

# Design Google Maps

Unless you have background in maps, you're expected to deliver a high-level design.

## Reading

1. This is a very old article, within a few months of Google Maps launching. The author owns a related company. Does a pretty good and concise job of describing the V1: <https://alistapart.com/article/takecontrolofyourmaps>

2. Someone's take on what the architecture probably looked like in 2015: <http://massivetechinterview.blogspot.in/2015/10/google-map-architecture.html>

3. Somone's take on back of the envelope resource estimation of that application: [https://prismoskills.appspot.com/lessons/System\\_Design\\_and\\_Big\\_Data/Chapter\\_07\\_-\\_Designing\\_Google\\_Maps.jsp](https://prismoskills.appspot.com/lessons/System_Design_and_Big_Data/Chapter_07_-_Designing_Google_Maps.jsp)

4. R-Tree, in context of Geo Spatial indexing: <https://en.wikipedia.org/wiki/R-tree>