

Overview

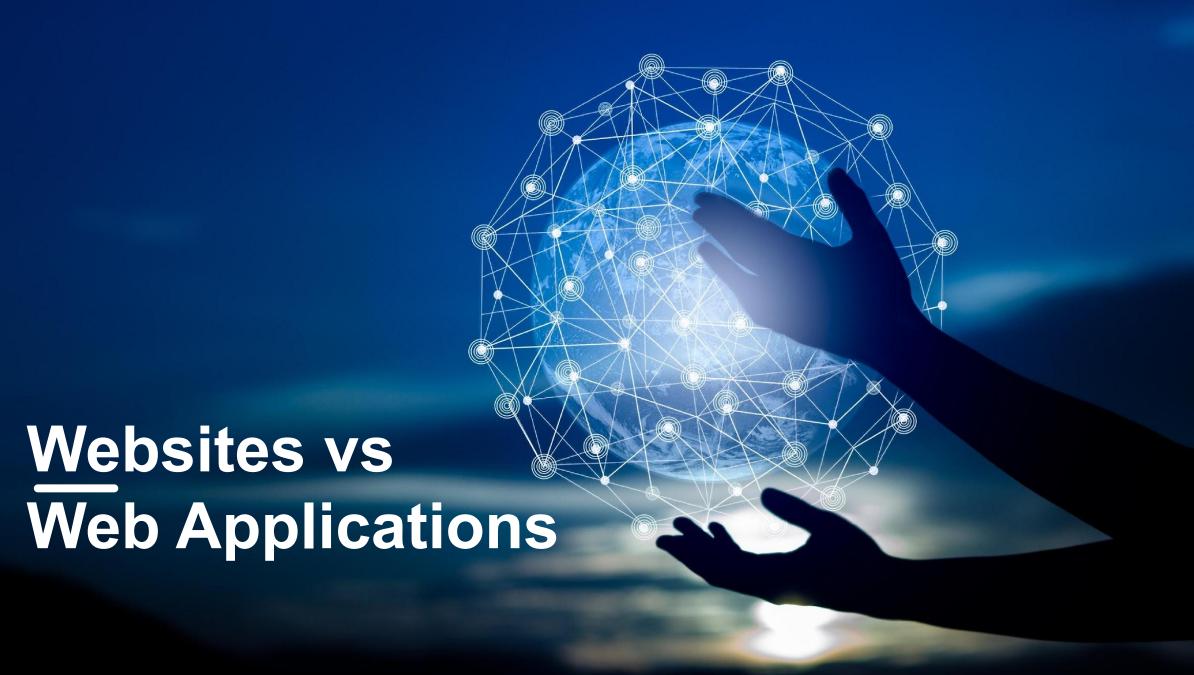
→ Websites vs Web Applications.

→HTTP Protocol.

 \longrightarrow Web Application Layers.

→ Web Application Components.

→ Web Application Architecture.



Websites

- Set of interconnected documents.
- Developed using HTML, CSS, Javscript.
- Limited User Interaction.
- →Stateless.
- \longrightarrow Blogs, News Sites, etc.

Web Applications

Provide complex functionalities.

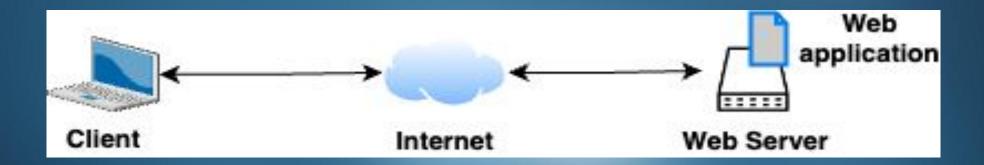
→ Allows for User Interaction.

 \longrightarrow More complex to architect.

Online Games, e-commerce, Online Learning, etc.

Client – Server Architecture

- \longrightarrow A computing model to serve and consume resources.
- Clients: Mobiles, Browsers, IOT Devices, etc.
- → Servers: Mail servers, File servers, etc.
- \longrightarrow Servers are reached by IPs, and serve applications using ports.

