



ActionNet: Vision-based Workflow Action Recognition From Programming Screencasts

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Content

- Motivation
- Problem Statement
- Approach
- Evaluation
- Results



Motivation

The screenshot shows the Eclipse IDE interface with the title bar "Java - Online Videos/src/ObjectDemo.java - Eclipse - /Users/navin/Documents/videos". The left sidebar shows a "Package Explorer" with a "src" folder containing several Java files: CalcDemo.java, JumpDemo.java, ObjectDemo.java, OperatorDemo.java, and VariableDemo.java. The main editor window displays the following Java code:

```
1 class Calc
2 {
3     int num1;
4     int num2;
5     int result;
6
7     public void perform()
8     {
9         result = n
10    }
11
12 }
13
14 public class ObjectDemo
15 {
16
17     public static void main(String[] args)
18     {
19         Calc obj = new Calc(); // knows something and does something
20
21
22     }
23
24 }
25
26
```

The cursor is positioned at line 10, character 10, indicated by a blue selection bar.

```
class calc
{
    int num1;
    int num2;
    int result;
    ....
```

- Feature location
- Debugging
- Program comprehension
- Tool design
- Distributed programming



Motivation

```
Java - Online Videos/src/ObjectDemo.java - Eclipse - /Users/navin/Documents/videos

1 package Online Videos;
2
3 public class Calc
4 {
5     int num1;
6     int num2;
7     int result;
8
9     public void perform()
10    {
11        result = num1 + num2;
12    }
13 }
14
15 public class ObjectDemo
16 {
17
18     public static void main(String[] args)
19     {
20         Calc obj = new Calc();      // knows something and does something
21         obj.num1 = 3;           |
22         obj.num2 = 5;
23
24         obj.perform();
25
26         System.out.println(obj.result);
27     }
28 }
29
```

Navin Reddy

Telusko | Writable

Smart Insert 6 : 9

```
Java - Online Videos/src/ObjectDemo.java - Eclipse - /Users/navin/Documents/videos

1 package Online Videos;
2
3 public class Calc
4 {
5     int num1;
6     int num2;
7     int result;
8
9     public void perform()
10    {
11        result = num1 + num2;
12    }
13 }
14
15 public class ObjectDemo
16 {
17
18     public static void main(String[] args)
19     {
20         Calc obj = new Calc();      // knows something and does something
21         obj.num1 = 3;           |
22
23
24
25
26     }
27 }
```

Navin Reddy

Telusko | Writable

Smart Insert 22 : 9

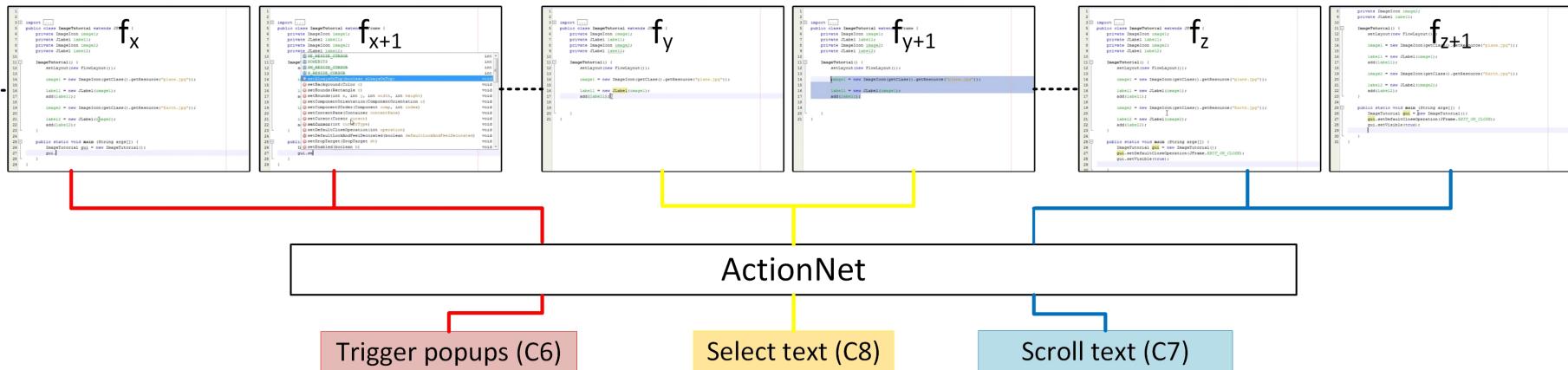
Selecting

Popup window



Problem Statement

```
1
2
3 import ...
4
5 public class ImageTutorial extends JFrame {
6     private ImageIcon image1;
7     private JLabel label1;
8     private ImageIcon image2;
9     private JLabel label2;
10
11     ImageTutorial() {
12         setLayout(new FlowLayout());
13
14         image1 = new ImageIcon(getClass().getResource("plane.jpg"));
15
16         label1 = new JLabel(image1);
17         add(label1);
18
19         image2 = new ImageIcon(getClass().getResource("Earth.jpg"));
20
21         label2 = new JLabel(image2);
22         add(label2);
23     }
24 }
```





