

A Comparison of Different Face Recognition Algorithms

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Abstract

We make a comparison of five different face recognition algorithms. Four existed algorithm and a new Ensemble Voting Algorithm were be implemented. The algorithms training on a data set with 1815 faces, registering on a gallery set with 1027 faces, and test on four different probe sets. This paper will detail the parameter tuning process, and report the testing result via receiver operating characteristic (ROC) curve and verification accuracy.

1. Introduction

Face Recognition has been researched for several years, different type of methods tried to solve two major problems in this area: face identification, and face verification. Face identification try to indicate the identity of a visitor. Fisherfaces [2] and Local Binary Patterns (LBP) [1] perform well in this function; In the other hands, face verification, which try to verify if a visitor is truly as his claim. Facial Trait Code (FTC) [4] and the Ensemble Voting Algorithm (EVA) perform well. The Eigenfaces [5] will be mention as a reference. We briefly introduce these methods below.

1.1. Related Works

Principle component analysis (PCA) is widely used for dimensionality reduction, Turk and Pentland introduce Eigenfaces in 1991 [5]. By this method, the dimensionality of a face model can be reduced from image pixel size to several principle basis, the basis may encode sufficient information about the face. However, it is designed in a way to best preserve data in the embedding space, and consequently cannot promise good discriminating capability.

Linear discriminant analysis (LDA) is also used for dimensionality reduction, and it provide a good discriminating capability. Fisherfaces [2] improve the face recognition system, but the drawback of this method is it can not perform well in face verification.

LBP is a powerful method to solve face recognition problem, it is efficient and also easy to implement. The draw-

back is it is hard to determine a verification threshold, which mean the boundary between imposter and guest is hard to determine in chi square distance matrix space.

FTC has good performance on verification, its distance matrix in discrete integer space helping us tuning verification easier than other methods. In contrast to setting the threshold, tuning the parameters of FTC are really complicated and time-consuming, we do lots of efforts on this algorithm. Thus, tuning FTC is the bottle neck of the project.

1.2. Our Approach

Ensemble Voting Algorithm (EVA) tries to gather different opinions of face recognition algorithms, and votes for a common idea for final decision. The algorithm achieve 95% accuracy in a random sample 20 faces set contained imposter and gallery face.

We will introduce the methods, and detail the parameter tuning process of five algorithms in section 2., most of content will focus on FTC's tuning. And then we discuss the performance on different algorithms, the ROC curve and highest precision will be reported in section 3.. In the end of the paper, we will discuss the whole system and make a conclusion.

2. Implementation and Tuning

We describe the implementation and parameter tuning process in this section. Each section will briefly explain the approach of implementation, and show a figure illustrated the relation ship between accuracy and different types of parameters. We decide the parameter for testing is based on overall performance in different data sets.

2.1. Eigenfaces

Eigenfaces was proposed by Turk and Pentland in 1991 [5]. The idea takes a face as a column vector of pixels x , where the length of the vector d represents the product of patch's width and height. Suppose we have n 's faces x_1, x_2, \dots, x_n , denote the faces as a matrix $X = \{x_1, x_2, \dots, x_n\}$. We training the Eigenfaces model of these data in the following steps:

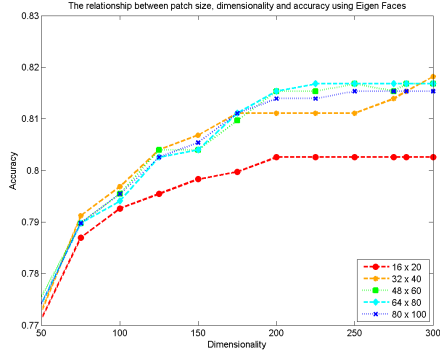


Figure 1. Accuracy of PCA in different parameters.

1. Compute the scatter matrix $S = (X - M)(X - M)^T$, where M is a matrix that each column represents the mean vector μ of x_1, x_2, \dots, x_n .
2. Solve the eigenvalues of S , pick the eigenvectors of k 's largest eigenvalue as the basis of X .

