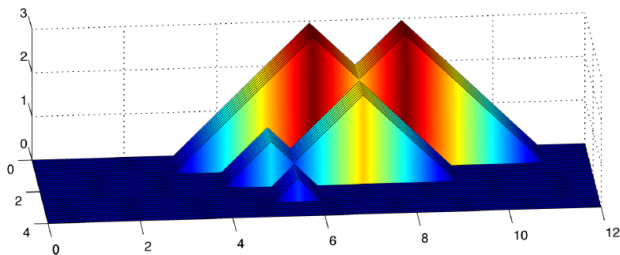


Figure: Figure from Bubenik (2015)

Persistence Landscape Example

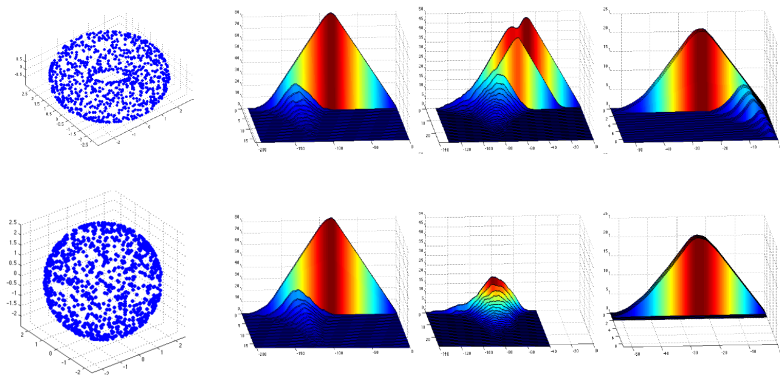


Figure: Figure from Bubenik (2015)

Properties of Persistence Landscape

► Persistence landscape is stable

Theorem 5.1 (∞ -Landscape Stability Theorem). *Let $f, g : X \rightarrow \mathbb{R}$. Then*

$$\Lambda_\infty(M(f), M(g)) \leq \|f - g\|_\infty.$$

Theorem 5.5 (p -Landscape stability theorem). *Let X be a triangulable, compact metric space that implies bounded degree- k total persistence for some real number $k \geq 1$, and let f and g be two tame Lipschitz functions. Then*

$$\Lambda_p(D(f), D(g))^p \leq C \|f - g\|_\infty^{p-k},$$

for all $p \geq k$, where $C = C_X \max\{\text{Lip}(f)^k, \text{Lip}(g)^k, \text{Lip}(f)^{k+1}, \text{Lip}(g)^{k+1}\}(W_\infty(D, \emptyset) + \frac{1}{p+1})$.

Properties of Persistence Landscape

- ▶ Mean persistence landscape exists: pointwise average
- ▶ SLLN and CLT holds for persistence landscape

mean landscape $\overline{\lambda(X)}_n$ is given by the pointwise mean.

$$\overline{\lambda(X)}_n(x, y) = \frac{1}{n} \sum_{i=1}^n \lambda(X_i)(x, y)$$

Theorem 3.4 (Strong Law of Large Numbers for persistence landscapes). $\overline{\lambda(X)}_n \rightarrow E(\lambda(X))$ almost surely if and only if $E\|\lambda(X)\| < \infty$.

Theorem 3.5 (Central Limit Theorem for persistence landscapes). Assume $\lambda(X) \in L^p(\mathcal{S})$ with $2 \leq p < \infty$. If $E\|\lambda(X)\| < \infty$ and $E(\|\lambda(X)\|^2) < \infty$ then $\sqrt{n}[\overline{\lambda(X)}_n - E(\lambda(X))]$ converges weakly to a Gaussian random variable with the same covariance structure as $\lambda(X)$.

