

CSCB07 - Software Design

Introduction

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About the Course

- Objectives
 - Learn how to develop “real” software
 - Get familiar with tools and approaches that are used in industry nowadays
- Topics include:
 - Version Control
 - Object Oriented Programming
 - Design Patterns
 - Testing
 - Agile Software Development
 - Android

Grading

Assessment	Percentage of final grade
Labs	10%
Assignment	10%
Project	20%
Term test	25%
Final exam	35%

Logistics

- No textbook required
- Course material will be posted on Quercus
- Use Piazza for questions that you might have in common with other classmates:
piazza.com/utoronto.ca/summer2022/cscb07
- Use email for personal or other matters
- Office hours
 - Weekly office hours by the instructor
 - Occasional office hours by the TAs