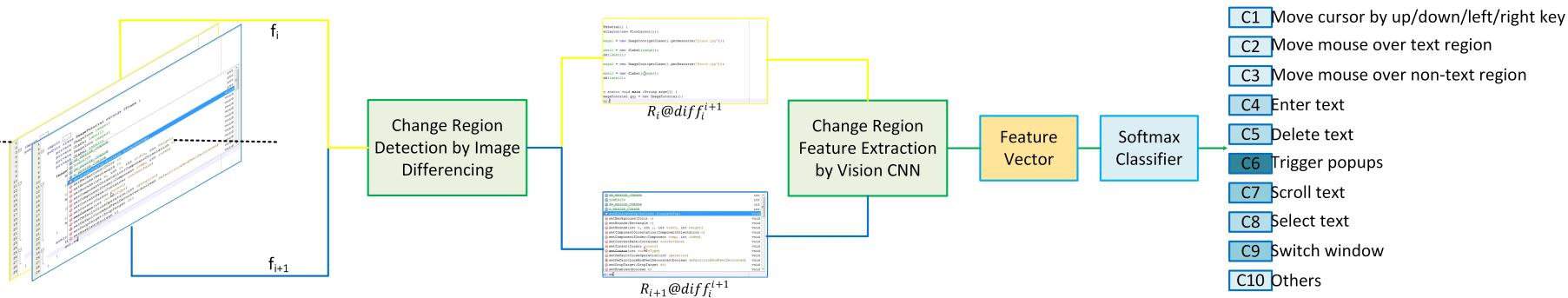
Problem Statement

THE CATEGORY OF ACTIONS TO BE RECOGNIZED IN THIS WORK

General Category	ID	Description
Control cursor/mouse	C1	Move cursor by keyboard
	C2	Move mouse over text region
	C3	Move mouse over non-text region
Edit content	C4	Enter text (e.g., char, word, paragraph)
	C5	Delete text (e.g., char, word, paragraph)
Interact with app	C6	Trigger popups (e.g., menu, tooltip)
	C7	Scroll text (e.g., code, console output)
	C8	Select text (e.g., code, console output)
	C9	Switch window (within or across app)
	C10	Others (e.g., resize window, click button)



Approach



An Overview of the Main Steps of Our ActionNet



Approach

```
1 import ...  
2 public class ImageTutorial extends JFrame {  
3     private ImageIcon image1;  
4     private JLabel label1;  
5     private ImageIcon image2;  
6     private JLabel label2;  
7  
8     ImageTutorial() {  
9         setLayout(new FlowLayout());  
10  
11         image1 = new ImageIcon(getClass().getResource("plane.jpg"));  
12         label1 = new JLabel(image1);  
13         add(label1);  
14  
15         image2 = new ImageIcon(getClass().getResource("Earth.jpg"));  
16         label2 = new JLabel(image2);  
17         add(label2);  
18     }  
19  
20     public static void main (String args[]) {  
21         ImageTutorial gui = new ImageTutorial();  
22         gui.setVisible(true);  
23     }  
24 }  
25  
1 import ...  
2 public class ImageTutorial extends JFrame {  
3     private ImageIcon image1;  
4     private JLabel label1;  
5     private ImageIcon image2;  
6     private JLabel label2;  
7  
8     ImageTutorial() {  
9         setLayout(new FlowLayout());  
10  
11         image1 = new ImageIcon(getClass().getResource("plane.jpg"));  
12         label1 = new JLabel(image1);  
13         add(label1);  
14  
15         image2 = new ImageIcon(getClass().getResource("Earth.jpg"));  
16         label2 = new JLabel(image2);  
17         add(label2);  
18  
19         label3 = new JLabel("Hello World");  
20         add(label3);  
21     }  
22  
23     public static void main (String args[]) {  
24         ImageTutorial gui = new ImageTutorial();  
25         gui.setVisible(true);  
26     }  
27 }  
28  
29 time (3166/4555)  
(x=512,y=477) ~ R:248 G:248 B:248
```