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Kernel Trick

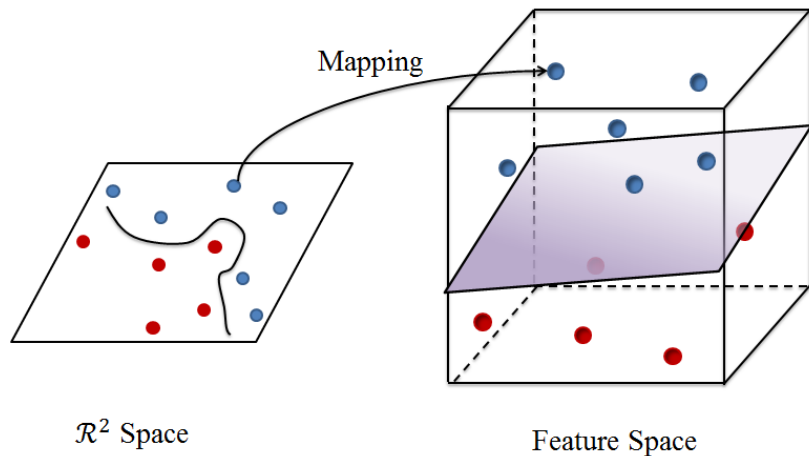


Figure: Figure from
<http://songcy.net/posts/story-of-basis-and-kernel-part-2/>

Kernel Trick

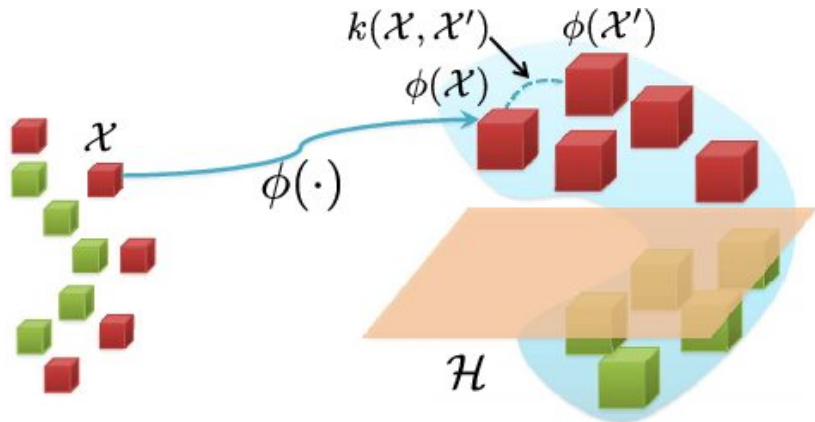


Figure: Figure from Zhao et al. (2013)

Kernel Methods

- ▶ Support vector machine
- ▶ Kernel ridge regression
- ▶ Kernel principal component analysis
- ▶ Gaussian process

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Motivation

- How can we identify a signal from persistence homology results?

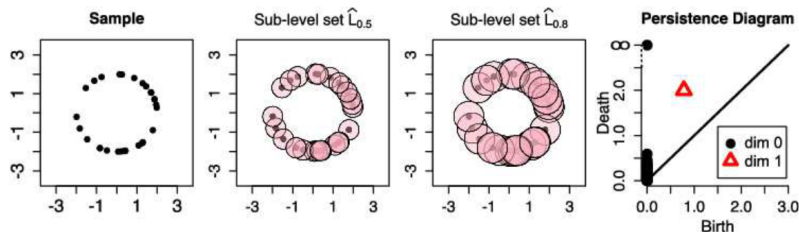


Figure: Figure from Fasy et al. (2014)

Confidence Sets for Persistence Diagram

- Proposed by Fasy et al. (2014)

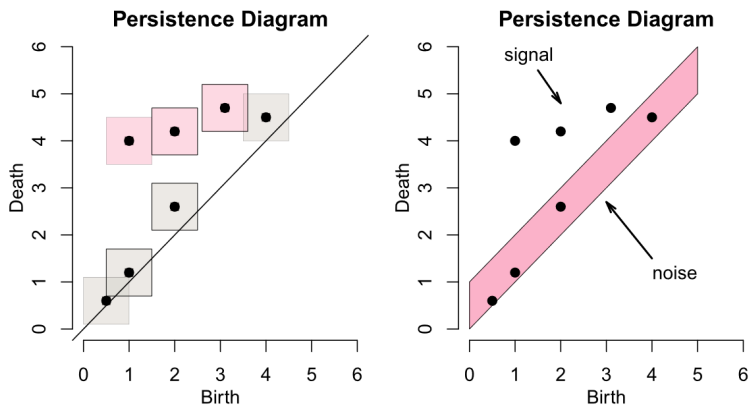
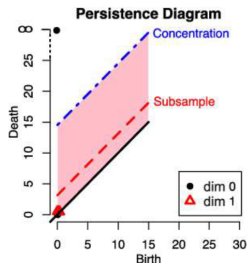
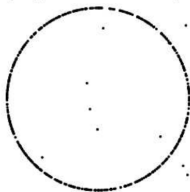