The output model is a matrix E which concatenates k 's eigenvectors. The model is used to linearly project an input vector x as $y = E^T x$.

Clearly, the tuning factors are k , the dimensionality of projected vector y ; and also the input image pixels d . We plot the dimensionality-accuracy curve in Figure 1 to see the performance.

As our respect, too large patches are not useful in PCA case. Because we only have 1815 faces, but the data would be separated in 8000 dimensionalities if we used 80×100 patch size. Therefore a curse of dimensionality effect is respected. The accuracy of PCA will be limited by increasing the dimensionality after projected, because the last eigenvector is not as important as the first one.

We weighted average the accuracy of different probe sets. They are 294 images in the neutral, 111 in the illumination, 246 in the expression, and 53 in the pose faces data set. The best average performance in the pose sets is achieved by $d = 64 \times 80$ and $k = 300$, we choose them for testing.

2.2. Fisherfaces

Fisherfaces was proposed by Belhumeur *et al.* in 1997 [2]. The idea is the same as Eigenfaces, but using discriminable linear projection model. Therefore, the scatter matrix is divided into the between-class scatter matrix which is defined as

$$S_B = \sum_{i=1}^c N_i (\mu_i - \mu)(\mu_i - \mu)^T$$

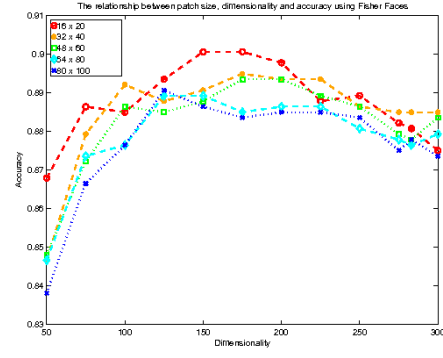


Figure 2. Accuracy of LDA in different parameters.

and the within-class scatter matrix which is defined as

$$S_W = \sum_{i=1}^c \sum_{x_k \in X_i} (x_k - \mu_i)(x_k - \mu_i)^T$$

where μ_i is the mean image of class X_i , and N_i is the number of samples in class X_i , total c classes. The model of Fisherfaces is trained as the following steps:

1. Training the PCA model for X , and linearly project X into k 's dimensionality Y .
2. Compute the scatter matrices S_B and S_W of Y .
3. Solving the eigenvalues of $S_W^{-1} S_B$, pick all eigenvectors as the basis of X .

Same as before, a linear projection model is established. The model is a concatenation of k 's eigenvectors we solved above.

The parameters are k and d , we plot the average accuracy of LDA in Figure 2.

Too large dimensionality after projected are useless. It is because the reserve information is not a principal component. The parameters $k = 150$ and $d = 16 \times 20$ are chosen for testing.

2.3. Local Binary Patterns

Local Binary Pattern used in face recognition was proposed by Ahonen *et al.* [1]. The method provides information about the shape and the texture. The original LBP operator labels the pixels of an image by thresholding the 3×3 -neighbourhood of each pixel with the center value and considers the results as a binary number, and we make a histogram to describe the image. Here we use the extension to the original operator called *uniform pattern*. A LBP is called uniform if it contains at most two bitwise transitions from 0 to 1. With this criteria, the number of bins of different patterns is reduced from 256 to 59, 58 bins for different uniform patterns, and one bin for nonuniform patterns. An image is

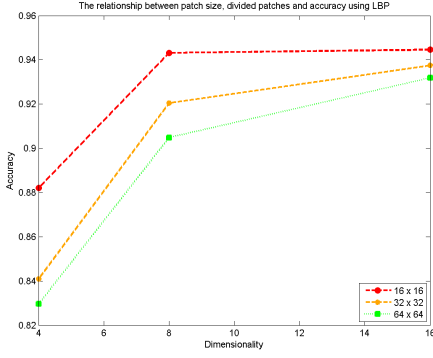


Figure 3. Accuracy of LBP in different parameters.