(x=50,y=171) ~ L:255

Steps to Detect Changes Regions in Between f_i and f_{i+1}



Approach

f₁

```
1 * apples.java x
 2
 3 class apples{
 4     public static void main(String args[]){
 5         int age;
 6         age = 3;
 7
 8         if(age == 1){
 9             System.out.println("Hello");
10     }
11 }
```

R₁@diff₁²

f₂

```
1 * apples.java x
 2
 3 class apples{
 4     public static void main(String args[]){
 5         int age;
 6         age = 3;
 7
 8         if(age == 1){
 9             System.out.println("Hello");
10     }
11 }
```

R₂@diff₁²

BR₂³@f₂

R₁@diff₂³

f₃

```
1 * apples.java x
 2
 3 class apples{
 4     public static void main(String args[]){
 5         int age;
 6         age = 3;
 7
 8         if(age == 1){
 9             System.out.println("Hello");
10     }
11 }
```

R₂@diff₂³

BR₂³@f₃

R₁@diff₂³

```
1 * Class<java.lang.System>
 2     err : PrintStream - System
 3     in : InputStream - System
 4     out : PrintStream - System
 5
 6     arraycopy(Object src, int srcPos, Object dest, int destPos,
 7     clearProperty(String key) : String - System
 8     console() : Console - System
 9     currentTimeMillis() : long - System
10     exit(int status) : void - System
11     gc() : void - System
```

Strategy-1

R₂@diff₂³

```
1 * Class<java.lang.System>
 2     err : PrintStream - System
 3     in : InputStream - System
 4     out : PrintStream - System
 5
 6     arraycopy(Object src, int srcPos, Object dest, int destPos,
 7     clearProperty(String key) : String - System
 8     console() : Console - System
 9     currentTimeMillis() : long - System
10     exit(int status) : void - System
11     gc() : void - System
```

Strategy-2

BR₂³@f₂

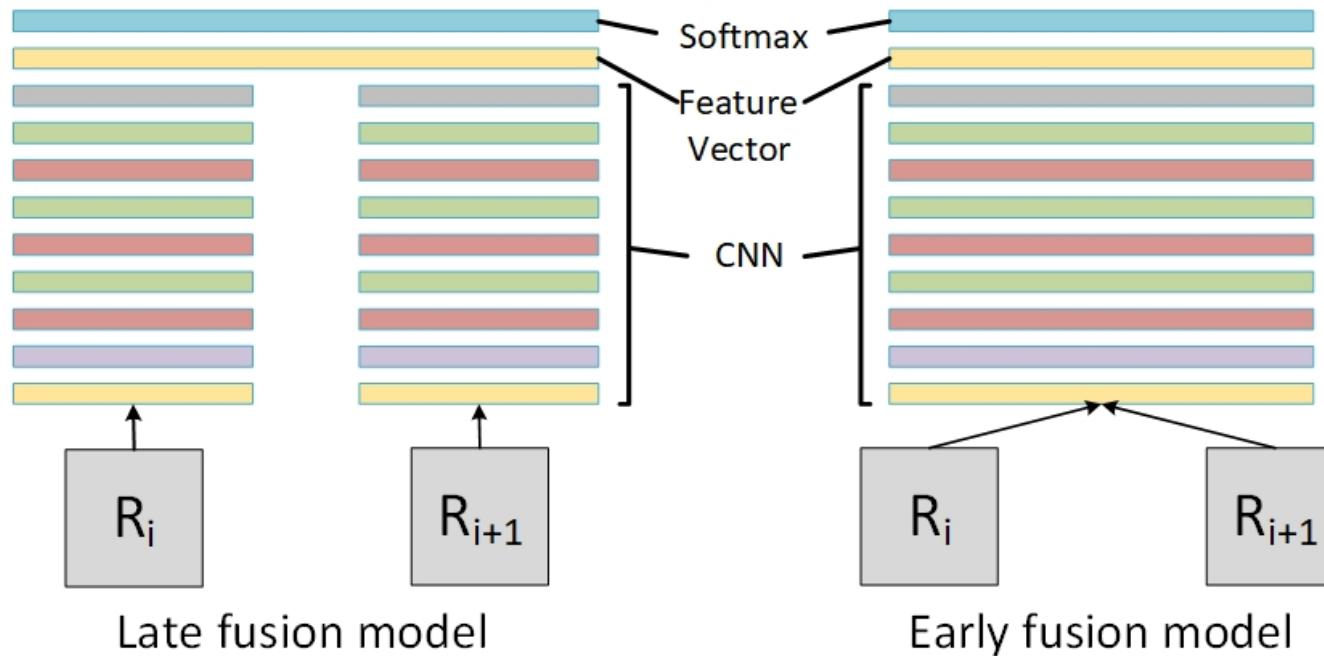
```
1 * Class<java.lang.System>
 2     err : PrintStream - System
 3     in : InputStream - System
 4     out : PrintStream - System
 5
 6     arraycopy(Object src, int srcPos, Object dest, int destPos,
 7     clearProperty(String key) : String - System
 8     console() : Console - System
 9     currentTimeMillis() : long - System
10     exit(int status) : void - System
11     gc() : void - System
```