Figure: Figure from Fasy et al. (2014)

Confidence Set Example

Circle ($r=1$), Uniform+Outliers ($n=500$)



Kernel Density Estimator ($h=0.3$)

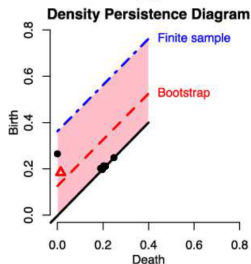
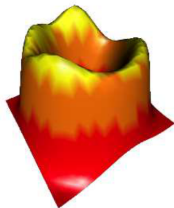


Figure: Figure from Fasy et al. (2014)

Bootstrap Band for Persistence Landscape

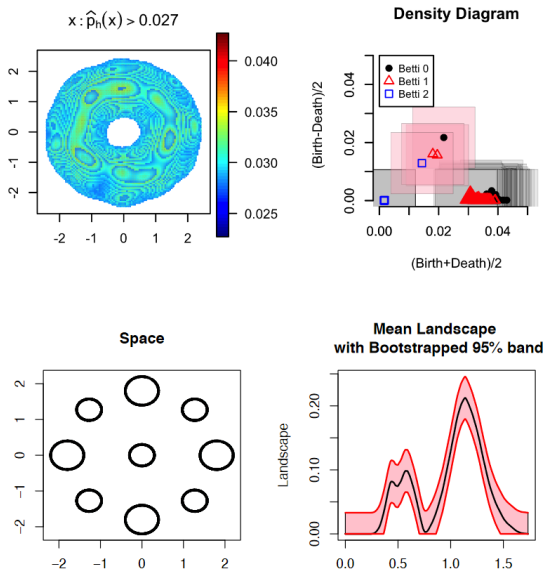
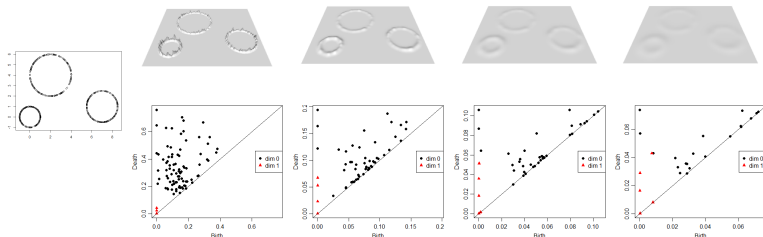


Figure: Figure from Chazal et al. (2013)

Significance for Point Cloud Data?

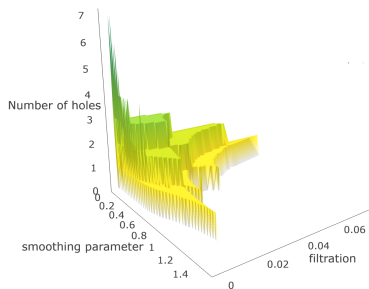
	Direct Estimation	Density Estimator
Pros	Fast and simple	Robust
Cons	Sensitive	Smoothing parameter selection
Significance	Size	Point density

- Use a range of smoothing parameters instead of a single smoothing parameter

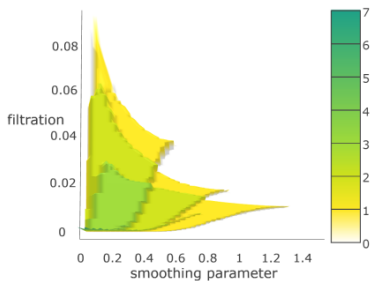


Persistence Terrace

- Persistence terrace is a 3D summary plot where features are represented as terrace layers (Moon et al., 2018)