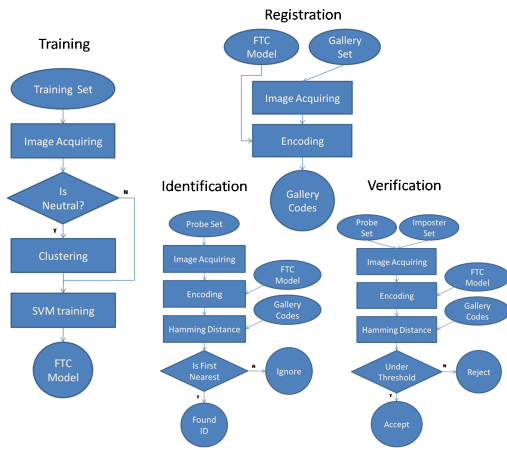


Figure 4. FTC working flow.

divided by $p * p$ patches, each of them have a histogram of LBP. The histogram will be concatenated as a $p * p * 59$ vector feature descriptor.

The parameters are the divided number p , and the input images pixel d .

In the experiment, we find out if p is bigger, the result always be better. The image size $64 * 64$ is most suitable for all cases. In the end, we decide $d = 64 * 64$ and $p = 8$ for testing. Moreover, LBP reaches a highest accuracy, we will report it in Section 3..

2.4. Facial Trait Code

Facial Trait Code is used to represent a face image, it was proposed by Lee *et al.* in 2008 [4]. The idea is to mark a local patch from face image to several classes, and use different coded local patches to represent a face. A local patch, so called facial trait, will be projected by PCA and LDA to reduce the dimensionality, and extract the feature for clustering. The features which are clustered together will be seen as same class.

We illustrate the work flow as Figure 4. The Objects are defined as follow:

- Training Set: Containing neutral and non-neutral images;
- Gallery Set: Containing registration images;
- Probe Set: Testing images whose ids are in gallery set;
- Imposter Set: Testing images whose ids are not in gallery set;
- FTC Model: Containing SVM and clustering models;

Then the actions are defined as follow:

- Image Acquiring: Reading images and scaling with bi-linear filters, and then normalizing with XmeanYstd or Adaptive Histeq;
- Clustering: Using PCA and LDA for dimension reduction first, and then Clustering training ids for each defined patch. If the patches has not defined yet, we do clustering for all possible patches, and then find the best “discriminated” patches;
- SVM training: For each patch, using all training images as data and clusters as label to train with SVM;
- Encoding: For each patch, applying dimension reduction, and then predict the cluster the patch belongs to by SVM.
- Hamming D: Finding bit difference between two codes as the distance.

We discuss different methods and parameters to approach the better performance.

2.4.1 Clustering Method

Four clustering methods are considered, *FJ algorithm (FJ)*, *Generalized EM (GEM)*, *using all ExtId as single cluster (HIE)* and *Hierarchical Clustering with “WARD” linkage method (WARD)*. In $k = 6$ in LDA, the result plot in Figure 5. We can see the best method is take the unique id in all extraction set as a cluster, which is HIE, and then Hierarchical Clustering; The worst method is FJ, probability the reason is the size of extraction set not big enough, so the number of cluster is lower than GEM (average 20 clusters), HIE (average 217 clusters).

2.4.2 Different Probe Sets

Four different faces data set are given, we plot in Figure 6 to see the accuracy. The pose set in FTC and other algorithms almost have the lowest accuracy, the expression set is not so good either. How to increase performance in these kind of data sets may be our future works.

