

# Chuck Howard



## Product Manager

Address	Los Angeles United States	Phone	9012756428
Email	chuckoward@gmail.com	Date / Place of birth	November 12, 1986 / Landstuhl, Germany
Nationality	USA	Driving license	California
Links	<a href="#">Website</a> , <a href="#">Behance</a> , <a href="#">Github</a> , <a href="#">Codepen</a> , <a href="#">Stackoverflow</a>		

## 01 PROFILE

Product Manager with a background in design and front-end development with a proven ability to collaborate between multiple teams, evaluate customer needs and use data to determine product specifications, and provide excellent communication between multi-functional teams in order to build great products.

## 02 EMPLOYMENT HISTORY

08/2021 — Present	<b>UI &amp; Product Experience Design Lead at CRI Genetics</b> <i>Los Angeles</i>
	Wear lots of hats. Collaborate with stakeholders and leverage my skills in UI/UX Design, User Research, Product Intelligence, Front-end development, project scoping, and project management to create a clear vision for the product and communicate across multidisciplinary teams in order to push products from concept to launch.
04/2020 — 08/2021	<b>Senior Front-end Developer at CRI Genetics</b> <i>Los Angeles</i>
	Design and build UI, create and maintain a design system and CSS framework. Administer split tests to help make decisions about design and content.
08/2018 — 04/2020	<b>Creative Director at Clicktool</b> <i>Los Angeles</i>
	Generally, lead the vision of the brand and the product. Collaborate with CEO, copywriters, developers, and other designers to push products from concept to completion.
04/2015 — 08/2018	<b>Product Designer at Rugby Athletic</b> <i>Minneapolis (Remote)</i>
	Design a broad range of apparel and promotional items including team-wear, t-shirts, hunting gear, hats, mugs, pens, whistles, etc.
04/2015 — 03/2017	<b>Jr. Art Director/Designer at Sullivan Branding</b> <i>Memphis</i>
	Support full-time creative and interactive teams with ongoing projects including print and digital assets in an agency environment.

03/2014 — 03/2015

## Graphic Designer at T-shirt Champions

Memphis

Design artwork and provide technical files and specifications for printed apparel and promotional items.

## 03 EDUCATION

Sep 2005 — May 2011

### University of Memphis

Memphis

BFA Graphic Design

Bachelors degree in Graphic Design

Feb 2018 — May 2018

### UCLA Extension

Los Angeles

Certificate

The certificate program at UCLA where I learned to code.

## 04 SKILLS

React	● ● ● ● ●	Design Systems	● ● ● ● ●
HTML & CSS	● ● ● ● ●	Presentation	● ● ● ● ●
JavaScript	● ● ● ● ●	Google Optimize	● ● ● ● ●
Frontend Development	● ● ● ● ●	Design Language	● ● ● ● ●
Product Management	● ● ● ● ●	Agile and Scrum	● ● ● ● ●
UI/UX Design	● ● ● ● ●	Adobe Creative Suite	● ● ● ● ●
Branding	● ● ● ● ●	Jira, Confluence, Sourcetree, Bitbucket	● ● ● ● ●
UX Research	● ● ● ● ●	Git	● ● ● ● ●
Google Analytics	● ● ● ● ●	Product Roadmapping	● ● ● ● ●

## 05 REFERENCES

### Isaac Grey

Snapchat

Please ask for contact info

### Kevin Cogill

CRI Genetics

Please ask for contact info

### Craig Bavender

CRI Genetics

Please ask for contact info

06 LANGUAGES

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English	● ● ● ● ●	Vietnamese	● ● ● ● ●
Spanish	● ● ● ● ●	Japanese	● ● ● ● ●

07 HOBBIES

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Guitars, painting, outdoors, science, movies, music, learning, tech, investing, crypto, SVG

08 COURSES

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Mar 2021 — Mar 2021

MAP Management Training at Map  
Consulting/Management Services