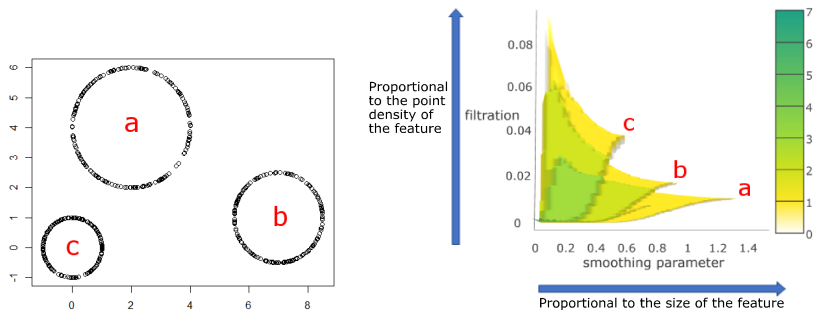
(a) Overall view



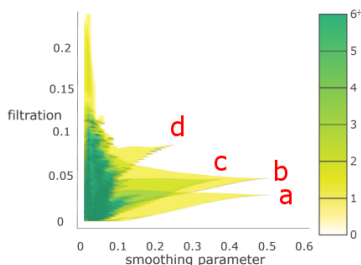
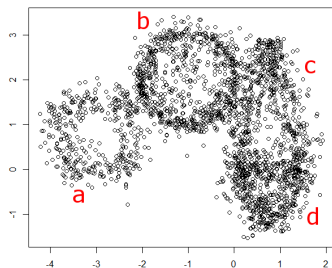
(b) Satellite view

Interpretation of Persistence Terrace

- Robust inference of topological features while capturing both size point density information



Persistence Terrace Example



(a) Scatterplot of noisy loops (b) Dimension 1 persistence terrace

- ▶ Persistence terrace identifies four noisy loops
- ▶ The two large loops (square a and circle b) with different point density
- ▶ One slightly smaller loop (triangle c) and one smaller and denser loop (triangle d)

Additional Notes

- ▶ These approaches are based on the idea that the longer-surviving topological features are a signal and shorter-surviving topological features are noise
- ▶ However, short-surviving topological features may contain valuable information

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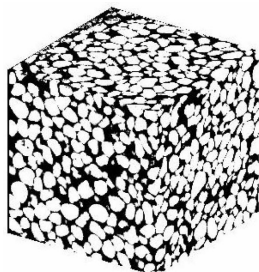
Representation in Reproducing Hilbert Kernel Space

Statistical Significance

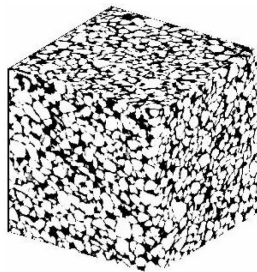
Hypothesis Testing

Motivating Example: Rock Comparison

- ▶ Data: three-dimensional rock images
- ▶ Scanned by a focus ion beam scanning electron microscopes



(a) Unground silica

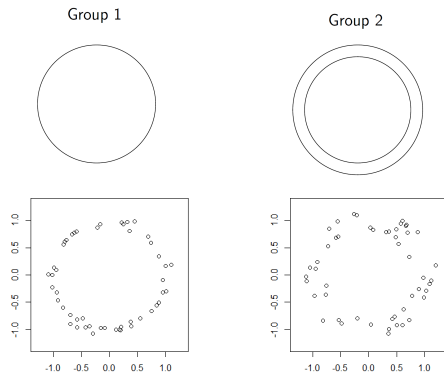


(b) Leavenseat sand

Figure: Figures of Talabi et al. (2009)

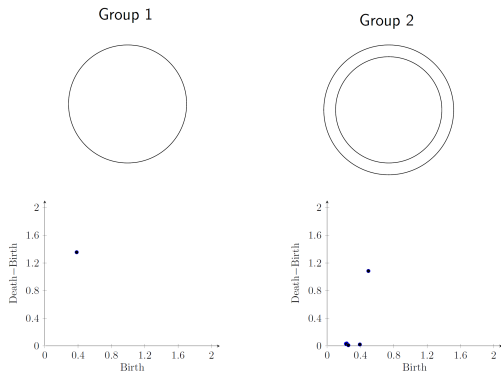
- ▶ We can summarize structure/connectivity information of rocks using topological data analysis
 - ▶ How can we compare based on topological characteristics?
 - ▶ Which topological features differ the most?