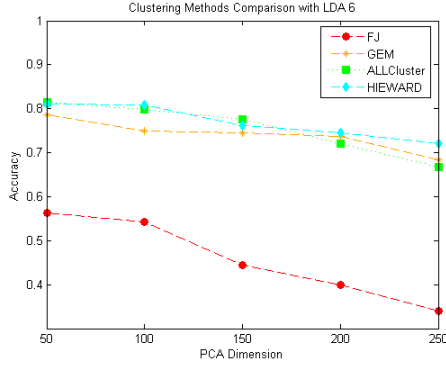


Figure 5. Accuracy of FTC in different clustering methods.

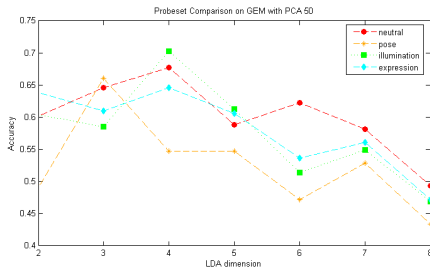


Figure 6. Accuracy of FTC in different probe sets.

2.4.3 PCA and LDA Dimensionality

Different PCA and LDA dimensionalities are sensitivity in their own face recognition cases. Here, we discuss the influence on FTC. We show the plot in Figure 7 and Figure 8. As we can see in the figures, for PCA, low dimensionality for HIE and GEM are better. We have same observation in Fisherfaces. The reason here may be FTC using local patches information, when the dimensionality comes bigger, more basis with bad variance distribution would be added. For LDA, too big dimensionality is useless in GEM, the reason may be the number of cluster didn't increase while dimensionality increasing at the end. However, consider about HIE, because the number of cluster is fixed, and the scale of dimensionality of LDA is acceptable, accuracy will increase with k .

2.4.4 Parameters of SVM

The library LIBSVM [3] is used. For an off line training process, we use *rbf kernel* for training. We have also implemented the function in "grid.py" and "svm-scale.c" for our Matlab code to approach better tuning results. After all parameters have been set, we run a 5-folds-cross-validation for the parameter tuning, and this step is the time bottle neck in FTC training.

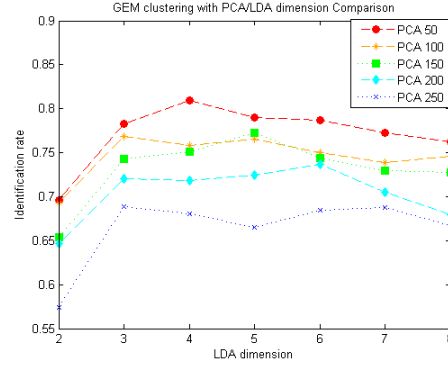


Figure 7. Accuracy of FTC in different PCA/LDA in GEM methods.

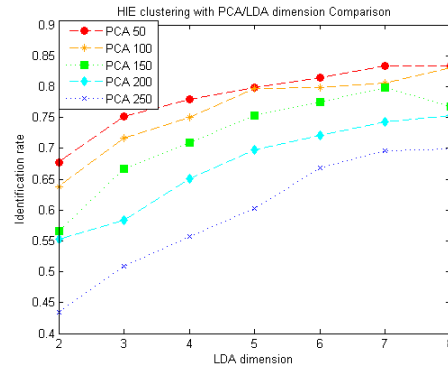


Figure 8. Accuracy of FTC in different PCA/LDA in HIE methods.

2.4.5 Illumination Normalization

In the illumination probe set, pixel value may have huge inconsistency with the extraction set. We compare the recognition results of different normalization methods: *127-mean*, *5-std*, *127-mean*, *10-std*, above two so call *XmeanYstd*, and *adaptive histogram equalization*, *no normalization*. The result plot in Figure 9. We can roughly say *XmeanYstd* like method is better than *adaptive histogram equalization*. But the fact is there are lots of parameters can be tuned in histogram equalization, *XmeanYstd* just more convenience to achieve the better results.

2.4.6 Image and Patch Scaling

Image size not only influence the accuracy but also the efficiency of system. We discuss the impact of different image and patch size using in our system. The result plot in Figure 10. We can see different impact in different data set. Scaling down is better for neutral face data set, but get the worst result in illumination data set. We believe that scaling the image and patch has strong data set dependency.

