

MOB Week 4 Assignment - Rubric					
Performance					
	Exceed (2)	Pass (1)	Doesn't pass (0)	Score	Instructor / TA Comments
Assignment readiness	All exercise screens complete and fully functional. App does not crash under common or edge use cases.	All but one or two TODOs complete and fully functional. App does not crash under common use cases.	Many exercises incomplete. App crashes under common use cases.		
Stability & performance	Manual inspection of code does not have obvious major or minor bugs, and correctly uses all APIs. No obvious crashes on manual code inspection. Little copy/pasted code (code strongly adheres to 'DRY'). Table view methods all filled out in accordance with Apple's documentation.	Manual inspection of code indicates a few small bugs, though for the most part correctly uses Apple's APIs. Most (75%) table view methods are completed correctly. One keyboard notification was responded to correctly, the other are implemented (but possibly incorrectly). Some code duplication.	Code frequently exhibits bugs or incorrectly uses many APIs/frameworks. Code frequently duplicates behavior already implemented elsewhere (e.g. existing APIs or other parts of student's app). Many table view methods unimplemented or implemented incorrectly (e.g. table cells are not reused correctly). Keyboard notifications were not responded to, or were responded to in a technically incorrect fashion. Duplicated functionality/code abounds.		
Style and readability	Code has consistent style throughout codebase in a manner that is consistent with other iOS APIs. Commented well in all unclear areas. Variables and function names clear and consistent.	Code is mostly styled consistently, with a few outliers. A few comments peppered throughout the codebase. Variables and function names make sense and are relatively consistent.	Code is inconsistently styled throughout codebase, or styled in a non-Swift/non-iOS manner. Commented out code abounds. No comments about unclear code. Variable and function names inconsistent and unclear.		
			TOTAL		