Toy Example



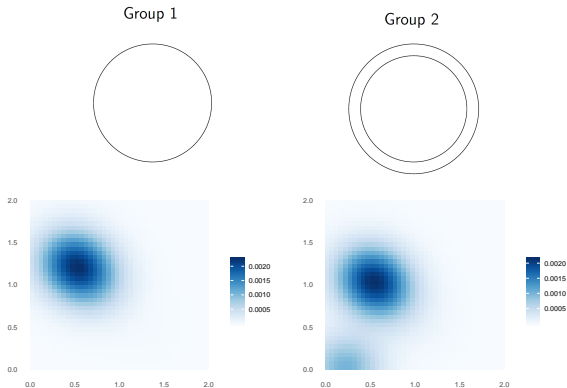
- ▶ How can we compare based on topological characteristics?
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Toy Example



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Toy Example



- ▶ How can we compare based on topological characteristics?
- ▶ Which topological features differ the most?

Kernel Test

Kernel test using maximum mean discrepancy

- ▶ Kernel two-sample test of Gretton et al. (2006) is applied to TDA literature by Kusano (2018)

Definition 2 Let \mathcal{F} be a class of functions $f : \mathcal{X} \rightarrow \mathbb{R}$ and let p, q, x, y, X, Y be defined as above. We define the maximum mean discrepancy (MMD) as

$$\text{MMD}[\mathcal{F}, p, q] := \sup_{f \in \mathcal{F}} (\mathbf{E}_x[f(x)] - \mathbf{E}_y[f(y)]). \quad (1)$$

In the statistics literature, this is known as an integral probability metric (Müller, 1997). A biased² empirical estimate of the MMD is obtained by replacing the population expectations with empirical expectations computed on the samples X and Y ,

$$\text{MMD}_b[\mathcal{F}, X, Y] := \sup_{f \in \mathcal{F}} \left(\frac{1}{m} \sum_{i=1}^m f(x_i) - \frac{1}{n} \sum_{i=1}^n f(y_i) \right). \quad (2)$$

Some Limitations

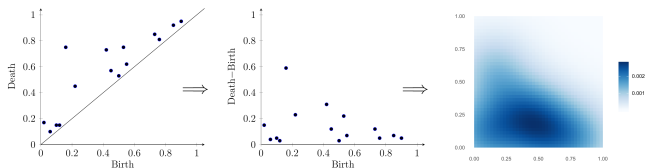
Permutation test using Bottleneck/Wasserstein distances

- ▶ High computation cost
- ▶ No information on which topological features contribute how much to the differences

Kernel test using maximum mean discrepancy

- ▶ No information on which topological features contribute how much to the differences

Two-stage Test using Persistence Image



Two-stage hypothesis test by Moon and Lazar (2020)

1. Filtering

- ▶ Filter statistic: T^I
- ▶ Filter pixels in the sparse region
- ▶ Remove the pixel i if $\bar{X}^i < C^{th}$ percentile of $\bar{X}'s$

2. Testing

- ▶ Test statistics: T^{II}
- ▶ Control the false discovery rate using the q-value procedure by Storey (2002)

Hypothesis Test Example

- ▶ Scenario 1 examines two groups of ($M = 180, S = 80$) images
- ▶ Scenario 2 compares ($M = 180, S = 80$) and ($M = 190, S = 75$) groups
- ▶ Scenario 3 tests ($M = 180, S = 80$) and ($M = 200, S = 70$) groups

	Scenario 1		Scenario 2		Scenario 3	
	Dim 0	Dim 1	Dim 0	Dim 1	Dim 0	Dim 1
Two-stage test	0.763	0.798	0.121	0.792	0.003	0.019
Permutation test	0.520	0.700	0.090	0.475	0.000	0.000

Table: Minimum q-values of two-stage tests and p-values of permutation tests.

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