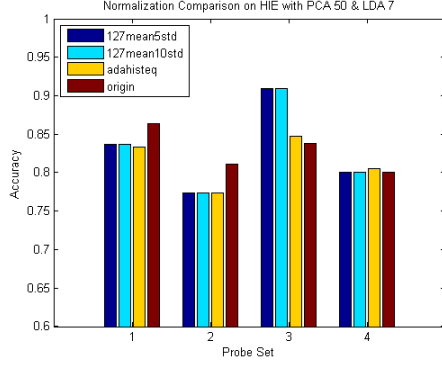


Figure 9. Accuracy of FTC in different normalization methods. (neutral, pose, illumination, Expression)

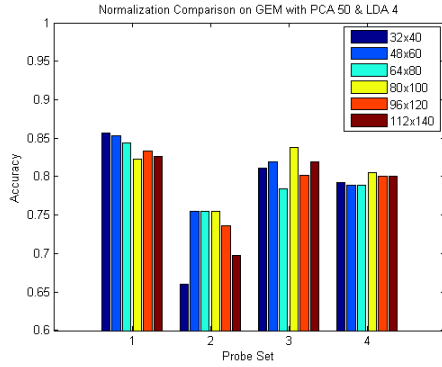


Figure 10. Accuracy of FTC in different image and patch size. (neutral, pose, illumination, Expression)

2.4.7 The Number of Patch Used

Consider all 63 patches we are given, there is a possible that the patch redundancy effected the discrimination influence the accuracy. We illustrate the result in Figure 11. The accuracy is not increase monotonically, just like we mention, however, the trend is proportion to number of patch size.

2.5. FTC Patch Finding

In addition to the 63 best patches which are given, the algorithm of Facial Trait has been implemented for finding our own 256 best patches. The result shows in Figure 12. Surprisingly, besides the illumination set, our patches has better accuracy. We bring up some possible answers.

1. Our parameters are different.
2. The training set of 1815 images is relative smaller than the paper purpose.
3. Four times patches we used in the experiment.

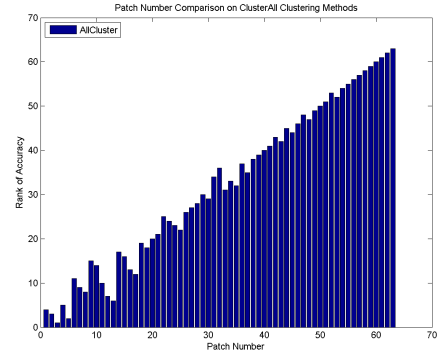


Figure 11. Ranking of accuracy of FTC in different number of patch used.

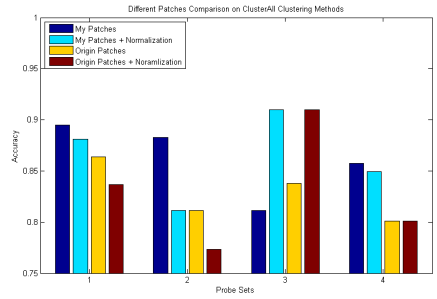


Figure 12. Accuracy of FTC in different patch sets. (neutral, pose, illumination, Expression)

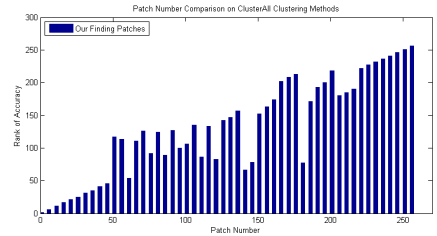


Figure 13. Ranking of accuracy of FTC in our patches.

The ranking of accuracy of different patch size is plotted in Figure 13. The accuracy of using 256 patches will gain 1 to 3%. The patches we found show in Figure 14.