Strategy-3

Illustration of Three Strategies for Input Change Regions



Approach



Early Fusion versus Late Fusion Architecture



Evaluation

THE DATASET OF PROGRAMMING SCREENCASTS CRAWLED FROM YOUTUBE

Python						Java					
PL ID	PL Name	Tools	Video ID	Video Topic	Dur(s)	PL ID	PL Name	Tools	Video ID	Video Topic	Dur(s)
P1	Python Programming Tutorials	Interactive Shell	V1	bitwise operation	420	P6	Java Tutorial for Beginners	Eclipse	V1	variables	597
			V2	variables	259				V2	input	730
			V3	lists	450				V3	switch case	577
			V4	dictionaries	382				V4	while	408
			V5	arithmetic	323				V5	string	534
P2	Python 3.4 Programming Tutorials	Interactive Shell & PyCharm	V1	numbers	329	P7	Java (Beginner) Programming Tutorials	Eclipse	V1	variables	445
			V2	string	505				V2	input	331
			V3	lists	465				V3	if	362
			V4	if else	552				V4	switch	407
			V5	for	429				V5	classes	394
P3	Python Programming Tutorials	Interactive Shell	V1	numbers	340	P8	Java (Intermediate) Tutorials	Eclipse	V1	array	360
			V2	variables	385				V2	stack	342
			V3	strings	383				V3	queue	337
			V4	dictionaries	373				V4	hashset	287
			V5	for & while	337				V5	return	365
P4	Python Programming Tutorials	PyCharm	V1	while	399	P9	Java GUI Tutorials	NetBeans	V1	image	465
			V2	functions	394				V2	event	496
			V3	dictionaries	778				V3	numbers	445
			V4	bitwise operation	588				V4	beeper	527
			V5	if else	378				V5	grid layout	295
P5	Python Tutorial for Beginners	Interactive Shell	V1	numbers	542	P10	Java Tutorial for Beginners 2018	Eclipse	V1	variables	516
			V2	variables	608				V2	if else	418
			V3	models functions	641				V3	while	486
			V4	string	756				V4	arithmetic	545
			V5	lists	756				V5	class	559



Evaluation

STATISTICS OF DEVELOPER ACTIONS BY MANUAL LABELING

Action Class	Python	Java	All
Move cursor by keyboard (C1)	10281	9714	19995
Move mouse over text region(C2)	11589	12321	23910
Move mouse over non-text region (C3)	4098	3723	7821
Enter text (C4)	3642	3264	6906
Delete text (C5)	1890	1671	3561
Trigger popups (C6)	1059	3831	4890
Scroll text (C7)	990	1122	2112
Select text (C8)	1539	1488	3027
Switch window (C9)	558	945	1503
Total	35646	38079	73725



Evaluation

PERFORMANCE OF THREE INPUT STRATEGIES WITH EARLY FUSION ARCHITECTURE

Action Class	Strategy-1			Strategy-2			Strategy-3		
	Precision	Recall	F1-score	Precision	Recall	F1-score	Precision	Recall	F1-score
Move cursor by keyboard (C1)	0.65	0.78	0.71	0.68	0.73	0.70	0.88	0.86	0.87
Move mouse over text region(C2)	0.79	0.59	0.67	0.81	0.63	0.71	0.84	0.84	0.84
Move mouse over non-text region (C3)	0.31	0.63	0.41	0.33	0.70	0.45	0.71	0.78	0.74
Enter text (C4)	0.73	0.42	0.53	0.54	0.50	0.52	0.77	0.86	0.81
Delete text (C5)	0.45	0.24	0.31	0.41	0.33	0.36	0.67	0.71	0.69
Trigger popups (C6)	0.43	0.31	0.36	0.50	0.50	0.50	0.71	0.54	0.61
Scroll text (C7)	0.18	0.24	0.20	0.40	0.18	0.25	0.66	0.40	0.50
Select text (C8)	0.55	0.38	0.45	0.49	0.30	0.37	0.77	0.50	0.60
Switch window (C9)	0.17	0.61	0.26	0.41	0.27	0.32	0.53	0.61	0.56
Others (C10)	0.34	0.51	0.41	0.53	0.47	0.50	0.69	0.66	0.67
Average	0.39	0.52	0.44	0.54	0.49	0.51	0.71	0.68	0.70
Accuracy	0.59			0.63			0.81		