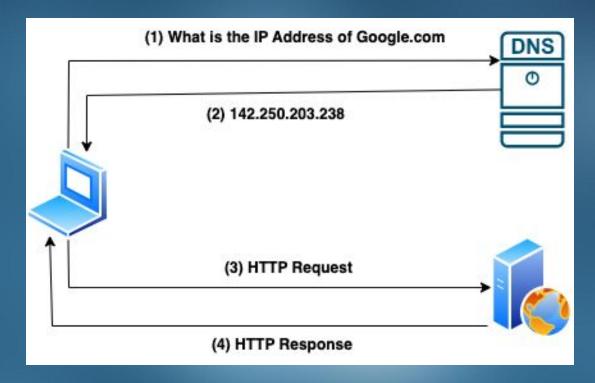


HTTP Protocol



Definition

- \longrightarrow Designed to fetch web pages deployed on the internet.
- Communication is done using HTTP Messages.





HTTP Methods

Indicates the desired actions.

→ **GET**: Fetch data from the server.

POST: Create data on the server.

PUT: Modify data on the server.

DELETE: Delete data from the server.

HTTP Version

The version of the HTTP version used.

HTTP Uniform Resource Locator (URL)

 \longrightarrow The complete and unique address of a resource on the web.

http://mywebapp.com:80/some/api?key1=val1,key2=val2

•Protocol: http

•Domain Name: mywebapp.com

•Application port: 80

•Path: /some/api

•Query String Paramters: key1=val1,key2=val2

HTTP Headers

Contain information about the request/response.

→Stored as key-value pairs.

HTTP Body

Contains information sent by the client to the server.

HTTP Status Code

 \longrightarrow Code dictating the status of the request.

→ Status Codes:

→2XX: Success

→4XX: Logical error

→ 5XX: Server Error

Web Application Layers

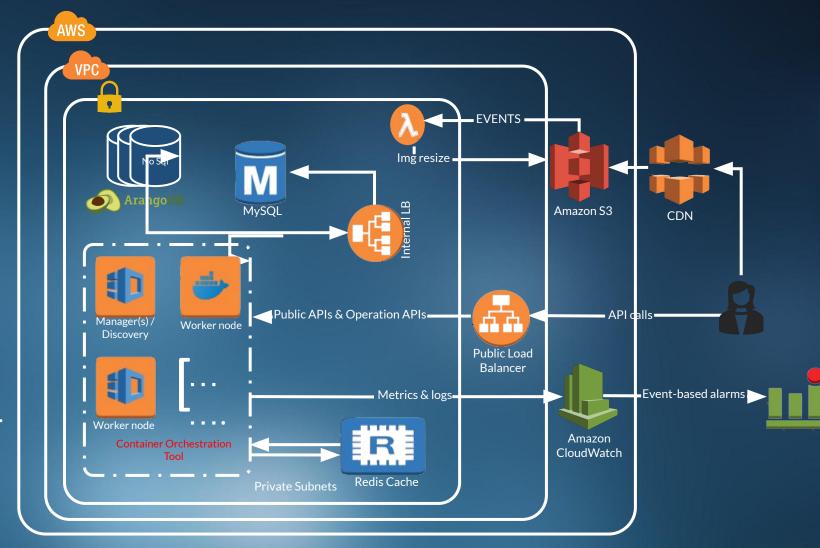
Presentation Layer: Client side application.

Application (Business Logic) Layer: Server side application.

Database Layer: Data storage and persistence.

Web Application Components

- \longrightarrow Frontend Application.
- \longrightarrow Backend Application.
- \longrightarrow Database.
- —→Message Bus.
- Content Delivery Network.
- → Workflow Management Platform.





Definition

Catalog Module

Customer Module

Order Module

Payment Module

Monolithic Architecture

Catalog Service A

Customer Service

Order Service

Payment Service

Microservices Architecture

Monolithic Applications - Advantages

 \longrightarrow Ease of Development.

 \longrightarrow Ease of Deployment.

 \longrightarrow Ease of testing.

Monolithic Applications - Disadvantages

→ Slower Development Lifecycles.

— Code Dependency.

Performance issues.

→ Scalability issues.

Code Ownership and Team Division Problems.

Technology Lock-in.

Technical Debt.

 \longrightarrow Infrastructure Costs.

Microservices Applications - Advantages

→ Fault Tolerance.

→ High Scalability.

 \longrightarrow Ease of maintenance.

 \rightarrow Ease of Deployment.

Technological Freedom.

Fast Development Lifecycles.

Microservices Applications - Disadvantages

— Complex Infrastructure.

→ Need for DevOps.

Increased Network Calls.

Complex End to End Testing.