2.6. Face Verification Using FTC

In face verification process, we sum up P faces in all probe set and I faces in imposter set as testing images, to test all G possible register id. Therefore, we have $N * G$ test data, P 's truth and $N * G - P$'s false. So different threshold can refer to different ROC curve. Refer Figure 15, we get better ROC curve by using our own patches with HIE. The figure also points that normalization with GEM using



Figure 14. Our patches fined by Facial Trait Algorithm.

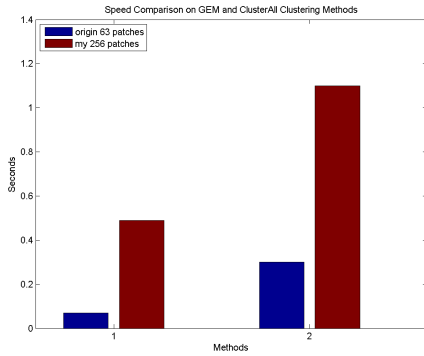


Figure 16. System performance of FTC.

in face verification can improve the ROC curve. Consider both Figure above, we find out the neutral faces data set has better verification performance, and pose faces data set has the worst one. For clustering methods, HIE is better than GEM in our experiment.

2.7. System Performance in FTC

The development environment is on 64 bits Linux workstation, coding in Matlab. The FTC performance in different algorithms are average between 0.07 and 1.05 seconds per image. The result shows in Figure 16. Clearly, FTC identification rate is proportion to the number of patches and the number of clusters. How to trade off performance and identification rate is an important issue.

Methods	Neutral	Illumination	Expression	Pose
PCA	0.8027	0.8108	0.8455	0.7736
LDA	0.9150	0.9189	0.8902	0.8302
LBP	0.9422	0.9730	0.9106	0.9245
FTC	0.8810	0.9099	0.8496	0.8113

Table 1. Accuracy of four methods tested without imposter.

Methods	Neutral	Illumination	Expression	Pose
EVA	0.8844	0.8739	0.8455	0.7925

Table 2. Accuracy of EVA with imposter.

2.8. Ensemble Voting Algorithm

Ensemble learning is widely used in lots of applications. Here we try to gather LDA, LBP and FTC to vote the best decision. The Ensemble Voting Algorithm (EVA) is described as follow:

1. LDA, LBP and FTC have their own decision. Only FTC can judge the visitor is imposter or guest.
2. If three algorithms decide to output the same face id, there is no problem.
3. Else if two of algorithms have the same face id, if one of the algorithm is FTC, than truth the idea.
4. However, if LDA and LBP have the dame face id, then must ask FTC first. If the threshold of FTC is not higher enough. Then truth other two's decision.

The accuracy of EVA has reported in Section 3.. Under this criteria, EVA is hard to plot the ROC curve, because the distance matrix is can not be define.

3. Performance Report

In this section, we report the ROC curve and the accuracy rate we achieve in different methods. The accuracy of four methods testing without imposter are showed in Table 1. The accuracy of EVA testing with imposter is showed in Table 2. The ROC curve of four methods are reported in Figure 17.

4. Conclusions and Future Works

About the experiment results. We find out PCA and LDA have preliminary successes in face recognition problem. After that, LBP achieves the highest accuracy in different probe sets in our experiment. In the end, FTC provides the best ROC curve for the whole system. EVA also achieve good performance in the random testing, the thing is we try different way to approach the goal, and find out ensemble learning scheme is also work in face recognition problem.

