Alhambra, CA 91803 (213) 344-7935

# **EDUCATION**

# University of Southern California

Ph.D. in Neuroscience

Los Angeles, CA Jul. 2011 – Aug. 2017

Tsinghua University

Bachelor of Science in Physics

Beijing, China Jul. 2007 – Jul. 2011

### SKILLS

• Theories: Machine Learning, Natural Language Processing (NLP), Deep Learning, Numeric Computing

- Languages: Python, R, Matlab, SQL, Java, Mathematica, C#, C++
- Technologies: Git, Shiny, mySQL, Spark, Kinect, CKAN, AWS, Google Could Platform, Heroku

### Work Experience

## Innovation Solutions

Santa Ana, CA

Software Engineer Intern

Summer 2015 & Spring 2016

- **Summary**: Developed applications to record, analyze and report human movement kinematics and performance during <u>Kinect</u> video games and exercises.
- Data Acquisition: Implemented an application to acquire Kinect skeleton data, smooth it with a spike removal filter and an Unscented Kalman Filter (Matlab & C#).  $\sim 90\%$  of noise and spikes are filtered out.
- Data Analysis: Implemented an application to calculate human anatomical joint angles from Kinect skeleton data (Matlab & C#), allowing further analysis of human movement patterns in anatomical terms.
- Report and Visualization: Designed and implemented a web application to report full kinematics performance history to users and physical therapists (R, Shiny & SQL) with intuitive graphics.

# SixThirty Incubator

Pasadena, CA

Data Scientist Volunteer: Part Time

Jul 2015 - Aug 2016

• **CKAN**: Set up CKAN Open Source Data Portal Platform in Linux environment; Deployed the platform onto AWS Cloud and Google Cloud, enabling SixThirty to publish and share datasets.

### RESEARCH EXPERIENCE

- Movement Planning: Simulated human arm movement in state space via Optimal Control theory implemented by iterative Linear-Quadratic Regulator and Dynamic Programming in Matlab; Showed that a moderate movement velocity achieves best accuracy.
- Movement Learning: Analyzed 10+GB upper extremity kinematics data via Matlab, R and SQL; Extracted movement patterns and variability patterns via PCA and other dimension reduction methods; Unraveled the relationship between movement patterns and movement learning.
- Movement Learning Prediction: Developed dynamical State Space Model with Mixed Effects to investigate the effects of rehabilitation training, allowing customization of training schedule and prediction of future performance for each individual.
- Customer Churn Prediction: Developed regression, tree-based and KNN algorithms to predict customer churn probability based on labeled data via Python and Spark. Achieved more than 90% accuracy.
- Word Prediction: Developed an application to predict the most likely following word in real time while a user is typing. Tokenized 2GB text data to train an ngram model. Deployed the application via Shiny framework.

### **PUBLICATIONS**

- o Oct 2010 Chunji Wang et al., Physical Review Letters, 105, 160403
- o Nov 2016 Chunji Wang et al., Journal of Neurophysiology, Vol. 116 no. 5, 2342-2345
- o Nov 2015 Clarisa A. Martinez, Chunji Wang, Journal of Neurophysiology, Vol. 114 no. 5, 2555-2557