PERFORMANCE OF THREE INPUT STRATEGIES WITH LATE FUSION ARCHITECTURE

Action Class	Strategy-1			Strategy-2			Strategy-3		
	Precision	Recall	F1-score	Precision	Recall	F1-score	Precision	Recall	F1-score
Move cursor by keyboard (C1)	0.67	0.71	0.69	0.71	0.72	0.71	0.85	0.83	0.84
Move mouse over text region(C2)	0.74	0.60	0.66	0.72	0.61	0.66	0.87	0.85	0.86
Move mouse over non-text region (C3)	0.49	0.52	0.50	0.46	0.45	0.45	0.81	0.83	0.82
Enter text (C4)	0.49	0.40	0.44	0.53	0.51	0.52	0.81	0.84	0.82
Delete text (C5)	0.66	0.61	0.63	0.61	0.54	0.57	0.65	0.78	0.71
Trigger popups (C6)	0.50	0.46	0.48	0.57	0.38	0.45	0.75	0.83	0.79
Scroll text (C7)	0.45	0.40	0.42	0.47	0.41	0.44	0.75	0.61	0.67
Select text (C8)	0.65	0.47	0.54	0.65	0.46	0.54	0.67	0.80	0.78
Switch window (C9)	0.50	0.38	0.43	0.52	0.38	0.44	0.67	0.69	0.68
Others (C10)	0.41	0.63	0.49	0.43	0.58	0.49	0.74	0.68	0.70
Average	0.45	0.62	0.52	0.47	0.58	0.51	0.75	0.70	0.73
Accuracy	0.60			0.62			0.82		



Evaluation

INTRA PLAYLIST RESULTS

Playlist ID	Precision	Recall	F1-score	Accuracy
P1	0.88	0.90	0.89	0.88
P2	0.90	0.87	0.88	0.89
P3	0.88	0.90	0.89	0.90
P4	0.90	0.88	0.89	0.89
P5	0.90	0.85	0.87	0.87
P6	0.87	0.85	0.86	0.87
P7	0.85	0.83	0.84	0.86
P8	0.90	0.90	0.90	0.90
P9	0.86	0.90	0.88	0.89
P10	0.90	0.87	0.88	0.90
mean±stddev	0.89±0.018	0.88±0.024	0.88±0.016	0.88±0.013

INTER PLAYLIST RESULTS

Playlist ID	Precision	Recall	F1-score	Accuracy
P1	0.71	0.73	0.72	0.73
P2	0.83	0.81	0.82	0.83
P3	0.85	0.81	0.83	0.85
P4	0.86	0.83	0.84	0.85
P5	0.85	0.86	0.85	0.85
P6	0.87	0.84	0.85	0.86
P7	0.81	0.85	0.83	0.84
P8	0.83	0.79	0.81	0.83
P9	0.66	0.50	0.57	0.67
P10	0.83	0.85	0.84	0.84
mean±stddev	0.80±0.065	0.79±0.102	0.79±0.084	0.82±0.059

INTER PROGRAMMING LANGUAGE RESULTS

Action	Python→Java			Java→Python		
	Precision	Recall	F1	Precision	Recall	F1
C1	0.88	0.90	0.89	0.86	0.84	0.85
C2	0.78	0.85	0.81	0.85	0.81	0.83
C3	0.62	0.70	0.66	0.58	0.80	0.67
C4	0.68	0.89	0.77	0.77	0.70	0.73
C5	0.48	0.73	0.58	0.56	0.50	0.53
C6	0.80	0.51	0.62	0.67	0.73	0.70
C7	0.43	0.52	0.47	0.31	0.62	0.41
C8	0.88	0.58	0.70	0.54	0.60	0.57
C9	0.52	0.44	0.47	0.46	0.55	0.50
C10	0.68	0.46	0.54	0.58	0.78	0.67
Average	0.69	0.52	0.59	0.61	0.78	0.68
Accuracy	0.74			0.78		



Results

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