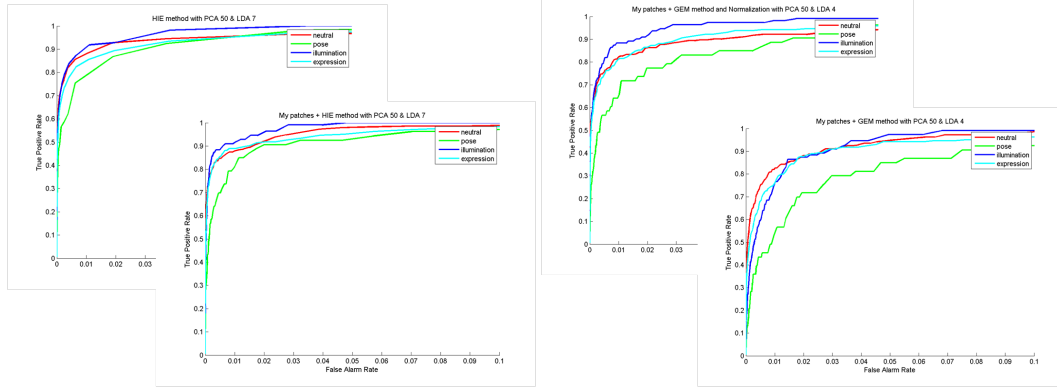


Figure 15. ROC curve experiment.

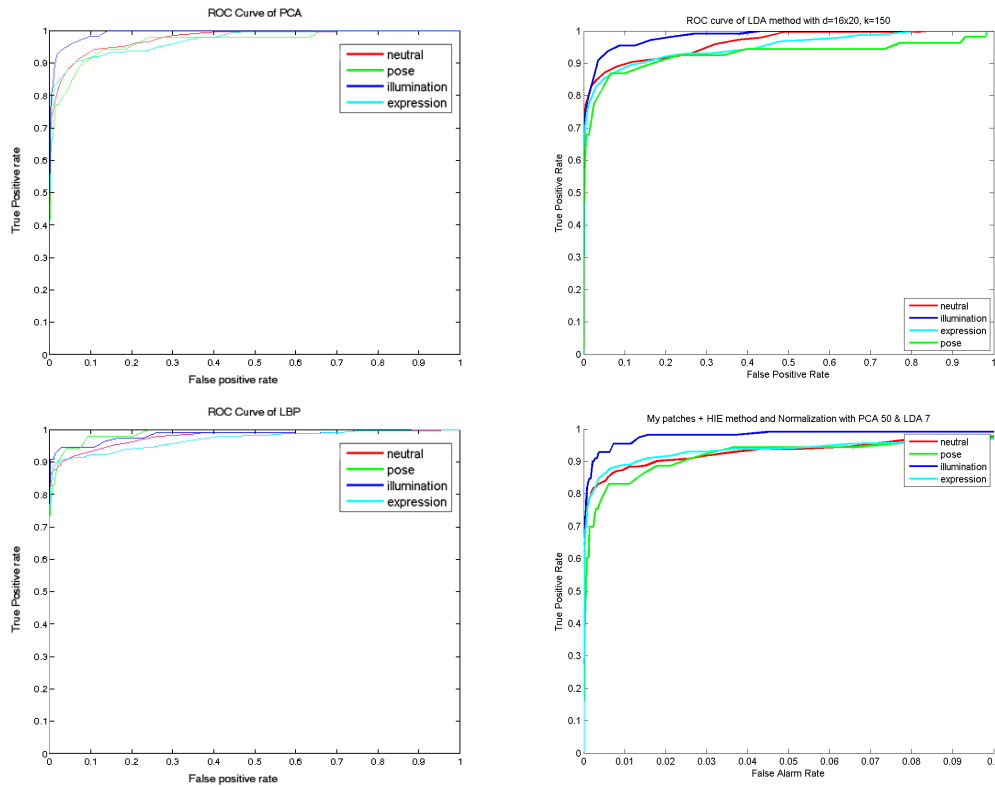


Figure 17. ROC curve

We implement five different methods and compare each method via report the system accuracy in types of faces data sets, and their ROC curves. The system may not so perfect, therefore, we point several problems and discussions for future work.

One problem is for all algorithms, no one is good at dealing with the pose faces set, a new kind of normalization scheme should be considered. Second, shape like features is powerful when used in face recognition problem, we may

try to develop a new kind of feature descriptor for this. In the end, ensemble learning scheme have lots of division, this is also a good way for researching.

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